

Context-Aware Computing

IAT351

Week 10 Lecture 1

5.11.2012

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Administrivia

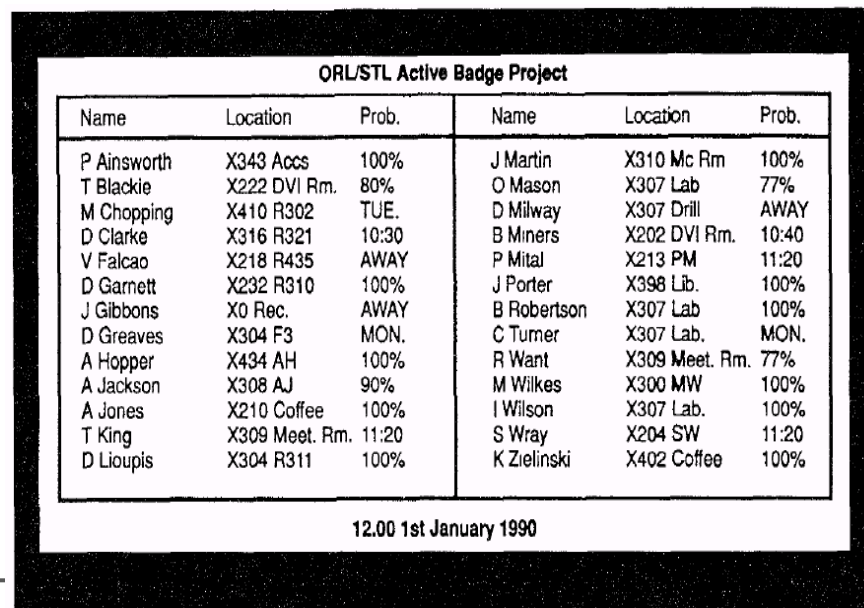
- Assignment 4 details
 - Mahshid has put sample working code and instructions up
 - Assignment 4 25% catchup
 - Final projects are in review, looking good
 - Final presentation schedules will be randomly assigned
-

Context-Aware Computing

- **Context**: situational elements relevant to interaction between user, application, environment
 - **Context-awareness**: situationally appropriate; apps adapting to context, increasing value to users
 - Using sensors and actuators to improve human-computer interaction and (computer-mediated) human-human and human-environment interaction
 - **Examples**: tour guide, reminders, diary retrieval
-

Olivetti Active Badges

- Problem: **locating** researchers
- Solution: badge tied to identity, tracked as researcher moves in building



| Name | Location | Prob. | Name | Location | Prob. |
|-------------|----------------|-------|-------------|----------------|-------|
| P Ainsworth | X343 Accs | 100% | J Martin | X310 Mc Rm | 100% |
| T Blackie | X222 DVI Rm. | 80% | O Mason | X307 Lab | 77% |
| M Chopping | X410 R302 | TUE. | D Milway | X307 Drill | AWAY |
| D Clarke | X316 R321 | 10:30 | B Miners | X202 DVI Rm. | 10:40 |
| V Falcao | X218 R435 | AWAY | P Mital | X213 PM | 11:20 |
| D Garnett | X232 R310 | 100% | J Porter | X398 Lib. | 100% |
| J Gibbons | X0 Rec. | AWAY | B Robertson | X307 Lab | 100% |
| D Greaves | X304 F3 | MON. | C Turner | X307 Lab. | MON. |
| A Hopper | X434 AH | 100% | R Want | X309 Meet. Rm. | 77% |
| A Jackson | X308 AJ | 90% | M Wilkes | X300 MW | 100% |
| A Jones | X210 Coffee | 100% | I Wilson | X307 Lab. | 100% |
| T King | X309 Meet. Rm. | 11:20 | S Wray | X204 SW | 11:20 |
| D Lioupis | X304 R311 | 100% | K Zielinski | X402 Coffee | 100% |

12.00 1st January 1990

Assistant sees this view

- knows where researcher is
- can forward call

[Want and Hopper, 1992]

