

Randomization

Algorithmic design patterns.

- Greedy.
- Divide-and-conquer.
- Dynamic programming.
- Network flow.
- **Randomization.**

in practice, access to a pseudo-random number generator

Randomization. Allow fair coin flip in unit time.

Why randomize? Can lead to simplest, fastest, or only known algorithm for a particular problem.

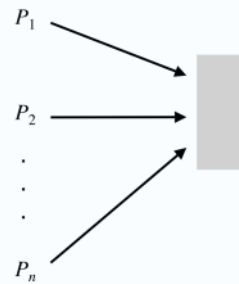
Ex. Symmetry breaking protocols, graph algorithms, quicksort, hashing, load balancing, Monte Carlo integration, cryptography.

Contention resolution in a distributed system

Contention resolution. Given n processes P_1, \dots, P_n , each competing for access to a shared database. If two or more processes access the database simultaneously, all processes are locked out. Devise protocol to ensure all processes get through on a regular basis.

Restriction. Processes can't communicate.

Challenge. Need **symmetry-breaking** paradigm.



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Contention resolution: randomized protocol

Protocol. Each process requests access to the database at time t with probability $p = 1/n$.

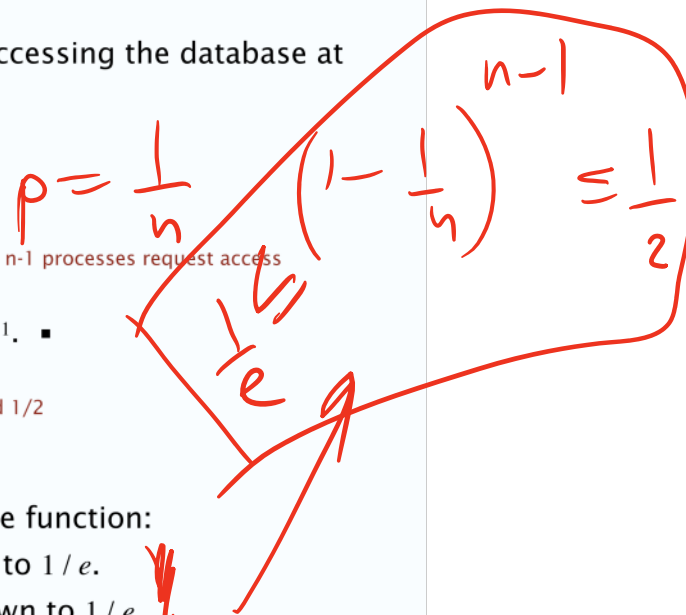
Claim. Let $S[i, t]$ = event that process i succeeds in accessing the database at time t . Then $1 / (e \cdot n) \leq \Pr [S(i, t)] \leq 1 / (2n)$.

Pf. By independence, $\Pr [S(i, t)] = p (1 - p)^{n-1}$.

process i requests access none of remaining $n-1$ processes request access

• Setting $p = 1/n$, we have $\Pr [S(i, t)] = 1/n (1 - 1/n)^{n-1}$. ■

value that maximizes $\Pr[S(i, t)]$ between $1/e$ and $1/2$



Useful facts from calculus. As n increases from 2, the function:

- $(1 - 1/n)^n$ converges monotonically from $1/4$ up to $1/e$.
- $(1 - 1/n)^{n-1}$ converges monotonically from $1/2$ down to $1/e$.

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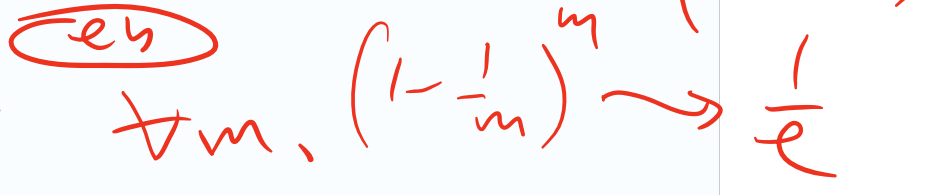
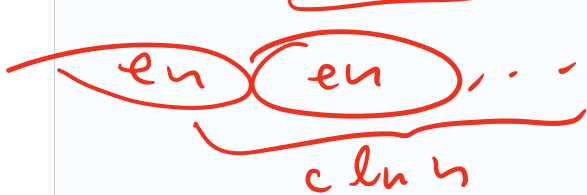
Contention Resolution: randomized protocol

Claim. The probability that process i fails to access the database in en rounds is at most $1/e$. After $e \cdot n (c \ln n)$ rounds, the probability $\leq n^{-c}$.

