# IAT 355 Visualization

TING THE PROPERTY OF THE PROPE

FingerGlass, vis.berkeley.edu

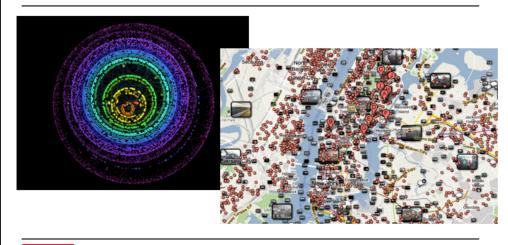
Interaction

Lyn Bartram





# All techniques fail at some point

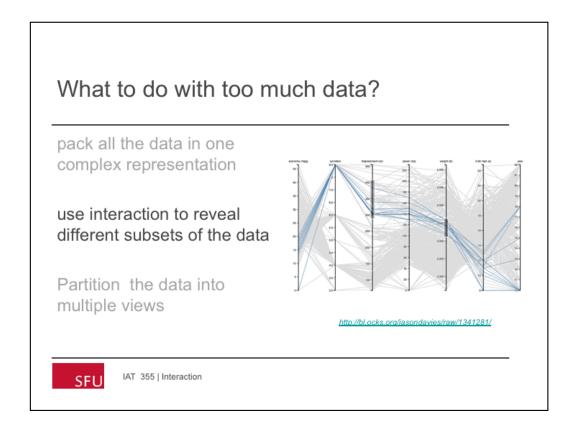


## When is static not enough?

- Scale
  - · Too much data
  - Too many dimensions
- Story telling
  - · Guided tour

- Exploration
  - Flexible paths and combinations of views
- Learning
  - We learn better when we actively manipulate and engage alternatives

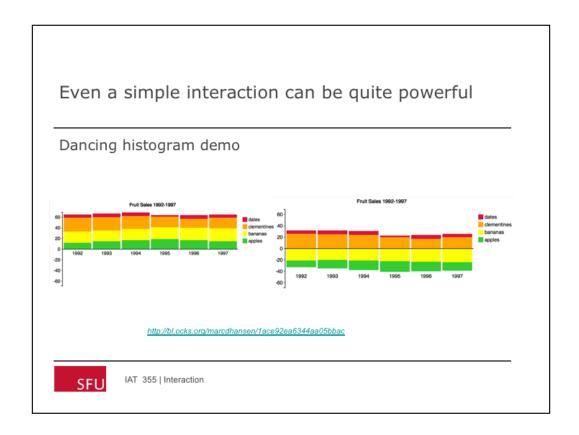
SFU



Keim, Daniel A., and Hans-Peter Kriegel. "VisDB: Database exploration using multidimensional visualization." Computer Graphics and Applications, IEEE 14.5 (1994): 40-49.

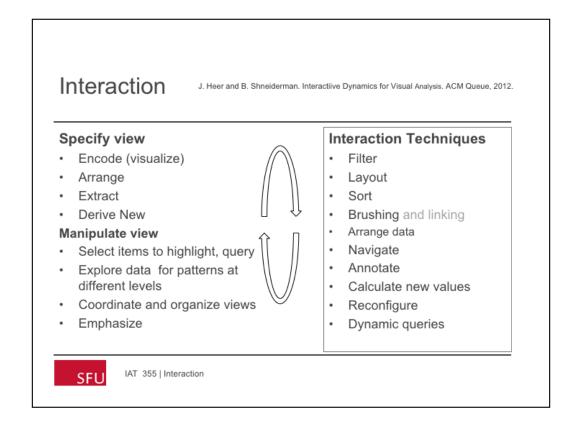
M. Bostock. Parallel Coordinates in d3,

Stephen Few: Data Visualization for Human Perception. n Soegaard, Mads and Dam, Rikke Friis (eds.). The Encyclopedia of Human-Computer Interaction, 2nd Ed.



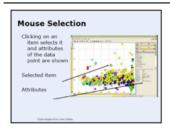
A stacked histogram allows three judgements: (i) the trends on the total height of the columns, (ii) the proportion of each category within each column and (iii) the trends in the lowest category. The trends, or even inter-column comparisons for any other category is very difficult as the blocks are at different heights.

