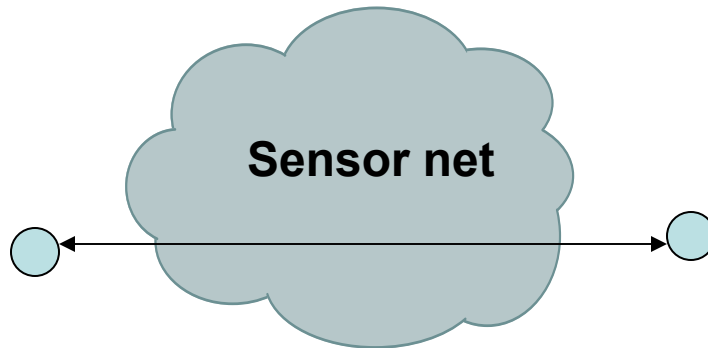
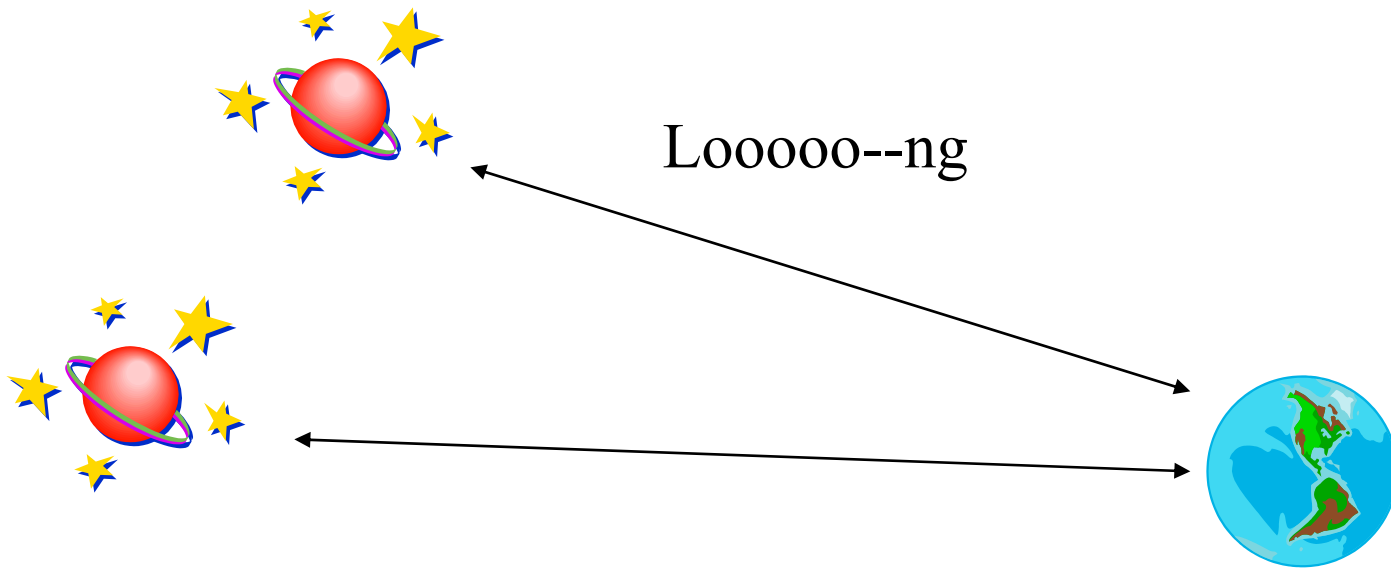


# Online Routing of Stochastically Arriving Bundles in Delay Tolerant Networks

Daniel C. Lee  
Simon Fraser University

# Delay Tolerant Networks

- Internet is **inter-net**. Why do we need another architecture to deal with heterogeneity?
- Internet protocol suit was not designed for links with intermittent connectivity or long propagation delay.



