

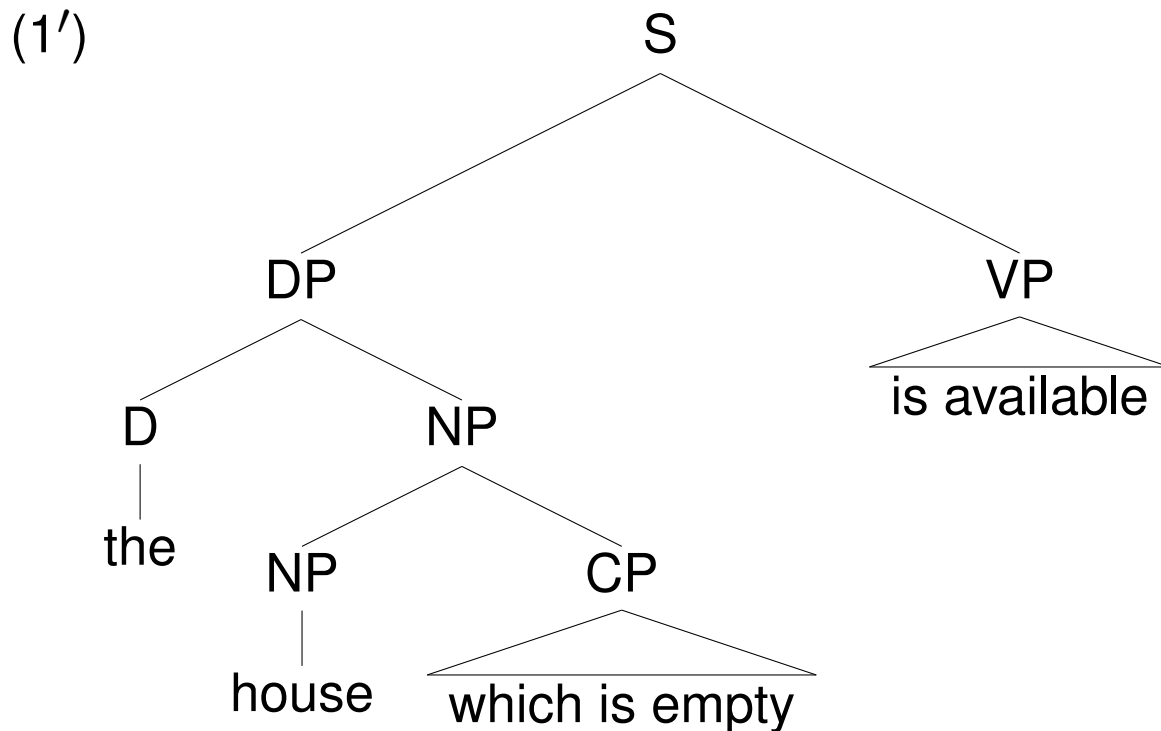
# Relative Clauses, Variables, Variable Binding (Part I)

Heim and Kratzer  
Chapter 5

- Relative clauses are another kind of noun modifier, and a good way to introduce variables and variable binding.
- We will start with a simplified version of variable assignments, and then present a more complicated, full version later that will enable us to deal with multiple variables.

## 5.1 Relative clauses as predicates

- Read the quote from Quine 1960 in the text. Relative clauses are just another kind of noun modifier and are of type  $\langle e, t \rangle$ .
- They combine with the head noun via PM and then combine with the determiner by FA. Check out the semantic types of the nodes in the following tree.



## 5.1 Relative clauses as predicates (cont.)

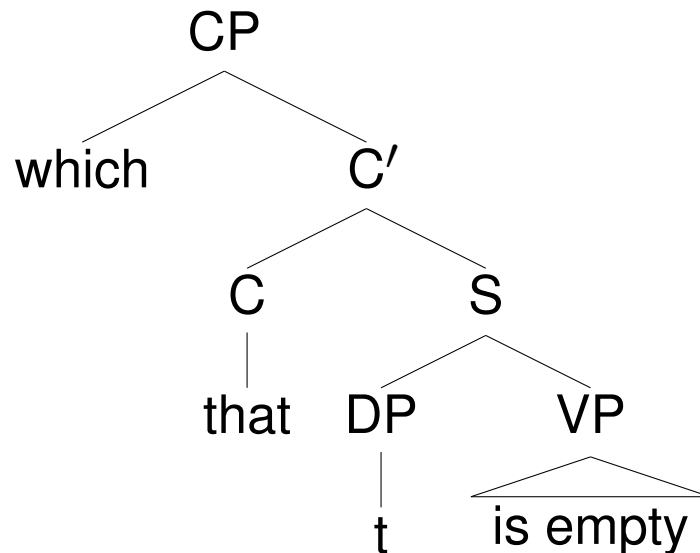
- Restrictive relative clauses, like (1), are thus different from nonrestrictive relative clauses, like (2).
- Only (2) presupposes that there is only one house.
- We will only talk about restrictive relative clauses here.

