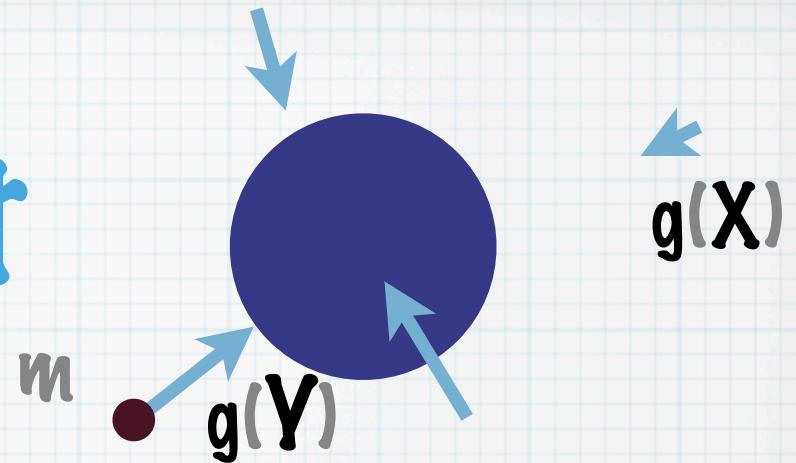


Dynamics I

Motion along a line

Weight

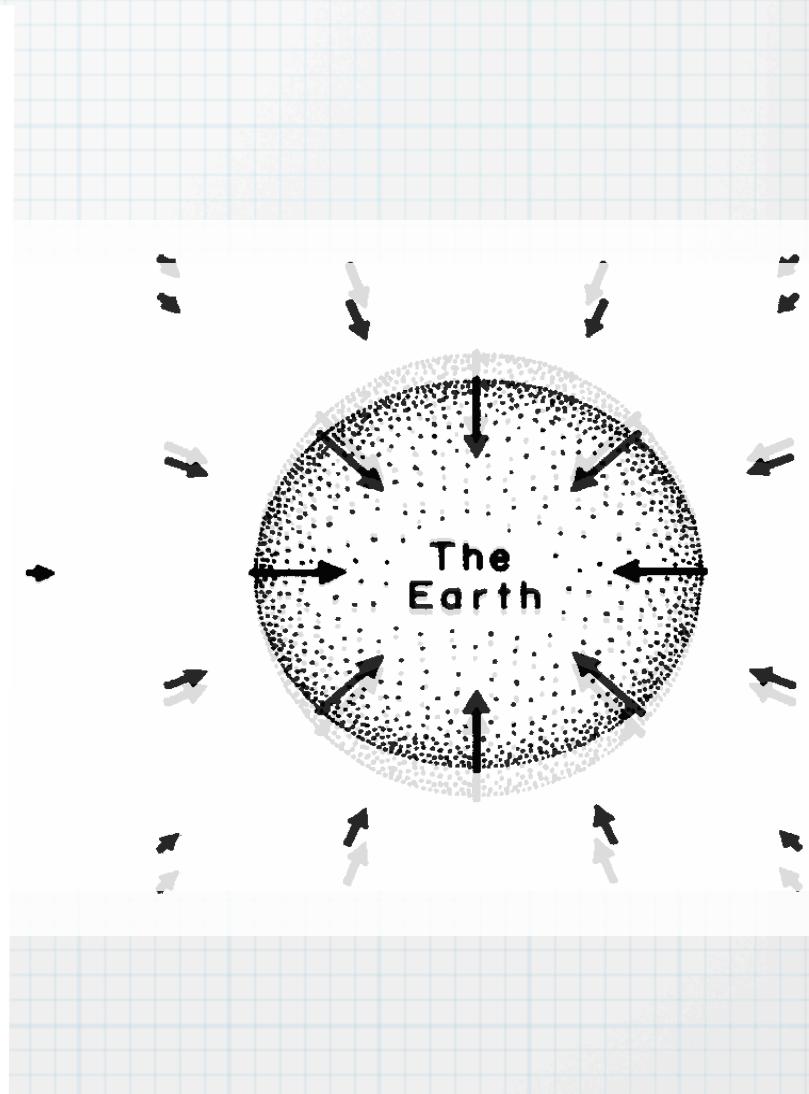


- * The earth pulls all objects towards its centre.
- * The force is its weight, F_{grav} , or w . It depends on
 1. m , the object's mass (doesn't depend on location)
 2. $g(r)$, the gravitational strength where it is
- * $F_{\text{grav}} = m g(r)$
- * Thus if we know $g(r)$ at a location X and we know m of an object at Y , we can predict the object's weight at X .

g at different places

Gravitational Field of the Earth