Long propagation delay  
Intermittent links (link occultation, frequent disconnection)

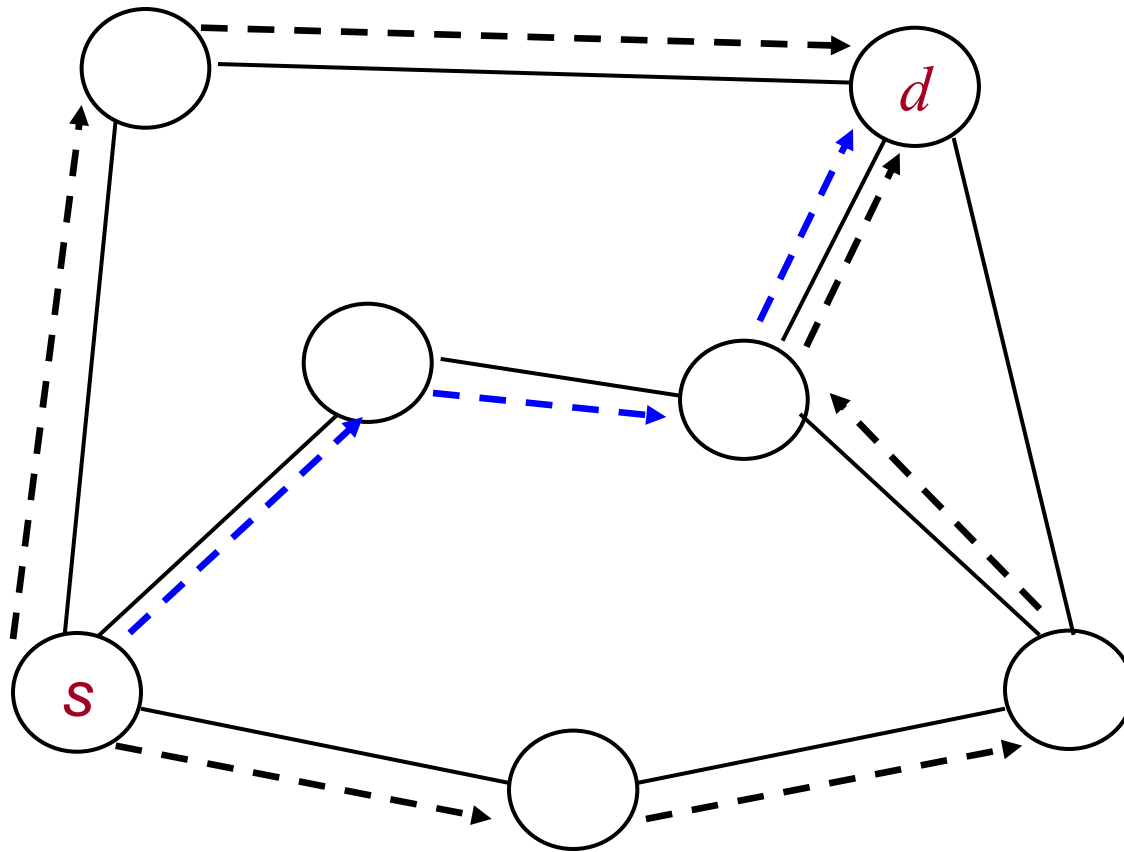
# Implicit assumptions behind internet protocol design