The interactive stacked histogram solves this problem by allowing different trends to be analysed using the same dynamic graph. It is an example of a general princple of adding interactivity to existing paper visualisations.



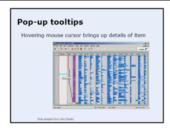
essential interactive operations for supporting exploration

## Selection



#### Direct (basic pointing)

- · Point, area, lasso
- "nearby" (bubble cursor)
- · Click, touch, hold, hover



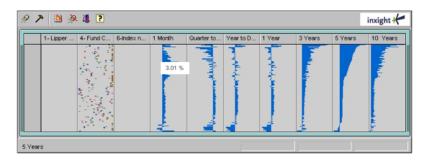
#### Partial or gradual selection

- Pop up tooltips
- Hovering brings up details of item

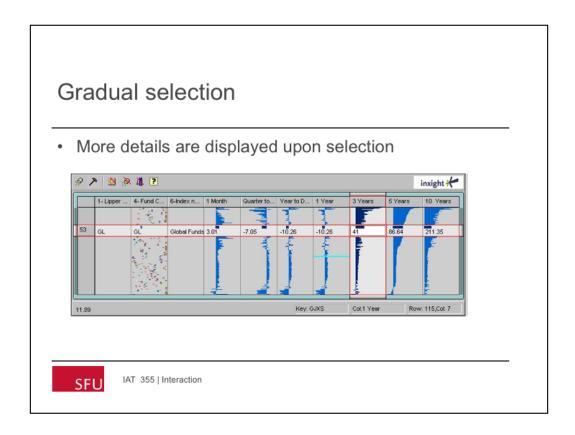


### Gradual selection

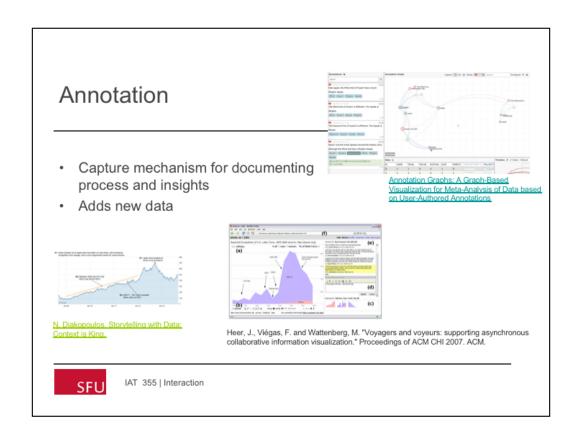
· Hovering mouse cursor brings up details of item



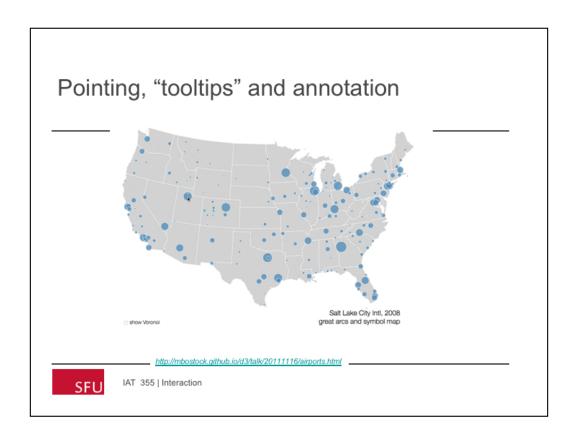
SFU



So the thing to note here is that while there is a simple selection the resulting operation may not be trivial



