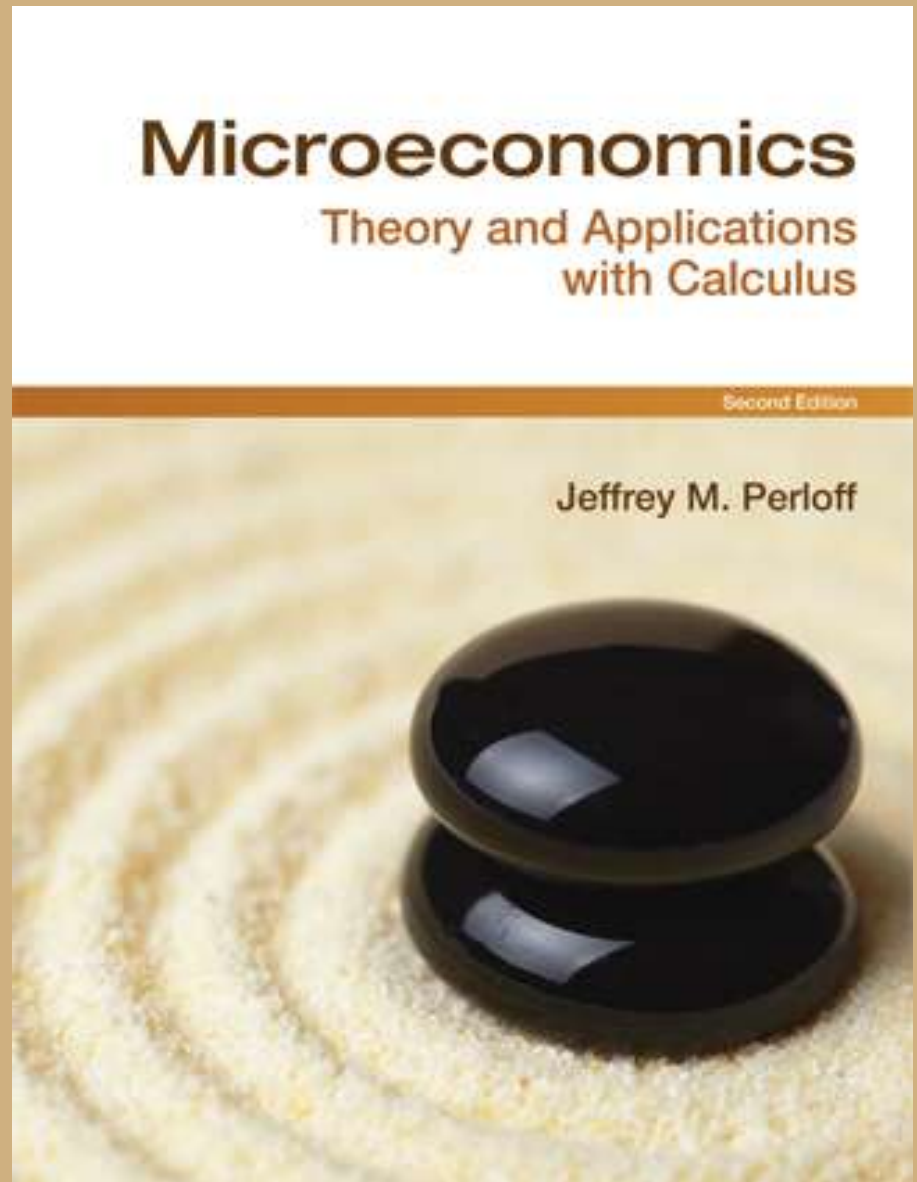


Chapter 6

Firms and Production

*Hard work never killed anybody,
but why take a chance?*

Charlie McCarthy



Addison-Wesley
is an imprint of



Copyright © 2011 Pearson Addison-Wesley. All rights reserved.