Active Badges

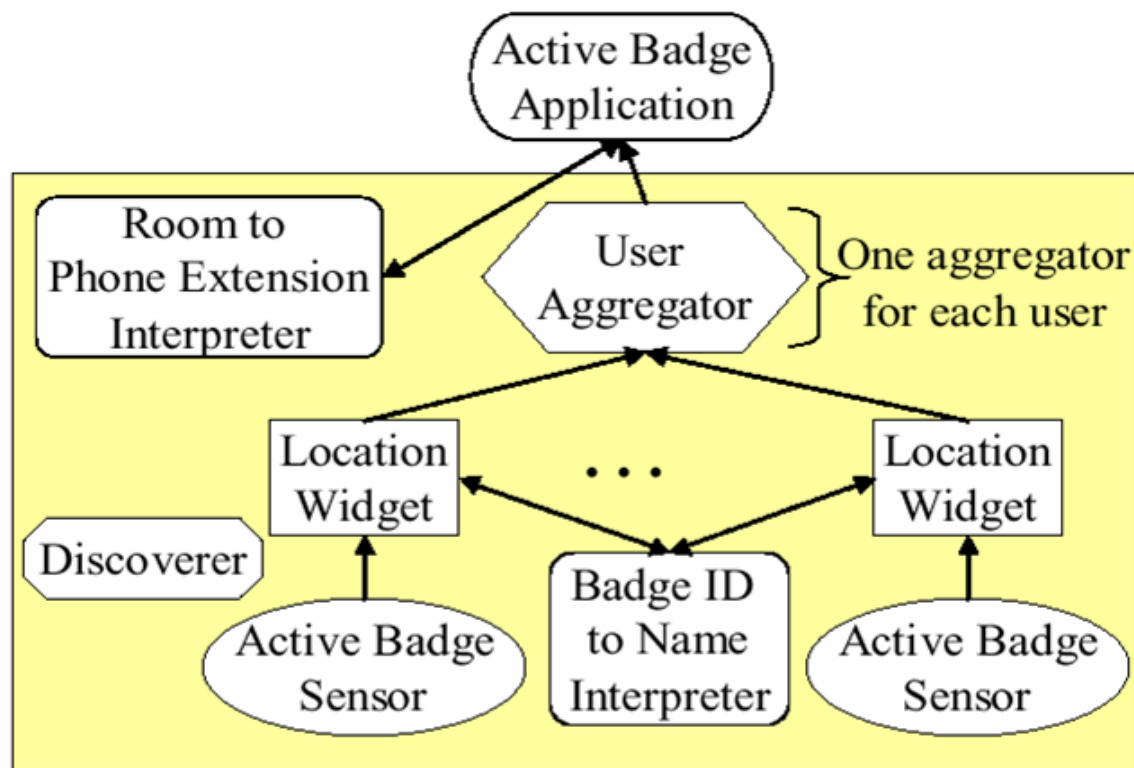


Figure 2. Architecture diagram for the Active Badge call-forwarding application.

People Issues

- Avoiding embarrassing situations
 - Active Badges + bathrooms
 - Inconvenient phone forwarding
 - Avoiding dangerous situations
 - Need to take into consideration cost of mistake
 - Smoke alarms when cooking
 - Lights that turn off when you're still there
 - Woman locked in "smart toilet stall"
 - Will adding more context really help here?
-

People Issues

- Making it predictable and understandable
 - Setting preferences
 - "I want my cell phone to ring except in theaters and when I'm in a meeting unless..."
 - Why the heck did it do that?
 - Privacy
 - What does the computer know about me? What do others know about me?
 - Capturing/collecting lots of information about people, places and devices
 - People uncomfortable when don't know what is being collected and how it's used
-

What's the Context

Shop in Indonesia?
Buying something?

Being a tourist?
Getting a good bargain?
Making a video?



Operational Definition of Context

- “Context is any information that can be used to characterize the situation of an entity. An entity is a person, place, or object that is considered relevant to the interaction between a user and an application, including the user and the application themselves.” [Dey and Abowd, 2000]
- Emerged from point of view of developer/computer scientist
 - Determined in absence of all but basic infrastructure
 - Networking but no services
-

Context-Aware Infrastructures

- Context Toolkit: privacy, uncertainty, end-user support (2001)
 - [Java Context-Awareness Framework](#): quality of context and context modeling (2009)
 - PersonisAD: context models of entities and links between them, support for *scrutability* (2002) – user can examine
 - Nexus: context modeling, representation, and spatiotemporal processing
 - Context Fabric: privacy, and modeling of context entities
 - Context Spaces: context modeling, inferencing of security and probabilistic reasoning
-

Dey (CMU) – 10 years of context-aware computing research

- Driven by a single problem
- Reminder to buy milk
- When to deliver: not time/location specific
- How to deliver: appropriate modality

We can build it now but none of you would use it



Context Toolkit

- 1997: difficult to build simple context-aware applications
 - No abstractions for acquiring and using context from sensors or controlling actuators
 - Context coming from a number of distributed sources
 - No principles for designing applications
 - Aggregated sources and distributed service deliveries
-