- Small round trip time
- Existence of a contemporaneous path

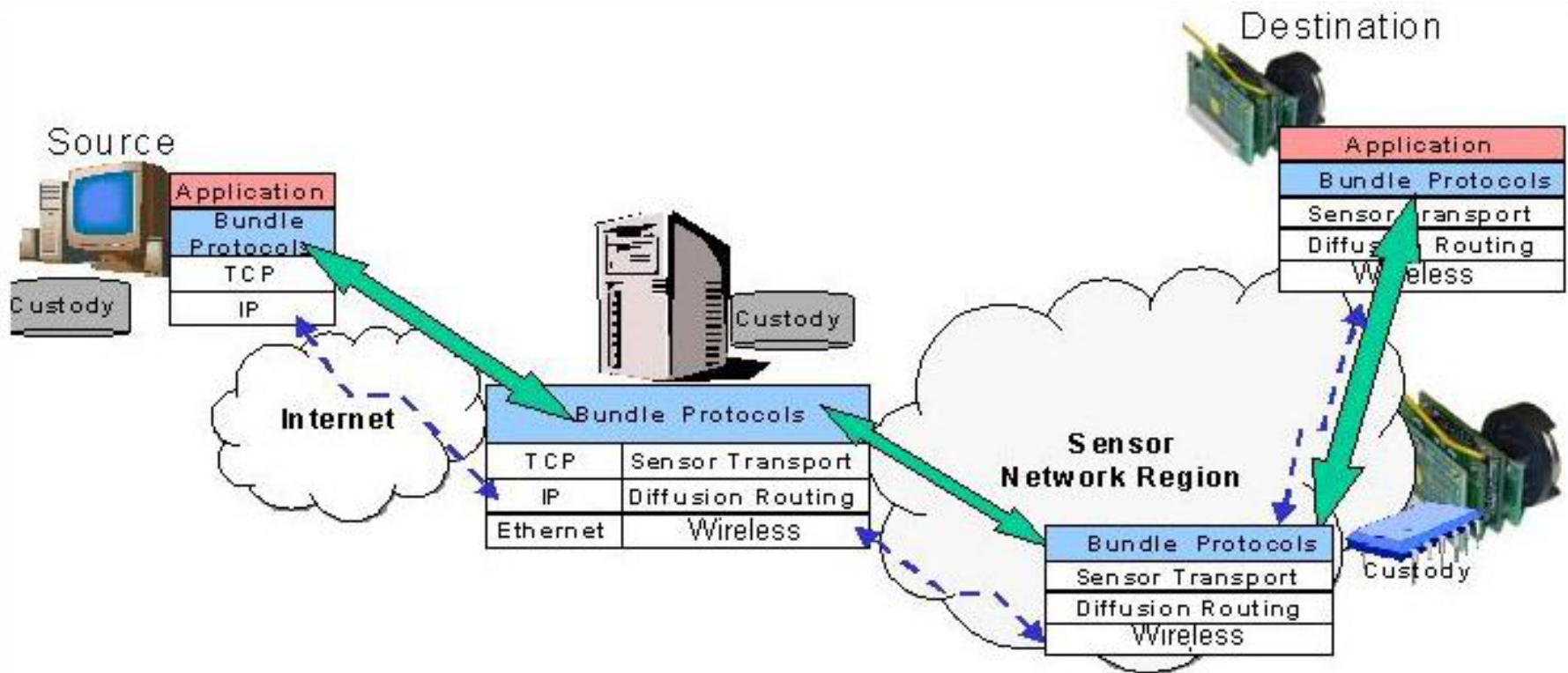
# Delay Tolerant Networks

- **Overlay** architecture; internet of internets
  - Extreme example: Mars internet, Earth internet, overlay architecture connecting them
- Message-oriented
  - Non-interactive due to disconnection of links
- Hop-by-hop reliability
  - Not end-to-end reliability like IP suit
  - Message (bundle) custody transfer

