

RANDY PANOPIO

DESIGNER - DEVELOPER

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// about

Coming from a diverse background, with interests from film and games, to history and art, I bridge ideas and create touchpoints in all of the projects that I partake in.

My goal is to create projects that bring meaningful excitement to my audience

// technical skills

Design

Photoshop, Illustrator, Adobe XD, ProtoPie, Sketch, Muse, Lightroom, Axure RP

Web Development

HTML, CSS, Javascript, SCSS, Bootstrap, XML, Java, Git

Others

Photography and Filming, Office Suite, G Suite, Adobe Premiere, After Effects, Android Studio, Unity, Maya, Blender

// education

Simon Fraser University

Interactive Arts and Technology (SIAT), Bachelor of Science

2015 - Present

// projects and experiences

Lookbook

UX / UI Design

Spring 2018

Created a high-fidelity mobile prototype for customers who want to make the experience of booking makeup and haircut appointments easier and pleasant.

- Conducted user research and interviews to investigate the needs of our application
- Developed and iterated wireframes and mockups of potential screens that created a seamless user experience
- Designed and created microinteractions from user testing that made interaction within our application more delightful experience

The project undertook many re-designs through user feedback and refined my design skills and research perspective.

Novii Product Website

Web Design & Usability Testing/Design

Spring 2018

Developed a website that showcased Novii exercise hardware and mobile application. This project focused on developing a website that took into account accessibility, usability, and inclusivity in its design.

- Created style-guides, wireframes and mockups for different device sizes
- Developed a coherent web design that fits the aesthetic of the product while keeping the load times of the website as low as possible

I also investigated potential stakeholders regarding the domain of the website in order to improve the final user experience of the site. The project was able to adapt for varying screen sizes and varying versions of browsers.

Pan Radio

Mobile Design & Development

Fall 2017 - Winter 2018

Independently developed Pan Radio, an interactive music player that took made the experience of dancing to your favorite music a more fun and interesting experience.

- Conducted research and user testing on regarding how to go a step beyond from current music players
- Developed a fully functional music player, audio visualizer, and features for tracking a user's dance moves
- Re-designed the interface of the application to make a more appealing user experience

Pan Radio was initially a programming challenge, but was later re-designed to take into account usability of its interface.