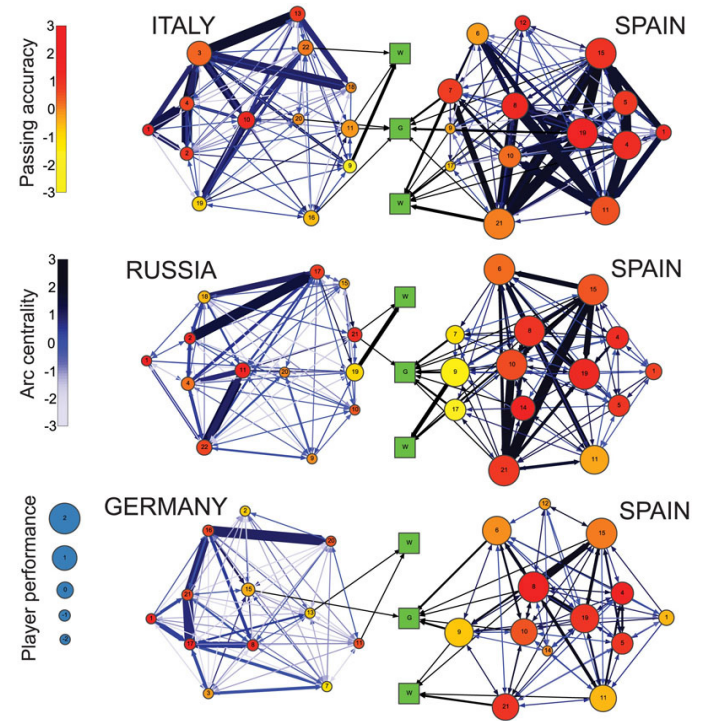


IAT 814

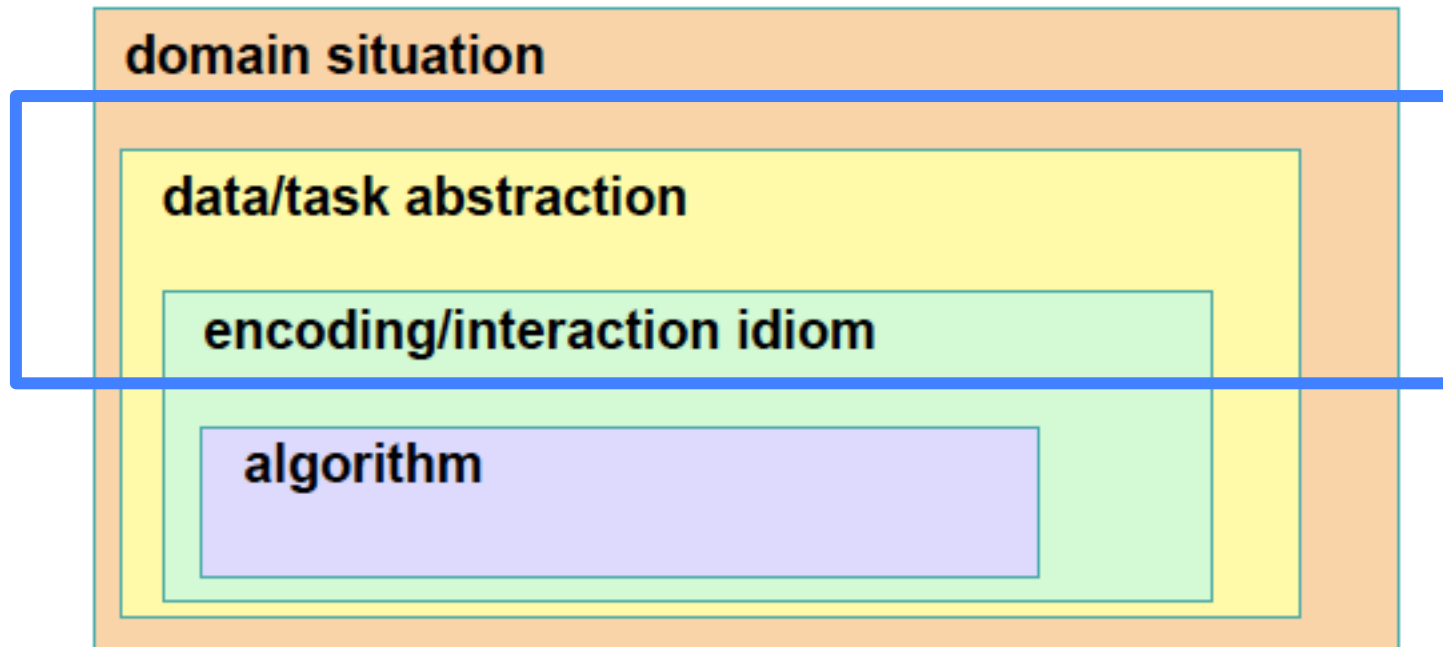


Visual Encoding and Image Models

Lyn Bartram

Note: Many of these slides have been borrowed and adapted from T. Munzner and J. Heer

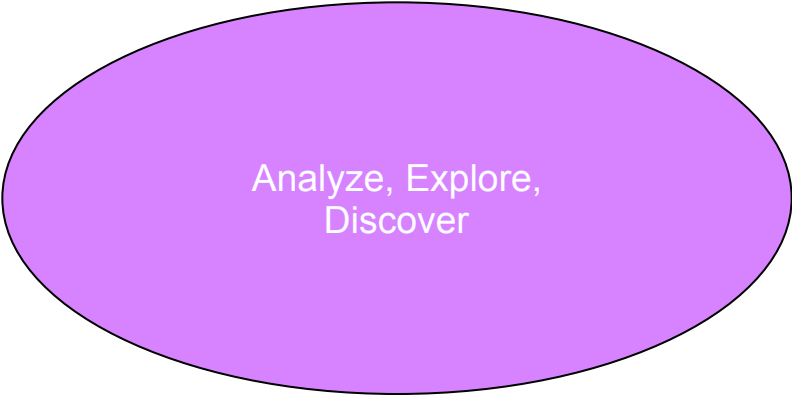
4 stages of visualization design



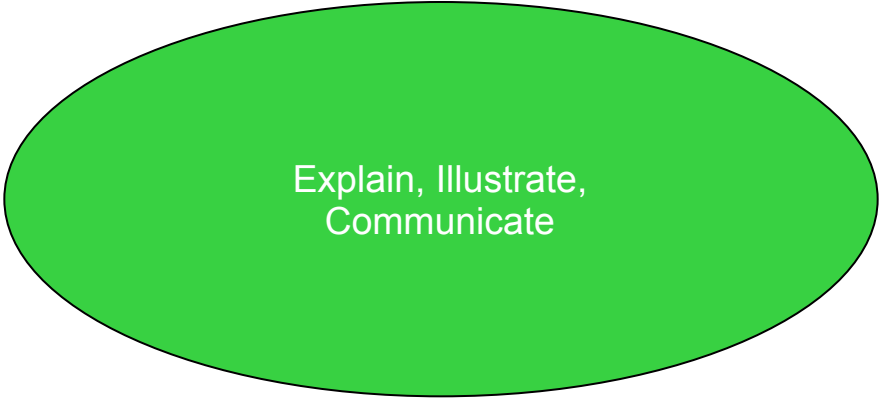
Data Abstractions

- Tables
 - Data item (row) with attributes (columns) : row=key, cells = values
- Networks
 - Item (node) with attributes (features) and relations (links)
 - Trees (hierarchy)
 - Node = key, node-node, link = key, cell = value
- Text/Logs
 - Grammar
 - Bag of words
 - Derived values
- Image
 - 2d location = key, pixel value expresses single attribute or combo of attributes according to coding (RGB)

Visualization: Why?



Analyze, Explore,
Discover



Explain, Illustrate,
Communicate

Task Abstractions: [Munzner]

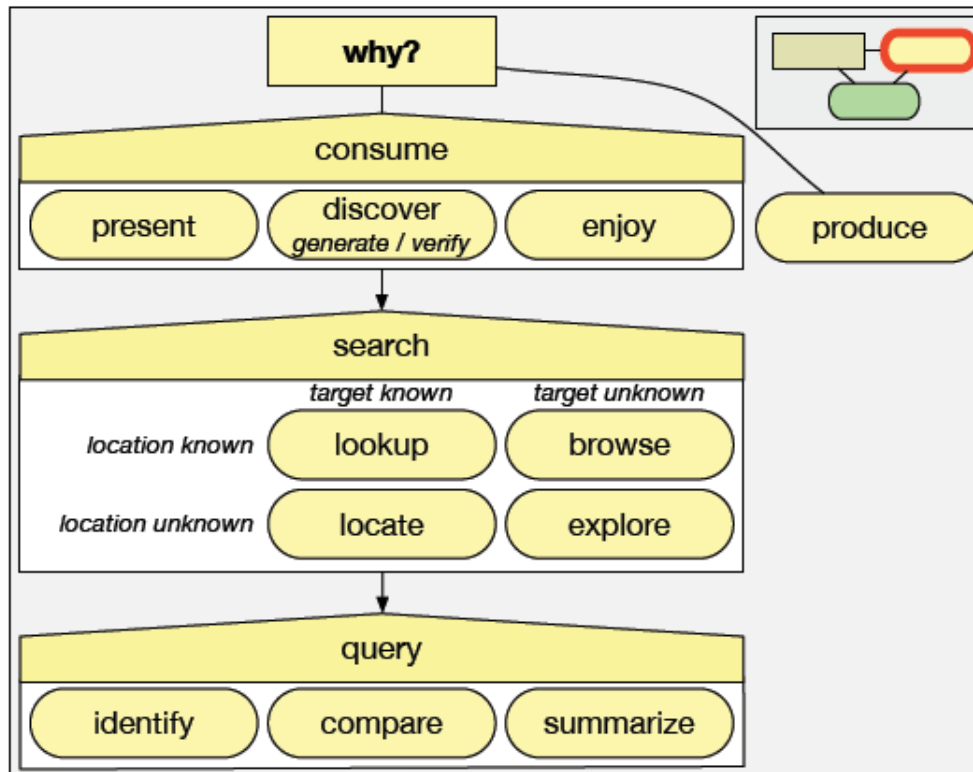


Image models

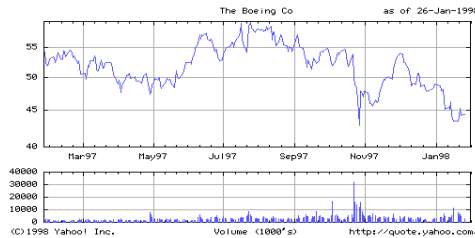
- Representation
 - The visual, aural or haptic (ie sensory) encoding of the data
 - This is often termed *mapping*
- Presentation
 - Selection, layout and organisation of encoded data
 - May involve *multiple representations*
- Interaction
 - Manipulation to acquire different views of the data

Representation

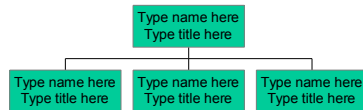
- What's a common way of visually representing multivariate data sets?
- Graphs! (not the vertex-edge ones)
- More accurately, symbolic display

Types of Symbolic Displays (Kosslyn 89)

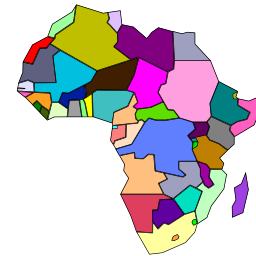
- Graphs



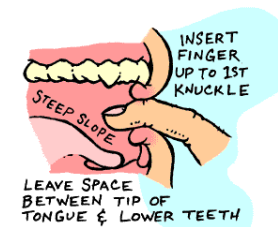
- Charts



- Maps

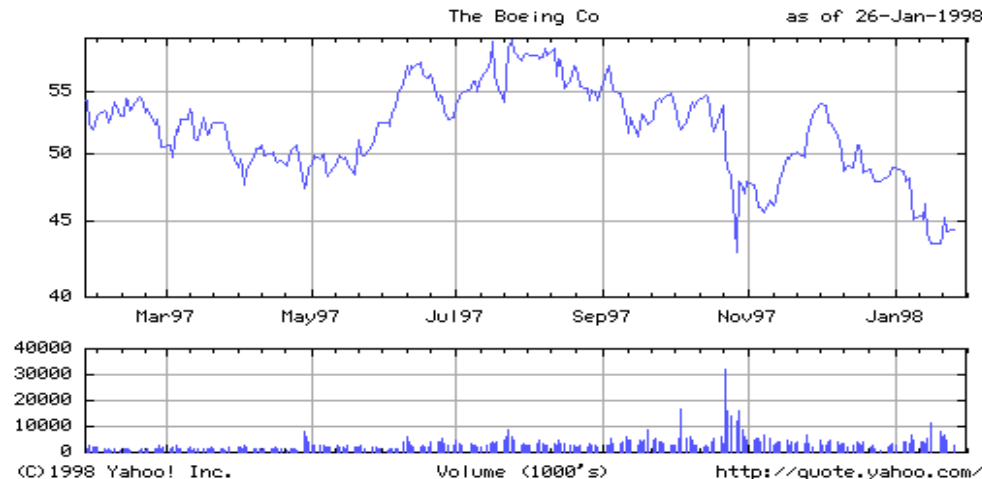


- Diagrams



Types of Symbolic Displays

- Graphs
 - at least two scales required
 - values associated by a symmetric “paired with” relation
 - Examples: scatter-plot, bar-chart, layer-graph



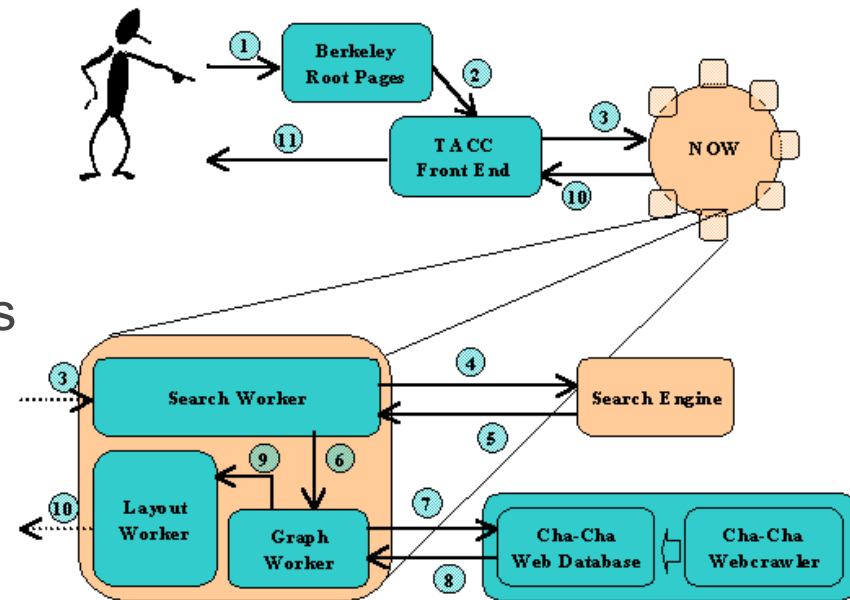
Types of Symbolic Displays

- Charts

- discrete relations among discrete entities
- structure relates entities to one another
- lines and relative position serve as links

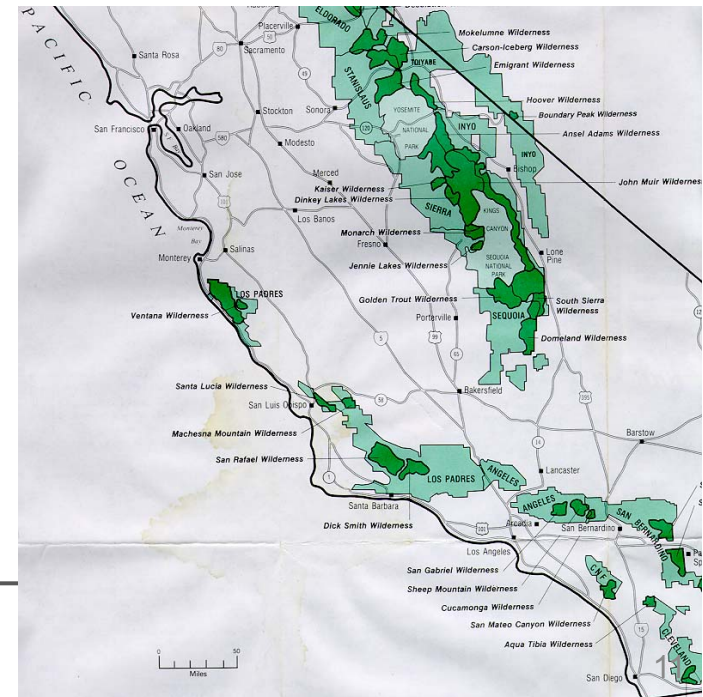
- Examples:

- Family tree
- Flow chart
- Network diagram



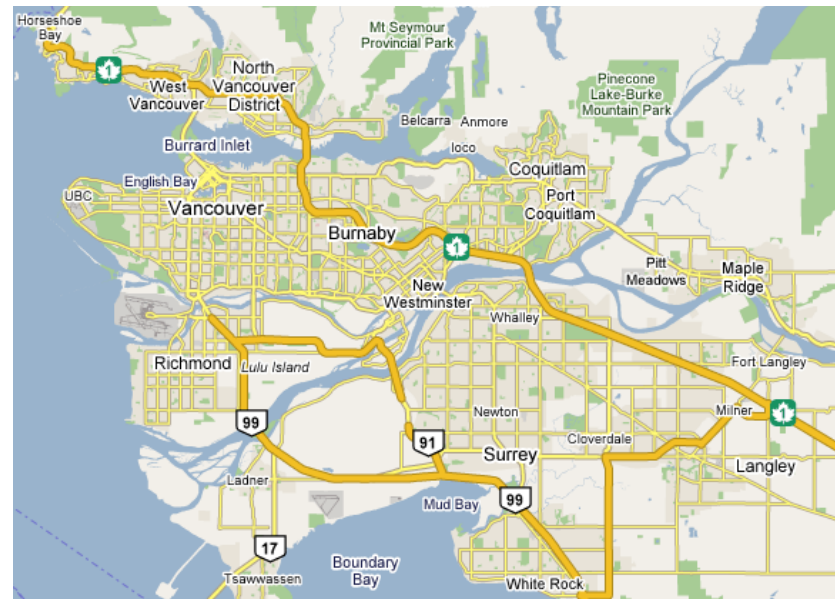
Types of Symbolic Displays

- Maps
 - Internal relations determined (in part) by the spatial relations of what is pictured
 - Labels paired with locations
- Examples:
 - Map of census data
 - Topographic maps



Map

- Internal relations determined (in part) by the spatial relations of what is pictured
 - Grid: *geometric* metadata
- Locations identified by labels
- *Nominal* metadata
- Examples:
 - Map of census data
 - Topographic maps

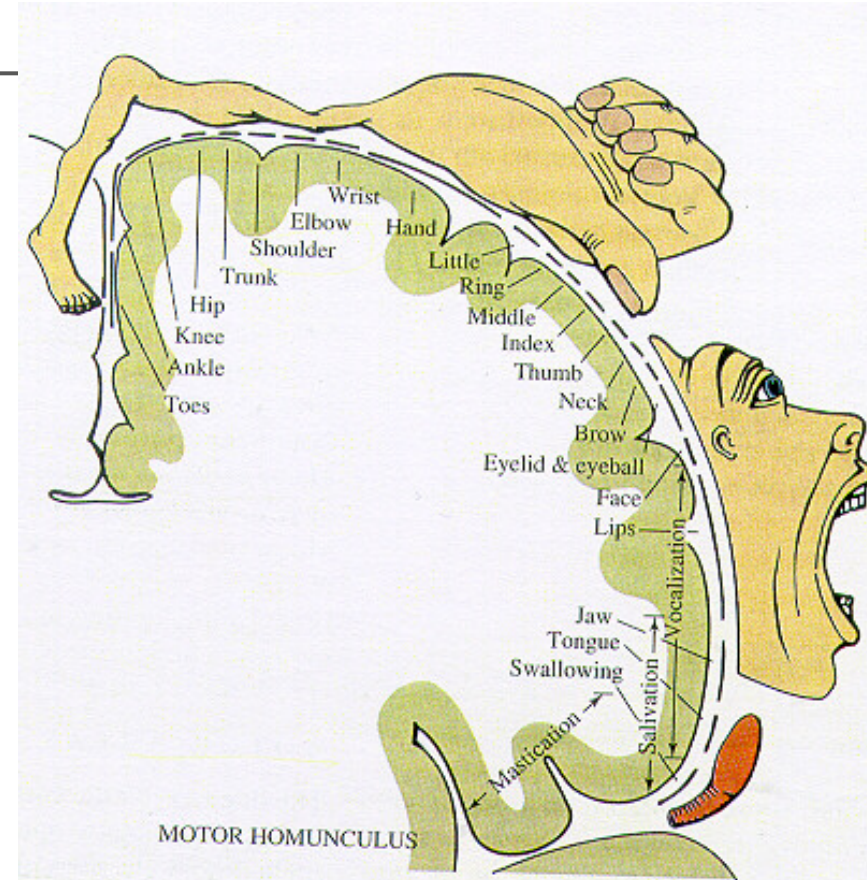


Types of Symbolic Displays

- **Diagrams**

- Schematic pictures of objects or entities
- Parts are symbolic (unlike photographs)
 - how-to illustrations
 - figures in a manual

From Gletman, Henry. Psychology. W.W. Norton and Company, Inc. New York, 1995



What is the “real” taxonomy for visual representations? [Lohse et al.’ 94]

- empirical investigation (Only used static, 2D graphics)
 - 16 participants
 - Half had a graphic design background
 - First, looked at 60 images and scored them along 10 scales.
 - These were used to compute statistical similarity
- organized the 60 images into categories according to similarity.
 - Were asked to name the groups
 - Then they grouped these into higher-level groups, repeatedly, until they were in one large group.

