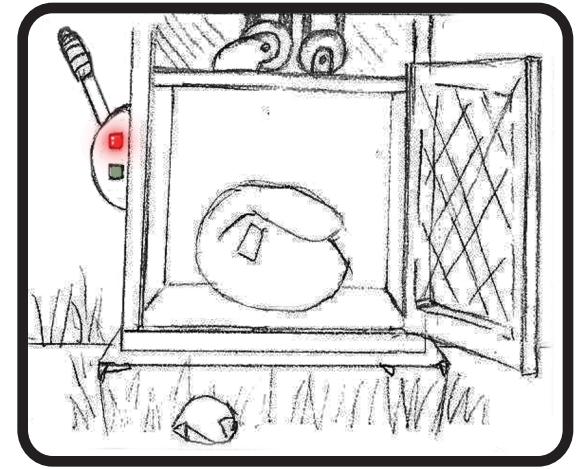
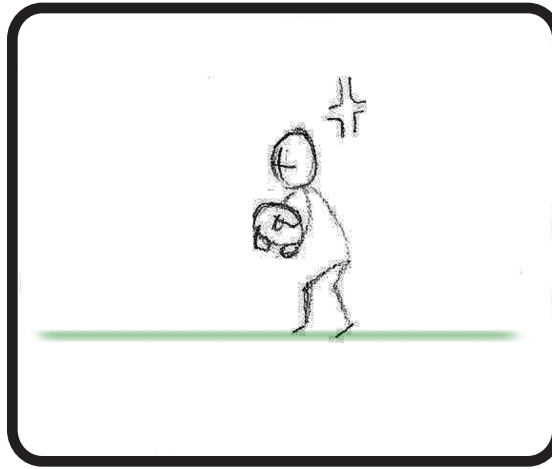
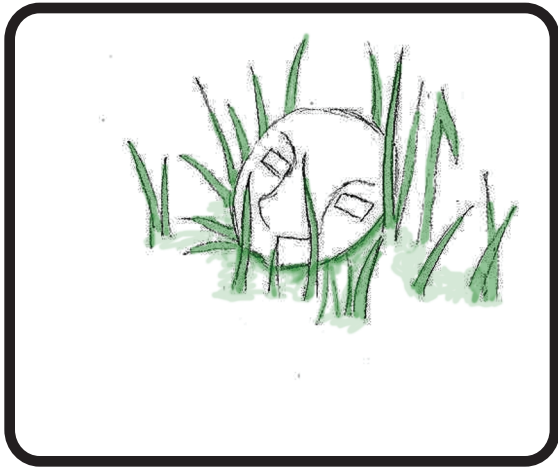


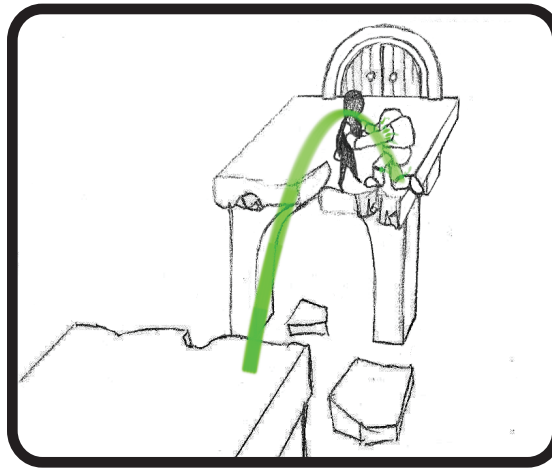
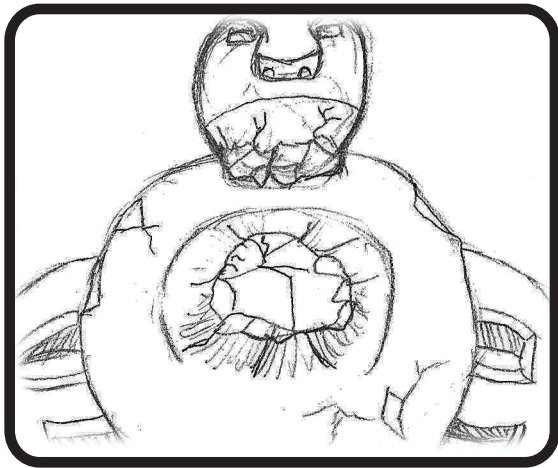
Puzzle 5:



1. Once it is no longer raining the player can wander the garden freely. They may come across a statue's head in the grass.

2. With much effort the player can pick it up and carry it but cannot get it up onto the walkways where the rest of the statue is.

3. Once power has been restored to the mansion, the dumbwaiter is able to lift the statue's head up to the walkways .



4. The player can then take the head and place it back onto the statue.

5. Once the head is secured the statue comes alive and jumps the player across the gap in the walkway. They are then free to enter through the door that takes them to the moon.