

# **Performance Evaluation of Border Gateway Protocol with Route Flap Damping and Routing Policies**

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B.Tech., Punjab Technical University, 2006

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Requirements for the Degree of  
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## **Abstract**

Route flap damping (RFD) is the occurrence where routers exchange repeated withdrawals and re-announcements of routes. RFD may cause instability of the Internet routing system. Several algorithms were proposed to address the issue of route flapping. However, because of aggressiveness of the RFD algorithms in suppressing routes, they are not widely used in the Internet. In this thesis, we address the issue of aggressiveness of the RFD algorithms by proposing to change value of the RFD parameter called *maximum suppress value*. RFD and BGP routing policies play a significant role in preserving the Internet routing stability and BGP convergence time. In this thesis, we also evaluate the impact of routing policies on BGP convergence time and the number of route flaps.

**Keywords:** BGP; RFD; RFD algorithm; BGP routing policies; instability; Convergence time.

*This thesis is dedicated to my father who,  
even though is not with me,  
has taught me how to hold myself in  
a time of adversity.*

*I also dedicate it to my mother and my brother,  
who have always been a source of my strength.*

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# Table of Contents

Approval.....	ii
Partial Copyright Licence.....	iii
Abstract.....	iv
Dedication .....	v
Acknowledgements .....	vi
Table of Contents.....	vii
List of Tables.....	ix
List of Figures.....	x
List of Algorithms.....	xi
List of Acronyms.....	xii

<b>1. Introduction .....</b>	<b>1</b>
1.1. Contribution .....	3
1.1.1. Implementation of BGP policies in ns-2.34.....	3
1.1.2. Analysis of RFD algorithms with modified maximum suppress value and BGP policies .....	3
1.2. Thesis outline .....	3
<b>2. Internet Routing.....</b>	<b>4</b>
2.1. Autonomous Systems.....	4
2.1.1. Classification of ISPs .....	6
Tier-1 .....	6
Tier-2 .....	6
Tier-3 .....	6
2.2. BGP .....	7
2.3. BGP Routing Process and Decision Making.....	9
2.4. Network Instability .....	11
2.5. Route Flap Damping (RFD) algorithms.....	12
2.5.1. RFD Configuration Parameters .....	13
1. Cutoff threshold (cut).....	13
2. Reuse threshold (reuse).....	13
3. Maximum hold down time (T-hold) .....	13
4. Decay half life while reachable (decay-ok) .....	13
5. Decay half life while unreachable (decay-ng) .....	13
6. Decay memory limit (T max-ok or T max-ng).....	13
2.5.2. Original RFD Algorithm .....	14
2.5.3. Selective RFD Algorithm .....	15
2.5.4. RFD+ Algorithm .....	16
2.5.5. Modified RFD+ Algorithm.....	16
2.6. BGP Policies and Convergence Time.....	17
2.7. Previous Work .....	20

<b>3. Implementation of BGP Routing Policies in ns-2 .....</b>	<b>22</b>
3.1. The ns-2 Simulator .....	22
3.2. Structure of Routing and Routing Policies used in ns-2 Implementation .....	24
3.3. ns-BGP-RP Features.....	27
3.4. Simulation Validation Scenarios .....	27
3.4.1. RFD Algorithms.....	27
3.4.2. AS-Path List Policy .....	28
3.4.3. Community-path List Policy.....	29
<b>4. Simulated Network Topologies .....</b>	<b>32</b>
4.1. GT-ITM Topology Generator .....	32
4.2. BRITE Topology Generator .....	34
4.3. BCNET Topology .....	35
4.4. Inter-arrival time between Routing Update Messages.....	35
4.5. Simulation Run Time .....	36
4.6. Simulation Parameters .....	36
<b>5. Simulation Results .....</b>	<b>38</b>
5.1. Comparison of BGP Modules With and Without Policies .....	38
5.1.1. Comparison of Convergence Time for Individual BGP Speakers .....	39
5.1.2. Comparison of the Overall BGP Convergence Time .....	41
5.1.3. Comparison of the Number of Updates and Flaps.....	42
<b>6. The BCNET Traffic Routes.....</b>	<b>44</b>
<b>7. Analysis of RFD Algorithms .....</b>	<b>50</b>
7.1. Performance Analysis of RFD Algorithms using BRITE and GT-ITM Generated Topologies .....	50
7.2. Analysis of RFD Algorithms for Various Maximum Suppress values.....	54
<b>8. Conclusions .....</b>	<b>60</b>
<b>References.....</b>	<b>62</b>
<b>Appendices.....</b>	<b>67</b>
Appendix A. The Internet Graphs .....	68
Appendix B. Simulation Results.....	70
Appendix C. Relationship table of AS 271 .....	71
Appendix D. Test Scripts for Validation.....	72

## List of Tables

Table 2.1:	Header Format of BGP Message [9]. . . . .	8
Table 2.2:	Policy Relationships between Router Origin AS and Peer Type AS. . . . .	18
Table 3.1:	Results for RFD Test Scripts. . . . .	28
Table 3.2:	Routing Table for R1. . . . .	29
Table 3.3:	Routing Table for R1 to R5. . . . .	30
Table 4.1:	GT-ITM Topology Generator Script Example [44]. . . . .	33
Table 4.2:	The GLP Parameters [47]. . . . .	34
Table 4.3:	The default Cisco RFD Parameter Settings. . . . .	36
Table 5.1:	Simulated Network Topologies. . . . .	39
Table 5.2:	Comparison of the Total Number of Received Updates. . . . .	43
Table 5.3:	Comparison of the Total Number of Identified Flaps. . . . .	43
Table 5.4:	Comparison of the Total Number of Suppressed Flaps. . . . .	43
Table 6.1:	A List of Updates for the First 20 Routes from AS 271 through AS 6327 with Various Prefixes. . . . .	47
Table 6.2:	A List of Updates for the First 20 Routes from AS 271 Through AS 6453 with Various Prefixes. . . . .	48
Table 7.1:	Network Topologies Used in the Simulation Scenario. . . . .	50
Table 7.2:	Comparison between BRITE and GT-ITM Generators for Topology 2. . . . .	54
Table 7.3:	Comparison between BRITE and GT-ITM Generators for Topology 3. . . . .	54
Table 7.4:	Comparison between BRITE and GT-ITM Generators for Topology 4. . . . .	54
Table 7.5:	Network Topologies used in this Simulation Scenario. . . . .	55
Table 7.6:	Topology 1 with Maximum Suppress Value 4,000. . . . .	57
Table 7.7:	Topology 2 with Maximum Suppress Value 4,000. . . . .	57

Table 7.8:	Topology 3 with Maximum Suppress Value 4,000.....	57
Table 7.9:	Topology 4 with Maximum Suppress Value 4,000.....	57
Table 7.10:	Topology 1 with Maximum Suppress Value 6,000.....	58
Table 7.11:	Topology 2 with Maximum Suppress Value 6,000.....	58
Table 7.12:	Topology 3 with Maximum Suppress Value 6,000.....	58
Table 7.13:	Topology 4 with Maximum Suppress Value 6,000.....	58

## List of Figures

Figure 1.1:	World-Wide Growth of the Internet since 1994 [1]. .....	1
Figure 2.1:	Growth of ASes since 1998 [4].....	5
Figure 2.2:	Difference between Exterior and Interior Gateway Protocols.....	7
Figure 2.3:	Overview of the BGP Routing. ....	8
Figure 3.1:	Overview of the ns-2 Network Simulator (37). .....	23
Figure 3.2:	Implementation of the Routing Policies and Modification of RFD Algorithms in the ns-BGP-RP Node with Shaded BGP modules. ....	26
Figure 3.3:	Example of the Network Routing without AS-Path List Policy.....	28
Figure 3.4:	Example of the Network Routing with AS-Path List Policy.....	29
Figure 3.5:	Example of the Network Routing without Community-path List Policy. ....	30
Figure 3.6:	Example of the Network Routing with Community-path List Policy. ....	31
Figure 4.1:	Timeline for Occasional and Persistent Flaps [3]: A (Advertisement), W (Withdrawal), and C (Converge). .....	37
Figure 5.1:	Convergence Time for Various Nodes in Network Topology .....	40
Figure 5.2:	Convergence Time for Various Nodes in Network Topology 2. ....	40
Figure 5.3:	Convergence Time for Various Nodes in Network Topology 3. ....	41
Figure 5.4:	Comparison of the BGP Convergence Time. ....	42

Figure 6.1: Real Time Network Usage by BCNET Members, Collected on Dec. 28, 2012 [49] (G: gigabytes and M: megabytes).....	45
Figure 6.2: BCNET Relationship Map with Service Providers, Peers, and Customers of BCNET (AS 271, Country Canada, as cone 20 represents number of direct and indirect customers, as degree 21 represents peering with other ASes, rank 708 represents world-wide rank of BCNET)[53]......	49
Figure 7.1: Comparison of the Convergence Time for Topology 1. ....	51
Figure 7.2: Comparison of the Number of Updates for Topology 1.....	52
Figure 7.3: Comparison of the Number of Flaps for Topology 1. ....	52
Figure 7.4: Comparison of the Suppressed Flaps for Topology 1.....	53
Figure 7.5: Comparison of Flaps Identified with Suppresses Value 4,000. ....	56

## List of Algorithms

Algorithm 2.1: Pseudo Code of the Original RFD Algorithm. ....	14
Algorithm 2.2: Pseudo Code of the Selective RFD Algorithm. ....	15
Algorithm 2.3: Pseudo Code of the RFD+ Algorithm. ....	16
Algorithm 2.4: Pseudo Code of the Modified RFD+ Algorithm. ....	17
Algorithm 2.5: The BGP Routing Policy Algorithm.....	20

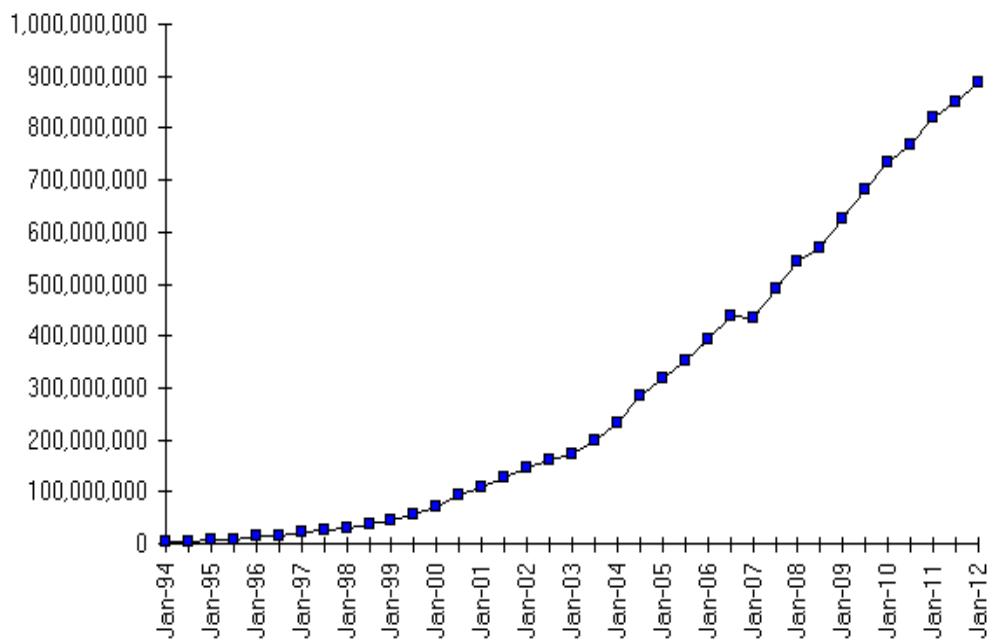
## List of Acronyms

Adj-RIB-In	Adjacent Routing Information Base Incoming
Adj-RIB-Out	Adjacent Routing Information Base Outgoing
AfriNIC	African Network Information Centre
APNIC	Asia-Pacific Network Information Centre
ARIN	American Registry for Internet Numbers
ARPAnet	Advanced Research Projects Agency Network
AS	Autonomous System
ASN	Autonomous System Number
BGP	Border Gateway Protocol
BRITE	Boston university Topology Representative Internet Topology gEnerator
CANARIE	Canada's Advanced Research and Innovation Network
CIDR	Classless Inter-Domain Routing
DANTE	Delivery of Advanced Network Technology to Europe
DNS	Domain Name System
DoP	Degree of Preference
eBGP	Exterior Border Gateway Protocol
EGP	Exterior Gateway Protocol
EIGRP	Enhanced Interior Gateway Routing Protocol
FIB	Forwarding Information Base
FIFO	First In First Out
GLP	Generalized Linear Preference
GT-ITM	Georgia Tech Internetwork Topology Models
IANA	Internet Assigned Numbers Authority
iBGP	interior Border Gateway Protocol
ICANN	Internet Corporation for Assigned Names and Numbers
IGP	Interior Gateway Protocol
IGRP	Interior Gateway Routing Protocol
IP	Internet Protocol
IPv4	Internet Protocol version 4
IPv6	Internet Protocol version 6
IS-IS	Intermediate System to Intermediate System

ISP	Internet Service Provider
LACNIC	Latin America and Caribbean Network Information Centre
LAN	Local Area Network
Loc-RIB	Local Routing Information Base
MED	Multi-Exit Discriminator
MRAI	Minimal Route Advertisement Interval
NSFNET	National Science Foundation Network
NS	Network Simulator
ORAN	Optical Regional Advanced Network
OSPF	Open Shortest Path First
OTcl	Object-oriented Tool Command Language
PCCW	Pacific Century CyberWorks
RIB	Routing Information Base
RIP	Routing Information Protocol
RIPE	Réseaux IP Européens
RIPE NCC	Réseaux IP Européens Network Coordination Centre
RIR	Regional Internet Registry
RFD	Route Flap Damping
SSFNET	Scalable Simulation Framework Network
SSLD	Sender Side Loop Detection
TCL	Tool Command Language
TCP	Transmission Control Protocol

# 1. Introduction

The rapid Internet growth over the last two decades has been challenging for the Internet service providers (ISPs). Number of worldwide Internet hosts has increased from approximately  $10^2$  hosts in 1981 to approximately  $10^9$  in 2012 [1] as shown in Figure 1.1. Yet, the Internet is quite stable and reliable network. It still evolves based on inter-domain networking even with the evolution of wireless technologies. The Internet has shown a rapid growth over the decades. In this process of rapid evolution, stability and reliability are always desirable. Due to lack of central authority, the Internet users rely on the Internet Protocol (IP) addressing scheme to transfer data. Inter-domain routing is used to route data between different domains because it is difficult to control the network of the Internet size with static routing.



**Figure 1.1: World-Wide Growth of the Internet since 1994 [1].**

Border Gateway Protocol (BGP) is the de facto inter-domain Internet routing protocol. BGP was developed in 1989 and has undergone several modifications since then. Current version of BGP is known as BGP4 [2] and was modified to account for the challenges arising from the Internet growth.

BGP routing tables store the information about the change of the routes and BGP selects the best possible path based on these changes. In large networks, physical link and router failures over a period of time cause changes in attribute of routing tables. When a link or a router recovers from the failure, routers send updates to a routing table for availability of route, which may cause route fluctuation. This may happen due to misconfiguration of the routers. Routing policies between Autonomous Systems (ASes) may contribute to the exchange of withdrawal and re-announcement update messages.

Route Flap Damping (RFD) is a technique developed to counter the BGP route fluctuation caused by router configuration errors, transient data link failures, wrong policy implementation, or software defects. The exchange of withdrawals and re-announcement messages causes a change in route attribute and it is known as a flap. RFD configuration includes number of parameters and a penalty that is assigned for each route. With the occurrence of each route flap, the penalty value of a route increases and route advertisements are suppressed when the *threshold suppress limit* is exceeded. Once suppressed, the route will not be advertised in further announcements. The route penalty of the suppressed route decreases exponentially based on the exponential decay algorithm. A route may participate in the advertisement event and the BGP decision process after the route penalty decreases below the threshold value.

RFD algorithms are deployed to improve the BGP convergence time. However, BGP policies are configured without considering the BGP convergence. These policies are the trade-offs imposed by the ISPs for exchanging large traffic volume. Based on the BGP policies, ISPs may deny or allow any updates from a particular AS depending on the policy between ASes. That may cause route oscillations and could, therefore, be detected by the RFD mechanisms. To avoid such complications, the ISPs prefer not to use RFD in their networks.

## 1.1. Contribution

### 1.1.1. *Implementation of BGP policies in ns-2.34*

We imported the policy module from the SSFNet simulation tool to an existing ns-BGP model that was developed for the ns-2 network simulator. Several RFD algorithms have been implemented in the ns-BGP module [3]. In this project, we implemented modifications to the RFD algorithm and the maximum suppress threshold.

### 1.1.2. *Analysis of RFD algorithms with modified maximum suppress value and BGP policies*

The RFD algorithms were implemented in ns-2.34 using various *maximum suppress values*. We have also analyzed the behavior of RFD algorithms with implemented BGP policies. We used two network topology generators and the BCNET routing tables to build networks for the simulation scenarios.

## 1.2. Thesis outline

The Thesis is organized as follows:

Chapter 2 provides brief introduction to ASes, BGP, the BGP routing process, routing policies, convergence time, and previous work. Chapter 3 begins with implementation of the BGP routing policies and RFD in ns-2.34, brief description of the ns-2 simulator, structure of routing and routing policies used in the ns-2 implementation, features of the ns-BGP, and simulation tests. Chapter 4 emphasizes the details of network topology generators used in simulations. In Chapter 5, we have described the Georgia Tech Inter-network Topology Model (GT-ITM) generator and the Boston University Topology Representative Internet Topology generator (BRITE), routing updates inter-arrival time, simulation run time, simulation settings, and the simulation results without BGP routing policy. In Chapter 6 and Chapter 7, we analyzed the BCNET traffic routes with implemented RFD algorithms and the proposed modified values of the maximum suppress threshold. We conclude the Thesis with Chapter 8.

## **2. Internet Routing**

Routers are the devices used to direct data packets in the Internet. Based on the incoming traffic, routers maintain the route information in the routing tables based on the best route decisions taken according to BGP. Internet instabilities that affect these routing decisions may be due to either hardware or software related issues. They may cause route oscillation in the network. Route Flap Damping (RFD) techniques were introduced to overcome these issues. In this Section, we provide background information about de-facto Internet routing protocol BGP, Internet instabilities, RFD, RFD algorithms, and BGP policies.

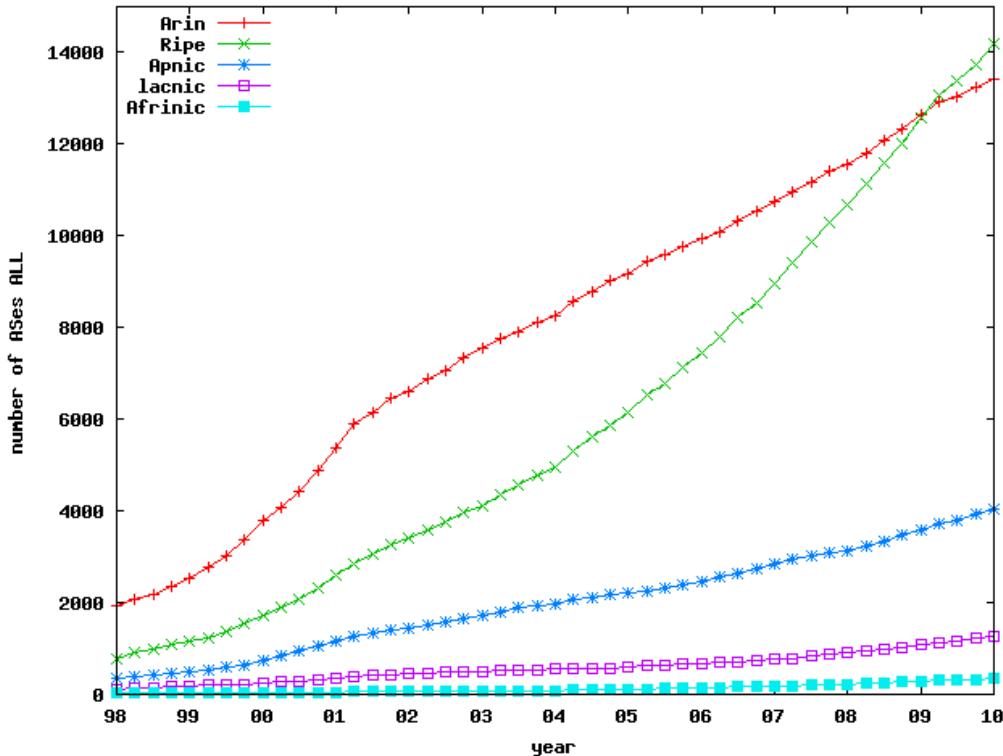
### **2.1. Autonomous Systems**

In the ideal Internet, routers are connected to end-points in a well-connected graph to allow peers to exchange information using Internet protocols as well as provide connectivity to the global network. In an ideal view of the Internet, it would be easy to design algorithms to detect route faults and perform load-balancing on congested paths in order to improve the network convergence time. However, the Internet is not simple to understand.

The growth of the number of ASes is shown in Figure 2.1. The Cooperative Association for Internet Data Analysis (CAIDA) [4] recorded the growth of ASes based on the registries with various registry networks. Réseaux IP Européens (RIPE) and American Registry for Internet Numbers (ARIN) are the largest AS registry networks. In 1998, ARIN had the largest number of registered ASes. However, since 2004, there has been an exponential growth in the RIPE network and it currently has the largest number of ASes [4]. There are many service providers and most of the global connectivity decisions are mainly based on the profit that ISPs may generate based on their collaboration. The Internet Assigned Number Authority (IANA) [5] is currently

running out of Internet Protocol version 4 (IPv4) [6] addressing space. Hence, the Internet Protocol version 6 (IPv6) [7] addresses are being used to overcome the IPv4 addressing limitations. CAIDA generated graphs for the IPv4 and the IPv6 users in 2011 are shown in Appendix A. The growth of IPv4 and IPv6 ASes is shown in Appendix A, Figure A.1 and Figure A.2, respectively. IPv6 ASes are growing rapidly, in 2011 there were 1,183 IPv6 ASes as compared to 677 ASes in 2010 [8]. The size of an ISP depends on the traffic and services they provide. ISPs are accordingly placed in different tiers:

- African Regional Internet Registry (AfriNIC) for Africa
- Asia Pacific Network Information Centre (APNIC) for Asia Pacific
- American Registry for Internet Numbers (ARIN) for North America
- Latin American and Caribbean Internet Address Registry (LACNIC) for Latin America and Caribbean Islands
- Réseaux IP Européens Network Coordination Centre (RIPE NCC) for Europe, Middle East, and Central Asia.



**Figure 2.1: Growth of ASes since 1998 [4].**

### **2.1.1. Classification of ISPs**

#### **Tier-1**

ISPs belonging to Tier-1 are large service providers. They peer with other Tier-1 networks to ensure connectivity to the entire Internet.

#### **Tier-2**

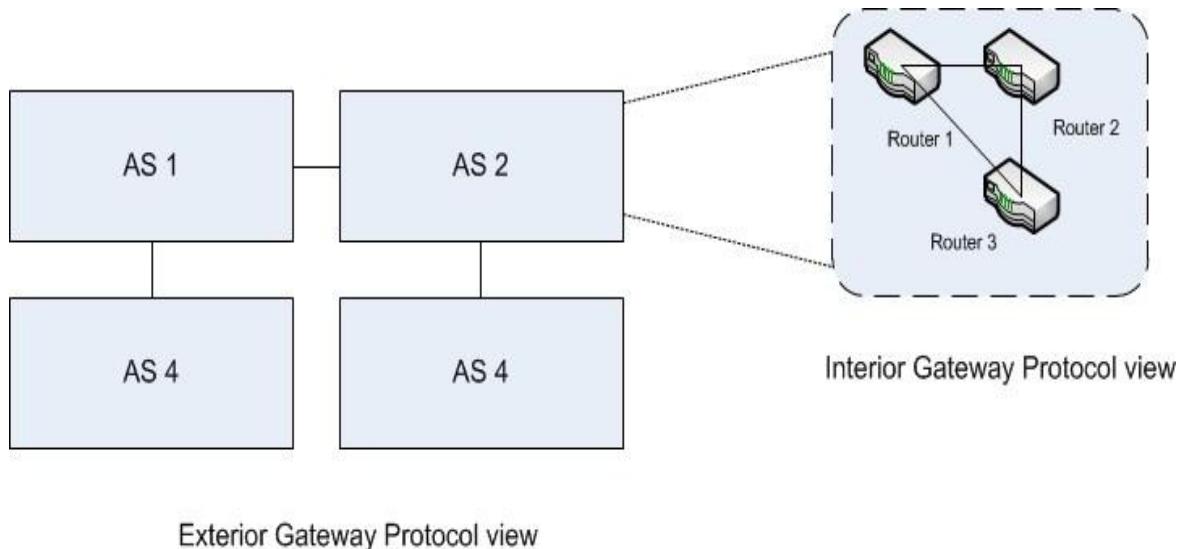
Tier-2 ISPs are connected with at least one Tier-1 network to get transit services. Tier-2 ISPs have to compensate Tier-1 networks that ensure their connectivity across networks.

#### **Tier-3**

ISPs in Tier-3 are usually not multi-homed. They only have a single exchange point to peer with other networks. To provide service in the regional area, a Tier-3 ISP has to associate with either a Tier-2 or a Tier-1 transit service provider.

The current routing protocol architecture is defined by the ASes. An AS is given to a particular university/company that decides how to share route information with other ASes. The Internet routing protocol is employed to exchange reachability information between ASes. The difference between Exterior Gateway Protocols (EGPs) and Interior Gateway Protocols (IGPs) is shown in Figure 2.2.

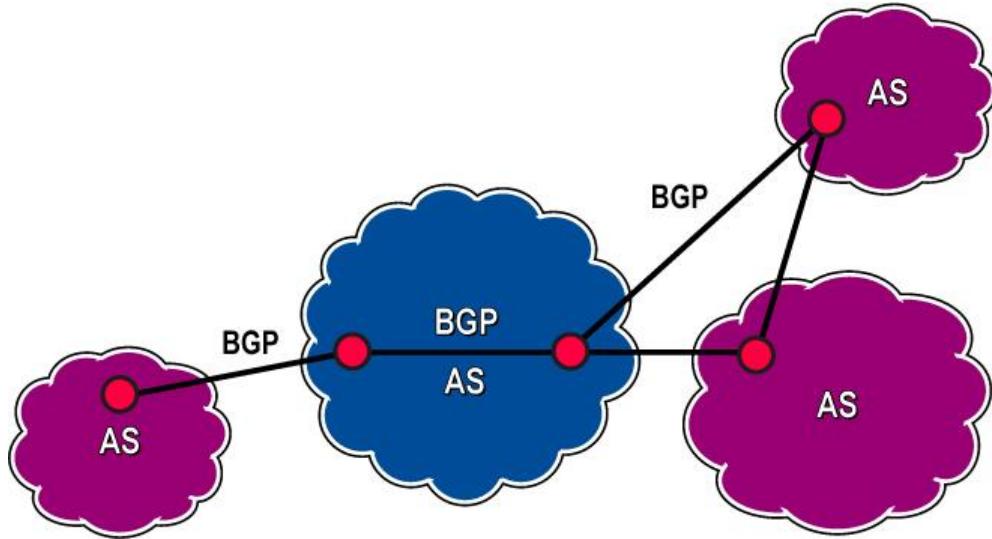
Each AS has its own 16-bit identification number. Routing within an AS is controlled with IGPs, while EGPs control the routing between ASes. Routing Information Protocol (RIP), Open Shortest Path First (OSPF), Intermediate System to Intermediate System (IS-IS), Interior Gateway Routing Protocol (IGRP), and Enhanced Interior Gateway Routing Protocol (EIGRP) are interior routing protocols that operate within an AS. BGP is the only exterior routing protocol currently employed in the Internet. IGPs work well to optimize path metric of ASes while EGPs operate on accessibility information and routing scalability [9].



