

Longest Common Subsequence

Given: Two sequences $x = x_1 x_2 \dots x_n$ and $y = y_1 y_2 \dots y_m$, over some alphabet A

Find: Longest common subsequence $z = z_1 \dots z_k$ of x and y .

Example: $x = \underline{T}GACTA$
 $y = GTG\underline{C}ATG$

$x = A$
 $y = B$

LCS $z = TGCA$, or $TGAT$, or $TGCT$.

Step 1: Array of **optimal numerical values** for sub-problems

$$A(i, j) = \text{length of LCS}(x_1 \dots x_i, y_1 \dots y_j)$$

$$A(n, m)$$

Step 2: Recurrence

$$A(i, 0) = A(0, j) = 0$$

$$A(i, j) = \begin{cases} 1 + A(i-1, j-1) & \text{if } x_i = y_j \\ \max \{A(i-1, j), A(i, j-1)\} & \text{if } x_i \neq y_j \end{cases}$$

Step 3: Fill in the array



LCS $z_1 \dots z_k$

Step 4: Recover a solution (LCS) from the array by retracing.

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Longest Increasing Subsequence

Given: a sequence of integers a_1, a_2, \dots, a_n

Find: a longest increasing subsequence

Example: 7, 3, 18, 4, 2, 6
has 3, 4, 6 as a LIS

Step 1: Array

~~$A(i) = \text{length of LIS}(a_1, \dots, a_i)$~~

$$A(i) = \text{length of LIS of } a_1, \dots, a_n \text{ that ends with } a_i$$

$$\text{Final answer} = \max_{1 \leq i \leq n} \{A(i)\}$$

Step 2: Recurrence

$$A(i) = 1 + \max \left\{ A(j) \mid 1 \leq j < i \text{ \& } a_j < a_i \right\}$$

..... a_i

Step 3: Fill in the array

Step 3: Fill in the array

Time: $O(n^2)$

Can be made
 $O(n \log n)$
with "divide
data structure."

Step 4: Use the array to find an actual LIS (by retracing).

DP Summary

- "Bottom up" approach, usually using an array of optimal values for sub-problems.
- Efficient recurrence to fill in the array ("Principle of Optimality")
- Can recover not just the optimal values but actual solutions achieving optimal values (by tracing through the array).

So far :

• BFS / DFS : templates for graph algos

• Greedy algorithms : algo type

• Divide & Conquer : algo type

• Dynamic Programming : algo type

Next:

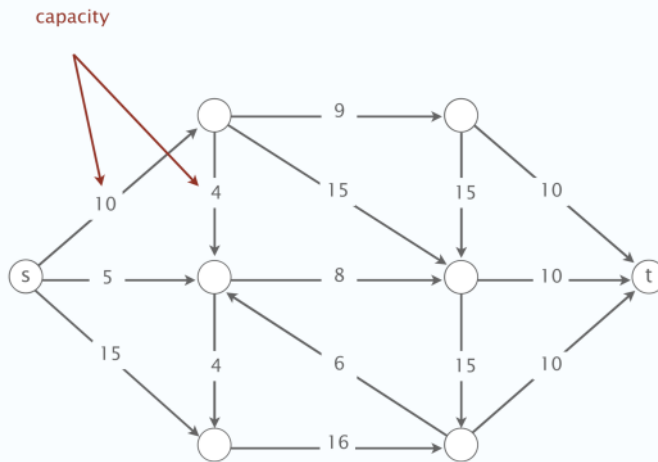
• Network Flow Algo : single algo

but can be used to solve many other problems via reductions!

Flow network

- Abstraction for material **flowing** through the edges.
- Digraph $G = (V, E)$ with source $s \in V$ and sink $t \in V$.
- Nonnegative integer capacity $c(e)$ for each $e \in E$.

no parallel edges
no edge enters s
no edge leaves t



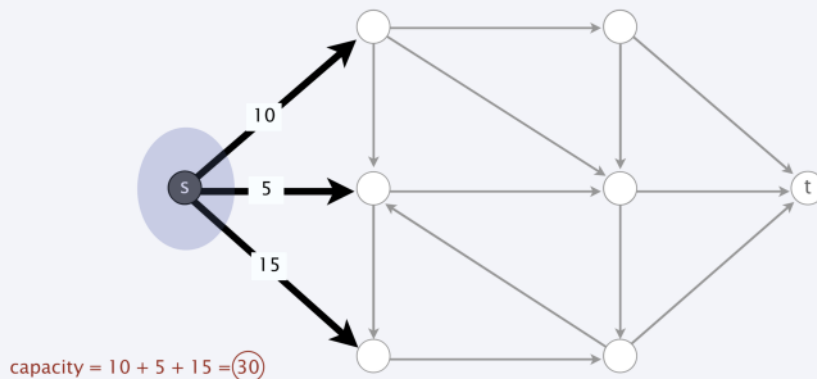
3

Minimum cut problem

Def. A st -cut (cut) is a partition (A, B) of the vertices with $s \in A$ and $t \in B$.

Def. Its **capacity** is the sum of the capacities of the edges from A to B .