**(1) The house which is empty is available.**

**(2) The house, which is empty, is available.**

## 5.2 Semantic composition within the relative clause

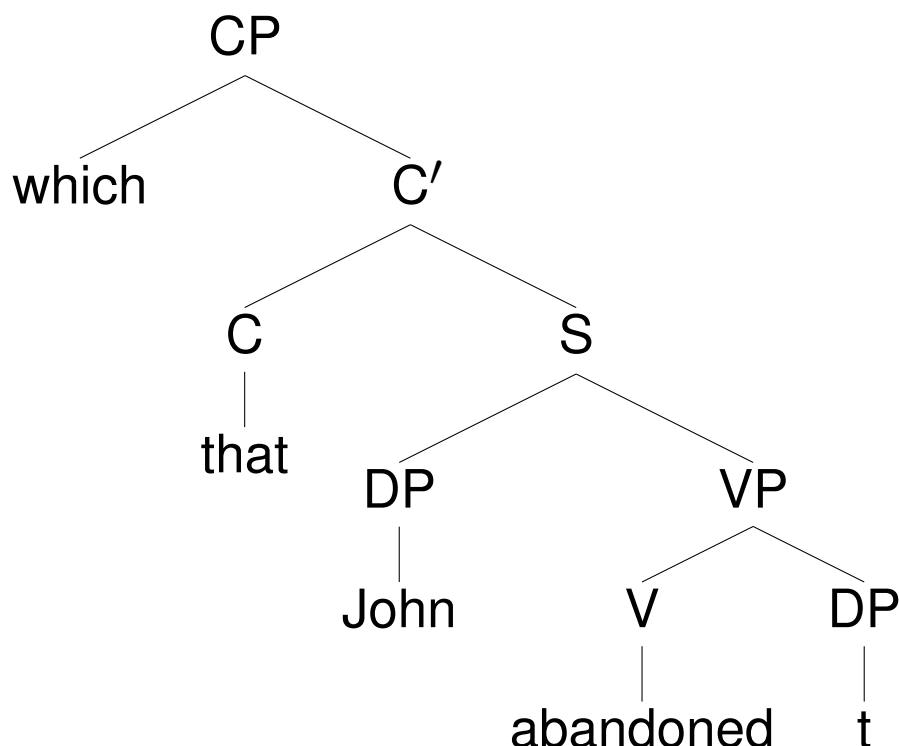
(1)



- We assume that either “which” or “that” is deleted on the surface.
- We will henceforth assume that phrases with determiners, proper names, pronouns and traces are DPs.
- We can’t just assume that the VP sends its semantic value all the way up through the tree because there are also object relatives.

