

Agenda

Curve
 $y = f(x)$

becomes

Surface
 $z = f(x, y)$

$\frac{df}{dx}$

becomes two partial derivatives

$\frac{\partial f}{\partial x}$

and $\frac{\partial f}{\partial y}$

$\frac{d^2f}{dx^2}$

becomes four second derivatives

$\frac{\partial^2 f}{\partial x^2}$

$\frac{\partial^2 f}{\partial x \partial y}$

$\frac{\partial^2 f}{\partial y \partial x}$

$\frac{\partial^2 f}{\partial y^2}$

Tangent line

$y - y_0 = f'(x_0)(x - x_0)$

becomes

Tangent Plane

$z - z_0 = \frac{\partial f}{\partial x}(x - x_0) + \frac{\partial f}{\partial y}(y - y_0)$

Differential

$dy = f'(x) dx$

becomes

Total Differential

$dz = f_x(x, y) dx + f_y(x, y) dy$

$\frac{dy}{dt} = \frac{dy}{dx} \frac{dx}{dt}$

becomes the chain rule

$\frac{dz}{dt} = \frac{\partial z}{\partial x} \frac{dx}{dt} + \frac{\partial z}{\partial y} \frac{dy}{dt}$

$\frac{df}{dx} = 0$

becomes two MAX/MIN equations

$\frac{\partial f}{\partial x} = 0$

and $\frac{\partial f}{\partial y} = 0$

MATH TOOLS

FUNCTIONS - ONE VARIABLE CASE

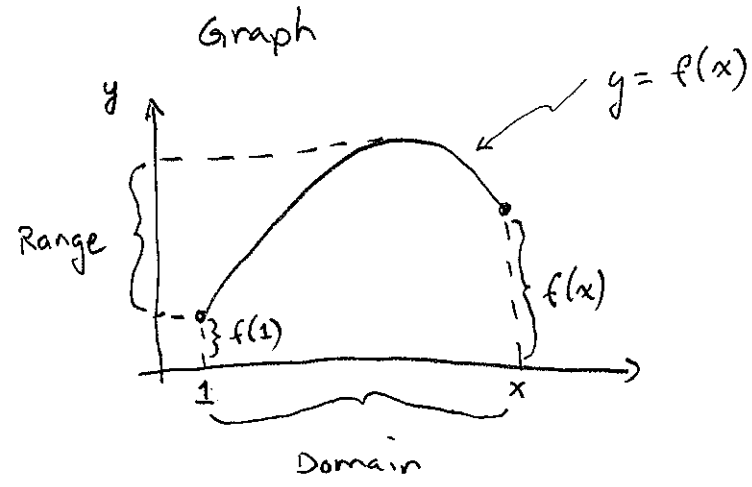
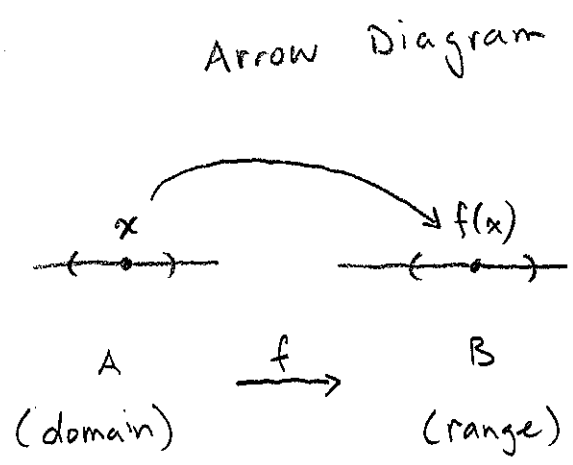
Definition: A function f is a rule that assigns to each element x in a set A exactly one element $f(x)$ in a set B .

FOUR POINTS OF VIEW

- (1) Verbal (description in words)
- (2) Numerical (table of values)
- (3) Algebraic (explicit formula)
- (4) Geometric (graph of curve or surface)

We focus on (3) & (4) !

VISUAL / Geometric



A set of ordered pairs of the form $(x, f(x))$ such that $x \in A$ and $f(x) \in B$

↑
"element of"

Algebraic

A function $f: A \rightarrow B$ consists of

- Domain set A
- Range set B
- Rule that assigns each $x \in A$ a unique element $f(x) \in B$.

EX 1

Let $A = \{x \in \mathbb{R} \mid 0 \leq x \leq 100\}$

Let $B = \{A^+, A, A^-, \dots, F\}$

THEN, $G: A \rightarrow B$ is a function that sends numerical scores into letter grades.

EX 2

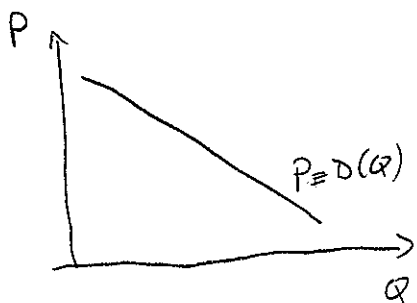
$g(x) = x^3 + x^2$

- assigns an output number $x^3 + x^2$ to each input number x .
- $g: x \rightarrow x^3 + x^2$ (g adds the cube & square for each x .)

EX 3

Let P be Price/unit
Let Q be Sales/unit of time

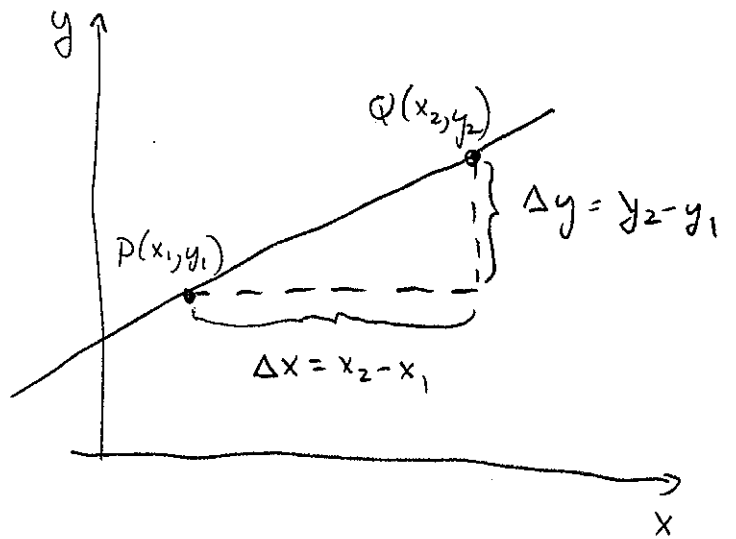
Then, $D: Q \rightarrow P$ is an inverse demand curve that sends each level of sales into a unique price.