$$cap(A, B) = \sum_{e \text{ out of } A} c(e)$$



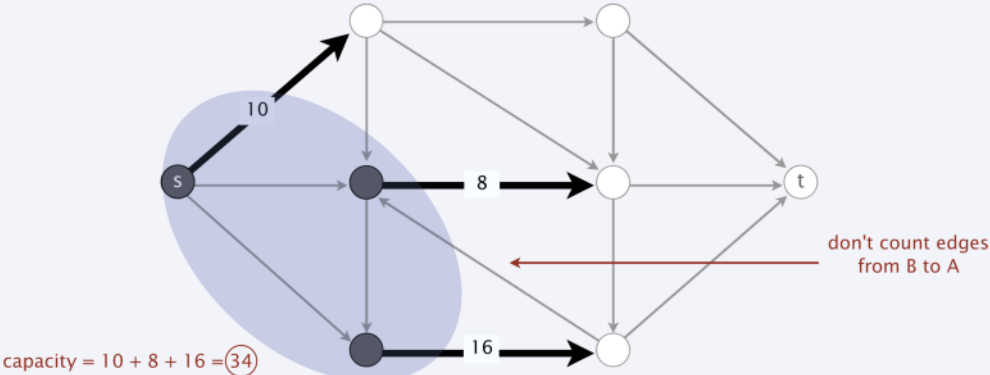
4

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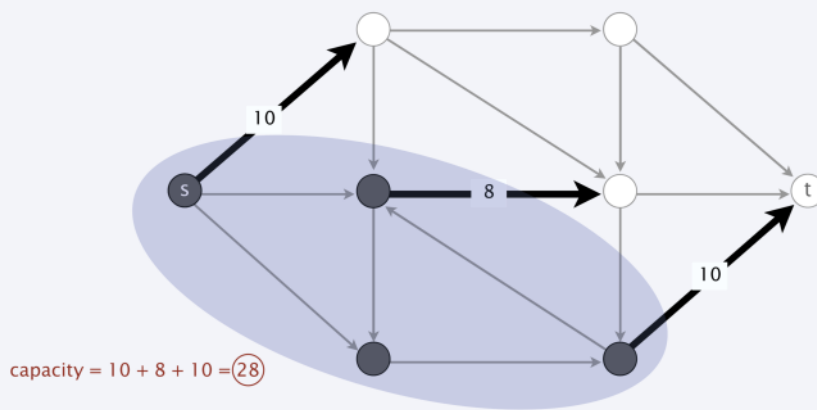
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Min-cut problem. Find a cut of minimum capacity.

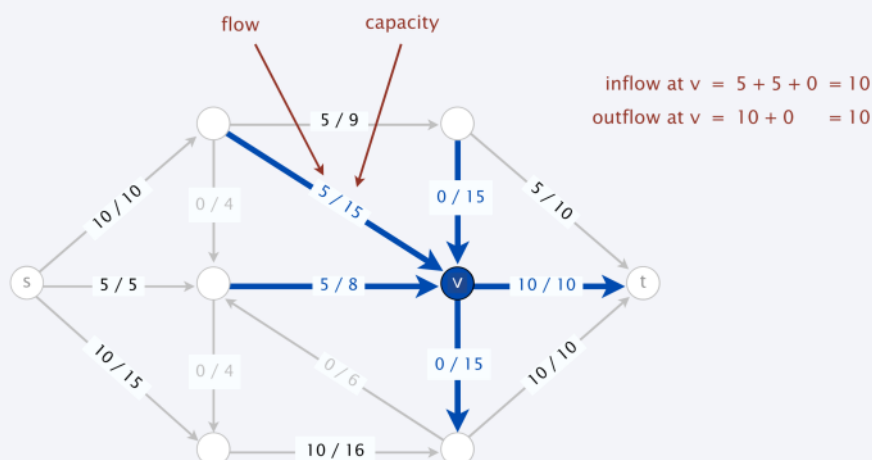


6

Maximum flow problem

Def. An *st-flow* (**flow**) f is a function that satisfies:

- For each $e \in E$: $0 \leq f(e) \leq c(e)$ [capacity]
- For each $v \in V - \{s, t\}$: $\sum_{e \text{ in to } v} f(e) = \sum_{e \text{ out of } v} f(e)$ [flow conservation]



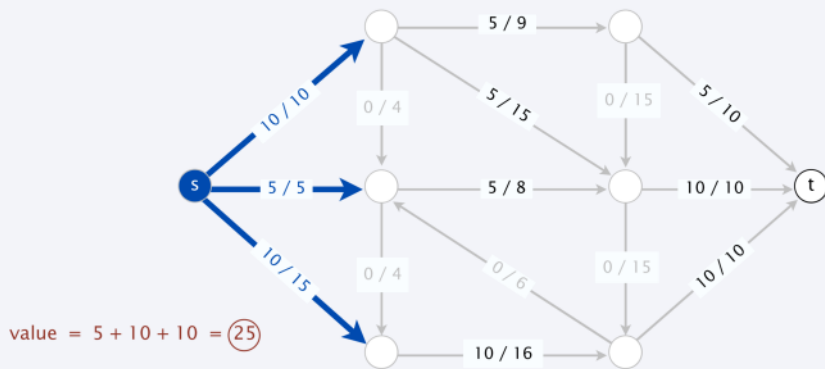
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Def. The **value** of a flow f is: $val(f) = \sum_{e \text{ out of } s} f(e)$.



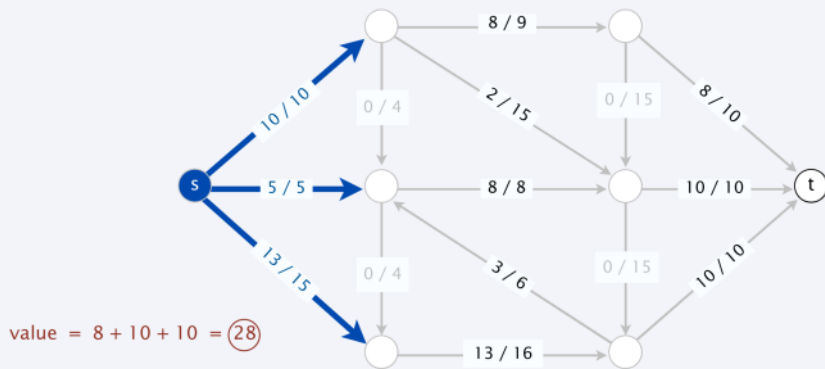
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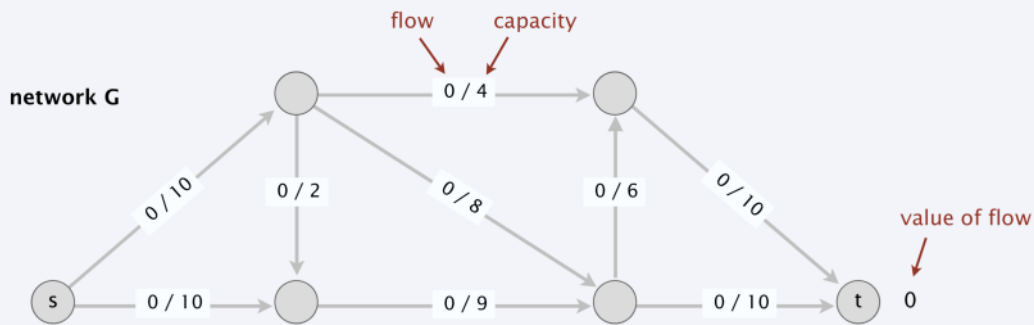
Max-flow problem. Find a flow of maximum value.



