

Physics 101

Lecture 26

Monday March 8, 2004

Topics: Standing Waves

Superposition Principle of waves

Dynamics of Rigid body motions

Ref: 14-7, 14-8, ch. 11.

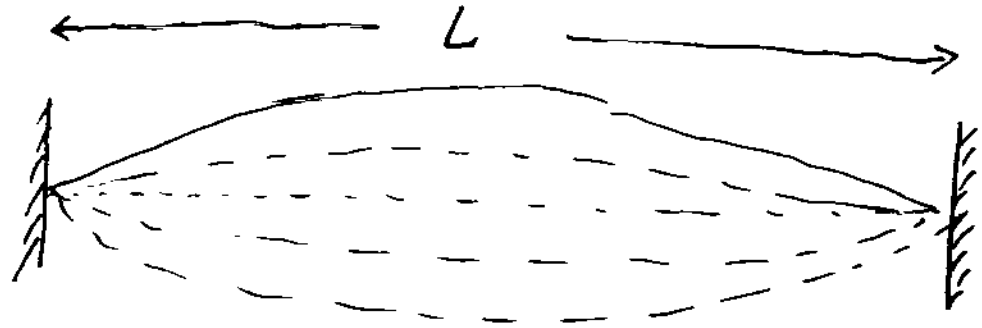
• Standing Waves

— NOT Travelling

If the two ends of a string are fixed, then there is no motion at the end points. The wave is called a standing wave.

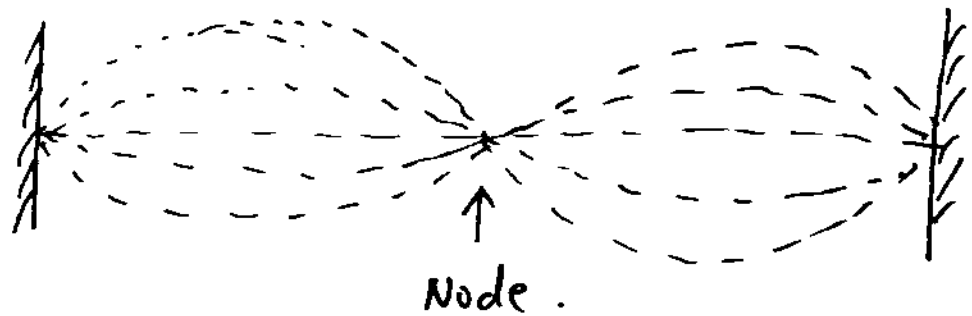
e.g:

$$L = \frac{\lambda}{2}$$



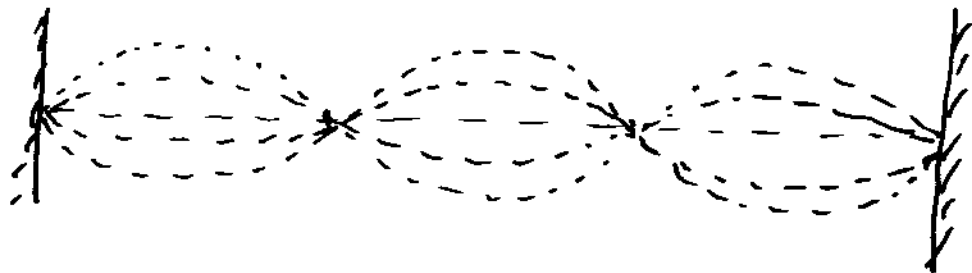
OR.

$$L = \lambda = \frac{\lambda}{2} \cdot (2)$$



OR

$$L = \frac{\lambda}{2} (3)$$



... ..

$$f = \frac{v}{\lambda}$$

In general:

$$L = \frac{\lambda}{2} (n), \quad \lambda = \frac{2L}{n}, \quad f = \frac{nv}{2L} = n \cdot \frac{v}{2L}$$

$$n = 1. \quad \text{1st Harmonic (fundamental): } f_1 = \frac{v}{2L}$$

$$n = 2. \quad \text{2nd Harmonic: } f_2 = \frac{v}{2L} (2)$$

... ..

$$n = k. \quad k\text{th Harmonic: } f_k = \frac{v}{2L} (k)$$

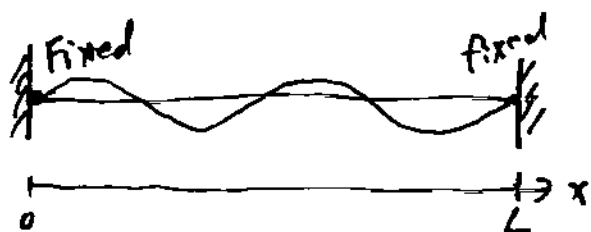
• Math Description of a standing wave

Idea — Superposition of an on-going wave to the right and a reflected wave to the left.

$$y = y_1 + y_2 \quad (\text{superposition principle of waves})$$

$$= A \cos(kx - \omega t + \varphi) + A \cos(kx + \omega t + \varphi)$$

$$= 2A \cos(\omega t) \cos(kx + \varphi)$$



$$\left[\begin{array}{l} \cos \alpha + \cos \beta \\ = 2 \cos\left(\frac{\alpha - \beta}{2}\right) \cos\left(\frac{\alpha + \beta}{2}\right) \end{array} \right]$$

When $x=0$, $y=0 \Rightarrow \cos \varphi = 0$, $\varphi = \frac{\pi}{2}$.

When $x=L$, $y=0 \Rightarrow \cos(kL + \varphi) = 0$.

$$\cos\left(kL + \frac{\pi}{2}\right) = 0$$

$$\sin(kL) = 0$$

$$kL = n\pi \quad \left(k = \frac{2\pi}{\lambda}\right)$$

$$\frac{2\pi}{\lambda} L = n\pi$$

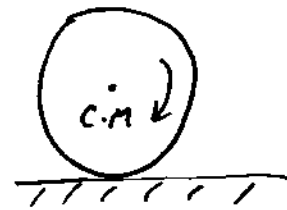
$$L = n \frac{\lambda}{2}, \quad n = 1, 2, 3, \dots$$

- Dynamics of Rolling Objects.

26-4.

- ① Linear Motion of C.M.

$$\vec{F} = m\vec{a}$$



- ② Rotation about C.M.

$$\tau = I\alpha \quad \text{--- True even when C.M. is moving. and } \vec{a} \neq 0$$

Rolling without slipping --- $a = I\alpha$.

- Mechanical Energy ~~Eq~~

$$E = U + K$$

$$= U_{cm} + \frac{1}{2} m v_{cm}^2 + \frac{1}{2} I \omega^2$$

I, ω --- about C.M.

- Friction --- static ~~(no sliding)~~ (No sliding)

No energy loss.

Mechanical Energy is conserved.