$P = a - bQ$ consists of set of ordered pairs $(Q, D(Q))$ such that $Q \in \mathbb{R}^+$ and $D(Q) \in \mathbb{R}^+$

LINES

$$\text{slope } m = \frac{\Delta y}{\Delta x} = \frac{y_2 - y_1}{x_2 - x_1}$$



Given $P(x_1, y_1)$ and slope m , any other arbitrary point $Q(x, y)$ is found by:

Point-slope form $y - y_1 = m(x - x_1)$

or

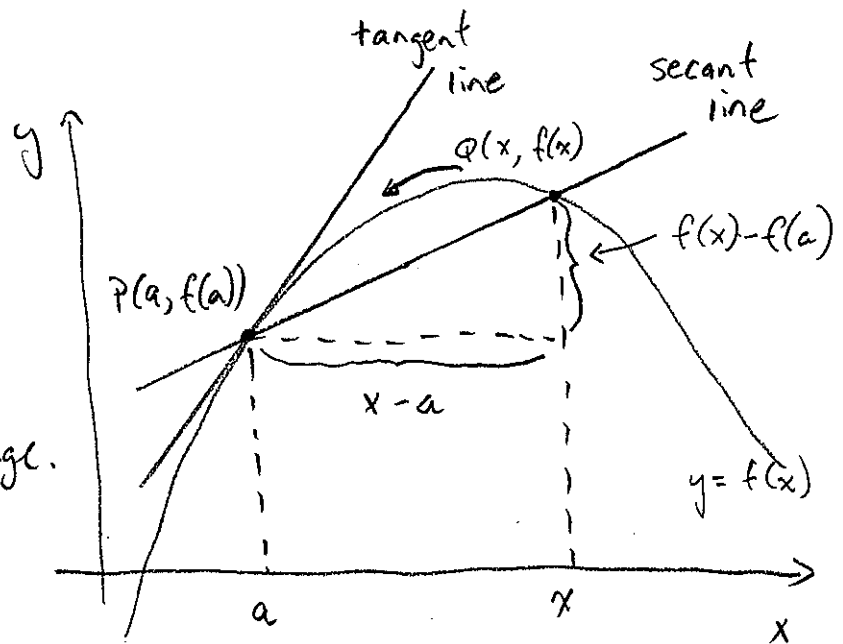
Slope-Intercept form $y = mx + b$ if $(x_1, y_1) = (0, b)$

SECANT & TANGENT LINES

slope of secant line:

$$m_{PQ} = \frac{f(x) - f(a)}{x - a}$$

↳ interpretation: avg. rate of change.



slope of tangent line:

$$m = \lim_{x \rightarrow a} \frac{f(x) - f(a)}{x - a} \quad (\text{Newton Quotient})$$

↳ interpretation: instantaneous rate of change.

↳ Tangent line is the limiting position of the secant line as point Q approaches point P.

Derivative

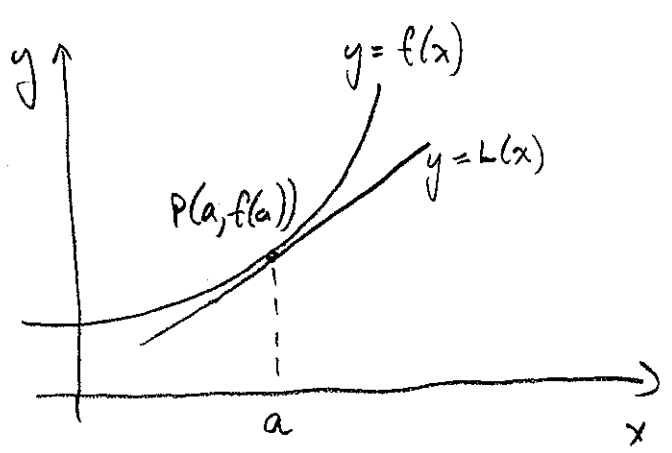
Derivative of function f at fixed number a is:

$$f'(a) = \lim_{h \rightarrow 0} \frac{f(a+h) - f(a)}{h} \quad (\text{if the limit exists})$$

If $x = a+h \Rightarrow h = x-a$ and $h \rightarrow 0$ iff $x \rightarrow a$.

$$f'(a) = \lim_{x \rightarrow a} \frac{f(x) - f(a)}{x-a}$$

Linear Approximations



Tangent line at $P(a, f(a))$ approx. curve $y=f(x)$ when x is near a .

Equation:	$f(x) - f(a) = f'(a)(x-a)$
or	$y - f(a) = f'(a)(x-a)$

write tangent line as:

$$y = L(x) = f(a) + f'(a)(x-a)$$

THUS, $f(x) \approx L(x)$ when $x \rightarrow a$.

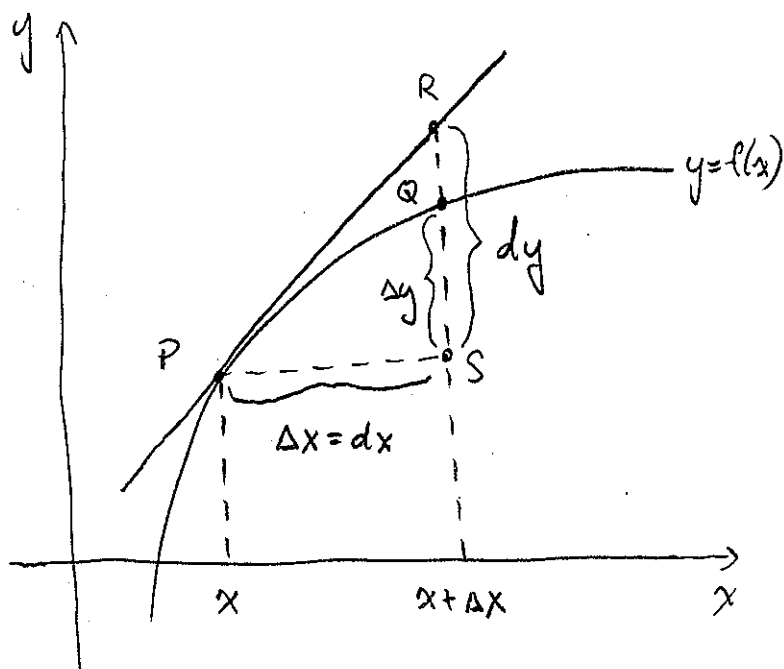
KEY IDEA OF CALCULUS:

AS we zoom in toward point $P(a, f(a))$ the curve $y=f(x)$ looks more like a straight line $y=L(x)$.

Differentials

(5)

Ideas behind linear approx. are formulated as differentials.



$$\text{Let } P = (x, f(x))$$

$$Q = (x + \Delta x, f(x + \Delta x))$$

$$\Delta x = dx$$

Change in height of curve $y=f(x)$: $\Delta y = f(x + \Delta x) - f(x)$

Change in height of tangent line : $dy = f'(x) dx$

Approximation $\Delta y \approx dy = f'(x) dx$ gets better as $dx = \Delta x \rightarrow 0$.