# DTN nodes connecting performance challenging links

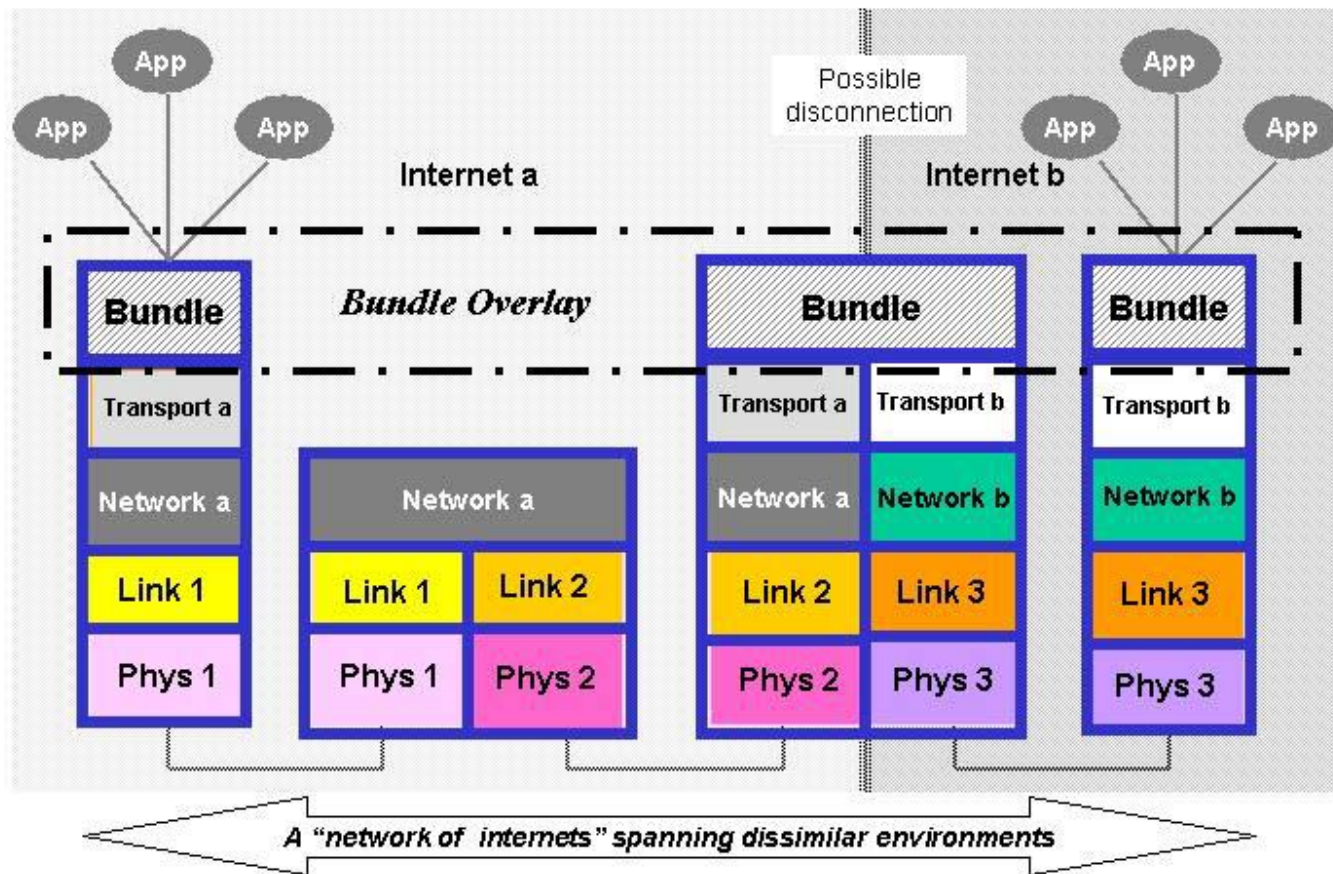


# Key DTN Concept



# DTN Bundles as an application overlay

Bundles: A Store and Forward Application Overlay

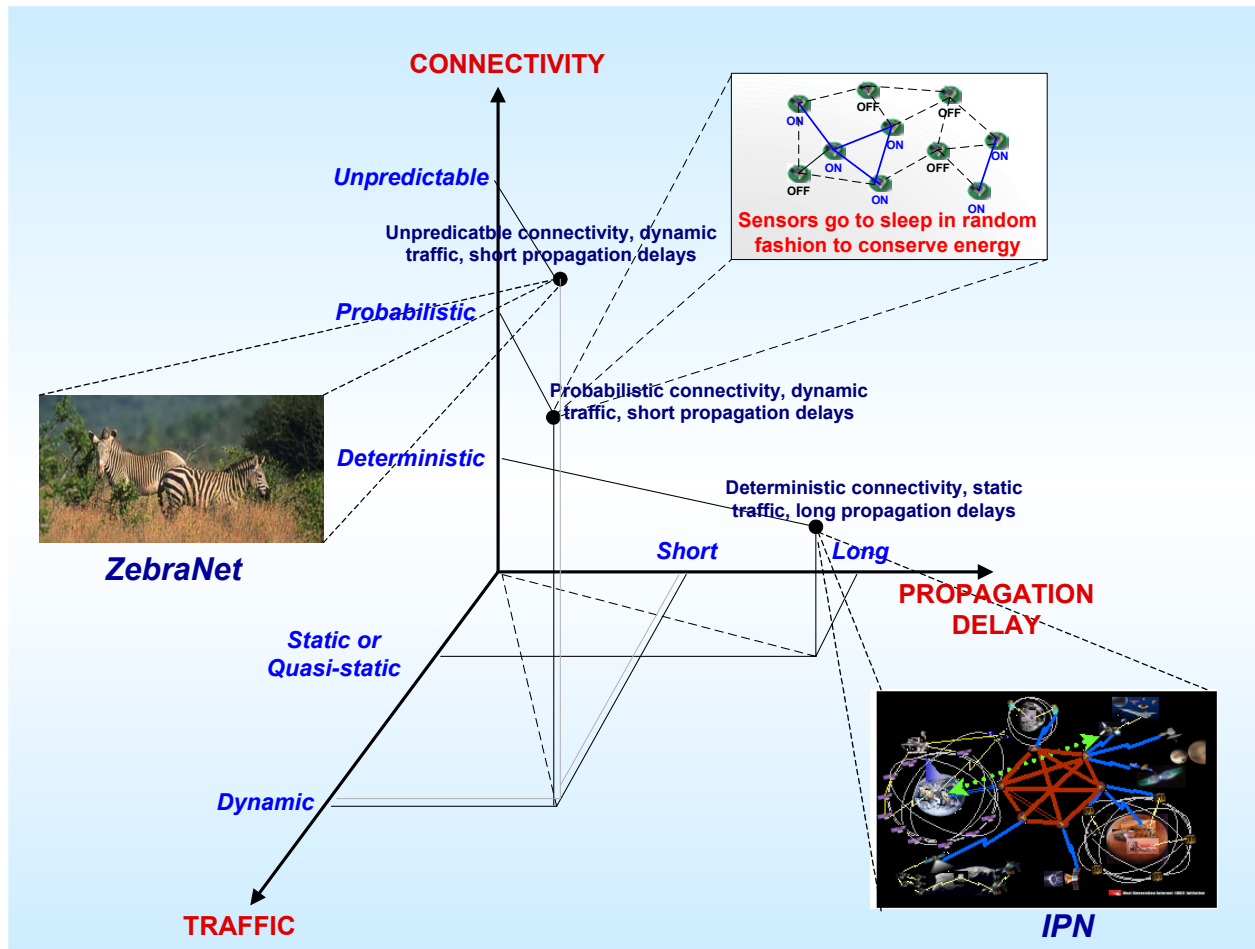




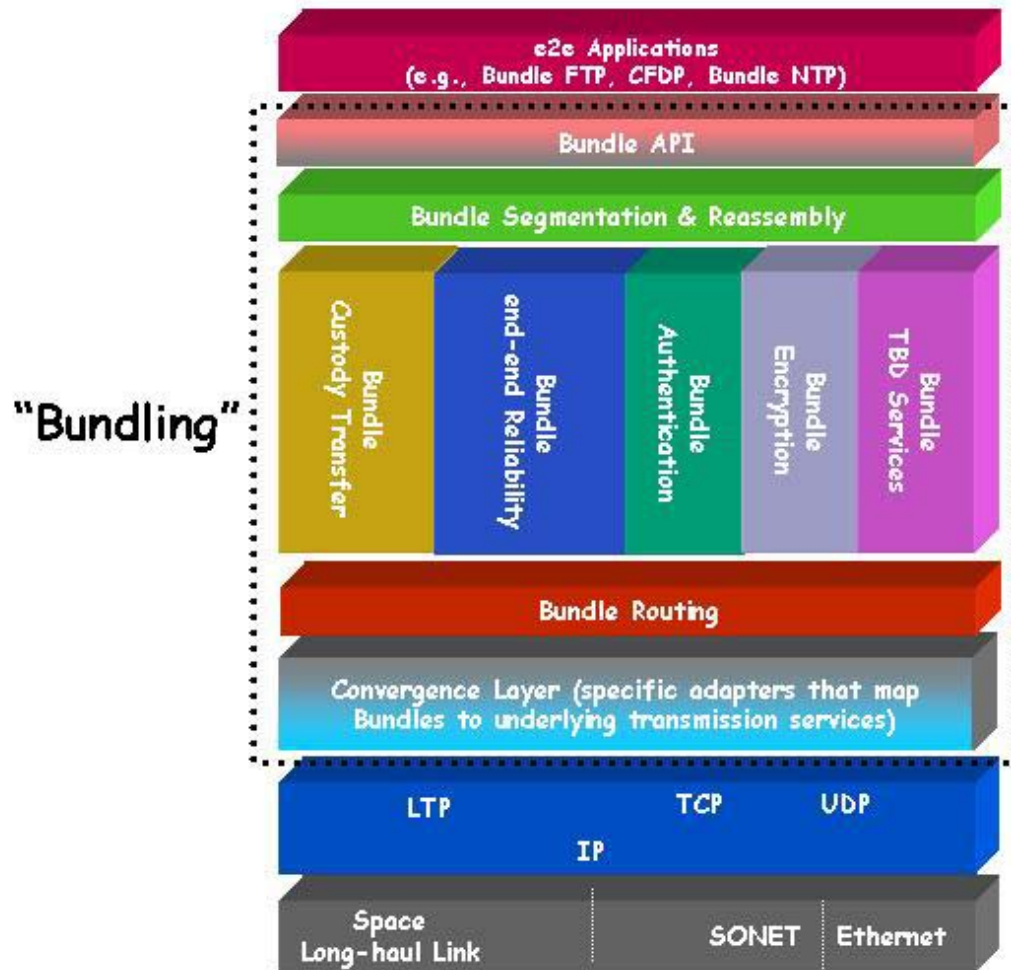
# Research: Bundle Routing

- Links go **on and off** and **link speed is time-varying**.
  - Randomly
  - Deterministically
- Bundle arrivals may be random or deterministic
- Control variables
  - Joint routing and transmission scheduling

# Problem Space of Bundle Routing



# Layering of Bundle Services, securities and reliabilities of Bundle Transfer



# System Model

- DTN nodes and links are modeled by a graph  $(V, E)$ .
- Time-varying link speed  $r_{ij}(\tau)$  (e.g., bits per second), the maximum transmission rate allowed at time  $\tau$ .
- Exogenous bundle arrivals at node  $s$ , destined to node  $d$ :  
Poisson process with arrival rate  $\lambda_{sd}$
- Bundle length: random variable  $L_{sd}$ , with pdf  $p_{sd}(l)$
- A node  $i$ 's online routing and transmission decision upon a bundle arrival:
  - \* The next node  $j$
  - \* Transmission rates  $f_{ij}(t)$

# Link delay model

For the model to be more inclusive, we can capture propagation delay and the case of packets arriving out of order.

Suppose that a bundle becomes available for transmission at time  $t$ .