**Figure 2.2: Difference between Exterior and Interior Gateway Protocols.**

## 2.2. BGP

BGP [2] is de-facto inter-autonomous systems Internet protocol. BGP-4 is the version that is currently used in the Internet. BGP runs over TCP and uses TCP port 179 for communication between neighbors. It provides classless interdomain routing to address the issue of exhaustion of IPv4 addresses and growth of routing tables [56]. The neighbors first establish a TCP session and then begin exchanging messages containing BGP information. BGP neighbors are known as peers. A peer within the same AS is known as an internal BGP (iBGP) peer while a peer belonging to a different AS is known as an external BGP (eBGP) peer, as shown in Figure 2.3. Peers within the same AS may send or exchange BGP messages that are identified by a BGP header. Header format of the BGP message is shown in Table 2.1 [9].



**Figure 2.3:** Overview of the BGP Routing.

**Table 2.1:** Header Format of BGP Message [9].

Marker	Length	Type	Message content
16 bytes	2 bytes	1 byte	0-4,077 bytes

The Marker checks the value in the field of the message received from the sender. If the receiver gets any unexpected value, it returns an error message back to the sender and closes the connection. The Length field indicates the length of a BGP message. The minimum length of a BGP message is 19 bytes while the maximum length is 4,096 bytes. Four types of BGP messages [2] are defined using the Type field:

**Open:** When the TCP connection is established, both the sender and the receiver side send an open message to convey information about the BGP speaker's configuration and its abilities.

**Update:** The update message contains new and withdrawn routes. It may contain both or any of the previously announced routes.

**Notification:** When an error condition arises, a notification message is sent to the sender side to close the TCP connection.

**Keep alive:** When the connection is in an idle state, a keep alive message is sent to ensure that the hold timer does not expire.

## 2.3. BGP Routing Process and Decision Making

BGP4 defines the order to set up a BGP session between peers to begin communication. The process of setting up a BGP session is:

1. According to the BGP4 [2], the BGP session may be in Idle, Connect Active, Open Sent, Open Confirm, or Established state.
2. In Idle state, the router does not set up a BGP session and waits for the BGP “start” event.
3. The router establishes TCP connection by listening to the incoming TCP sessions in the connect state.
4. BGP waits for a TCP session in the *active* state.
5. The *open sent* and *open confirm* states are used to exchange messages to complete a BGP session. After confirmations of open sent and open confirm states, a connection is ready for transmission of update, keep alive, and notification messages.

When the connection is established, only two types of update messages are exchanged:

- *Announcement* messages are send to notify changes in the routes or announce new routes and withdrawal messages. They inform routers and/or receivers about availability of routes.
- A *withdrawal* of a route usually occurs when the routes announced earlier become unavailable due to network failure or a change in the BGP routing policy.

Traffic generated by BGP update messages is controlled by setting the Minimum Route Advertisement Interval (MRAI) parameter. An update message should wait for the time period equal to the MRAI value before sending new updates. The default value of MRAI is 30 s. Hence, every message that has been sent has a life window of 30 s. A BGP speaker waits for 30 s to receive a reply from destination before sending another message [2].

The routes from update messages are stored in the Routing Information Base (RIB). Outgoing update messages are stored in Adj-RIBs-Out, routes for local use are stored in LOC-RIB, and incoming routes are stored in Adj-RIBs-In. BGP path attributes are present in every update message as a variable length string. BGP path attributes [2] are:

1. **ORIGIN**: AS uses the *origin* attribute to originate the routing information to BGP speakers. All update messages use this attribute to send the information about the AS that issued it.
2. **AS-Path**: It contains the information in the form of AS sets and also the sequence of the ASes through which a route is passed. This attribute keeps changing with the change of routes or with the availability of new routes and unavailability of previously announced routes.
3. **NEXT\_HOP**: This attribute contains the IP address of the router that may be used as the next hop towards reaching the destination. Router may be either within the same subnet or in another AS.
4. **MULTI\_EXIT\_DISC**: This attribute contains the information about the inter-AS routers and helps them to communicate with the neighboring ASes. This attribute helps the routers to decide through which neighboring routers the packets may be exchanged to the destination AS.
5. **LOCAL\_PREF**: This important path attribute helps decide the preferred route. This attribute should only be added to a route for internal routing inside an AS. Route with the highest local preference should be preferred after calculating the degree of preference.
6. **ATOMIC\_AGGREGATOR**: When a BGP speaker selects a less specific route rather than the more specific routes available from a set of overlapping routes from its peer, this attribute should be attached with the update message.
7. **AGGREGATOR**: This is an additional attribute to the update message. It should only be added by the BGP speakers that perform route aggregation.

BGP routing uses the best path selection algorithm by prioritizing the routes according to the Degree of Preference (DoP) [2]:

- user-configured policies
- the highest local preference

- the shortest AS path
- the lowest MED.

Users may modify BGP routing decisions according to needs of the network. For example, Cisco attaches additional attributes to the Cisco routers using the path attribute to make it easier for customers to set up their routers.

## 2.4. Network Instability

Network stability is a very important Internet feature. Network instabilities may be due to link failure, wrong router configuration, software problem, or malicious attacks. They may cause delay in convergence time and delay in the propagation of the routes throughout the Internet. As these attacks will change the preferred routes and announce new routes to the destination, this contributes to route flapping. RFD algorithms were designed to control the oscillation of routes due to these network failures [10].

When a network link fails or a policy changes, the announced route travels through the Internet without reaching the destination. This overloads the other routers and prolongs the convergence time. Due to overloading of the routers when the link failure occurs, BGP path exploration becomes slower. Incorrect router software implementations may cause similar problems because the configuration of two routers would not match and the BGP speaker will announce routes that may never reach the destination router.

Network instability may occur because of the denial of service (DoS) attacks [64]. In prefix hijacking attacks, attackers target the host with the AS prefixes that may look like the legitimate route and all the ASes receiving this announcement will send traffic towards a wrong AS. Attacker then may collect all the information directed towards this bogus AS.

In similar type of attacks, Pakistan Telecomm used the “longest prefix rule” to block YouTube access from Pakistan. Pakistan Telecomm AS 17557 announced a prefix 208.65.153.0/24, which was similar to YouTube AS 36561 prefix 208.65.152.0/12. The Pacific Century CyberWorks (PCCW) Global AS 3491 forwarded the announcement to

the routers around the world. As the routes from AS 17557 had the longest prefix match, all the Internet traffic was directed to Pakistan [11].

The DoS attacks may be used to compromise confidentiality and integrity of the BGP speakers. Attackers may sniff personal information exchanged between two BGP speakers, may modify the messages sent between two BGP speakers, and even add fake messages.

DoS attackers may target TCP three-way handshake to perform the SYN flooding attack. A router may transmit a number of SYN messages to the destination router without completing the three-way handshake to establish the connection between the receiver and the sender. This may open multiple TCP connections and may cause the destination router to run out of the memory space, which may prevent the destination router from completing any other transaction. The neighboring router will then consider the destination router unreachable and will cause route flapping [12].

An attack on the physical link between two ASes may be directed through the route path of the attacker's choice. This may cause the routers to enter undesired forwarding state where it becomes necessary to intervene and change these states. Misconfiguration of the policies in BGP speakers may cause the instability because the route would not reach the required destination thus causing the route oscillations [12]. Researchers have addressed the impact of BGP routing policies on the network during the last decade. These studies have helped understand how BGP policies may cause persistent oscillations [13].

## 2.5. Route Flap Damping (RFD) algorithms

RFD [10] is a technique used to detect route oscillations in a network and punish the repeating routes [14]. RFD helps reduce routing traffic between the BGP peers. RFD is designed to reduce the processing load of a router without affecting the BGP convergence time and the overhead.

RFD algorithms define poorly behaved and well-behaved routes. If there is a stable and an unstable route available for the same destination, then the unstable route

should be aggressively suppressed. Stable routes, however, should be processed quickly. When unstable routes become stable, they should be considered in a BGP decision. A flap [14] is defined for a route whose availability changes continuously over a period of time and continuous advertisement, withdrawal, and re-advertisement messages are exchanged with the neighboring routers. A penalty is assigned to a route each time it flaps. After reaching a penalty suppressed limit value, the route is suppressed and it cannot be announced any longer. All relevant parameters are defined by the user during the router configurations [10].

### **2.5.1. RFD Configuration Parameters**

The parameters used to configure the RFD in routers are:

1. **Cutoff threshold (cut)** is the maximum value before a route will be suppressed.
2. **Reuse threshold (reuse)** is the value below which the suppressed route may be reused and may participate in routing decisions.
3. **Maximum hold down time (T-hold)** is the maximum time at which a route may be suppressed even if it is still unstable.
4. **Decay half life while reachable (decay-ok)** value is used if the route is considered reachable to define the time period during which stability figure of merit will be reduced by a half.
5. **Decay half life while unreachable (decay-ng)** value is used if the route is unreachable to define the time duration during which stability figure of merit will be reduced by half if not specified or set to zero.
6. **Decay memory limit (T max-ok or T max-ng)** is the time during which memory of any unstable route will be retained as long as the route state does not change.

There are additional configuration parameters that are based on the time for re-evaluation of previously suppressed routes. These parameters are used system-wide to estimate the reuse list that is used to store a route when it is suppressed.

- **Time granularity (delta-t)** value is used to perform all decay computations.
- **Reuse list time granularity (delta-reuse)** is the time interval used for evaluation of every reuse list.

- **Reuse list memory (reuse-list-max)** is the maximum time value of T-hold parameter that corresponds to the last reuse list.
- **Number of reuse lists (reuse-list-size)** is the list that may be used according to the value defined in parameter reuse-list-max.

Various algorithms have been designed to identify flaps and to assign penalties to routes that are identified as flaps. We consider four algorithms that employ different mechanisms to identify flaps. These RFD algorithms are:

### **2.5.2. Original RFD Algorithm**

This algorithm was proposed [10] to identify flaps. Its pseudo code is listed in Algorithm 2.1. Here, each route withdrawal is identified as a flap and is penalized. This is a very aggressive RFD algorithm and it causes very frequent changes in the routing tables of peers.

The BGP routing policies affect the path exploration process of the BGP routing in today's networks. The Original RFD algorithm may identify the legitimate route as a flap and suppress it because the algorithm identifies as a flap every withdrawal following an advertisement. This may delay the BGP convergence because it forces BGP speakers to reach destination through alternate routes by changing the route attributes in the Routing Information Base (RIB). According to this algorithm, route flap in one router may cause multiple flaps in the neighboring routers. This eventually causes the network administrator to turn off the RFD feature in the routers.

```

when receiving a route r with prefix d from peer j
  if (W(r) and !W(p))
    // W(x) returns true only if x is a withdrawn route
    // p is the previous route with prefix d from peer j
    a flap is identified: route withdrawal
  elseif (!W(r) and !W(p) and r ≠ p)
    a flap is identified: route attribute changes
  p = r

```

**Algorithm 2.1:** *Pseudo Code of the Original RFD Algorithm.*

### 2.5.3. Selective RFD Algorithm

The Selective RFD algorithm [15] identifies the flaps based on router preferences and penalizes them. Its pseudo code is listed in Algorithm 2.2. This algorithm has difficulties in correctly identifying flaps because the set of current feasible network routes changes with time.

```

when receiving a route  $r$  with prefix  $d$  from peer  $j$ 
    if ( $W(r)$  and  $\neg W(p)$ )
        //  $W(x)$  returns true only if  $x$  is a withdrawn route
        //  $p$  is the previous route with prefix  $d$  from peer  $j$ 
         $tmp = 1$           // this is a potential flap: route withdrawal temporarily ignore
        // the withdrawal and remember the potential route penalty
    else
        if ( $\neg W(r)$  and  $\neg W(p)$  and  $dop(r) > dop(p)$ )
            //  $dop(x)$  returns the degree of preference of route  $x$ 
             $curBit = 1$       // comparison result is stored in  $curBit$  (for current round of
            // comparison) and  $preBit$  (for previous round of comparison)
            // 1: current route has a higher preference than previous one
            // -1: current route has a lower preference than previous one
            if ( $preBit == -1$ )
                // a flap is identified: route attribute changes
            if ( $tmp == 1$ )
                // count the temporarily ignored withdrawal as a flap
            else if ( $\neg W(r)$  and  $\neg W(p)$  and  $dop(r) < dop(p)$ )
                 $curBit = -1$ 
                if ( $preBit == 1$ )
                    // a flap is identified: route attribute changes

            if ( $tmp == 1$ )
                // count the temporarily ignored withdrawal as a flap
             $p = r$ 
             $preBit = curBit$ 
             $tmp = 0$ 

```

**Algorithm 2.2:** Pseudo Code of the Selective RFD Algorithm.

#### 2.5.4. RFD+ Algorithm

The difficulties of the Selective RFD algorithm were addressed by introducing the RFD+ algorithm [16]. RFD+ is able to identify the path exploration of BGP and route flaps better than the Selective RFD. When a route from a peer is received with the prefix matching the previous route, then the BGP speaker compares the current route preference with the previous route preference. For example, if a BGP speaker  $r$  receives an advertisement from peer  $j$  with prefix  $d$ , it looks for the same route with prefix  $d$  from peer  $j$  in the RIB. If there is no route available, it then stores this route in the RIB and remembers the route preference. When the route with the same prefix  $d$  from the same peer  $j$  is advertised again, the BGP speaker compares the previous route preference with preference of the newly advertised route. If the current route preference is higher than the previously announced route, a flap is identified. The route information stored for prefix  $d$  from the peer  $j$  is then cleared. Pseudo code is listed in Algorithm 2.3.

```
when receiving a route  $r$  with prefix  $d$  from peer  $j$ 
  if ( $r \notin R(d, j)$ )
    //  $R(d, j)$  is the set of all routes with prefix  $d$ 
    // announced from peer  $j$ 
    insert  $r$  into the set  $R(d, j)$ 
  else if ( $r \in R(d, j)$  and  $dop(r) > dop(p)$ )
    // degree of preference of route  $r$  is higher
    // than for the previous route  $p$ 
    // a flap is identified
  clear  $R(d, j)$ 
```

**Algorithm 2.3:** *Pseudo Code of the RFD+ Algorithm.*

#### 2.5.5. Modified RFD+ Algorithm

The RFD+ algorithm underestimates route flaps by integrating “up and down” from the Original RFD algorithm. Modified RFD+ algorithm [17] is the combination of the Original RFD and the RFD+ algorithms. It identifies the flaps in the similar manner as the Original RFD algorithm. When update messages from any router occur in a series of advertisement, withdrawal, re-advertisement, withdrawal, and re-advertisement, the

Modified RFD+ identifies this event as two flaps. A route flap is identified using the Original RFD algorithm or when the route is advertised again after a withdrawal. Every time a route re-announcement is sent after a withdrawal, it is considered to be a route flap. Pseudo code of Modified RFD+ is listed in Algorithm 2.4.

```

when receiving a route  $r$  with prefix  $d$  from peer  $j$ 
if ( $W(r)$ )           //  $W(x)$  returns true only if  $x$  is a withdrawn route
    preUpdate = 0        // just remember the update type
                        // without doing anything
                        // else; 0 and 1 indicate withdrawal
                        // and advertisement respectively
else                  // current route  $r$  is an advertisement
    if (preUpdate == 0 and  $dop(r) == preDop$ ) // 'up-down-up' state is detected
                                                //  $dop(x)$  returns the degree of preference of route  $x$ 
                                                // a flap is identified
        clear  $R(d, j)$  //  $R(d, j)$  is the set of all routes with prefix  $d$ 
                        // announced from peer  $j$ 
    else
        if ( $r \notin R(d, j)$ )
            // insert  $r$  to the set  $R(d, j)$ 
        else                //  $r$  is in the set  $R(d, j)$ 
            if (preUpdate == 0)
                // a flap is identified
                clear  $R(d, j)$ 
            else
                if ( $dop(r) > preDop$ )
                    // a flap is identified
                    clear  $R(d, j)$ 
            preDop =  $dop(r)$           // remember both the degree of
                                // preference and the update
            preUpdate = 1             // type of route  $r$ 

```

**Algorithm 2.4:** *Pseudo Code of the Modified RFD+ Algorithm.*

## 2.6. BGP Policies and Convergence Time

BGP policies may be classified into having customer-provider, peer-to-peer, or sibling-to-sibling relationships. An AS may advertise route from any origin to its customer's routes. However, when an AS learns a route from other peers or providers, it may not advertise it to its own peers and providers [18]–[21]. Furthermore, an AS may

advertise any route to its siblings. The policy relationships are summarized in Table 2.2 [22], [32].

**Table 2.2: Policy Relationships between Router Origin AS and Peer Type AS.**

Peer type Router origin	Customer	Peer	Provider	Sibling
<b>Self</b>	Yes	Yes	Yes	Yes
<b>Customer</b>	Yes	Yes	Yes	Yes
<b>Peer</b>	Yes	No	No	Yes
<b>Provider</b>	Yes	No	No	Yes
<b>Sibling</b>	Yes	No	No	Yes

BGP policies act as a filter between two routers. Routers may set up route filters according to the prefix and AS numbers [23]. BGP policies are not global parameters. These policies are decided between two ASes locally, depending on the volume of traffic that they exchange. BGP policy decisions are often financially driven rather than being based on the network properties or the BGP convergence time. ASes usually prefer to send traffic to the peer ASes with the same policy even if they do not use the shortest path possible because using the shortest path available may not be financially optimal. Some BGP policy filters are:

**AS-path List** filters may be used to allow or deny routes from a particular AS number or list of AS numbers. For example, all routes initiated from AS 1 may not be permitted by AS 2. Hence, AS 2 will have to choose an alternate path with the same routing policies to reach the destination [23].

**Prefix List** filters the routes based of IP prefixes and matching of the prefix number as well as the prefix length. For example, prefix list may match to particular IP prefix 10.0.0.2/24 and allow all updates from this IP prefix. Prefix list filter may be created to allow or deny IP prefix from an entire range of an IP address class [24].

**Community-path List** filter may be created based on numbers or names. ASes with common network attributes belong to the same community and a filter is created

based on these common attributes. Regular expressions are used to form these filters [24].

There is no central authority to decide which routing policies should be implemented in the network routers and there are no guidelines for setting up the universal policy. This leads to persistent route oscillations in the network, which may increase the number of updates and the traffic volume. The increase in number of updates and traffic hampers the BGP convergence time. Routes selection does not follow the shortest path possible because the presence of routing policies that may alter the shortest path by imposing routing filters.

The algorithm for the policy filter is listed in Algorithm 2.5. Networks use the AS-list policy to filter the BGP AS path attributes. In the AS-path list, network defines the entire set of AS numbers that get approval to reach any particular network. The AS-path list also helps the BGP in deciding the best available path. A regular expression string is used to define the attribute pattern to deny or permit the list. Community-path list policy may be of two types: numbered or named. Both identify and filter the routes according to common attributes between two networks.

If a network has multiple routing policies, then routing policy module works differently on the inbound updates. For inbound updates, first processes the filter list that may deny access to any network. It then processes the route map and the type of policy list. However, for outbound, the routing module processes the type of policy list first, followed by the filter list and the route map [24].

```

when receiving a route r with prefix d from neighbor
if (routingPolicy = 1)
    // routing policy of the source matches the neighbor
    update RIB
    // update the Routing Information Base
else if (routingPolicy = 0)
    // routing policy of the source does not match
    // the neighbor
    update RIB
    // update the Routing Information Base

```

**Algorithm 2.5:** *The BGP Routing Policy Algorithm.*

## 2.7. Previous Work

In this Section, we discuss the previous research dealing the route oscillations and proposed modification other than the RFD algorithms. RFD mechanism was developed when the Internet was in its early stage and was much smaller in size. A number of modifications were proposed over the years.

The RFD algorithm was modified to suppress persistently flapping of routes and to control invalid routes [15]. Suppression of neighboring nodes was introduced to overcome the persistent flapping of BGP routes because of route instability at the consistent BGP sessions interruption along the route path. RFD reduces the persistent flapping and the stable routes converge more quickly.

The Selective RFD algorithm was designed to suppress the withdrawn route and to re-announce up to one hour of route propagation [25]. It was shown that network topology may affect the rate of convergence. RFD may exacerbate the convergence of relatively stable routes. A route may be suppressed incorrectly when a link goes down. This wrong suppression may force route unavailability for a long time until the route becomes stable.

The RFD reuse timers also affect the BGP convergence time [25]. When an unreached destination participates in the routing decision and a reachable destination remains suppressed, it causes delay in the BGP convergence of BGP route events such as routes becoming unavailable due to the link failure and then recovering from that

failure. The RFD+RG [26] is an RFD algorithm with a reachability guard algorithm that was proposed to perform route flap damping without losing reachability of routes. It may be employed with any RFD algorithm [26].

The persistent route oscillations may exist with a certain policy configuration that may cause BGP stability [27]. Hop-by-hop inter-domain routing may not safely advertise routes and, hence, for this purpose the shortest path route selection is considered to have better performance. RFD may be used to detect route oscillations due to policy configuration. With the introduction of the policy configuration, link state protocols may have loops.

While BGP policies may cause instability and route oscillation in the network, route oscillation may also occur even without the configuration of BGP policies [28]. The occurrence of instability could also happen with the incorrect router configuration [29].

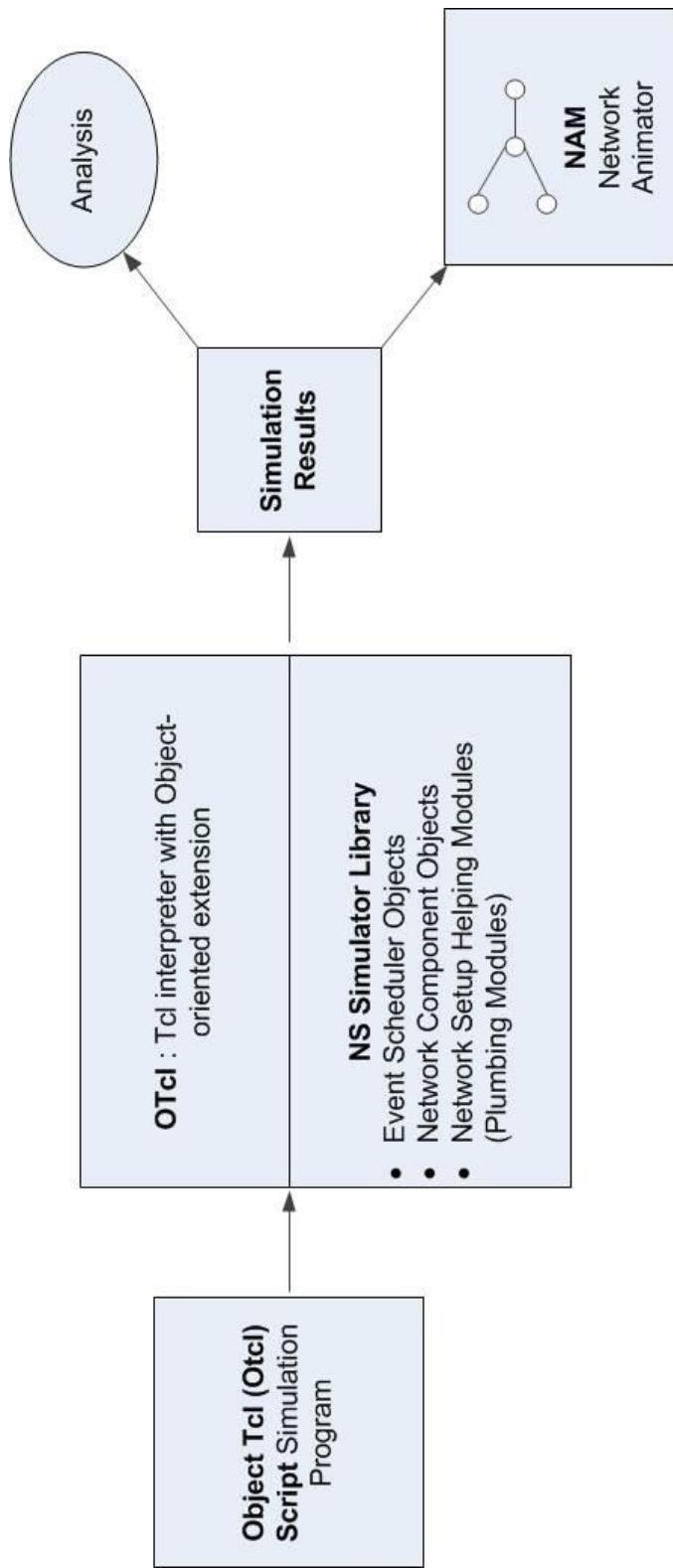
The increase of the damping suppresses the value of the threshold time and makes the Original RFD algorithm less aggressive [27]. It will only suppress the routes that may flap very frequently over a period of time without negatively affecting the BGP convergence. Suppression of well-behaved routes may be prevented by increasing the *suppress threshold* value because it will reduce inadequate suppression of frequently used well-behaved routes.

### **3. Implementation of BGP Routing Policies in ns-2**

We implemented the BGP routing policies in the ns-2 network simulator. The ns-BGP\_2.0 [30] was ported to ns-2 from the SSFNET [31], [32] simulator. The MRAI feature was then added [33]. RFD algorithms were implemented in the ns version ns-2.27 [17]. We upgraded the RFD algorithms in the ns-2.34 [30], [34]. After upgrading the RFD algorithms, we imported the BGP routing policy module from the SSFNET simulator. We implemented two routing policies named AS-path and Community-path lists in the routing policy module in ns-BGP-RP. To configure the routing policy module, we imported the regular expression library tre-0.8.0 [35] in ns-2.34 and made changes in the SSFNET code to compile it in ns-2.

#### **3.1. The ns-2 Simulator**

Ns-2 [36] is a discrete event simulator developed for network research. It is an open source software. The ns-2 simulator was developed by the University of Southern California, with the emphasis on modeling and analysis of network protocols such as TCP, UDP, multicast, unicast, wireless, wired, and satellite. It is used to compare various routing protocols. The ns-2 consists of a network simulator and nam (Network Animator) for visualizing the network topology. The pre-processing includes the traffic and topology generators while the trace analysis is done as the post-processing. The ns-2 uses C++ for packet processing and OTcl for setting up simulation configuration. Tcl scripts are used for creating the network topologies. Many topology generators are integrated with the ns-2 simulator and are used to create network topologies for the simulation. Smaller network topologies may be generated by creating simple Tcl script. The overview of the ns-2 simulator is shown in Figure 3.1.