NOTE : If $dx \neq 0$, we can divide both sides

of the differential $dy = f'(x) dx$ to obtain

$$\frac{dy}{dx} = f'(x)$$

Derivative of a function f
as a ratio of differentials.

Derivatives of Functions

For constants α :

$$\frac{d}{dx}(\alpha) = 0$$

For sums :

$$\frac{d}{dx} [f(x) \pm g(x)] = f'(x) \pm g'(x)$$

Power rule :

$$\frac{d}{dx}(\alpha x^n) = n \alpha x^{n-1}$$

Product rule :

$$\frac{d}{dx} [f(x)g(x)] = f'(x)g(x) + f(x)g'(x)$$

Quotient rule :

$$\frac{d}{dx} \left[\frac{f(x)}{g(x)} \right] = \frac{f'(x)g(x) - f(x)g'(x)}{[g(x)]^2}$$

Chain rule :

$$\frac{d}{dx} [f(g(x))] = f'[g(x)]g'(x)$$

Logarithmic function :

$$\frac{d}{dx} \ln(x) = \frac{1}{x}$$

Exponential function :

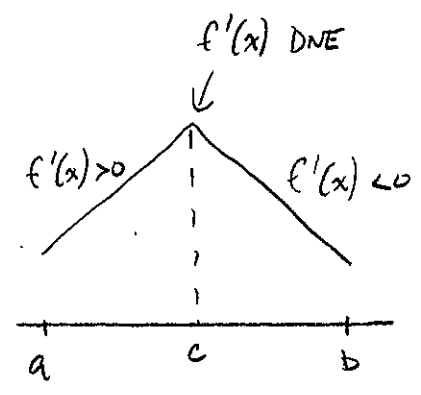
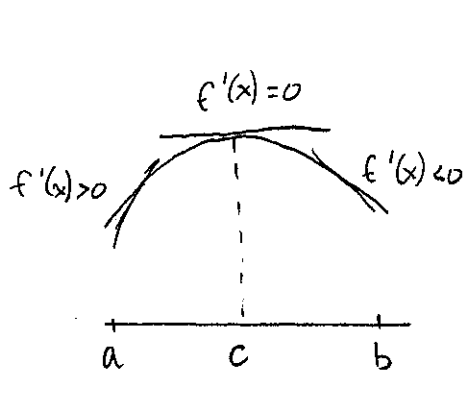
$$\frac{d}{dx} e^x = e^x$$

OPTIMIZATION - ONE VARIABLE

Defⁿ: A critical value for function f are those numbers c for which $f'(c) = 0$ or $f'(c)$ DNE. A critical point is $(c, f(c))$.

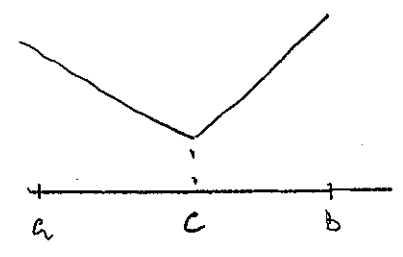
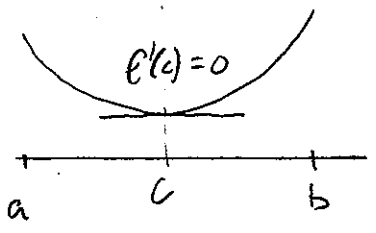
Local MAX

$f'(x) > 0$ in (a, c)
 $f'(x) < 0$ in (c, b)



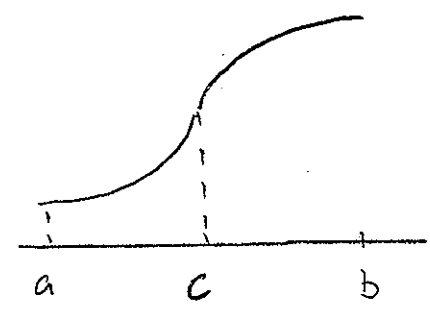
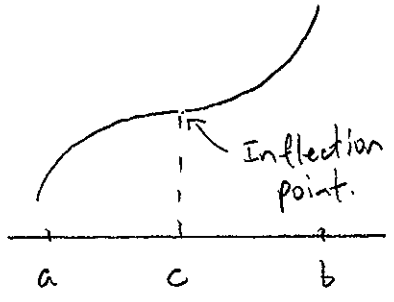
Local MIN

$f'(x) < 0$ in (a, c)
 $f'(x) > 0$ in (c, b)



NO Local Extrema

$f'(x) > 0$ in (a, c)
 $f'(x) > 0$ in (c, b)

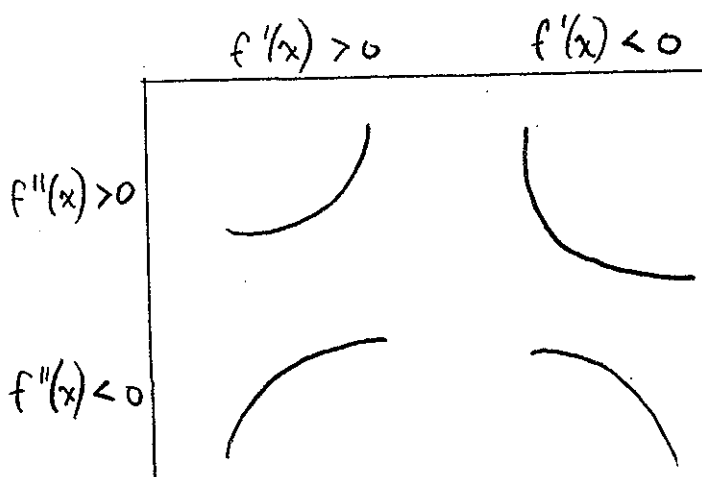


SECOND DERIVATIVE TEST

Let $f''(x)$ exist in (a, b) containing c and let $f'(c) = 0$.

1. If $f''(c) > 0$, then $f(c)$ is local MIN
2. If $f''(c) < 0$, then $f(c)$ is local MAX
3. If $f''(c) = 0$, no info. about extrema.

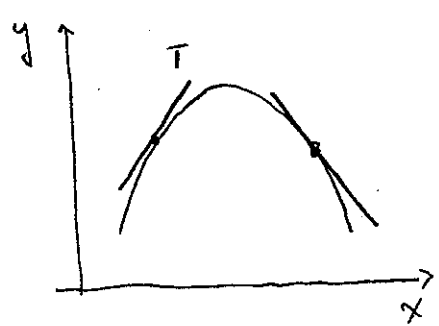
Concavity / Convexity



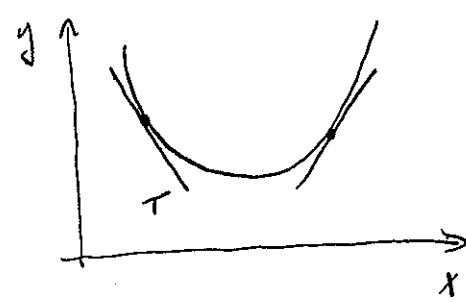
convex (i.e. concave up)
 ↳ slope is increasing

concave (i.e. concave down)
 ↳ slope is decreasing.