PLACE	LATITUDE	ALTITUDE, METERS	MAGNITUDE OF THE FIELD, NEWTONS/KG
North Pole	90°	0	9.832
Greenland	70°	20	9.825
Stockholm	59°	45	9.818
Brussels	51°	102	9.811
Banff	51°	1376	9.808
New York	41°	38	9.803
Chicago	42°	182	9.803
Denver	40°	1638	9.796
San Francisco	38°	114	9.800
Canal Zone	9°	6	9.782
Java	6° South	7	9.782
New Zealand	37° South	3	9.800

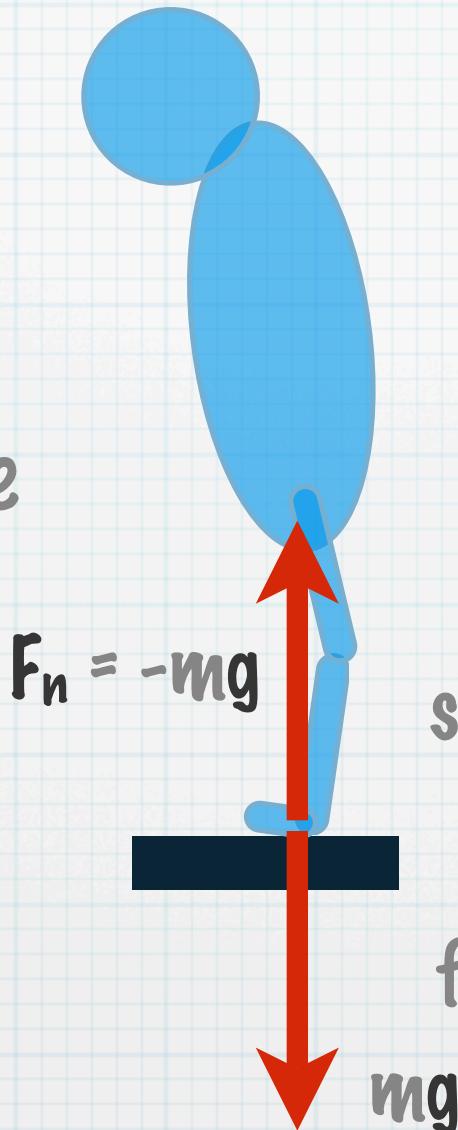


g is not uniform because earth is not spherical and it rotates

How scales weigh

equilibrium

- * A scale reads the magnitude of the normal force.