Towards a max-flow algorithm

Greedy algorithm.

- Start with $f(e) = 0$ for all edge $e \in E$.
- Find an $s \rightarrow t$ path P where each edge has $f(e) < c(e)$.
- Augment flow along path P .
- Repeat until you get stuck.

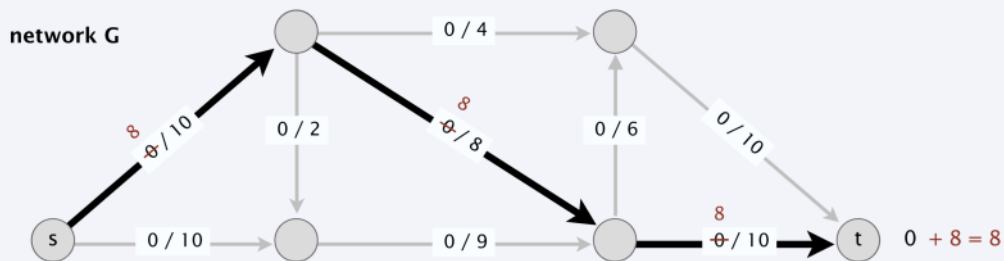


11

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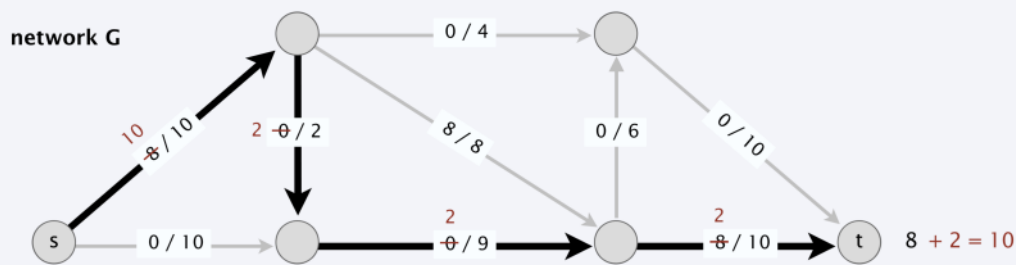


12

Towards a max-flow algorithm

Greedy algorithm.

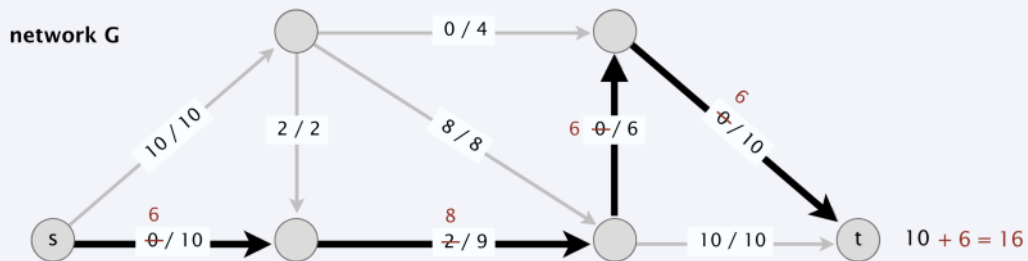
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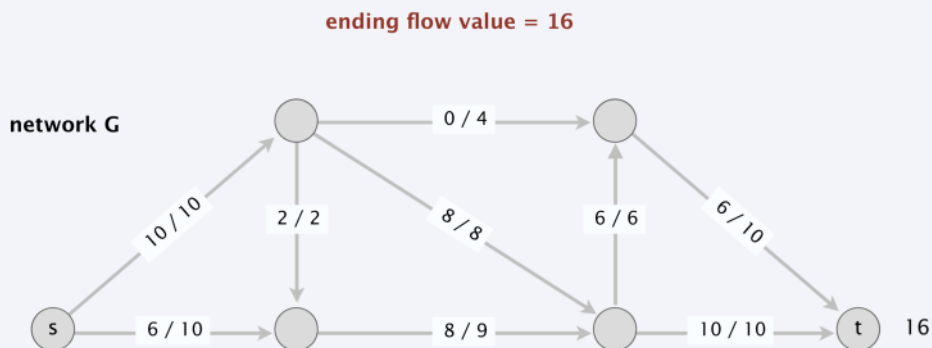


14

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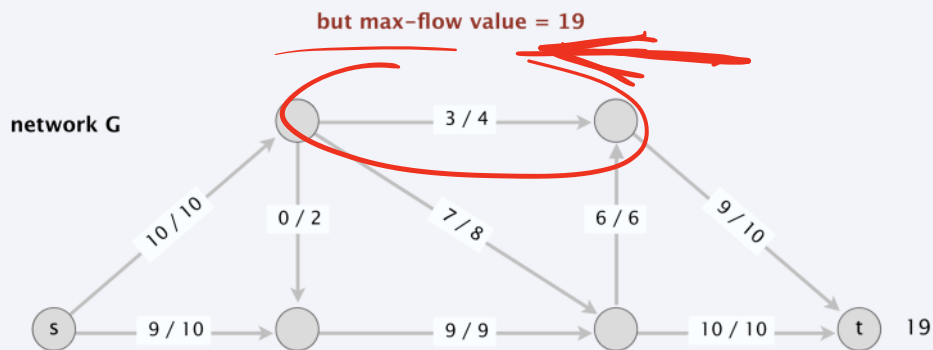


15

Towards a max-flow algorithm

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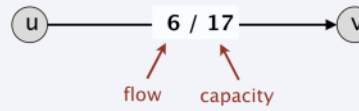


Residual graph

Original edge: $e = (u, v) \in E$.