Chapter 6 Outline

- 6.1 The Ownership and Management of Firms
- 6.2 Production
- 6.3 Short Run Production: One Variable and One Fixed Input
- 6.4 Long Run Production: Two Variable Inputs
- 6.5 Returns to Scale
- 6.6 Productivity and Technical Change

6.1 Ownership & Management of Firms

- A ***firm*** is an organization that converts inputs (labor, materials, and capital) into outputs.
- Firm types:
 1. Private (for-profit) firms: owned by individuals or other non-governmental entities trying to earn a profit (e.g. Toyota, Walmart). Responsible for 77% of GDP.
 2. Public firms: owned by governments or government agencies (e.g. Amtrak, public schools). Responsible for 11% of GDP.
 3. Not-for-profit firms: owned by organizations that are neither governments nor intended to earn a profit, but rather pursue social or public interest objectives (e.g. Salvation Army, Greenpeace). Responsible for 12% of GDP.

6.1 Ownership & Management of Firms

- Legal forms of organization:
 1. Sole proprietorship: firms owned by a single individual who is personal liable for the firm's debts.
 - 72% of firms, but responsible for 4% of sales.
 2. General partnership: businesses jointly owned and controlled by two or more people who are personally liable for the firm's debts.
 - 9% of firms, but responsible for 13% of sales.
 3. Corporation: firms owned by shareholders in proportion to the number of shares or amount of stock they hold.
 - 19% of firms, but responsible for 83% of sales.
 - Corporation owners have limited liability; they are not personally liable for the firm's debts even if the firm goes into bankruptcy.

6.1 What Owners Want

- We focus on for-profit firms in the private sector in this course.
- We assume these firms' owners are driven to maximize profit.
 - Profit is the difference between revenue (R), what it earns from selling its product, and cost (C), what it pays for labor, materials, and other inputs.

$$\pi = R - C \quad \text{where } R = pq.$$

- To maximize profits, a firm must produce as efficiently as possible, where **efficient production** means it cannot produce its current level of output with fewer inputs.

6.2 Production and Variability of Inputs

- The various ways that a firm can transform inputs into the maximum amount of output are summarized in the ***production function***.
 - Assuming labor (L) and capital (K) are the only inputs, the production function is $q = f(L, K)$.
- A firm can more easily adjust its inputs in the long run than in the short run.
 - The ***short run*** is a period of time so brief that at least one factor of production cannot be varied (the fixed input).
 - The ***long run*** is a long enough period of time that all inputs can be varied.

