

Physics 101

Lecture 6.

Friday, Jan. 16, 2004

Topics: Free-Body Diagram

Friction

Ref: ch. 5, ch. 6.

- Newton's 2nd Law of Motion

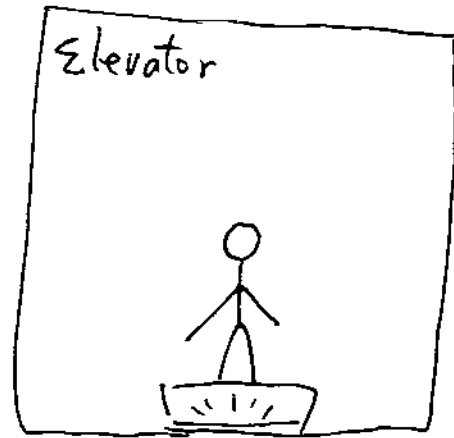
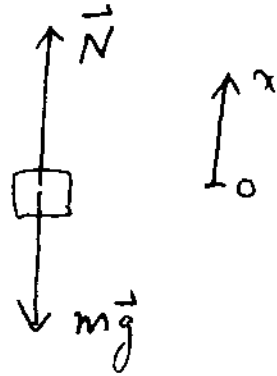
$$\vec{F} = m\vec{a} \quad \vec{F} \text{ — } \underbrace{\text{Net force acting on } m.}_{\substack{\uparrow \\ \text{vector sum of all forces}}}$$

- Free-Body Diagram. 2 for force analysis.

1. Isolate the object
2. Sketch all the forces acting on the object.
3. Set up a coordinate system that is convenient for $\vec{F} = m\vec{a}$.

e.g. How much do you weigh?

Free-Body Diagram.



What the scale reads is

$N =$ apparent weight.

Newton's Law : $\vec{F} = m\vec{a}$:

$$N - mg = ma$$

$$N = m(a + g)$$

when $a = 0$, $N = mg$. (Apparent weight = weight)

when $a > 0$, $N > mg$.

when $a < 0$, $N < mg$.

when $\underline{a = -g}$, $N = 0$. (Weightless, just like an astronaut in free space.)

↑↑
Free fall.

i.e., weightless means $N = 0$.

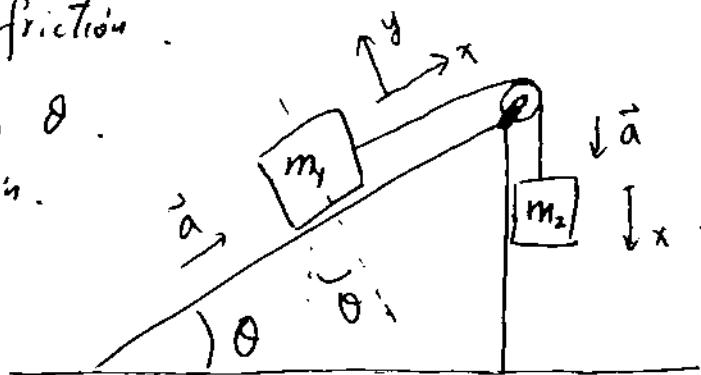
Not $mg = 0$.

6-3.

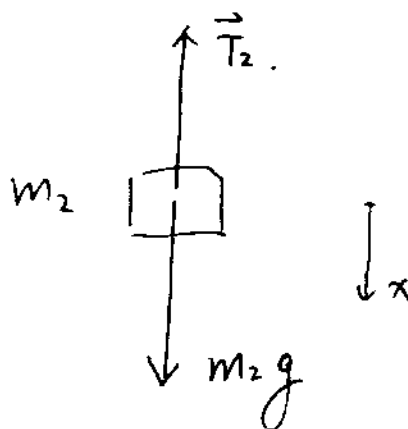
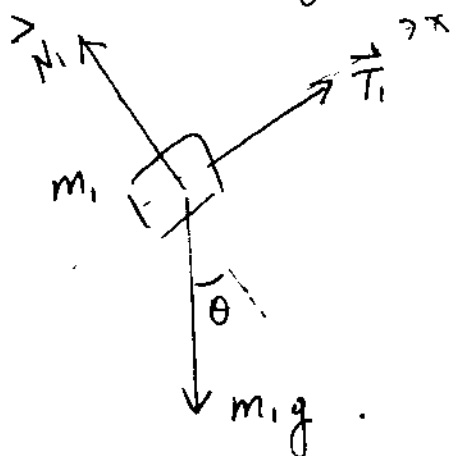
e.g. Assume: No friction.

given: m_1, m_2, θ .

want: acceleration.



Free-Body Diagrams.



$$|\vec{T}_1| = |\vec{T}_2| = T. \quad (\text{Since No friction})$$

Newton's Law: $\vec{F} = m\vec{a}$.

$$m_1: \quad x\text{-component:} \quad T - m_1 g \sin \theta = m_1 a \quad (1)$$

$$y\text{-component:} \quad N_1 - m_1 g \cos \theta = 0. \quad (2)$$

$$m_2: \quad \text{1-D:} \quad m_2 g - T = m_2 a \quad (3)$$

3 equations, 3 unknowns.

We can solve for T, a , and N_1 .

$$(1) + (3): \quad m_2 g - m_1 g \sin \theta = m_1 a + m_2 a$$

$$a = \frac{(m_2 - m_1 \sin \theta) g}{m_1 + m_2}$$

• Frictional force . $\vec{f}$

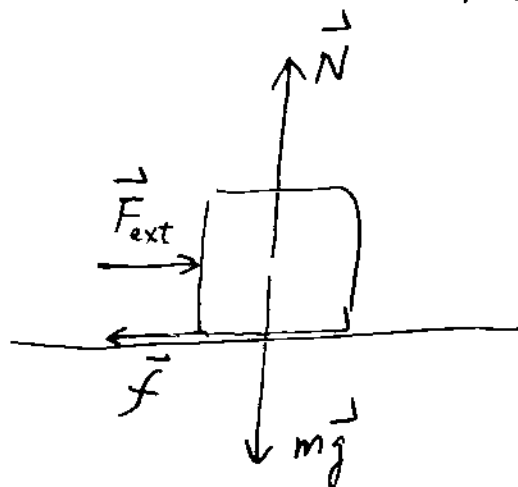
— Occurs at The surface between two objects .

— Due to molecular interaction between the two objects .

— parallel to the surface .

— Against the relative motion — Kinetic friction

OR. against the tendency of relative motion — static friction .



• Kinetic friction — moving .

$$f = \mu_k \cdot N .$$

μ_k — coefficient of kinetic friction .

• Static friction — NOT moving .

$$f \leq \mu_s N , \quad f_{\max} = \mu_s N .$$

usually $\mu_s > \mu_k$.