## 5.2 Semantic composition within the relative clause (cont.)

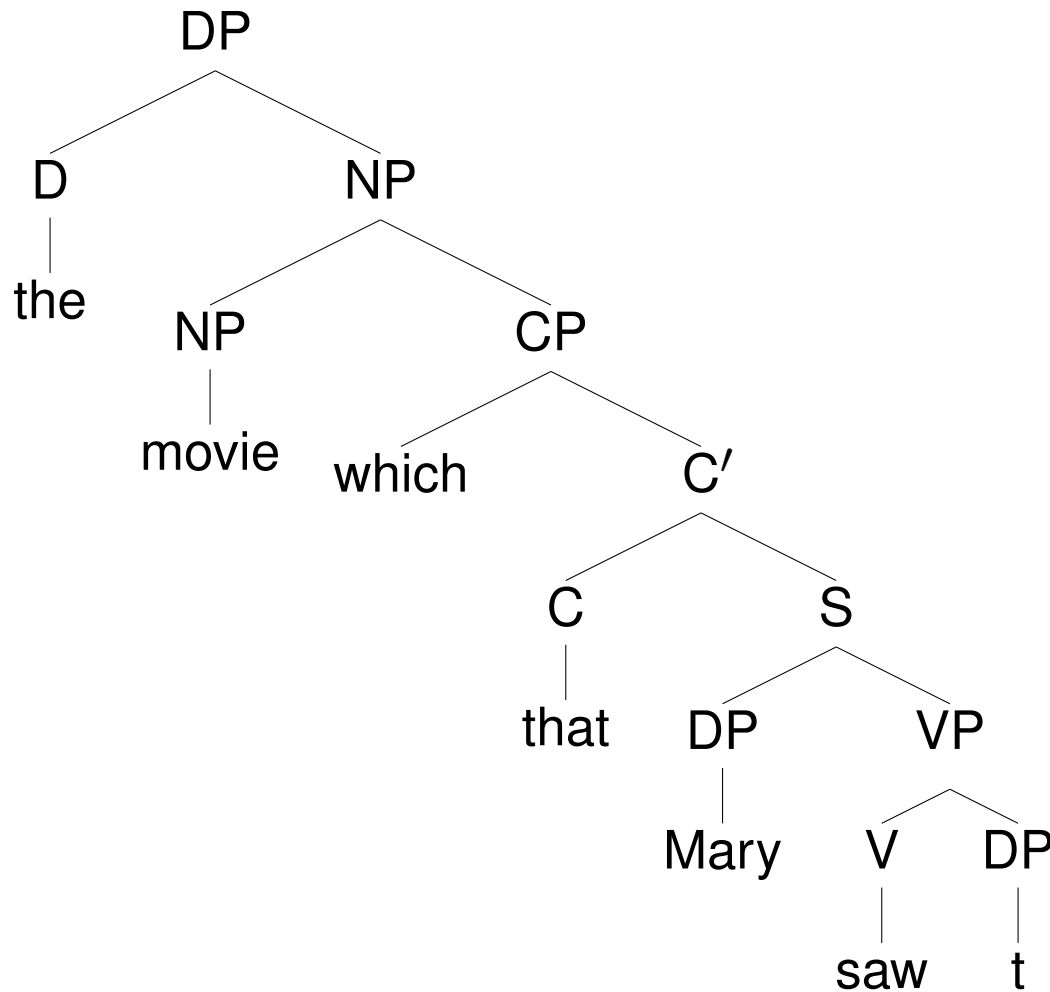
(2)



- (2) should mean:  $\lambda x \in D_e . \text{John abandoned } x$ .
- What are the semantic values of traces? We want traces to be of type  $e$ , but does it make sense to assign a referent to the trace?

### 5.2.1. Does the trace pick up a referent?

(3)



- It is sometimes thought that the relative pronoun is anaphorically related and picks up the referent from its head, but where is there a DP antecedent?

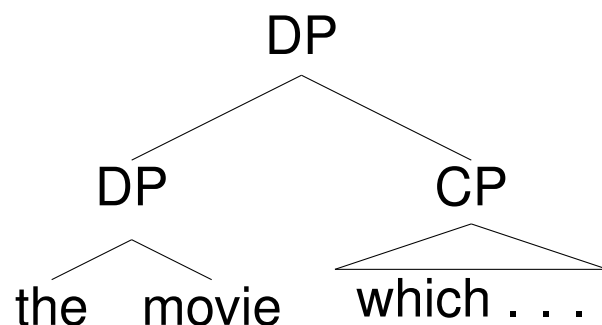
- It can't be the DP as a whole because the denotation of the whole is supposed to be built up from the denotations of its parts, so we need the denotation of the part first.



### 5.2.1. Does the trace pick up a referent? (cont.)

- The alternative phrase structure in (4) also will not work because if the bottom DP is of type  $e$  and the relative clause is of type  $\langle e, t \rangle$ , then the whole DP will be of type  $t$ , which is not correct.

(4)



- We need a new semantic construct: the variable.

## 5.2.2 Variables

- A variable denotes an individual, but only *relative to a choice of an assignment of a value*.

(5) Preliminary definition: An *assignment* is an individual (that is, an element of  $D$  ( $= D_e$ )).