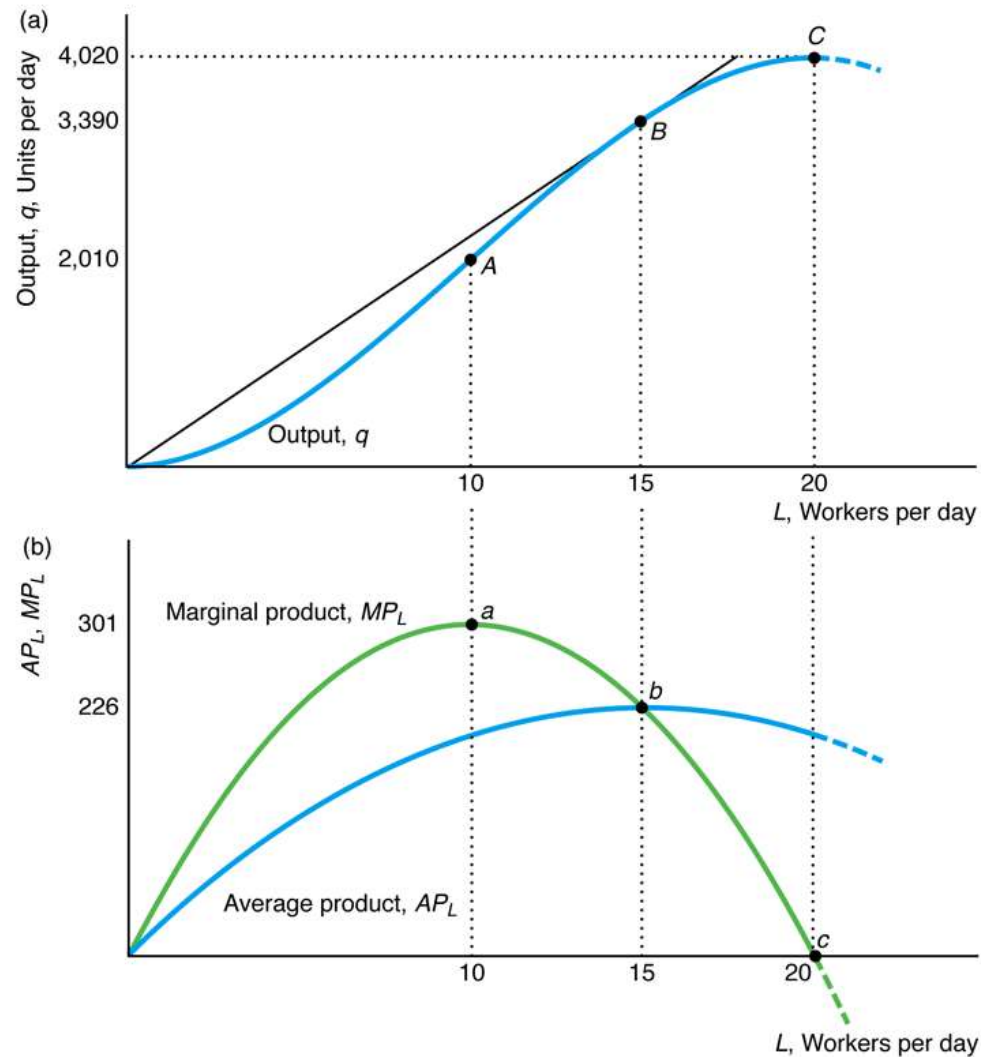
6.3 Short Run Production

- In the short run (SR), we assume that capital is a fixed input and labor is a variable input.
 - SR Production Function: $q = f(L, \bar{K})$
 - q is output, but also called **total product**; the short run production function is also called the **total product of labor**
 - The **marginal product of labor** is the additional output produced by an additional unit of labor, holding all other factors constant.
- The **average product of labor** is the ratio of output to the amount of labor employed.

$$MP_L = \frac{\partial q}{\partial L} = \frac{\partial f(L, K)}{\partial L}$$

$$AP_L = \frac{q}{L}$$

6.3 SR Production with Variable Labor



6.3 SR Production with Variable Labor

- Interpretations of the graphs:
 - Total product of labor curve shows output rises with labor until $L=20$.
 - AP_L and MP_L both first rise and then fall as L increases.
 - Initial increases due to specialization of activities; more workers are a good thing
 - Eventual declines result when workers begin to get in each other's way as they struggle with having a fixed capital stock
 - MP_L curve first pulls AP_L curve up and then pulls it down, thus, MP_L intersects AP_L at its maximum.

6.3 Law of Diminishing Marginal Returns (LDMR)

- The law holds that, if a firm keeps increasing an input, holding all other inputs and technology constant, the corresponding increases in output will eventually become smaller.
 - Occurs at $L=10$ in previous graph
- Mathematically:
$$\frac{\partial MP_L}{\partial L} = \frac{\partial(\partial q/\partial L)}{\partial L} = \frac{\partial^2 q}{\partial L^2} = \frac{\partial^2 f(L, K)}{\partial L^2} < 0$$
- Note that when MP_L begins to fall, TP is still increasing.
- LDMR is really an empirical regularity more than a law.
 - Application: Malthus and the Green Revolution.

6.4 Long Run Production

- In the long run (LR), we assume that both labor and capital are variable inputs.
- The freedom to vary both inputs provides firms with many choices of *how* to produce (labor-intensive vs. capital-intensive methods).
- Consider a Cobb-Douglas production function where A , a , and b are constants:

