

SIMON FRASER UNIVERSITY

MEMORANDUM

To: Senate

From: Roger Blackman, Chair
Senate Committee on Undergraduate Studies

Subject: Curriculum Revisions
Faculty of Applied Sciences
School of Interactive Arts & Technology
(SCUS Reference 05-8)

Date: March 17, 2005



FOR INFORMATION

Acting under delegated authority, at the March 15, 2005 meeting, SCUS approved the following new courses:

IAT 301 Interactive Media Design
IAT 302 Cognition in Interactive Environments
IAT 312 Foundations of Game Design
IAT 313 Narrative and New Media
IAT 320 Body Interface
IAT 321 Kinesthetic Space
IAT 322 Current Topics in Performance and
Media Arts
IAT 323 Interactive Performance & Installation
IAT 331 Interaction & Reception
IAT 332 Interaction Design Evaluation
IAT 333 Interaction Design Praxis: Practice and
Methods
IAT 335 Analysis of Design Situations
IAT 338 Interactive Prototypes
IAT 340 Experimental Sound Design Studio
IAT 342 Animated Image Design Studio
IAT 351 Interaction Technology
IAT 352 Knowledge Media
IAT 353 Human Centered Design Studio I
IAT 354 Human Centered Design Studio II

IAT 386 Directed Studies in Interactive Arts
and Technology
IAT 387 Directed Studies in Interactive Arts
and Technology
IAT 391 Italian Design History
IAT 392 Italian Design in Context: Learning
from La Citta
IAT 393 Interaction Design Workshop I
IAT 394 Interaction Design Workshop II
IAT 400 Interdisciplinary Design Studio
IAT 401 Electronic Culture
IAT 410 Advanced Game Design
IAT 411 Ubiquitous, Mobile & Wearable
Computing Design Studio I
IAT 412 Ubiquitous, Mobile & Wearable
Computing Design Studio II
IAT 420 Exhibiting Interactive Installation &
Performance Design Studio
IAT 422 Wearing Technologies, Fabricating
Experience Design Studio
IAT 430 Design Research

IAT 431 Advanced Topics in Interaction Design
IAT 443 Image, Sound and Motion Design
Studio
IAT 445 Immersive Environments
IAT 451 Design of Ubiquitous Environments
IAT 452 Design Environments
IAT 453 Human Centered Design Studio III
IAT 454 Human Centered Design Studio IV
IAT 480 Special topics in Interactive Arts and
Technology (Arts)
IAT 481 Special Topics in Interactive Arts and
Technology (Science)

IAT 482 Special Topics in Performance and
Media Arts
IAT 483 Special Topics in New Media
Environments
IAT 484 Special Topics in Technology and
Design
IAT 485 Special Topics in Interactive Design
IAT 486 Directed Studies in Interactive Arts
and Technology
IAT 487 Directed Studies in Interactive Arts
and Technology
IAT 490 Honors Project Proposal
IAT 491 Honors Project

Note: These are the upper division courses submitted as part of the School of Interactive Arts and Technology undergraduate degree program that has been approved by SCUS and forwarded to SCUP.

Any Senator wishing to consult the full report of curriculum revisions should contact Bobbie Grant, Senate Assistant at 291-3168 or email bgrant@sfu.ca