Lohse, G L; Biolsi, K; Walker, N and H H Rueter, A Classification of Visual Representations, CACM, Vol. 37, No. 12, pp 36-49, 1994

Scales that Participants Used

(and percentage of variance explained)

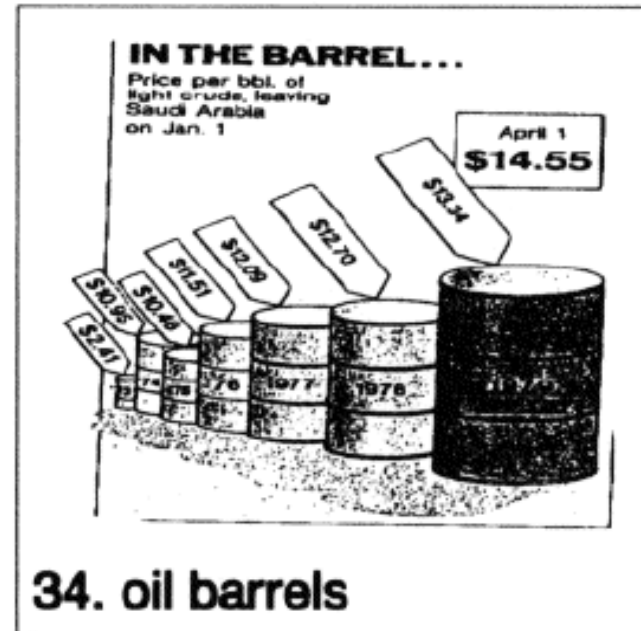
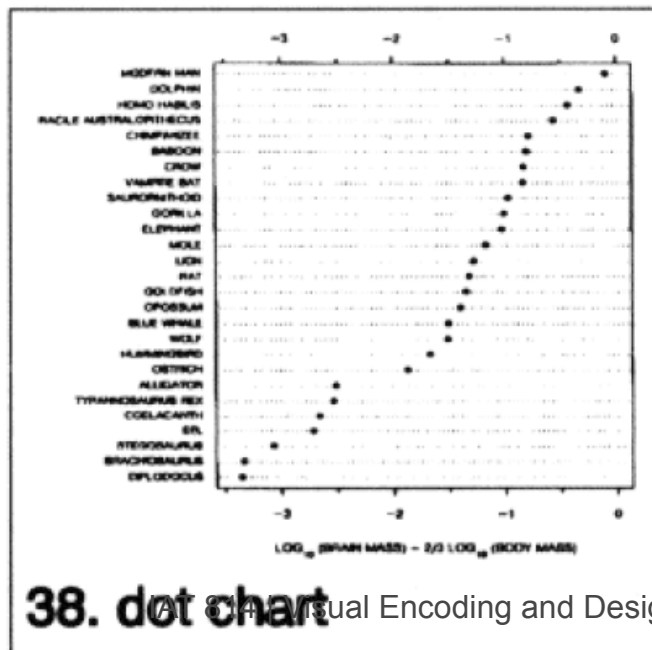
- 16.0 emphasizes whole – parts
 - 11.3 spatial – nonspatial
 - 10.6 static structure – dynamic structure
 - 10.5 continuous – discrete
 - 10.3 attractive – unattractive
 - 10.1 nontemporal – temporal
 - 9.9 concrete – abstract
 - 9.6 hard to understand – easy
 - 9.5 nonnumeric – numeric
 - 2.2 conveys a lot of info – conveys little
-

Resulting Categories (Lohse et al. 94)

- Graphs
- Tables (numerical)
- Tables (graphical)
- Charts (time)
- Charts (network)
- Diagrams (structure)
- Diagrams (network)
- Maps
- Cartograms
- Icons
- Photo-realistic images

Graphs

- Encode quantitative information using position and magnitude of geometric objects.
- Examples: scatter plots, bar charts.



Tables

- An arrangement of words, numbers, signs, or combinations of them to exhibit a set of facts or relationships in a compact fashion.
- Less abstract symbolic notation than graphs.
 - Graphical tables and numerical tables

Critical Values of t

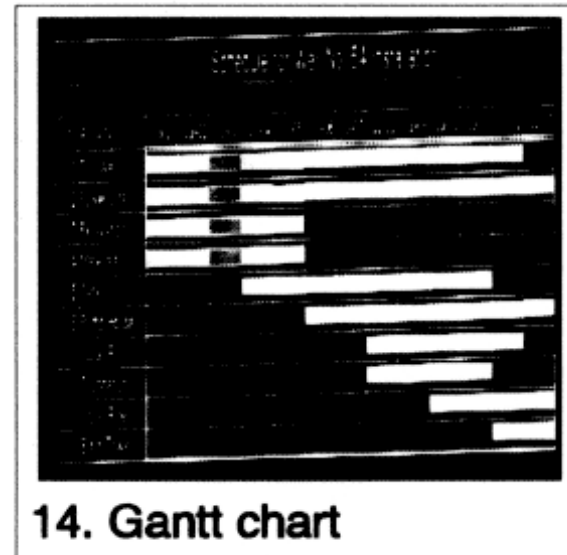
n	$t_{.95}$	$t_{.90}$	$t_{.85}$	$t_{.80}$	$t_{.75}$	$d.f.$
2	2.976	2.916	2.876	2.836	2.796	1
3	2.998	2.898	2.858	2.818	2.778	2
4	3.080	2.980	2.940	2.900	2.860	3
5	3.180	3.080	3.040	3.000	2.960	4
6	3.270	3.170	3.130	3.090	3.050	5
7	3.360	3.260	3.220	3.180	3.140	6
8	3.450	3.350	3.310	3.270	3.230	7
9	3.530	3.430	3.390	3.350	3.310	8
10	3.620	3.520	3.480	3.440	3.400	9
11	3.700	3.600	3.560	3.520	3.480	10
12	3.780	3.680	3.640	3.600	3.560	11
13	3.860	3.760	3.720	3.680	3.640	12
14	3.940	3.840	3.800	3.760	3.720	13
15	4.020	3.920	3.880	3.840	3.800	14
16	4.100	4.000	3.960	3.920	3.880	15
17	4.180	4.080	4.040	4.000	3.960	16
18	4.260	4.160	4.120	4.080	4.040	17
19	4.340	4.240	4.200	4.160	4.120	18
20	4.420	4.320	4.280	4.240	4.200	19
21	4.500	4.400	4.360	4.320	4.280	20
22	4.580	4.480	4.440	4.400	4.360	21
23	4.660	4.560	4.520	4.480	4.440	22
24	4.740	4.640	4.600	4.560	4.520	23
25	4.820	4.720	4.680	4.640	4.600	24
26	4.900	4.800	4.760	4.720	4.680	25
27	4.980	4.880	4.840	4.800	4.760	26
28	5.060	4.960	4.920	4.880	4.840	27
29	5.140	5.040	5.000	4.960	4.920	28
30	5.220	5.120	5.080	5.040	5.000	29
∞	5.300	5.200	5.160	5.120	5.080	∞

21. t-table

7. auto repair records

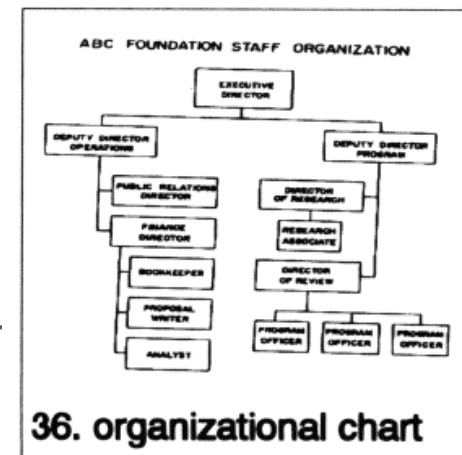
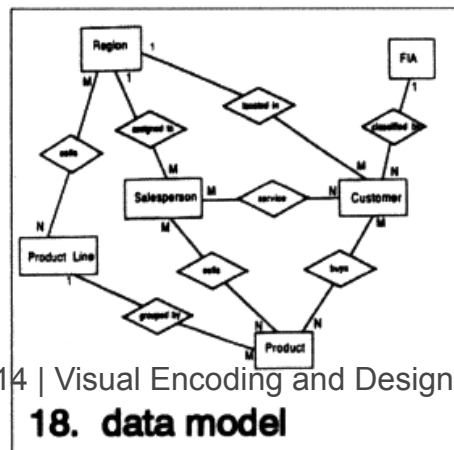
Time Charts

- Display temporal data.
 - Gantt chart, time schedule.



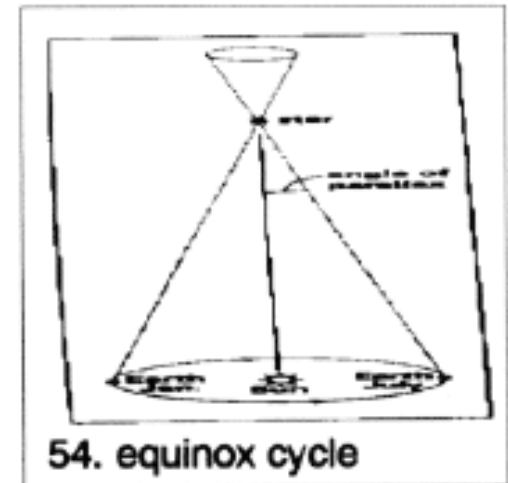
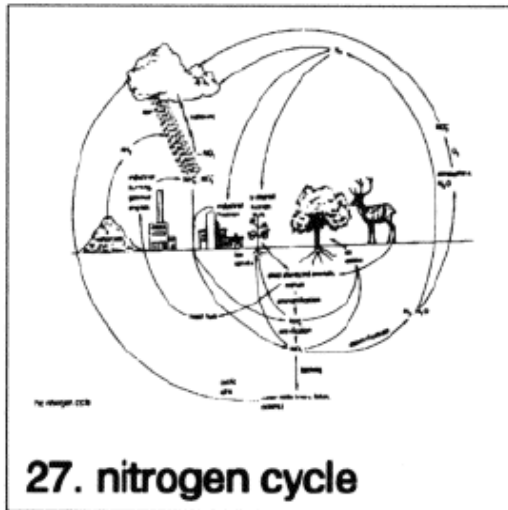
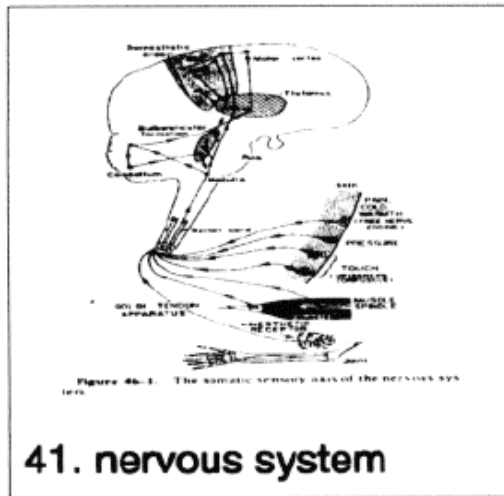
Network Charts

- Show the relationships among components
- Symbols indicate the presence or absence of components.
- Correspondences are shown by lines, arrows, proximity, similarity, or containment.
 - Flow charts, org charts, pert charts, decision trees.



Process Diagrams

- Describe interrelationships and processes associated with physical objects.
- Spatial layout expresses dynamic, continuous, or temporal relationships among the objects.

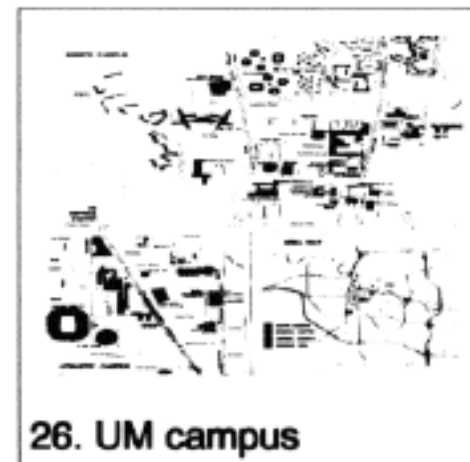


Maps

- Symbolic representations of physical geography.
 - Marine charts, topo maps, projections of world maps.
- Differ from cartograms in that cartograms super-impose quantitative data over a base map.



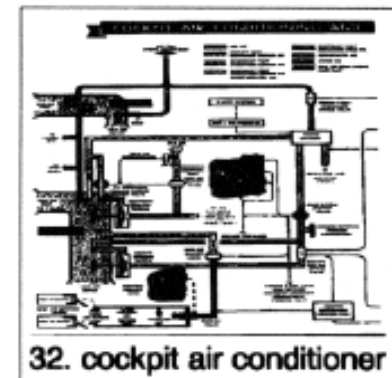
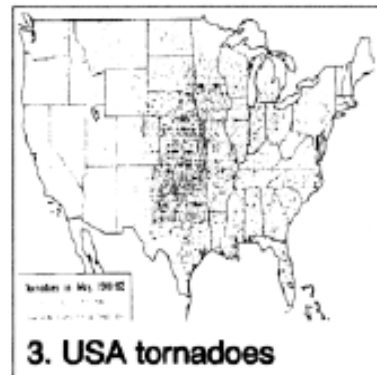
50. map of Hong Kong



26. UM campus

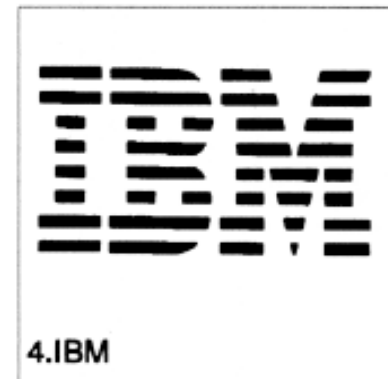
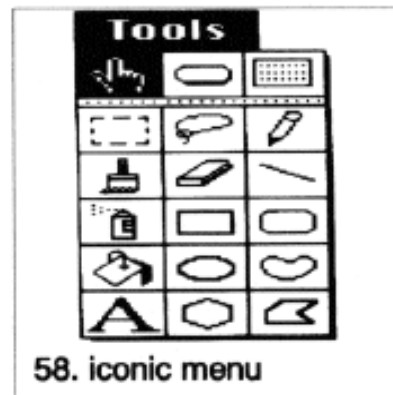
Cartograms

- Spatial maps that show quantitative data.
- Show more quantitative information than structure diagrams.
 - Choropleths, dot maps, flow maps.



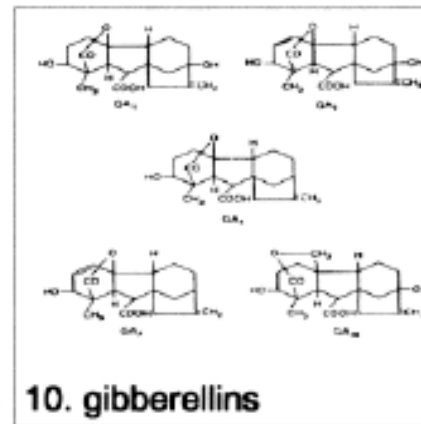
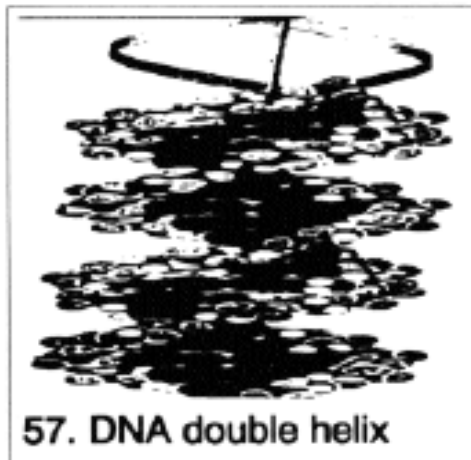
Icons

- Impart a single interpretation or meaning for a picture; a unique label for a visual representation.

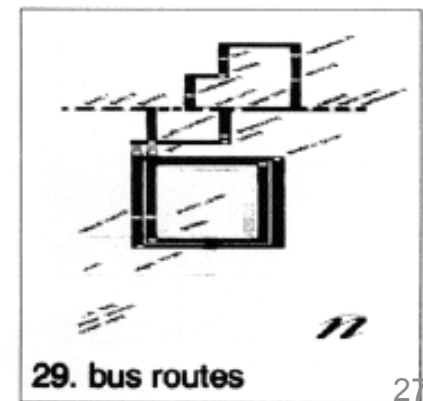
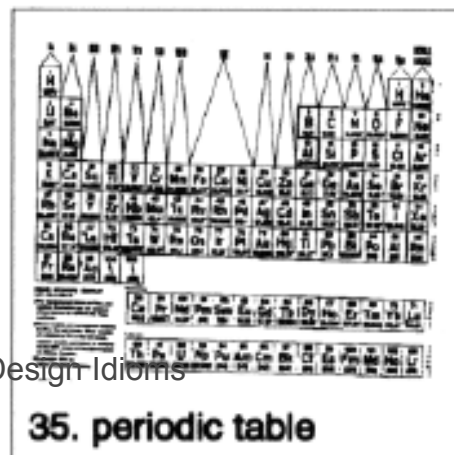
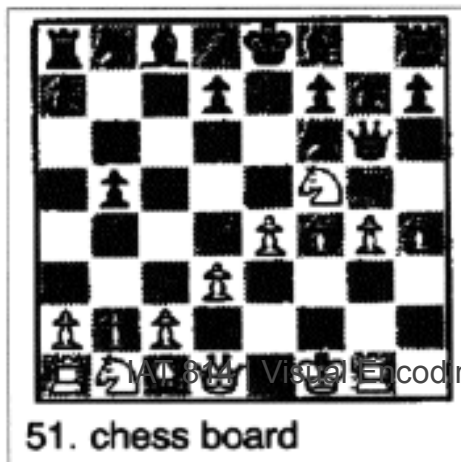
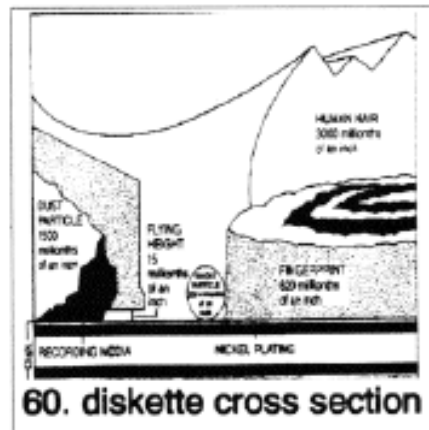
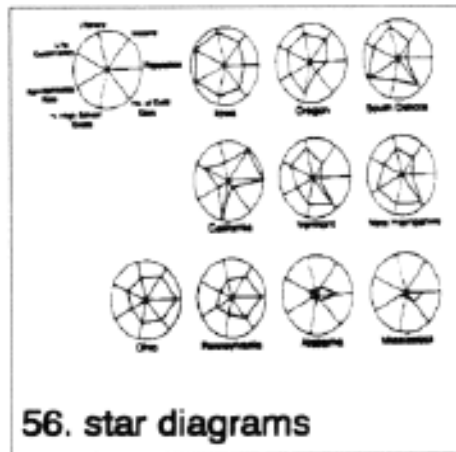


Put into Multiple Categories

- No real agreement on these.








































Where should these go?



