Spotting Log

Date: 2016/02/29

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Project Title: ProTools Moving Images Engineer: Joanna Long

Cue#:1	Cue Name: Summer night ambient	Notes:
Start Time:	00:00:01	
End Time:	00:00:37	Retrieved from SFU Sound Library.
		A night in the suburb area, can hear birds and crickets
Total Time:	00:00:36	Effects applied: dynamic panning, volume adjustment,
		cross fade-out

Cue#:2	Cue Name: Car Engine Idle	Notes:
Start Time:	00:00:01	
End Time:	00:00:10	Self-Recorded using stereo recorder.
		Engine of a Mitsubishi turned on and idle
Total Time:	00:00:09	Effects applied: dynamic panning, volume adjustment,
		noise reduction

Cue#:3	Cue Name: Take Me Home, Country Road	Notes:
Start Time:	00:00:09	
End Time:	00:02:53	Purchased from Apple Music.
		Diegetic sound and background music
Total Time:	00:02:44	Singer: Olivia Newton John
		Effects applied: parameter equalizer, convolution reverb,
		cross fade-in&out, dynamic panning, volume adjustments.

Cue#:4	Cue Name: Turn off and pull hand break	Notes:
Start Time:	00:00:10	
End Time:	00:00:11	Self-Recorded using stereo recorder.
		Turn off the engine and pull hand break from outside the
Total Time:	00:00:01	same car.
		Effects applied: dynamic panning, volume adjustment,
		volume matching, noise reduction.

Cue#:5	Cue Name: Raining Ambient	Notes:
Start Time:	00:00:29	
End Time:	00:00:57	Retrieved from SFU Sound Library.
		Raining ambience sound.
Total Time:	00:00:26	Effects applied: dynamic panning, volume adjustment,
		cross fade-in&out

Cue#:6	Cue Name: Wings flapping	Notes:
Start Time:	00:00:34, 00:02:27	
End Time:	00:00:40, 00:02:40	Self-Recorded using stereo recorder.
		Flapping a bath towel slowly in the living room.
Total Time:	00:00:20	Effects applied: dynamic panning, volume adjustment

Cue#:7	Cue Name: Painful squeak rust	Notes:
Start Time:	00:00:37	
End Time:	00:00:40	Retrieved from
		http://www.freesound.org/people/j1987/sounds/335752/
Total Time:	00:00:03	"This one is very painful. An old metal hinge." - j1987
		Effects applied: high filter, surround reverb

Cue#:8	Cue Name: Swing Horn	Notes:
Start Time:	00:00:40	
End Time:	00:00:49	Retrieved from
		http://www.freesound.org/people/nebyoolae/sounds/250
Total Time:	00:00:09	<u>283</u> /
		"A playground swing that needs oiling because it sounds
		like a broken or badly-played horn of some sort."
		- <u>nebyoolae</u>
		Effects applied: high filter, surround reverb, adaptive noise
		reduction

Cue#:9	Cue Name: Cave ambient	Notes:
Start Time:	00:01:16	
End Time:	00:02:11	Retrieved from SFU Sound Library.
		An empty cave ambience.
Total Time:	00:01:55	Effects applied: dynamic panning, volume adjustment

Cue#:10	Cue Name: High heel footstep	Notes:
Start Time:	00:01:25, 00:02:02	
End Time:	00:01:34, 00:02:22	Self-Recorded using stereo recorder.
		Me walk in high heel in a pavement during late night.
Total Time:	00:00:29	Effects applied: shrink, volume adjustment, noise
		reduction

Cue#11	Cue Name: Heavy boots footstep	Notes:
Start Time:	00:01:25, 00:02:02	
End Time:	00:01:35, 00:02:22	Self-Recorded using stereo recorder.
		Me walk in Timberlands in a slight gravelly side road.
Total Time:	00:00:30	Effects applied: dynamic panning, volume adjustment,
		volume matching, stretch

Cue#:12	Cue Name: Hawk calling	Notes:
Start Time:	00:02:26	
End Time:	00:00:29	Retrieved from SFU Sound Library.
		A red tail hawk is calling other hawks.
Total Time:	00:00:03	Effects applied: volume adjustment