- Flow $f(e)$.
- Capacity $c(e)$.

original graph G

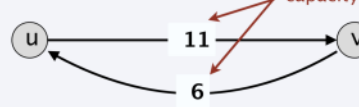


Residual edge.

- "Undo" flow sent.
- $e = (u, v)$ and $e^R = (v, u)$.
- Residual capacity:

$$c_f(e) = \begin{cases} c(e) - f(e) & \text{if } e \in E \\ f(e) & \text{if } e^R \in E \end{cases}$$

residual graph G_f



Residual graph: $G_f = (V, E_f)$.

- Residual edges with positive residual capacity.
- $E_f = \{e : f(e) < c(e)\} \cup \{e^R : f(e) > 0\}$.
- Key property: f' is a flow in G_f iff $f + f'$ is a flow in G .

where flow on a reverse edge negates flow on a forward edge

Augmenting path

Def. An **augmenting path** is a simple $s \rightarrow t$ path P in the residual graph G_f .

Def. The **bottleneck capacity** of an augmenting P is the minimum residual capacity of any edge in P .

Key property. Let f be a flow and let P be an augmenting path in G_f . Then f' is a flow and $val(f') = val(f) + bottleneck(G_f, P)$.

AUGMENT (f, c, P)

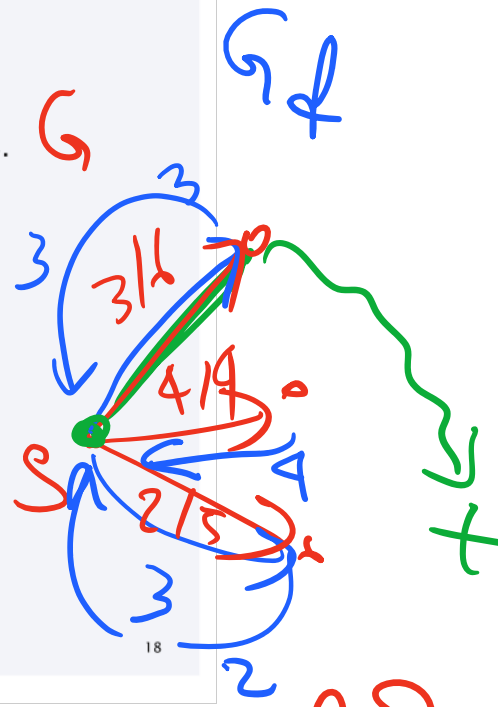
$b \leftarrow$ bottleneck capacity of path P .

FOREACH edge $e \in P$

IF ($e \in E$) $f(e) \leftarrow f(e) + b$.

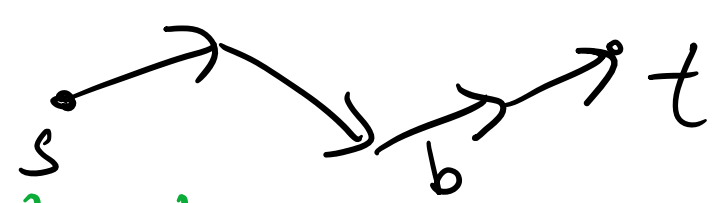
ELSE $f(e^R) \leftarrow f(e^R) - b$.

RETURN f .



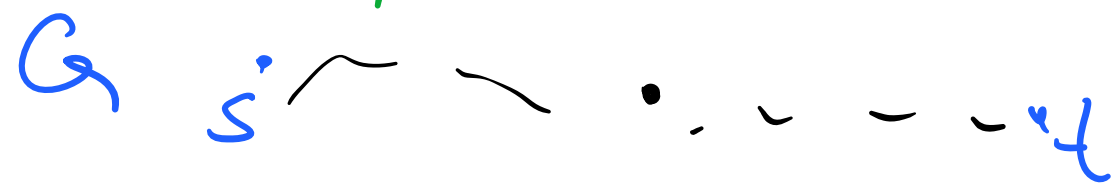
- (1) Is the new flow legal?
 (2) Is the new flow better?
 Does value increase?

(1) G^f

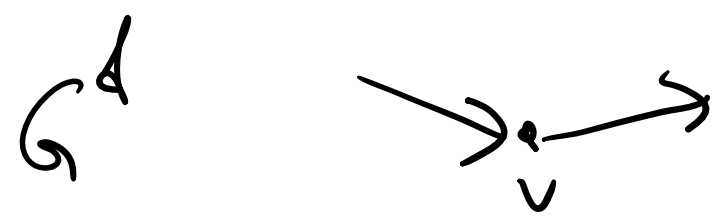


• capacity constraints ✓

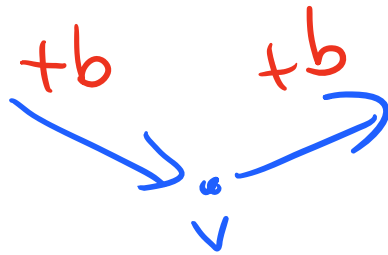
$b = \min$
res. cap.