Another Method

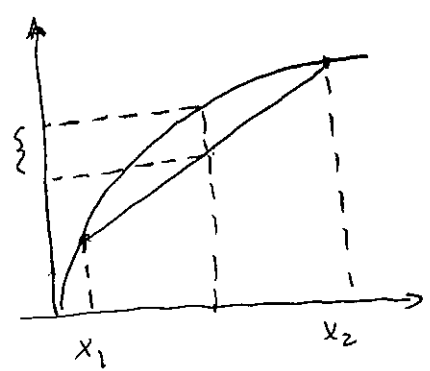


Concave: slope of tangent line T is always above the curve $y=f(x)$



Convex: slope of tangent line T is always below the curve $y=f(x)$.

Yet Another Method



Concave: For every pair of points, the cord joining them lies below the graph.

$$f(\alpha x_1 + (1-\alpha)x_2) > \alpha f(x_1) + (1-\alpha)f(x_2) \quad \forall \alpha \in [0,1]$$

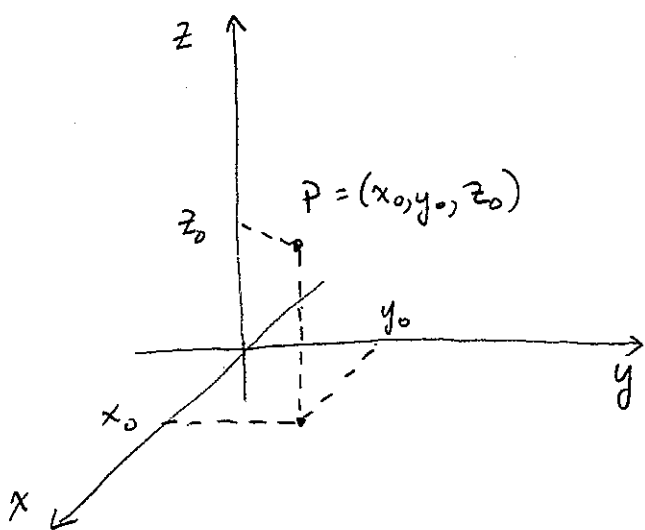
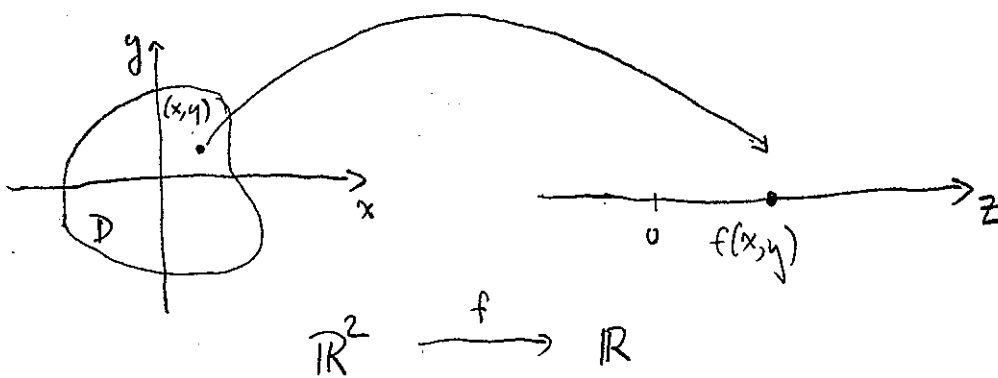
MULTIVARIABLE CALCULUS

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Functions - Two Variable case

Defⁿ: Function f of two variables is a rule that assigns to each ordered pair (x, y) in a set D a unique number $f(x, y)$.

Domain-Range Picture



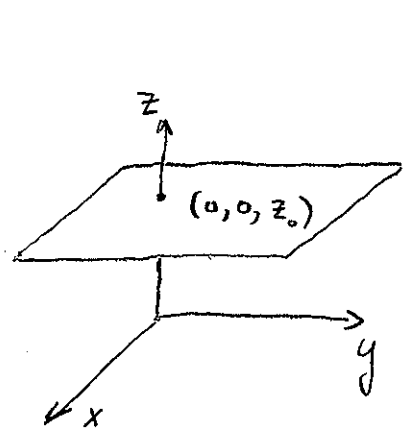
With $P = (x_0, y_0, z_0)$ in \mathbb{R}^3
displacement from the origin is:

x_0 in x -direction
 y_0 in y -direction
 z_0 in z -direction.

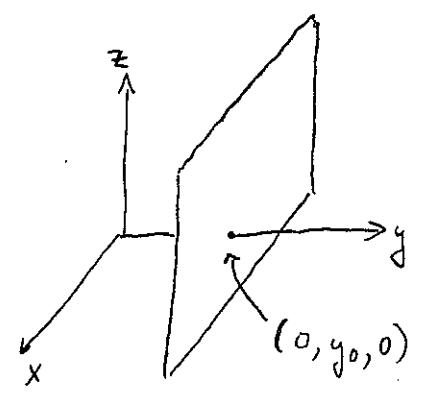
There are 8 octants in \mathbb{R}^3

Most economic variables require $x, y, z \geq 0$. (1st octant)

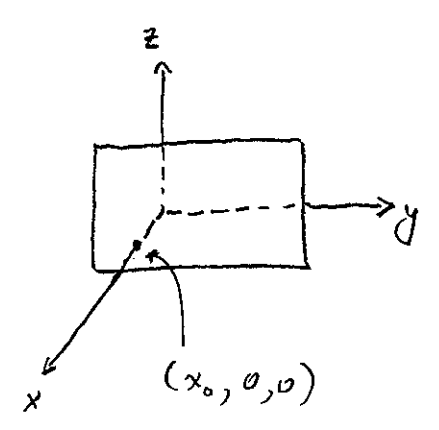
Coordinate Planes



$z = z_0$
parallel to xy -plane

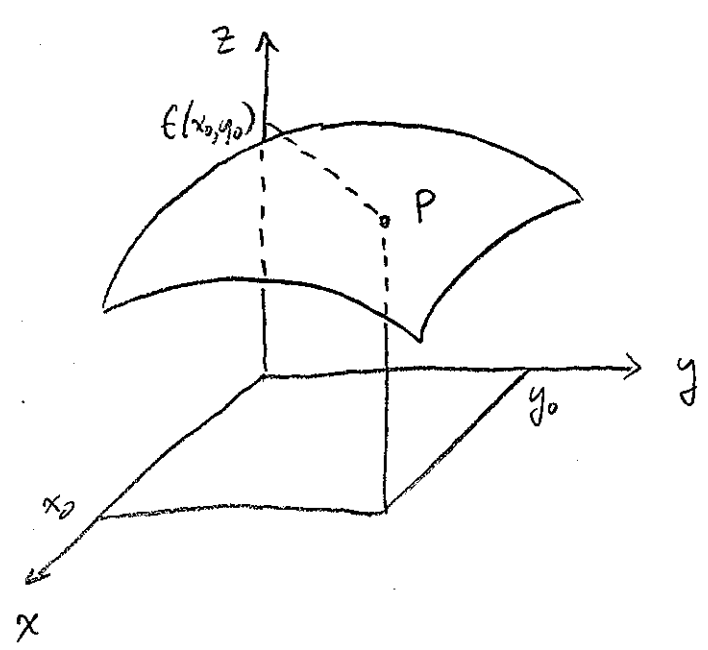


$y = y_0$
parallel to xz -plane



$x = x_0$
parallel to yz -plane.