scale pushes up on feet

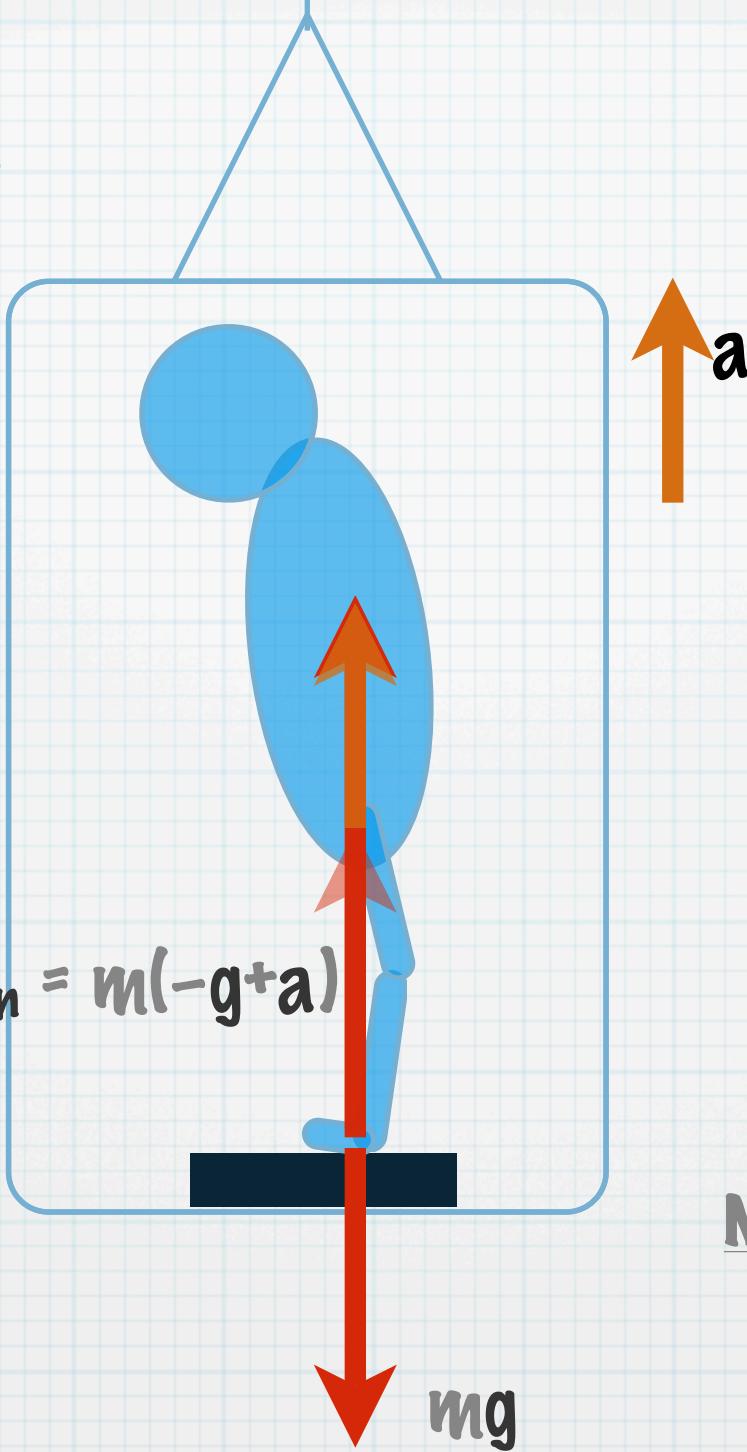
feet push down on scale

Scales in elevator

not equilibrium

- * If an elevator acceleration is upward, the scale reads more.

* Apparent weight is $m(g+a)$



Note on conventions:

g is 9.8 m/s^2

g is 9.8 m/s^2 , down

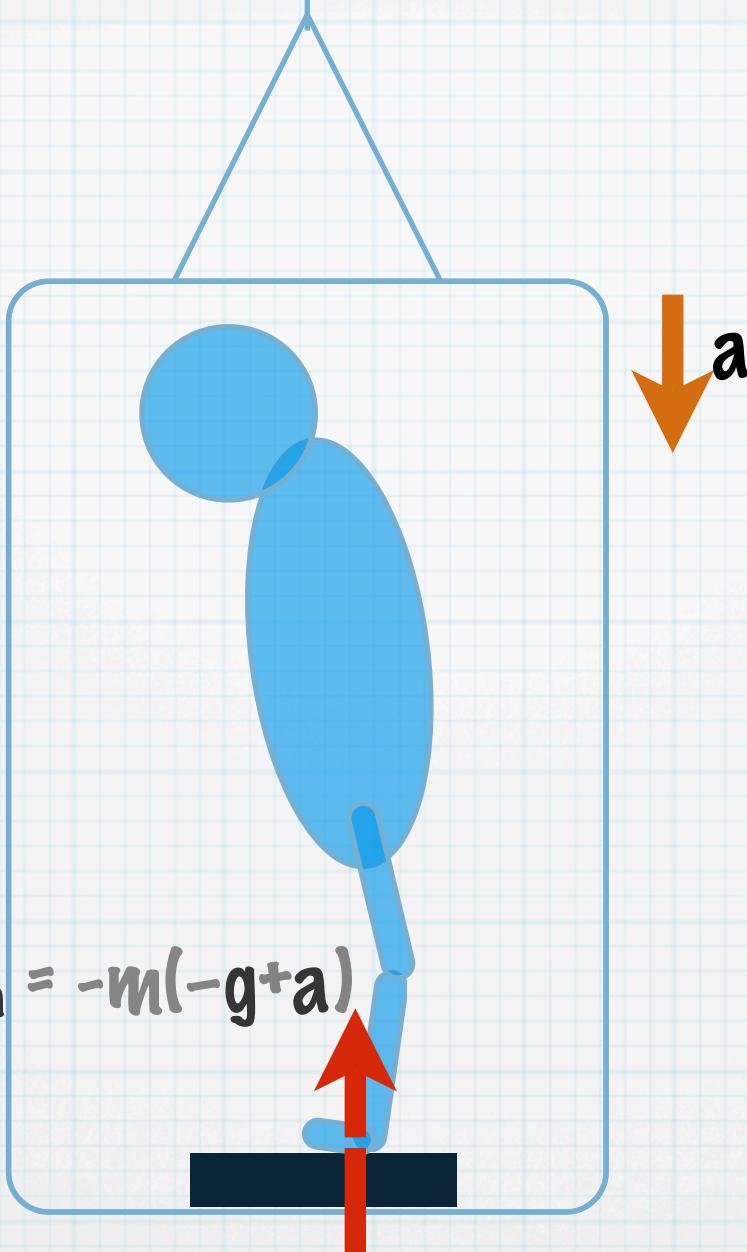
$-g$ is 9.8 m/s^2 , up

a is up or down, look at the arrow

Scales in elevator not equilibrium

- * If an elevator acceleration is downward, the scale reads less.

$$F_n = -m(-g+a)$$



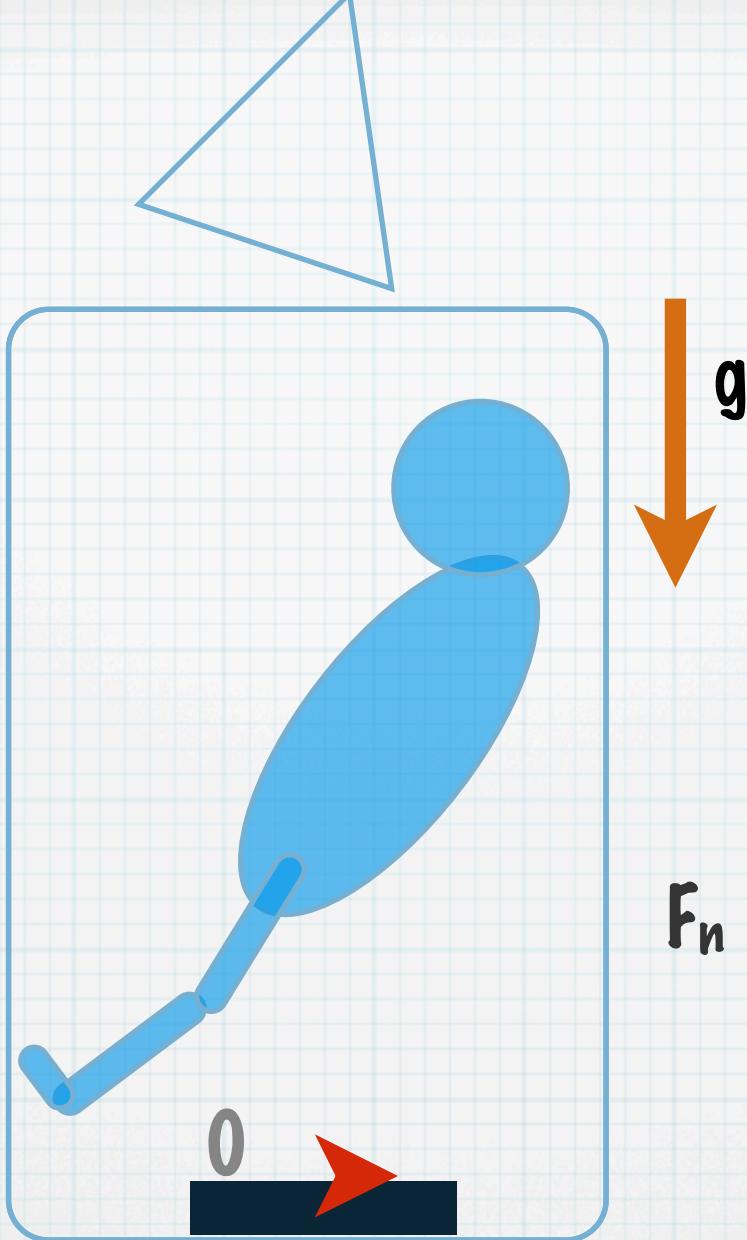
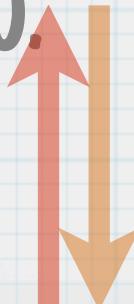
- * Apparent weight is $m(g-a)$.