THE BIG QUESTION

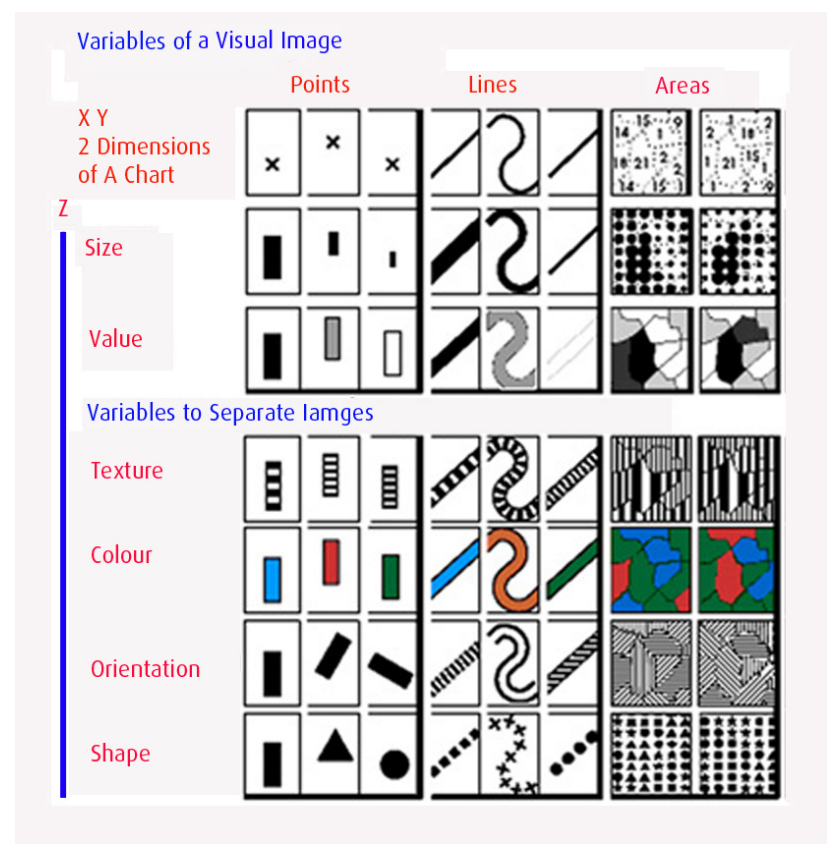
- How do you decide what kind of chart is best for what kind of data?
- Image models and visual language
 - Data → Visual feature
- Semiology [Bertin] : an image is perceived as a set of signs and “retinal variables”

Bertin's Graphical Vocabulary

- Position
 - 
 - 
 - 
- Marks
 - Points
 - 
 - 
 - 
 - 
 - Lines
 - 
 - 
 - Areas
 - 
 - 
 - 
 - 
- Retinal variables
 - Color
 - 
 - 
 - 
 - 
 - Size
 - 
 - 
 - 
 - 
 - Shape
 - 
 - 
 - 
 - 
- Grayscale
 - 
 - 
 - 
 - 
- Orientation
 - 
 - 
 - 
 - 
- Texture
 - 
 - 
 - 
 - 

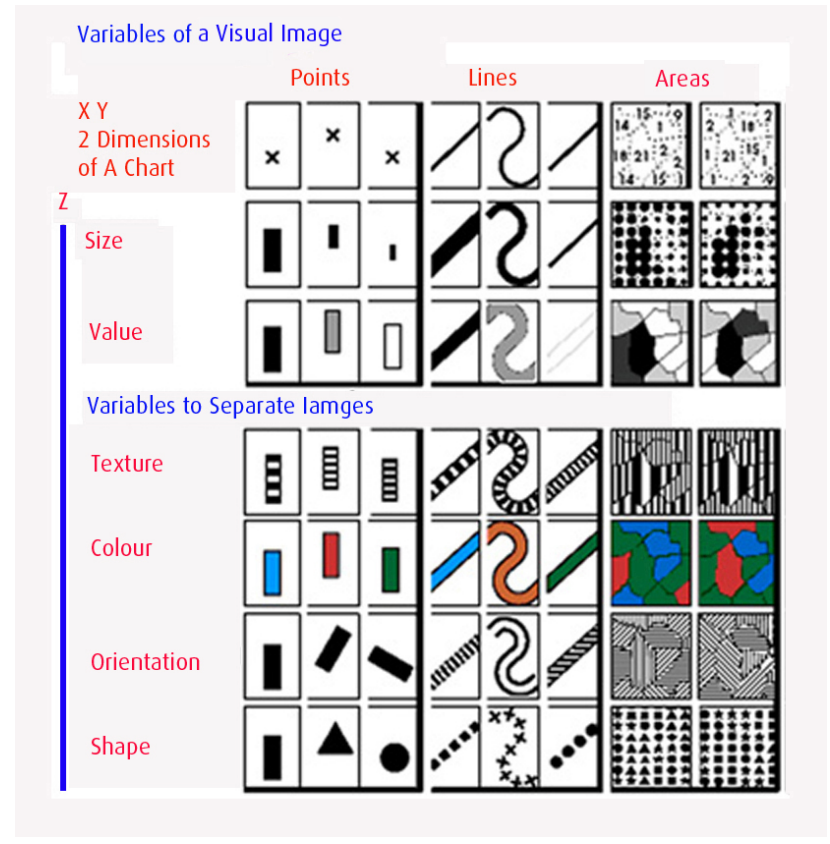
Visual encoding variables

- Position (x 2)
- Size
- Value
- Texture
- Color
- Orientation
- Shape



Visual encoding variables

- Position
- Length
- Area
- Volume
- Value
- Texture
- Color
- Orientation
- Shape
- Transparency
- Blur / Focus



Marks and channels [Munzner]

- Marks are geometric primitives (items , tabular data)

➔ Points



➔ Lines



➔ Areas



- Or links

➔ Containment



➔ Connection



Marks and channels

- Channels control the appearance of Marks

→ Position

→ Horizontal



→ Vertical



→ Both



→ Color



→ Shape



→ Tilt



→ Size

→ Length



→ Area



→ Volume



Channel types [Munzner]

Identity

- What and where (single)
- Shape, colour, stipple/
texture, motion

Magnitude

- How much (more)?
- Size (length, area,
height); luminance and
saturation; tilt; speed;
position (relative)

Key visual encoding tasks

1. Selection/Discrimination:
 - Is A different from B?
2. Association:
 - Are A and B similar (related in some way)?
3. Order
 - Is $A > B$?
4. Quantification: value
 - How much is A?

Key visual encoding tasks

5. Quantification: a number can be deduced from differences
 - How much bigger is A than B?

6. Capacity (length) [Carpendale]
 - The number of distinctions possible using the variable
 - How many different things can we represent with this variable?

Interpretation of Bertin's guidance regarding the suitability of various encoding methods to support common tasks

	Association The marks can be perceived as SIMILAR	Selection The marks are perceived as DIFFERENT, forming families	Order The marks are perceived as ORDERED	Quantity The marks are perceived as PROPORTIONAL to each other
Size				
Value				
Texture				
Colour				
Orientation				
Shape				

Interpretations of Graphical Vocabulary

Discrimination vs ordering semantics (Senay & Ingatious 97, Kosslyn, others)

- Density (Greyscale)

Darker -> More



- Size / Length / Area

Larger -> More



- Position

Leftmost -> first,

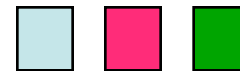
Topmost -> first



- Hue

no intrinsic meaning;

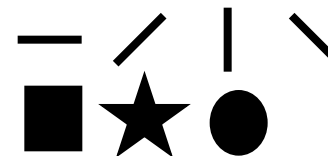
good for highlighting



- Slope / Shape

- no intrinsic meaning;

- good for contrast

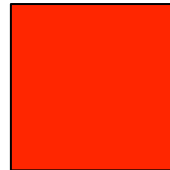
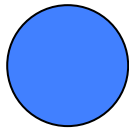


Visual variables: selectivity

Selectivity: Different values are easily seen as different

“Is A different from B?”

Worst case: visual properties of all objects need to be looked at one by one



Visual variables: Associativity

- **Associativity:** Similar values can easily be grouped together

“Is A similar to B?”

Full selectivity /
associativity



No selectivity /
associativity

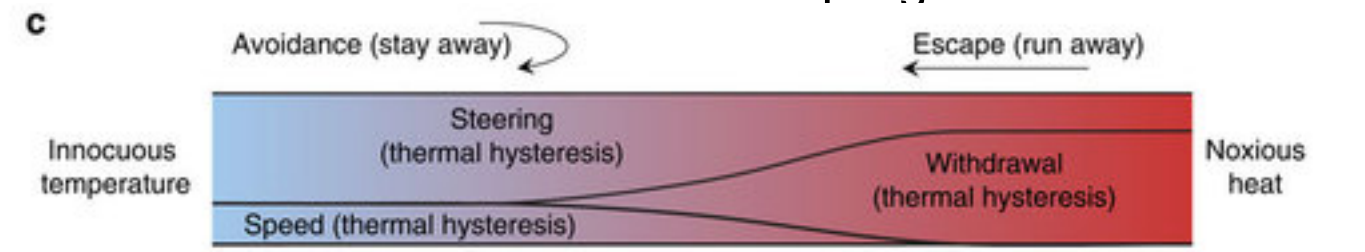
Positioning > {size, brightness} > {color, orientation (for points)} > texture > shape

Visual variables: Order

Order: Different values are perceived as ordered

“Is A more/greater/bigger than B?”

- Size and brightness are ordered
- Orientation, shape, texture are not ordered
- Hue is “not really” ordered
 - Some visual culture of progression



Visual variables: quantity

Quantity: A number can be deduced from differences

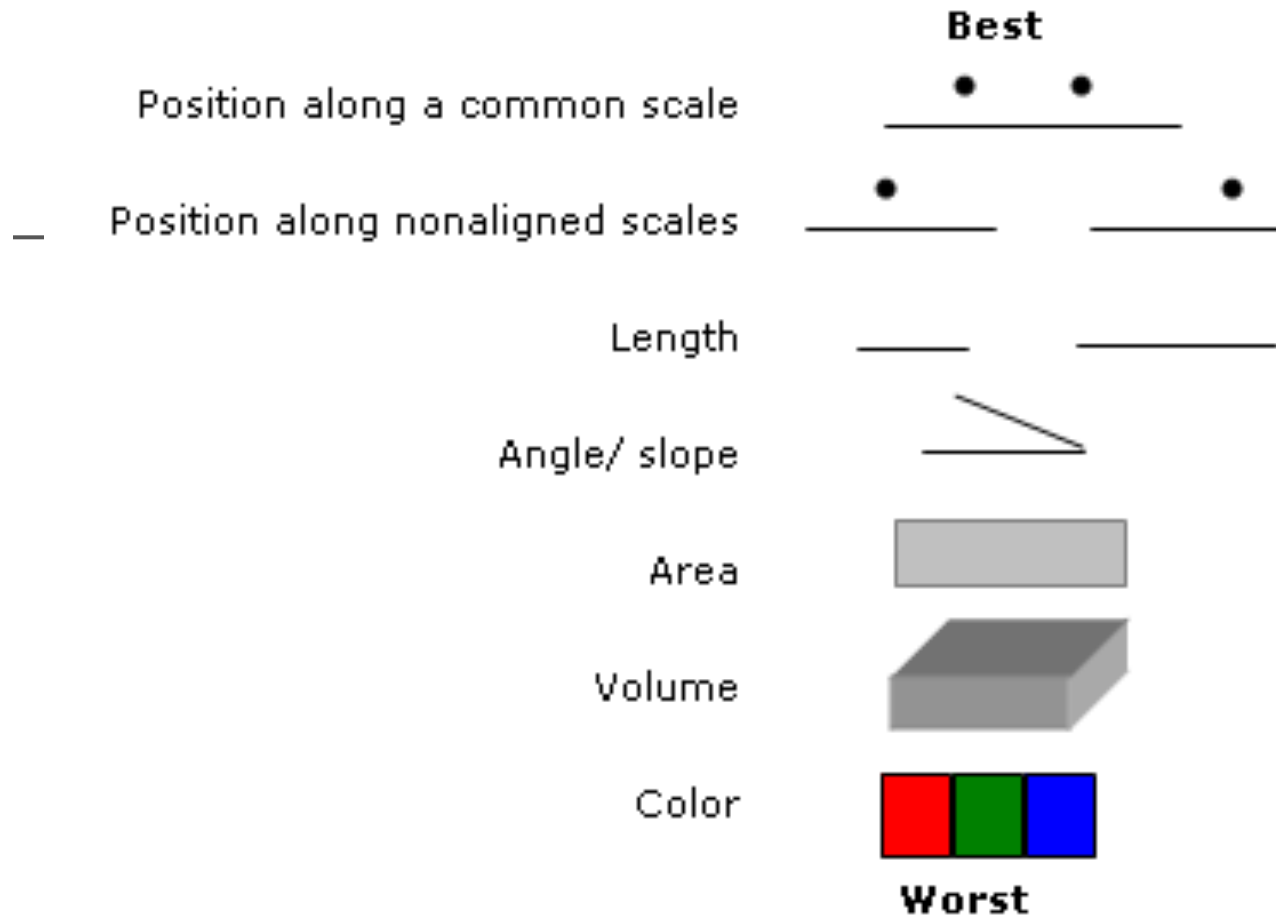
- “How much is the difference between A and B?”
 - Position is quantitative, size is somewhat quantitative
 - The other variables are not quantitative

Visual variables: capacity

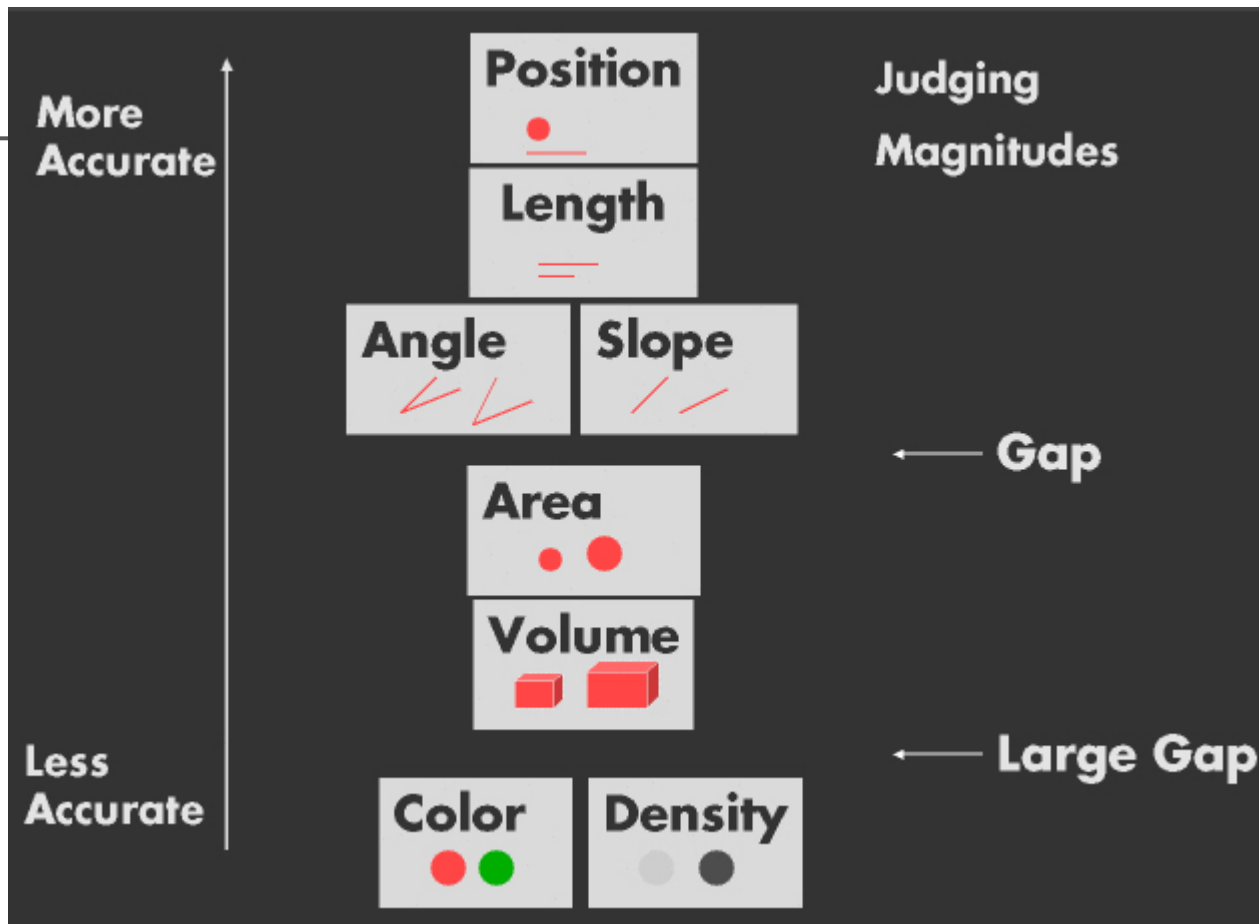
Length: The number of distinctions possible using the variable

- “How many different things can we represent with this variable?”
 - Shape, Texture: infinite, but ...
 - Brightness, hue: 7 (Association) – 10 (Distinction)
 - Size: 5 (Association) -20 (Distinction)
 - Orientation: 4

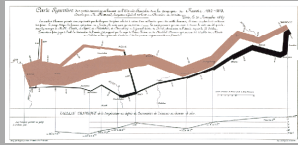
Cleveland's (1984) Graphical Feature Interpretation Hierarchy



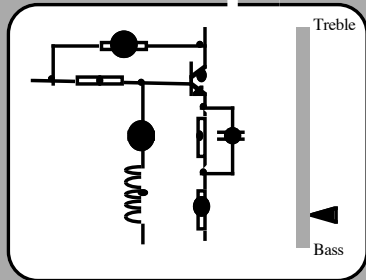
Based on graphic (Figure 2) in Presentation Graphics (white paper) by Leland Wilkinson, SPSS, Inc and Northwestern Univ.



Quantitative



Position
Length
Angle
Slope
Area
Volume
Density
Shape



Ordinal

Position
Density
Colour saturation
Colour hue
Texture
Connection
Containment
Length
Angle
Slope
Area
Volume

Categorical

Position
Colour hue
Texture
Connection
Containment
Density
Colour saturation
Shape
Length
Angle
Slope
Area
Volume

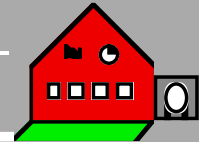
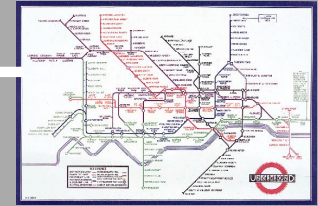


Figure 3.45 Mackinlay's guidance for the encoding of quantitative, ordinal and categorical data

Few's Table:

<i>Attribute</i>	<i>Quantitative</i>	<i>Qualitative</i>
Line length	●	
2-D position	●	
Orientation		●
Line width		●
Size		●
Shape		●
Curvature		●
Added marks		●
Enclosure		●
Hue		●
Intensity		●

Choosing Visual Encodings

Principle of Consistency

- The properties of the image should match the properties of the data

Principle of Importance Ordering

- Encode the most important information in the most important way

Using visual variables: Tufte 1

- “Sameness of a visual element implies sameness of what the visual element represents” (Tufte, 2006)
1. Characteristics of visual variables determine their use
 - e.g. Ordered values have to be represented by ordered visual variables
 2. Be consistent concerning relations of similarity, proportion and configuration
 3. Adhere to conventional uses of visual variables
 - e.g. in cartography use blue color for water
 4. Scales should be made up of visually equidistant values of a variable

Using visual variables : Tufte 2

5. The full range of a visual variable should be used
 - e.g. when using shades of gray, use from white to black
6. The number of visual variables of a visualization should correspond to the dimensionality of the represented information
7. When combining two visual variables, if people should be able to analyze the two attributes independently, then **separable** variables should be used

Integral vs separable: recap



position
hue (color)

fully separable

2 groups each



size
hue (color)

some
interference

difficult to
discriminate
small items

2 groups each

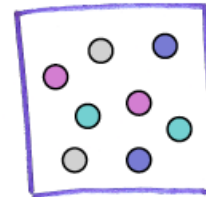


size: width
size: height

some/significant
interference

integral
percept:
area

(planar size)
3 groups



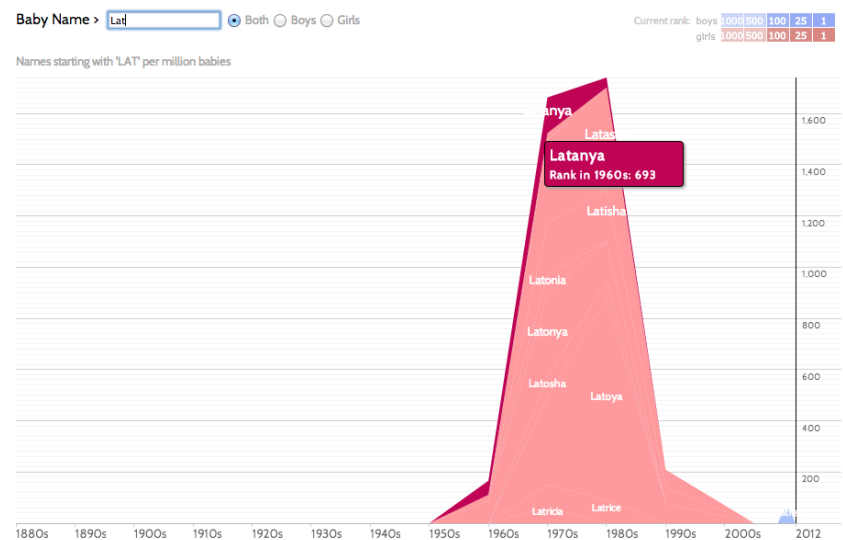
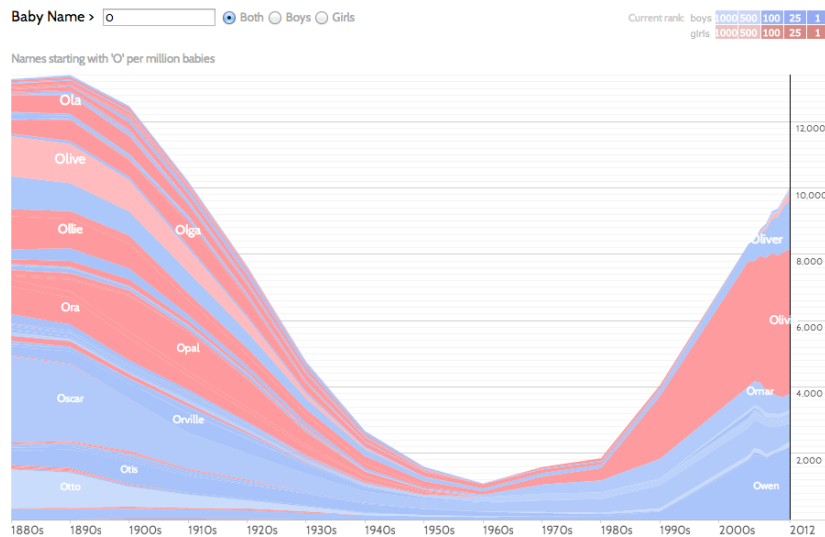
red
green