**Figure 3.1:** Overview of the ns-2 Network Simulator (37).

### 3.2. Structure of Routing and Routing Policies used in ns-2 Implementation

The structure of routing and routing policies in ns-2 is shown in Figure 6. It consists of two planes:

- **Forwarding plane** is used to classify the packets and forward them to their destination according to the classification.
- **Control plane** is used to compute routes, maintain routing table, and for implementation of routing algorithms to select route paths.

The *classifier\_* analyzes the incoming packet for the destination address. If the node is the packet's destination, it forwards the packet to the *dmux\_*. Otherwise, the *classifier\_* sends packet information to the *dmux\_* to forward the packet to the packet's destination port number. The forwarding plane consists of *classifier* and *routing modules* while the control plane consists of *route logic*, *route object*, and *routing protocol*. The ns-BGP module in ns-2.34 has five important classes [38]:

1. TcpSocket
2. IPv4
3. rtModule/BGP
4. rtProtoBGP
5. BGP\_Timer.

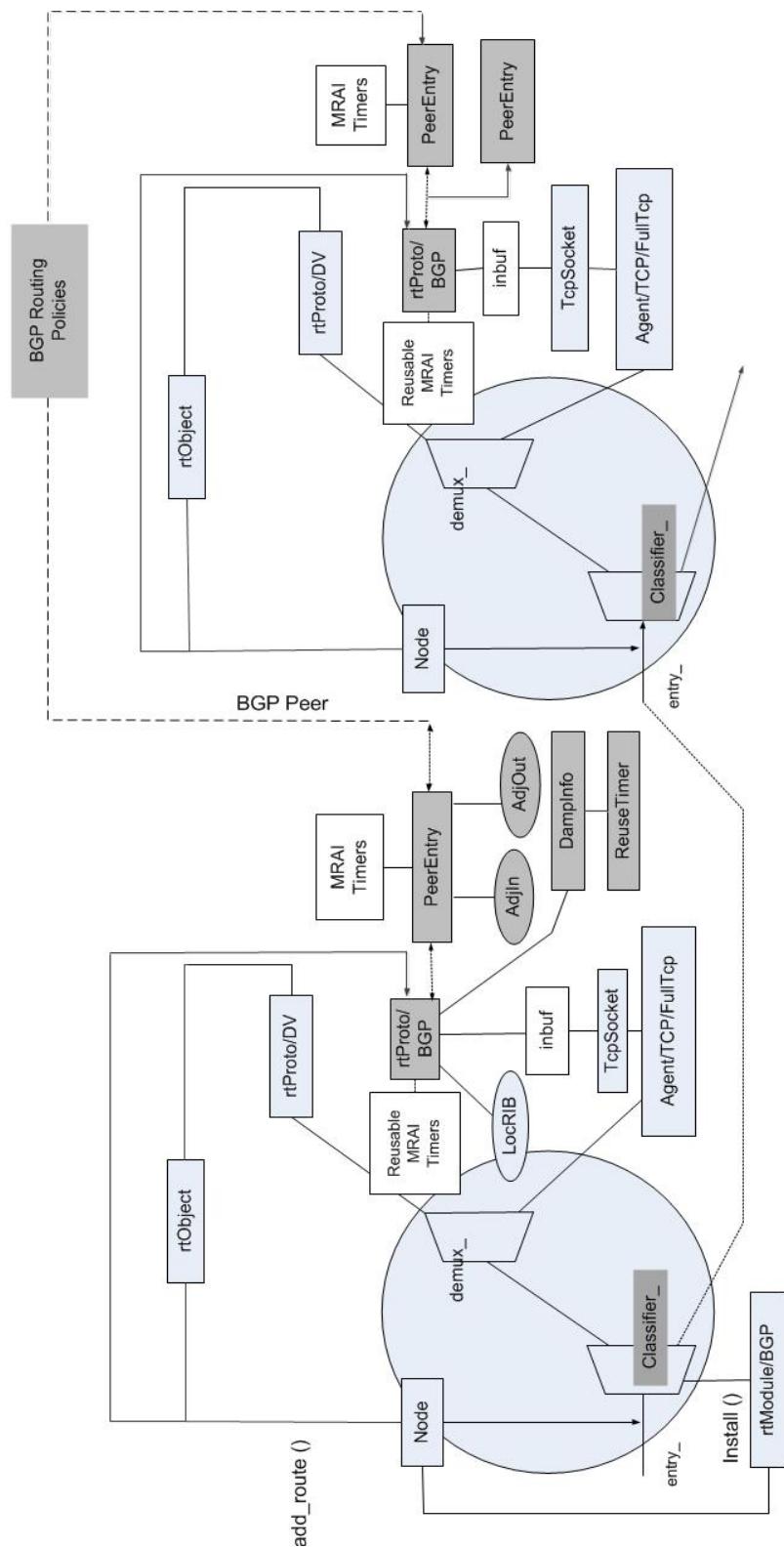
The *TcpSocket* class is an Application Programming Interface (API) in the ns-BGP implementation. It consists of *bind*, *listen*, *connect*, *close*, *read*, and *write* functions. The *rtProtoBGP* class (*Agent/rtProto/BGP*) performs all BGP operations, establishes BGP peer sessions, performs protocol decision, and stores routes in RIB. We modified the *rtProtoBGP* to apply BGP policy rules in the decision making process of BGP operations.

The *Peer Entry* class sets up and closes the peer sessions and stores the address, route preference, and the route advertised by the peer. *Peer Entry* instances contain *AdjIn*, *AdjOut*, and the *BGP\_Timer* class for the BGP Routing Information Base (RIB). The *BGP\_Timer* class contains the information about the BGP timer used during the peer entry instances between two BGP speakers.

We implemented the routing policies in the forwarding plane where routes are classified according to the policy configuration in routers. The routers then forward packets to the destination. BGP routing depends on the routing policies between routers of ISPs rather than the original shortest path available. We added routing policies to examine their effect on the Original RFD algorithm.

The shaded areas shown in Figure 3.2 represent the changes made in the routing structure in order to implement two routing policies: AS-path and Community-path list policy. AS-path list policy is configured between the nodes of the highest degree, where the node degree is the numbers of links connected to the node. Community-path list are configured between the transit nodes. Nodes connected to one transit node are considered to be one community. The main classes are implemented in the routing policy module of the ns-BGP-RP:

1. *Action* class represents an action associated with a predicate of a route. A policy rule is created with the pair of predicates. If the primary action is to permit the route, then the action class checks for the additional atomic action predicates. However, if the primary action is to deny the route, then no atomic action is permitted after the route was denied.
2. *Atomic action* class applies the filter to a particular type of route path attributed with a given value. When a route satisfies the predicate, an action is taken associated with the predicate of the route.
3. *Atomic predicate* class defines the BGP policy rule for a BGP path attribute or the route destination. It evaluates attribute with the predicate to allow or deny routes.
4. *Clause* class represents a clause in a BGP policy rule to map a route predicate to an action. Each instance of this class represents a clause in a BGP policy rule.
5. *Predicate* class represents a predicate of a route to map certain types of actions to configure a clause in the BGP policy rule. Full predicate consists of atomic predicates. The value of predicate is ‘true’ in the presence of zero atomic predicates.
6. *Rule* class implements the routing rule according to the configured BGP policies. It connects to the *rtProto/BGP* module in order to take part in the decision making processes.



**Figure 3.2: Implementation of the Routing Policies and Modification of RFD Algorithms in the ns-BGP-RP Node with Shaded BGP modules.**

We modified the *peer-entry* class to implement routing policy between the BGP peers. *DampInfo* and *ReuseTimer* classes are used for RFD algorithms. The prefix damping structure for a peer of a BGP speaker is stored in the *DampInfo* class. The *ReuseTimer* class works on the timer of a route suppressed by RFD algorithms. This class decides when a suppressed route may be re-advertised. An interim route array for the *RFD+* algorithm is maintained in the *VecRoutes*.

The *global.h* is used to define all BGP global variables. We modified the value of the *route suppress* [20] in the *global.h* class to comply with the default Cisco RFD settings.

### 3.3. ns-BGP-RP Features

The routing policy features are added to ns-BGP-RP along with already existing features of the ns-BGP such as sender-side loop detection, withdrawal rate limiting, unjittered MRAI, per-peer per-destination, and rate limiting. The ns-BGP-RP also supports Route Reflection, Multiple Exit Discriminator, Aggregator, Community, Originator ID, Cluster List Path attributes, and RFD as an optional feature. Routing policies may be configured in the OTcl script for simulations without the need to recompile the C++ code.

## 3.4. Simulation Validation Scenarios

### 3.4.1. *RFD Algorithms*

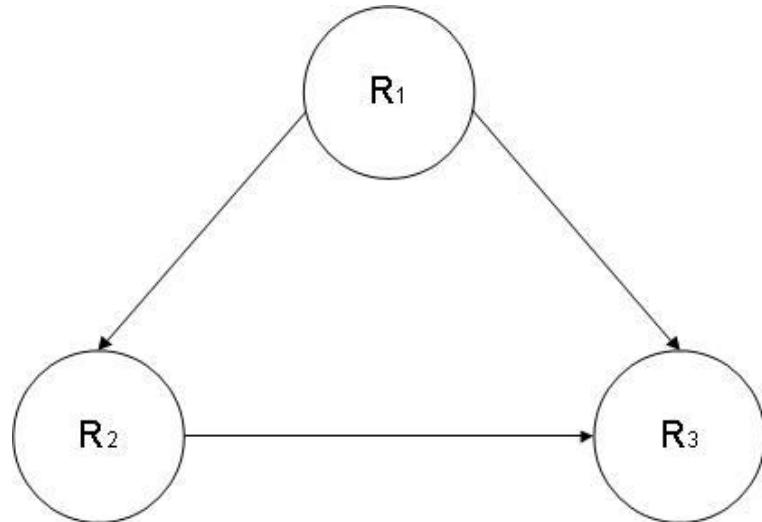
We tested the RFD algorithms with various network topologies [3] in order to validate the software implementation. We compared ns-BGP-RP simulation results for a 2-node line, 4-node tree, 6-node clique, and 11-node fork topologies with the results reported in the literature [3]. Tcl scripts of these topologies are given in the Appendix A. The number of flaps for every network topology is shown in Table 3.1

**Table 3.1: Results for RFD Test Scripts.**

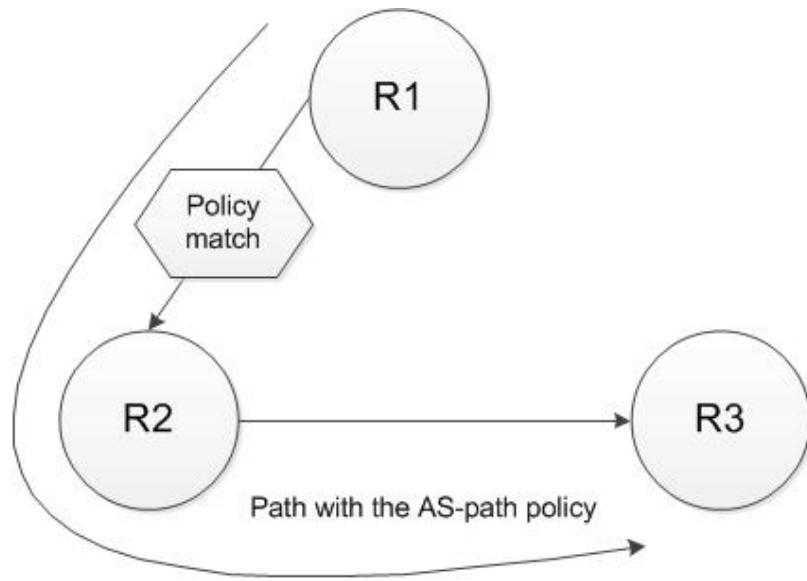
Topology type	Simulation time	Subsection in Appendix D	Reported results [3]	ns-BGP-RP results
Line	3,100	1	4	4
Tree	12,800	2	35	35
Clique	910	3	1	1
Fork	250	4	2	2

### 3.4.2. AS-Path List Policy

Let  $R_1$  and  $R_2$  be neighboring BGP routers as shown in Figure 3.3. Assume that there is no policy configured on any of the routers and that routers may accept advertisements from any linked router. In this scenario, a default BGP router follows the Degree of Preference (DoP) rule under which a route with the local shortest path is preferred. If there is an AS-path policy configured between routers  $R_1$  and  $R_2$  and there is a policy mismatch between routers  $R_1$  and  $R_3$ , the DoP rule will prefer routes received only from the router with the same policy, as shown in Figure 3.4. The selected route is longer than a route passing through router  $R_3$ . However,  $R_1$  does not accept advertisement updates from  $R_3$ . In such a case, all communications from  $R_1$  to  $R_3$  have to traverse through  $R_2$ .



**Figure 3.3: Example of the Network Routing without AS-Path List Policy.**



**Figure 3.4: Example of the Network Routing with AS-Path List Policy.**

The routing table for router R<sub>1</sub> is shown in Table 3.2. When there is no policy configured between routers, R<sub>1</sub> sends packets directly to R<sub>3</sub> using the shortest available path. However, it takes the longer path when a filter is being configured on router R<sub>1</sub> to deny updates from R<sub>3</sub>.

**Table 3.2: Routing Table for R1.**

Policy	AS path
Without the AS-path policy	R <sub>1</sub> – R <sub>3</sub>
With the AS-path policy	R <sub>1</sub> – R <sub>2</sub> – R <sub>3</sub>

### 3.4.3. Community-path List Policy

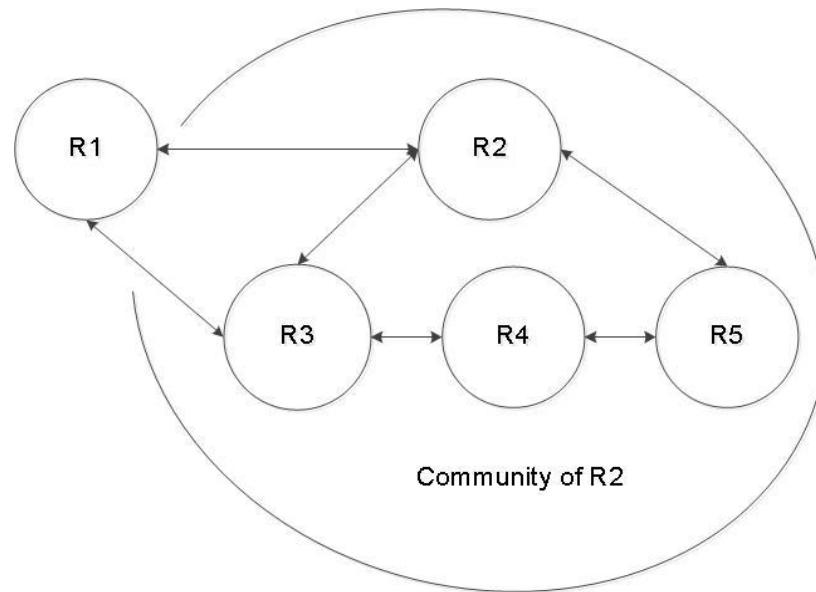
Let us assume that routers R<sub>2</sub> and R<sub>3</sub> are neighboring BGP routers of R<sub>1</sub>, as shown in Figure 3.5. We assume that a router connected to R<sub>2</sub> belongs to the R<sub>2</sub> community. When there is no policy configured between the routers, then routers may exchange advertisements with any other router. In this scenario, a default BGP router follows the DoP rule to always prefer the local shortest path to send data from router R<sub>1</sub> to router R<sub>5</sub>. When the Community-path list policy is enforced, a filter is configured for router R<sub>1</sub>. If it does not match the configuration of router R<sub>2</sub>, R<sub>1</sub> will treat all route

information received from routers connected to  $R_2$  as one community and will not accept any updates arriving from  $R_2$ . However, it will accept updates from  $R_3$ . When packets are sent from  $R_1$  to  $R_5$ , they will traverse through  $R_3$  and follow the longer path instead of the shorter path, as shown in Figure 3.6.

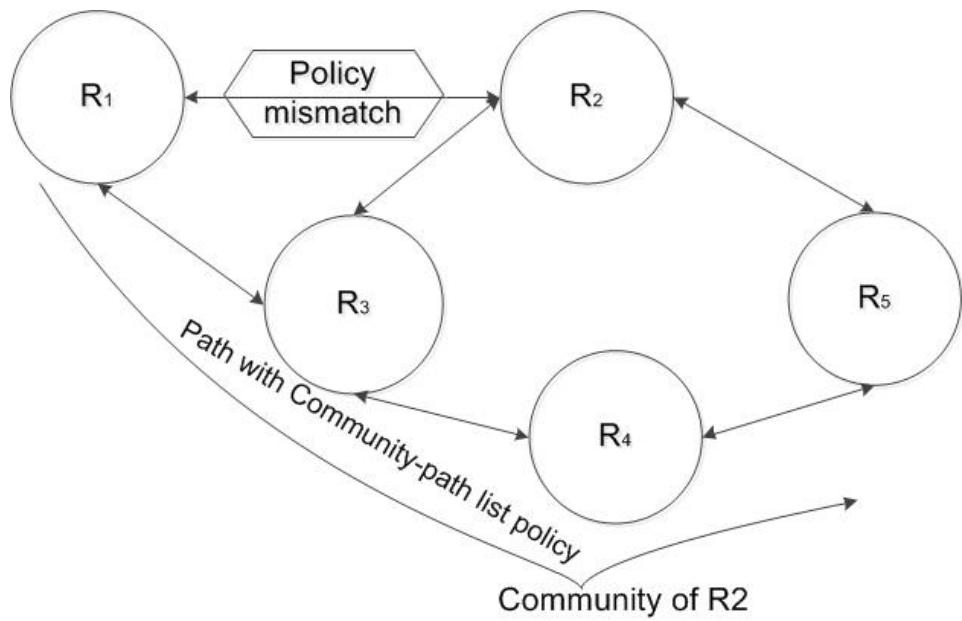
The routing table for router  $R_1$  is shown in Table 3.3. When there is no policy configuration between routers,  $R_1$  sends packets directly to router  $R_5$  with the shortest available path. However, it takes the longer path when  $R_1$ 's Community-path list policy denies updates from the  $R_2$  community.

**Table 3.3: Routing Table for  $R_1$  to  $R_5$ .**

Policy	AS path
Without Community-list policy	$R_1 - R_2 - R_5$
With community-list policy	$R_1 - R_3 - R_4 - R_5$



**Figure 3.5: Example of the Network Routing without Community-path List Policy.**



**Figure 3.6:** Example of the Network Routing with Community-path List Policy.

## 4. Simulated Network Topologies

We used two topology generators to generate network topologies to evaluate the performance of the RFD algorithms. The Georgia Tech Internetworks Topology Models (GT-ITM) generator [39] and the Boston University Topology Representative Internet Topology generator (BRITE) [40] were used to simulate various networks. We also examined the routing tables of the BGP traffic data collected from BCNET [47] and generated topology of the BCNET deployed network.

### 4.1. GT-ITM Topology Generator

The GT-ITM topology generator was developed by the Georgia Institute of Technology. It may generate topologies with the flat random models, n-hierarchy models, and transit-stub models. Six random models may be used to generate a network topology [41], [42]:

1. Pure Random
2. Waxman1
3. Waxman2
4. DoarLeslie
5. Exponential
6. Locality.

Each model has specific characteristics. Random models do not reflect the genuine interworking structure. However, they are commonly used to examine networking performance [41]. GT-ITM also generates network topologies using n-level and transit-stub hierarchy models. The n-level hierarchy method connects all interconnecting nodes to a connected flat random graph. Connected graphs are defined by the number of levels [44].

The transit-stub model generates graphs that more closely match today's Internet topology. The model generates graphs with all edges connected and discards all the unconnected graphs. This method utilizes the 2-level hierarchy where the first level represents a transit domain and the second level represents the inter-domain connectivity. The ASes in the stubs do not exchange traffic with the ASes in other stubs. When required, the exchange of traffic has to be performed through the transit ASes. The transit-stub model creates the network topology that has precise hierarchical configuration comparable to the Internet tiers that allow a provider to divide traffic into separate levels [39]. The script used to generate a topology of 200 nodes is shown in Table 4.1.

**Table 4.1: GT-ITM Topology Generator Script Example [44].**

Command line 1	ts 10 47
Command line 2	4 0 0
Command line 3	1 20 3 1.0
Command line 4	8 20 3 0.8
Command line 5	6 10 3 0.5

- Command line 1 employs the *ts* command to generate graph of 10 transit-stubs with 200 nodes. Every node has the initial seed of 47
- Command line 2 implies that graphs have 4 stub domains with no extra transit-stubs and no extra stub-stub edges
- Command line 3 indicates 1 transit domain per graph
- Command line 4 represents each pair of nodes in the 8 transit nodes with an edge probability of 0.8
- Command line 5 shows that there are 6 nodes in each of 10 transit-stubs with an average of 6 nodes in between with an edge probability of 0.5.

We created topologies with 100, 200, 300, 400, and 500 nodes. The GT-ITM topology generator generates the graph in the Stanford Graph Base format, which is a collection of programs written in CWEB language. CWEB is a mix of the C programming language and Knuth's TEX typesetting language. We converted these output graphs into the ns-2 format [55].

## 4.2. BRITE Topology Generator

We used the BRITE network topology generator to create topologies that are then compared with the GT-ITM topologies. BRITE generates a network topology by placing the nodes in a plane, interconnecting those nodes, assigning attribute to the nodes, and finally generating required output. BRITE uses the Generalized Linear Preference (GLP) model [45] that matches the power law exponent and the clustering behavior of the Internet better than other AS-level topology generators [46]. The GLP parameters are shown in Table 4.2.

**Table 4.2: The GLP Parameters [47].**

Node placement	Random or heavy-tailed
New node connectivity	Incremental
Preferential connectivity	On
Bandwidth distribution	Constant
Alpha (GLP-specific exponent)	0.45
Beta (GLP-specific exponent)	0.65
Size of high level square	Incremental
N (number of nodes)	100, 200, 300, or 500

We generated topologies with up to 500 nodes using the BRITE topology generator. BRITE uses the flat-route level models to generate route-level topologies. Nodes may be placed either randomly or as heavy-tailed. If node placement selection is random, then each node is placed at a random location. If node placement is heavy-tailed, then nodes are placed to follow the power law distribution. BRITE contains the RouterWaxman [58] and RouterBarabasiAlbert [59] router-level models. The RouterWaxman model [58] interconnects the nodes using the Waxman's probability while the RouterBarbasiAlbert [59] model interconnects the nodes according to the increment growth approach. The BRITE hierarchical topologies may be generated as the top-down or bottom-up approaches.

### 4.3. BCNET Topology

We also used the BCNET traffic collection to generate 79 nodes graphs from the collected Internet traffic data. These topologies were built [32], [47] by:

- creating a network topology extracted from a BGP routing table of the BCNET data
- placing nodes with the smallest degrees on a plane
- interconnecting the nodes and assigning the bandwidth according to the node degrees
- merging nodes with the smallest degree first.

We then analyzed the RFD algorithms using the connected sub-graphs of genuine AS Internet topologies generated from collected BCNET data.

### 4.4. Inter-arrival time between Routing Update Messages

Inter-arrival time is the response time between advertisement updates from the origin router. We selected different inter-arrival times for routing updates for a various simulation scenarios. Inter-arrival time between the updates vary between very small value of 30 s to a rather large value of 1,000 s. A simple simulation scenario consists of the following steps:

1. set up BGP node and BGP agents
2. set up BGP neighbors according to the topology
3. BGP router A advertises a route R at time  $t$  (s)
4. BGP router A withdraws a route R at time  $t+i$  (s)
5. BGP router A re-advertises a route R at time  $t+2i$  (s)
6. simulation ends.

In simulation scenarios, the routers advertise the routes at the time  $t$  and then withdraw the routes within the inter-arrival time  $i$  between the updates from routers. Value  $i$  represents the time interval between advertised and withdrawn routes in the network. This time may affect to the number of flaps in the simulation. However, it would not affect the BGP convergence time [3].

## 4.5. Simulation Run Time

Simulation run time varies and depends on the simulation scenarios. It depends on a number of factors such as:

1. Number of nodes in the network topology: As the number of nodes increases, requirement for additional memory space for the simulation increases.
2. Type of network topology: The ring, tree, and star topologies behave differently and may call for different simulation run time.
3. RFD route suppression value: This value defines the instant when a suppressed route may be reused again.
4. Type of flaps: The simulation time depends whether with the flaps are occasional or persistent.

## 4.6. Simulation Parameters

We used the default Cisco router parameters to configure the RFD in the routers. These values may vary between networks and depend on the network configuration. The RFD mechanism is a user-defined feature in the BGP routing. Hence, the user may decide to turn it off if it is conflicting with the configuration of the BGP route policy. The default settings for the Cisco routers are shown in Table 4.3:

**Table 4.3: The default Cisco RFD Parameter Settings.**

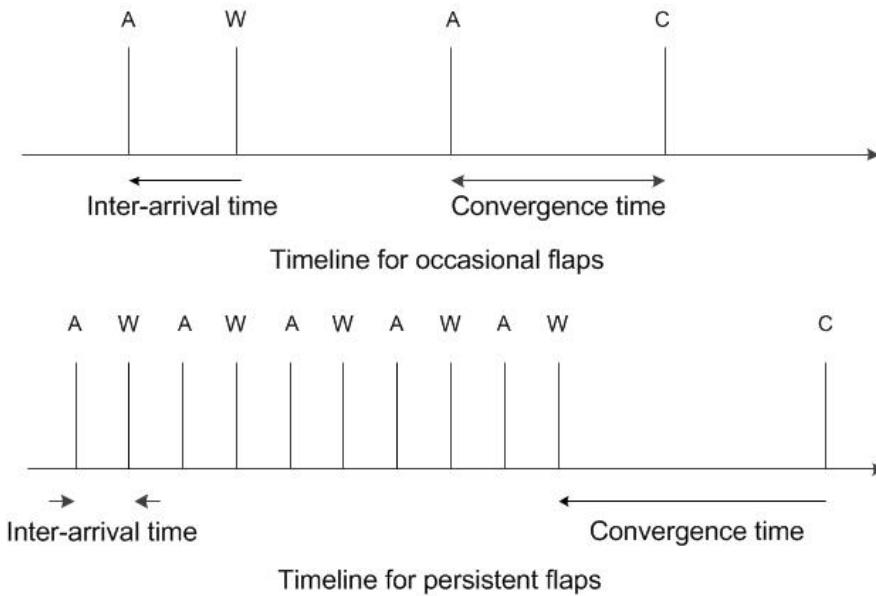
Suppress limit	2,000
Reuse limit	750
Half life (s)	900
Withdrawal penalty	1,000
Attribute change penalty	500
Re-advertisement penalty	0
Maximum suppression time (s)	3,600

Cisco parameters are:

- **Suppress limit:** When penalty value is larger than the suppress limit, the route is suppressed.