Free Fall

not equilibrium

- * If an elevator is in free fall.
- * Apparent weight is 0.

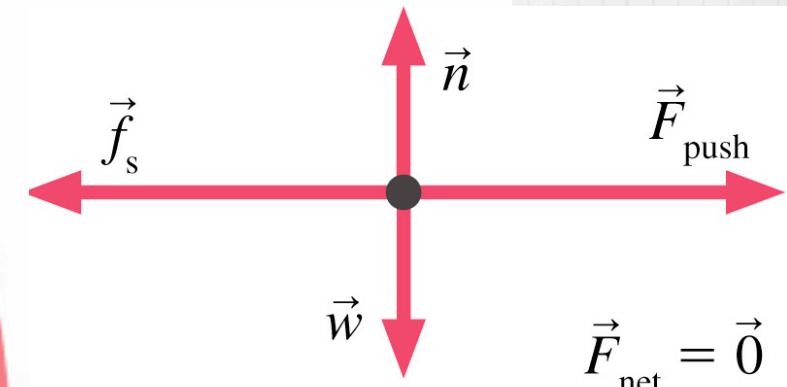
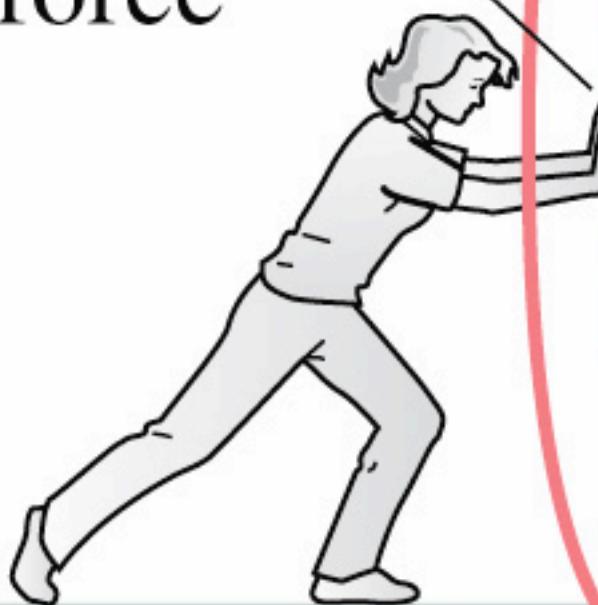


$$F_n = -m(-g+g) = 0$$

Our friend is weightless!