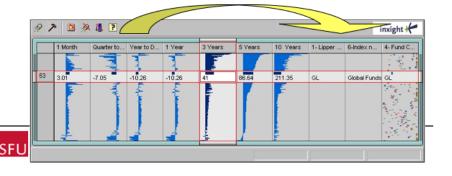
Selection can be specific or broad

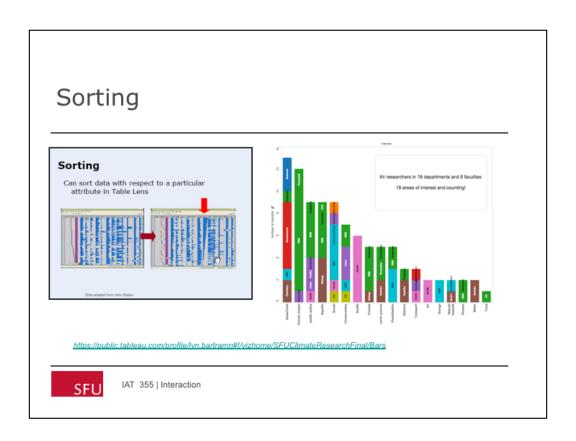


Show with Voronoi, not just about selecting but about extracting

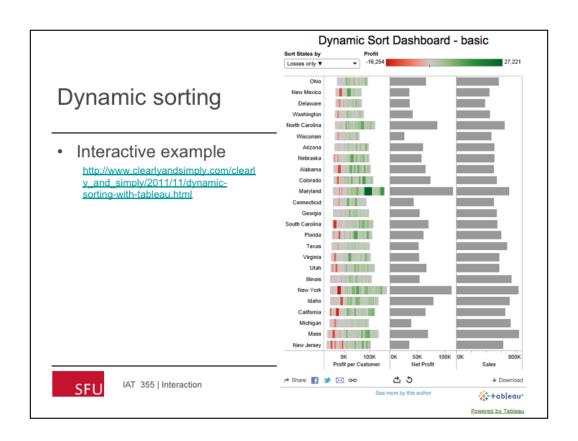
# Reconfigure: Rearrange View

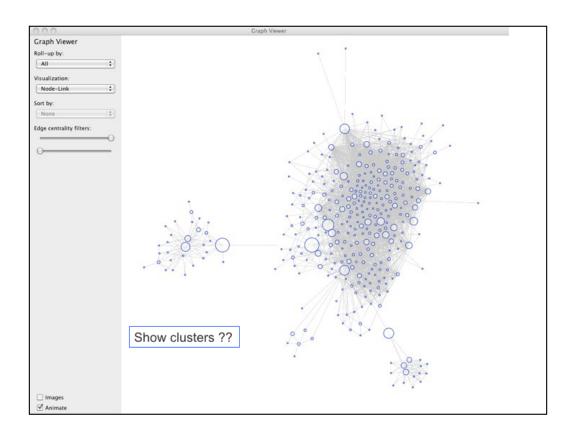
- Keep same fundamental representation and what data is being shown, but rearrange elements
  - Alter positioning
  - · Affects alignment





When should we not sort





# Sorting to reveal structure (seriation)

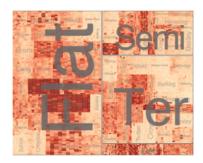


J. Heer and B. Shneiderman. Interactiive Dynamics for Visual Analysis. ACM Queue, 2012..



# Reconfigure: Change arrangement

• Show a different arrangement in same form

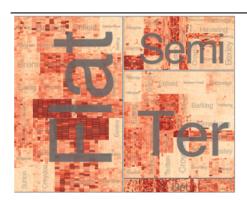




Slingsby, Dykes, and Wood. Configuring Hierarchical Layouts to Address Research Questions. IEEE TVCG 15(6), Nov-Dec 2009 (Proc. InfoVis 2009)

SFU

### London Property example



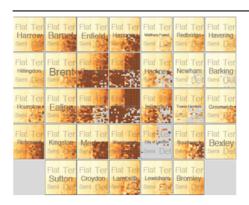
#### Hierarchy

- House type neighbourhood sale time
- Colour → price variance
- Size → sales
- between neighborhoods: different house distributions
- within neighborhoods: see similar prices

Slingsby, Dykes, and Wood. Configuring Hierarchical Layouts to Address Research Questions. IEEE TVCG 15(6), Nov-Dec 2009 (Proc. InfoVis 2009)