- **Reuse limit:** When the penalty is smaller than the reuse limit, a route that has been suppressed may be announced again.
- **Half-life time:** The time required to reduce the penalty by one half.
- **Withdrawal penalty:** Penalty is assigned to a route when it is withdrawn.
- **Attribute change penalty:** Penalty is assigned to a route when it changes the route attribute.
- **Re-advertisement penalty:** Penalty is assigned to a route when it advertises a previously announced route.
- **Maximum suppression time:** The time value to keep a route suppressed.
- **History entry:** Stores the route flap information when the route is down.

The occasional and persistent flaps are categorized according to the flap occurrence over a period of time [3]. An occasional flap happens only when one flap occurs in the given period of time while persistent flaps are defined as the occurrence of five flaps within the same time period. The sequence of occasional and persistent flaps is shown in Figure 4.1.



**Figure 4.1: Timeline for Occasional and Persistent Flaps [3]: A (Advertisement), W (Withdrawal), and C (Converge).**

## 5. Simulation Results

We analyzed the behavior of the Original RFD algorithm with and without BGP routing policies and characterize the results according to:

1. total number of updates during simulation time
2. BGP convergence time
3. number of flaps
4. number of suppressed routes
5. size and shape of network topologies generated using various network topology generators
6. effect of routing policies
7. number of flaps with various values for route maximum suppression.

### 5.1. Comparison of BGP Modules With and Without Policies

In this Section, we compare the BGP modules with and without policies. The AS-path list policy shows behavior similar to BGP without routing policies compared to the Community-path list policy. We observed the BGP network convergence time for each node as well as the overall BGP convergence time, number of updates, number of flaps, and number of suppressed routes. For the comparison, we generated network topologies using the GT-ITM topology generator. The BGP network converges when routers stop sending AS route update messages. The advertisement and withdrawal phases of the route update messages keep information about number of updates, flaps, and route suppressions. A BGP speaker convergence time depends on the origin of the incoming routes and location of routers. The network topologies used in simulations are given in Table 5.1.

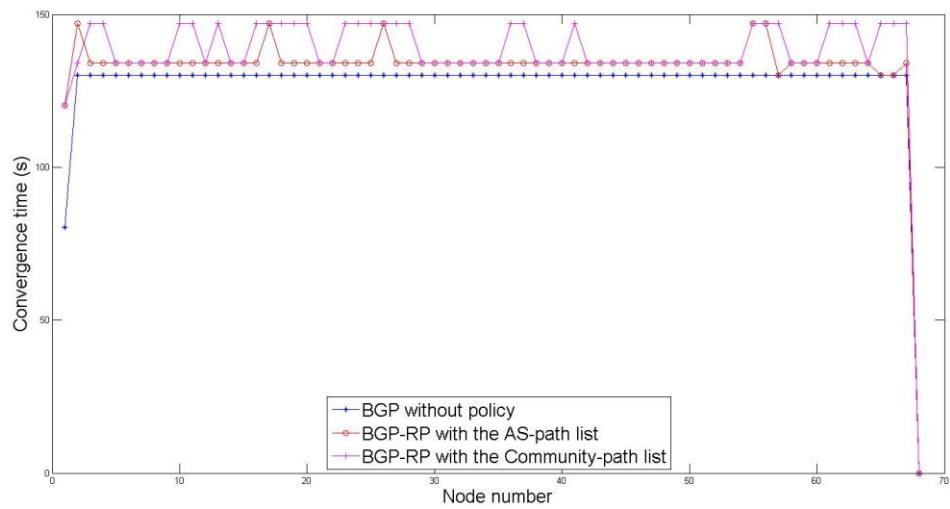
**Table 5.1: Simulated Network Topologies.**

Topologies	Number of nodes	Topology generator
Topology 1	67	Manually from the BCNET traffic
Topology 2	300	GT-ITM
Topology 3	500	GT-ITM

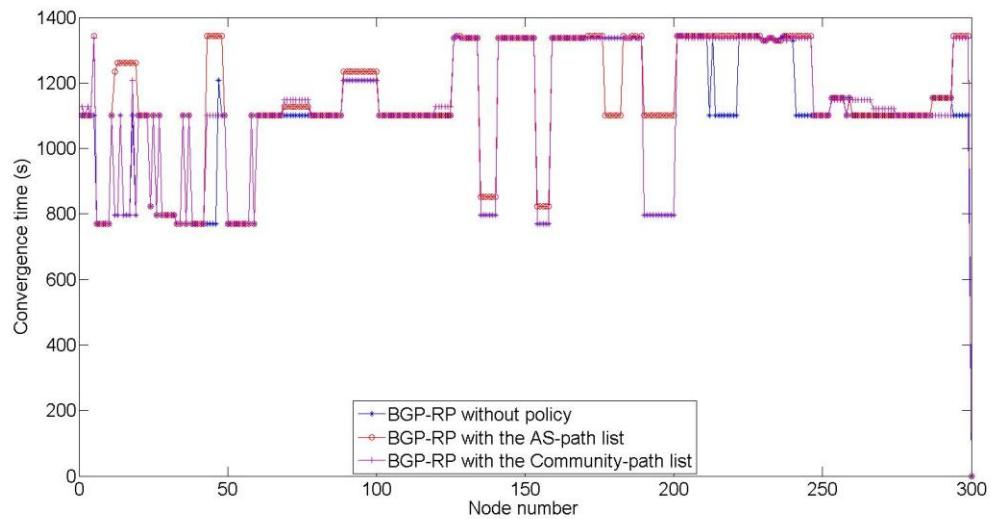
### 5.1.1. Comparison of Convergence Time for Individual BGP Speakers

The comparison of convergence times for individual BGP speakers with and without policy configuration is shown in Figure 5.1. We created a scale-free graph topology of 67 nodes from the data collection of BCNET routes. When the BGP policies are disabled, the convergence time during advertisement phase is lower than when AS-path and Community-path list policies are configured. These convergence times are calculated by sending packets from the BCNET AS node 1 to AS node 67. When routes have to change due to the change in a policy or change in AS path, that BGP speaker has a slower convergence. When no routing policy is configured, the convergence of each node remains constant while the policy configuration between the nodes causes an increase in the convergence time. AS-path list policy experiences a longer convergence time for the nodes where a policy is configured to deny the routes from neighboring nodes. The Community-path list policy shows shorter convergence time if all nodes that belong to the defined community list of nodes exchange routes with each other [58].

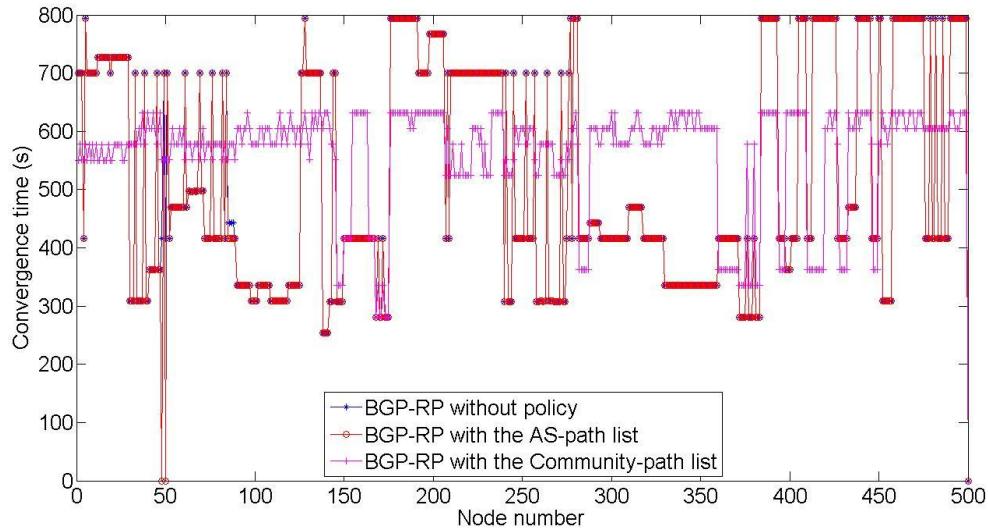
The convergence time of the individual speaker in network topologies with 300 and 500 nodes are shown in Figure 5.2 and Figure 5.3, respectively. These network topologies are generated by the GT-ITM topology generator. They show similar convergence time. Convergence time of BGP routers without policies is shorter than of BGP routers with implemented policies. The fluctuation of convergence time is due to the distance between the sender and destination nodes. When a route enters a different stub, it takes a longer time to converge. Nodes with an AS-path BGP policy converge similarly to the nodes with BGP without policy because an AS path only rejects updates from a single node while the Community-path list rejects all the updates from defined list. We consider one transit-stub as a community.



**Figure 5.1:** Convergence Time for Various Nodes in Network Topology



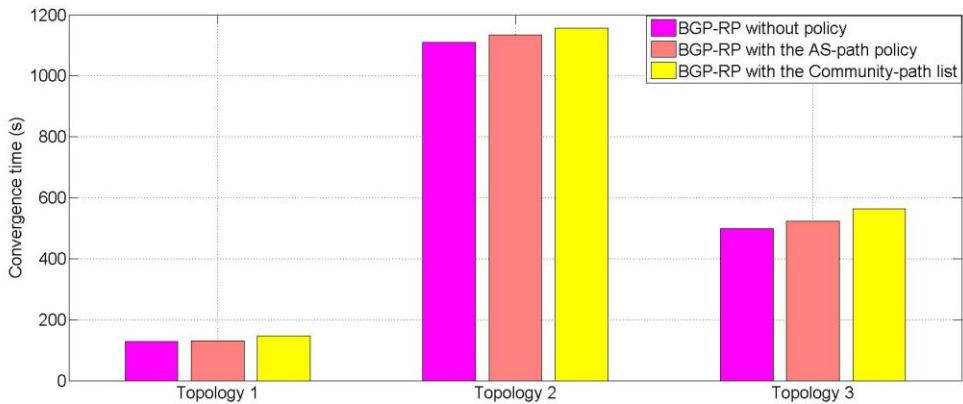
**Figure 5.2:** Convergence Time for Various Nodes in Network Topology 2.



**Figure 5.3: Convergence Time for Various Nodes in Network Topology 3.**

### 5.1.2. Comparison of the Overall BGP Convergence Time

We calculated the overall BGP convergence time of the simulated networks. The comparison of BGP routers with and without policy is shown in Figure 15. Every change in the route update or route attribute is considered as flap by the deployed Original RFD algorithm. In each network, we used different nodes as an origin. The BGP routers always follow the shortest path to reach the destination when there are no routing policies configured in the routers. We compare the BGP convergence time without policies and the BGP with the AS-path list policy and the Community-path list policy implemented. The simulation results show that convergence time increases. The reason is that permitting or denying incoming or outgoing traffic from other networks may lead to searching for another path, which may result in prolonged convergence time. BGP with AS-path list policy shows similar behavior to BGP without routing policies, as shown in Figure 5.4.



**Figure 5.4: Comparison of the BGP Convergence Time.**

The BGP with the AS-path list policy performs better than BGP with the Community-path list policy. With the BGP policies in place, a BGP speaker will try to find alternate paths until it finds the best route to reach the destination. Path exploration of the best route to the destination may take longer depending on the number of paths available. The number of paths increases with the increase in network size, which may slow the BGP convergence.

### 5.1.3. Comparison of the Number of Updates and Flaps

We compared the number of updates received and the number of flaps identified for each generated network topology. The route length between the origin and other BGP routers affects the number of flaps identified in the network. When a route changes, the neighbor router makes an announcement to the neighboring routers so that they may update their RIB. This leads to the increased number of updates when a policy changes in BGP speakers. It also leads to the route fluctuation in the network. BGP path exploration involves additional feasible routes in large networks, which causes the rapid increase in the number of updates received. The number of updates increases proportionally with the increase of advertisements and withdrawals. The RFD algorithms identify the flaps according to advertisements and withdrawals. The number of flaps also increases proportionally with the number of nodes. Number of identified flaps with the Original RFD algorithm is show in Tables 5.2–5.4.

**Table 5.2: Comparison of the Total Number of Received Updates.**

Topology	Total number of updates received without policy	Total number of updates received with the AS-path list	Total number of updates received with the Community-path list
1	745	1,102	970
2	27,113	28,366	28,575
3	24,822	28,109	28,446

**Table 5.3: Comparison of the Total Number of Identified Flaps.**

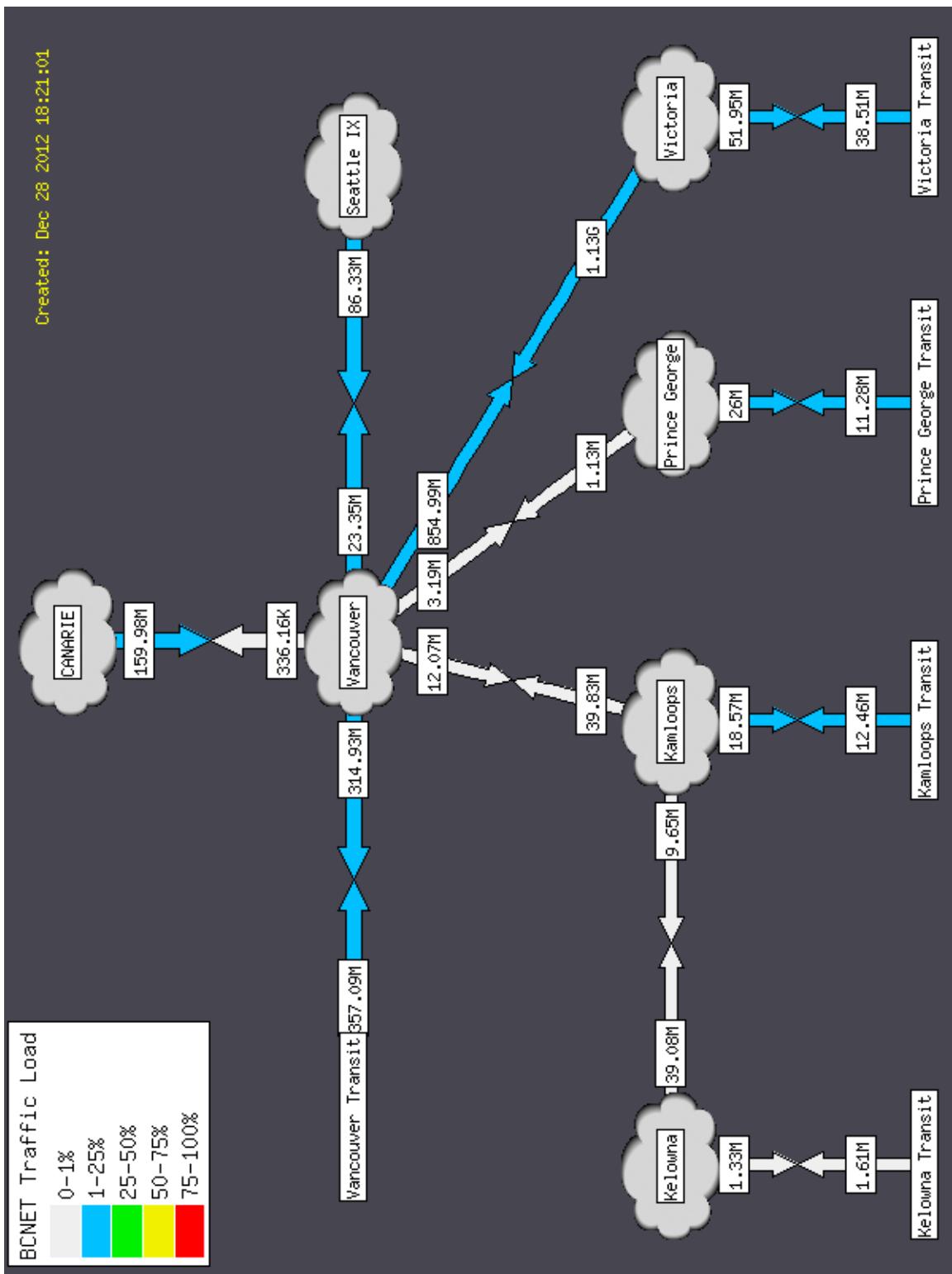
Topology	Total number of flaps identified without policy	Total number of flaps identified with the AS-path list	Total number of flaps identified with the Community-path list
1	302	437	430
2	16,062	15,879	20,257
3	19,225	18,552	20,258

**Table 5.4: Comparison of the Total Number of Suppressed Flaps.**

Topology	Total number of flaps suppressed without policy	Total number of flaps suppressed with the AS-path list policy	Total number of flaps suppressed with the Community-path list
1	0	1	1
2	977	977	979
3	1,308	1,288	1,314

## **6. The BCNET Traffic Routes**

The BCNET network is high-speed fiber optic research network that facilitates high-definition video-conferencing, remote research, virtual laboratories, distributed computing, distant learning, and large-scale data transfers. It provides interconnections between the BCNET transit exchanges, implementation of local peering to exchange the routing information, and multi-homing services [48]. The BCNET network connects cities such as Kamloops, Kelowna, Prince George, Vancouver, and Victoria. The BCNET network covers Prince George and Victoria through Vancouver and contributes up to 72 wavelengths of capacity at the link speed of 10 Gbps. The BCNET network covers over 140 provincial universities and institute campus sites, provincial health centers, research facilities, federal and provincial research labs, and colleges and schools that use the Provincial Learning Network. BCNET is connected with the network alliance Canada's Advanced Research and Innovation Network (CANARIE), which connects Canada to the United States through the Internet and to Europe through the Delivery of Advanced Network Technology to Europe (DANTE). The BCNET traffic map shown in Figure 6.1 displays the real time network usage by the BCNET associates [48].



**Figure 6.1. Real Time Network Usage by BCNET Members, Collected on Dec. 28, 2012 [49] (G: gigabytes and M: megabytes).**

We collected the traffic data from BCNET [48], [50]. In this Chapter, we use the collected data to evaluate identification of flaps by four routing algorithms:

1. Original RFD
2. Selective RFD
3. RFD+
4. Modified RFD+.

Table 6.1 and Table 6.2 show the collected routing information from AS 271 (BCNET) and list all the update messages that passed through AS 6327 (Shaw cable) and AS 6453 (Bell Canada) as two traffic carriers for BCNET. Traffic was collected during the 24 hours period. However, only the first 20 routes for each carrier from the BGP data collection from BCNET are shown. AS-path attribute of the route with time and type of the update already announced are also shown.

The routing table for AS 271 through the carrier AS 6327 along with various prefixes assigned by the BCNET for the routes is shown in Table 6.1. The BCNET network sends the updates with the various prefix values. The BCNET network routers examine the route requested by the origin AS. If there are active routes available with the other carrier of BCNET, they send that routing information to the sender router. For example, at time 21:07:29, the sender asks for destination AS 45228. Since routing information for this destination was stored at time 19:51:45, router returns the stored routes. Only few prefixes are always active in the trace. All other routers remain quiet for most of the time. The small portion of active prefixes generates large number of BGP update messages [50], [51].

**Table 6.1: A List of Updates for the First 20 Routes from AS 271 through AS 6327 with Various Prefixes.**

Origin AS 271 Local Preference 100 From 207.23.253.2 Prefix :1.0.4.0/22 to 223.255.254.0/24		Date 2-11-2011 To 207.23.253.2
Time	AS-path	Updates: <b>A (advertise) and W (withdraw).</b>
09:35:16	6327 7473 38040 9737 56120 I	A
03:18:40	6327 15412 18101	A
03:18:40		W
19:51:45	6327 9498 45528 45528 45528 45528 I	A
19:51:45	6327 9498 45528 I	A
06:16:06	6327 15412 18101 45528 I	A
03:55:53	6327 3549 55410 45528 I	A
09:33:16	6327 1273 37986 24186 45528 I	A
17:07:45	6327 1273 37986 24186 45528 I	A
09:33:16	6327 15412 18101 45528 I	A
09:33:16	6327 1273 37986 24186 45528 I	A
19:51:45	6327 9498 45528 I	A
19:51:45	6327 15412 18101 45528 I	A
02:51:47	6327 9498 9730 45528 I	A
02:51:47		W
14:01:55	6327 15412 18101 45528 I	A
03:55:51	6327 3491 55410 45528 I	A
19:51:45	6327 9498 45528 45528 45528 45528 I	A
21:07:29	6327 3491 55410 45528 I	A
19:51:45	6327 9498 9730 45528 I	A

In the case where the RFD is enabled on the BCNET network routers, the four RFD algorithms identified flaps according to the AS-path preference metrics as:

1. Original RFD algorithm identifies 19 flaps
2. Selective RFD algorithm identifies 4 flaps
3. RFD+ algorithm identifies 2 flaps
4. Modified RFD+ algorithm identifies 2 flaps.

The routing table for AS 271 through the carrier AS 6453 with various prefixes assigned by the BCNET for the routes is shown in Table 14. The maximum and minimum AS path lengths of BGP routes are 4 and 2, respectively.

**Table 6.2: A List of Updates for the First 20 Routes from AS 271 Through AS 6453 with Various Prefixes.**

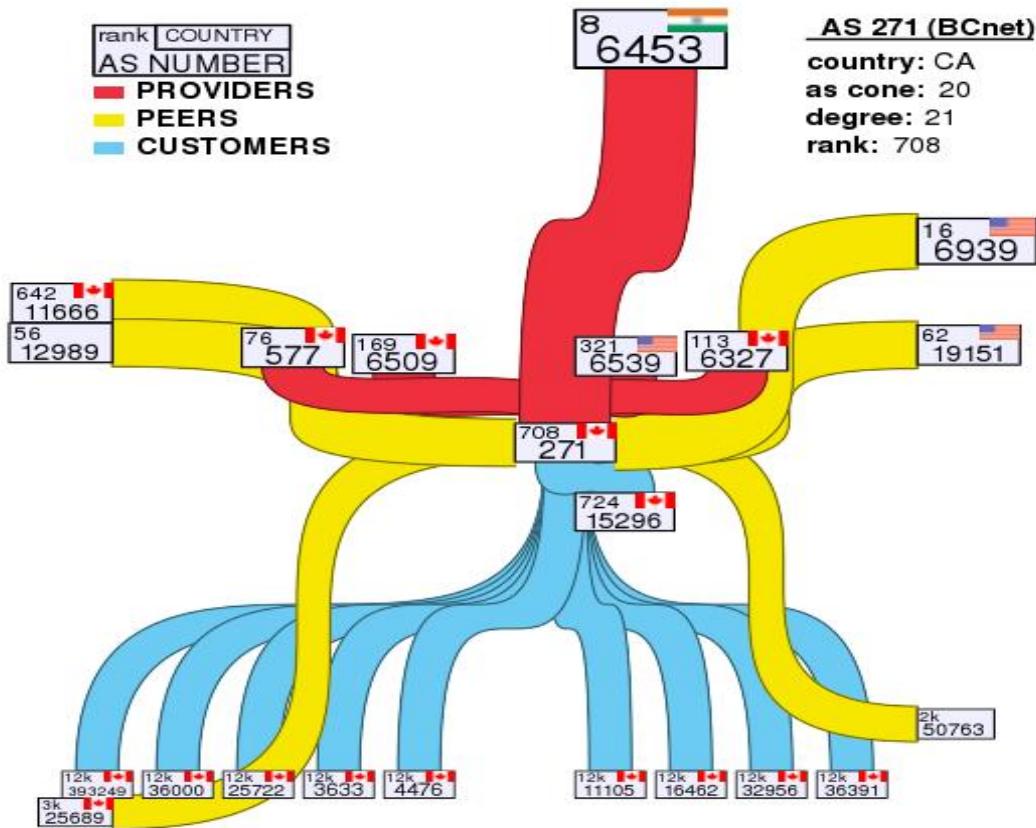
Origin AS 271 Local Preference 100 From 207.23.253.2 Prefix :1.0.4.0/22 to 223.255.254.0/24		Date 2-11-2011 To 216.6.0.0
Time	AS-path	Updates. <b>A (advertise) and W (withdraw).</b>
15:04:29	6453 7545 7545 7545 7545 7545 56203 I	A
05:18:31	6453 2914 2519 I	A
05:18:31	6453 2914 2519 I	A
05:18:31	6453 2914 2519 I	A
02:39:32	6453 4725 7670 18144 I	A
00:02:38	6453 4725 I	A
14:53:43	6453 2914 4641 38345 I	A
14:53:43	6453 2914 4641 38345 I	A
14:53:43	6453 2914 4641 38345 I	A
20:47:49	6453 3320 7497 38345 I	A
14:53:43	6453 2914 4641 38345 I	A
14:53:43	6453 2914 4641 38345 I	A
07:53:27	6453 38345 I	A
14:53:43	6453 2914 4641 38345 I	A
09:57:31	6453 38345 I	A
14:53:43	6453 2914 4641 38345 I	A
14:53:43	6453 2914 4641 38345 I	A
20:47:49	6453 3320 7497 38345	A
07:35:33	6453 2914 4641 38345 I	A
07:53:27	6453 38345 I	A

The relationship between the BCNET and its customers is shown in Figure 6.2. Also shown is the rank number of each peer connected to BCNET with their geographical locations. The graph is centered on the BCNET AS 271, with the providers placed above AS 271 and BCNET customers placed below AS 271. The thickness of each connecting line represents the AS size of the neighboring customer and AS ranks. BCNET is ranked 708 in the Internet with the AS degree of 21. AS rank is based on the number ASes associated with BCNET while AS degree is calculated according to the number of connections with providers, siblings, peers, and customers. Twenty customer ASes are associated with BCNET network, which represents the AS cone 20 in Figure 6.2. The BCNET network has total of 21 ASes as providers, siblings, peers, and customers. The AS rank software developed by CAIDA [52] is used to visualize

connections between different BCNET's service providers, customers, and peers. BCNET has 5 service providers:

1. AS 6453 from India
2. AS 577, AS 6509, and AS 6327 from Canada
3. AS 6539 from United States of America (USA).

BCNET has one sibling: AS 393249 and 6 peering ASes. All peering ASes are located in North America: 4 are from USA and 2 are from Canada. BCNET has 10 customers and all are located in Canada. The AS rank software does not generate country flags for the ASes located in Europe. Details regarding the BCNET neighbors are given in Appendix C.



**Figure 6.2: BCNET Relationship Map with Service Providers, Peers, and Customers of BCNET (AS 271, Country Canada, as cone 20 represents number of direct and indirect customers, as degree 21 represents peering with other ASes, rank 708 represents world-wide rank of BCNET)[53].**

## 7. Analysis of RFD Algorithms

We perform simulations to analyze the performance of RFD algorithms with the BRITE and GT-ITM generated network topologies. We also analyzed performance of the RFD algorithms with the modified *maximum suppress values*.