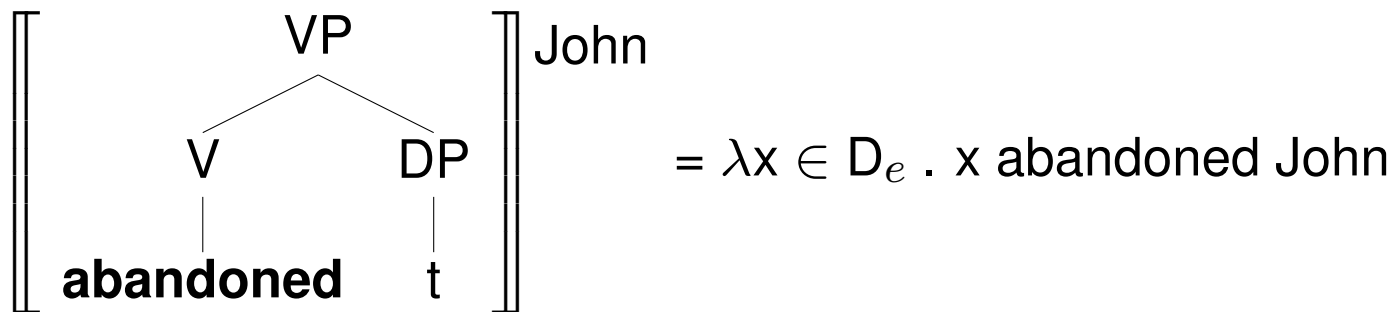
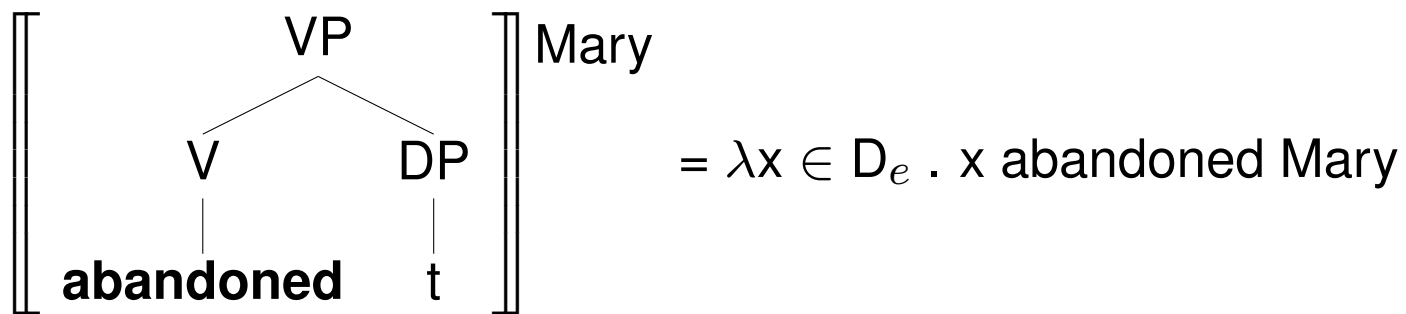
(6) The denotation of “t” under the assignment Texas is Texas.

(7)  $\llbracket t \rrbracket^{\text{Texas}} = \text{Texas}$ .

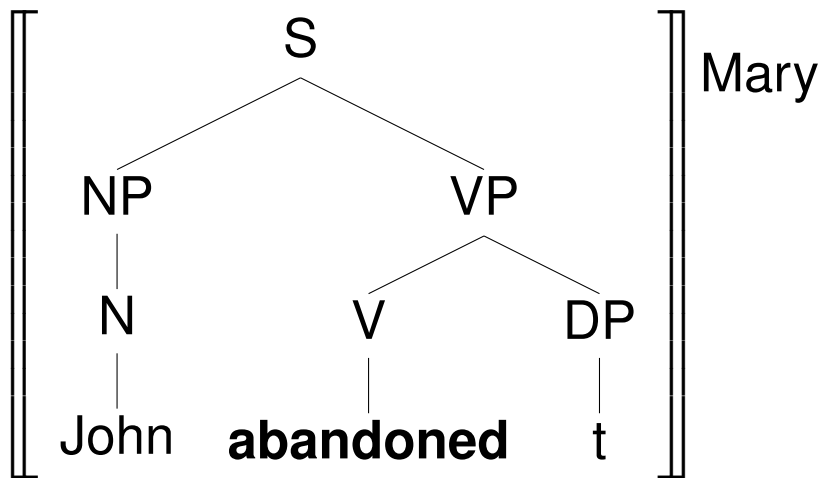
(8) If  $\alpha$  is a trace, then for any assignment  $a$ ,  $\llbracket \alpha \rrbracket^a = a$ .

- We must allow the denotations of large phrases that contain traces to be assignment-relative as well.

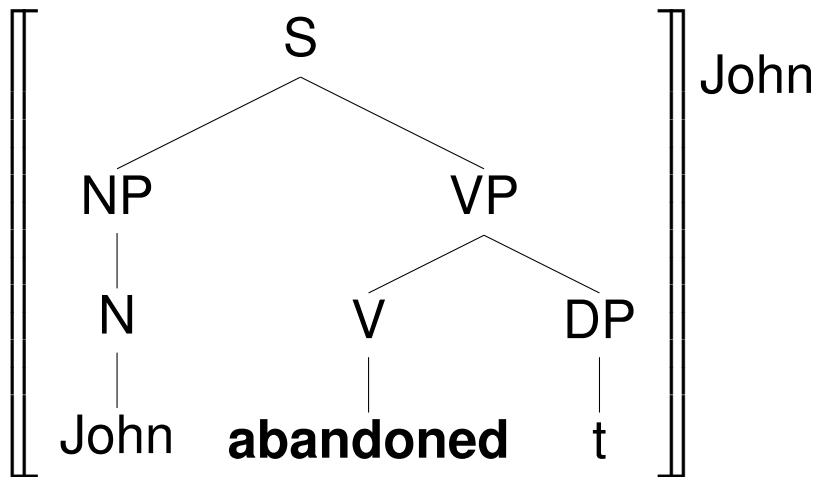
## 5.2.2 Variables (cont.)