Pf. Let $F[i, t]$ = event that process i fails to access database in rounds 1 through t . By independence and previous claim, we have

$$\Pr[F[i, t]] \leq (1 - 1/(en))^t.$$

- Choose $t = \lceil e \cdot n \rceil$: $\Pr[F(i, t)] \leq \left(1 - \frac{1}{en}\right)^{\lceil en \rceil} \leq \left(1 - \frac{1}{en}\right)^{en} \leq \frac{1}{e}$
- Choose $t = \lceil e \cdot n \rceil \lceil c \ln n \rceil$: $\Pr[F(i, t)] \leq \left(\frac{1}{e}\right)^{c \ln n} = n^{-c}$



$Rr[F[i, t]$
in one round]
 $= 1 - Rr[\text{success}]$
 $\leq \left(1 - \frac{1}{en}\right)$
 $\rightarrow \frac{1}{e}$

Contention Resolution: randomized protocol

Claim. The probability that all processes succeed within $2e \cdot n \ln n$ rounds is $\geq 1 - 1/n$.

Pf. Let $F[t]$ = event that at least one of the n processes fails to access database in any of the rounds 1 through t .

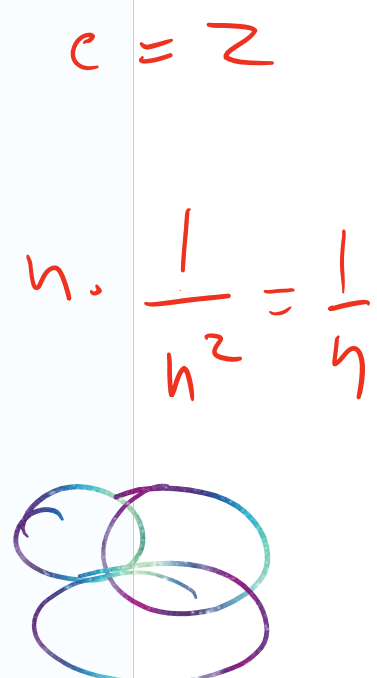
$$\Pr[F[t]] = \Pr\left[\bigcup_{i=1}^n F[i, t]\right] \leq \sum_{i=1}^n \Pr[F[i, t]] \leq n \left(1 - \frac{1}{en}\right)^t$$

union bound previous slide

- Choosing $t = 2 \lceil en \rceil \lceil c \ln n \rceil$ yields $\Pr[F[t]] \leq n \cdot n^{-2} = 1/n$. ■

$Rr[\text{Overall success}] \geq 1 - \frac{1}{n}$

$$\Pr\left[\bigcup_{i=1}^n E_i\right] \leq \sum_{i=1}^n \Pr[E_i]$$



Global minimum cut

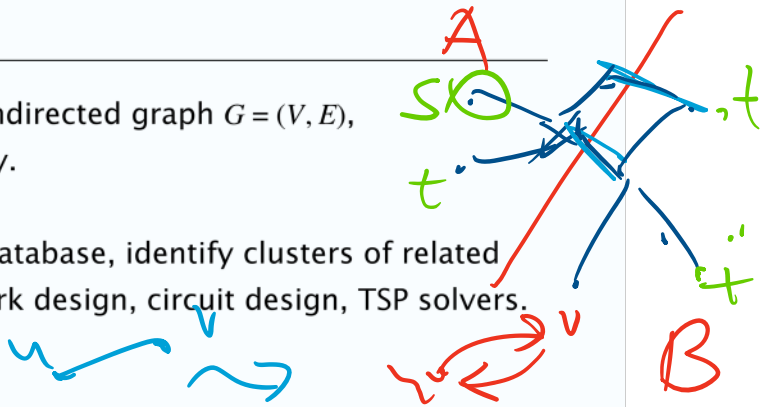
Global min cut. Given a connected, undirected graph $G = (V, E)$, find a cut (A, B) of minimum cardinality.

Applications. Partitioning items in a database, identify clusters of related documents, network reliability, network design, circuit design, TSP solvers.

Network flow solution.

- Replace every edge (u, v) with two antiparallel edges (u, v) and (v, u) .
- Pick some vertex s and compute min $s-v$ cut separating s from each other vertex $v \in V$.

False intuition. Global min-cut is harder than min $s-t$ cut.