### 7.1. Performance Analysis of RFD Algorithms using BRITE and GT-ITM Generated Topologies

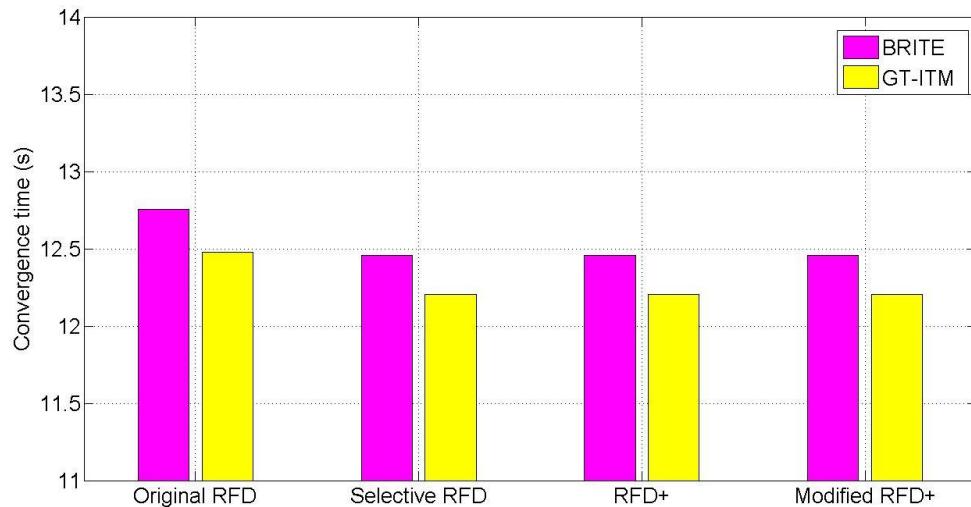
Network topologies used for comparison between BRITE and GT-ITM are shown in Table 7.1. We compared results with topologies ranging between 100 and 500 nodes. Performance of the RFD algorithms is analyzed based of convergence time, number of updates received during simulation, number of flaps identified, and number of route suppressed.

**Table 7.1: Network Topologies Used in the Simulation Scenario.**

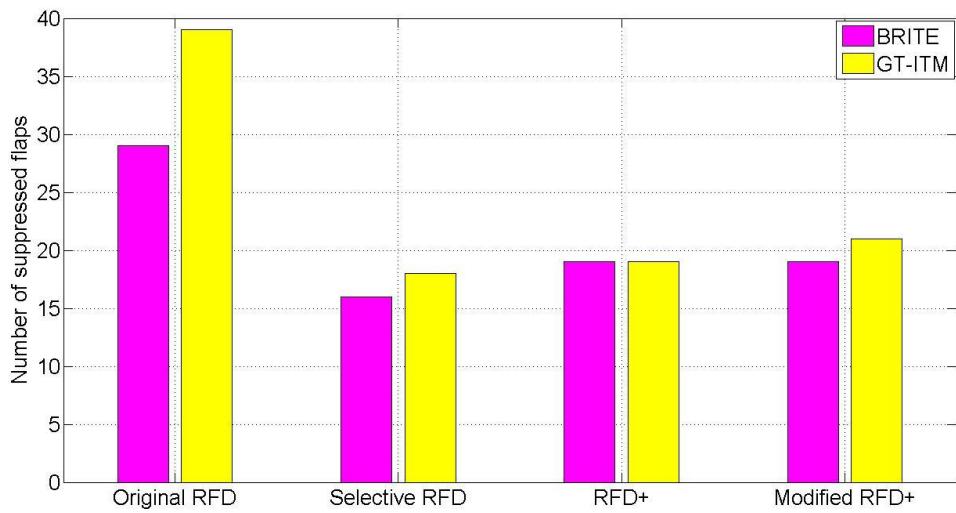
Topology	Number of nodes	Topology generator
Topology 1	100	GT-ITM and BRITE
Topology 2	200	GT-ITM and BRITE
Topology 3	300	GT-ITM and BRITE
Topology 4	500	GT-ITM and BRITE

The comparison of convergence time for Topology 1 is shown in Figure 7.1. There is a small difference between the convergence times for the topologies generated by BRITE. The RFD+ and Modified RFD+ algorithms lead to much higher convergence times with topology generated by GT-ITM. The number of updates received is shown in Figure 7.2. The number of updates received for the topology generated by GT-ITM is almost twice the number for BRITE topology for all RFD algorithms. The reason is that BRITE creates scale free graphs while GT-ITM generates tier topologies. The number of

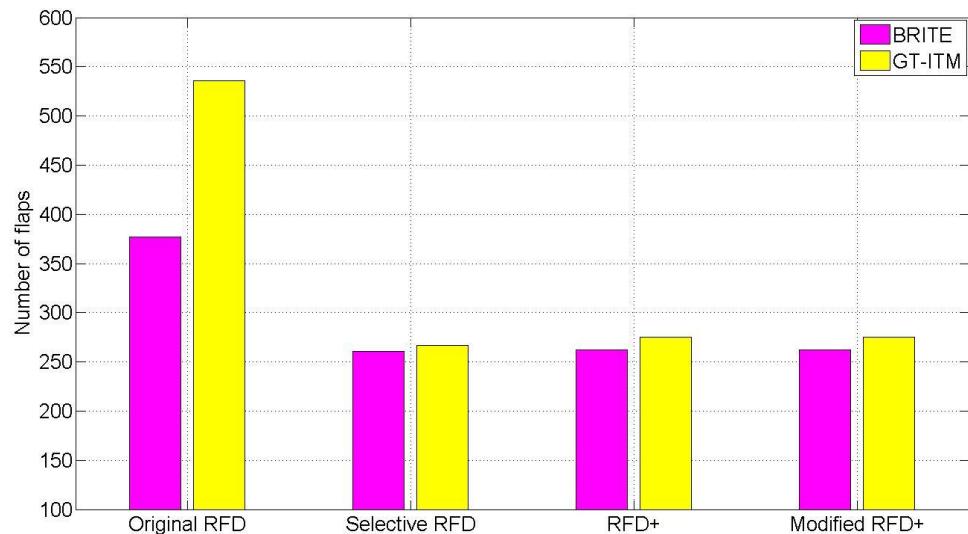
flaps identified in BRITE and GT-ITM topologies is shown in Figure 7.3. The Original RFD algorithm identifies larger number of flaps in cases of GT-ITM topology. However, all algorithms have the same performance in both scenarios. The reason may be that the Original RFD algorithm identifies every re-announcement and withdrawal as a flap. The number of suppressed flaps for GT-ITM and BRITE topologies is shown in Figure 7.4. GT-ITM has smaller number of flaps suppressed with Selective, RFD+, and Modified RFD+ algorithms. The numerical results for Topology 1 are given in Appendix B, Table B1.



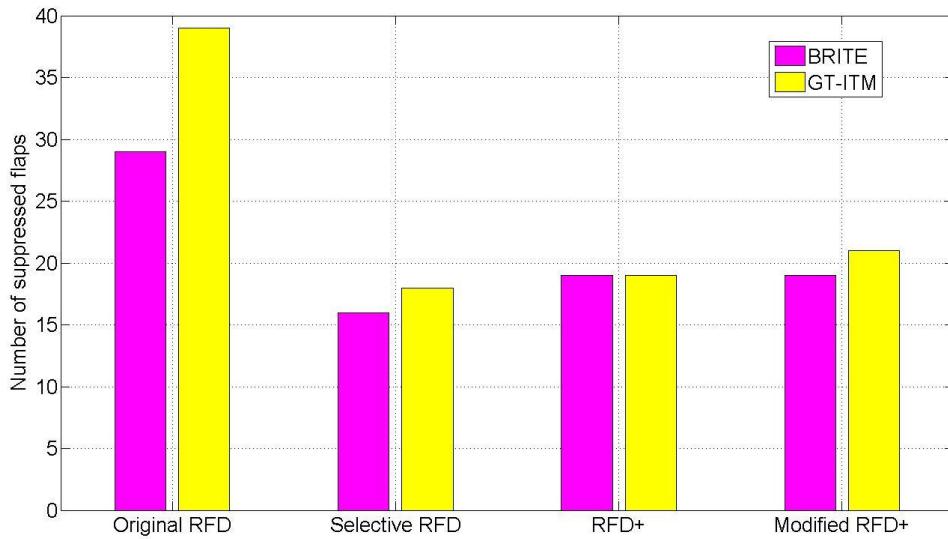
**Figure 7.1: Comparison of the Convergence Time for Topology 1.**



**Figure 7.2: Comparison of the Number of Updates for Topology 1.**



**Figure 7.3: Comparison of the Number of Flaps for Topology 1.**



**Figure 7.4: Comparison of the Suppressed Flaps for Topology 1.**

The comparison between BRITE and GT-ITM simulation results for Topologies 1, 2, and 3 are shown in Tables 7.2, 7.3, and 7.4 respectively. All topologies exhibit rather similar convergence times. Number of updates is smaller for BRITE topologies while the number of flaps is smaller for the GT-ITM topologies. The decrease in the number of updates with BRITE topologies is quite significant. There are approximately 50% fewer updates for Topology 2 and Topology 3 while the difference for Topology 4 and Topology 5 is approximately 35%. Number of flaps suppressed in BRITE topologies is larger than the number of flaps suppressed in GT-ITM topologies.

Selective RFD, RFD+, and Modified RFD+ algorithms generate larger number of updates than the Original RFD algorithm. The number of flaps is smaller than in the case of the Original RFD. RFD+ and Modified RFD+ identified the same number of flaps in BRITE topologies. However, Modified RFD+ algorithm identifies additional flaps in case of GT-ITM topologies because it identifies 5 consecutive updates (advertisement, withdrawal, re-advertisement, withdrawal, and re-advertisement) as 2 flaps while RFD+ identifies it as 1 flap.

**Table 7.2: Comparison between BRITE and GT-ITM Generators for Topology 2.**

Algorithm	Convergence time (s)		Number of updates		Number of flaps		Number of suppressed flaps	
	BRITE	GT-ITM	BRITE	GT-ITM	BRITE	GT-ITM	BRITE	GT-ITM
Original RFD	1,351.42	1,347.85	8,054	16,702	871	2,286	142	304
Selective RFD	1,351.42	1,349.19	8,056	16,944	71	4971	16	78
RFD+	1,351.42	1,363.37	8,056	16,944	71	4971	21	81
Modified RFD+	1,351.42	1,363.37	8,056	16,944	101	499	27	81

**Table 7.3: Comparison between BRITE and GT-ITM Generators for Topology 3.**

Algorithm	Convergence time (s)		Number of updates		Number of flaps		Number of suppressed flaps	
	BRITE	GT-ITM	BRITE	GT-ITM	BRITE	GT-ITM	BRITE	GT-ITM
Original RFD	961.92	956.52	14,126	21,848	1,286	2,791	117	224
Selective RFD	961.92	966.90	14,126	22,852	813	113	13	89
RFD+	961.92	966.90	14,126	22,852	843	113	17	86
Modified RFD+	961.92	966.90	14,126	22,948	843	137	21	88

**Table 7.4: Comparison between BRITE and GT-ITM Generators for Topology 4.**

Algorithm	Convergence time (s)		Number of updates		Number of flaps		Number of suppressed flaps	
	BRITE	GT-ITM	BRITE	GT-ITM	BRITE	GT-ITM	BRITE	GT-ITM
Original RFD	578.14	580.29	22,283	36,494	1,431	1,459	58	76
Selective RFD	578.14	578.73	22,283	36,332	158	927	24	34
RFD+	578.14	578.73	22,283	36,332	158	957	29	38
Modified RFD+	578.14	578.73	22,283	36,332	170	957	33	40

## 7.2. Analysis of RFD Algorithms for Various Maximum Suppress values

Routers preserve a penalty value per prefix and per session between the ASes. If the penalty of the particular route becomes higher than the threshold value, a route is

suppressed even though it may be a newly advertised announcement with a shorter path. The motive for suppressing the routes is to control the number of routes in the routing system. Overly flapping routes are a burden to the Internet routers even if they are designed with large memory to address this issue. However, as the Internet grows, route flapping still needs to be suppressed to avoid continuous route oscillations. We modified values for the *maximum suppress value* parameter in order to overcome damping of the well-behaved routes. With the modification of the *maximum suppress value*, RFD may also be used for counter damping of the prefixes that are unstable for short period of time. The Original RFD algorithm may damp a prefix after a single advertisement followed by a withdrawal. We analyzed the choice of parameters for four RFD algorithms. Simulated network topologies are shown in Table 7.5.

If the *maximum suppress value* increases, the Original RFD algorithm becomes less aggressive. It will damp fewer routes compared to the results with the default Cisco value of 2,000 thus giving an option to the service providers to turn on the RFD features on their routers. Currently, the default option is to have RFD turned off.

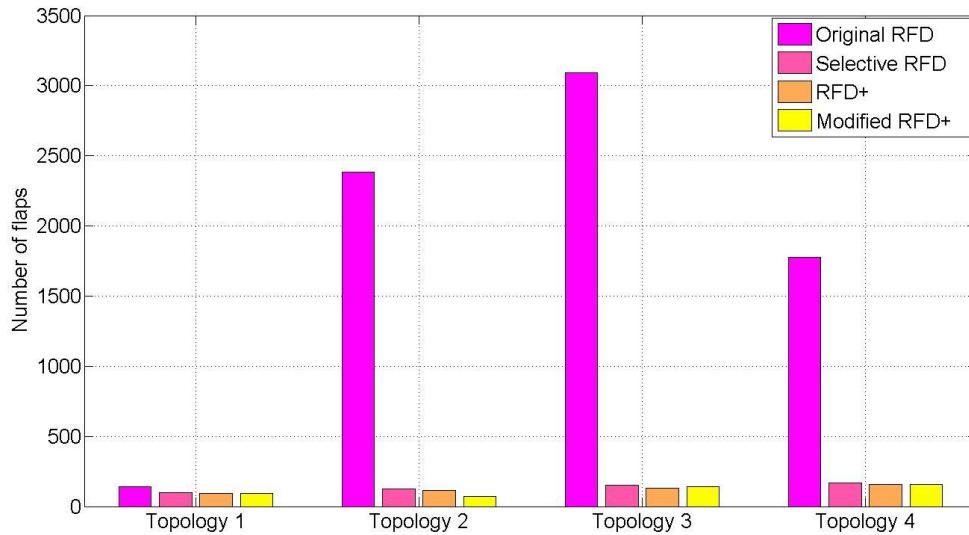
**Table 7.5: Network Topologies used in this Simulation Scenario.**

Topologies	Number of nodes	Topology generator
Topology 1	67	Generated from the BCNET traffic routes
Topology 2	100	GT-ITM
Topology 3	300	GT-ITM
Topology 4	500	GT-ITM

Simulation results show that the RFD+ and Modified RFD+ algorithms do not require high *maximum suppress value*. Since these two algorithms are not as aggressive as the Original RFD algorithm in terms of damping the route, we increased the value from 2,000 to 6,000. At 6,000, RFD+ and Modified RFD+ do not suppress any route because no route crossed the modified *maximum suppress value*. At 4,000, only 5% of the routes are suppressed. This may lead to a very high penalty for a few prefixes that often participate in BGP path explorations.

The number of flaps is shown in Figure 7.5. The performance of the RFD+ and Modified RFD+ algorithms improves with the modification of the *maximum suppress*

value and the RFD+ and Modified RFD+ algorithms identify fewer number of flaps compared to the Original RFD algorithm. Topology 4 experiences smaller number of flaps compared to Topology 3. This is due to the lack of memory space required by the ns-2.34 simulator when simulating the network with 500 nodes. Hence, we reduced the simulation time for this network topology.



**Figure 7.5: Comparison of Flaps Identified with Suppresses Value 4,000.**

Comparison of different networks topologies with the *maximum suppress* value of 4,000 is shown in Tables 7.6, 7.7, 7.8, and 7.9. The number of updates increased approximately 10% compared to the default *maximum suppress* value in Topology 3 and Topology 4. However, number of suppressed flaps decreased by 50% because only half of the routes reached the penalty above the *maximum suppresses value* of 4,000. The *maximum suppress* value for the RFD algorithms vary. RFD+ and Modified RFD+ perform better with fewer value modifications. These two algorithms identify flaps better than the Original RFD algorithm and help in damping the prefixes that may flap for a longer period of time. With increased number of nodes, the number of flaps increases because of the additional number of updates in the network.

**Table 7.6: Topology 1 with Maximum Suppress Value 4,000.**

Algorithm	Convergence Time (s)	Number of updates	Number of flaps suppressed
Original RFD	132.660	745	2
Selective RFD	131.431	745	1
RFD+	130.256	745	1
Modified RFD+	130.256	745	1

**Table 7.7: Topology 2 with Maximum Suppress Value 4,000.**

Algorithm	Convergence Time (s)	Number of updates	Number of flaps suppressed
Original RFD	1,402.02	16,957	170
Selective RFD	1,401.50	16,957	28
RFD+	1,400.02	16,957	4
Modified RFD+	1,400.02	16,957	7

**Table 7.8: Topology 3 with Maximum Suppress Value 4,000.**

Algorithm	Convergence Time (s)	Number of updates	Number of flaps suppressed
Original RFD	956.92	22,857	209
Selective RFD	966.47	22,857	82
RFD+	966.91	22,857	8
Modified RFD+	966.91	22,857	10

**Table 7.9: Topology 4 with Maximum Suppress Value 4,000.**

Algorithm	Convergence Time (s)	Number of updates	Number of flaps suppressed
Original RFD	580.29	36,332	39
Selective RFD	579.34	36,332	26
RFD+	578.73	36,332	12
Modified RFD+	578.73	36,332	13

Tables 7.10 to Table 7.13 show the comparison between different network topologies with the *maximum suppress value* 6,000. The numbers of updates and number of flaps identified are the same for the *maximum suppress value* 4,000. However, there is no flap suppression.

**Table 7.10: Topology 1 with Maximum Suppress Value 6,000.**

Algorithm	Convergence time (s)	Number of updates	Number of flaps	Number of flaps suppressed
Original RFD	132.660	745	142	0
Selective RFD	131.431	745	99	0
RFD+	130.256	745	95	0
Modified RFD+	130.256	745	95	0

**Table 7.11: Topology 2 with Maximum Suppress Value 6,000.**

Algorithm	Convergence time (s)	Number of updates	Number of flaps	Number of flaps suppressed
Original RFD	1,402.02	16,957	2,383	0
Selective RFD	1401.50	16,957	176	0
RFD+	1,400.02	16,957	73	0
Modified RFD+	1,400.02	16,957	113	0

**Table 7.12: Topology 3 with Maximum Suppress Value 6,000.**

Algorithm	Convergence time (s)	Number of updates	Number of flaps	Number of flaps suppressed
Original RFD	956.92	22,857	3,094	0
Selective RFD	966.47	22,857	353	0
RFD+	966.91	22,857	130	0
Modified RFD+	966.91	22,857	139	0

**Table 7.13: Topology 4 with Maximum Suppress Value 6,000.**

Algorithm	Convergence time	Number of updates	Number of flaps	Number of flaps suppressed
Original RFD	580.29	36,332	1,779	4
Selective RFD	579.34	36,332	229	2
RFD+	578.73	36,332	158	1
Modified RFD+	578.73	36,332	158	0

The change of the *maximum suppress value* may vary according to the traffic a router receives and the configured policies. A router processing a heavy Internet traffic may require higher suppression value while a router with lighter network traffic may adjust the value to higher than the default value. As in the case of Topology 4 with 500 nodes, there are few suppressed routes with the *maximum suppress value* 6,000. This number also depends on the RFD algorithm implemented in the router. If the Original RFD algorithm is implemented, then the *maximum suppress value* needs to be higher than in the case of Selective RFD, RFD+, and Modified RFD+ algorithms.

## 8. Conclusions

In this Thesis, we implemented a BGP module with routing policies in the ns-2 network simulator. The policies are imported from the SSFNET BGP-4 module. We implemented the AS-path list and Community-path list filters in the BGP module.

We compared the performance of the BGP network without policy and the network with the AS-path list and the Community-path list policies. Convergence time of BGP with the AS-path policy is similar to the BGP without policy when compared to the convergence time of BGP with the Community-path list policy. The number of updates received and the number of flaps are also smaller in case of the AS-path policy. Network routing policies increase convergence time, number of updates, and number of flaps. BGP without a policy performs better than BGP with policies. However, most ISPs have policies configured in ASes in order to exchange routes at low cost.

We compared the performance of the Original RFD, Selective RFD, RFD+, and Modified RFD+ algorithms with topologies generated by BRITE and GT-ITM topology generators. Original RFD may identify the flaps and may suppress the routes more efficiently, which leads to the legitimate route suppression. BRITE generated topologies have smaller number of updates and smaller number of flaps identified in the network when compared to the GT-ITM generated topologies. Convergence time of GT-ITM topologies is shorter than for the BRITE topologies while RFD+ and Modified RFD+ have almost identical performance. However, they may suppress the persistent route flaps slower than the Original RFD algorithm.

We evaluated performance of the Original RFD, Selective RFD, RFD+, and Modified RFD+ algorithms with the various values of the *maximum suppression* RFD parameter. The Modified RFD+ performed similarly to the RFD+. The increase of the *maximum suppression value* parameter may be essential for today's fast growing Internet. The default values were set when the Internet was not as large as it is today.

Hence, these values may need to be modified to make the algorithms more useful to the ISPs so that they may have better policy control of the network routers.

An adaptive approach to the route flap damping may help achieve an agreement between the BGP policy configurations without adversely affecting the network stability and network security. The RFD algorithms may also have to be redesigned in order to identify the persistent route flapping caused by the Internet instabilities without causing slower convergence.

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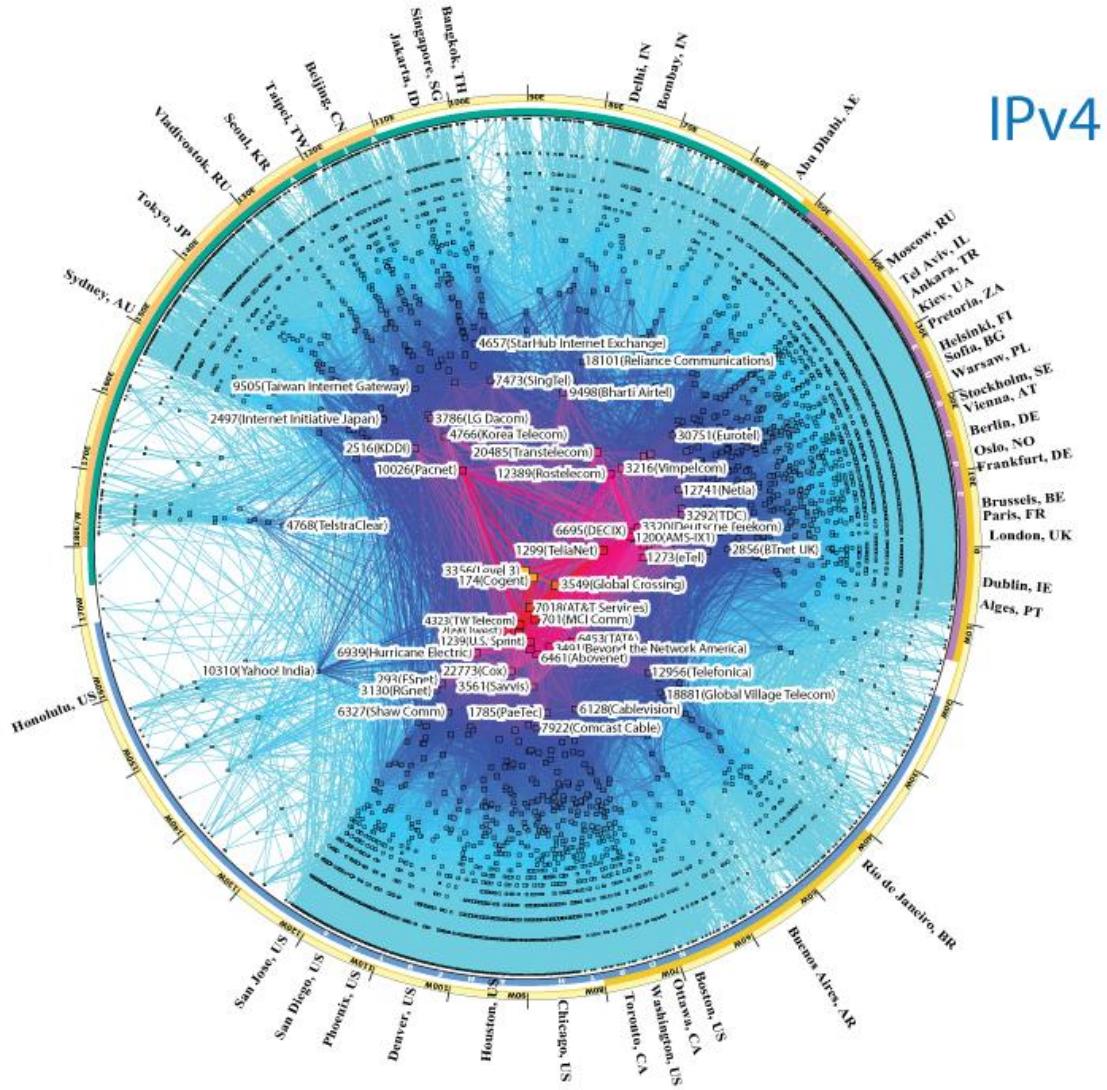
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## **Appendices**

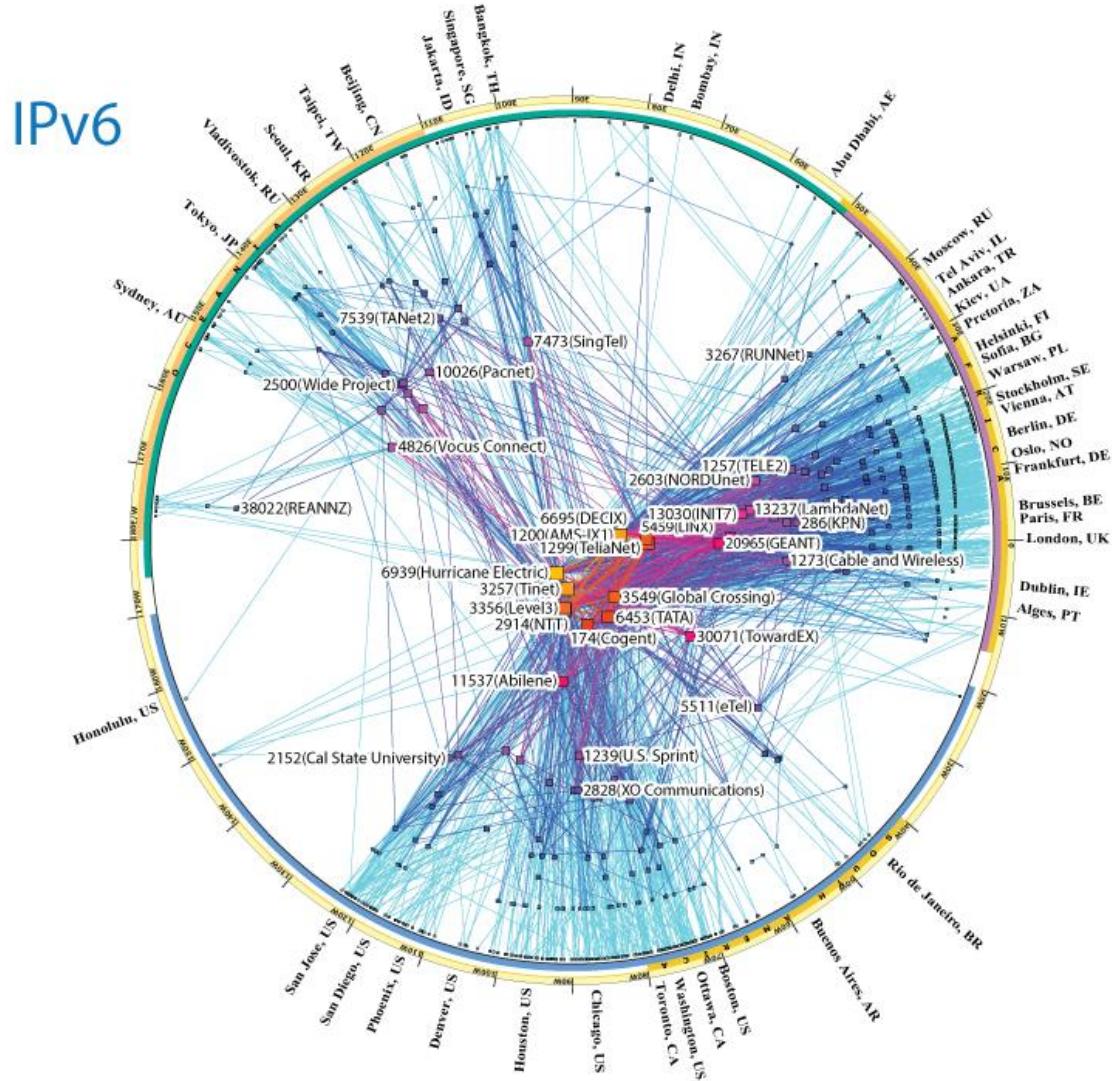
## Appendix A.