major
interference

integral
percept:
color/hue

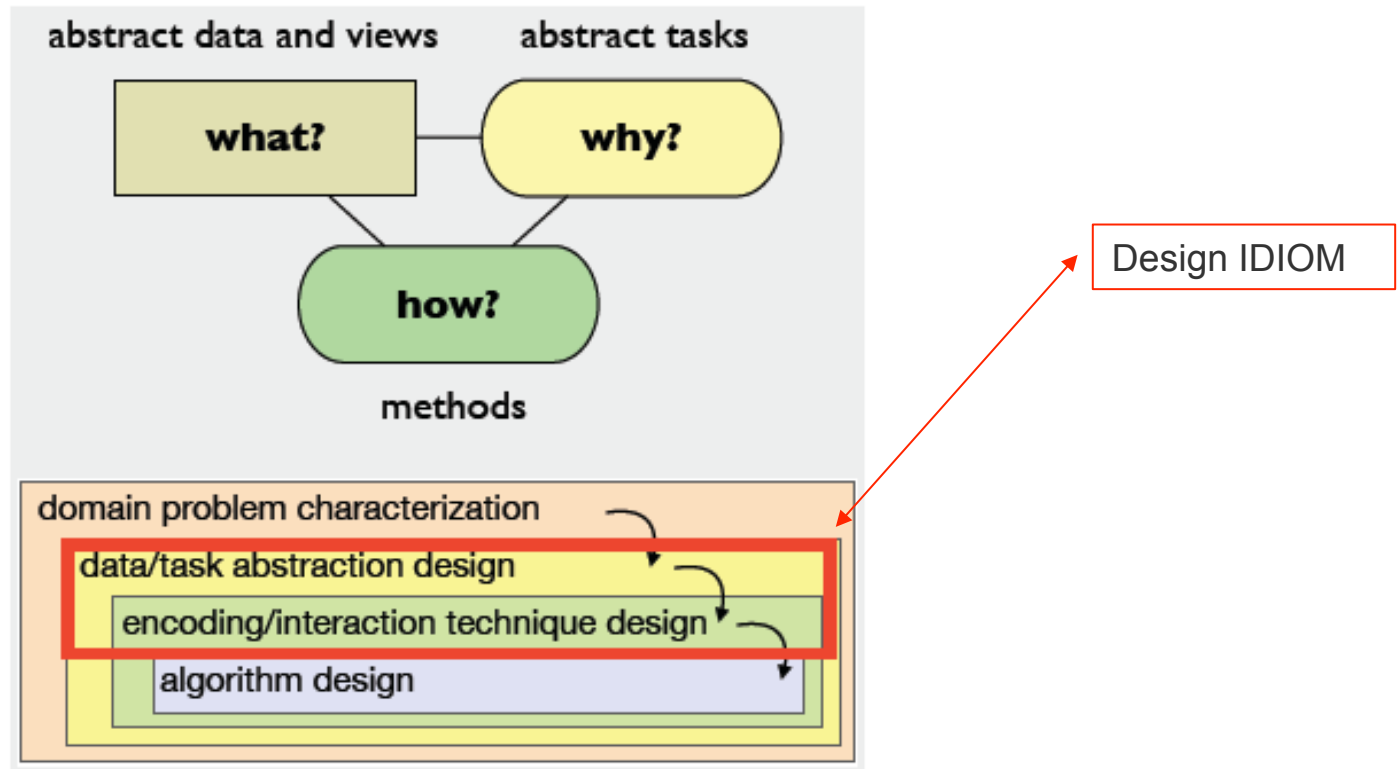
4 groups

Why does not define how completely!

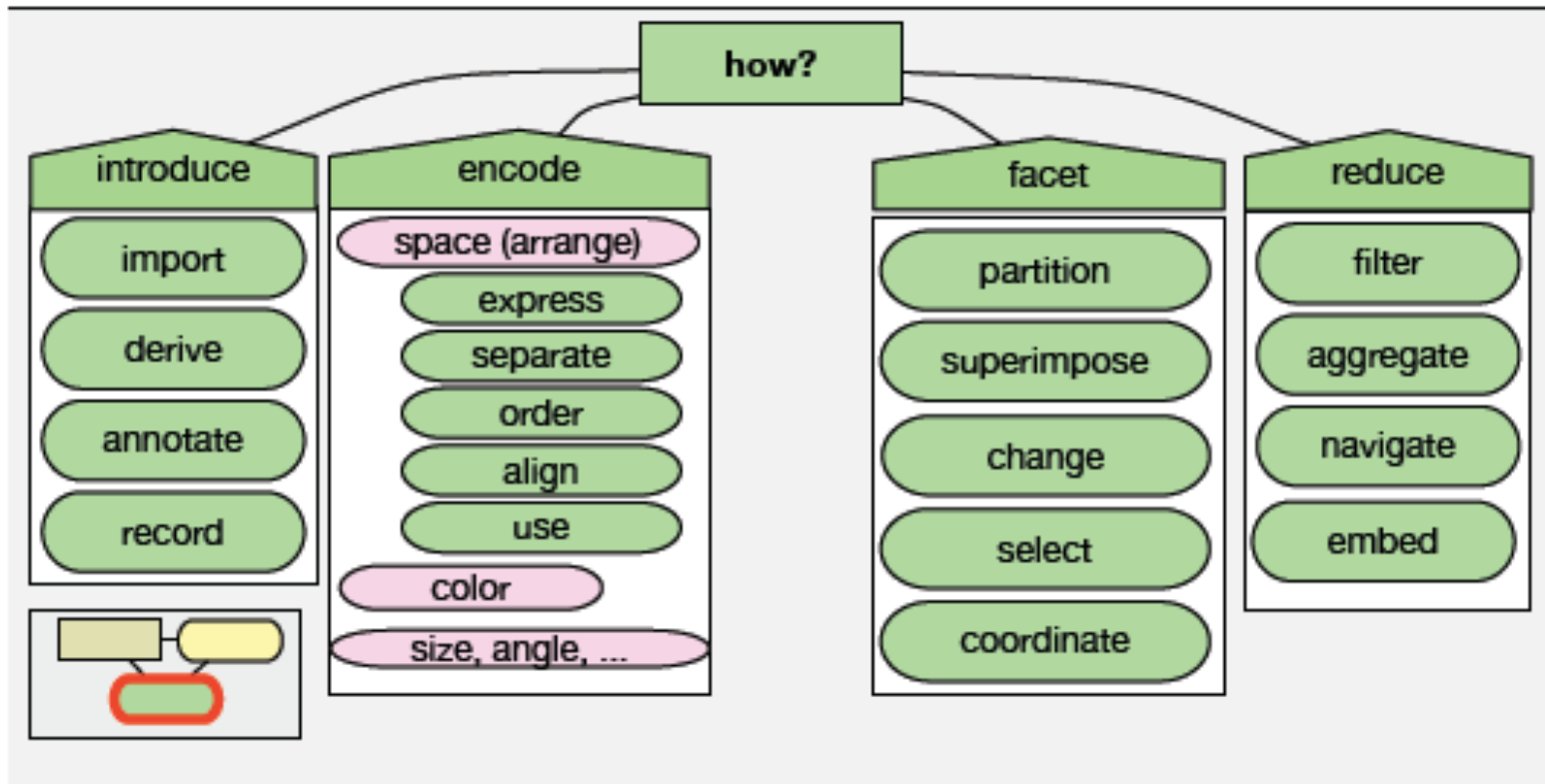


the decision about **why** is separable from **how** the idiom is designed:
discovery can be supported through a wide variety of idiom design choices.

A Framework for Analysis (Munzner)

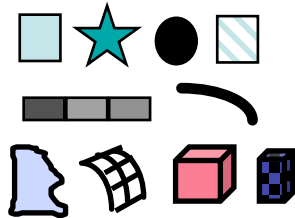


Designing Vis Idioms (Munzner)



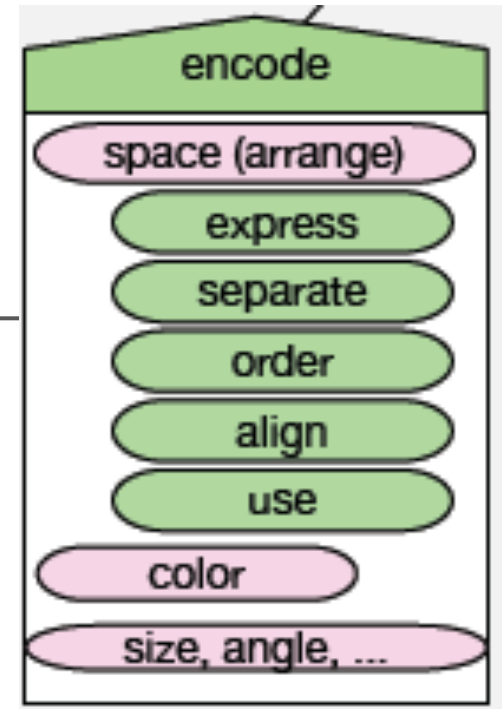
Review: (Munzner)

- Marks
- Points
- Lines
- Areas



- Channels

Position	hue
Size	saturation
Shape	lightness
orientation	texture ...



What is this?

How Much/many of something is there?

Fundamental principles

Expressiveness:

- the visual encoding should express all of, and **only**, the information in the dataset attributes

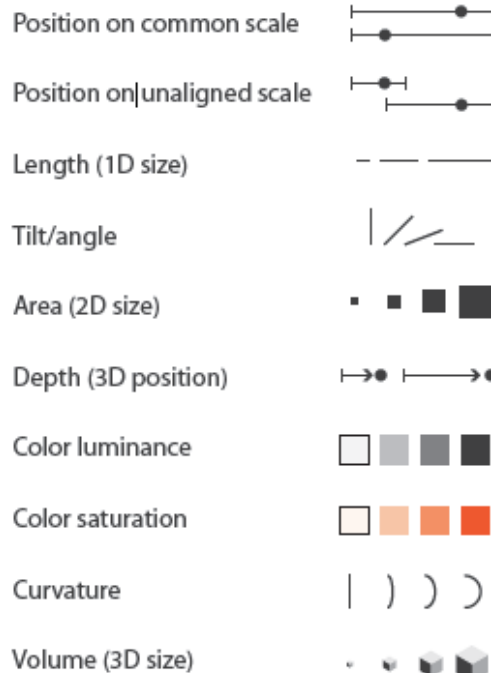
Effectiveness:

- the **importance** of the attribute should match the **salience** of the channel :Use the strongest accurate channels for the most important interpretation tasks accuracy, discriminability, separability, popout
- Channel visual precedence

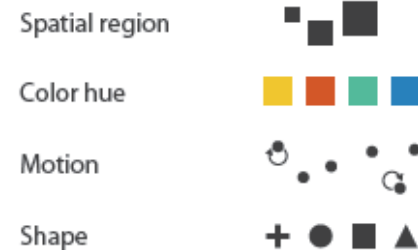
Channels: Expressiveness and Effectiveness

Channels: Expressiveness Types and Effectiveness Ranks

➤ Magnitude Channels: Ordered Attributes



➤ Identity Channels: Categorical Attributes



Most
Effectiveness
Least

Credit: T. Munzner, 2014

Space

Spatial Channels

Values



Regions

Separate



order

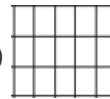


Align

1D



2D



Given Use

Geographic



Fields

scalar



Spatial Layouts

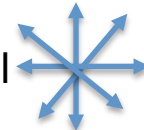
Parallel



Rectilinear



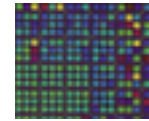
Radial



Spacefilling



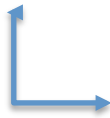
Dense



Categorical

What/where

Planar position



Hue



Shape



Stipple/texture

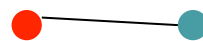


Relational/Same category

Grouping

Containment (2D)

Connection



Similarity (other channels)



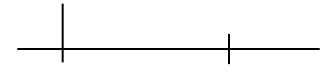
Proximity (position)



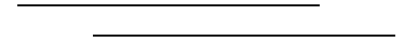
Ordered/Quantitative

How Much

Position common scale



Position unaligned scale



Length



Tilt/angle



Area



Curvature



Lightness



Saturation



Texture

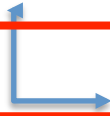


density

Categorical

What/where

Planar position



Hue



Shape



Stipple/texture



Relational/Same category

Grouping

Containment (2D)

Connection



Similarity (other channels)



Proximity (position)



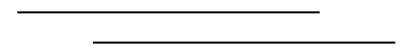
Ordered/Quantitative

How Much

Position common scale



Position unaligned scale



Length



Tilt/angle



Area



Curvature



Lightness



Saturation



Texture



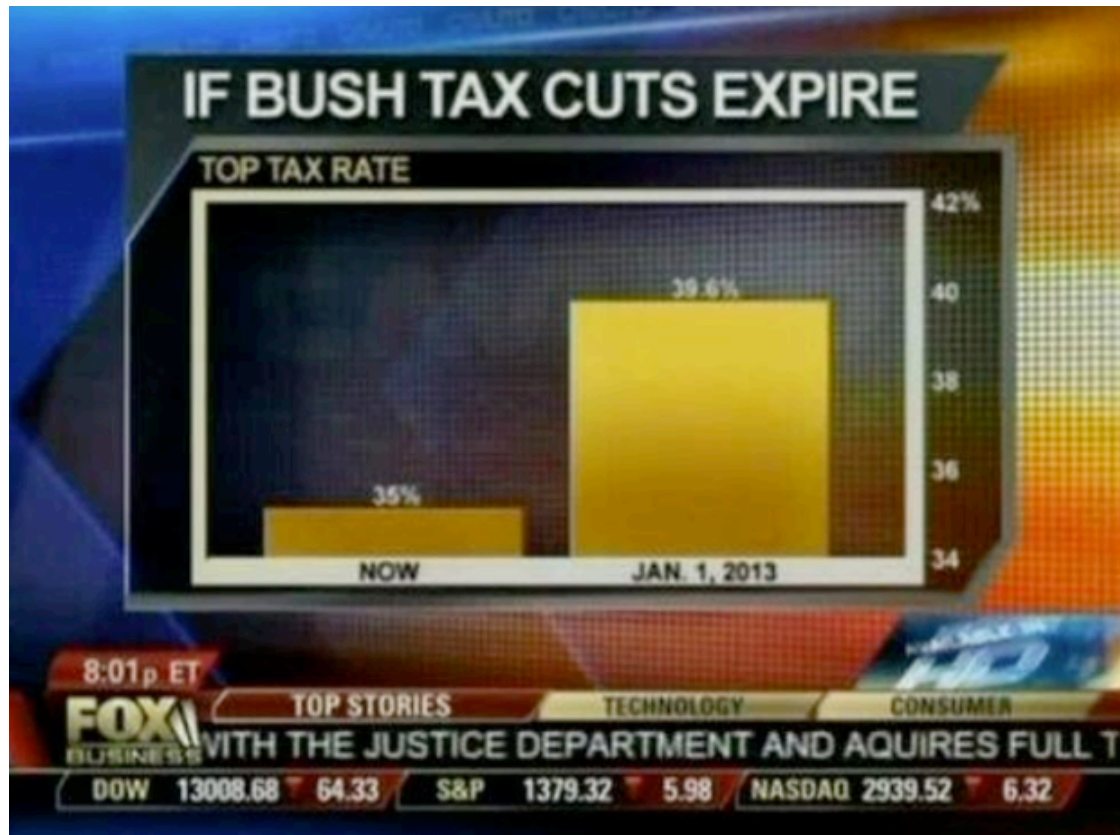
density

Revisiting some examples

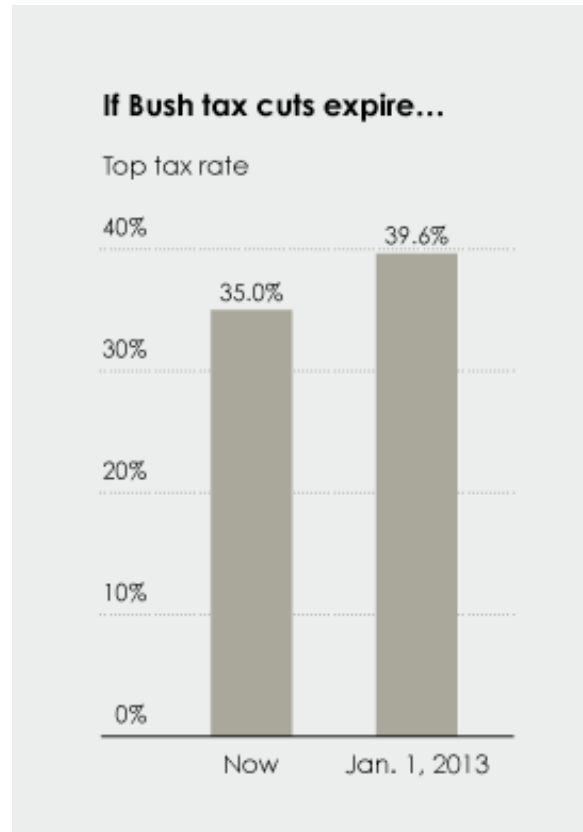
What are these showing with respect to data TYPE ?

What channels are they using and are they effective ?

Fox News to the (lie) – what is this??

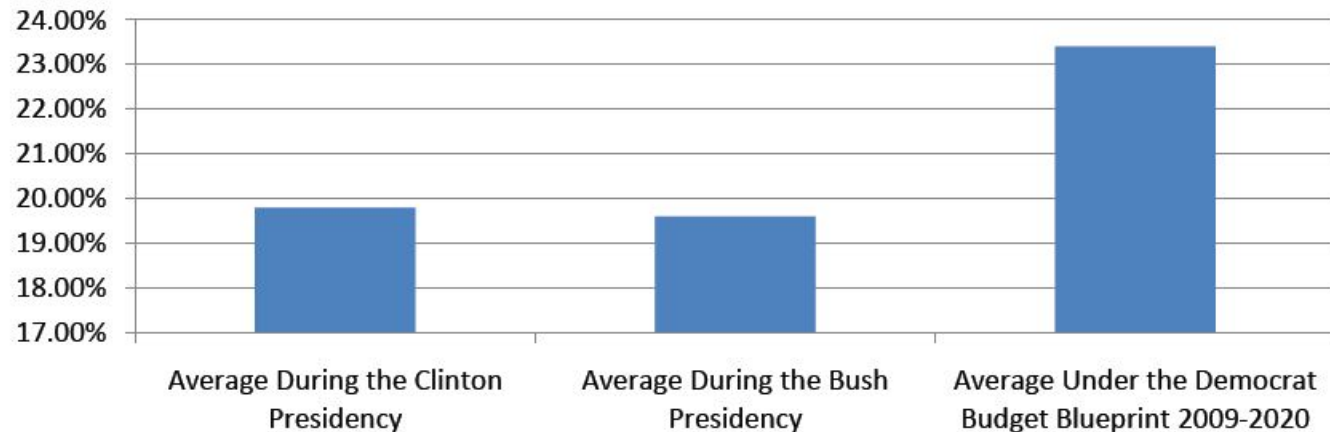


The real story



Lies, Damn Lies, and Bad Graphs

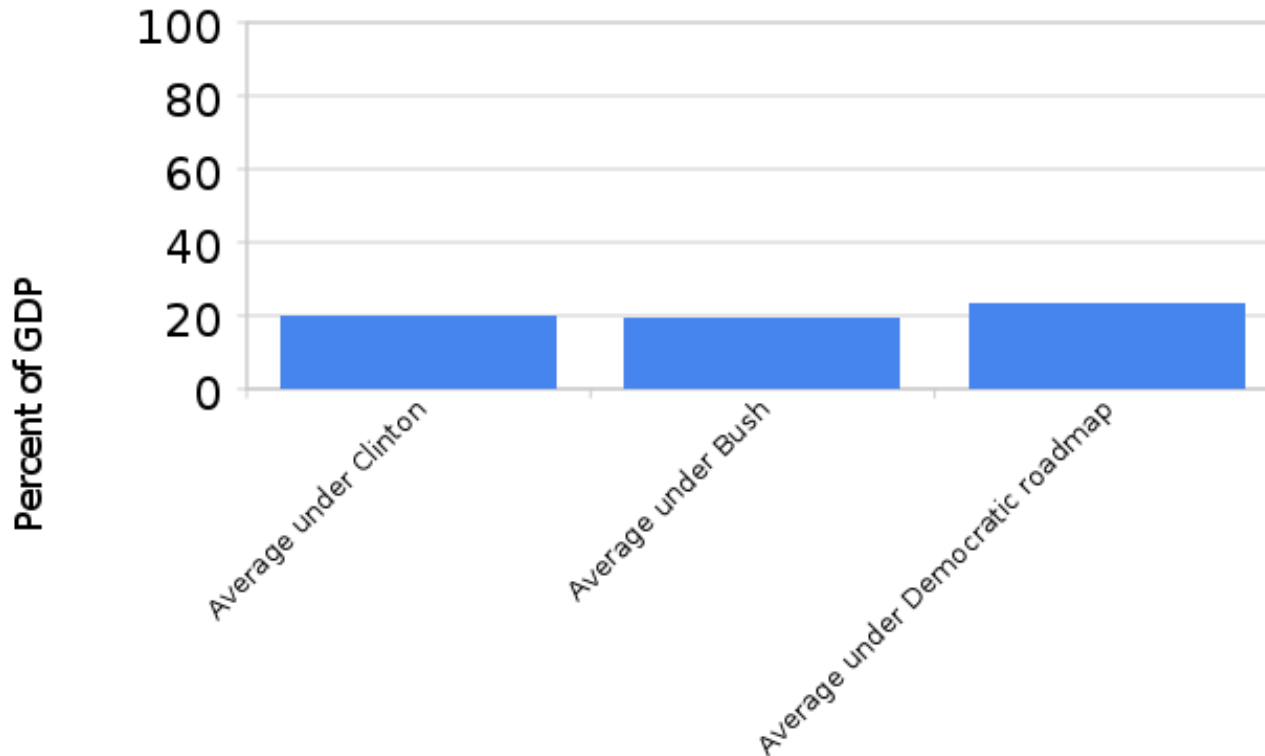
Federal Spending as a Share of the Economy