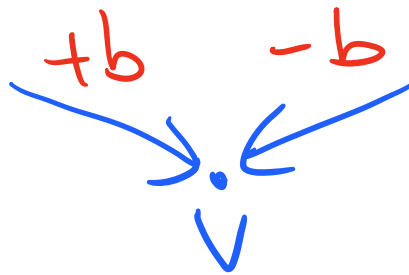
• flow conservation



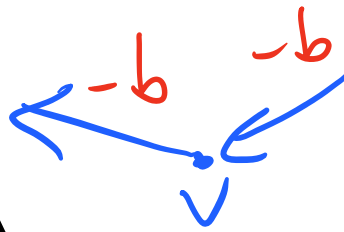
Cases:
G



both
forward
edges



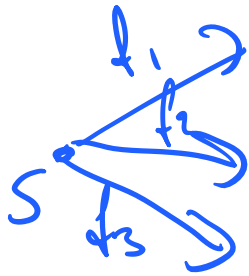
1 forward
1 backward



2 backward
edges

(2) $val(f') = f_1 + f_2 + f_3$

G



1st edge on s-t path in G^t is FORWARD edge

Ford-Fulkerson algorithm

Ford-Fulkerson augmenting path algorithm.

- Start with $f(e) = 0$ for all edge $e \in E$.
- Find an augmenting path P in the residual graph G_f .
- Augment flow along path P .
- Repeat until you get stuck.

```
FORD-FULKERSON ( $G, s, t, c$ )
```

```
FOREACH edge  $e \in E : f(e) \leftarrow 0.$ 
```

```
 $G_f \leftarrow$  residual graph.
```

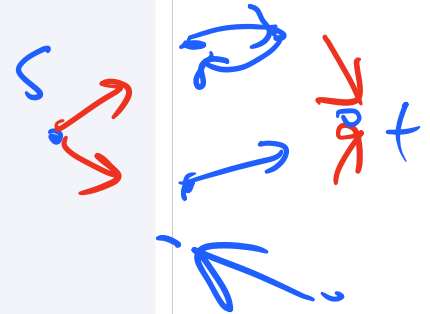
```
WHILE (there exists an augmenting path  $P$  in  $G_f$ )
```

```
   $f \leftarrow$  AUGMENT ( $f, c, P$ ).
```

```
  Update  $G_f$ .
```

```
RETURN  $f$ .
```