### The Internet Graphs



**Figure A1:** *The Internet Graph of the IPv4 in 2011 [8].*

Figure A1 represents the IPv4 Internet topology generated by CAIDA in 2011 based on the data samples captured from 54 user location in 29 countries on 6 continents [8].



**Figure A2:** *The Internet Graph of the IPv6 in 2011 [8].*

Figure A2 represents the IPv6 Internet topology generated by CAIDA in 2011 based on the data samples captured from 12 countries on 4 continents [8].

## Appendix B.

### Simulation Results

*Table B1: Comparison of the BGP convergence times.*

Topology	Convergence time without policy (s)	Convergence time with AS-path list (s)	Convergence time with Community-path list (s)
1	129.29	130.65	147.13
2	1,109.59	1,133.48	1,157.25
3	498.92	522.19	562.55

*Table B2: Comparison between BRITE and GT-ITM for Topology 1.*

Algorithm	Convergence time (s)		Number of updates		Number of flaps		Number of suppressed flaps	
	BRITE	GT-ITM	BRITE	GT-ITM	BRITE	GT-ITM	BRITE	GT-ITM
Original RFD	12.754	12.476	3407	3,852	377	536	29	39
Selective RFD	12.458	12.205	3407	4002	261	267	16	18
RFD+	12.458	12.205	3407	4002	262	275	19	19
Modified RFD+	12.458	12.205	3407	4002	262	275	19	21

## Appendix C.

### Relationship table of AS 271

*Table C1: The Relationship Table for the Neighbors of AS 271 [53].*

Neighbor				Type
AS rank	AS	AS name	Organization name	
8	6453	AS6453	TATA Communications	↑ provider
75	577	BACOM	Bell Canada	↑ provider
113	6327	SHAW	Shaw Communications Inc.	↑ provider
169	6509	CANARIE-NTN	Canarie Inc.	↑ provider
318	6539	GT-BELL	360Networks (USA) Inc.	↑ provider
16	6939	HURRICANE	Hurricane Electric, Inc.	↔ peer
56	12989	HWNG	Eweka Internet Services B.V.	↔ peer
62	19151	WVFIBER-1	WV FIBER	↔ peer
648	11666	NEXICOM-CA	Nexicom Inc.	↔ peer
2128	50763	MCKAYCOM	MCKAYCOM	↔ peer
3401	25689	NRCNET-AS	National Research Council of Canada	↔ peer
716	15296	NETERA	Cybera Inc.	↓ customer
6328	16462	UVIC-AS	University of Victoria	↓ customer
8429	36000	NHA-ASN1	Northern Health Authority	↓ customer
10297	36391	TRIUMF	TRIUMF (Tri-University Meson Facility)	↓ customer
12917	3633	BC-SYSTEMS	Province of British Columbia	↓ customer
14455	25722	GATEWAY-OP...	Payment Processing Inc.	↓ customer
16402	11105	SFU-AS	Simon Fraser University	↓ customer
17044	32956	ZED-RADIO3	Canadian Broadcasting Corporation	↓ customer
19167	393249	UBC	BCNET	↔ sibling
34089	4476	BCIT	British Columbia Institute of Technology	↓ customer

## Appendix D.

### Test Scripts for Validation

The Tcl scripts used for RFD validation tests in ns-2 are listed for:  
line topology, tree topology, clique topology, and fork topology.

#### D.1 Line Topology

```
puts "Route Flap Damping Validation Test 1"
set ns [new Simulator] \\set new simulator
$ns node-config -BGP ON \\configuring nodes to BGP
set n0 [$ns node 0:10.0.0.1] \\configuring BGP node 0
set n1 [$ns node 1:10.0.1.1] \\configuring BGP node 1
$ns node-config -BGP OFF \\BGP configuring complete
$ns duplex-link $n0 $n1 1Mb 1ms DropTail \\set link between node 0 and 1
set bgp_agent0 [$n0 get-bgp-agent]
$bgp_agent0 bgp-id 10.0.0.1 \\configuring the router id to node 0
$bgp_agent0 neighbor 10.0.1.1 remote-as 1 \\neighbor link between n0 and n1
$bgp_agent0 dampening \\configuring the route damping on node 0
set bgp_agent1 [$n1 get-bgp-agent]
$bgp_agent1 bgp-id 10.0.1.1 \\configuring the router id to node 0
$bgp_agent1 neighbor 10.0.0.1 remote-as 0 \\neighbor link between n0 and n1
$bgp_agent1 dampening \\configuring the route damping on node 1
$ns at 0.25 "puts \"\n time: 0.25 \n n0 (ip_addr 10.0.0.1) \\ defines a network
10.0.2.0/24.\""
$ns at 0.25 "$bgp_agent0 network 10.0.2.0/24"
$ns at 0.26 "puts \"\n time: 0.26 \n n0 (ip_addr 10.0.0.1) \\ defines a network
10.0.5.0/24.\""
$ns at 0.26 "$bgp_agent0 network 10.0.5.0/24"
$ns at 0.27 "puts \"\n time: 0.27 \n n0 (ip_addr 10.0.0.1) \\ defines a network
10.0.6.0/24.\""
ns at 0.27 "$bgp_agent0 network 10.0.6.0/24"
$ns at 0.3 "puts \"\n time: 0.3 \n n1 (ip_addr 10.0.1.1) \\ defines a network
10.0.3.0/24.\""
$ns at 0.3 "$bgp_agent1 network 10.0.3.0/24"
$ns at 0.31 "puts \"\n time: 0.31 \n n1 (ip_addr 10.0.1.1) \\ defines a network
10.0.7.0/24.\""
```

```

$ns at 0.31 "$bgp_agent1 network 10.0.7.0/24"
$ns at 0.32 "puts \"\n time: 0.32 \n n1 (ip_addr 10.0.1.1) \ defines a network
10.0.8.0/24.\\""
$ns at 0.32 "$bgp_agent1 network 10.0.8.0/24"
$ns at 31.0 "puts \"\n time: 31 \\n dump routing tables in all BGP agents: \n\""
$ns at 31.0 "$bgp_agent0 show-routes"
$ns at 31.0 "$bgp_agent1 show-routes"
$ns at 31.25 "puts \"\n time: 31.25 \n n0 (ip_addr 10.0.0.1) \ withdraws the network
10.0.6.0/24.\\""
$ns at 31.25 "$bgp_agent0 no-network 10.0.6.0/24"
$ns at 31.35 "puts \"\n time: 31.35 \n n1 (ip_addr 10.0.1.1) \ withdraws the network
10.0.3.0/24.\\""
$ns at 31.35 "$bgp_agent1 no-network 10.0.3.0/24"
$ns at 33.0 "puts \"\n time: 33 \\n dump routing tables in all BGP agents: \n\""
$ns at 33.0 "$bgp_agent0 show-routes" \\ show all routes of bgp_agent0
$ns at 33.0 "$bgp_agent1 show-routes" \\ show all routes of bgp_agent1
$ns at 62.0 "puts \"\n time: 62.0 \n n1 (ip_addr 10.0.1.1) \ advertises the network
10.0.3.0/24.\\""
$ns at 62.0 "$bgp_agent1 network 10.0.3.0/24"
$ns at 63.0 "puts \"\n time: 63 \\n dump routing tables in all BGP agents: \n\""
$ns at 63.0 "$bgp_agent0 show-routes" \\ show all routes of bgp_agent0
$ns at 63.0 "$bgp_agent1 show-routes" \\ show all routes of bgp_agent1
$ns at 69.0 "puts \"\n time: 69.0 \n n1 (ip_addr 10.0.1.1) \ withdraws the network
10.0.3.0/24.\\""
$ns at 69.0 "$bgp_agent1 no-network 10.0.3.0/24"
$ns at 70.0 "puts \"\n time: 70 \\n dump routing tables in all BGP agents: \n\""
$ns at 70.0 "$bgp_agent0 show-routes" \\ show all routes of bgp_agent0
$ns at 70.0 "$bgp_agent1 show-routes" \\ show all routes of bgp_agent1
$ns at 95.0 "puts \"\n time: 95.0 \n n1 (ip_addr 10.0.1.1) \ advertises the network
10.0.3.0/24.\\""
$ns at 95.0 "$bgp_agent1 network 10.0.3.0/24"
$ns at 96.0 "puts \"\n time: 96 \\n dump routing tables in all BGP agents: \n\""
$ns at 96.0 "$bgp_agent0 show-routes" \\ show all routes of bgp_agent0
$ns at 96.0 "$bgp_agent1 show-routes" \\ show all routes of bgp_agent1
$ns at 109.0 "puts \"\n time: 109.0 \n n1 (ip_addr 10.0.1.1) \ withdraws the network
10.0.3.0/24.\\""
$ns at 109.0 "$bgp_agent1 no-network 10.0.3.0/24"
$ns at 110.0 "puts \"\n time: 110 \\n dump routing tables in all BGP agents: \n\""

```

```

$ns at 110.0 "$bgp_agent0 show-routes" \\ show all routes of bgp_agent0
$ns at 110.0 "$bgp_agent1 show-routes" \\ show all routes of bgp_agent1
$ns at 126.0 "puts \"\n time: 126.0 \n n1 (ip_addr 10.0.1.1) \\ advertises the network
10.0.3.0/24.\"
$ns at 126.0 "$bgp_agent1 network 10.0.3.0/24"
$ns at 127.0 "puts \"\n time: 127 \\n dump routing tables in all BGP agents: \n\""
$ns at 127.0 "$bgp_agent0 show-routes" \\ show all routes of bgp_agent0
$ns at 127.0 "$bgp_agent1 show-routes" \\ show all routes of bgp_agent1
$ns at 137.0 "puts \"\n time: 137.0 \n n1 (ip_addr 10.0.1.1) \\ withdraws the network
10.0.3.0/24.\"
$ns at 137.0 "$bgp_agent1 no-network 10.0.3.0/24"
$ns at 158.0 "puts \"\n time: 158.0 \n n1 (ip_addr 10.0.1.1) \\ advertises the network
10.0.3.0/24.\"
$ns at 158.0 "$bgp_agent1 network 10.0.3.0/24"
$ns at 160.0 "puts \"\n time: 160 \\n dump routing tables in all BGP agents: \n\""
$ns at 160.0 "$bgp_agent0 show-routes" \\ show all routes of bgp_agent0
$ns at 160.0 "$bgp_agent0 show-all" \\ show all messages of bgp_agent0
$ns at 160.0 "$bgp_agent1 show-routes" \\ show all routes of bgp_agent1
$ns at 160.0 "$bgp_agent1 show-all" \\ show all messages of bgp_agent1
$ns at 1500.0 "puts \"\n time: 1500 \\n dump routing tables in all BGP agents: \n\""
$ns at 1500.0 "$bgp_agent0 show-routes" \\ show all routes of bgp_agent0
$ns at 1500.0 "$bgp_agent0 show-all" \\ show all messages of bgp_agent0
$ns at 1500.0 "$bgp_agent1 show-routes" \\ show all routes of bgp_agent1
$ns at 1500.0 "$bgp_agent1 show-all" \\ show all messages of bgp_agent1
$ns at 3000.0 "puts \"\n time: 3000 \
\\n dump routing tables in all BGP agents: \n\""
$ns at 3000.0 "$bgp_agent0 show-routes" \\ Show routes of bgp_agent0
$ns at 3000.0 "$bgp_agent0 show-all" \\ Show all messages of bgp_agent0
$ns at 3000.0 "$bgp_agent0 show-damping" \\ Show damping routes of bgp_agent0
$ns at 3000.0 "$bgp_agent1 show-routes" \\ Show routes of bgp_agent1
$ns at 3000.0 "$bgp_agent1 show-all" \\ Show all messages of bgp_agent1
$ns at 3000.0 "$bgp_agent1 show-damping" \\ Show damping routes of bgp_agent1
$ns at 3100.0 "finish" \\ Simulation finishes
proc finish {} {
global ns
puts "Simulation finished."

```

```

exit 0
}
puts "Simulation starts..."
$ns run \\ Simulation starts

```

## D.2 Tree Topology

```

puts "Route Flap Damping Validation Test 2"
set ns [new Simulator] \\ set new simulator
$ns node-config -BGP ON \\ configuring nodes to BGP
set n0 [$ns node 0:10.0.0.4] \\ configuring BGP node 0
set n1 [$ns node 1:10.0.1.3] \\ configuring BGP node 1
set n2 [$ns node 2:10.0.2.2] \\ configuring BGP node 2
set n3 [$ns node 3:10.0.3.1] \\ configuring BGP node 3
$ns node-config -BGP OFF \\ configuring BGP node 0
$ns duplex-link $n0 $n1 1Mb 1ms DropTail \\ set link between node 0 and 1
$ns duplex-link $n2 $n0 1Mb 1ms DropTail \\ set link between node 0 and 2
$ns duplex-link $n0 $n3 1Mb 1ms DropTail \\ set link between node 0 and 2
set bgp_agent0 [$n0 get-bgp-agent]
$bgp_agent0 bgp-id 10.0.0.4 \\ configuring the router id to node 0
$bgp_agent0 neighbor 10.0.1.3 remote-as 1 \\ configuring neighbors of node 0
$bgp_agent0 neighbor 10.0.2.2 remote-as 2 \\ configuring neighbors of node 0
$bgp_agent0 neighbor 10.0.3.1 remote-as 3 \\ configuring neighbors of node 0
$bgp_agent0 dampening 0 0 3000 750 900 1000 500 3600 \\ configuring damping
parameters for node 0
set bgp_agent1 [$n1 get-bgp-agent]
$bgp_agent1 bgp-id 10.0.1.3 \\ configuring the router id to node 1
$bgp_agent1 neighbor 10.0.0.4 remote-as 0 \\ configuring neighbors of node 1
$bgp_agent1 dampening 0 0 3000 750 900 1000 500 3600 \\ configuring damping
parameters for node 1
set bgp_agent2 [$n2 get-bgp-agent]
$bgp_agent2 bgp-id 10.0.2.2 \\ configuring the router id to node 2
$bgp_agent2 neighbor 10.0.0.4 remote-as 0 \\ configuring neighbors of node 2
$bgp_agent2 dampening 0 0 3000 750 900 1000 500 3600 \\ configuring damping
parameters for node 1
set bgp_agent3 [$n3 get-bgp-agent]
$bgp_agent3 bgp-id 10.0.3.1 \\ configuring the router id to node 3

```

```

$bgp_agent3 neighbor 10.0.0.4 remote-as 0 \\ configuring neighbors of node 3
$bgp_agent3 dampening 0 0 3000 750 900 1000 500 3600 \\ configuring damping
parameters for node 3
$ns at 0.2 "puts \"\n time: 0.2 \n n0 (ip_addr 10.0.0.4) \ defines a network
10.0.4.0/24.\\""
$ns at 0.2 "$bgp_agent0 network 10.0.4.0/24"
$ns at 2.22 "puts \"\n time: 2.22 \n n0 (ip_addr 10.0.0.4) \ defines a network
10.0.5.0/24.\\""
$ns at 2.22 "$bgp_agent0 network 10.0.5.0/24"
$ns at 2.57 "puts \"\n time: 2.57 \n n0 (ip_addr 10.0.0.4) \ defines a network
10.0.6.0/24.\\""
$ns at 2.57 "$bgp_agent0 network 10.0.6.0/24"
$ns at 3.3 "puts \"\n time: 3.3 \n n1 (ip_addr 10.0.1.3) \ defines a network
10.0.7.0/24.\\""
$ns at 3.3 "$bgp_agent1 network 10.0.7.0/24"
$ns at 4.31 "puts \"\n time: 4.31 \n n1 (ip_addr 10.0.1.3) \ defines a network
10.0.8.0/24.\\""
$ns at 4.31 "$bgp_agent1 network 10.0.8.0/24"
$ns at 5.32 "puts \"\n time: 5.32 \n n1 (ip_addr 10.0.1.3) \ defines a network
10.0.9.0/24.\\""
$ns at 5.32 "$bgp_agent1 network 10.0.9.0/24"
$ns at 6.35 "puts \"\n time: 6.35 \n n2 (ip_addr 10.0.2.2) \ defines a network
10.1.7.0/24.\\""
$ns at 6.35 "$bgp_agent2 network 10.1.7.0/24"
$ns at 7.37 "puts \"\n time: 7.37 \n n2 (ip_addr 10.0.2.2) \ defines a network
10.1.8.0/24.\\""
$ns at 7.37 "$bgp_agent2 network 10.1.8.0/24"
$ns at 62.0 "puts \"\n time: 62 \\ dump routing tables in all BGP agents: \n\""
$ns at 62.0 "$bgp_agent0 show-routes" \\ Show routes of bgp_agent0
$ns at 62.0 "$bgp_agent0 show-all" \\ Show all messages of bgp_agent0
$ns at 62.0 "$bgp_agent1 show-routes" Show routes of bgp_agent1
$ns at 62.0 "$bgp_agent1 show-all" \\ Show all messages of bgp_agent1
$ns at 62.0 "$bgp_agent2 show-routes" \\ Show routes of bgp_agent2
$ns at 62.0 "$bgp_agent2 show-all" \\ Show all messages of bgp_agent2
$ns at 62.0 "$bgp_agent3 show-routes" \\ Show routes of bgp_agent3
$ns at 62.0 "$bgp_agent3 show-all" \\ Show all messages of bgp_agent3
$ns at 62.05 "puts \"\n time: 62.05 \n n2 (ip_addr 10.0.2.2) \ withdraws the network
10.1.7.0/24.\\""
$ns at 62.05 "$bgp_agent2 no-network 10.1.7.0/24"

```

```

$ns at 62.85 "puts \"\n time: 62.85 \n n1 (ip_addr 10.0.1.3) \ withdraws the network
10.0.7.0/24.\\""
$ns at 62.85 "$bgp_agent1 no-network 10.0.7.0/24"
$ns at 66.0 "puts \"\n time: 66 \\n dump routing tables in all BGP agents: \n\""
$ns at 66.0 "$bgp_agent0 show-routes" \\ Show routes of bgp_agent0
$ns at 66.0 "$bgp_agent0 show-all" Show all messages of bgp_agent0
$ns at 66.0 "$bgp_agent1 show-routes" \\ Show routes of bgp_agent1
$ns at 66.0 "$bgp_agent1 show-all" Show all messages of bgp_agent1
$ns at 66.0 "$bgp_agent2 show-routes" \\ Show routes of bgp_agent2
$ns at 66.0 "$bgp_agent2 show-all" Show all messages of bgp_agent2
$ns at 66.0 "$bgp_agent3 show-routes" \\ Show routes of bgp_agent3
$ns at 66.0 "$bgp_agent3 show-all" Show all messages of bgp_agent3
$ns at 95.0 "puts \"\n time: 95.0 \n n1 (ip_addr 10.0.1.3) \ advertises the network
10.0.7.0/24.\\""
$ns at 95.0 "$bgp_agent1 network 10.0.7.0/24"
$ns at 100.0 "puts \"\n time: 100 \\n dump routing tables in all BGP agents: \n\""
$ns at 100.0 "$bgp_agent0 show-routes" \\ Show routes of bgp_agent0
$ns at 100.0 "$bgp_agent0 show-all" \\ Show all messages of bgp_agent0
$ns at 100.0 "$bgp_agent1 show-routes" \\ Show routes of bgp_agent1
$ns at 100.0 "$bgp_agent1 show-all" \\ Show all messages of bgp_agent1
$ns at 100.0 "$bgp_agent2 show-routes" \\ Show routes of bgp_agent2
$ns at 100.0 "$bgp_agent2 show-all" \\ Show all messages of bgp_agent2
$ns at 100.0 "$bgp_agent3 show-routes" \\ Show routes of bgp_agent3
$ns at 100.0 "$bgp_agent3 show-all" \\ Show all messages of bgp_agent3
$ns at 200.0 "puts \"\n time: 200.0 \n n1 (ip_addr 10.0.1.3) \ advertises the network
10.0.7.0/24.\\""
$ns at 200.0 "$bgp_agent1 network 10.0.7.0/24"
$ns at 210.0 "puts \"\n time: 210 \\n dump routing tables in all BGP agents: \n\""
$ns at 210.0 "$bgp_agent0 show-routes" \\ Show routes of bgp_agent0
$ns at 210.0 "$bgp_agent0 show-all" \\ Show all messages of bgp_agent0
$ns at 210.0 "$bgp_agent0 show-damping" \\ Show damping of bgp_agent0
$ns at 210.0 "$bgp_agent1 show-routes" \\ Show routes of bgp_agent1
$ns at 210.0 "$bgp_agent1 show-all" \\ Show all messages of bgp_agent1
$ns at 210.0 "$bgp_agent1 show-damping" \\ Show damping of bgp_agent1
$ns at 210.0 "$bgp_agent2 show-routes" \\ Show routes of bgp_agent2
$ns at 210.0 "$bgp_agent2 show-all" \\ Show all messages of bgp_agent2

```

```

$ns at 210.0 "$bgp_agent2 show-damping" \\ Show damping of bgp_agent2
$ns at 210.0 "$bgp_agent3 show-routes" \\ Show routes of bgp_agent3
$ns at 210.0 "$bgp_agent3 show-all" \\ Show all messages of bgp_agent3
$ns at 210.0 "$bgp_agent3 show-damping" \\ Show damping of bgp_agent3
$ns at 250.0 "puts \"\n time: 250.0 \n n1 (ip_addr 10.0.1.3) \ withdraws the network
10.0.7.0/24.\"
$ns at 250.0 "$bgp_agent1 no-network 10.0.7.0/24"
$ns at 260.0 "puts \"\n time: 260 \\n dump routing tables in all BGP agents: \n\""
$ns at 260.0 "$bgp_agent0 show-routes" \\ Show routes of bgp_agent0
$ns at 260.0 "$bgp_agent0 show-all" \\ Show all messages of bgp_agent0
$ns at 260.0 "$bgp_agent1 show-routes" \\ Show routes of bgp_agent1
$ns at 260.0 "$bgp_agent1 show-all" \\ Show all messages of bgp_agent1
$ns at 260.0 "$bgp_agent2 show-routes" \\ Show routes of bgp_agent2
$ns at 260.0 "$bgp_agent2 show-all" \\ Show all messages of bgp_agent2
$ns at 260.0 "$bgp_agent3 show-routes" \\ Show routes of bgp_agent3
$ns at 260.0 "$bgp_agent3 show-all" \\ Show all messages of bgp_agent3
$ns at 300.0 "puts \"\n time: 300.0 \n n1 (ip_addr 10.0.1.3) \ advertises the network
10.0.7.0/24.\"
$ns at 300.0 "$bgp_agent1 network 10.0.7.0/24"
$ns at 340.0 "puts \"\n time: 340 \\n dump routing tables in all BGP agents: \n\""
$ns at 340.0 "$bgp_agent0 show-routes" \\ Show routes of bgp_agent0
$ns at 340.0 "$bgp_agent0 show-all" \\ Show all messages of bgp_agent0
$ns at 340.0 "$bgp_agent0 show-damping" \\ Show damping of bgp_agent0
$ns at 340.0 "$bgp_agent1 show-routes" \\ Show routes of bgp_agent1
$ns at 340.0 "$bgp_agent1 show-all" \\ Show all messages of bgp_agent1
$ns at 340.0 "$bgp_agent1 show-damping" \\ Show damping of bgp_agent1
$ns at 340.0 "$bgp_agent2 show-routes" \\ Show routes of bgp_agent2
$ns at 340.0 "$bgp_agent2 show-all" \\ Show all messages of bgp_agent2
$ns at 340.0 "$bgp_agent2 show-damping" \\ Show damping of bgp_agent2
$ns at 340.0 "$bgp_agent3 show-routes" \\ Show routes of bgp_agent3
$ns at 340.0 "$bgp_agent3 show-all" \\ Show all messages of bgp_agent3
$ns at 340.0 "$bgp_agent3 show-damping" \\ Show damping of bgp_agent3
$ns at 350.0 "puts \"\n time: 350.0 \n n1 (ip_addr 10.0.1.3) \ begins to have a series of
advertisements and \withdrawals regarding the network 10.0.7.0/24.\"
$ns at 350.0 "$bgp_agent1 no-network 10.0.7.0/24" \\withdrawal regarding the network
10.0.7.0/24

```

```

$ns at 400.0 "$bgp_agent1 network 10.0.7.0/24" \\ advertisement regarding the network
10.0.7.0/24
$ns at 450.0 "$bgp_agent1 no-network 10.0.7.0/24" \\withdrawal regarding the network
10.0.7.0/24
$ns at 500.0 "$bgp_agent1 network 10.0.7.0/24" \\ advertisement regarding the network
10.0.7.0/24
$ns at 550.0 "$bgp_agent1 no-network 10.0.7.0/24" \\withdrawal regarding the network
10.0.7.0/24
$ns at 600.0 "$bgp_agent1 network 10.0.7.0/24" \\ advertisement regarding the network
10.0.7.0/24
$ns at 650.0 "$bgp_agent1 no-network 10.0.7.0/24" \\withdrawal regarding the network
10.0.7.0/24
$ns at 700.0 "$bgp_agent1 network 10.0.7.0/24" \\ advertisement regarding the network
10.0.7.0/24
$ns at 750.0 "$bgp_agent1 no-network 10.0.7.0/24" \\withdrawal regarding the network
10.0.7.0/24
$ns at 800.0 "$bgp_agent1 network 10.0.7.0/24" \\advertisement regarding the network
10.0.7.0/24
$ns at 850.0 "puts \"\n time: 850 \\n dump routing tables in all BGP agents: \n\""
$ns at 850.0 "$bgp_agent0 show-routes" \\ Show routes of bgp_agent0
$ns at 850.0 "$bgp_agent0 show-all" \\ Show all messages of bgp_agent0
$ns at 850.0 "$bgp_agent0 show-damping" \\ Show damping of bgp_agent0
$ns at 850.0 "$bgp_agent1 show-routes" \\ Show routes of bgp_agent1
$ns at 850.0 "$bgp_agent1 show-all" \\ Show all messages of bgp_agent1
$ns at 850.0 "$bgp_agent1 show-damping" \\ Show damping of bgp_agent1
$ns at 850.0 "$bgp_agent2 show-routes" \\ Show routes of bgp_agent2
$ns at 850.0 "$bgp_agent2 show-all" \\ Show all messages of bgp_agent2
$ns at 850.0 "$bgp_agent2 show-damping" \\ Show damping of bgp_agent2
$ns at 850.0 "$bgp_agent3 show-routes" \\ Show routes of bgp_agent3
$ns at 850.0 "$bgp_agent3 show-all" \\ Show all messages of bgp_agent3
$ns at 850.0 "$bgp_agent3 show-damping" \\ Show damping of bgp_agent3
$ns at 1200.0 "puts \"\n time: 1200.0 \n n2 (ip_addr 10.0.2.2) \\begins to have a series
of advertisements and \\withdrawals regarding the network 10.1.7.0/24.\\""
$ns at 1200.0 "$bgp_agent2 network 10.1.7.0/24" \\advertisement regarding the
network 10.0.7.0/24
$ns at 1300.0 "$bgp_agent2 no-network 10.1.7.0/24" \\withdrawal regarding the
network 10.0.7.0/24
$ns at 1400.0 "$bgp_agent2 network 10.1.7.0/24" \\advertisement regarding the
network 10.0.7.0/24