Bundle transfer delay through link  $(i, j)$  is

$$\max_{0 \leq s \leq L} \left\{ \Delta(s, t, f) + d_{ij}^p \left( t + \Delta(s, t, f) \right) \right\}$$

where  $\Delta(s, t, f)$  is the time that elapses from  $t$  until the  $s$ th segment

is transmitted (i.e.,  $\int_t^{t+\Delta(s, t, f)} f(\tau) d\tau = s$  in fluid model),

$d_{ij}^p(\tau)$  is the propagation delay of the segment that is transmitted at time  $\tau$ .

# In designing a policy

- One must think of the end-to-end bundle delays
- Prevent overflows at the receiving node
  - Limited storage, extreme importance of power
  - Feedback-based flow control is impractical

# Suggestion: Online routing based on nominal flows

$\bar{r}_{ij}$ : average link rate, time average of  $r_{ij}(t)$  or  $E[r_{ij}(t)]$  of stationary random process

Feasible set of flows  $\{f_{ij}^{sd} \mid i, j, s, d \in V\}$

$$f_{ij}^{sd} \geq 0, \forall s, d, i, j$$

$$\sum_j f_{sj}^{sd} = \lambda_{sd} E[L_{sd}], \forall s, d$$

$$\sum_i f_{id}^{sd} = \lambda_{sd} E[L_{sd}], \forall s, d$$

$$\sum_k f_{ki}^{sd} = \sum_j f_{ij}^{sd}, \forall i \neq s, d, \forall s, d$$

$$\sum_{s,d} f_{ij}^{sd} < \bar{r}_{ij}, \forall i, j \quad \text{Use } \sum_{s,d} f_{ij}^{sd} < \bar{r}_{ij} - \epsilon_{ij}, \forall i, j$$

# Determine nominal flows offline: Example

M/M/1 approximation of queue length for link  $(i, j)$ :  $\frac{\sum_{sd} f_{ij}^{sd}}{\bar{r}_{ij} - \sum_{sd} f_{ij}^{sd}}$

buffer (storage) occupancy at node  $i$ :  $\sum_j \frac{\sum_{sd} f_{ij}^{sd}}{\bar{r}_{ij} - \sum_{sd} f_{ij}^{sd}}$

Feasible set of flows that

$$\max_{\{f_{ij}^{sd} \mid i, j, s, d \in V\}} \min_i \left[ B_i - \sum_j \frac{\sum_{sd} f_{ij}^{sd}}{\bar{r}_{ij} - \sum_{sd} f_{ij}^{sd}} \right],$$

where  $B_i$  is the storage capacity at node  $i$ .



# If we need no discriminate s-d pairs

$$\max_{\{f_{ij}^d \mid i, j, d \in V\}} \min_i \left[ B_i - \sum_j \frac{\sum_{sd} f_{ij}^d}{\bar{r}_{ij} - \sum_d f_{ij}^d} \right]$$