Graph of function in \mathbb{R}^3



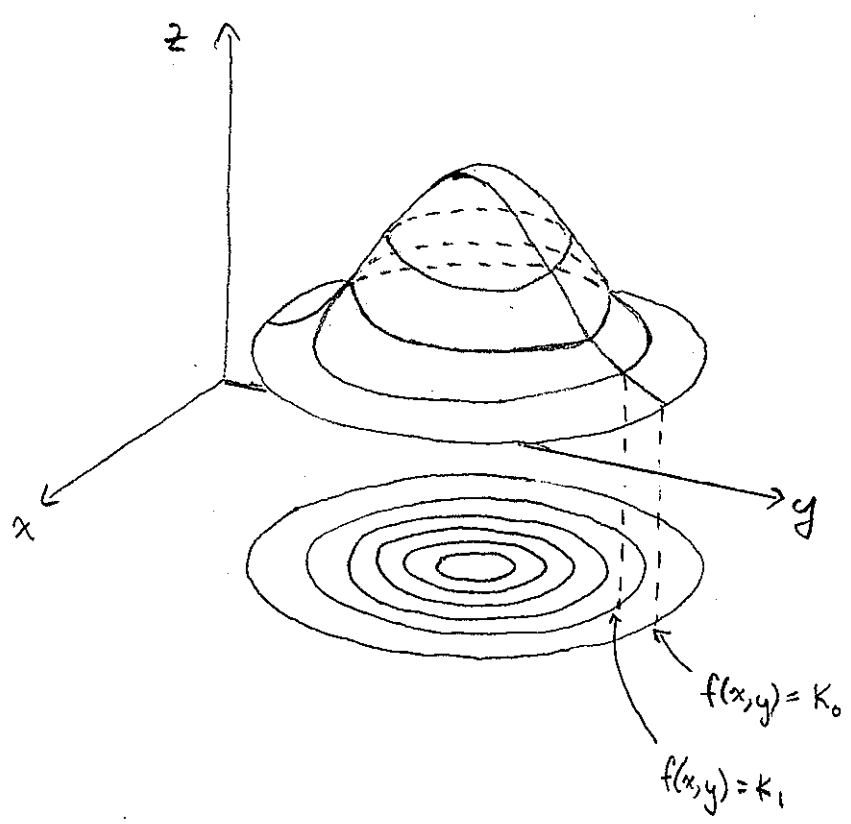
Graph of $z = f(x, y)$ is a surface in \mathbb{R}^3 . Point $P = (x_0, y_0, f(x_0, y_0))$ lies above (or below) point (x_0, y_0) in the xy -plane.

Level curves

Third way to visualize functions is a contour map.

Points of constant "elevation" joined to form level curves.

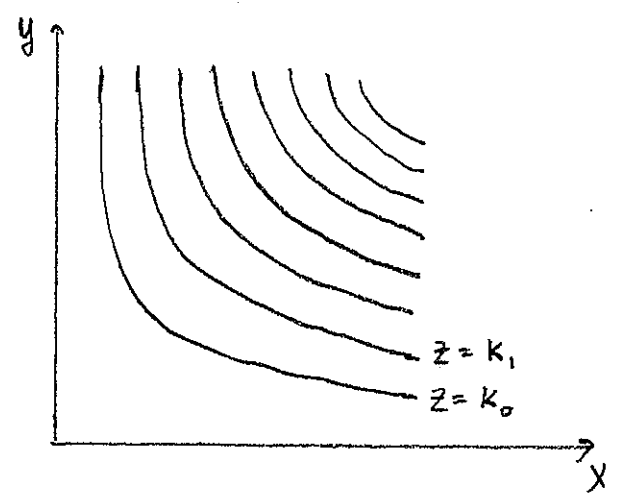
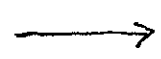
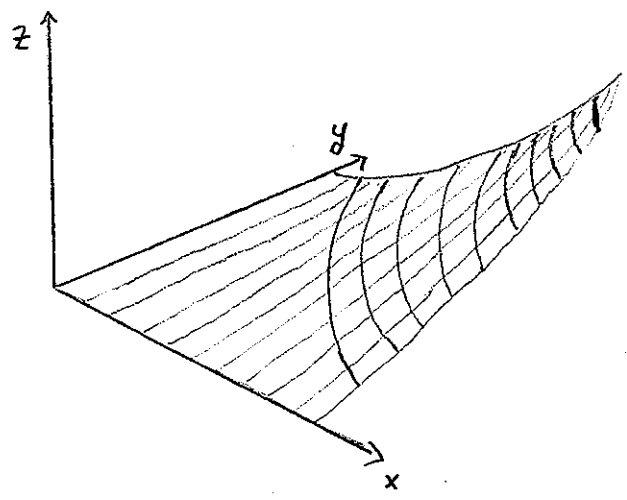
Defⁿ: Level curves of function f are curves with equations $f(x,y) = K$, where K is a constant.