```

```

$ns at 1500.0 "$bgp_agent2 no-network 10.1.7.0/24" \\withdrawal regarding the
network 10.0.7.0/24
$ns at 1600.0 "$bgp_agent2 network 10.1.7.0/24" \\advertisement regarding the
network 10.0.7.0/24
$ns at 1700.0 "$bgp_agent2 no-network 10.1.7.0/24" \\withdrawal regarding the
network 10.0.7.0/24
$ns at 1800.0 "$bgp_agent2 network 10.1.7.0/24" \\advertisement regarding the
network 10.0.7.0/24
$ns at 1900.0 "$bgp_agent2 no-network 10.1.7.0/24" \\withdrawal regarding the
network 10.0.7.0/24
$ns at 2000.0 "$bgp_agent2 network 10.1.7.0/24" \\advertisement regarding the
network 10.0.7.0/24
$ns at 2005.0 "puts \"\n time: 2005 \\n dump routing tables in all BGP agents: \n\""
$ns at 2005.0 "$bgp_agent0 show-routes" \\ Show routes of bgp_agent0
$ns at 2005.0 "$bgp_agent0 show-all" \\ Show all messages of bgp_agent0
$ns at 2005.0 "$bgp_agent0 show-damping" \\ Show damping of bgp_agent0
$ns at 2005.0 "$bgp_agent1 show-routes" \\ Show routes of bgp_agent1
$ns at 2005.0 "$bgp_agent1 show-all" \\ Show all messages of bgp_agent1
$ns at 2005.0 "$bgp_agent1 show-damping" \\ Show damping of bgp_agent1
$ns at 2005.0 "$bgp_agent2 show-routes" \\ Show routes of bgp_agent2
$ns at 2005.0 "$bgp_agent2 show-all" \\ Show all messages of bgp_agent2
$ns at 2005.0 "$bgp_agent2 show-damping" \\ Show damping of bgp_agent2
$ns at 2005.0 "$bgp_agent3 show-routes" \\ Show routes of bgp_agent3
$ns at 2005.0 "$bgp_agent3 show-all" \\ Show all messages of bgp_agent3
$ns at 2005.0 "$bgp_agent3 show-damping" \\ Show damping of bgp_agent3
$ns at 3500.0 "puts \"\n time: 3500 \\n dump routing tables in all BGP agents: \n\""
$ns at 3500.0 "$bgp_agent0 show-routes" \\ Show routes of bgp_agent0
$ns at 3500.0 "$bgp_agent0 show-all" \\ Show all messages of bgp_agent0
$ns at 3500.0 "$bgp_agent0 show-damping" \\ Show damping of bgp_agent0
$ns at 3500.0 "$bgp_agent1 show-routes" \\ Show routes of bgp_agent1
$ns at 3500.0 "$bgp_agent1 show-all" \\ Show all messages of bgp_agent1
$ns at 3500.0 "$bgp_agent1 show-damping" \\ Show damping of bgp_agent1
$ns at 3500.0 "$bgp_agent2 show-routes" \\ Show routes of bgp_agent2
$ns at 3500.0 "$bgp_agent2 show-all" \\ Show all messages of bgp_agent2
$ns at 3500.0 "$bgp_agent2 show-damping" \\ Show damping of bgp_agent2
$ns at 3500.0 "$bgp_agent3 show-routes" \\ Show routes of bgp_agent3
$ns at 3500.0 "$bgp_agent3 show-all" \\ Show all messages of bgp_agent3

```

```

$ns at 3500.0 "$bgp_agent3 show-damping" \\ Show damping of bgp_agent3
$ns at 3530.0 "puts \"\n time: 3530.0 \n n1 (ip_addr 10.0.1.3) \\\ adverstises the network
10.0.7.0/24.\\""
$ns at 3530.0 "$bgp_agent1 network 10.0.7.0/24"
$ns at 3535.0 "puts \"\n time: 3535.0 \n n2 (ip_addr 10.0.2.2) \\\ adverstises the network
10.1.7.0/24.\\""
$ns at 3535.0 "$bgp_agent2 network 10.1.7.0/24"
$ns at 3550.0 "puts \"\n time: 3550 \\\n dump routing tables in all BGP agents: \n\""
$ns at 3550.0 "$bgp_agent0 show-routes" \\ Show routes of bgp_agent0
$ns at 3550.0 "$bgp_agent0 show-all" \\ Show all messages of bgp_agent0
$ns at 3550.0 "$bgp_agent1 show-routes" \\ Show routes of bgp_agent1
$ns at 3550.0 "$bgp_agent1 show-all" \\ Show all messages of bgp_agent1
$ns at 3550.0 "$bgp_agent2 show-routes" \\ Show routes of bgp_agent2
$ns at 3550.0 "$bgp_agent2 show-all" \\ Show all messages of bgp_agent2
$ns at 3550.0 "$bgp_agent3 show-routes" \\ Show routes of bgp_agent3
$ns at 3550.0 "$bgp_agent3 show-all" \\ Show all messages of bgp_agent3
$ns at 3580.0 "puts \"\n time: 3580.0 \n n1 (ip_addr 10.0.1.3) \\\ withdraws the network
10.0.7.0/24.\\""
$ns at 3580.0 "$bgp_agent1 no-network 10.0.7.0/24"
$ns at 3600.0 "puts \"\n time: 3600 \\\n dump routing tables in all BGP agents: \n\""
$ns at 3600.0 "$bgp_agent0 show-routes" \\ Show routes of bgp_agent0
$ns at 3600.0 "$bgp_agent0 show-all" \\ Show all messages of bgp_agent0
$ns at 3600.0 "$bgp_agent1 show-routes" \\ Show routes of bgp_agent1
$ns at 3600.0 "$bgp_agent1 show-all" \\ Show all messages of bgp_agent1
$ns at 3600.0 "$bgp_agent2 show-routes" \\ Show routes of bgp_agent2
$ns at 3600.0 "$bgp_agent2 show-all" \\ Show all messages of bgp_agent2
$ns at 3600.0 "$bgp_agent3 show-routes" \\ Show routes of bgp_agent3
$ns at 3600.0 "$bgp_agent3 show-all" \\ Show all messages of bgp_agent3
$ns at 3650.0 "puts \"\n time: 3650.0 \n n1 (ip_addr 10.0.1.3) \\\ adverstises the network
10.0.7.0/24.\\""
$ns at 3650.0 "$bgp_agent1 network 10.0.7.0/24"
$ns at 3700.0 "puts \"\n time: 3700 \\\n dump routing tables in all BGP agents: \n\""
$ns at 3700.0 "$bgp_agent0 show-routes" \\ Show routes of bgp_agent0
$ns at 3700.0 "$bgp_agent0 show-all" \\ Show all messages of bgp_agent0
$ns at 3700.0 "$bgp_agent1 show-routes" \\ Show routes of bgp_agent1
$ns at 3700.0 "$bgp_agent1 show-all" \\ Show all messages of bgp_agent1

```

```

$ns at 3700.0 "$bgp_agent2 show-routes" \\ Show routes of bgp_agent2
$ns at 3700.0 "$bgp_agent2 show-all" \\ Show all messages of bgp_agent2
$ns at 3700.0 "$bgp_agent3 show-routes" \\ Show routes of bgp_agent3
$ns at 3700.0 "$bgp_agent3 show-all" \\ Show all messages of bgp_agent3
$ns at 3750.0 "puts \"\n time: 3750.0 \n n1 (ip_addr 10.0.1.3) \ withdraws the network
10.0.7.0/24.\"
$ns at 3750.0 "$bgp_agent1 no-network 10.0.7.0/24"
$ns at 3800.0 "puts \"\n time: 3800 \\n dump routing tables in all BGP agents: \n\""
$ns at 3800.0 "$bgp_agent0 show-routes" \\ Show routes of bgp_agent0
$ns at 3800.0 "$bgp_agent0 show-all" \\ Show all messages of bgp_agent0
$ns at 3800.0 "$bgp_agent1 show-routes" \\ Show routes of bgp_agent1
$ns at 3800.0 "$bgp_agent1 show-all" \\ Show all messages of bgp_agent1
$ns at 3800.0 "$bgp_agent2 show-routes" \\ Show routes of bgp_agent2
$ns at 3800.0 "$bgp_agent2 show-all" \\ Show all messages of bgp_agent2
$ns at 3800.0 "$bgp_agent3 show-routes" \\ Show routes of bgp_agent3
$ns at 3800.0 "$bgp_agent3 show-all" \\ Show all messages of bgp_agent3
$ns at 3830.0 "puts \"\n time: 3830.0 \n n1 (ip_addr 10.0.1.3) \ begins to have a series
of advertisements and \withdrawals regarding the network 10.0.7.0/24.\"
$ns at 3830.0 "$bgp_agent1 network 10.0.7.0/24" \\advertisement regarding the
network 10.0.7.0/24
$ns at 3840.0 "$bgp_agent1 no-network 10.0.7.0/24" \\withdrawal regarding the
network 10.0.7.0/24
$ns at 3870.0 "$bgp_agent1 network 10.0.7.0/24" \\advertisement regarding the
network 10.0.7.0/24
$ns at 3880.0 "$bgp_agent1 no-network 10.0.7.0/24" \\withdrawal regarding the
network 10.0.7.0/24
$ns at 3910.0 "$bgp_agent1 network 10.0.7.0/24" \\advertisement regarding the
network 10.0.7.0/24
$ns at 3920.0 "$bgp_agent1 no-network 10.0.7.0/24" \\withdrawal regarding the
network 10.0.7.0/24
$ns at 3950.0 "$bgp_agent1 network 10.0.7.0/24" \\advertisement regarding the
network 10.0.7.0/24
$ns at 3960.0 "$bgp_agent1 no-network 10.0.7.0/24" \\withdrawal regarding the
network 10.0.7.0/24
$ns at 3990.0 "$bgp_agent1 network 10.0.7.0/24" \\advertisement regarding the
network 10.0.7.0/24
$ns at 4005.0 "puts \"\n time: 4005 \\n dump routing tables in all BGP agents: \n\""
$ns at 4005.0 "$bgp_agent0 show-routes" \\ Show routes of bgp_agent0
$ns at 4005.0 "$bgp_agent0 show-all" \\ Show all messages of bgp_agent0

```

```

$ns at 4005.0 "$bgp_agent0 show-damping" \\ Show damping of bgp_agent0
$ns at 4005.0 "$bgp_agent1 show-routes" \\ Show routes of bgp_agent1
$ns at 4005.0 "$bgp_agent1 show-all" \\ Show all messages of bgp_agent1
$ns at 4005.0 "$bgp_agent1 show-damping" \\ Show damping of bgp_agent1
$ns at 4005.0 "$bgp_agent2 show-routes" \\ Show routes of bgp_agent2
$ns at 4005.0 "$bgp_agent2 show-all" \\ Show all messages of bgp_agent2
$ns at 4005.0 "$bgp_agent2 show-damping" \\ Show damping of bgp_agent2
$ns at 4005.0 "$bgp_agent3 show-routes" \\ Show routes of bgp_agent3
$ns at 4005.0 "$bgp_agent3 show-all" \\ Show all messages of bgp_agent3
$ns at 4005.0 "$bgp_agent3 show-damping" \\ Show damping of bgp_agent3
$ns at 6005.0 "puts \"\n time: 6005 \\n dump routing tables in all BGP agents: \n\""
$ns at 6005.0 "$bgp_agent0 show-routes" \\ Show routes of bgp_agent0
$ns at 6005.0 "$bgp_agent0 show-all" \\ Show all messages of bgp_agent0
$ns at 6005.0 "$bgp_agent1 show-routes" \\ Show routes of bgp_agent1
$ns at 6005.0 "$bgp_agent1 show-all" \\ Show all messages of bgp_agent1
$ns at 6005.0 "$bgp_agent2 show-routes" \\ Show routes of bgp_agent2
$ns at 6005.0 "$bgp_agent2 show-all" \\ Show all messages of bgp_agent2
$ns at 6005.0 "$bgp_agent3 show-routes" \\ Show routes of bgp_agent3
$ns at 6005.0 "$bgp_agent3 show-all" \\ Show all messages of bgp_agent3
$ns at 8050.0 "puts \"\n time: 8050 \\n dump routing tables in all BGP agents: \n\""
$ns at 8050.0 "$bgp_agent0 show-routes" \\ Show routes of bgp_agent0
$ns at 8050.0 "$bgp_agent0 show-all" \\ Show all messages of bgp_agent0
$ns at 8050.0 "$bgp_agent1 show-routes" \\ Show routes of bgp_agent1
$ns at 8050.0 "$bgp_agent1 show-all" \\ Show all messages of bgp_agent1
$ns at 8050.0 "$bgp_agent1 show-damping" \\ Show damping of bgp_agent1
$ns at 8050.0 "$bgp_agent2 show-routes" \\ Show routes of bgp_agent2
$ns at 8050.0 "$bgp_agent2 show-all" \\ Show all messages of bgp_agent2
$ns at 8050.0 "$bgp_agent2 show-damping" \\ Show damping of bgp_agent2
$ns at 8050.0 "$bgp_agent3 show-routes" \\ Show routes of bgp_agent3
$ns at 8050.0 "$bgp_agent3 show-all" \\ Show all messages of bgp_agent3
$ns at 8050.0 "$bgp_agent3 show-damping" \\ Show damping of bgp_agent3
$ns at 8100.0 "puts \"\n time: 8100.0 \\n n1 (ip_addr 10.0.1.3) \\begins to have a series
of advertisements and \\withdrawals regarding the network 10.0.7.0/24.\n\""

```

```
$ns at 8100.0 "$bgp_agent1 no-network 10.0.7.0/24" \\withdrawal regarding the  
network 10.0.7.0/24  
$ns at 8120.0 "$bgp_agent1 network 10.0.7.0/24" \\advertisement regarding the network  
10.0.7.0/24  
$ns at 8140.0 "$bgp_agent1 no-network 10.0.7.0/24" \\withdrawal regarding the  
network 10.0.7.0/24  
$ns at 8160.0 "$bgp_agent1 network 10.0.7.0/24" \\advertisement regarding the network  
10.0.7.0/24  
$ns at 8180.0 "$bgp_agent1 no-network 10.0.7.0/24" \\withdrawal regarding the  
network 10.0.7.0/24  
$ns at 8200.0 "$bgp_agent1 network 10.0.7.0/24" \\advertisement regarding the network  
10.0.7.0/24  
$ns at 8220.0 "$bgp_agent1 no-network 10.0.7.0/24" \\withdrawal regarding the  
network 10.0.7.0/24  
$ns at 8240.0 "$bgp_agent1 network 10.0.7.0/24" \\advertisement regarding the network  
10.0.7.0/24  
$ns at 8260.0 "$bgp_agent1 no-network 10.0.7.0/24" \\withdrawal regarding the  
network 10.0.7.0/24  
$ns at 8280.0 "$bgp_agent1 network 10.0.7.0/24" \\advertisement regarding the network  
10.0.7.0/24  
$ns at 8300.0 "$bgp_agent1 no-network 10.0.7.0/24" \\withdrawal regarding the  
network 10.0.7.0/24  
$ns at 8320.0 "$bgp_agent1 network 10.0.7.0/24" \\advertisement regarding the network  
10.0.7.0/24  
$ns at 8340.0 "$bgp_agent1 no-network 10.0.7.0/24" \\withdrawal regarding the  
network 10.0.7.0/24  
$ns at 8360.0 "$bgp_agent1 network 10.0.7.0/24"  
$ns at 8380.0 "$bgp_agent1 no-network 10.0.7.0/24" \\withdrawal regarding the  
network 10.0.7.0/24  
$ns at 8400.0 "$bgp_agent1 network 10.0.7.0/24" \\advertisement regarding the network  
10.0.7.0/24  
$ns at 8420.0 "$bgp_agent1 network 10.0.7.0/24" \\advertisement regarding the network  
10.0.7.0/24  
$ns at 8430.0 "$bgp_agent1 no-network 10.0.7.0/24" \\withdrawal regarding the  
network 10.0.7.0/24  
$ns at 8460.0 "$bgp_agent1 network 10.0.7.0/24" \\advertisement regarding the network  
10.0.7.0/24  
$ns at 8480.0 "$bgp_agent1 no-network 10.0.7.0/24" \\withdrawal regarding the  
network 10.0.7.0/24  
$ns at 8500.0 "$bgp_agent1 network 10.0.7.0/24" \\advertisement regarding the network  
10.0.7.0/24  
$ns at 8520.0 "$bgp_agent1 no-network 10.0.7.0/24" \\withdrawal regarding the  
network 10.0.7.0/24
```

```
$ns at 8535.0 "$bgp_agent1 network 10.0.7.0/24" \\advertisment regarding the network  
10.0.7.0/24  
$ns at 8550.0 "$bgp_agent1 no-network 10.0.7.0/24" \\withdrawal regarding the  
network 10.0.7.0/24  
$ns at 8570.0 "$bgp_agent1 network 10.0.7.0/24" \\advertisment regarding the network  
10.0.7.0/24  
$ns at 8580.0 "$bgp_agent1 no-network 10.0.7.0/24" \\withdrawal regarding the  
network 10.0.7.0/24  
$ns at 8605.0 "$bgp_agent1 network 10.0.7.0/24" \\advertisment regarding the network  
10.0.7.0/24  
$ns at 8610.0 "$bgp_agent1 no-network 10.0.7.0/24" \\withdrawal regarding the  
network 10.0.7.0/24  
$ns at 8640.0 "$bgp_agent1 network 10.0.7.0/24" \\advertisment regarding the network  
10.0.7.0/24  
$ns at 8650.0 "$bgp_agent1 no-network 10.0.7.0/24" \\withdrawal regarding the  
network 10.0.7.0/24  
$ns at 8675.0 "$bgp_agent1 network 10.0.7.0/24" \\advertisment regarding the network  
10.0.7.0/24  
$ns at 8690.0 "$bgp_agent1 no-network 10.0.7.0/24" \\withdrawal regarding the  
network 10.0.7.0/24  
$ns at 8710.0 "$bgp_agent1 network 10.0.7.0/24" \\advertisment regarding the network  
10.0.7.0/24  
$ns at 8720.0 "$bgp_agent1 no-network 10.0.7.0/24" \\withdrawal regarding the  
network 10.0.7.0/24  
$ns at 8750.0 "$bgp_agent1 network 10.0.7.0/24" \\advertisment regarding the network  
10.0.7.0/24  
$ns at 8760.0 "$bgp_agent1 no-network 10.0.7.0/24" \\withdrawal regarding the  
network 10.0.7.0/24  
$ns at 8785.0 "$bgp_agent1 network 10.0.7.0/24" \\advertisment regarding the network  
10.0.7.0/24  
$ns at 8800.0 "$bgp_agent1 no-network 10.0.7.0/24" \\withdrawal regarding the  
network 10.0.7.0/24  
$ns at 8820.0 "$bgp_agent1 network 10.0.7.0/24" \\advertisment regarding the network  
10.0.7.0/24  
$ns at 8830.0 "$bgp_agent1 no-network 10.0.7.0/24" \\withdrawal regarding the  
network 10.0.7.0/24  
$ns at 8855.0 "$bgp_agent1 network 10.0.7.0/24" \\advertisment regarding the network  
10.0.7.0/24  
$ns at 8870.0 "$bgp_agent1 no-network 10.0.7.0/24" \\withdrawal regarding the  
network 10.0.7.0/24  
$ns at 8890.0 "$bgp_agent1 network 10.0.7.0/24" \\advertisment regarding the network  
10.0.7.0/24  
$ns at 8900.0 "puts \"\n time: 8900 \\n dump routing tables in all BGP agents: \\n\""
```

```

$ns at 8900.0 "$bgp_agent0 show-routes" \\ Show routes of bgp_agent0
$ns at 8900.0 "$bgp_agent0 show-all" \\ Show all messages of bgp_agent0
$ns at 8900.0 "$bgp_agent0 show-damping" \\ Show damping of bgp_agent0
$ns at 8900.0 "$bgp_agent1 show-routes" \\ Show routes of bgp_agent1
$ns at 8900.0 "$bgp_agent1 show-all" \\ Show all messages of bgp_agent1
$ns at 8900.0 "$bgp_agent1 show-damping" \\ Show damping of bgp_agent1
$ns at 8900.0 "$bgp_agent2 show-routes" \\ Show routes of bgp_agent2
$ns at 8900.0 "$bgp_agent2 show-all" \\ Show all messages of bgp_agent2
$ns at 8900.0 "$bgp_agent2 show-damping" \\ Show damping of bgp_agent2
$ns at 8900.0 "$bgp_agent3 show-routes" \\ Show routes of bgp_agent3
$ns at 8900.0 "$bgp_agent3 show-all" \\ Show all messages of bgp_agent0
$ns at 8900.0 "$bgp_agent3 show-damping" \\ Show damping of bgp_agent3
$ns at 12500.0 "puts \"\n time: 12500 \\n dump routing tables in all BGP agents: \n\""
$ns at 12500.0 "$bgp_agent0 show-routes" \\ Show routes of bgp_agent0
$ns at 12500.0 "$bgp_agent0 show-all" \\ Show all messages of bgp_agent0
$ns at 12500.0 "$bgp_agent0 show-damping" \\ Show damping of bgp_agent0
$ns at 12500.0 "$bgp_agent1 show-routes" \\ Show routes of bgp_agent1
$ns at 12500.0 "$bgp_agent1 show-all" \\ Show all messages of bgp_agent1
$ns at 12500.0 "$bgp_agent1 show-damping" \\ Show damping of bgp_agent1
$ns at 12500.0 "$bgp_agent2 show-routes" \\ Show routes of bgp_agent2
$ns at 12500.0 "$bgp_agent2 show-all" \\ Show all messages of bgp_agent2
$ns at 12500.0 "$bgp_agent2 show-damping" \\ Show damping of bgp_agent2
$ns at 12500.0 "$bgp_agent3 show-routes" \\ Show routes of bgp_agent3
$ns at 12500.0 "$bgp_agent3 show-all" \\ Show all messages of bgp_agent3
$ns at 12500.0 "$bgp_agent3 show-damping" \\ Show damping of bgp_agent3
$ns at 12580.0 "puts \"\n time: 12580.0 \\n n1 (ip_addr 10.0.1.3) \\withdraws the
network 10.0.7.0/24.\""
$ns at 12580.0 "$bgp_agent1 no-network 10.0.7.0/24"
$ns at 12590.0 "puts \"\n time: 12590 \\n dump routing tables in all BGP agents: \n\""
$ns at 12590.0 "$bgp_agent0 show-routes" \\ Show routes of bgp_agent0
$ns at 12590.0 "$bgp_agent0 show-all" \\ Show all messages of bgp_agent0
$ns at 12590.0 "$bgp_agent1 show-routes" \\ Show routes of bgp_agent1
$ns at 12590.0 "$bgp_agent1 show-all" \\ Show all messages of bgp_agent1
$ns at 12590.0 "$bgp_agent2 show-routes" \\ Show routes of bgp_agent2
$ns at 12590.0 "$bgp_agent2 show-all" \\ Show all messages of bgp_agent2

```

```

$ns at 12590.0 "$bgp_agent3 show-routes" \\ Show routes of bgp_agent3
$ns at 12590.0 "$bgp_agent3 show-all" \\ Show all messages of bgp_agent3
$ns at 12600.0 "puts \"\n time: 12600.0 \n n1 (ip_addr 10.0.1.3) \advertisess the
network 10.0.7.0/24.\"
$ns at 12600.0 "$bgp_agent1 network 10.0.7.0/24"
$ns at 12610.0 "puts \"\n time: 12610 \n dump routing tables in all BGP agents: \n\""
$ns at 12610.0 "$bgp_agent0 show-routes" \\ Show routes of bgp_agent0
$ns at 12610.0 "$bgp_agent0 show-all" \\ Show all messages of bgp_agent0
$ns at 12610.0 "$bgp_agent0 show-damping" \\ Show damping of bgp_agent0
$ns at 12610.0 "$bgp_agent1 show-routes" \\ Show routes of bgp_agent1
$ns at 12610.0 "$bgp_agent1 show-all" \\ Show all messages of bgp_agent1
$ns at 12610.0 "$bgp_agent1 show-damping" \\ Show damping of bgp_agent1
$ns at 12610.0 "$bgp_agent2 show-routes" \\ Show routes of bgp_agent2
$ns at 12610.0 "$bgp_agent2 show-all" \\ Show all messages of bgp_agent2
$ns at 12610.0 "$bgp_agent2 show-damping" \\ Show damping of bgp_agent2
$ns at 12610.0 "$bgp_agent3 show-routes" \\ Show routes of bgp_agent3
$ns at 12610.0 "$bgp_agent3 show-all" \\ Show all messages of bgp_agent3
$ns at 12610.0 "$bgp_agent3 show-damping" \\ Show damping of bgp_agent3
$ns at 12800.0 "finish"
proc finish {} {
global ns
puts "Simulation finished."
exit 0
}
puts "Simulation starts..."
$ns run

```

### D.3 Clique Topology

```

puts "Route Flap Damping Validation Test 3"
set ns [new Simulator] \\ set new simulator
$ns node-config -BGP ON \\ configuring nodes to BGP
set n0 [$ns node 0:10.0.0.1] \\ configuring BGP node 0
set n1 [$ns node 1:10.0.1.1] \\ configuring BGP node 1
set n2 [$ns node 2:10.0.2.1] \\ configuring BGP node 2
set n3 [$ns node 3:10.0.3.1] \\ configuring BGP node 3
set n4 [$ns node 4:10.0.4.1] \\ configuring BGP node 4