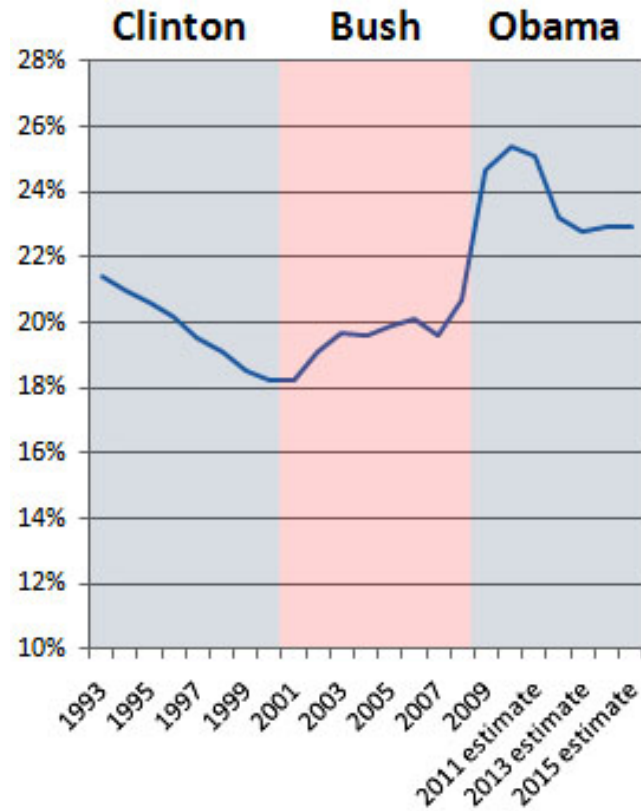
<http://www.tnr.com/blog/jonathan-cohn/77893/lying-graphs-republican-style>

More honest

Honest graph



Better



<http://www.tnr.com/blog/jonathan-cohn/77893/lying-graphs-republican-style>

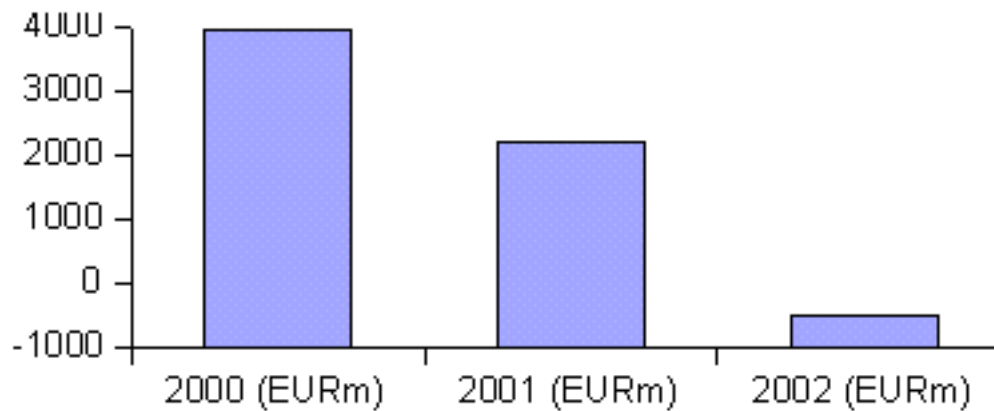


Chart 8: Imaginative net profits for Nokia 2000-2002, with x-axis at -1000

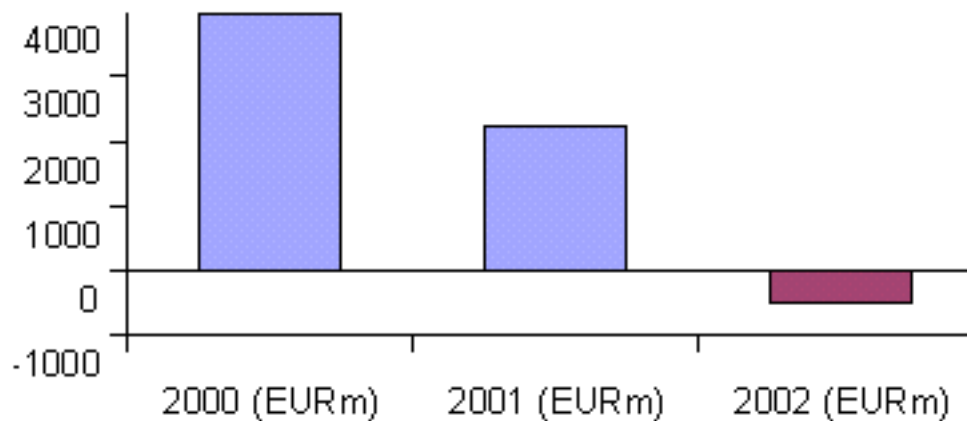


Chart 7: Imaginative net profits for Nokia 2000-2002

Perspective as well as value scales

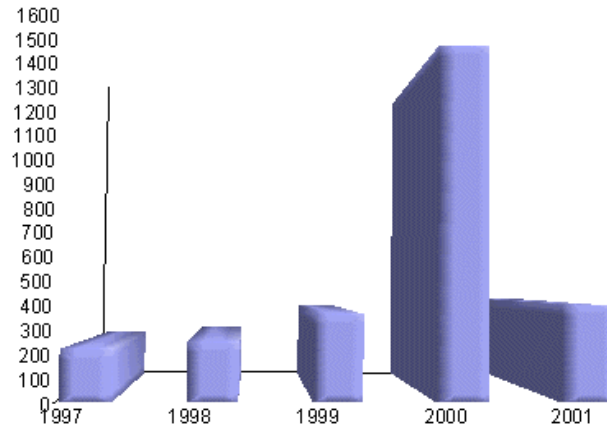


Chart 19: Net profits for Sonera 1997 - 2001 (EURm), nice 3d effect

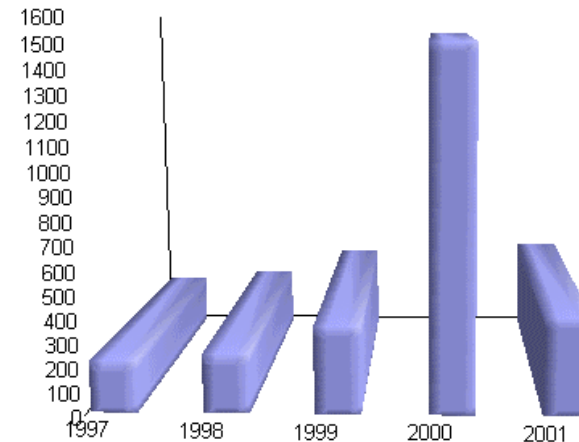
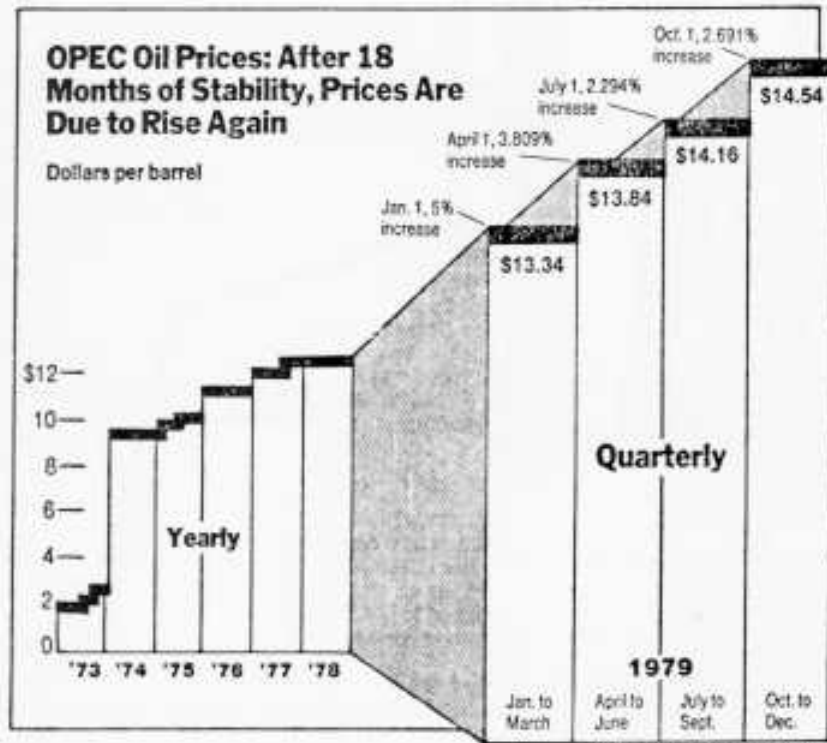


Chart 20: Net profits for Sonera 1997 - 2001 (EURm), another perspective into same 3d effect

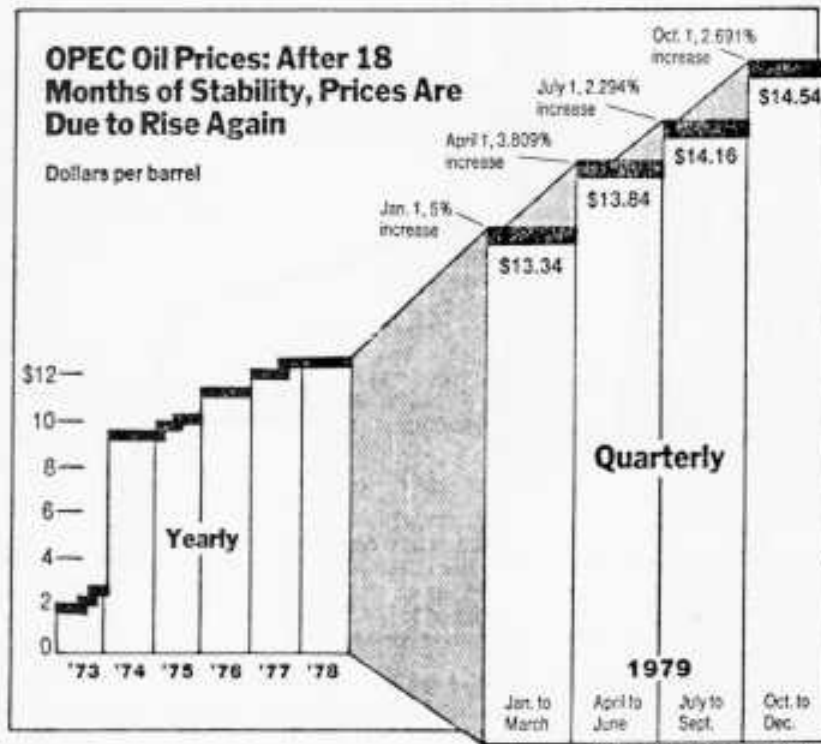


The New York Times / Dec. 18, 1978

New York Times, December 19, 1978,
p. D-7.

Changing Scale

Design variation corrupts this display:



0.5?

13

New York Times, December 19, 1978,
p. D-7.

Changing Scale

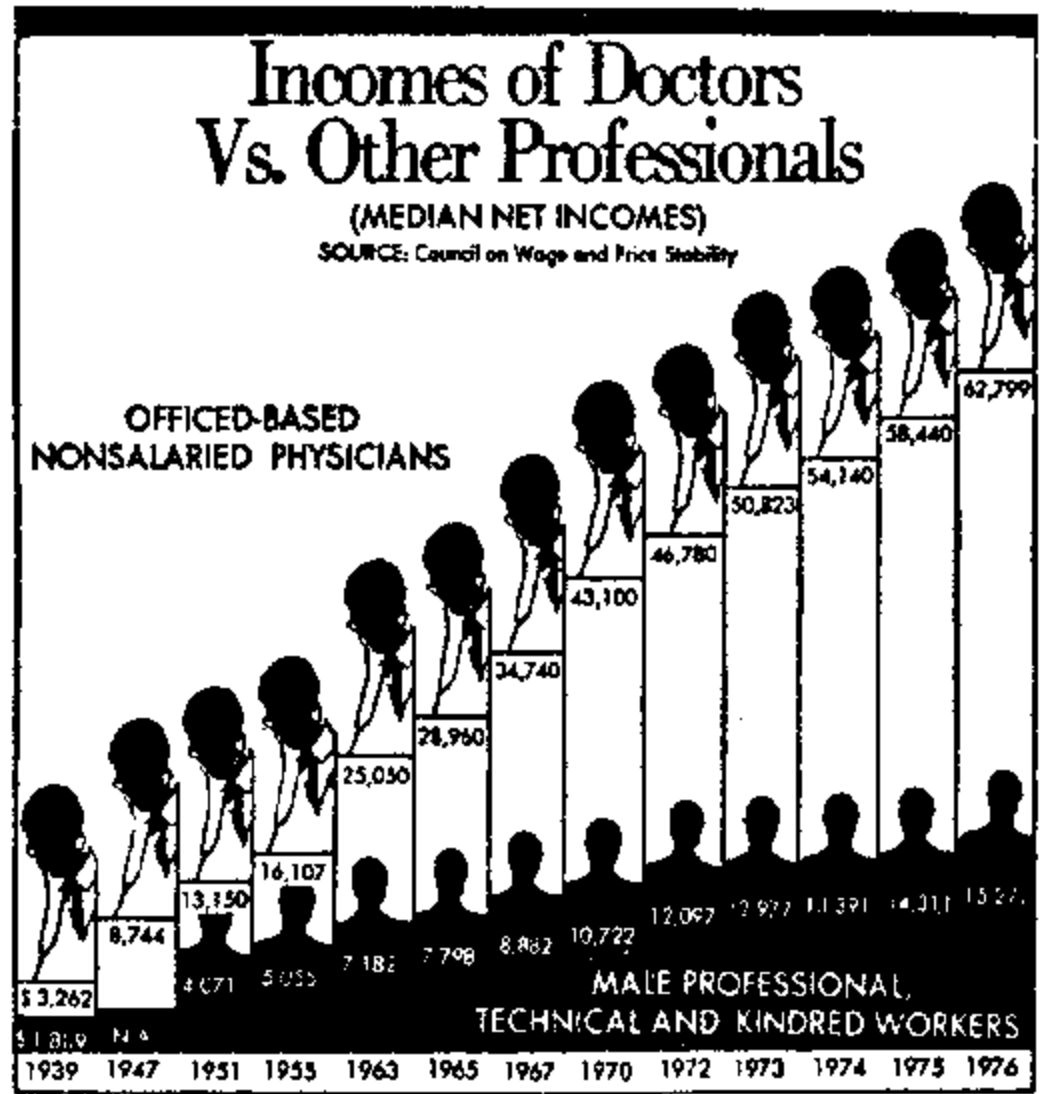
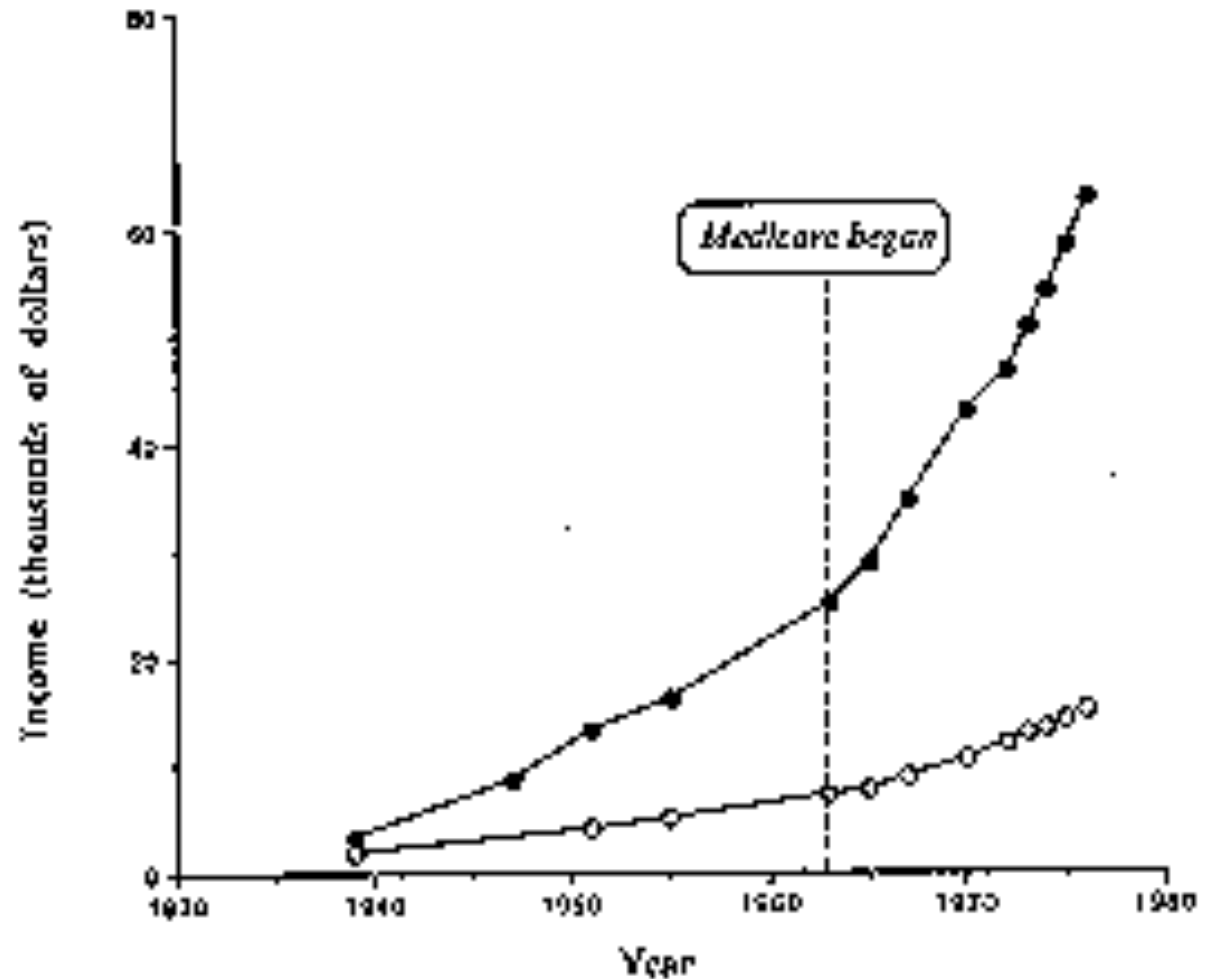


Figure 13. Changing scale in mid-axis to make exponential growth linear (© The Washington Post).

...with linear time scale

Physicians' income has grown exponentially since 1939
Whereas other professionals' income has gone up linearly



And more

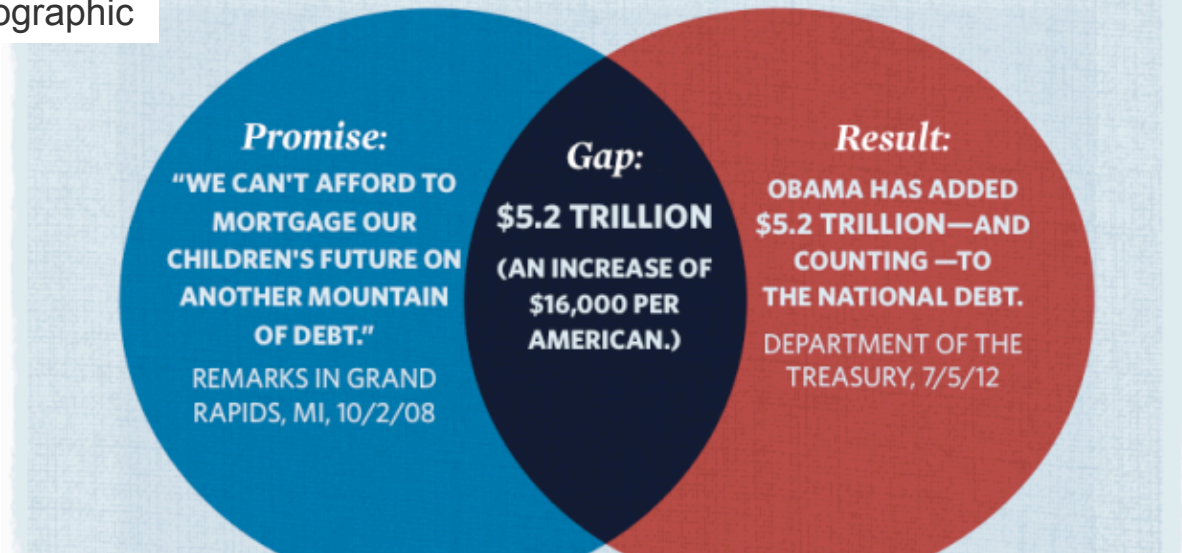


Umm, what's wrong here?