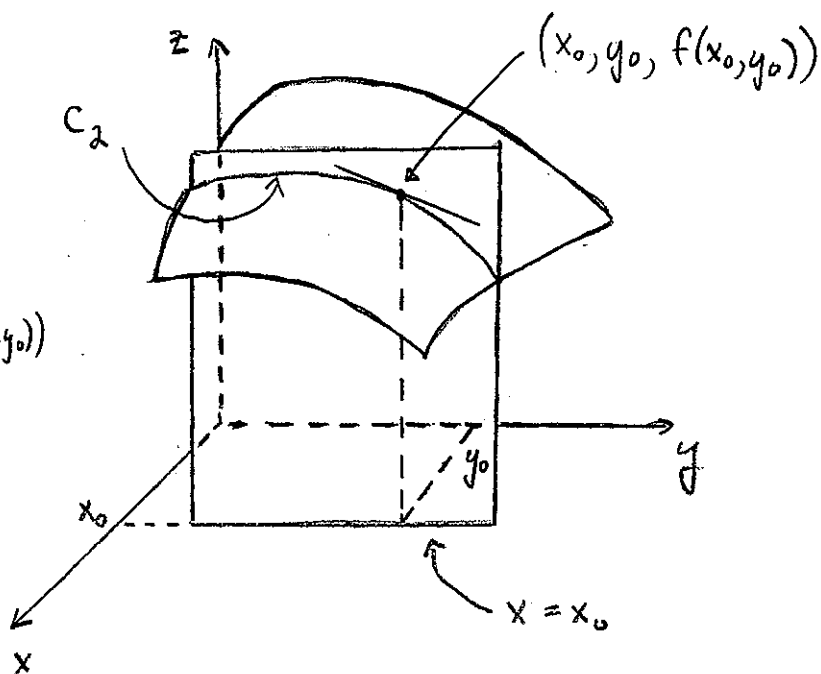
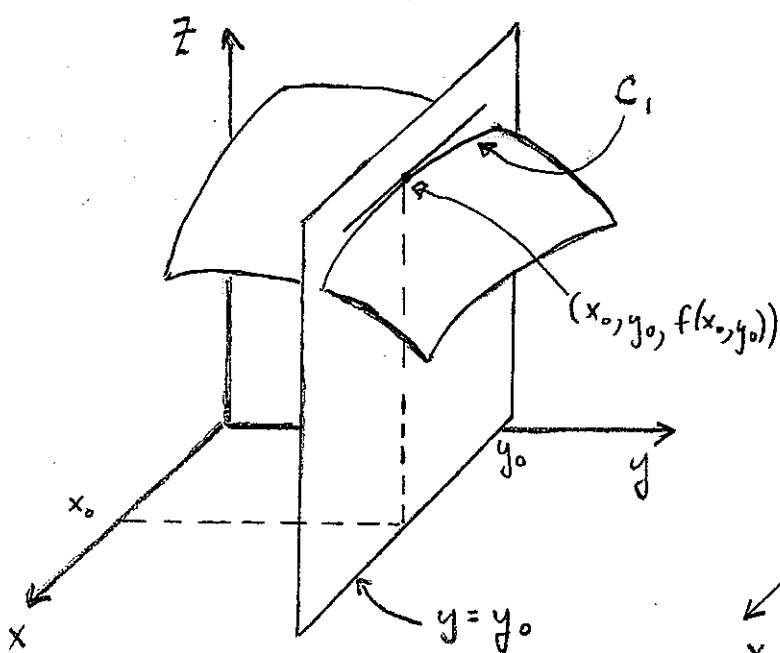
Horizontal Traces: (in \mathbb{R}^3)
Intersection of surface with plane parallel to xy -plane.

Level curves: (in \mathbb{R}^2)
are traces of the graph of f in the horizontal plane $z=K$ projected down on xy -plane.

Cobb-Douglas Function: $z = x \cdot y$



PARTIAL DERIVATIVES



- Curves C_1 & C_2 are traces from the intersection of the surface with vertical planes $y = y_0$ and $x = x_0$.

- For C_1 , $y = y_0$. So C_1 is described by equation $z = f(x, y_0)$.
Since y_0 is constant, z is a function of one variable, x .

- Derivative at x_0 , we get the slope of tangent line to C_1 at $(x_0, y_0, f(x_0, y_0))$

Def¹² $f_x(x, y) = \lim_{h \rightarrow 0} \frac{f(x+h, y) - f(x, y)}{h}$

- Rule for finding f_x : treat y as a constant, differentiate $f(x, y)$ w.r.t. x .

For C_2 , $x = x_0$ and eqⁿ of C_2 is $z = f(x_0, y)$

↳ Derivative at y_0 , we get slope of tangent line to C_2 at $(x_0, y_0, f(x_0, y_0))$

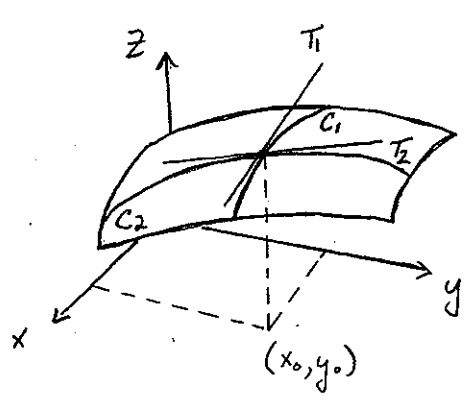
Defⁿ : $f_y(x, y) = \lim_{h \rightarrow 0} \frac{f(x, y+h) - f(x, y)}{h}$

Rule for finding f_y : treat x as a constant, diff. $f(x, y)$ w.r.t. y .

** Partial Derivatives are ordinary derivatives of a Partial Function!

<u>Notation</u>	Partial of f (or z) w.r.t. x	Partial of f (or z) w.r.t. y
	$f_x(x, y)$	$f_y(x, y)$
	$\frac{\partial}{\partial x} [f(x, y)]$	$\frac{\partial}{\partial y} [f(x, y)]$
	$\frac{\partial f}{\partial x}$	$\frac{\partial f}{\partial y}$
	$\frac{\partial z}{\partial x}$	$\frac{\partial z}{\partial y}$
	f_1	f_2

Partial of f w.r.t. x evaluated at (x_0, y_0)	Partial of f w.r.t. y evaluated at (x_0, y_0)
$f_x(x_0, y_0)$	$f_y(x_0, y_0)$
$\frac{\partial f}{\partial x} \Big _{(x_0, y_0)}$	$\frac{\partial f}{\partial y} \Big _{(x_0, y_0)}$



$$\frac{\partial f}{\partial x} \Big|_{(x_0, y_0)} = \text{slope of } T_1 \text{ (tangent line to } C_1)$$

$$\frac{\partial f}{\partial y} \Big|_{(x_0, y_0)} = \text{slope of } T_2 \text{ (tangent line to } C_2)$$

Tangent Plane

Equation of tangent (in \mathbb{R}^2): $y - y_0 = m(x - x_0)$

Equation of tangent plane: $z - z_0 = a(x - x_0) + b(y - y_0)$

\uparrow slope in x-direction \uparrow slope in y-direction

Tangent line T_1 : $z - z_0 = a(x - x_0)$ since $y = y_0$

Tangent line T_2 : $z - z_0 = b(y - y_0)$ since $x = x_0$

Since $a = \text{slope of } T_1$ and $b = \text{slope of } T_2$, rewrite Equation of Tangent Plane at $(x_0, y_0, f(x_0, y_0))$ as:

$$z - z_0 = \underbrace{f_x(x_0, y_0)}_{\text{slope in x-direction}}(x - x_0) + \underbrace{f_y(x_0, y_0)}_{\text{slope in y-direction}}(y - y_0)$$

slope in x-direction

slope in y-direction.