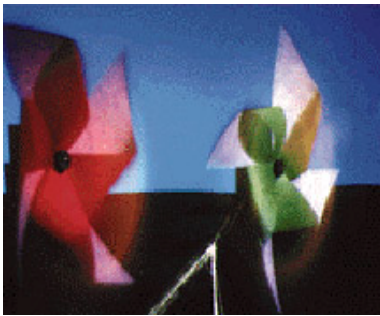
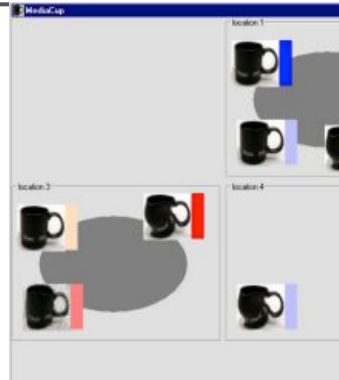
Context-Aware Applications

- What is a context-aware application?
 - App that uses context to perform some behavior/service for its user(s)
- “A system is context-aware if it uses context to provide relevant information and/or services to the user, where relevancy depends on the user’s task.”

Context-Aware Features

1. Presentation of information and services
 - Tour guide, Active Badges
 2. Automatic execution of services
 - Smart homes (turn off lights, adjust temperature)
 3. Tagging of context to information for later retrieval
 - Digital camera meta-data (time, location)
-

Directly displaying context

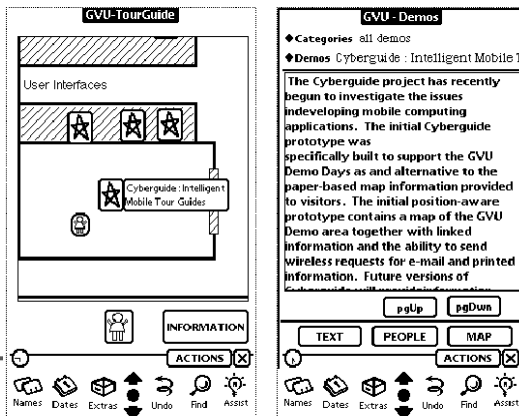


| | | |
|--------------|------------------------|-------------|
| Out 10:50 am | Jen Mankoff | In 12:08 pm |
| In 9:28 am | David Nguyen | In 11:03 am |
| In 12:08 pm | Rob Orr | Out 1:26 pm |
| In 12:00 pm | Maria Pimentel | Out 5:54 pm |
| Out 10:52 am | Daniel Salber | In 10:14 am |
| Out 5:26 pm | Brad Singletary | Out 2:59 pm |
| Out 12:27 pm | Khai Truong | Out 1:26 pm |



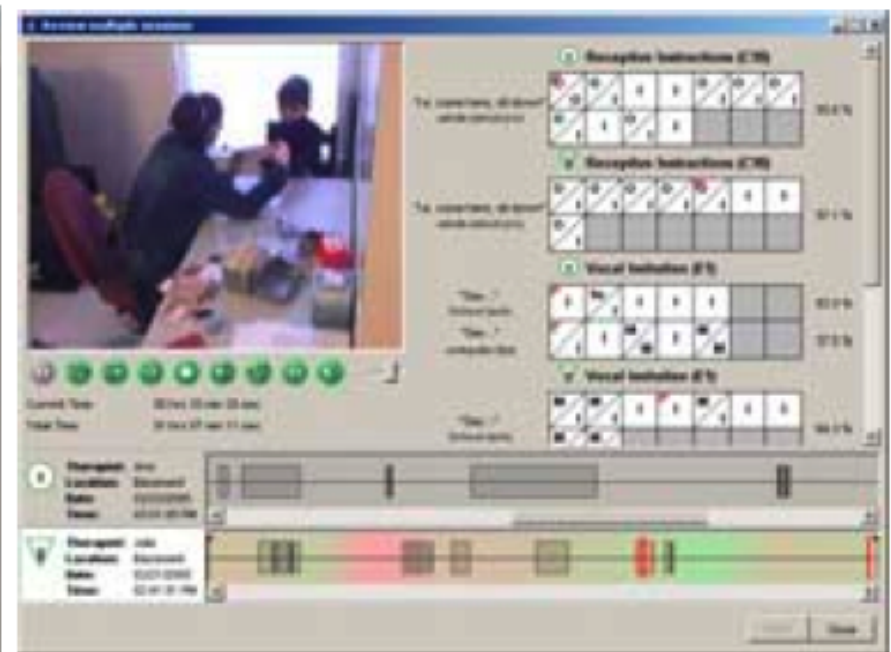
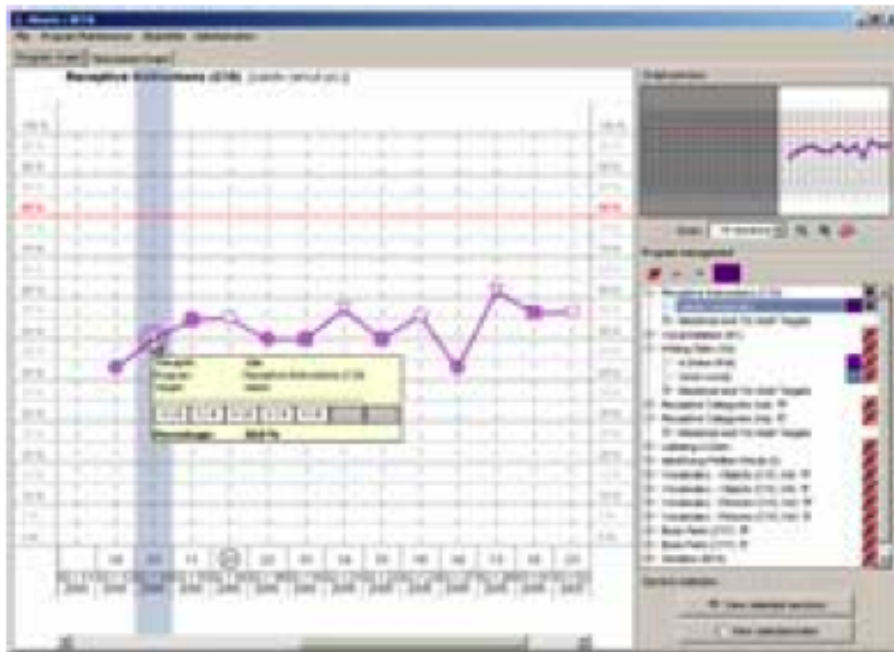
Execute/Adapt Services