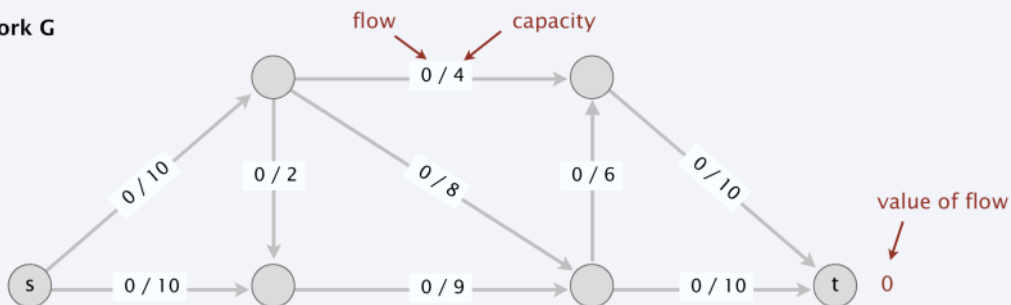
```
}
```



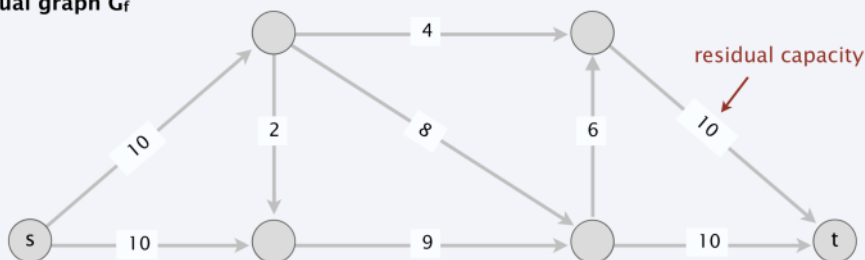
19

Ford-Fulkerson algorithm demo

network G



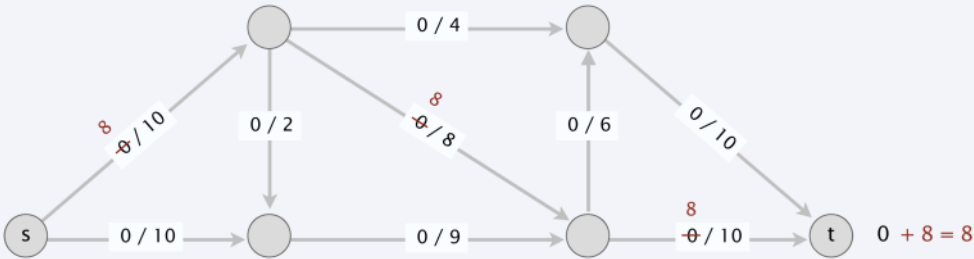
residual graph G_f



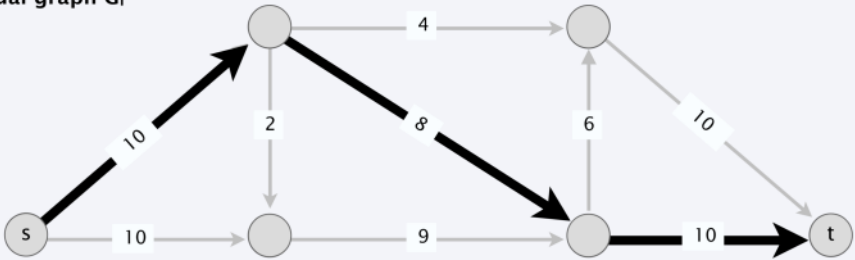
20

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network G

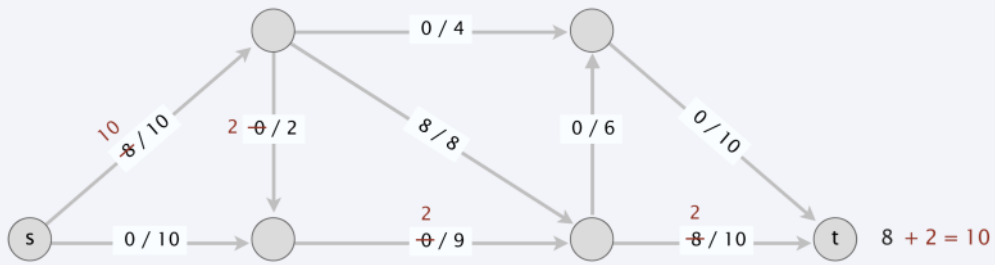


residual graph G_r

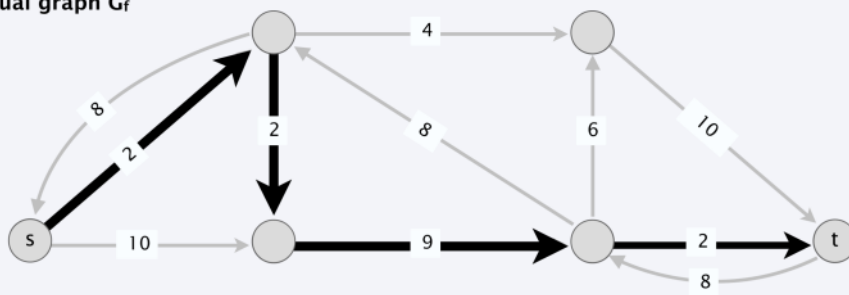


Ford-Fulkerson algorithm demo

network G



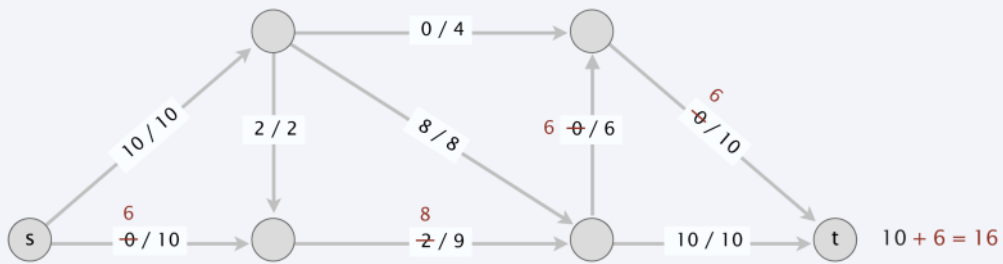
residual graph G_f



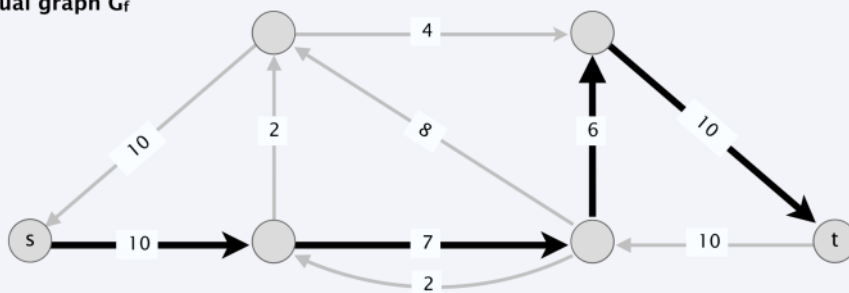
22

Ford-Fulkerson algorithm demo

network G



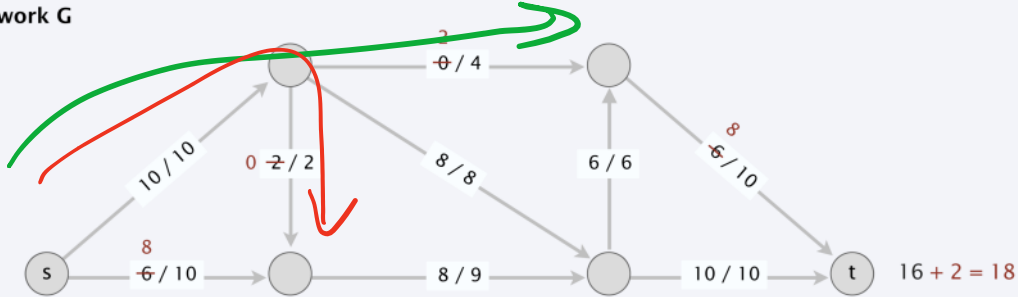
residual graph G_f



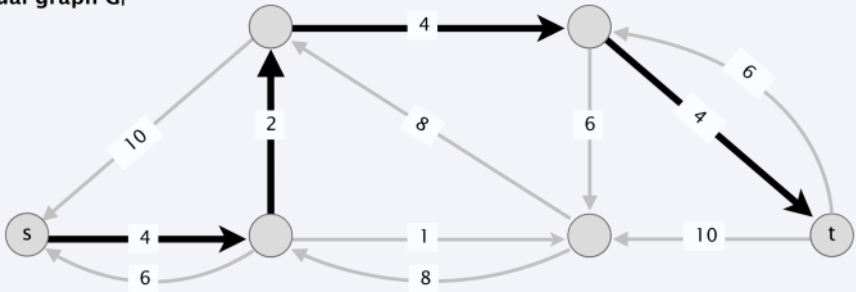
23

Ford-Fulkerson algorithm demo

network G

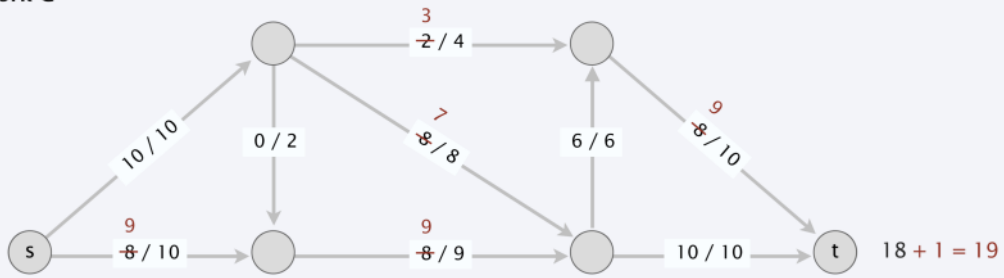