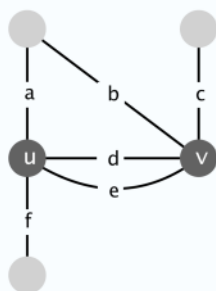
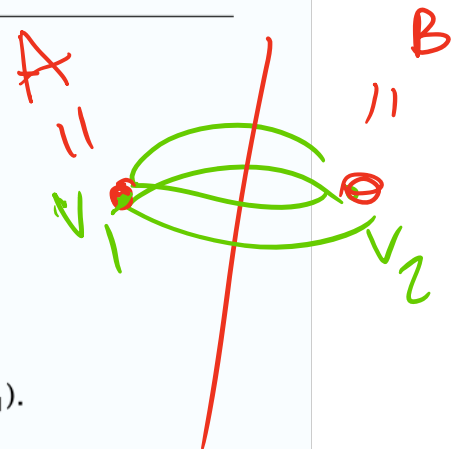


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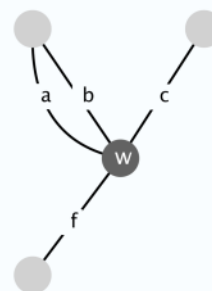
Contraction algorithm

Contraction algorithm. [Karger 1995]

- Pick an edge $e = (u, v)$ uniformly at random.
- **Contract** edge e .
 - replace u and v by single new super-node w
 - preserve edges, updating endpoints of u and v to w
 - keep parallel edges, but delete self-loops
- Repeat until graph has just two nodes v_1 and v_2 .
- Return the cut (all nodes that were contracted to form v_1).



\Rightarrow
contract $u-v$



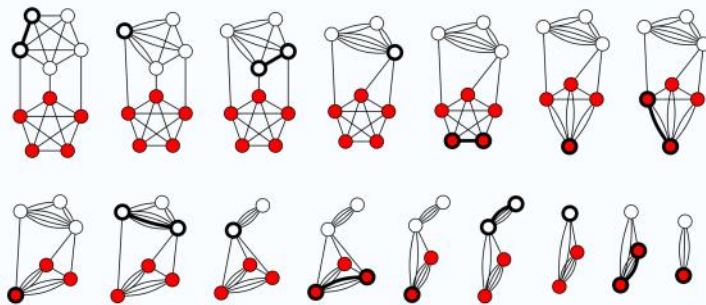
$w = \{u, v\}$

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Reference: Thore Husfeldt

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Contraction algorithm

Claim. The contraction algorithm returns a min cut with prob $\geq 2/n^2$.

Pf. Consider a global min-cut (A^*, B^*) of G .

- Let F^* be edges with one endpoint in A^* and the other in B^* .
- Let $k = |F^*| =$ size of min cut.
- In **first step**, algorithm contracts an edge in F^* probability $k/|E|$.
- Every node has degree $\geq k$ since otherwise (A^*, B^*) would not be a min-cut $\Rightarrow |E| \geq \frac{1}{2}kn$.
- Thus, algorithm contracts an edge in F^* with probability $\geq \frac{2}{n}$.

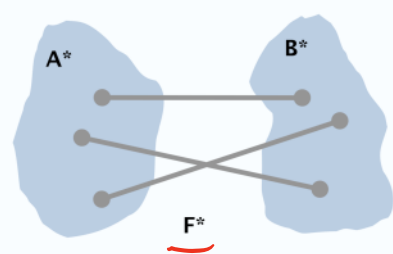
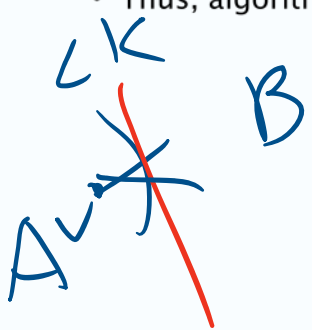
Pr [pick edge in F^]*

$2 \cdot |E| = \sum \deg(v) \geq n \cdot k$

each $\deg(v) \geq k$

$k = 3$

$\frac{|F^*|}{|E|} \leq \frac{k}{\frac{1}{2}kn} = \frac{2}{n}$



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- Let F^* be edges with one endpoint in A^* and the other in B^* .
- Let $k = |F^*|$ = size of min cut.
- Let G' be graph after j iterations. There are $n' = n - j$ supernodes.
- Suppose no edge in F^* has been contracted. The min-cut in G' is still k .
- Since value of min-cut is k , $|E'| \geq \frac{1}{2} k n'$.
- Thus, algorithm contracts an edge in F^* with probability $\leq 2/n'$.
- Let E_j = event that an edge in F^* is not contracted in iteration j .