- Select and perform a relevant service from multiple services
- Change how a service behaves or is executed



Tag Information

- Use context to aid in context-based retrieval

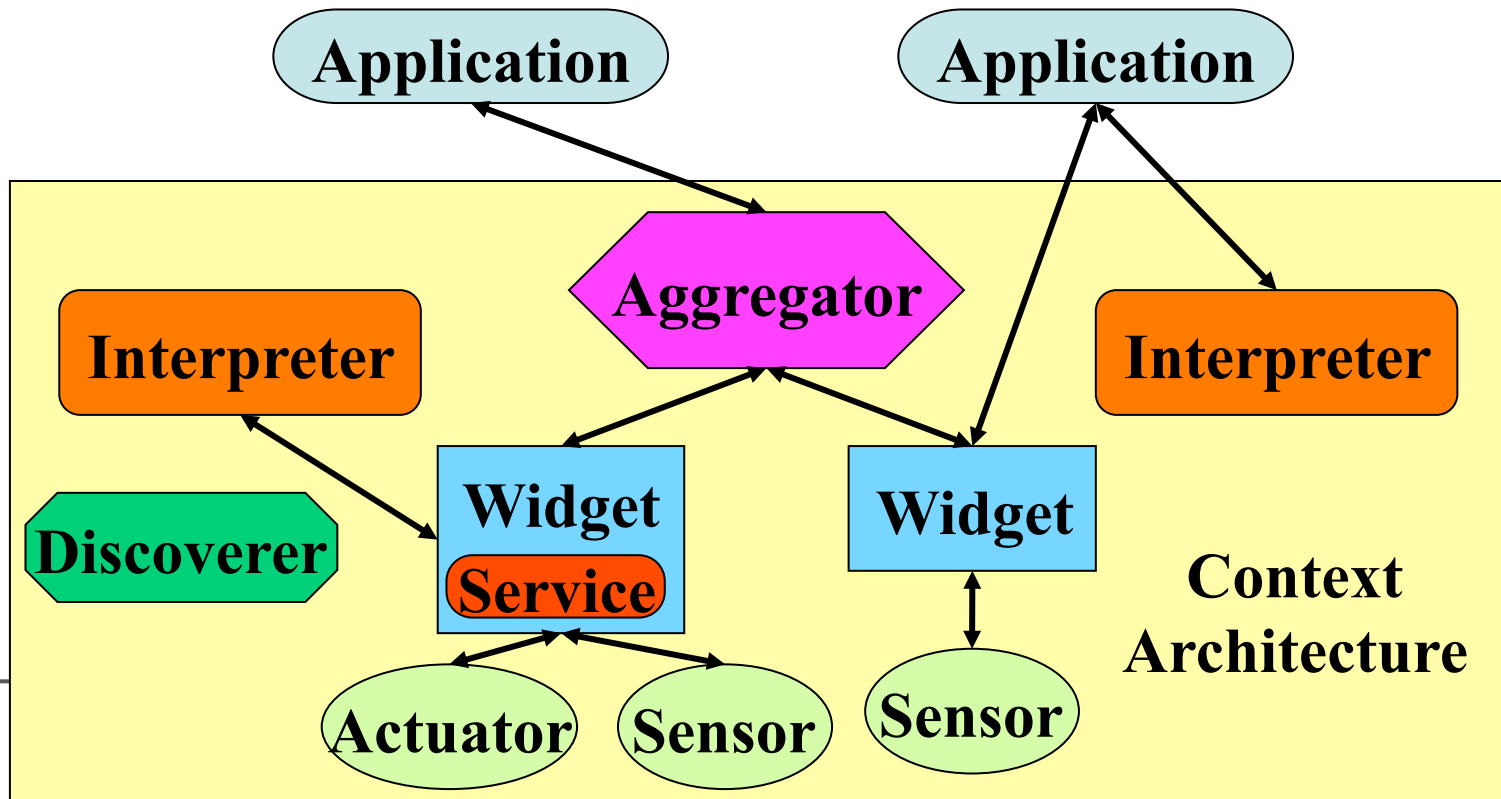


screen
sensitive.



Thesis: Context Toolkit

- Context Toolkit to support programmers in building context-aware applications more easily



Context Toolkit Infrastructure

- Context Widgets – Basic building block, provides abstraction of sensor details.
 - Context Servers – Abstraction to provide aggregation of context data from context widgets
 - Context Interpreter – Takes input from context widgets and outputs it in a way that a set of applications can use.
-

Context Widget

- Abstracts sensor details.
 - Provides a common paradigm for context-aware applications.
 - Allows reuse of code and persistence.
 - Tailors sensor information to the needs of the application.
 - Have attributes and behaviors.
-

Aggregators

- Widgets + ability to aggregate context info
 - Collect sensory info about an entity (person, place, thing, *etc.*) from multiple sources into one widget
 - Hide more complexity about context-sensing mechanisms by combining multiple sensors
 - Enable maintainability and efficiency
-

How are they used?

Applications use context widgets as follows:

- Applications subscribe to widgets that they need data from
 - a widget could be local or remote.
 - Widgets perform callbacks to the application when something interesting happens, passing data back to the application in a form that the application requires.
 - “callbacks” = event-listener model
-

So if the technology is here....are we ready?

- Just making it easier to build applications is only part of the problem