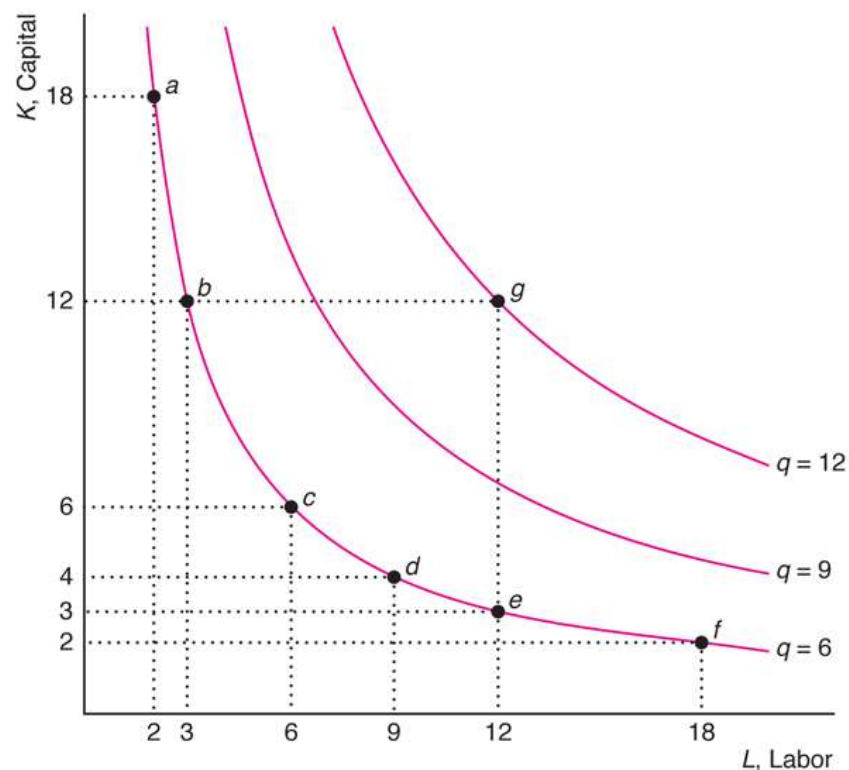
$$q = AL^aK^b$$

- Hsieh (1995) estimated such a production function for a U.S. electronics firm:

$$q = L^{0.5}K^{0.5}$$

6.4 LR Production Isoquants

- A production ***isoquant*** graphically summarizes the efficient combinations of inputs (labor and capital) that will produce a specific level of output.

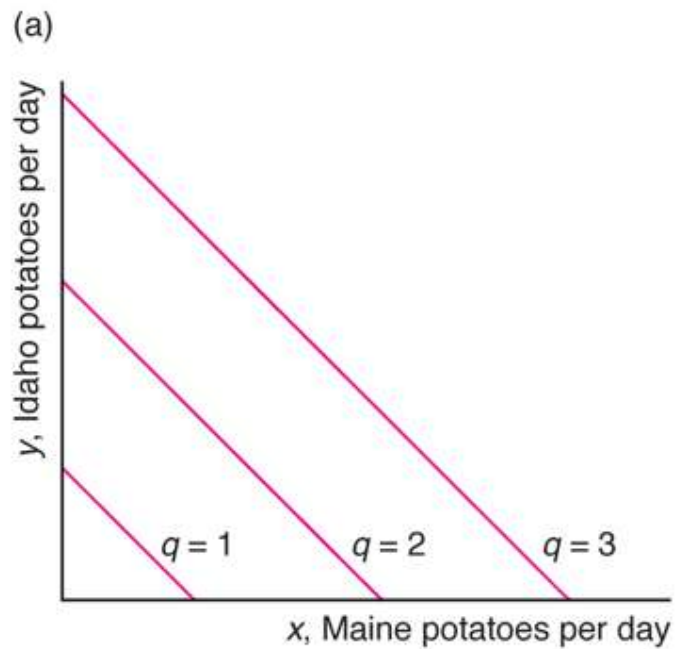


6.4 LR Production Isoquants

- Properties of isoquants:
 1. The farther an isoquant is from the origin, the greater the level of output.
 2. Isoquants do not cross.
 3. Isoquants slope downward.
 4. Isoquants must be thin.
- The shape of isoquants (curvature) indicates how readily a firm can substitute between inputs in the production process.