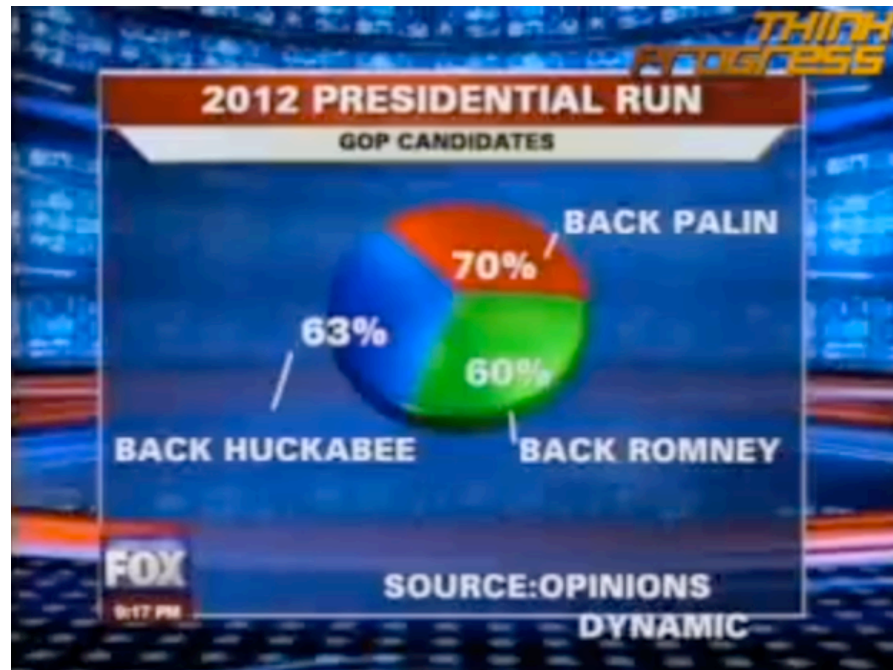
"We can't afford another four years of the kind of deficits we've seen during the last eight. We can't afford to mortgage our children's future on another mountain of debt. That's why I'm not going to stand here and simply tell you what I'm going to spend; I'm going to tell you how I'm going to save when I'm president."

Sen. Barack Obama, Remarks, Grand Rapids, MI, 10/2/08

Mitt Romney campaign infographic

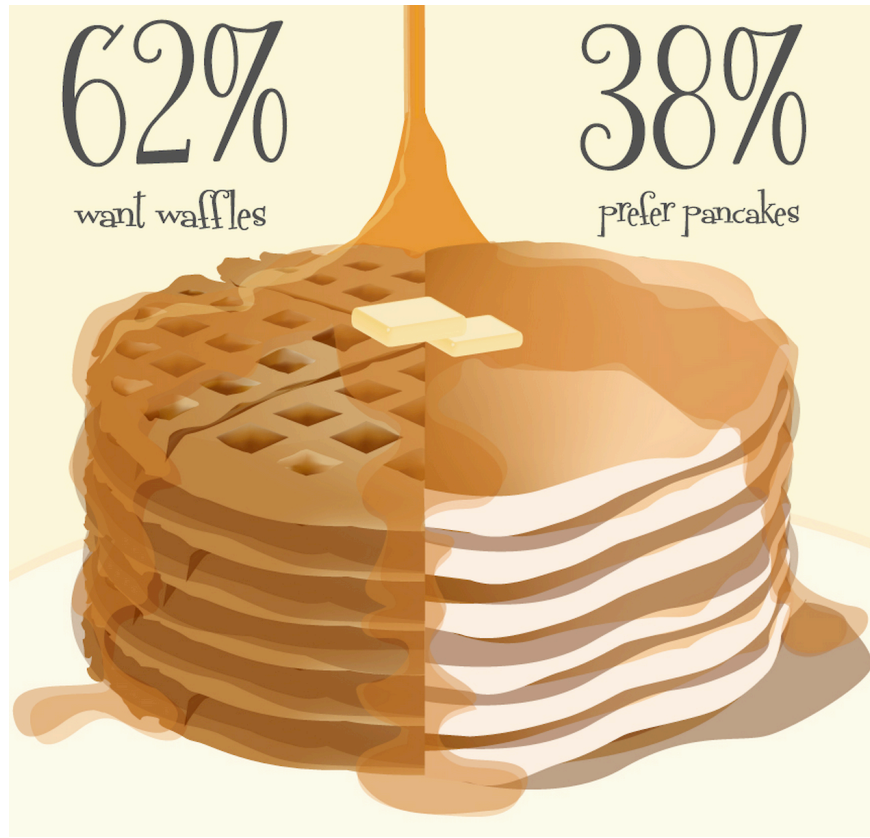


Fox news again: best pie chart ever

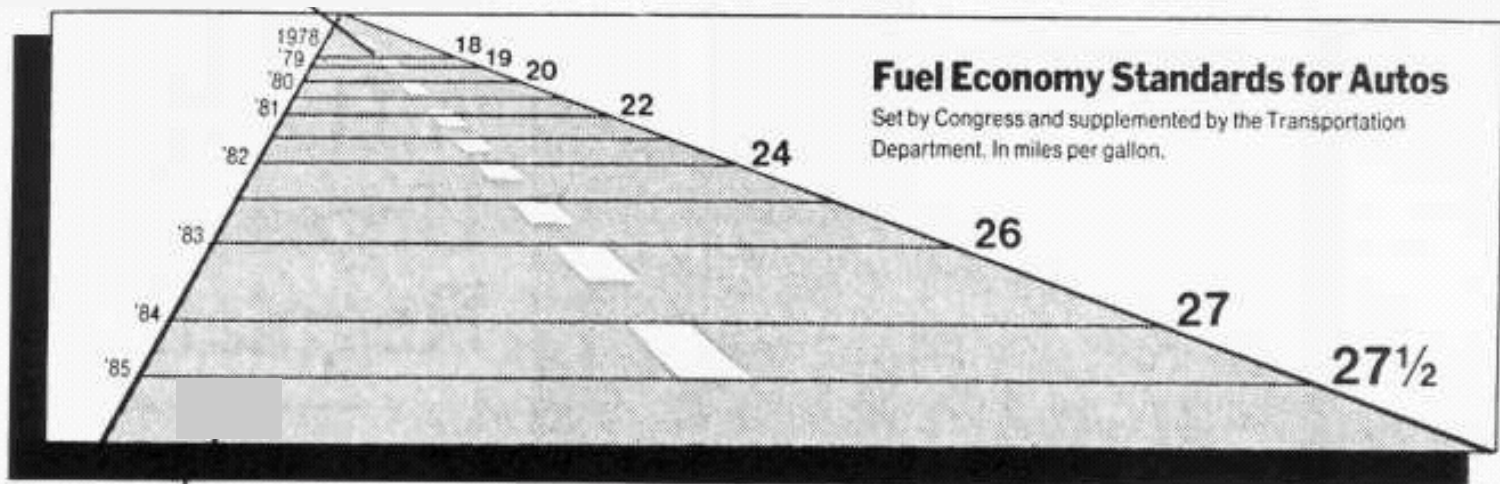


<http://flowingdata.com/2009/11/26/fox-news-makes-the-best-pie-chart-ever/>

??



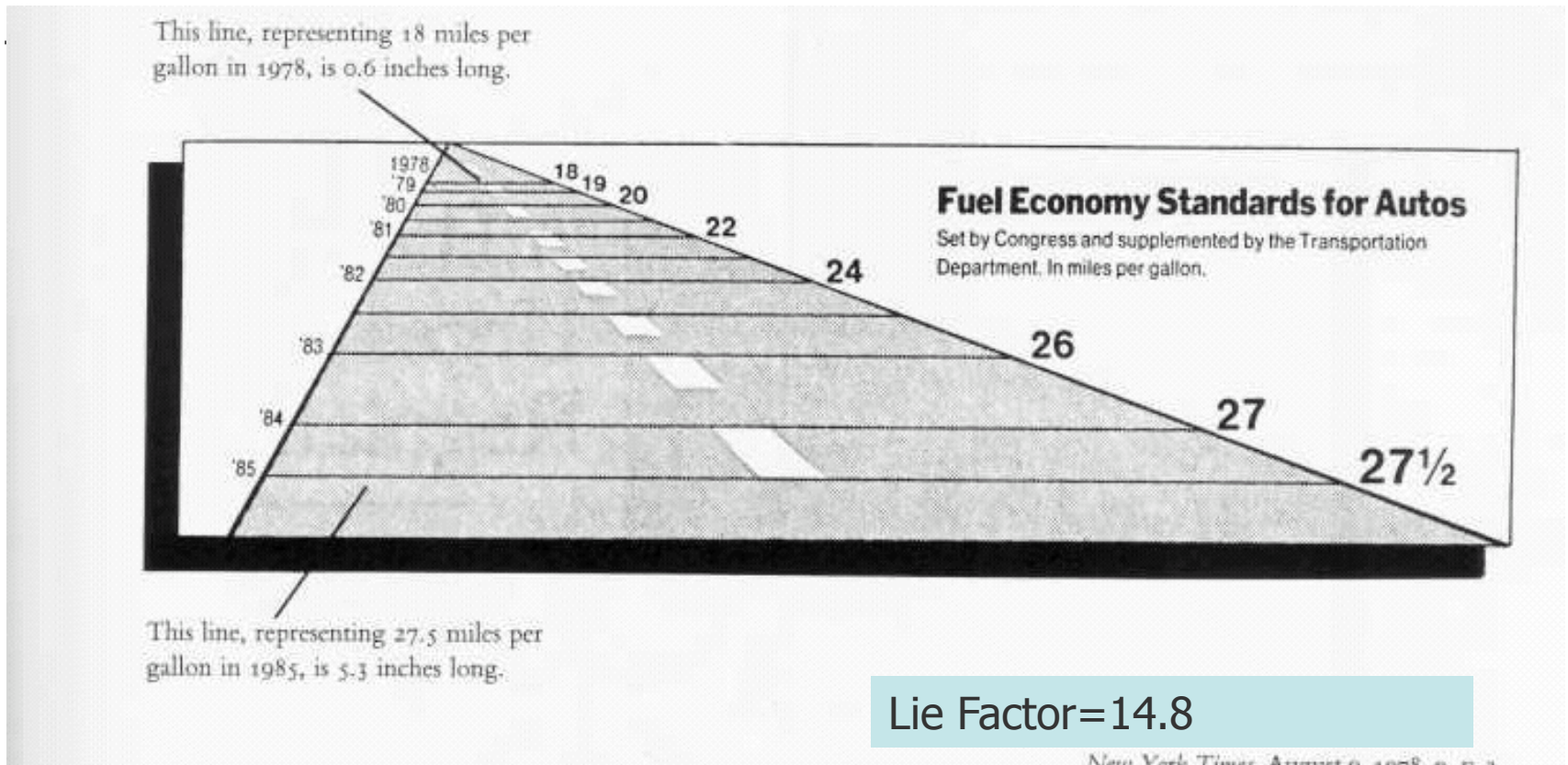
What about this?



New York Times, August 9, 1978, p. D-3

E.R. Tufte, "The Visual Display of Quantitative Information", 2nd edition

Lie factor



E.R. Tufte, "The Visual Display of Quantitative Information", 2nd edition

Lie Factor

$$\begin{aligned} \text{Lie Factor} &= \frac{\text{size of effect shown in graphic}}{\text{size of effect in data}} = \\ &= \frac{(5.3 - 0.6)}{\frac{0.6}{(27.5 - 18.0)}} = \frac{7.833}{0.528} = 14.8 \\ &\quad 18 \end{aligned}$$

Tufte requirement: $0.95 < \text{Lie Factor} < 1.05$

(E.R. Tufte, “The Visual Display of Quantitative Information”, 2nd edition)

Tufte's Principles of Graphical Excellence

- Give the viewer
 - the greatest number of ideas
 - in the shortest time
 - with the least ink in the smallest space.
- Tell the truth about the data!

E.R. Tufte, "The Visual Display of Quantitative Information", 2nd edition

Two Principles

- The representation of numbers, as physically measured on the surface of the graphics, should be directly proportional to the numerical quantities represented
- Clear, detailed and thorough **labeling** should be used to defeat **distortion**

Size Encoding

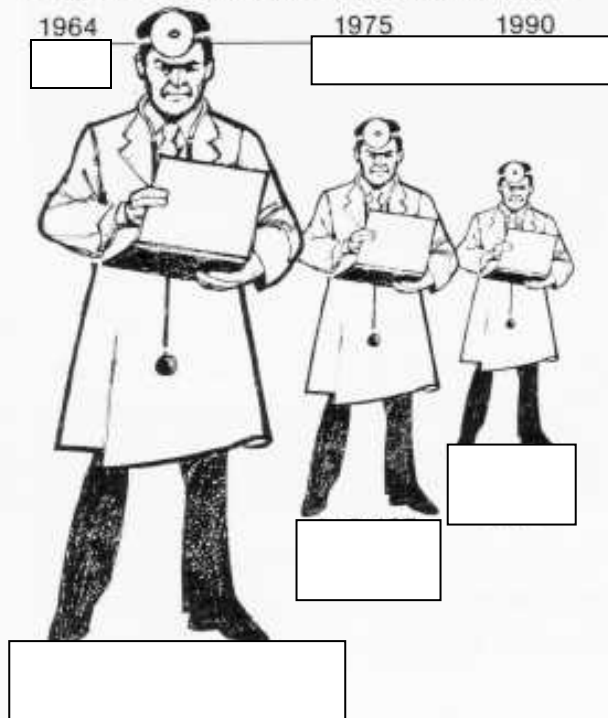
THE SHRINKING FAMILY DOCTOR In California

Percentage of Doctors Devoted Solely to Family Practice

1964

1975

1990



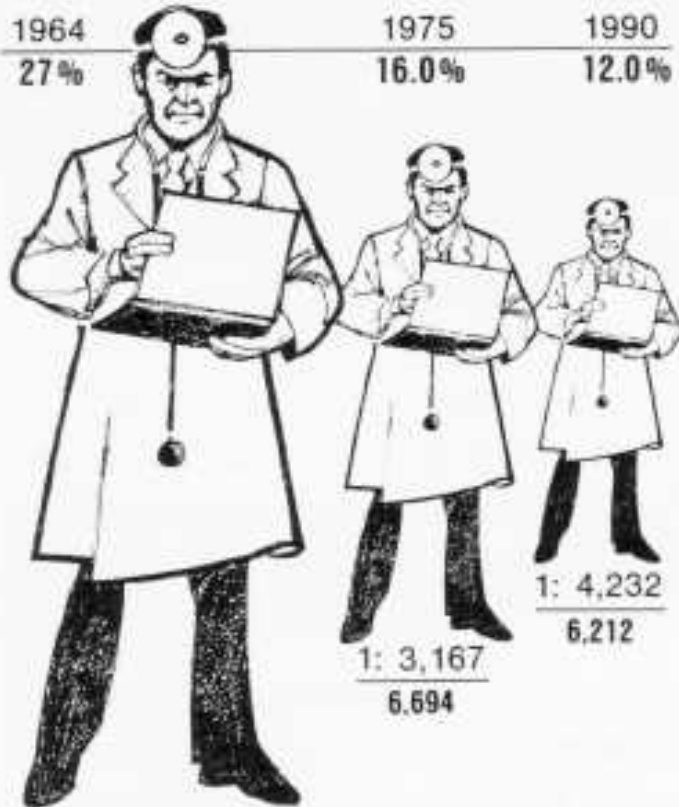
Los Angeles Times, August 5, 1979, p. 3.

Star Fooding

THE SHRINKING FAMILY DOCTOR In California

Percentage of Doctors Devoted Solely to Family Practice

1964	1975	1990
27%	16.0%	12.0%



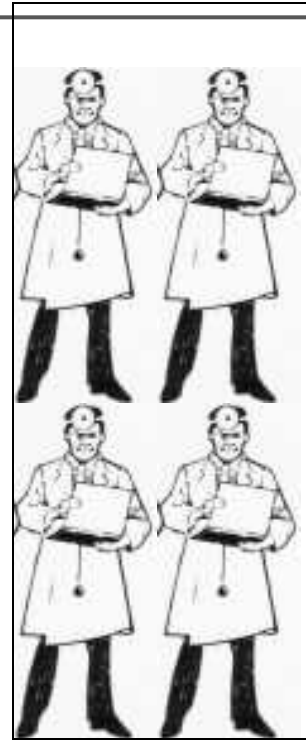
1: 2,247 RATIO TO POPULATION
8,023 Doctors

Los Angeles Times, August 5, 1979, p. 3-

Size Encoding: height or area?



=



?

Height or Area

- Height = value
Width = value
Area = value²

or

- Area = value
height*width = value
height = width = value^{0.5}

**Problem:
Using 2 dimensions to
represent 1 dimension.**

Height = value

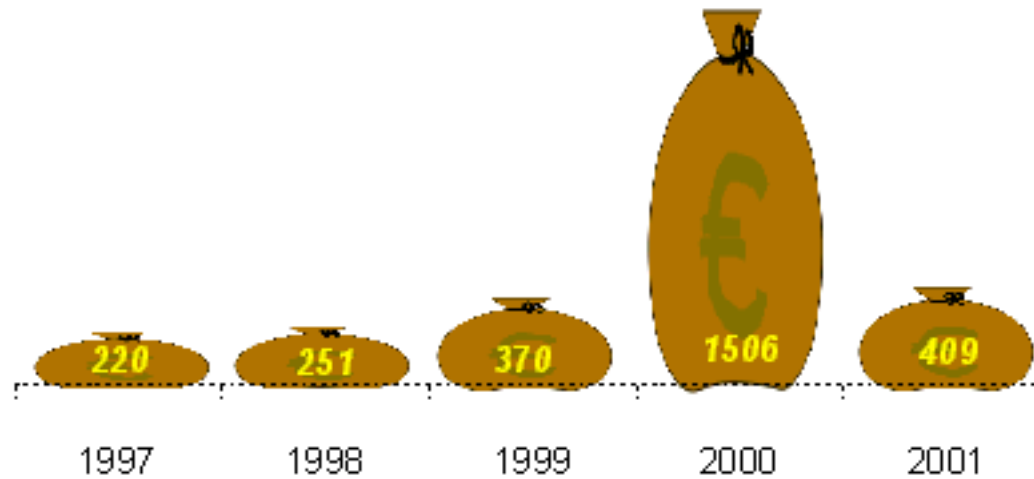
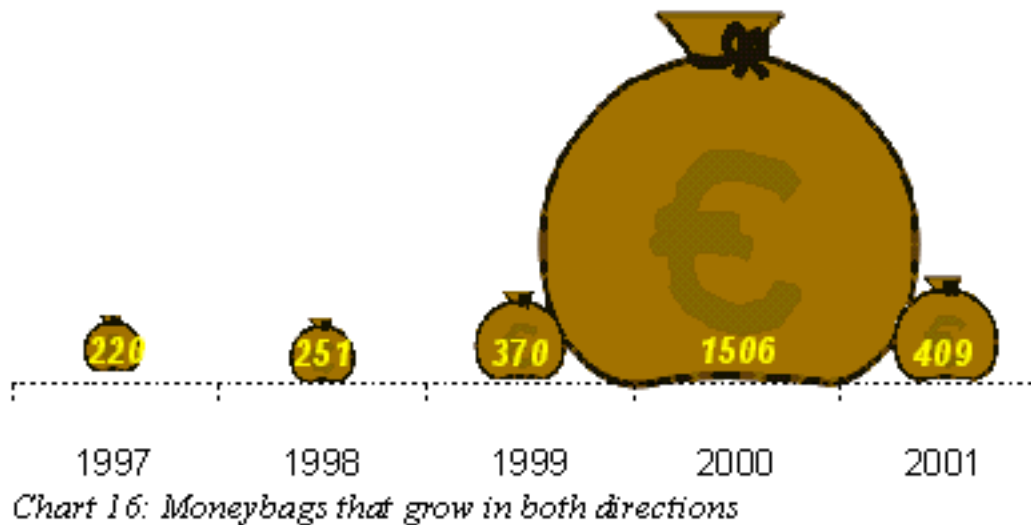
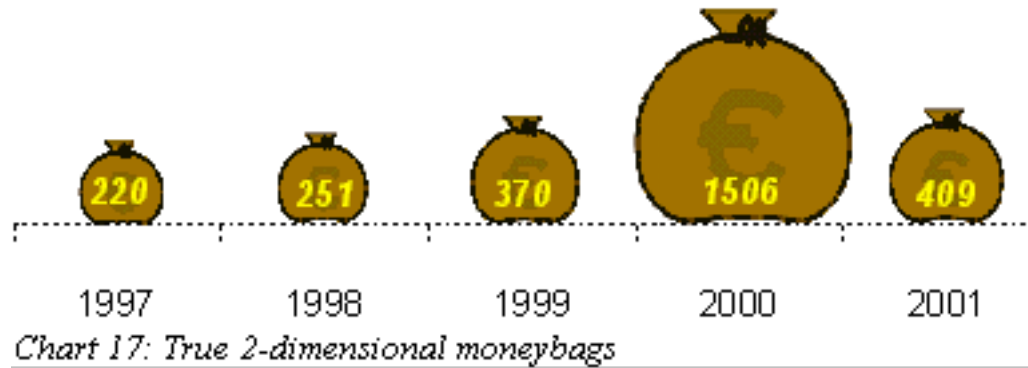