Static Friction

Pushing force



Free-body diagram

$$\vec{v} = \vec{0}$$

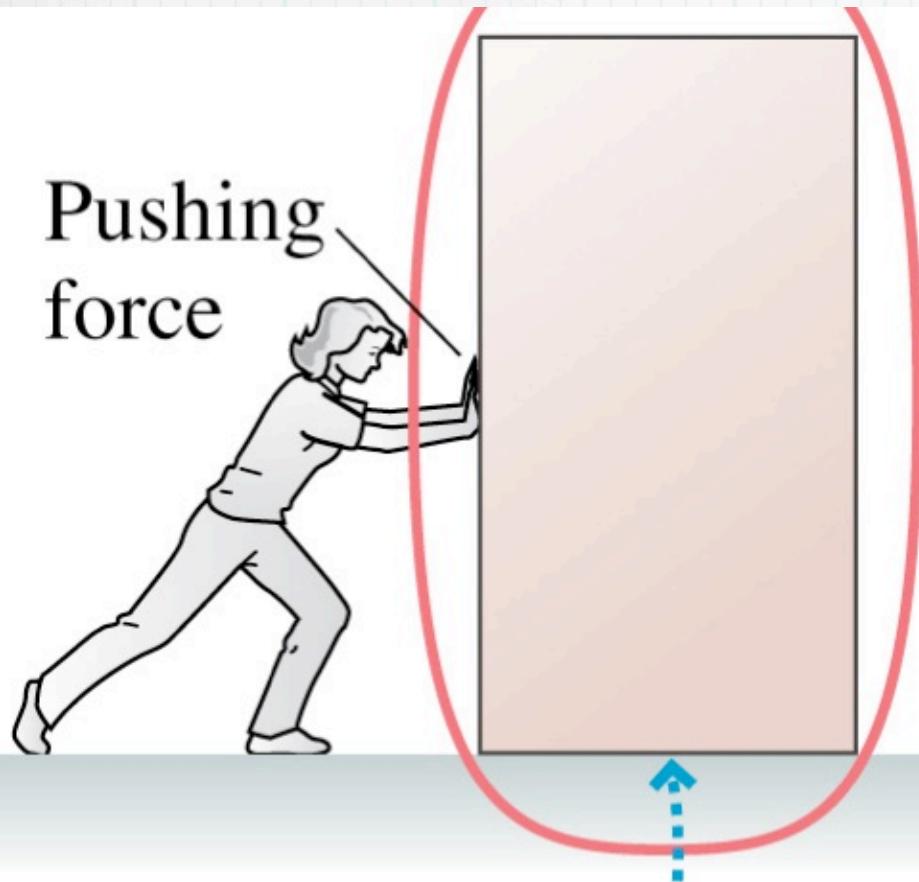
Object
is at rest.

$$f_{s \text{ max}} = \mu_s n = \mu_s mg$$

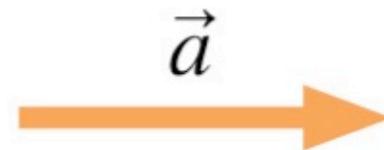
for rubber on concrete
 μ_s is about 1

Static friction is opposite
the push to prevent motion.