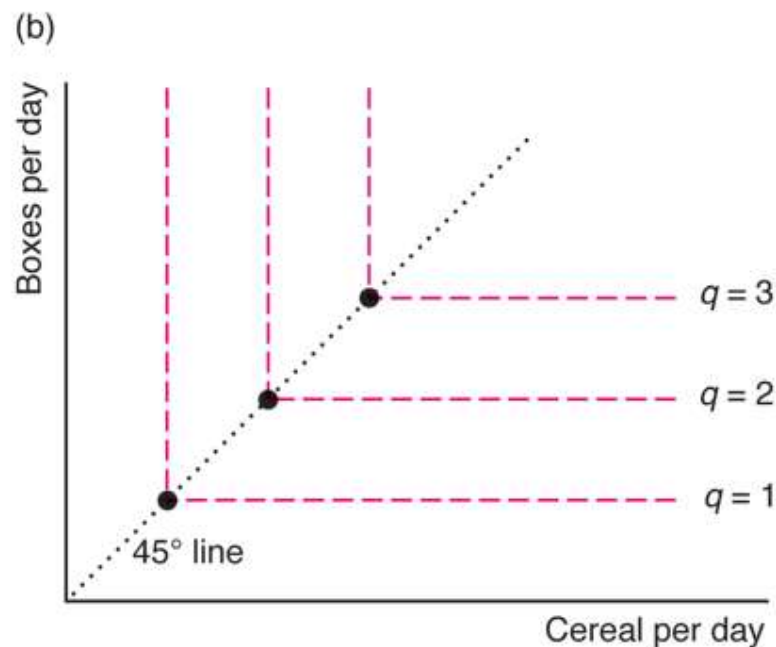
6.4 LR Production Isoquants

- Types of isoquants:
 1. Perfect substitutes (e.g. $q = x + y$)



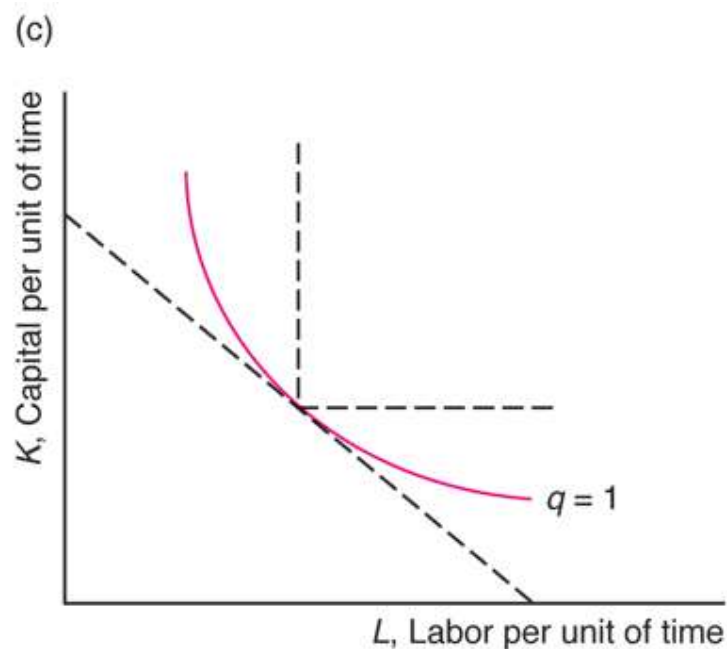
6.4 LR Production Isoquants

- Types of isoquants:
 1. Fixed-proportions (e.g. $q = \min\{g, b\}$)



6.4 LR Production Isoquants

- Types of isoquants:
 1. Linear
 2. Concave
 3. Convex (e.g. $q = L^{0.5}K^{0.5}$)



6.4 Substituting Inputs

- The slope of an isoquant shows the ability of a firm to replace one input with another (holding output constant).
- **Marginal rate of technical substitution (MRTS)** is the slope of an isoquant at a single point.

$$MRTS = \frac{\text{change in capital}}{\text{change in labor}} = \frac{\Delta K}{\Delta L} = \frac{dK}{dL}$$

- MRTS tells us how many units of K the firm can replace with an extra unit of L (q constant)

