

# RANDY PANOPIO

DESIGNER - DEVELOPER

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## // ABOUT

### HELLO!

Modern culture pivot on products that require usability and adaptability, my goal is to create projects that bring meaningful excitement to their audience. Coming from a diverse background, with interests from film and games, to history and art, I bridge ideas and create touchpoints in all of the projects I engage in. I am a keen worker and natural leader as evidenced in my work and school experience.

## // DESIGN SKILLS

### DESIGN SKILLS

Visual Design: Graphic and Print Design

Photography, Filing, Editing and Manipulation

Web Design, Wireframing, Prototyping Mockups

### TECHNICAL SKILLS

Adobe Design Suite

Premiere, After Effects

Office Suite



I have 4 years of experience with digital visual design. I have spent 5 years working with Photoshop and Illustrator, and have 3 years experience in Adobe Premiere and InDesign.

## // COMPUTER SKILLS

### SOFTWARE SKILLS

Engine Development: Unity, Gamemaker

CAD: AutoCAD 2D/3D, Blender, Maya

Others: Android Studio

### PROGRAMMING LANGUAGES

Java

Javascript

HTML & CSS



I have also spent 5 years designing and developing games with 4 years of programming mainly in Java. This includes creating mobile and desktop games, mods, and table-top games.

## // PROJECT & EXPERIENCES

### GAME DEVELOPMENT

*School Project - IAT 312 Foundations of Game Design*

*Summer 2017*

Developed a narrative driven game "Argon Chalice" and led the project through conceptualization, technical and theoretical execution, which developed my programming, leading and ideation skills.

### FILM & NARRATIVE

*School Project - IAT 202 New Media Images*

*Winter 2016*

Produced a film "Mountain Man (Short Film)", found in YouTube. Led and coordinated a small team to produce a professional and engaging student film, which placed second among 20 other student films.

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## // PROJECT & EXPERIENCES CONTD.

### WEB DEVELOPMENT

*School Project - IAT 235 Information Design*

*Winter 2016*

Helped develop an interactive website which showcased the dangers of disposable cutlery, and advertised an alternative option of "Bakey's edible cutlery" and its advantages.

## // OTHER SKILLS

### KNOWLEDGE & TRAINING OF INDUSTRIAL AND MECHANICAL TOOLS

Trained in Arc, MIG, and TIG welding, steel milling tools, and jewelry making tools

### LANGUAGES

Fluent in English and Tagalog, Limited working proficiency at Spanish

## // EDUCATION

### SCHOOL OF INTERACTIVE ARTS AND TECHNOLOGY

*September 2015 - present*

Bachelor of Science

## // WORK EXPERIENCE & COMMUNITY SERVICE

### SERVICE WORKER - ORANGE JULIUS

*July 2014 - June 2015*

Worked in servicing customers and advertising products. Responsible for closing the store and inventory management.

### GUARDIAN - SPECIAL OLYMPICS "MARCH MADNESS" BASKETBALL

*Summer 2014*

Managed setting up the event and leading spectators, and helping participants. Worked as a referee on minor games.

### VOLUNTEER- CANCER AWARENESS CLUB

*September 2013 - 2015*

Responsible for helping and creating events, cooperating with charities and raising money to fund club activities and research bodies.

### VOLUNTEER LABOURER - V & L MINI FARM

*Summer 2008*

Helped in harvesting and inventory management. Helped create advertising and selling goods.