kinetic Friction



Pushing force



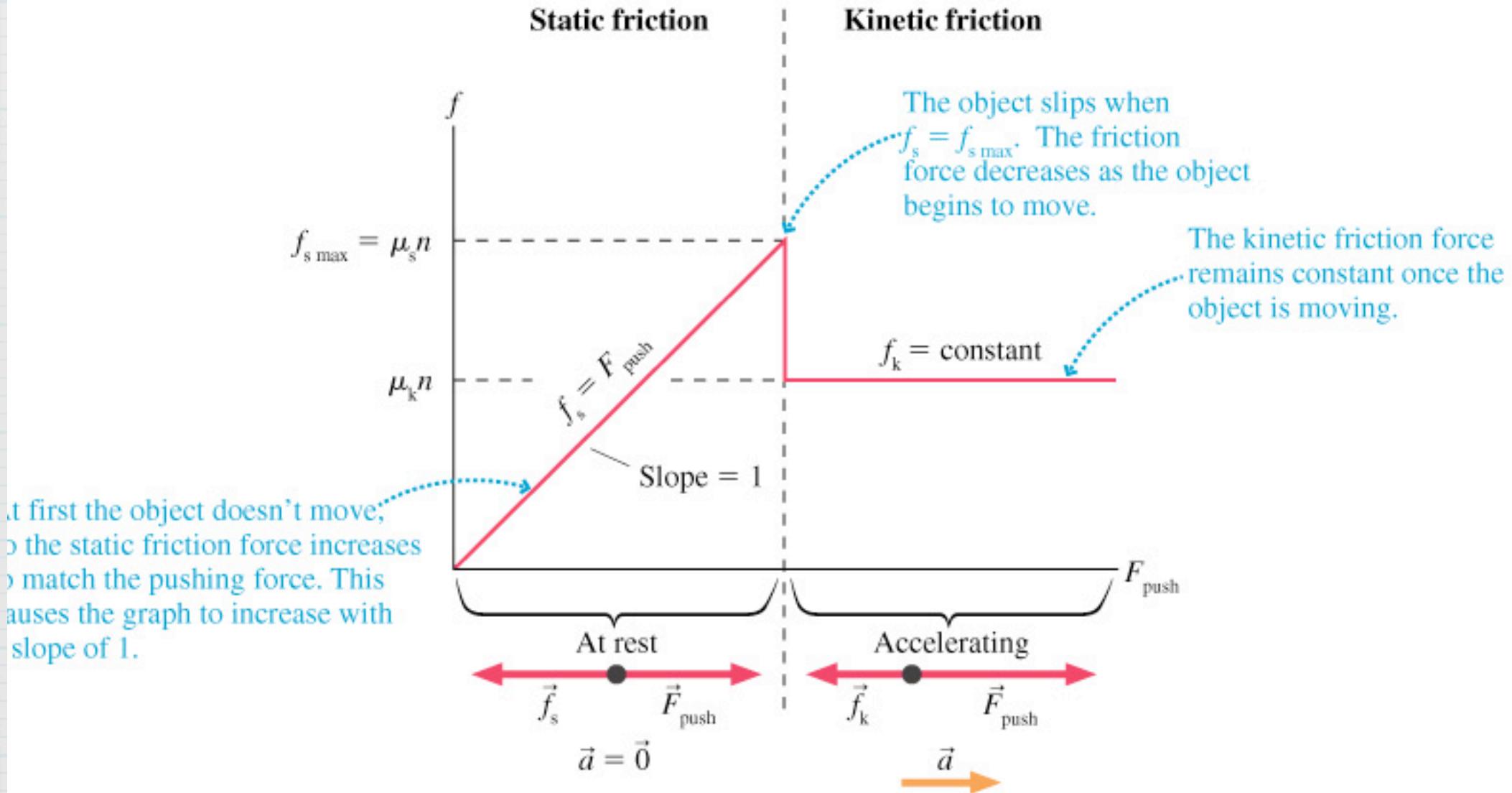
Object is accelerating.

Kinetic friction is opposite the motion.

$$f_k = \mu_k n = \mu_k mg$$

for rubber on concrete
 μ_k is about 0.8

Static Friction • Kinetic Friction



Drag

Not your normal force!