residual graph Gr

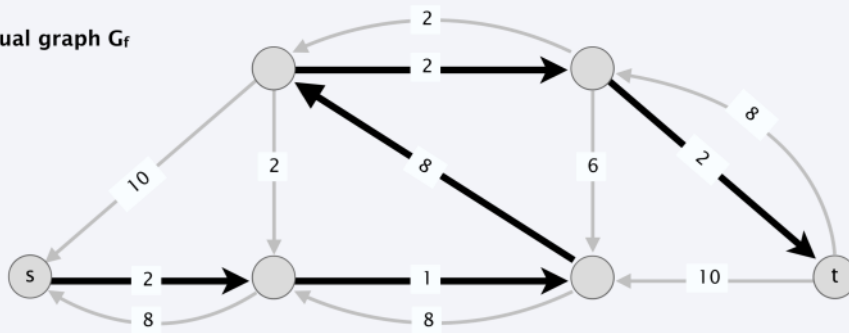


Ford-Fulkerson algorithm demo

network G



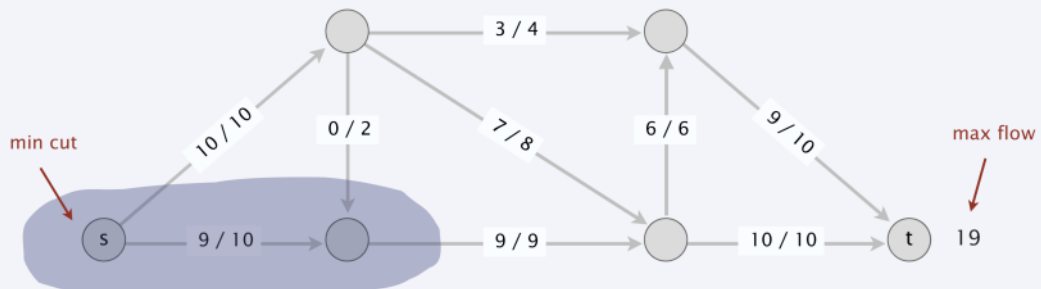
residual graph G_f



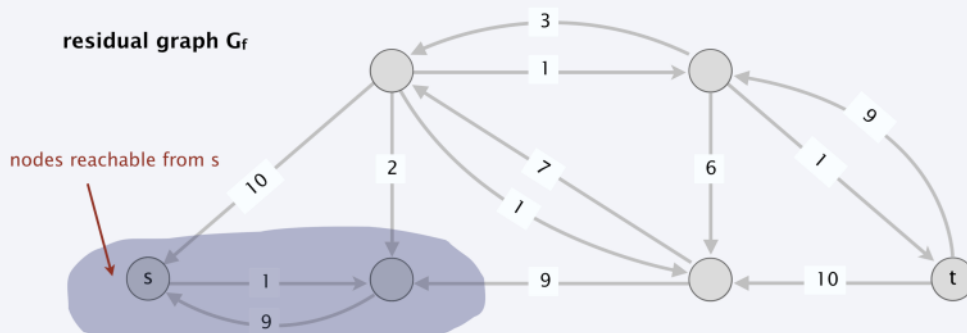
25

Ford-Fulkerson algorithm demo

network G



residual graph G_f



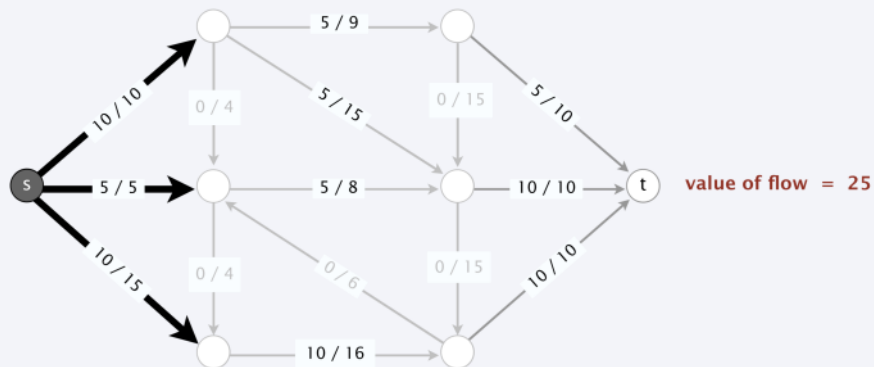
26

Relationship between flows and cuts

Flow value lemma. Let f be any flow and let (A, B) be any cut. Then, the net flow across (A, B) equals the value of f .

$$\sum_{e \text{ out of } A} f(e) - \sum_{e \text{ in to } A} f(e) = v(f)$$

net flow across cut = $10 + 5 + 10 = 25$



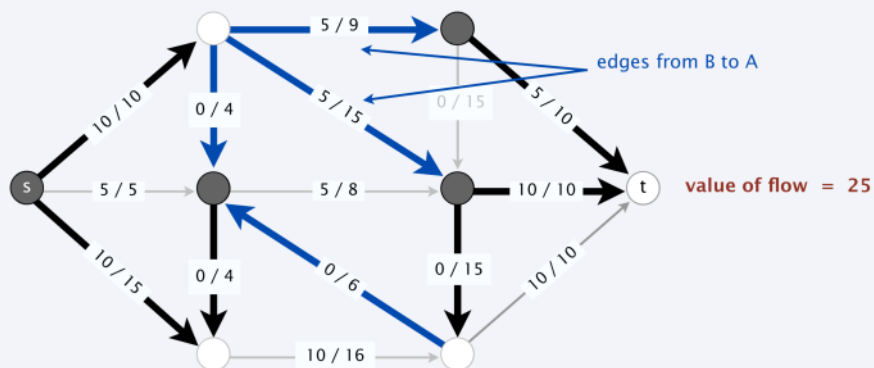
29

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net flow across cut = $(10 + 10 + 5 + 10 + 0 + 0) - (5 + 5 + 0 + 0) = 25$