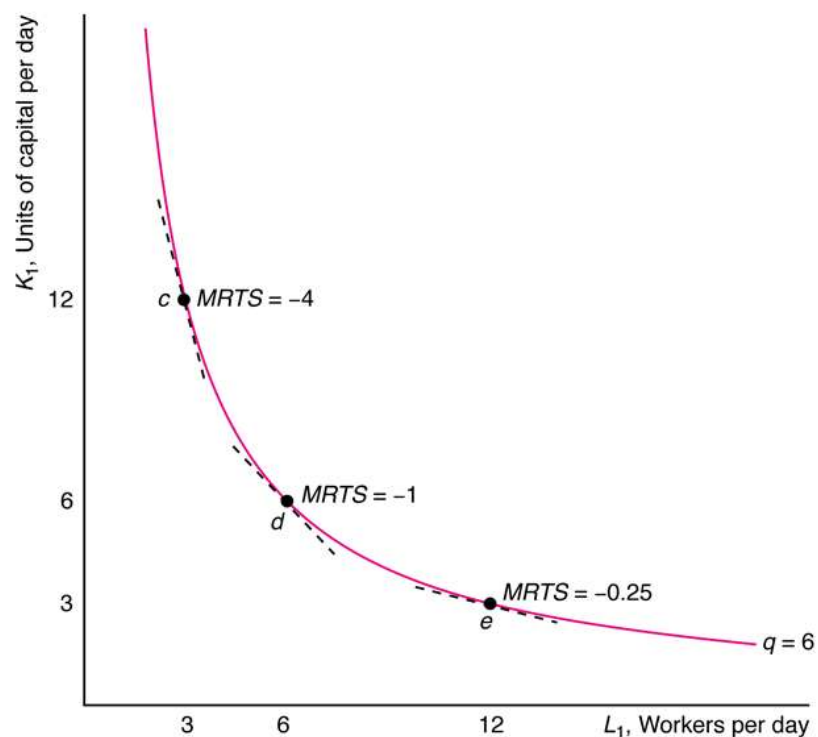
$$\frac{d\bar{q}}{dL} = 0 = \frac{\partial f}{\partial L} + \frac{\partial f}{\partial K} \frac{dK}{dL} = MP_L + MP_K \frac{dK}{dL}$$

- MP_L = marginal product of labor; MP_K = marginal product of capital

- Thus,
$$MRTS = \frac{dK}{dL} = -\frac{MP_L}{MP_K}$$

6.4 Substituting Inputs

- MRTS diminishes along a convex isoquant
 - The more L the firm has, the harder it is to replace K with L.



6.4 Elasticity of Substitution

- **Elasticity of substitution** measures the ease with which a firm can substitute capital for labor.

$$\sigma = \frac{\frac{d(K/L)}{K/L}}{\frac{dMRTS}{MRTS}} = \frac{d(K/L)}{dMRTS} \frac{MRTS}{K/L}$$

- Can also be expressed as a logarithmic derivative:

$$\sigma = \frac{d \ln(K/L)}{d \ln |MRTS|}$$

- Example: CES production function, $q = (aL^\rho + bK^\rho)^{\frac{1}{\rho}}$

$$q = (L^\rho + K^\rho)^{\frac{1}{\rho}} \quad MRTS = -\left(\frac{L}{K}\right)^{\rho-1}$$