## 5.2.2 Variables (cont.)



= 1 iff John abandoned Mary.



= 1 iff John abandoned John.

## 5.2.2 Variables (cont.)

- Now we have sentences that have truth conditions *per se* and also sentences (in relative clauses) that need assignment-relative denotations. This will affect all the composition principles.
- Instead of duplicating composition principles to deal with each case, it is simpler to formulate all our composition principles for assignment-dependent denotations and introduce assignment-independent denotations through a definition:

(9) For any tree  $\alpha$ ,  $\alpha$  is the domain of  $\llbracket \cdot \rrbracket$  iff for all assignments  $a$  and  $b$ ,  $\llbracket \alpha \rrbracket^a = \llbracket \alpha \rrbracket^b$ .

If  $\alpha$  is in the domain of  $\llbracket \cdot \rrbracket$ , then for all assignments  $a$ ,  $\llbracket \alpha \rrbracket = \llbracket \alpha \rrbracket^a$ .

(10) For any assignment  $a$ ,  $\llbracket \text{laugh} \rrbracket^a = \llbracket \text{laugh} \rrbracket = \lambda x \in D_e . x \text{ laughs}$ .

## 5.2.2 Variables (cont.)

### (11) *Lexical Terminals*

If  $\alpha$  is a terminal node occupied by a lexical item, then  $\llbracket \alpha \rrbracket$  is specified in the lexicon.

### (12) *Non-Branching Nodes* (NN)

If  $\alpha$  is a non-branching node and  $\beta$  its daughter, then, for any assignment  $a$ ,  $\llbracket \alpha \rrbracket^a = \llbracket \beta \rrbracket^a$ .

### (13) *Functional Application* (FA)

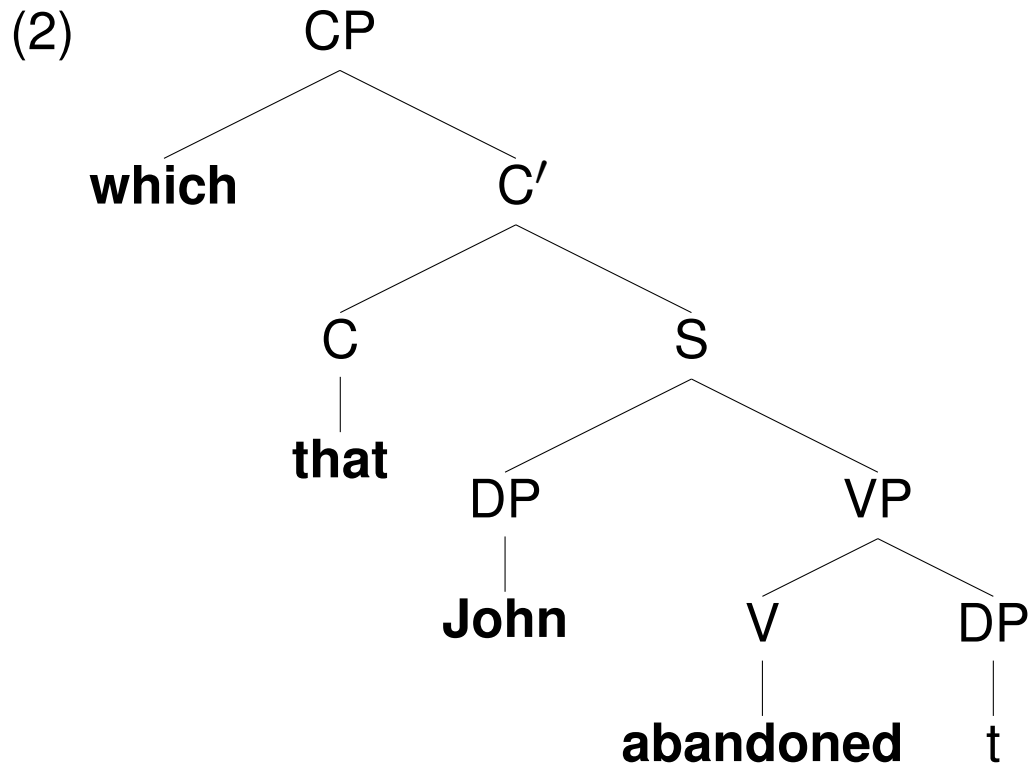
If  $\alpha$  is a branching node and  $\{\beta, \gamma\}$  the set of its daughters, then, for any assignment  $a$ , if  $\llbracket \beta \rrbracket^a$  is a function whose domain contains  $\llbracket \gamma \rrbracket^a$ , then  $\llbracket \alpha \rrbracket^a = \llbracket \beta \rrbracket^a(\llbracket \gamma \rrbracket^a)$ .