```

```

set n5 [$ns node 5:10.0.5.1] \\ configuring BGP node 5
$ns node-config -BGP OFF \\ BGP configuring complete
$ns duplex-link $n1 $n2 1Mb 1ms DropTail \\ set link between node 1 and 2
$ns duplex-link $n1 $n3 1Mb 1ms DropTail \\ set link between node 1 and 3
$ns duplex-link $n1 $n4 1Mb 1ms DropTail \\ set link between node 1 and 4
$ns duplex-link $n1 $n5 1Mb 1ms DropTail \\ set link between node 1 and 5
$ns duplex-link $n2 $n3 1Mb 1ms DropTail \\ set link between node 2 and 3
$ns duplex-link $n2 $n4 1Mb 1ms DropTail \\ set link between node 2 and 4
$ns duplex-link $n2 $n5 1Mb 1ms DropTail \\ set link between node 2 and 5
$ns duplex-link $n3 $n4 1Mb 1ms DropTail \\ set link between node 3 and 4
$ns duplex-link $n3 $n5 1Mb 1ms DropTail \\ set link between node 3 and 5
$ns duplex-link $n4 $n5 1Mb 1ms DropTail \\ set link between node 4 and 5
$ns duplex-link $n5 $n0 1Mb 1ms DropTail \\ set link between node 5 and 0
set bgp_agent0 [$n0 get-bgp-agent]
$bgp_agent0 bgp-id 10.0.0.1 \\ configuring the router id to node 0
$bgp_agent0 neighbor 10.0.5.1 remote-as 5 \\ configuring the router id to node 0
$bgp_agent0 dampening 2 0 3000 750 900 1000 500 3600 \\ configuring damping
parameters for node 0

set bgp_agent1 [$n1 get-bgp-agent]
$bgp_agent1 bgp-id 10.0.1.1 \\ configuring the router id to node 1
$bgp_agent1 neighbor 10.0.2.1 remote-as 2 \\ configuring neighbors of node 0
$bgp_agent1 neighbor 10.0.3.1 remote-as 3 \\ configuring neighbors of node 0
$bgp_agent1 neighbor 10.0.4.1 remote-as 4 \\ configuring neighbors of node 0
$bgp_agent1 neighbor 10.0.5.1 remote-as 5 \\ configuring neighbors of node 0
$bgp_agent1 dampening 2 0 3000 750 900 1000 500 3600 \\ configuring damping
parameters for node 1

set bgp_agent2 [$n2 get-bgp-agent]
$bgp_agent2 bgp-id 10.0.2.1 \\ configuring the router id to node 2
$bgp_agent2 neighbor 10.0.1.1 remote-as 1 \\ configuring neighbors of node 1
$bgp_agent2 neighbor 10.0.3.1 remote-as 3 \\ configuring neighbors of node 1
$bgp_agent2 neighbor 10.0.4.1 remote-as 4 \\ configuring neighbors of node 1
$bgp_agent2 neighbor 10.0.5.1 remote-as 5 \\ configuring neighbors of node 1
$bgp_agent2 dampening 2 0 3000 750 900 1000 500 3600 \\ configuring damping
parameters for node 2

set bgp_agent3 [$n3 get-bgp-agent]
$bgp_agent3 bgp-id 10.0.3.1 \\ configuring the router id to node 3

```

```

$bgp_agent3 neighbor 10.0.1.1 remote-as 1 \\ configuring neighbors of node 3
$bgp_agent3 neighbor 10.0.2.1 remote-as 2 \\ configuring neighbors of node 3
$bgp_agent3 neighbor 10.0.4.1 remote-as 4 \\ configuring neighbors of node 3
$bgp_agent3 neighbor 10.0.5.1 remote-as 5 \\ configuring neighbors of node 3
$bgp_agent3 dampening 2 0 3000 750 900 1000 500 3600 \\ configuring damping
parameters for node 3

set bgp_agent4 [$n4 get-bgp-agent]
$bgp_agent4 bgp-id 10.0.4.1 \\ configuring the router id to node 4
$bgp_agent4 neighbor 10.0.1.1 remote-as 1 \\ configuring neighbors of node 4
$bgp_agent4 neighbor 10.0.2.1 remote-as 2 \\ configuring neighbors of node 4
$bgp_agent4 neighbor 10.0.3.1 remote-as 3 \\ configuring neighbors of node 4
$bgp_agent4 neighbor 10.0.5.1 remote-as 5 \\ configuring neighbors of node 4
$bgp_agent4 dampening 2 0 3000 750 900 1000 500 3600 \\ configuring damping
parameters for node 4

set bgp_agent5 [$n5 get-bgp-agent]
$bgp_agent5 bgp-id 10.0.5.1 \\ configuring the router id to node 5
$bgp_agent5 neighbor 10.0.1.1 remote-as 1 \\ configuring neighbors of node 5
$bgp_agent5 neighbor 10.0.2.1 remote-as 2 \\ configuring neighbors of node 5
$bgp_agent5 neighbor 10.0.3.1 remote-as 3 \\ configuring neighbors of node 5
$bgp_agent5 neighbor 10.0.4.1 remote-as 4 \\ configuring neighbors of node 5
$bgp_agent5 neighbor 10.0.0.1 remote-as 0 \\ configuring neighbors of node 5
$bgp_agent5 dampening 2 0 3000 750 900 1000 500 3600 \\ configuring damping
parameters for node 5

$ns at 1.25 "puts \"\n time: 1.25 \n n1 (ip_addr 10.0.1.1) \defines a network
10.1.2.0/24.\n\""
$ns at 1.25 "$bgp_agent1 network 10.1.2.0/24"
$ns at 100.0 "puts \"\n time: 100 \n dump routing tables in all BGP agents: \n\""
$ns at 100.0 "$bgp_agent0 show-routes" \\ Show routes of bgp_agent0
$ns at 100.0 "$bgp_agent0 show-all" \\ Show all messages of bgp_agent0
$ns at 100.0 "$bgp_agent1 show-routes" \\ Show routes of bgp_agent1
$ns at 100.0 "$bgp_agent1 show-all" \\ Show all messages of bgp_agent1
$ns at 100.0 "$bgp_agent2 show-routes" \\ Show routes of bgp_agent2
$ns at 100.0 "$bgp_agent2 show-all" \\ Show all messages of bgp_agent2
$ns at 100.0 "$bgp_agent3 show-routes" \\ Show routes of bgp_agent3
$ns at 100.0 "$bgp_agent3 show-all" \\ Show all messages of bgp_agent3
$ns at 100.0 "$bgp_agent4 show-routes" \\ Show routes of bgp_agent4

```

```

$ns at 100.0 "$bgp_agent4 show-all" \\ Show all messages of bgp_agent4
$ns at 100.0 "$bgp_agent5 show-routes" \\ Show routes of bgp_agent5
$ns at 100.0 "$bgp_agent5 show-all" \\ Show all messages of bgp_agent5
$ns at 110 "puts \"\n time: 110 \n n1 (ip_addr 10.0.1.1) \\\ withdraws the network
10.1.2.0/24.\"
$ns at 110 "$bgp_agent1 no-network 10.1.2.0/24"
$ns at 200.0 "puts \"\n time: 200 \\n dump routing tables in all BGP agents: \n\""
$ns at 200.0 "$bgp_agent0 show-routes"\\ Show routes of bgp_agent0
$ns at 200.0 "$bgp_agent0 show-all" \\ Show all messages of bgp_agent0
$ns at 200.0 "$bgp_agent1 show-routes"\\ Show routes of bgp_agent1
$ns at 200.0 "$bgp_agent1 show-all" \\ Show all messages of bgp_agent1
$ns at 200.0 "$bgp_agent2 show-routes"\\ Show routes of bgp_agent2
$ns at 200.0 "$bgp_agent2 show-all" \\ Show all messages of bgp_agent2
$ns at 200.0 "$bgp_agent3 show-routes"\\ Show routes of bgp_agent3
$ns at 200.0 "$bgp_agent3 show-all" \\ Show all messages of bgp_agent3
$ns at 200.0 "$bgp_agent4 show-routes"\\ Show routes of bgp_agent4
$ns at 200.0 "$bgp_agent4 show-all" \\ Show all messages of bgp_agent4
$ns at 200.0 "$bgp_agent5 show-routes"\\ Show routes of bgp_agent5
$ns at 200.0 "$bgp_agent5 show-all" \\ Show all messages of bgp_agent5
$ns at 700.0 "$bgp_agent1 network 10.1.2.0/24"
$ns at 900.0 "puts \"\n time: 900 \\n dump routing tables in all BGP agents: \n\""
$ns at 900.0 "$bgp_agent0 show-routes" \\ Show routes of bgp_agent0
$ns at 900.0 "$bgp_agent0 show-all" \\ Show all messages of bgp_agent0
$ns at 900.0 "$bgp_agent1 show-routes" \\ Show routes of bgp_agent1
$ns at 900.0 "$bgp_agent1 show-all" \\ Show all messages of bgp_agent1
$ns at 900.0 "$bgp_agent2 show-routes" \\ Show routes of bgp_agent2
$ns at 900.0 "$bgp_agent2 show-all" \\ Show all messages of bgp_agent2
$ns at 900.0 "$bgp_agent3 show-routes" \\ Show routes of bgp_agent3
$ns at 900.0 "$bgp_agent3 show-all" \\ Show all messages of bgp_agent3
$ns at 900.0 "$bgp_agent4 show-routes" \\ Show routes of bgp_agent4
$ns at 900.0 "$bgp_agent4 show-all" \\ Show all messages of bgp_agent4
$ns at 900.0 "$bgp_agent5 show-routes" \\ Show routes of bgp_agent5
$ns at 900.0 "$bgp_agent5 show-all" \\ Show all messages of bgp_agent5
$ns at 905.0 "$bgp_agent0 show-damping" \\ Show damping of bgp_agent0
$ns at 905.0 "$bgp_agent1 show-damping" \\ Show damping of bgp_agent1

```

```

$ns at 905.0 "$bgp_agent2 show-damping" \\ Show damping of bgp_agent2
$ns at 905.0 "$bgp_agent3 show-damping" \\ Show damping of bgp_agent3
$ns at 905.0 "$bgp_agent4 show-damping" \\ Show damping of bgp_agent4
$ns at 905.0 "$bgp_agent5 show-damping" \\ Show damping of bgp_agent5
$ns at 910.0 "finish"
proc finish {} {
    global ns
    puts "Simulation finished."
    exit 0
}
puts "Simulation starts..."
$ns run

```

#### D.4 Fork Topology

```

puts "Route Flap Damping Validation Test 4"
set ns [new Simulator] \\ set new simulator
$ns node-config -BGP ON \\ configuring nodes to BGP
set n0 [$ns node 0:10.0.0.1] \\ configuring BGP node 0
set n1 [$ns node 1:10.0.1.1] \\ configuring BGP node 1
set n2 [$ns node 2:10.0.2.1] \\ configuring BGP node 2
set n3 [$ns node 3:10.0.3.1] \\ configuring BGP node 3
set n4 [$ns node 4:10.0.4.1] \\ configuring BGP node 4
set n5 [$ns node 5:10.0.5.1] \\ configuring BGP node 5
set n6 [$ns node 6:10.0.6.1] \\ configuring BGP node 6
set n7 [$ns node 7:10.0.7.1] \\ configuring BGP node 7
set n8 [$ns node 8:10.0.8.1] \\ configuring BGP node 8
set n9 [$ns node 9:10.0.9.1] \\ configuring BGP node 9
set n10 [$ns node 10:10.0.10.1] \\ configuring BGP node 10
$ns node-config -BGP OFF \\ BGP configuring complete
$ns duplex-link $n0 $n1 1Mb 1ms DropTail \\ set link between node 0 and 1
$ns duplex-link $n0 $n3 1Mb 1ms DropTail \\ set link between node 0 and 3
$ns duplex-link $n0 $n4 1Mb 1ms DropTail \\ set link between node 0 and 4
$ns duplex-link $n0 $n2 1Mb 1ms DropTail \\ set link between node 0 and 2
$ns duplex-link $n5 $n1 1Mb 1ms DropTail \\ set link between node 5 and 1
$ns duplex-link $n1 $n3 1Mb 1ms DropTail \\ set link between node 1 and 3
$ns duplex-link $n3 $n4 1Mb 1ms DropTail \\ set link between node 3 and 4

```

```

$ns duplex-link $n4 $n2 1Mb 1ms DropTail \\ set link between node 4 and 2
$ns duplex-link $n5 $n6 1Mb 1ms DropTail \\ set link between node 5 and 6
$ns duplex-link $n6 $n7 1Mb 1ms DropTail \\ set link between node 6 and 7
$ns duplex-link $n7 $n8 1Mb 1ms DropTail \\ set link between node 7 and 8
$ns duplex-link $n8 $n0 1Mb 1ms DropTail \\ set link between node 8 and 0
$ns duplex-link $n0 $n10 1Mb 1ms DropTail \\ set link between node 0 and 10
$ns duplex-link $n9 $n1 1Mb 1ms DropTail \\ set link between node 9 and 1
set bgp_agent0 [$n0 get-bgp-agent]
$bgp_agent0 bgp-id 10.0.0.1 \\ configuring the router id to node 0
$bgp_agent0 neighbor 10.0.1.1 remote-as 1 \\ configuring neighbors of node 0
$bgp_agent0 neighbor 10.0.2.1 remote-as 2 \\ configuring neighbors of node 0
$bgp_agent0 neighbor 10.0.3.1 remote-as 3 \\ configuring neighbors of node 0
$bgp_agent0 neighbor 10.0.4.1 remote-as 4 \\ configuring neighbors of node 0
$bgp_agent0 neighbor 10.0.8.1 remote-as 8 \\ configuring neighbors of node 0
$bgp_agent0 neighbor 10.0.10.1 remote-as 10 \\ configuring neighbors of node 0
$bgp_agent0 dampening 1 0 3000 750 900 1000 500 3600 \\ configuring damping
parameters for node 0

set bgp_agent1 [$n1 get-bgp-agent]
$bgp_agent1 bgp-id 10.0.1.1 \\ configuring the router id to node 1
$bgp_agent1 neighbor 10.0.0.1 remote-as 0 \\ configuring neighbors of node 1
$bgp_agent1 neighbor 10.0.3.1 remote-as 3 \\ configuring neighbors of node 1
$bgp_agent1 neighbor 10.0.5.1 remote-as 5 \\ configuring neighbors of node 1
$bgp_agent1 neighbor 10.0.9.1 remote-as 9 \\ configuring neighbors of node 1
$bgp_agent1 dampening 1 0 3000 750 900 1000 500 3600 \\ configuring damping
parameters for node 1

set bgp_agent2 [$n2 get-bgp-agent]
$bgp_agent2 bgp-id 10.0.2.1 \\ configuring the router id to node 2
$bgp_agent2 neighbor 10.0.0.1 remote-as 0 \\ configuring neighbors of node 2
$bgp_agent2 neighbor 10.0.4.1 remote-as 4 \\ configuring neighbors of node 2
$bgp_agent2 dampening 1 0 3000 750 900 1000 500 3600 \\ configuring damping
parameters for node 2

set bgp_agent3 [$n3 get-bgp-agent]
$bgp_agent3 bgp-id 10.0.3.1 \\ configuring the router id to node 3
$bgp_agent3 neighbor 10.0.0.1 remote-as 0 \\ configuring neighbors of node 3
$bgp_agent3 neighbor 10.0.1.1 remote-as 1 \\ configuring neighbors of node 3
$bgp_agent3 neighbor 10.0.4.1 remote-as 4 \\ configuring neighbors of node 3

```

```

$bgp_agent3 dampening 1 0 3000 750 900 1000 500 3600 \\ configuring damping
parameters for node 3

set bgp_agent4 [$n4 get-bgp-agent]
$bgp_agent4 bgp-id 10.0.4.1 \\ configuring the router id to node 4
$bgp_agent4 neighbor 10.0.0.1 remote-as 0 \\ configuring neighbors of node 4
$bgp_agent4 neighbor 10.0.2.1 remote-as 2 \\ configuring neighbors of node 4
$bgp_agent4 neighbor 10.0.3.1 remote-as 3 \\ configuring neighbors of node 4
$bgp_agent4 dampening 1 0 3000 750 900 1000 500 3600 \\ configuring damping
parameters for node 4

set bgp_agent5 [$n5 get-bgp-agent]
$bgp_agent5 bgp-id 10.0.5.1 \\ configuring the router id to node 5
$bgp_agent5 neighbor 10.0.1.1 remote-as 1 \\ configuring neighbors of node 5
$bgp_agent5 neighbor 10.0.6.1 remote-as 6 \\ configuring neighbors of node 5
$bgp_agent5 dampening 1 0 3000 750 900 1000 500 3600 \\ configuring damping
parameters for node 5

set bgp_agent6 [$n6 get-bgp-agent]
$bgp_agent6 bgp-id 10.0.6.1 \\ configuring the router id to node 6
$bgp_agent6 neighbor 10.0.5.1 remote-as 5 \\ configuring neighbors of node 6
$bgp_agent6 neighbor 10.0.7.1 remote-as 7 \\ configuring neighbors of node 6
$bgp_agent6 dampening 1 0 3000 750 900 1000 500 3600 \\ configuring damping
parameters for node 6

set bgp_agent7 [$n7 get-bgp-agent]
$bgp_agent7 bgp-id 10.0.7.1 \\ configuring the router id to node 7
$bgp_agent7 neighbor 10.0.6.1 remote-as 6 \\ configuring neighbors of node 7
$bgp_agent7 neighbor 10.0.8.1 remote-as 8 \\ configuring neighbors of node 7
$bgp_agent7 dampening 1 0 3000 750 900 1000 500 3600 \\ configuring damping
parameters for node 7

set bgp_agent8 [$n8 get-bgp-agent]
$bgp_agent8 bgp-id 10.0.8.1 \\ configuring the router id to node 8
$bgp_agent8 neighbor 10.0.0.1 remote-as 0 \\ configuring neighbors of node 8
$bgp_agent8 neighbor 10.0.7.1 remote-as 7 \\ configuring neighbors of node 8
$bgp_agent8 dampening 1 0 3000 750 900 1000 500 3600 \\ configuring damping
parameters for node 8

set bgp_agent9 [$n9 get-bgp-agent]
$bgp_agent9 bgp-id 10.0.9.1 \\ configuring the router id to node 9
$bgp_agent9 neighbor 10.0.1.1 remote-as 1 \\ configuring neighbors of node 9

```

```

$bgp_agent9 dampening 1 0 3000 750 900 1000 500 3600 \\ configuring damping
parameters for node 9

set bgp_agent10 [$n10 get-bgp-agent]

$bgp_agent10 bgp-id 10.0.10.1 \\ configuring the router id to node 10

$bgp_agent10 neighbor 10.0.0.1 remote-as 0 \\ configuring neighbors of node 10

$bgp_agent10 dampening 1 0 3000 750 900 1000 500 3600 \\ configuring damping
parameters for node 10

$ns at 1.25 "puts \"\n time: 1.25 \n n10 (ip_addr 10.0.10.1) \defines a network
10.1.2.0/24.\n"

$ns at 1.25 "$bgp_agent10 network 10.1.2.0/24"

$ns at 31.0 "puts \"\n time: 31 \n dump routing tables in all BGP agents: \n\""
$ns at 31.0 "$bgp_agent0 show-routes" \\ Show routes of bgp_agent0
$ns at 31.0 "$bgp_agent0 show-all" \\ Show all messages of bgp_agent0
$ns at 31.0 "$bgp_agent1 show-routes" \\ Show routes of bgp_agent1
$ns at 31.0 "$bgp_agent1 show-all" \\ Show all messages of bgp_agent1
$ns at 31.0 "$bgp_agent2 show-routes" \\ Show routes of bgp_agent2
$ns at 31.0 "$bgp_agent2 show-all" \\ Show all messages of bgp_agent2
$ns at 31.0 "$bgp_agent3 show-routes" \\ Show routes of bgp_agent3
$ns at 31.0 "$bgp_agent3 show-all" \\ Show all messages of bgp_agent3
$ns at 31.0 "$bgp_agent4 show-routes" \\ Show routes of bgp_agent4
$ns at 31.0 "$bgp_agent4 show-all" \\ Show all messages of bgp_agent4
$ns at 31.0 "$bgp_agent5 show-routes" \\ Show routes of bgp_agent5
$ns at 31.0 "$bgp_agent5 show-all" \\ Show all messages of bgp_agent5
$ns at 31.0 "$bgp_agent6 show-routes" \\ Show routes of bgp_agent6
$ns at 31.0 "$bgp_agent6 show-all" \\ Show all messages of bgp_agent6
$ns at 31.0 "$bgp_agent7 show-routes" \\ Show routes of bgp_agent7
$ns at 31.0 "$bgp_agent7 show-all" \\ Show all messages of bgp_agent7
$ns at 31.0 "$bgp_agent8 show-routes" \\ Show routes of bgp_agent8
$ns at 31.0 "$bgp_agent8 show-all" \\ Show all messages of bgp_agent8
$ns at 31.0 "$bgp_agent9 show-routes" \\ Show routes of bgp_agent9
$ns at 31.0 "$bgp_agent9 show-all" \\ Show all messages of bgp_agent9
$ns at 31.0 "$bgp_agent10 show-routes" \\ Show routes of bgp_agent10
$ns at 31.0 "$bgp_agent10 show-all" \\ Show all messages of bgp_agent10

$ns at 35.35 "puts \"\n time: 35.35 \n n1 (ip_addr 10.0.10.1) \ withdraws the network
10.1.2.0/24.\n"

$ns at 35.35 "$bgp_agent10 no-network 10.1.2.0/24"

```

```

$ns at 38.0 "puts \"\n time: 38 \\n dump routing tables in all BGP agents: \n\""
$ns at 38.0 "$bgp_agent0 show-routes" \\ Show routes of bgp_agent0
$ns at 38.0 "$bgp_agent0 show-all" \\ Show all messages of bgp_agent0
$ns at 38.0 "$bgp_agent1 show-routes" \\ Show routes of bgp_agent1
$ns at 38.0 "$bgp_agent1 show-all" \\ Show all messages of bgp_agent1
$ns at 38.0 "$bgp_agent2 show-routes" \\ Show routes of bgp_agent2
$ns at 38.0 "$bgp_agent2 show-all" \\ Show all messages of bgp_agent2
$ns at 38.0 "$bgp_agent3 show-routes" \\ Show routes of bgp_agent3
$ns at 38.0 "$bgp_agent3 show-all" \\ Show all messages of bgp_agent3
$ns at 38.0 "$bgp_agent4 show-routes" \\ Show routes of bgp_agent4
$ns at 38.0 "$bgp_agent4 show-all" \\ Show all messages of bgp_agent4
$ns at 38.0 "$bgp_agent5 show-routes" \\ Show routes of bgp_agent5
$ns at 38.0 "$bgp_agent5 show-all" \\ Show all messages of bgp_agent5
$ns at 38.0 "$bgp_agent6 show-routes" \\ Show routes of bgp_agent6
$ns at 38.0 "$bgp_agent6 show-all" \\ Show all messages of bgp_agent6
$ns at 38.0 "$bgp_agent7 show-routes" \\ Show routes of bgp_agent7
$ns at 38.0 "$bgp_agent7 show-all" \\ Show all messages of bgp_agent7
$ns at 38.0 "$bgp_agent8 show-routes" \\ Show routes of bgp_agent8
$ns at 38.0 "$bgp_agent8 show-all" \\ Show all messages of bgp_agent8
$ns at 38.0 "$bgp_agent9 show-routes" \\ Show routes of bgp_agent9
$ns at 38.0 "$bgp_agent9 show-all" \\ Show all messages of bgp_agent9
$ns at 38.0 "$bgp_agent10 show-routes" \\ Show routes of bgp_agent10
$ns at 38.0 "$bgp_agent10 show-all" \\ Show all messages of bgp_agent10
$ns at 98.0 "$bgp_agent10 network 10.1.2.0/24"
$ns at 130.0 "$bgp_agent10 no-network 10.1.2.0/24"
$ns at 200.0 "$bgp_agent10 network 10.1.2.0/24"
$ns at 248.0 "puts \"\n time: 248 \\n dump routing tables in all BGP agents: \n\""
$ns at 248.0 "$bgp_agent0 show-routes" \\ Show routes of bgp_agent0
$ns at 248.0 "$bgp_agent0 show-all" \\ Show all messages of bgp_agent0
$ns at 248.0 "$bgp_agent0 show-damping" \\ Show damping of bgp_agent0
$ns at 248.0 "$bgp_agent1 show-routes" \\ Show routes of bgp_agent1
$ns at 248.0 "$bgp_agent1 show-all" \\ Show all messages of bgp_agent1
$ns at 248.0 "$bgp_agent1 show-damping" \\ Show damping of bgp_agent1
$ns at 248.0 "$bgp_agent2 show-routes" \\ Show routes of bgp_agent2
$ns at 248.0 "$bgp_agent2 show-all" \\ Show all messages of bgp_agent2

```

```

$ns at 248.0 "$bgp_agent2 show-damping" \\ Show damping of bgp_agent2
$ns at 248.0 "$bgp_agent3 show-routes" \\ Show routes of bgp_agent3
$ns at 248.0 "$bgp_agent3 show-all" \\ Show all messages of bgp_agent3
$ns at 248.0 "$bgp_agent3 show-damping" \\ Show damping of bgp_agent3
$ns at 248.0 "$bgp_agent4 show-routes" \\ Show routes of bgp_agent4
$ns at 248.0 "$bgp_agent4 show-all" \\ Show all messages of bgp_agent4
$ns at 248.0 "$bgp_agent4 show-damping" \\ Show damping of bgp_agent4
$ns at 248.0 "$bgp_agent5 show-routes" \\ Show routes of bgp_agent5
$ns at 248.0 "$bgp_agent5 show-all" \\ Show all messages of bgp_agent5
$ns at 248.0 "$bgp_agent5 show-damping" \\ Show damping of bgp_agent5
$ns at 248.0 "$bgp_agent6 show-routes" \\ Show routes of bgp_agent6
$ns at 248.0 "$bgp_agent6 show-all" \\ Show all messages of bgp_agent6
$ns at 248.0 "$bgp_agent6 show-damping" \\ Show damping of bgp_agent6
$ns at 248.0 "$bgp_agent7 show-routes" \\ Show routes of bgp_agent7
$ns at 248.0 "$bgp_agent7 show-all" \\ Show all messages of bgp_agent7
$ns at 248.0 "$bgp_agent7 show-damping" \\ Show damping of bgp_agent7
$ns at 248.0 "$bgp_agent8 show-routes" \\ Show routes of bgp_agent8
$ns at 248.0 "$bgp_agent8 show-all" \\ Show all messages of bgp_agent8
$ns at 248.0 "$bgp_agent8 show-damping" \\ Show damping of bgp_agent8
$ns at 248.0 "$bgp_agent9 show-routes" \\ Show routes of bgp_agent9
$ns at 248.0 "$bgp_agent9 show-all" \\ Show all messages of bgp_agent9
$ns at 248.0 "$bgp_agent9 show-damping" \\ Show damping of bgp_agent9
$ns at 248.0 "$bgp_agent10 show-routes" \\ Show routes of bgp_agent10
$ns at 248.0 "$bgp_agent10 show-all" \\ Show all messages of bgp_agent10
$ns at 248.0 "$bgp_agent10 show-damping" \\ Show damping of bgp_agent10
$ns at 250.0 "finish"

proc finish {} {
    global ns
    puts "Simulation finished."
}

puts "Simulation starts..."
$ns run

```