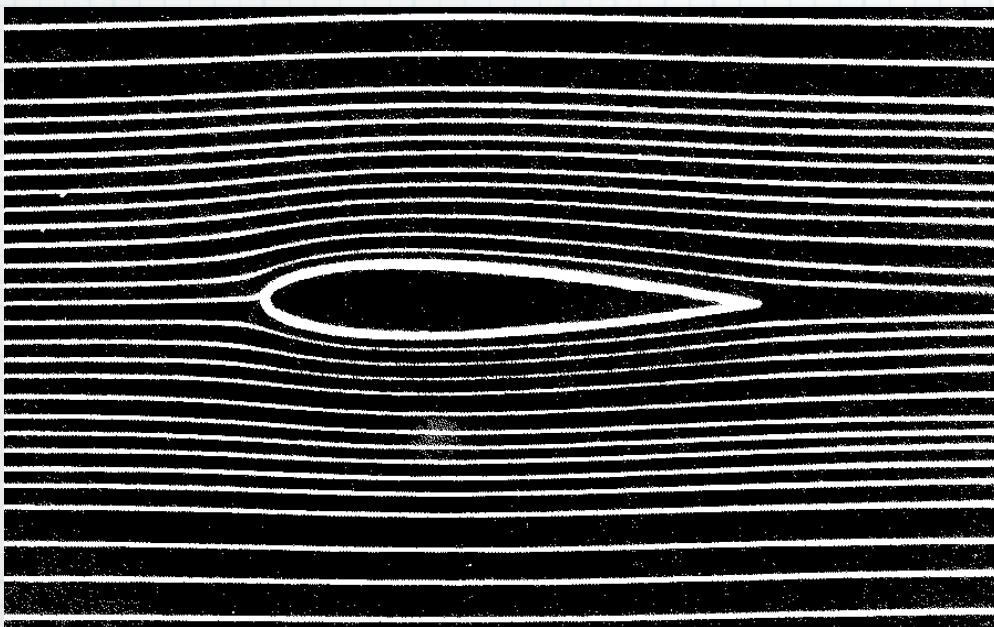
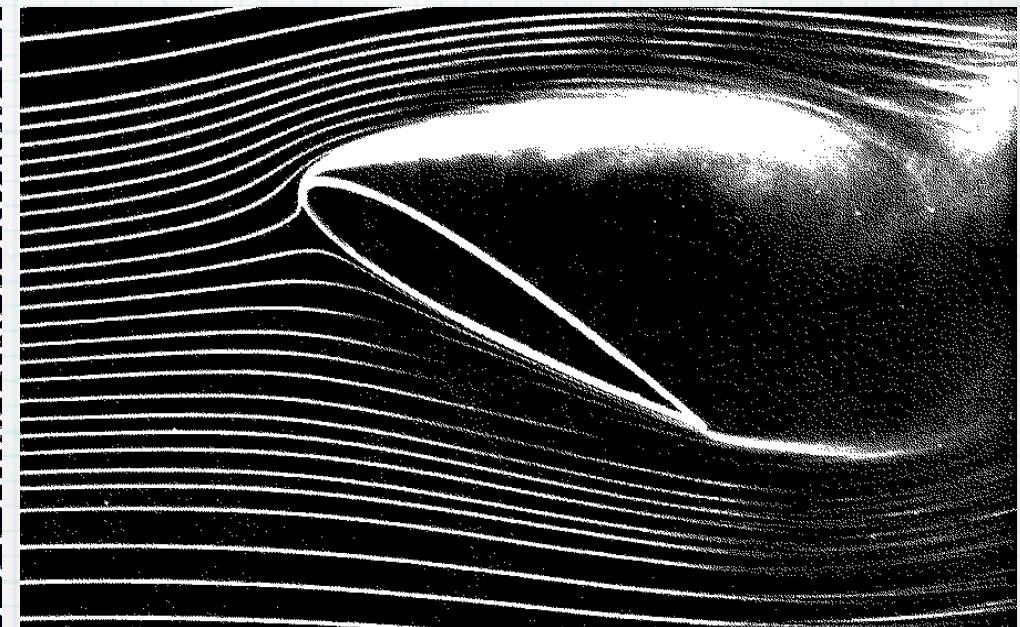


Figure 2 (a) Laminar flow

Pictures from *Shape and Flow* by Ascher Shapiro , Science Study Series #S21.



(b) Turbulent flow

$$D \approx k v$$

$$D \approx k v^2$$

$$\text{in air: } D \approx \frac{1}{4} A v^2$$

Terminal Speed