Chart 15: Soneras result drawn with moneybags as bars

With radius=value



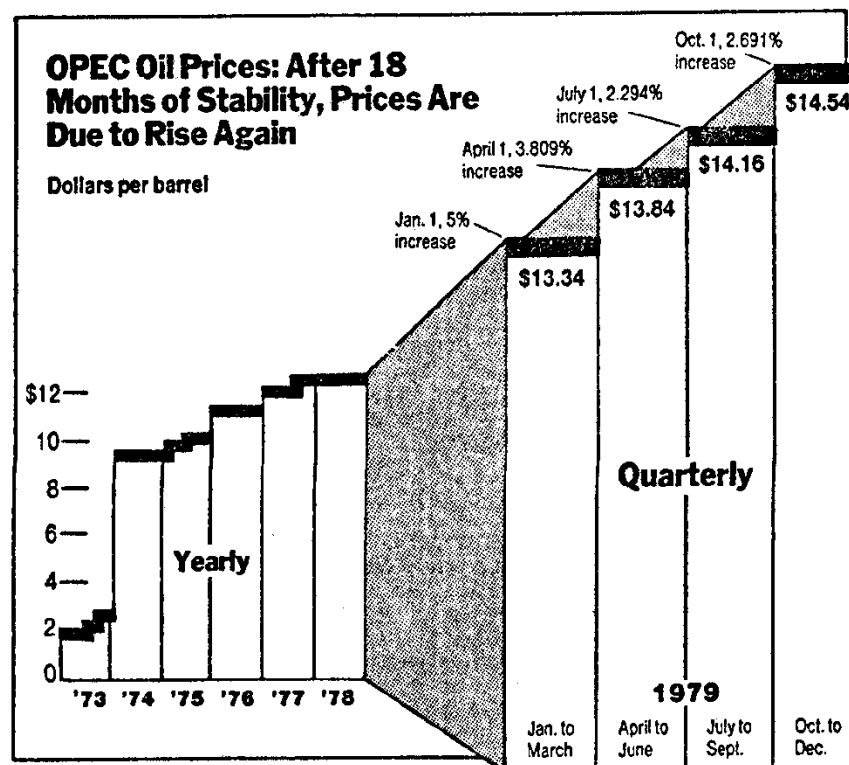
Area = value



Design and Data Variation

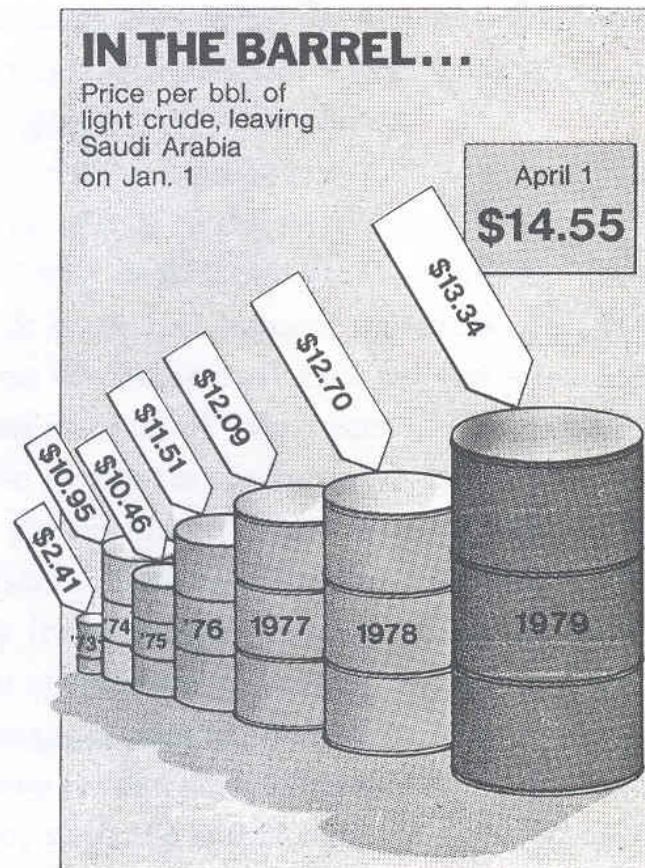
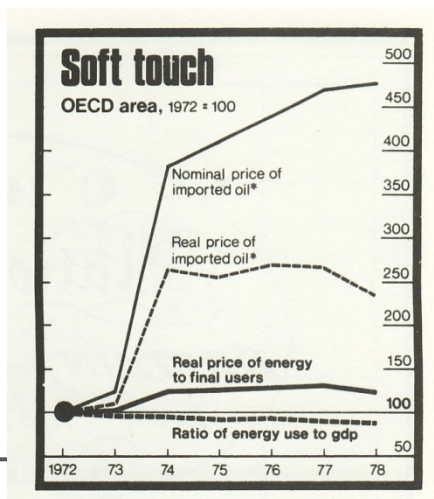
- Show data variation, not design variation

- 1973-1978: one vertical inch equals to \$8.00. In 1979, One vertical inch equals \$3-4
- 1973-1978: one horizontal inch equals 3.7 years, while 1979 equals 0.57 year



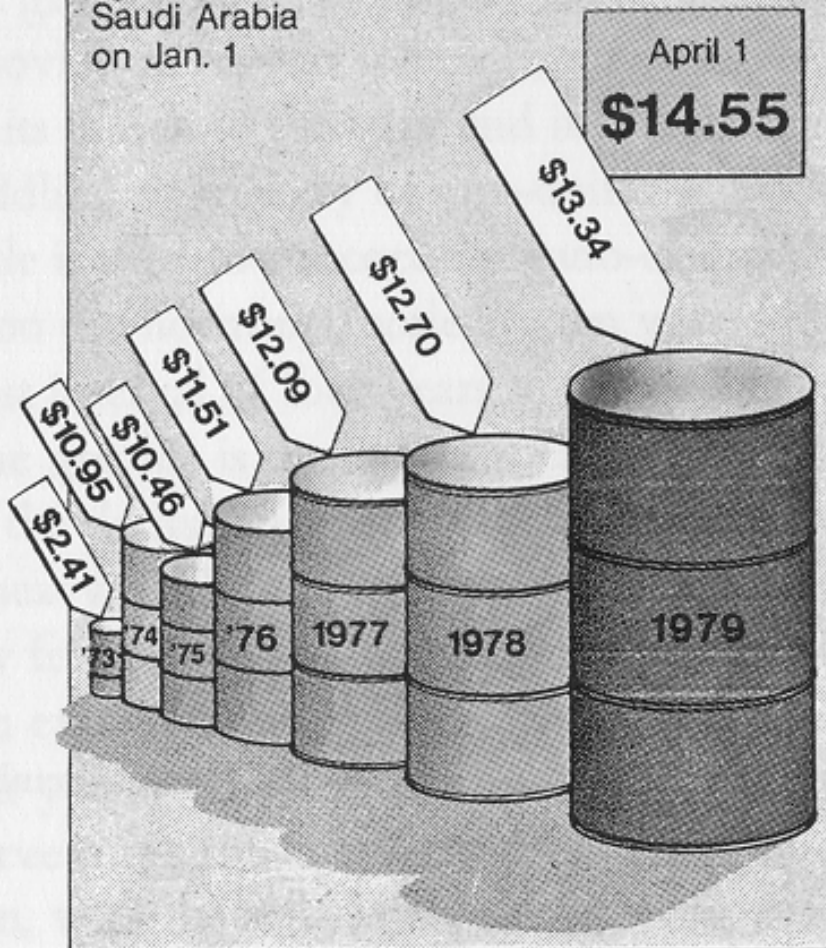
Example

- Lie factor: 9.5
- The price of oil is inflated so needs to be repaired.



IN THE BARREL...

Price per bbl. of
light crude, leaving
Saudi Arabia
on Jan. 1

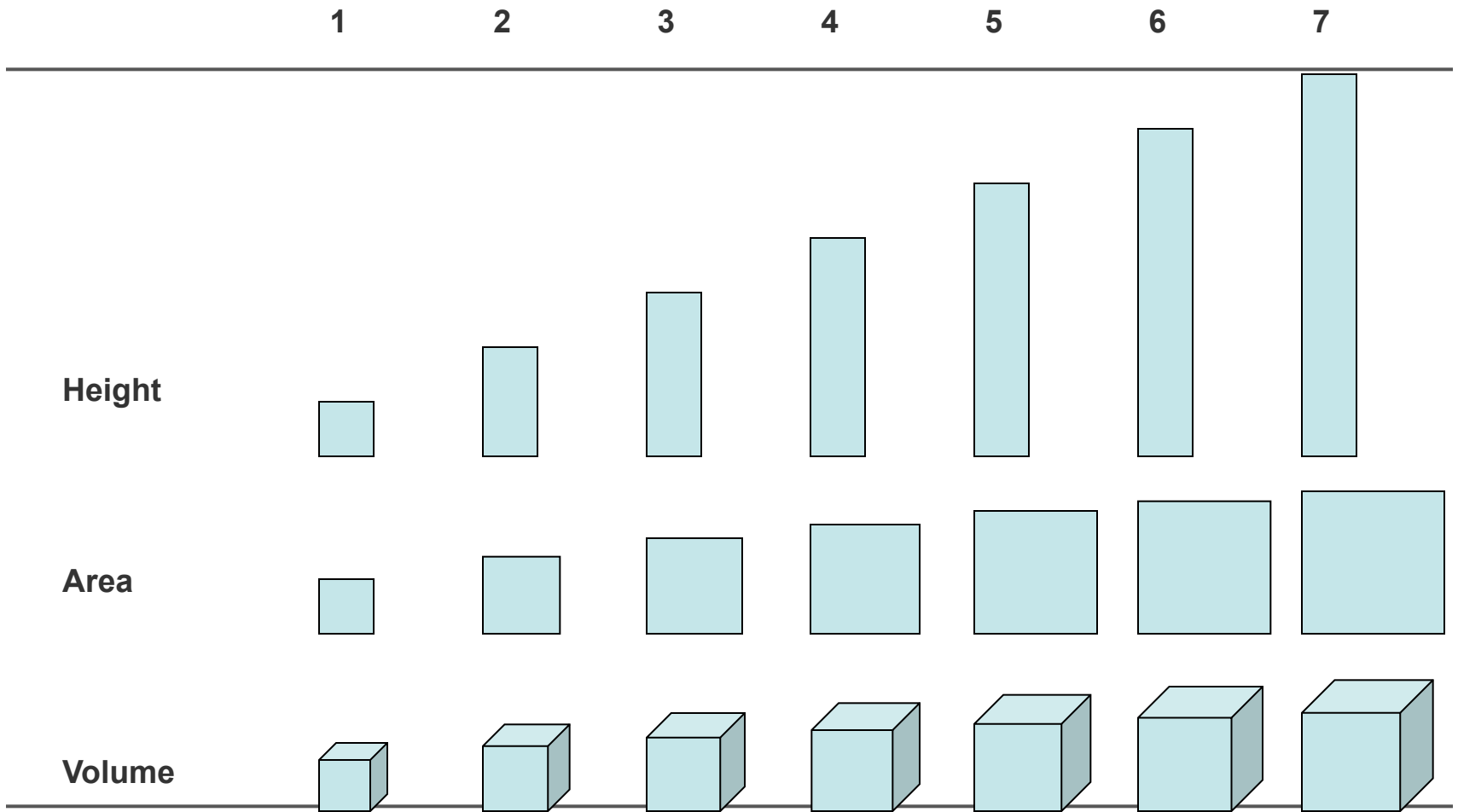


Time, April 9, 1979, p. 57.

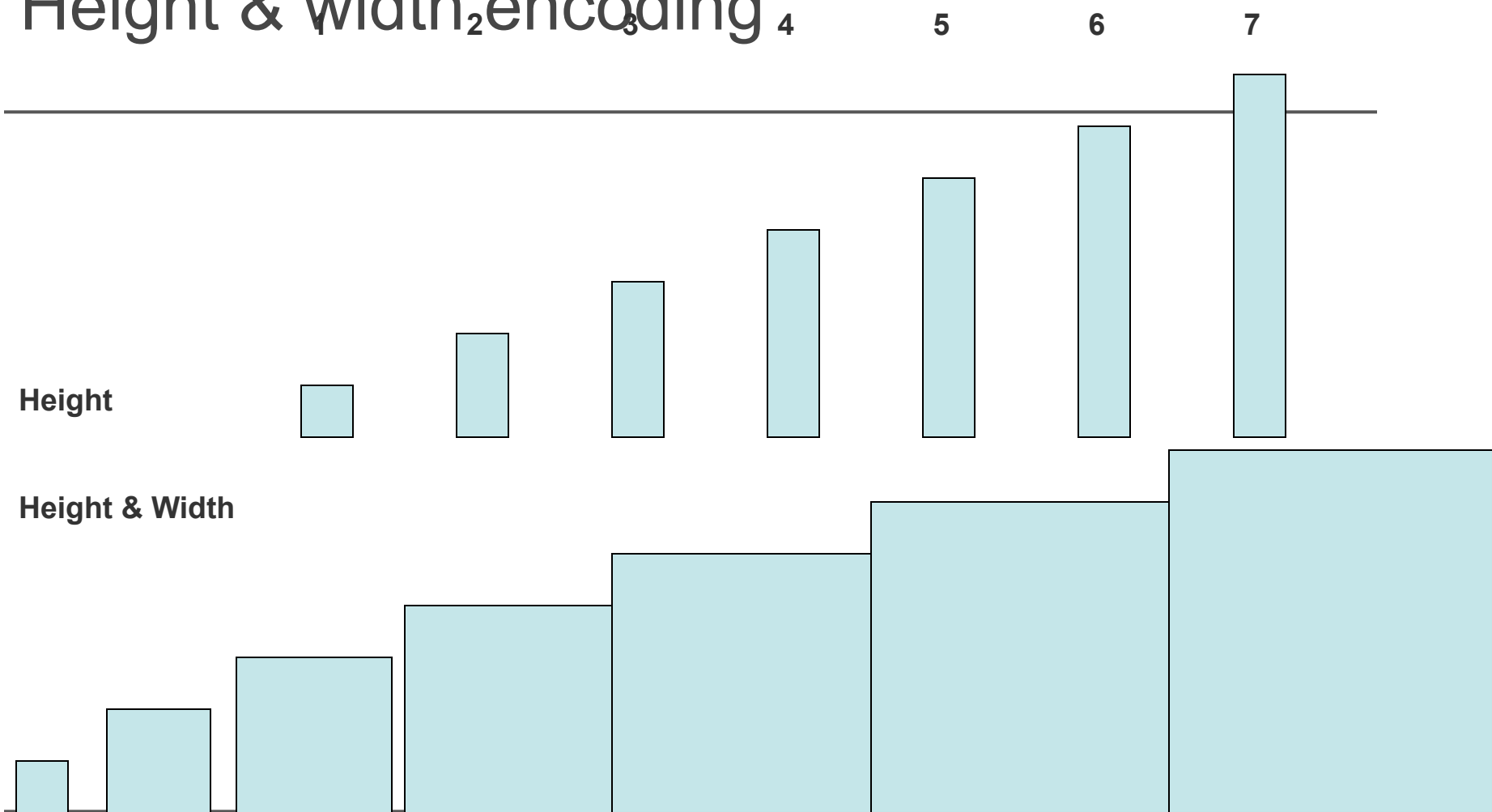
Height?
Diameter?
Surface area?
Volume?

73 - 79 data difference = 5.5x
73 - 79 volume difference = 270x

Problem with size encoding



Height & width₂encoding

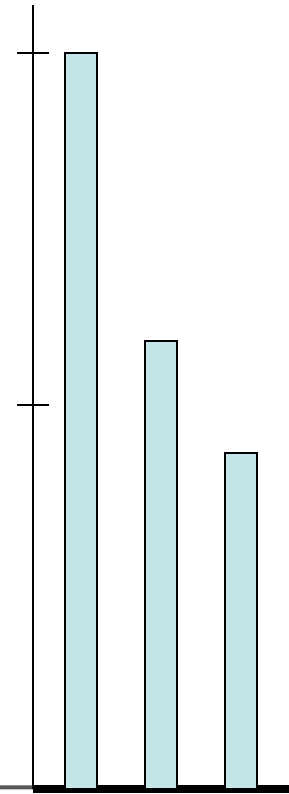
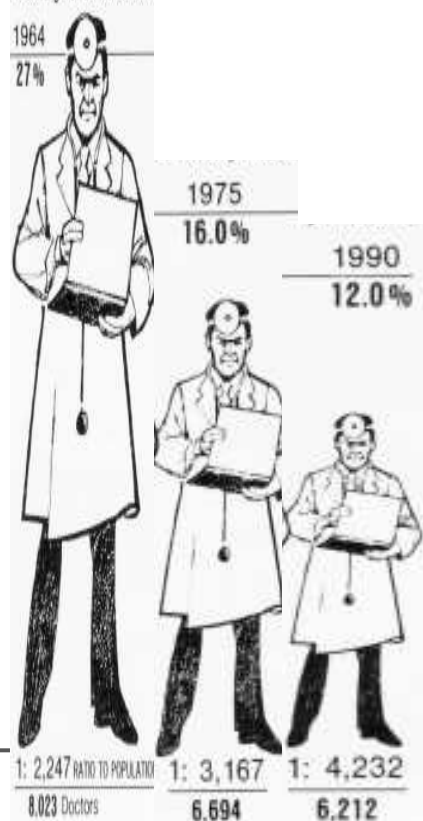


Solution: just use height

THE SHRINKING FAMILY DOCTOR In California

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Site Reading

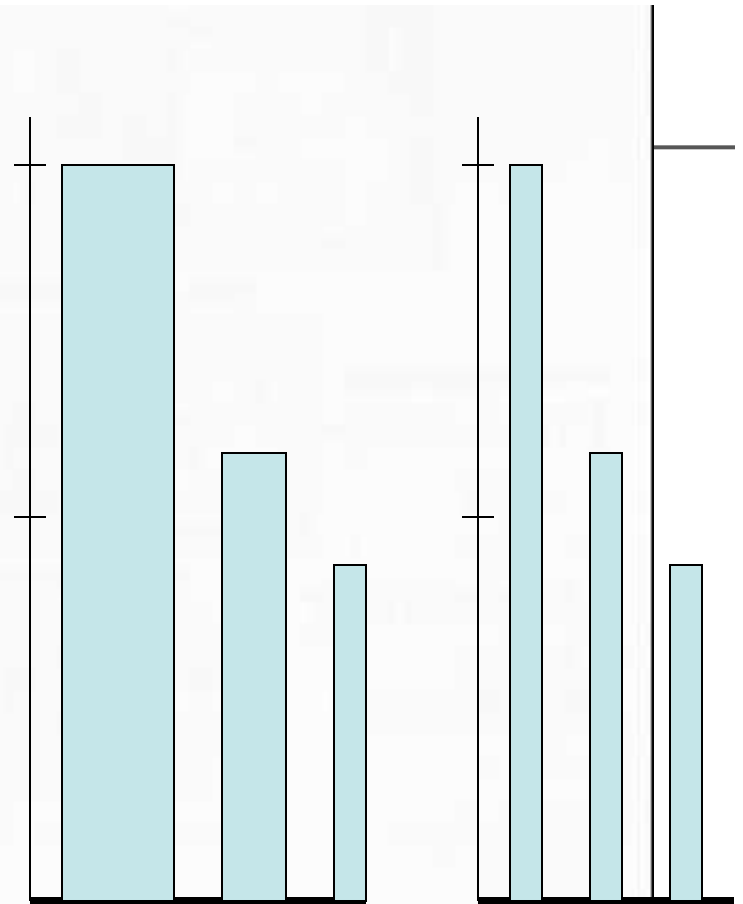
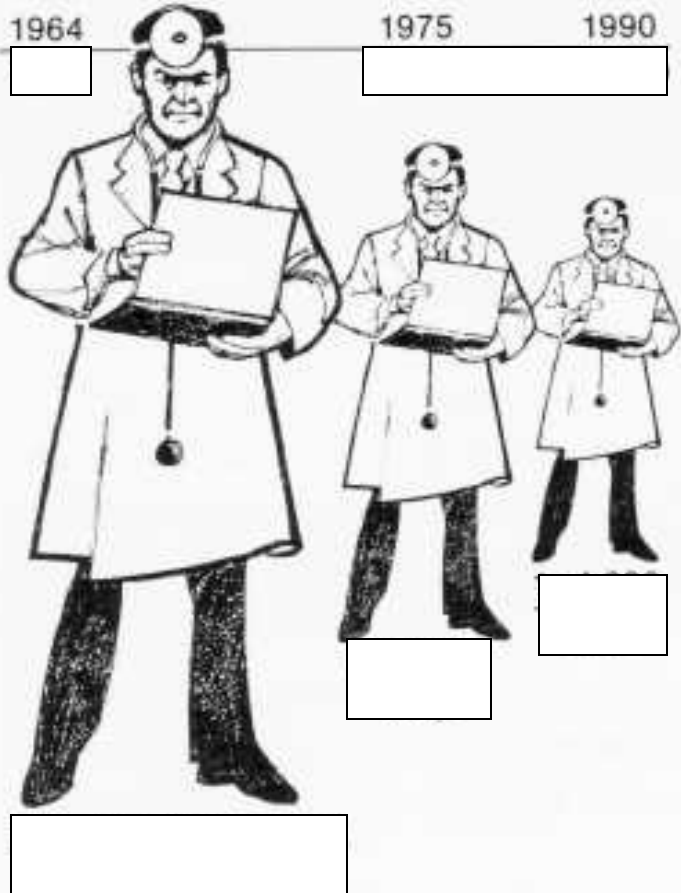
THE SHRINKING FAMILY DOCTOR In California