30

Relationship between flows and cuts

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$$\sum_{e \text{ out of } A} f(e) - \sum_{e \text{ in to } A} f(e) = v(f)$$

Pf.

$$v(f) = \sum_{e \text{ out of } s} f(e)$$

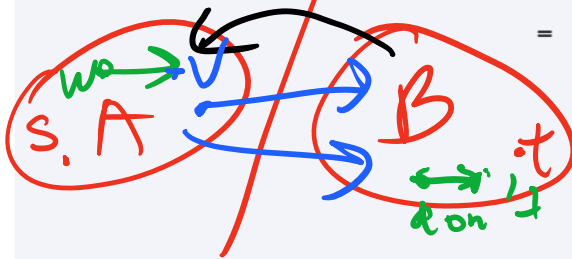
by flow conservation, all terms
except $v = s$ are 0

$$\rightarrow = \sum_{v \in A} \left(\sum_{e \text{ out of } v} f(e) - \sum_{e \text{ in to } v} f(e) \right)$$

$$= \sum_{e \text{ out of } A} f(e) - \sum_{e \text{ in to } A} f(e). \quad \blacksquare$$

def of value of f

$$\sum_{\text{out of } s} f(e) - \sum_{\text{in to } s} f(e)$$



don't contribute

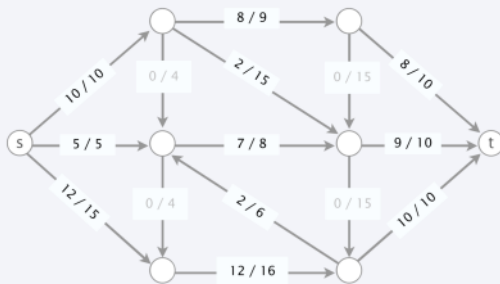
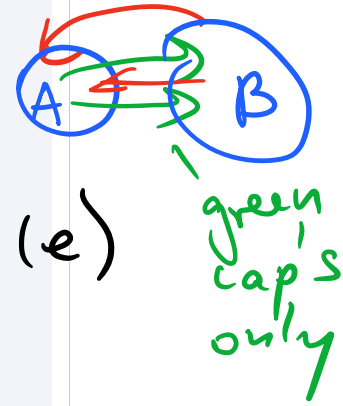
Relationship between flows and cuts

Weak duality. Let f be any flow and (A, B) be any cut. Then, $v(f) \leq \text{cap}(A, B)$.

Pf.

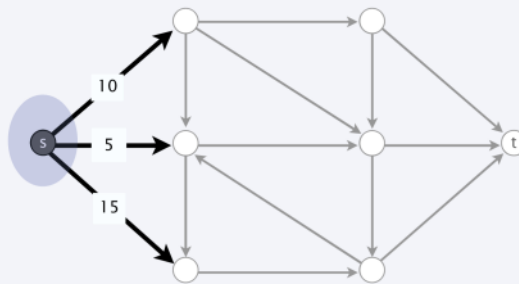
$$\begin{aligned}
 v(f) &= \sum_{e \text{ out of } A} f(e) - \sum_{e \text{ in to } A} f(e) \geq 0 \\
 &\stackrel{\text{flow-value lemma}}{\leq} \sum_{e \text{ out of } A} f(e) \\
 &\stackrel{\text{def}}{\leq} \sum_{e \text{ out of } A} c(e) \\
 &= \text{cap}(A, B) \quad \blacksquare
 \end{aligned}$$

$$\begin{aligned}
 &= \sum_{e \text{ out of } A} c(e)
 \end{aligned}$$



value of flow = 27

\leq



capacity of cut = 30

32

Max-flow min-cut theorem

Augmenting path theorem. A flow f is a max-flow iff no augmenting paths.

Max-flow min-cut theorem. Value of the max-flow = capacity of min-cut.

Pf. The following three conditions are equivalent for any flow f :

- i. There exists a cut (A, B) such that $\text{cap}(A, B) = \text{val}(f)$.
- ii. f is a max-flow.
- iii. There is no augmenting path with respect to f .

Correctness of FF algo

[i \Rightarrow ii]

- Suppose that (A, B) is a cut such that $\text{cap}(A, B) = \text{val}(f)$.
- Then, for any flow f' , $\text{val}(f') \leq \text{cap}(A, B) = \text{val}(f)$.
- Thus, f is a max-flow. \blacksquare

\uparrow \uparrow
 weak duality by assumption

33

Max-flow min-cut theorem

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Max-flow min-cut theorem. Value of the max-flow = capacity of min-cut.

Pf. The following three conditions are equivalent for any flow f :

- i. There exists a cut (A, B) such that $cap(A, B) = val(f)$.
- ii. f is a max-flow.
- iii. There is no augmenting path with respect to f .

[ii \Rightarrow iii] We prove contrapositive: \sim iii \Rightarrow \sim ii.

- Suppose that there is an augmenting path with respect to f .
- Can improve flow f by sending flow along this path.
- Thus, f is not a max-flow. ■

Max-flow min-cut theorem

[iii \Rightarrow i]

- Let f be a flow with no augmenting paths.
- Let A be set of nodes reachable from s in residual graph G_f .
- By definition of cut A , $s \in A$.
- By definition of flow f , $t \notin A$.

flow-value lemma

$$v(f) = \sum_{e \text{ out of } A} f(e) - \sum_{e \text{ in to } A} f(e)$$

$$= \sum_{e \text{ out of } A} c(e)$$

$$= \text{cap}(A, B) \quad \blacksquare$$