Constant elasticity: $\sigma = \frac{1}{1-\rho}$

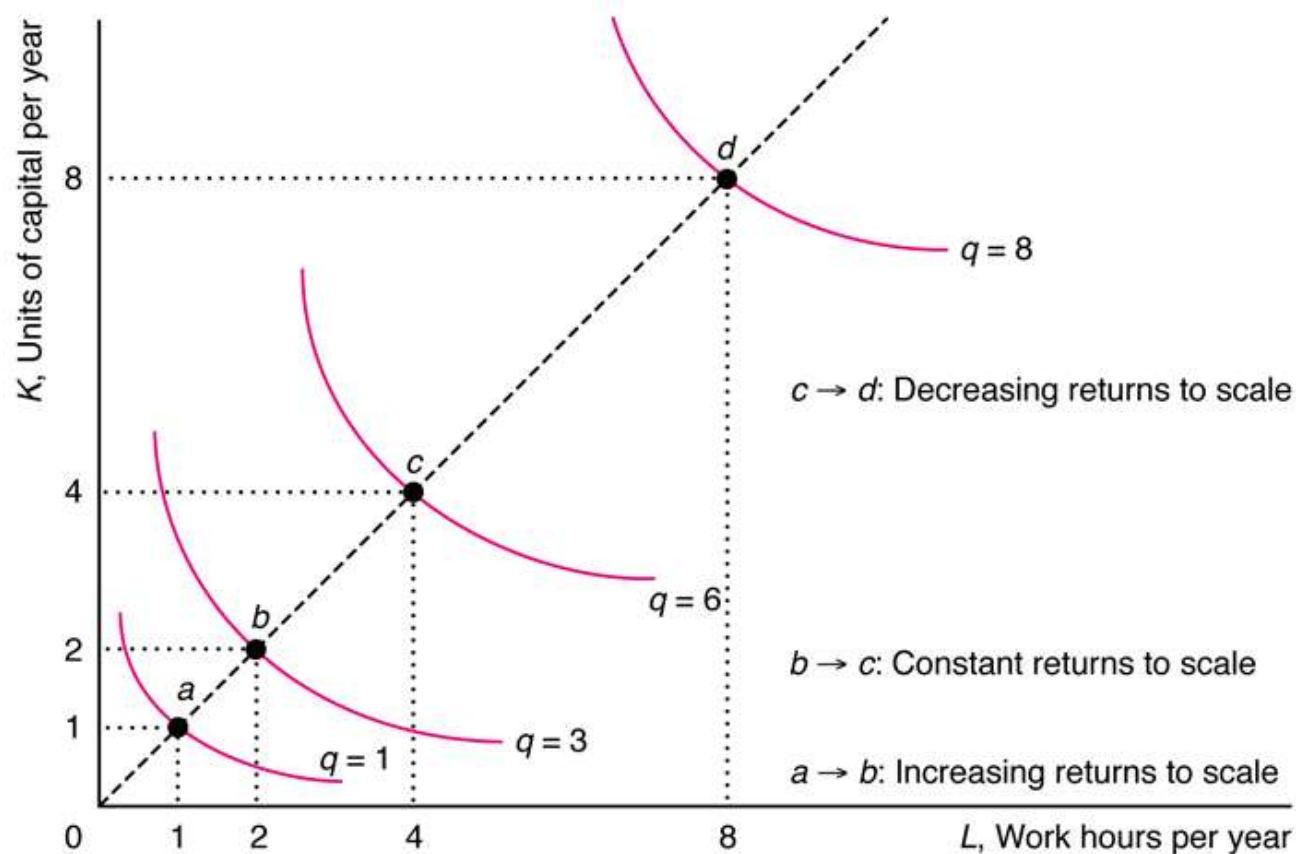
6.5 Returns to Scale

- How much does output change if a firm increases all its inputs proportionately?
- Production function exhibits ***constant returns to scale*** when a percentage increase in inputs is followed by the same percentage increase in output.
 - Doubling inputs, doubles output $\rightarrow f(2L, 2K) = 2f(L, K)$
- More generally, a production function is homogeneous of degree γ if $f(xL, xK) = x^\gamma f(L, K)$ where x is a positive constant.

6.5 Returns to Scale

- Production function exhibits ***increasing returns to scale*** when a percentage increase in inputs is followed by a **larger** percentage increase in output.
 - $f(2L, 2K) > 2f(L, K)$
 - Occurs with greater specialization of L and K; one large plant more productive than two small plants
- Production function exhibits ***decreasing returns to scale*** when a percentage increase in inputs is followed by a **smaller** percentage increase in output.
 - $f(2L, 2K) < 2f(L, K)$
 - Occurs because of difficulty organizing and coordinating activities as firm size increases.

6.5 Varying Returns to Scale



6.6 Productivity and Technical Change

- Even if all firms are producing efficiently (an assumption we make in this chapter), firms may not be equally **productive**.
- **Relative productivity** of a firm is the firm's output as a percentage of the output that the most productive firm in the industry could have produced with the same inputs.
 - Relative productivity depends upon:
 1. Management skill/organization
 2. Technical innovation
 3. Union-mandated work rules
 4. Work place discrimination
 5. Government regulations or other industry restrictions
 6. Degree of competition in the market

6.6 Productivity and Technical Change

- An advance in firm knowledge that allows more output to be produced with the same level of inputs is called ***technical progress***.
 - Example: Nano by Tata Motors
 - *Neutral technical change* involves more output using the same ratio of inputs.
 - *Non-neutral technical change* involves altering the proportion in which inputs are used to produce more output.
- Organizational change may also alter the production function and increase output.
 - Examples: automated production of Gillette razor blades, mass production of Ford automobiles