subject to

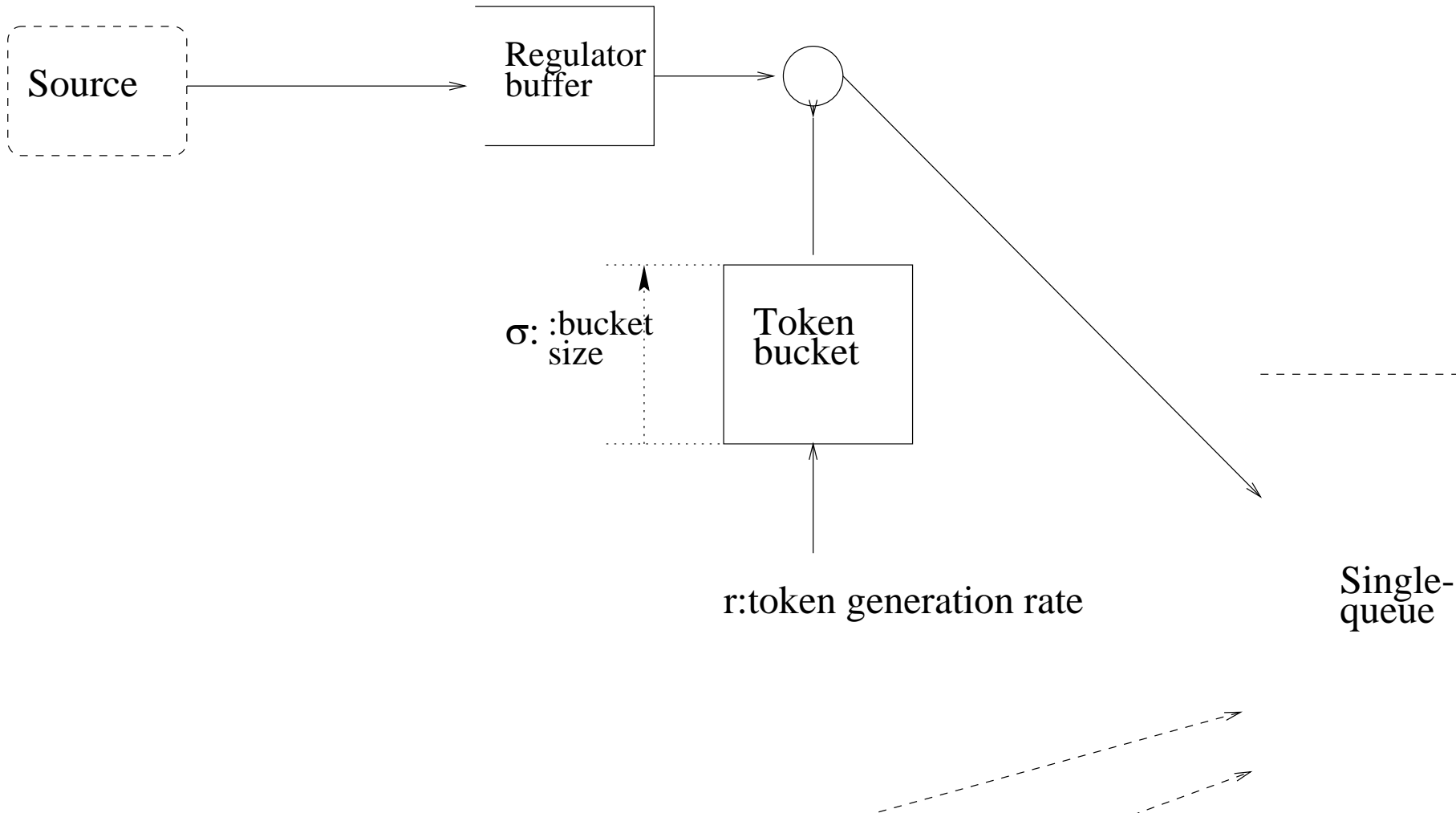
$$f_{ij}^d \geq 0, \quad \forall d, i, j$$

$$\sum_d f_{ij}^d \leq \bar{r}_{ij} - \varepsilon_{ij}, \quad \forall i, j$$

$$\sum_j f_{ij}^d = \lambda_{id} E[L_{id}] + \sum_k f_{ki}^d, \quad \forall i, \forall d \neq i$$

$$\sum_k f_{kd}^d = \sum_s \lambda_{sd} E[L_{sd}], \quad \forall d$$

# Suggested Online routing: leaky bucket



# Online algorithm

- Run for each link  $(i, j)$  and destination  $d$  a leaky bucket with credit rate  $f_{ij}^d$ .
  - \* Credit rate ensures that the average flow rate never exceeds nominal flow  $f_{ij}^d$ .
  - \* Bucket size limits burstiness, so that the buffer overflow at next node  $j$  may not be likely.
- Routing decision: Upon arrival of bundle with size  $L$  destined to node  $d$ , choose the next-hop a node from the nodes that have accumulated credit at least  $L$  for destination  $d$ .
- If no such neighboring node exists, wait until one of the neighbors accumulate enough credit.