### (14) *Predicate Modification* (PM)

If  $\alpha$  is a branching node and  $\{\beta, \gamma\}$  the set of its daughters, then, for any assignment  $a$ , if  $\llbracket \beta \rrbracket^a$  and  $\llbracket \gamma \rrbracket^a$  are both functions of type  $\langle e, t \rangle$ , then  $\llbracket \alpha \rrbracket^a = \lambda x \in D . \llbracket \beta \rrbracket^a(x) = \llbracket \gamma \rrbracket^a(x) = 1$ .

## 5.2.3 Predicate abstraction

- Now for the semantic principle that determines the denotation of a relative clause.



### 5.2.3 Predicate abstraction (cont.)

- We treat the complementizer “that” as semantically vacuous, so the C' inherits the value of the S below it.
- The relative pronoun within CP is also not assigned any denotation of its own. But it is not simply vacuous; its presence will be required to meet the structural description of the composition principle applying to the CP above it.

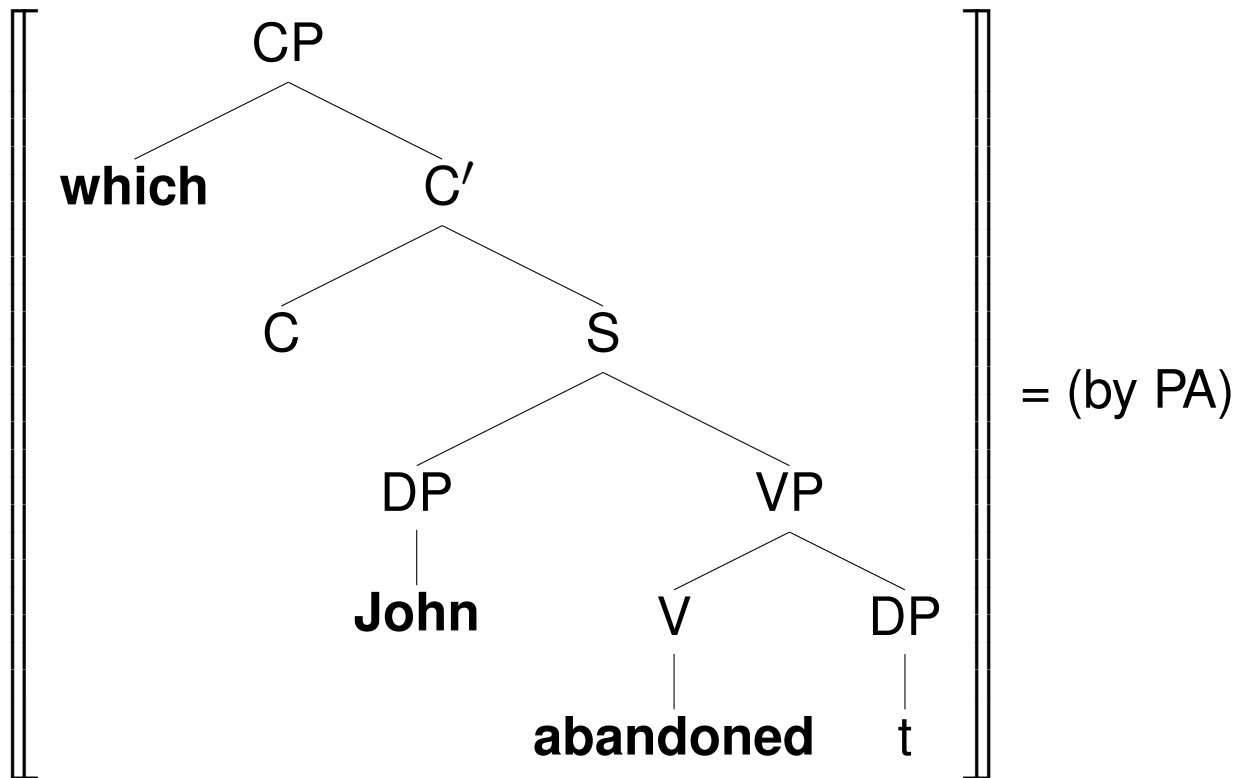
#### (15) *Predicate Abstraction (PA)*

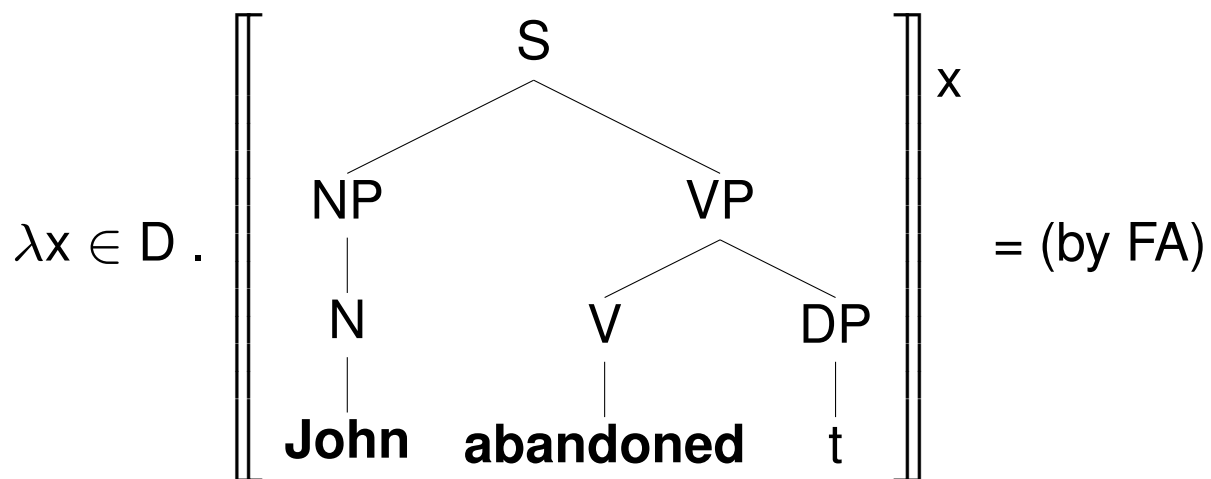
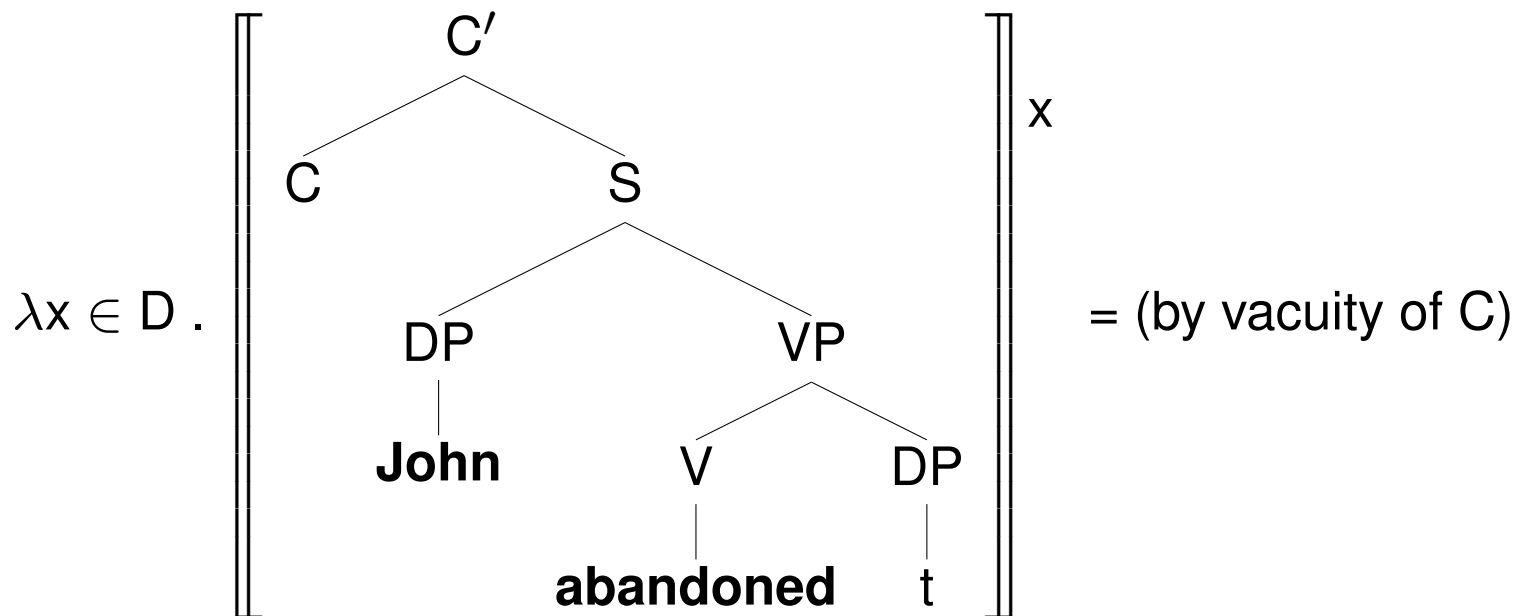
If  $\alpha$  is a branching node whose daughters are a relative pronoun and  $\beta$ , then  $\llbracket \alpha \rrbracket = \lambda x \in D . \llbracket \beta \rrbracket^x$ .