 - Once you know what context to capture and how to use it, easier to execute
 - But how do you figure this out?
 - But, we still don't have widespread deployment
 - Lots of problems to be addressed on the user side
 - Commercially available apps focusing on location-based services – with two notable exceptions...(later)
-

What are the Impediments?

- Cost and difficulty in deploying infrastructure
 - Applications are of limited value
 - Not modeling the right tasks
 - Applications lacking in usability
 - Apps lacking in support for end-user control
 - Apps lacking in intelligibility
-

Usability is Key

- Dourish, Abowd and Mynatt, Bellotti and others: lack of control in these environments
 - Information collected, synthesized and used implicitly
 - How do I know what's going on? ([intelligibility](#))
 - How do I change what's going on? ([control](#))
 - Who gets this information? ([privacy](#))
 - Is this another way to SPAM me? ([overload](#))
-

Dey: Key principles

- End-User Intelligibility and Control: decide what actions an environment should take and understand environment state; help the user feel in control
 - CHI 04, Pervasive 06, Ubicomp 06, CHI 07, Ubicomp 07
 - Privacy: user decides what to release and when
 - Calmness: use peripheral displays and unintrusive modalities to present information without overwhelming
 - CHI 03, CHI 04, Pervasive 04, UIST 04, UIST 05, CHI 06
-

Challenges

- Leveraging real human context a you're not really getting at huma
 - Clippy

It looks like you're trying to work. Would you like me to bug you instead?

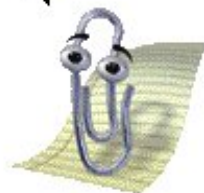
- Annoy me till my eyes bleed
- Go away please



Are you sure? This feature can help you...

Yes

No



Looks like you're trying to watch television. Would you like to:

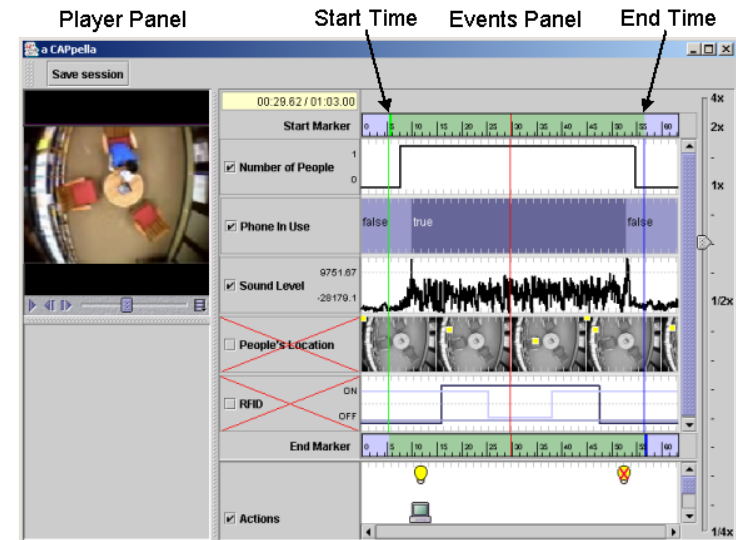
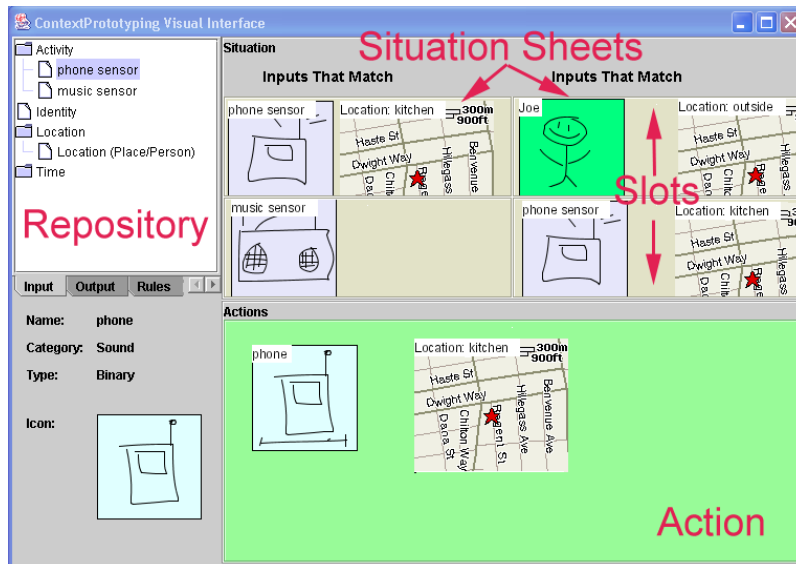
- Learn what a television is and how to turn it on.
- Learn the basics of using the remote control.
- Find out what all these "channels" are and what they're good for.



End User Control and Intelligibility

- Control: real situations are dynamic and cannot always be planned for *a priori*
 - Need to allow constant adaptation
 - Home: new people, new organization, new roles
 - Programmer can't possibly hope to cover these situations
 - Must support end-users in maintaining control
 - Need support for this

Control of Smart Homes



End User Control and Intelligibility

- Intelligibility: users will reject systems they do not understand, particularly when these systems make mistakes
 - Amazon recommender, Clippy
 - Complex systems need to describe their behavior to some degree

Discussion

- If you were designing an application and you wanted to take advantage of context, would this framework be helpful?
 - Example: cell-phone restaurant locator
 - What are the entities?
 - Relevant Characteristics (context): ?
 - How Does this help the designer and user?
-

Implications of Representable Context

- Context is:
 - Form of information that can be encoded
 - Delineable: in advance define what contexts are relevant for the application
 - Stable: determination of relevance of potential context in an activity can be made once, reused
 - Separable from *activity*
-

Dourish' s Context

- Previous approaches to context are **representational**: “what is context and how can it be encoded?”
 - Alternative approach uses **interactional** model: “how and why, in the course of their interactions, do people achieve and maintain a mutual understanding of the context for their actions”
 - Minimum set for reliable behaviour?
-

Context can be encoded

- Alternative:
 - You cannot bundle up all the context
 - Objects can be *contextually relevant*



- **Dey**: relevant info about entities (people, exhibit, interface, ...) is context
 - **Dourish**: all those things might be contextually relevant, but they do not fully describe the context
-

Context is Delineable

- Alternative:
 - Scope of application's contextual features is defined dynamically



- When contexts X, Y, Z come into play, feature A can be engaged
 - simplistic
-

Context is Stable

- Alternative
 - Context is an occasioned property
 - Particulars of situation and activity matter



- example:

-**Dey**: Relevance of user's proximity to an exhibit is always relevant

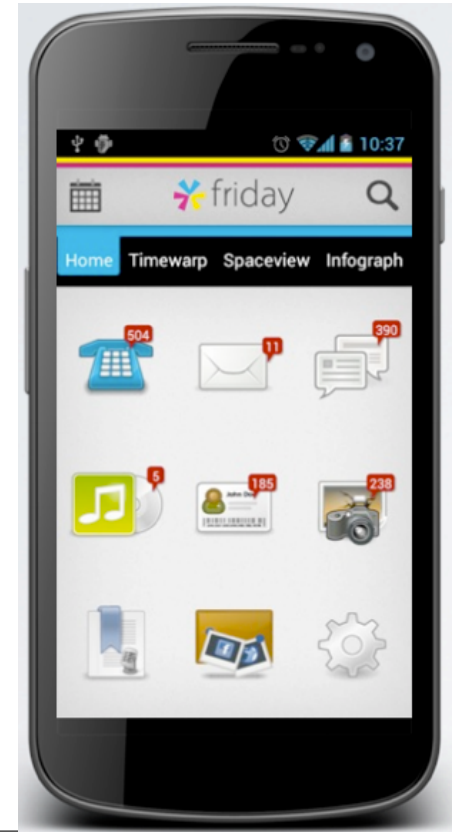
- **Dourish**: highly dependent on the current situation

Case Study: Web Apps

- Do they match up with our discussion of context?
 - How effective are they?
 - What are the problems?
 - What can they learn from the views of context discussed here?
 - **Dey**: Context can be represented and processed
 - **Dourish**: Context is emergent. Applications should help users produce new meanings and contexts
-

Case study: context-aware mobile tools

- Killer app? The Virtual Personal Assistant
 - Android Friday™
 - iPhone Siri™
- Mashup of existing disparate tools, information, activities
- Infrastructure of services and APIs



Android™ Friday™ Personal assistant

Siri™



Siri Helps you Do Things

I found the following **Italian** restaurants that reviews say are **romantic** near **your home**



Your table is **reserved** for 2 Saturday night at 8:00pm.



Your **invitation** has been sent to friend@email.com

- Multiple-criteria vertical search and browse
- combining multiple sources of information
- with integrated transactions
- and social communication

Employing the services of...



GAYOT.com



YAHOO! LOCAL



6 localize

allmenus



Contacts



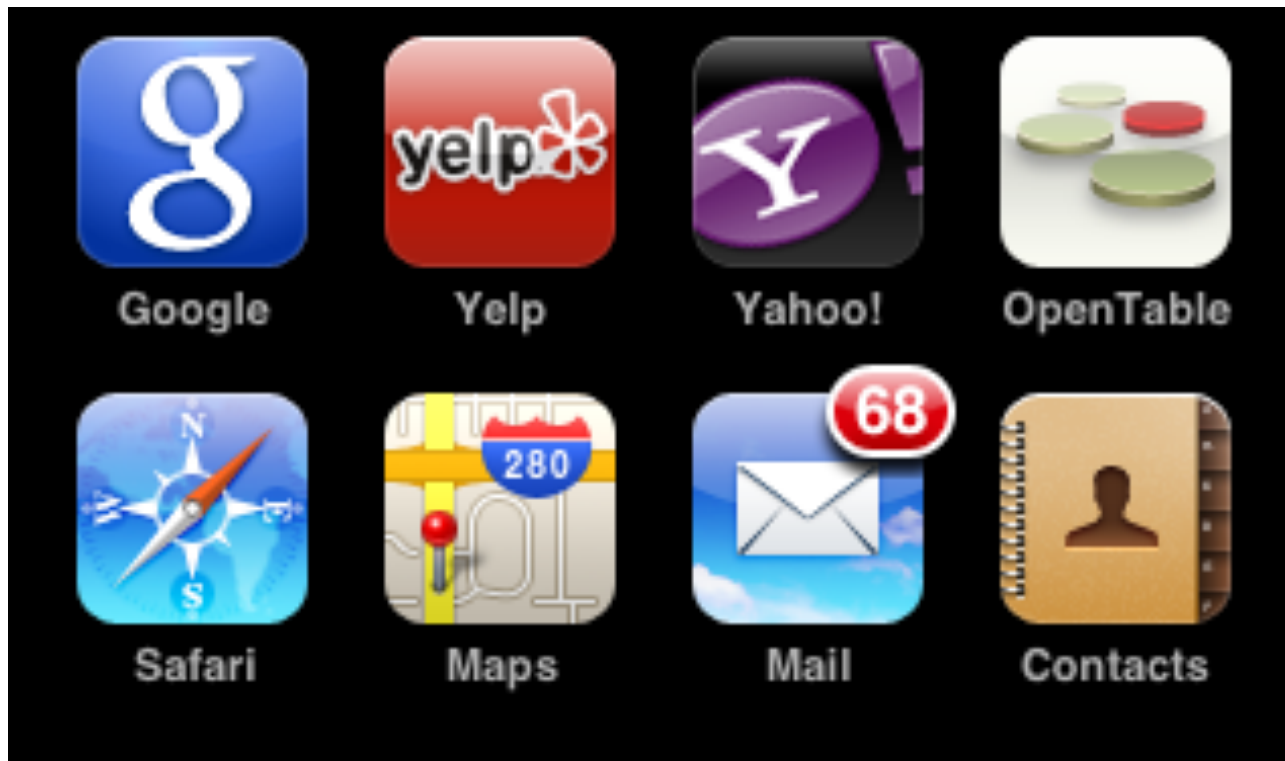
Email



Maps

and many more...