Percentage of Doctors Devoted Solely to Family Practice

1964

1975

1990

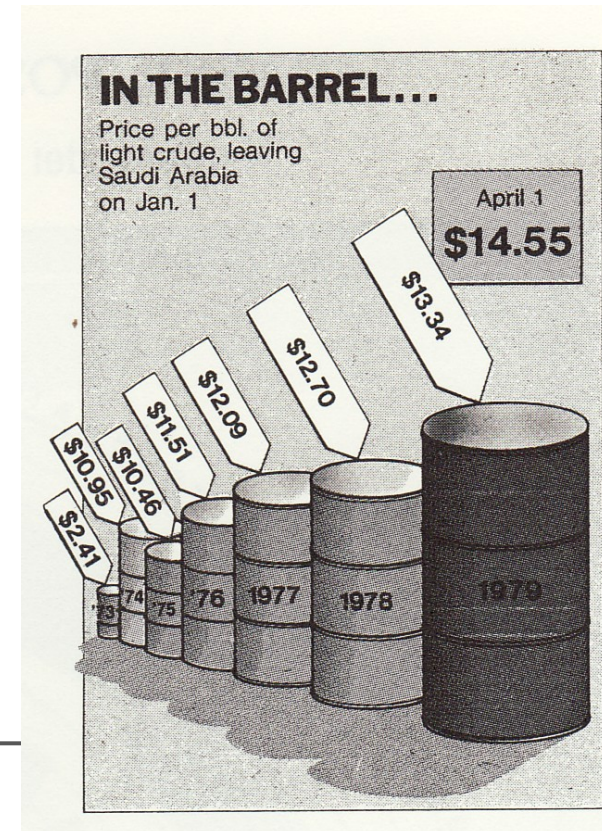
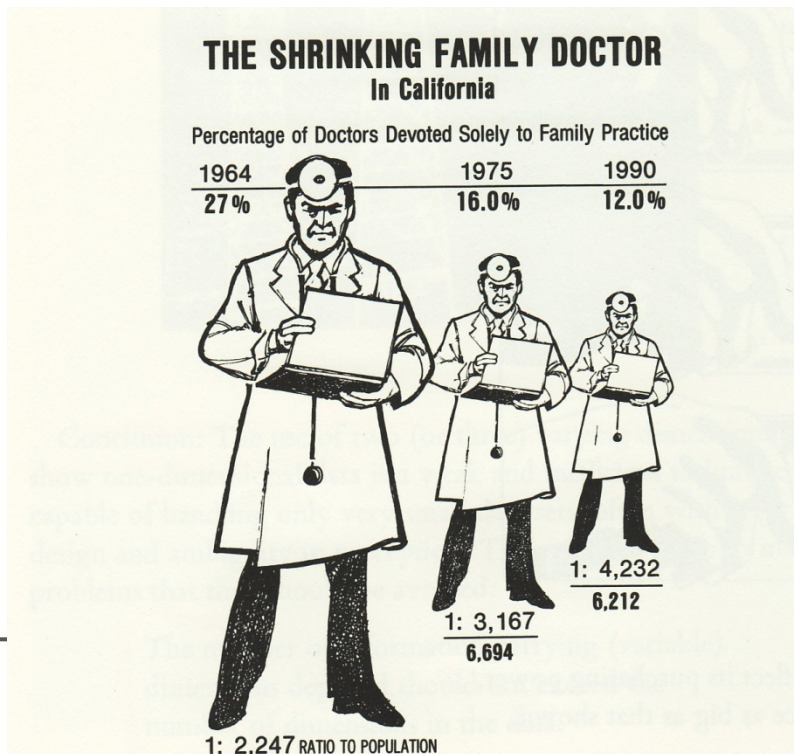


Los Angeles Times, August 5, 1979, p. 3-

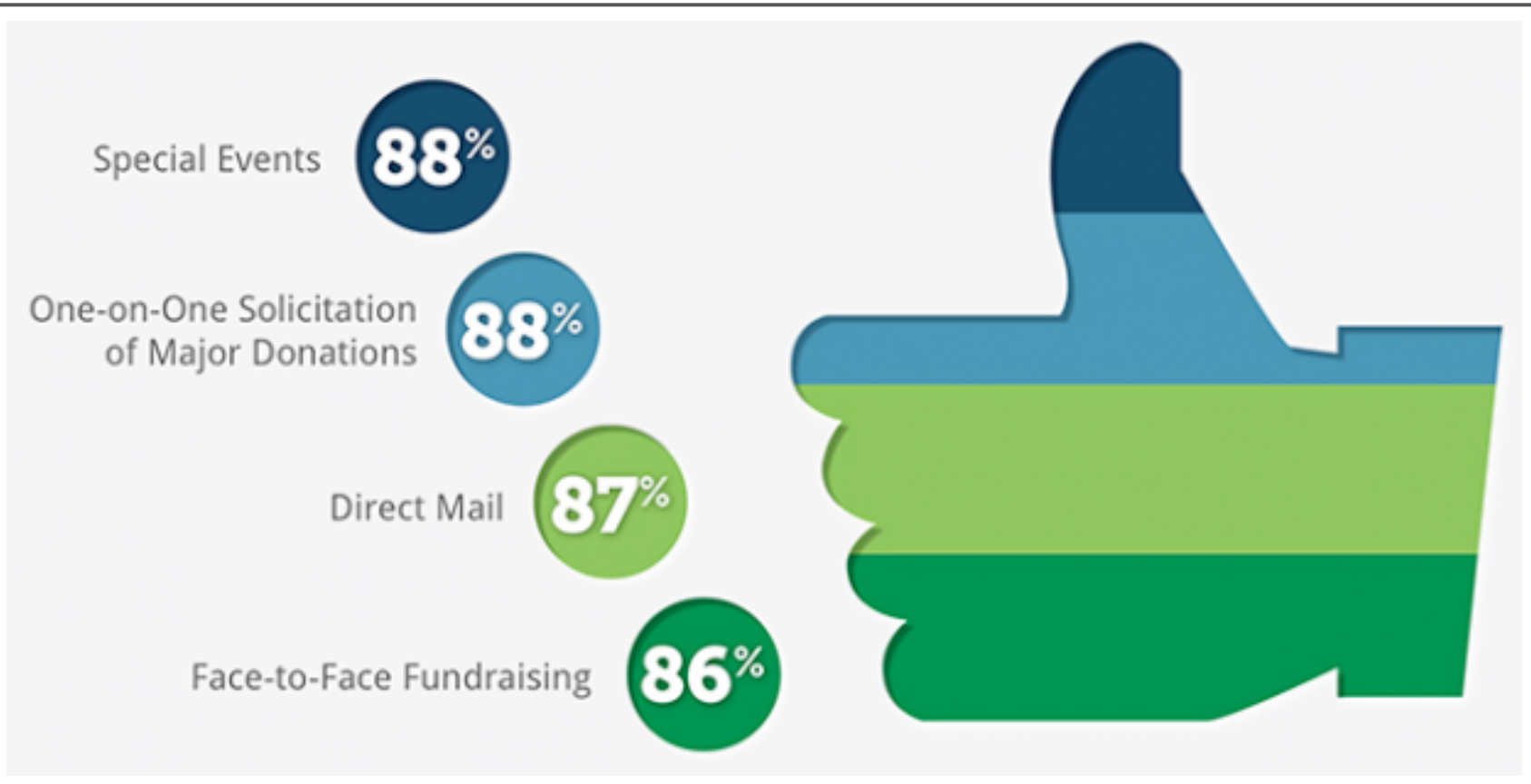
Visual Area and Numerical Measure

- Tricking the reviewer with design variation is to use areas to show 1D data

Lie factor: 2.8



What's being used here?

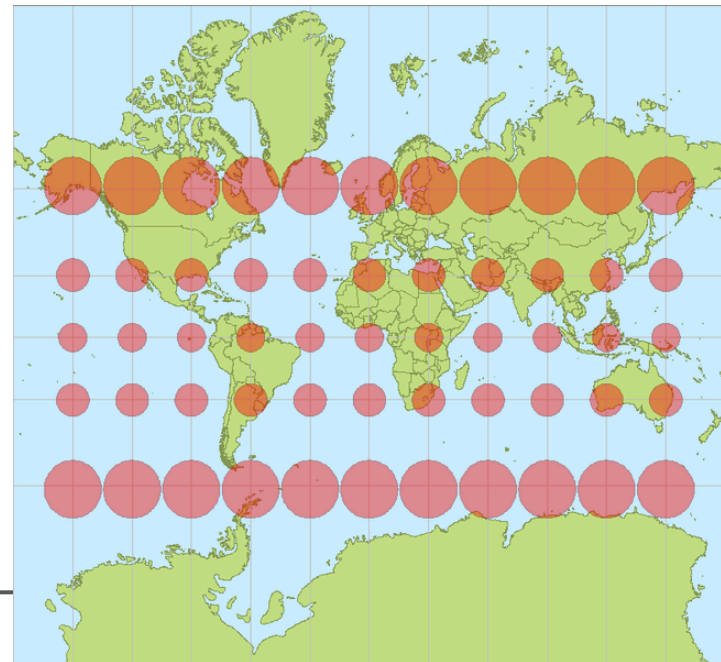


Something more familiar



Mercator projection

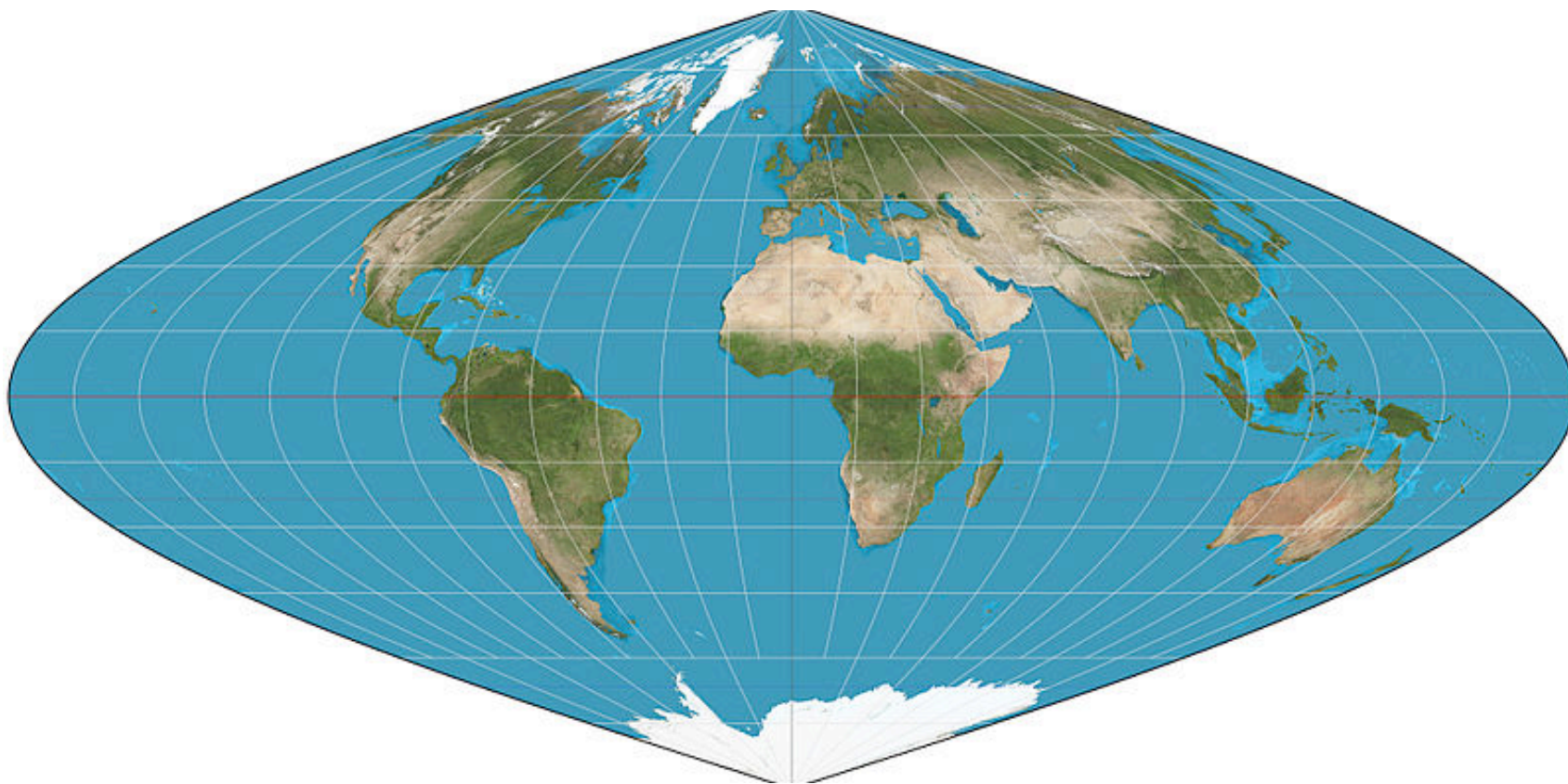
- Most maps use a version of the Mercator projection
- Designed for navigators to represent lines of constant course as straight segments
- So what's wrong?



Projections distort

- Greenland takes **as much space** on the map as Africa, when in reality Africa's area is **14 times greater** and Greenland's is comparable to Algeria's alone.
- Alaska takes **as much area** on the map as Brazil, when Brazil's area is nearly **five times** that of Alaska.
- Finland appears with a **greater north-south extent** than India, although India's is **greater**.
- Antarctica appears as the **biggest continent**, although it is actually the **fifth in terms of area**.

More accurate ... but unfamiliar!



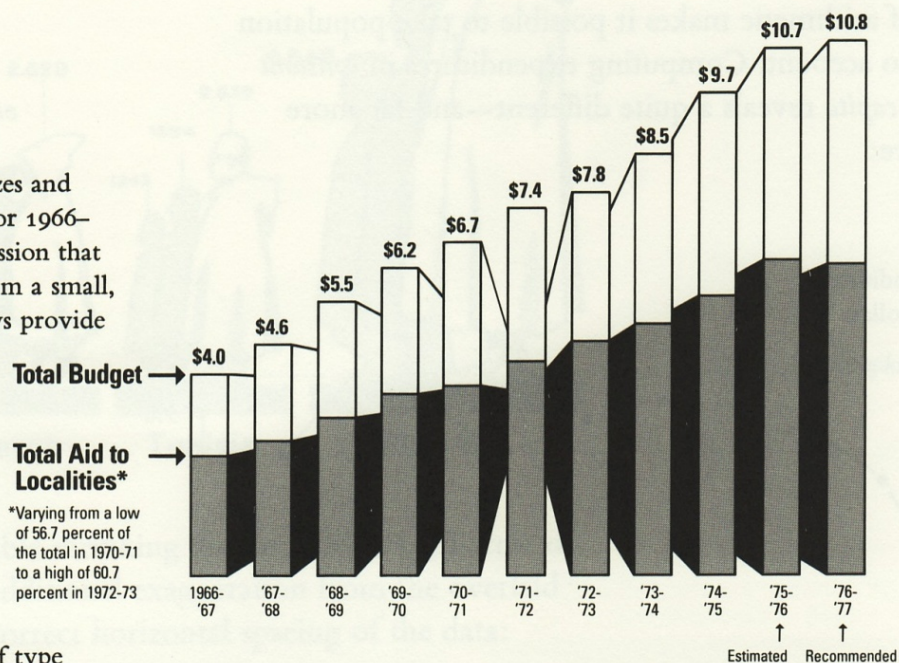
And more



Government Spending

- Tricks to exaggerate the growth of spending

This cluster of type emphasizes and stretches out the low value for 1966–1967, encouraging the impression that recent years have shot up from a small, stable base. Horizontal arrows provide similar emphasis.

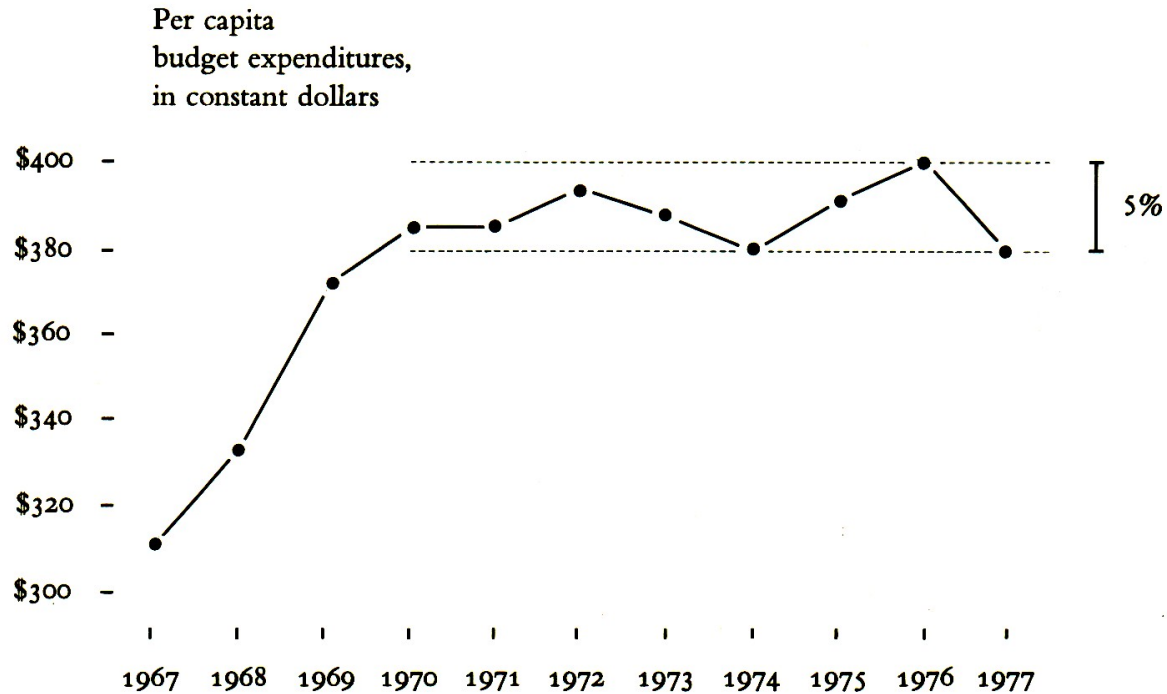


This squeezed-down block of type contributes to an image of small, squeezed-down budgets back in the good old days.

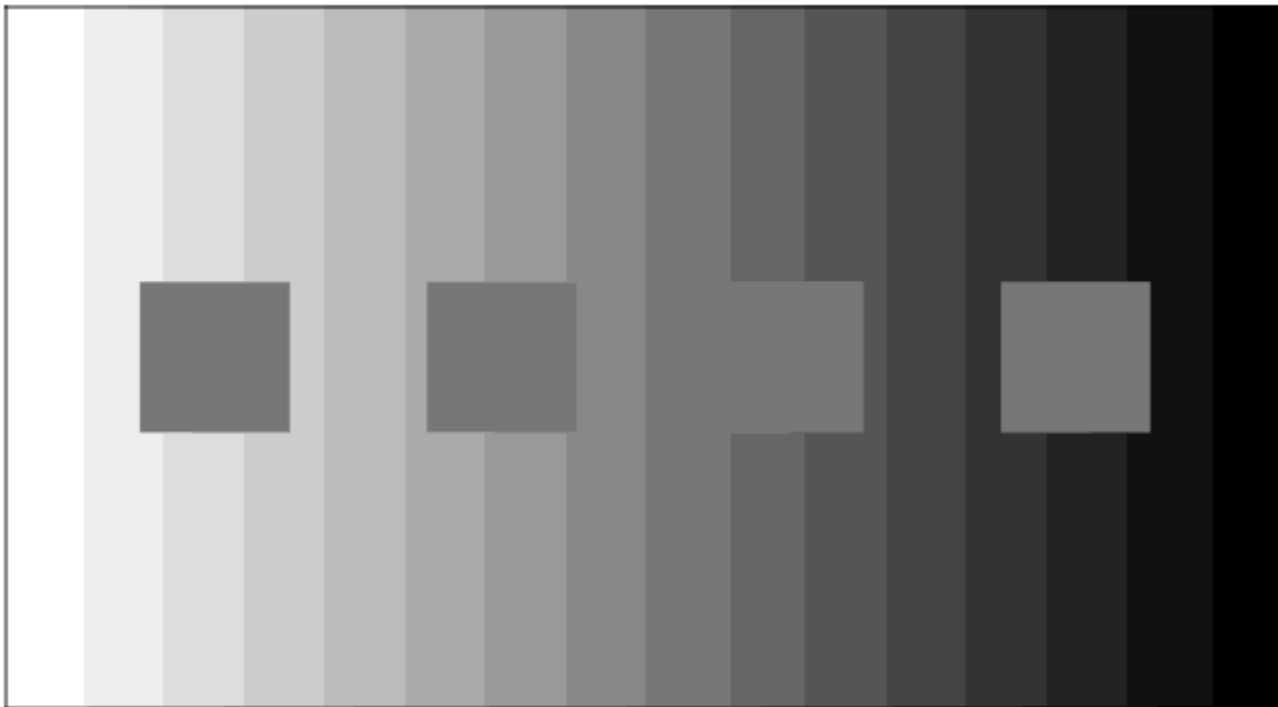
Arrows pointing straight up emphasize recent growth. Compare with horizontal arrows at left.

Real Government Spending

- Tricks to exaggerate the growth of spending



Remember the perceptual issues of colour



Contrast rules

- Rule 1: if you want objects of the same colour to look the same, make sure the (surrounding) background is consistent.
- Rule 2: if you want them to be easily see, use a background colour that contrasts sufficiently.

Be careful about implied meaning

- Certain representations impute meanings
- Cultural
- perceptual

Verbal-visual conflict: the Stroop effect

Look at the chart and say the COLOUR not the word

YELLOW	BLUE	ORANGE
BLACK	RED	GREEN
PURPLE	YELLOW	RED
ORANGE	GREEN	BLACK
BLUE	RED	PURPLE
GREEN	BLUE	ORANGE

Left – Right Conflict

Your right brain tries to say the colour but your left brain insists on reading the word.