Total Differential

For $y = f(x)$ we have $dy = f'(x) dx$

For $z = f(x, y)$ we have $dz = f_x(x, y) dx + f_y(x, y) dy$

where $dx = \Delta x = (x - x_0)$

$dy = \Delta y = (y - y_0)$

$dz \approx \Delta z = (z - z_0)$

Change in height
of tangent plane

change in height
of surface $z = f(x, y)$

NOTE $dz = \Delta z$ as $(x, y) \rightarrow (x_0, y_0)$

SECOND DERIVATIVES

Two first Derivatives become Four second Derivatives!

$$f_{xx} = f_{11} = \frac{\partial}{\partial x} \left(\frac{\partial f}{\partial x} \right) = \frac{\partial^2 f}{\partial x^2}$$

$$f_{yy} = f_{22} = \frac{\partial}{\partial y} \left(\frac{\partial f}{\partial y} \right) = \frac{\partial^2 f}{\partial y^2}$$

$$f_{xy} = f_{12} = \frac{\partial}{\partial y} \left(\frac{\partial f}{\partial x} \right) = \frac{\partial^2 f}{\partial y \partial x}$$

$$f_{yx} = f_{21} = \frac{\partial}{\partial x} \left(\frac{\partial f}{\partial y} \right) = \frac{\partial^2 f}{\partial x \partial y}$$

YOUNG'S / CLAIRAUT'S THEOREM : $f_{xy}(x_0, y_0) = f_{yx}(x_0, y_0)$

Implicit Functions

- 1. $y = mx + b$ Explicit
- 2. $y - mx - b = 0$ Implicit
- 3. $f(y, x; m, b) = 0$ Implicit

In economics, we often get implicit functions where exogenous and endogenous variables are all mixed up.

More generally

- Suppose $F(x, y) = 0$ defines y implicitly as a function of x , so that $y = f(x)$.
- Rewrite $F(x, f(x)) = 0 \quad \forall x$ in domain of f .
- Apply chain rule to get: $\frac{\partial F}{\partial x} \frac{dx}{dx} + \frac{\partial F}{\partial y} \frac{dy}{dx} = 0$

↳ But $\frac{dx}{dx} = 1$, so if $\frac{\partial F}{\partial y} \neq 0$ we solve for $\frac{dy}{dx}$

$$\frac{dy}{dx} = - \frac{\frac{\partial F}{\partial x}}{\frac{\partial F}{\partial y}} = - \frac{F_x}{F_y}$$

Implicit Function Theorem

Another Way

Let $F(x, y) = 0$

Now totally differentiate: $F_x dx + F_y dy = 0$

Solve for $\frac{dy}{dx}$: $\frac{dy}{dx} = -\frac{F_x}{F_y}$

Ex $2x^2 + y^2 = 225$

Find dy/dx .

Method 1: Rewrite as $y = \sqrt{225 - 2x^2}$

$$\frac{dy}{dx} = \frac{1}{2} (225 - 2x^2)^{-\frac{1}{2}} (-4x)$$

$$= \frac{-4x}{2\sqrt{225 - 2x^2}} = -\frac{2x}{y}$$

Method 2: Rewrite as $2x^2 + y^2 - 225 = 0$

Find total differential: $4x dx + 2y dy = 0$

Solve for dy/dx : $\frac{dy}{dx} = -\frac{2x}{y}$

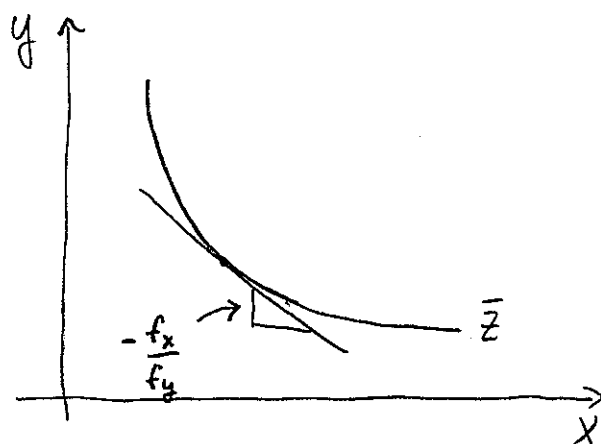
Application - Level curves

- Along a level curve, we have $f(x,y) = \bar{z}$ (fixed z)
- Implicit function $f(x, y(x)) = \bar{z}$ tells us how much y we'd give up for a little more x (holding z fixed)

$$f(x, y(x)) = \bar{z}$$

$$\frac{\partial f}{\partial x} dx + \frac{\partial f}{\partial y} dy = 0$$

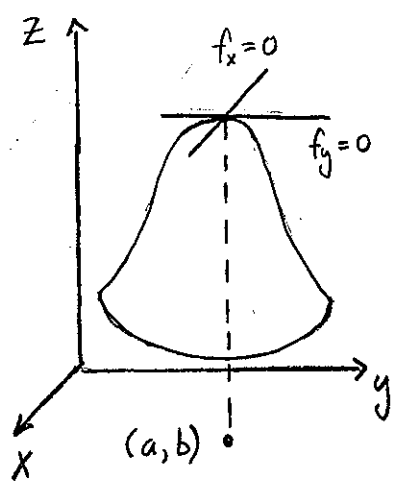
$$\left. \frac{dy}{dx} \right|_{z=\bar{z}} = - \frac{f_x}{f_y}$$



MAXIMA / MINIMA

Location of Extrema: If $z = f(x,y)$ has local MAX/MIN at Point (a,b) , then

$$\left. \begin{matrix} f_x(a,b) = 0 \\ f_y(a,b) = 0 \end{matrix} \right\} \begin{matrix} \text{Tangent Plane} \\ z - z_0 = f_x(x - x_0) + f_y(y - y_0) \\ \text{is horizontal} \end{matrix}$$



Test for relative Extrema (OPTIONAL)

For $z = f(x, y)$, let f_{xx} , f_{yy} and f_{xy} all exist in some region contained in xy -plane with center (a, b) .

Further let $f_x(a, b) = 0$ and $f_y(a, b) = 0$

Define the number D by:

$$D = \begin{bmatrix} f_{xx} & f_{xy} \\ f_{yx} & f_{yy} \end{bmatrix} = f_{xx} f_{yy} - (f_{xy})^2$$

Then:

1. $f(a, b)$ is a local MAX if $D > 0$ and $f_{xx} < 0$
2. $f(a, b)$ is a local MIN if $D > 0$ and $f_{xx} > 0$
3. $f(a, b)$ is a saddle point (neither MAX nor MIN) if $D < 0$.
4. if $D = 0 \Rightarrow$ no information

Constrained Optimization

Most optimization problems in economics are subject to constraints:

- (1) Maximize utility subject to a budget constraint.
- (2) Minimize Expenditure subject to a utility constraint.
- (3) Maximize social welfare subject to resource constraint.
- (4) Maximize profit subject to a technological constraint.
- (5) Minimize cost subject to a production constraint.

The tool for maximizing/minimizing constrained functions is the Lagrangian Method. This is a "trick" with very useful economic content.

Lagrange Method

Used for problems of the form:

Find the relative extrema for $z = f(x, y)$

subject to $g(x, y) = 0$.

NOTE: Applies ~~with~~ to any number of variables and constraints!