SFU

# London Property example

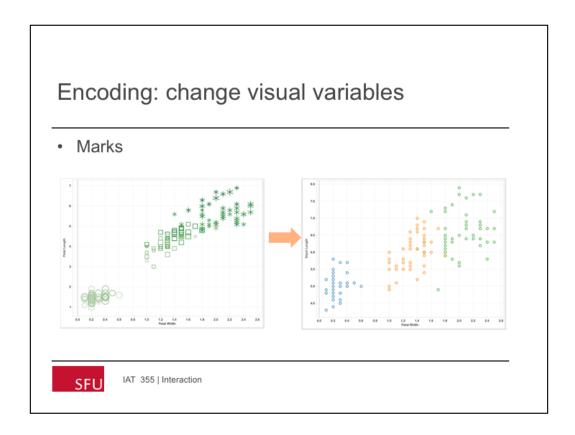


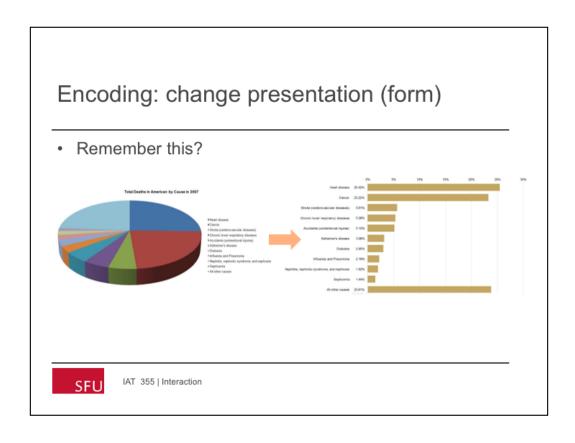
#### Hierarchy

- Neighborhood house type sale year - sale month.
- Colour → avg price
- Size → fixed
- expensive neighborhoods near center

Slingsby, Dykes, and Wood. Configuring Hierarchical Layouts to Address Research Questions. IEEE TVCG 15(6), Nov-Dec 2009 (Proc. InfoVis 2009)

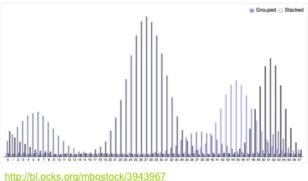
SFU

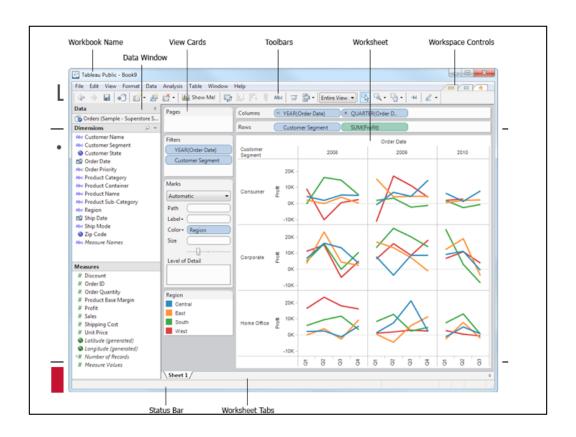


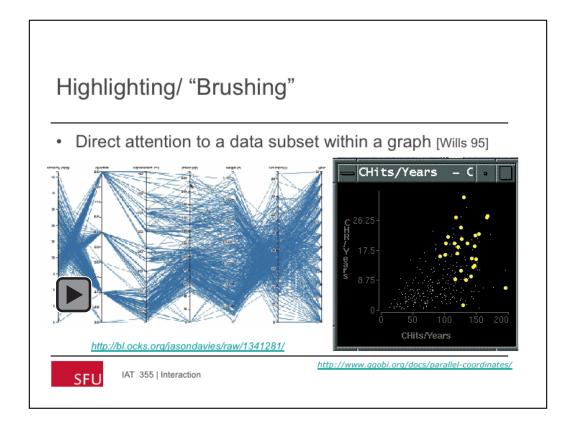


# Encoding: change presentation

• Transitions are important







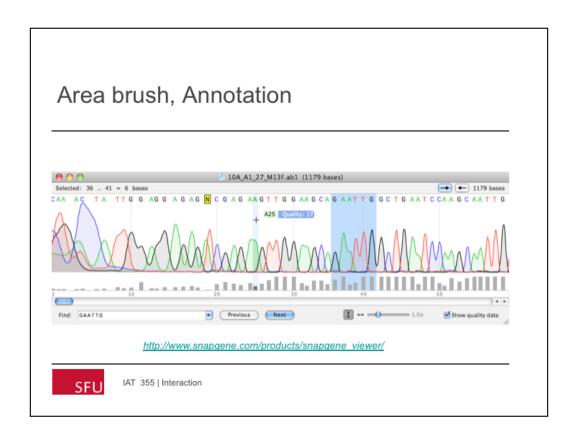
Brushing can be applied by to highlight selection by:

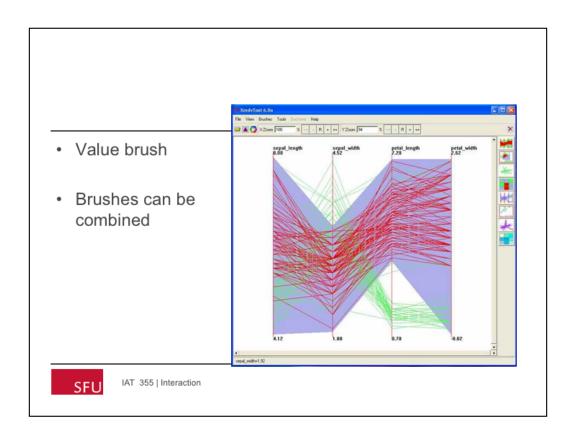
Direct interaction

Area interaction

Value interaction: data items that match some threshold.

Play the video on the left to see an example of direct selection brushing. At the very end you will notice a particular variant of brushing called "scrubbing", where the area brush is rapidly moved around the data items.





With a value brush, some combination of attribute queries – data items that fit some threahold in the attribute specficied – can be highlighted. These brushes can be composited (overlaid), typically using colour, and subject to the same challenges that using colour generally presents.

### Interaction for exploration

- Overcome limitations of display and memory capacity
  - Navigation
- · Get more info about a case
  - zooming
  - · Detail on demand
- Move aggregation view to individual view
  - · Filter, reconfigure



https://www.ted.com/talks/gary flake is pivot a turning point for web\_exploration#t-24588



IAT 355 | Interaction

Interaction is critical not only to moving around your data space but more fundamentally to exploration for discovery. We saw in this TED talk b Gary Flake how interaction fluidity is key to exploration and discovery.

# Navigation

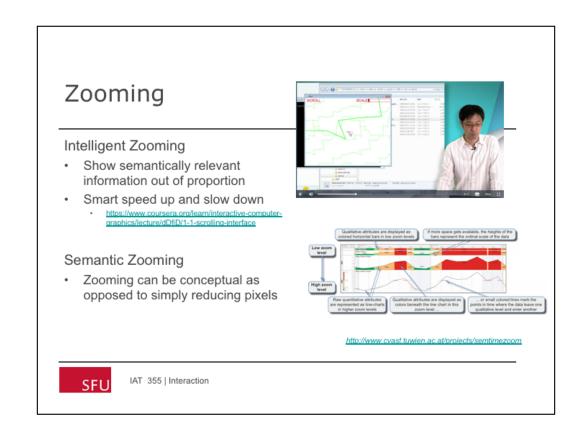
Topic Com State St

- Panning
  - Smooth movement of camera across scene (or scene moves and camera stays still)
- Scroll
  - (some subset of) view is moved horizontally or vertically
  - Bounded



- · View enlarges/shrinks around central point
- · Pixels/detail gets larger/smaller





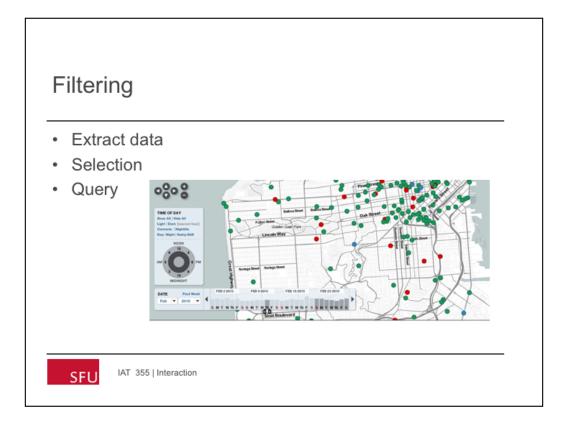
#### Geometric (standard) zooming:

The view depends on the "physical" /representational properties of what is being viewed

#### Semantic Zooming:

When zooming away, instead of seeing a scaled-down version of an object, see a different representation

The representation shown depends on the meaning to be imparted.