Pr [pick edge in F^*]
 $= \frac{|F^*|}{|E'|}$
 $\leq \frac{k}{\frac{1}{2} k n'}$
 $= \frac{2}{n'}$

$$\Pr[E_1 \cap E_2 \cdots \cap E_{n-2}] = \Pr[E_1] \times \Pr[E_2 | E_1] \times \cdots \times \Pr[E_{n-2} | E_1 \cap E_2 \cdots \cap E_{n-3}]$$

$$\geq \left(1 - \frac{2}{n}\right) \left(1 - \frac{2}{n-1}\right) \cdots \left(1 - \frac{2}{4}\right) \left(1 - \frac{2}{3}\right)$$

$$= \left(\frac{n-2}{n}\right) \left(\frac{n-3}{n-1}\right) \cdots \left(\frac{2}{4}\right) \left(\frac{1}{3}\right) \dots$$

$$= \frac{2}{n(n-1)}$$

$$\geq \frac{2}{n^2}$$

Pr [A & B]
 $= \Pr[A] \cdot \Pr[B|A]$

$$\left(\frac{n-4}{n-2}\right)$$

Contraction algorithm

Amplification. To amplify the probability of success, run the contraction algorithm many times.

with independent random choices,

Claim. If we repeat the contraction algorithm $n^2 \ln n$ times, then the probability of failing to find the global min-cut is $\leq 1/n^2$.

Pf. By independence, the probability of failure is at most

repeat t times

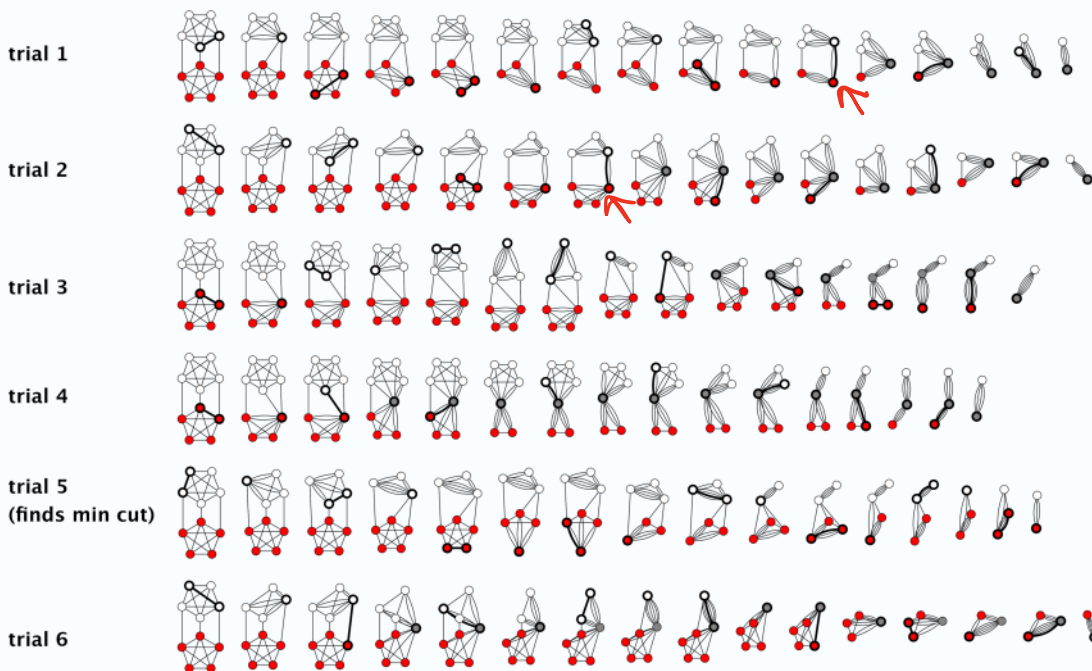
$$\left(1 - \frac{2}{n^2}\right)^{n^2 \ln n} = \left[\left(1 - \frac{2}{n^2}\right)^{\frac{1}{2} n^2}\right]^{2 \ln n} \leq (e^{-1})^{2 \ln n} = \frac{1}{n^2}$$

$(1 - 1/x)^x \leq 1/e$

$P[\text{success}] \geq 1 - \frac{1}{n^2}$

$P[\text{fail}] \leq \left(1 - \frac{2}{n^2}\right)^t$
 pick $t \sim n^2 \ln n$

Contraction algorithm: example execution



Global min cut: context


Remark. Overall running time is slow since we perform $\Theta(n^2 \log n)$ iterations and each takes $\Omega(m)$ time.

Improvement. [Karger–Stein 1996] $O(n^2 \log^3 n)$.

- Early iterations are less risky than later ones: probability of contracting an edge in min cut hits 50% when $n / \sqrt{2}$ nodes remain.
- Run contraction algorithm until $n / \sqrt{2}$ nodes remain.
- Run contraction algorithm **twice** on resulting graph and return **best** of two cuts.

Extensions. Naturally generalizes to handle positive weights.

Best known. [Karger 2000] $O(m \log^3 n)$.

 faster than best known max flow algorithm or deterministic global min cut algorithm