THEOREM

All relative extrema of $z = f(x, y)$ subject to a constraint $g(x, y) = 0$ will be found among those points (x, y) for which there exists a λ value such that

$$L_x(x, y, \lambda) = 0$$

$$L_y(x, y, \lambda) = 0$$

$$L_\lambda(x, y, \lambda) = 0,$$

where

$$L(x, y, \lambda) = f(x, y) + \lambda g(x, y)$$

and all partial derivatives exist.

SET UP

STEP 1 : Write the constraint in the form $g(x, y) = 0$

STEP 2 : Form the Lagrange function

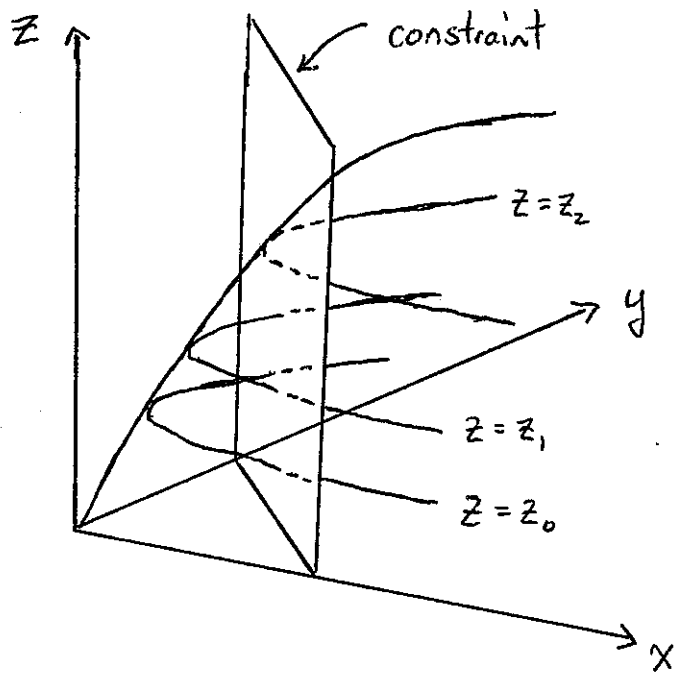
$$L(x, y, \lambda) = f(x, y) + \lambda g(x, y)$$

STEP 3 : Find $L_x(x, y, \lambda)$, $L_y(x, y, \lambda)$, and $L_\lambda(x, y, \lambda)$

STEP 4 : Form system of equations (called First-order conditions)

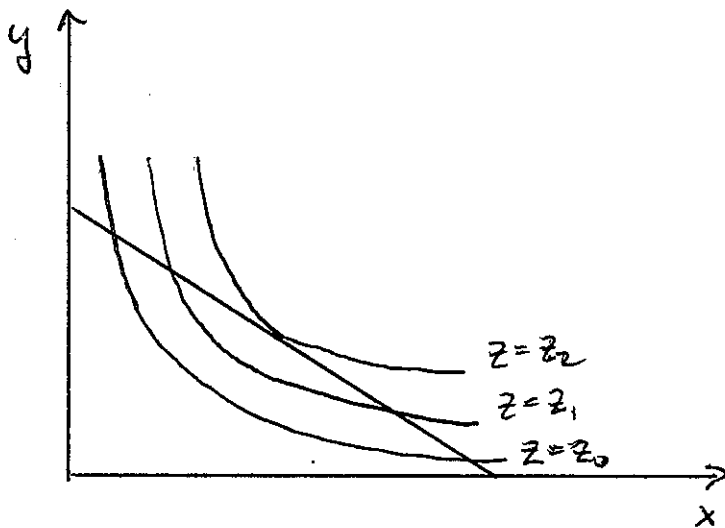
$$L_x(x, y, \lambda) = 0, \quad L_y(x, y, \lambda) = 0, \quad L_\lambda(x, y, \lambda) = 0$$

STEP 5 : Solve system from STEP 4. Extrema for $f(x, y)$ are among the solutions of the system.



Convert 3D image to 2D by:

- (1) Projecting horizontal traces $z=z_i$ for $i=0,1,2$ onto the xy -plane ^{to} form Level curves
- (2) Projecting plane onto the xy -plane to form a line.



Problem: (General form)

$$\begin{array}{l} \text{Max} \\ \{x, y\} \end{array} z = f(x, y) \quad \text{s.t.} \quad g(x, y) = 0$$

"subject to"

SET UP: $L(x, y, \lambda) = f(x, y) + \lambda g(x, y)$

FOC'S
↑
"First-order
conditions"

$$\frac{\partial L}{\partial x} = f_x + \lambda g_x = 0$$

$$\frac{\partial L}{\partial y} = f_y + \lambda g_y = 0$$

$$\frac{\partial L}{\partial \lambda} = g(x, y) = 0$$

NOTE: we obtain
as many eq^{'s}
as unknowns, since
we introduced another
unknown, λ , called the
Lagrangian Multiplier.

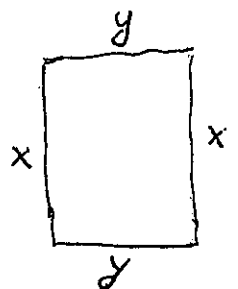
One then solves for x^* , y^* , and λ .

λ has a special interpretation that we will discuss.

Example: Optimal Fence Dimensions

Given fencing perimeter of length P , max the fenced area
provided P is of rectangular shape.

Problem: $\text{Max}_{\{x, y\}} x \cdot y \quad \text{s.t.} \quad 2x + 2y = P$



Form the Lagrangian:

$$L(x, y, \lambda) = xy + \lambda (p - 2x - 2y)$$

Foe's: (1) $L_x = y - 2\lambda = 0$

(2) $L_y = x - 2\lambda = 0$

(3) $L_\lambda = p - 2x - 2y = 0$

Solve: solve (1) & (2) for λ . Then set (1) & (2) equal to each other (to get rid of λ)

from (1): $y = 2\lambda \Rightarrow \lambda = y/2$

from (2): $x = 2\lambda \Rightarrow \lambda = x/2$

$\Rightarrow y/2 = x/2 \Leftrightarrow \boxed{x = y}$

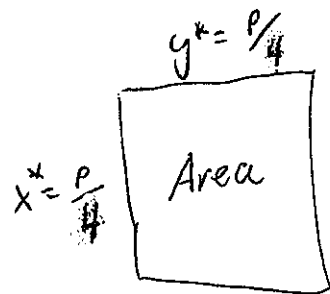
perimeter must be square to Maximize area.

- Now substitute $x = y$ into (3) to solve for x^*

to get $p = 2x - 2x = 0$ or $\boxed{x^* = \frac{p}{4} = y^*}$

- To solve for λ , sub y^* into (1) or x^* into (2)

to get $\boxed{\lambda = \frac{p}{8}}$



MAX AREA is $x^* \cdot y^* = \left(\frac{p}{4}\right)^2$