- Being a relative clause, (2) should have an assignment-independent interpretation and it should denote the function  $\lambda x \in D . \text{John abandoned } x$ . Here is a proof.



### 5.2.3 Predicate abstraction (cont.)





$$\lambda x \in D . \left[ \left[ \begin{array}{c} \text{VP} \\ / \quad \backslash \\ \text{V} \quad \text{DP} \\ | \quad | \\ \text{abandoned} \quad t \end{array} \right] \right]^x \quad ([\mathbf{John}]^x) = (\text{by definition (9)})$$

$$\lambda x \in D . \left[ \left[ \begin{array}{c} \text{VP} \\ / \quad \backslash \\ \text{V} \quad \text{DP} \\ | \quad | \\ \text{abandoned} \quad t \end{array} \right] \right]^x \quad ([\mathbf{John}]) = (\text{lexical entry of } \mathbf{John})$$

$$\lambda x \in D . \left[ \left[ \begin{array}{c} \text{VP} \\ / \quad \backslash \\ \text{V} \quad \text{DP} \\ | \quad | \\ \text{abandoned} \quad t \end{array} \right] \right]^x \quad (\text{John}) = (\text{by FA})$$

$$\lambda x \in D . [\mathbf{abandoned}]^x ([t]^x) (\text{John}) = (\text{by Traces Rule})$$

$$\lambda x \in D . [\mathbf{abandoned}]^x (x) (\text{John}) = (\text{by definition (9)})$$

$\lambda x \in D . \llbracket \mathbf{abandoned} \rrbracket (x) (\text{John}) = (\text{by lexical entry of } \mathbf{abandoned})$

$\lambda x \in D . [\lambda y \in D . [\lambda z \in D . [z \text{ abandoned } y]]] (x) (\text{John}) = (\text{by definition of } \lambda\text{-notation})$

$\lambda x \in D . \text{John abandoned } x. \text{ QED.}$

### 5.2.3 Predicate abstraction (cont.)

- The Predicate Abstraction Rule gives the moved relative pronoun what is called a *syncategorematic* treatment. Syncategorematic items don't have semantic values of their own, but their presence affects the calculation of the semantic value for the next higher constituent.
- A syncategorematic treatment of relative pronouns goes against the concept of type-driven interpretation that we argued for earlier, and we eventually want to abolish rules of this kind. However, we will keep it for now.

### 5.2.3 Predicate abstraction (cont.)

- When you work with assignments, do not confuse denotations *under* assignments with denotations *applied to* assignments. There is a big difference between  $\llbracket a \rrbracket^x$  and  $\llbracket a \rrbracket(x)$ .

$\llbracket \text{whom John abandoned } t \rrbracket^{\text{Charles}} \neq \llbracket \text{whom John abandoned } t \rrbracket(\text{Charles})$   
 $\llbracket \text{sleeps} \rrbracket^{\text{Ann}} \neq \llbracket \text{sleeps} \rrbracket(\text{Ann})$

- On the left is a function of type  $\langle e, t \rangle$ , but what's on the right is the result of applying such a function to an individual – in other words, a truth value.

## 5.2.3 Predicate abstraction (cont.)

- In many instances, one of the two notations isn't even well-defined.

$$\llbracket \text{John abandoned } t \rrbracket^x \neq \llbracket \text{John abandoned } t \rrbracket(x)$$

- The lefthand side makes sense. It stands for a truth value; that is, it equals 1 or 0, depending on what individual “x” stands for.
- But the right side is nonsense for two reasons. First, it falsely presumes that “John abandoned t” is in the domain of  $\llbracket \ \rrbracket$ ; that is, that it has a semantic value independently of a specified assignment. This is not the case.
- Second, even if “John abandoned t” did have an assignment-independent denotation, its denotation would be a truth value, not a function. So, it would be as though we had written “1(x)” or “0(x)”.

## 5.2.4 A note on proof strategy: bottom up or top down?

- When you are asked to calculate the semantic value of a given tree, you have a choice between two strategies: to work from the bottom up or from the top down.
- Beginners often find the bottom-up strategy easier, but there is no reason to prefer it.
- However, for derivations involving Predicate Abstraction, the top-down strategy is preferable.
- See derivations in the book for illustration and explanation.