Lots of Steps, Lots of Apps



Apps required to do meal planning flow

A diagram showing a sequence of five light blue rectangular boxes with rounded corners, arranged horizontally. Each box is connected to the next by a straight arrow pointing to the right. Additionally, there are curved arrows pointing from the third box back to the second box, and from the fourth box back to the third box, indicating a backward flow or feedback loop.

■ ■ ■

Service Delegation: The Mother of All Mash-ups

Web Services Directory

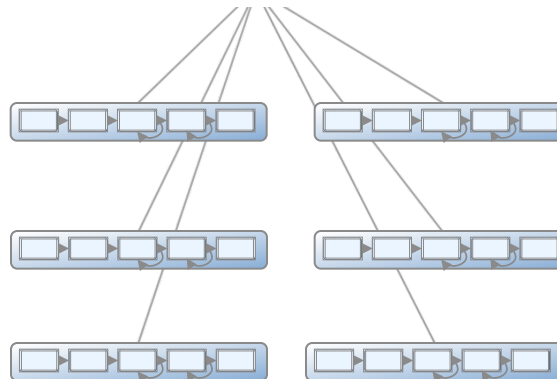
All Viewing 1 to 1377 of 1377 APIs

| | API | Description |
|----------------------|-------------------------|-------------------------------------|
| Advertising (15) | | |
| Answers (5) | | |
| Blog Search (7) | Google Maps | Mapping services |
| Blogging (21) | Flickr | Photo sharing service |
| Bookmarks (16) | YouTube | Video sharing and search |
| Calendar (5) | Amazon eCommerce | Online retailer |
| Chat (13) | Twitter | Microblogging service |
| <u>Database (12)</u> | eBay | Online auction marketplace |
| Email (30) | Microsoft Virtual Earth | Mapping services |
| Enterprise (40) | del.icio.us | Social bookmarking |
| Events (14) | Google Search | Search services |
| Fax (2) | Yahoo Maps | Mapping services |
| Feeds (12) | Yelp | Local user reviews and city guides |
| File Sharing (6) | | |
| Financial (77) | hostip.info | IP lookup |
| Food (3) | Netvibes | Personalized home page with widgets |
| Games (21) | | |
| Government (30) | PayPal | Online payments |
| Internet (90) | Rhapsody | Online music services |
| | WeatherBug | Weather forecast services |

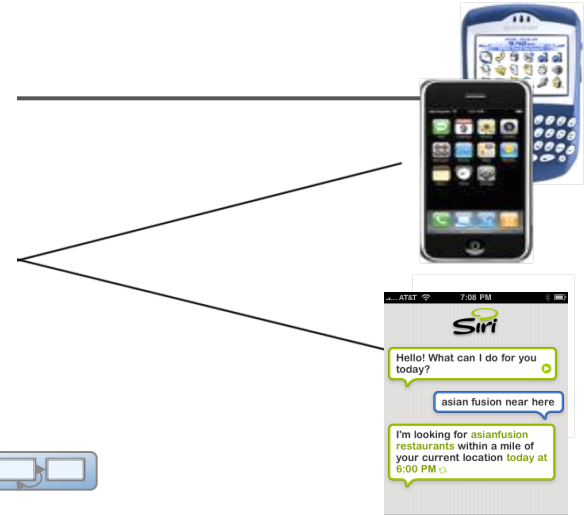


Web Services
and APIs

Siri



Domain & Task
Models



Guided
Dialog

Siri:

- **Does Things for You**

focus on **task** completion

- **Gets What you Say**

intent understanding via **conversation**

- **Gets to Know You**

learns and applies **personal information**

Understanding Intent in Context

- Location Context

... near **home**

... in **downtown** [San Jose]

- Time Context

... **this weekend**

... **tomorrow night**

- Task Context

... [serving] **burgers**

... [described as] **romantic**

- Dialog Context

... hotels in Boston

... **weather** [in Boston]

Siri:

- **Does Things for You**

focus on **task** completion

- **Gets What you Say**

intent understanding via **conversation**

- **Gets to Know You**

learns and applies **personal information**

Development Evolution

Doing Things For You



Getting What You Say



Getting Personal



Today

Tomorrow

Future

Implications on Design

- Predefined contexts will likely fail
 - What are the critical features?
 - What can we live with?
 - Highly context dependent
 - Cost of being wrong
 - Overhead of recovery
 - Support evolution of meaning through practice
-