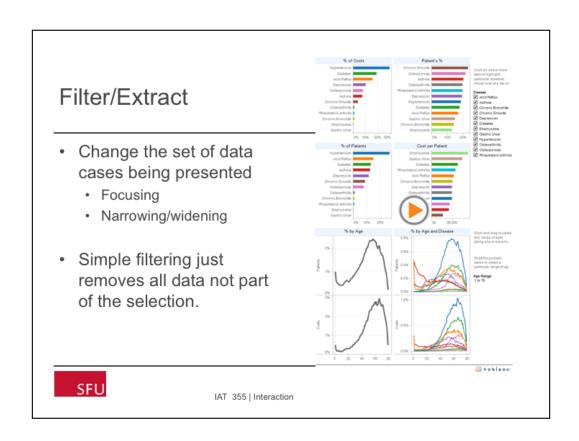


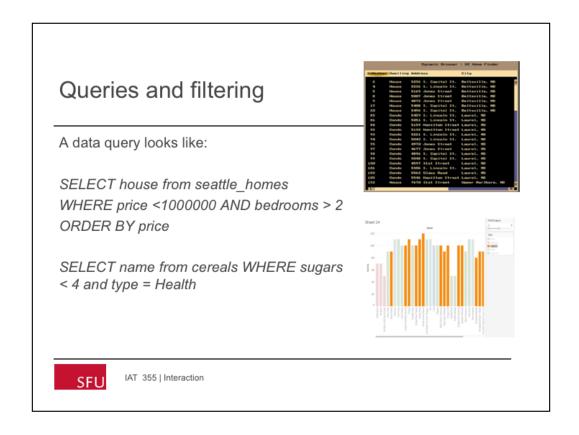
[brushing] Highlight data of interest (and associate them across multiple views)

[filtering] remove or reduce the visual representation of unnecessary or spurious data

Not a binary operation, but a gradient of responses Extract data of interest

Data can be selected by brushing values or specifying *queries* 





Only shows exact matches!! Removes context..

Don't know magnitude of results

Too few or too many hits!

No helpful context is shown

No hint on how to reformulate the new query, and lose incremental results as you do

Reformulating to a new query can be slow

# ZipDecode



http://benfry.com/zipdecode/

SFU

#### Overview + Detail

- Providing an overview of the data set can be extremely valuable
  - Helps present overall patterns
  - Assists user with navigation and search
  - · Orients activities
- Generally start with overview

- Users need to examine details, individual cases and variables
- How to allow them to find and focus on details of interest?
- provide details without losing overview (CONTEXT)

SFU

IAT 355 | Interaction

Allow viewer to examine cases and/or variables in detail while still maintaining context of those details in the larger whole

# Concession

You simply can't show everything at once

Arrangement depends on what kinds of tasks and context you need to support

#### Overview + Detail

#### displays can be combined via either time or space

- Time Alternate between overview and details sequentially in same place
  - Navigation (time)
- Space Use different portions of screen to show overview and details (View transformations)
  - Lenses
    Details on demand

SFU

# Single View

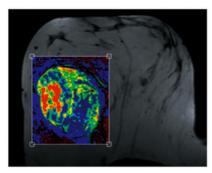


- Main + mini-map
- · Overview or Detail gets the most space
  - · Panning in one affects the other
- · Could be extended to 3 or more levels
- Issue: How big are different views and where do they go?

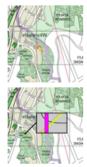
SFU

IAT 355 | Interaction

# Magic lens







**Magic lenses** are probes that give details of a region, revealing additional properties



IAT 355 | Interaction

### Interaction for discovery and analysis

#### The Shneiderman mantra

- · Overview first, zoom and filter, details on demand
- Makes use of both space and time

SFU

IAT 355 | Interaction

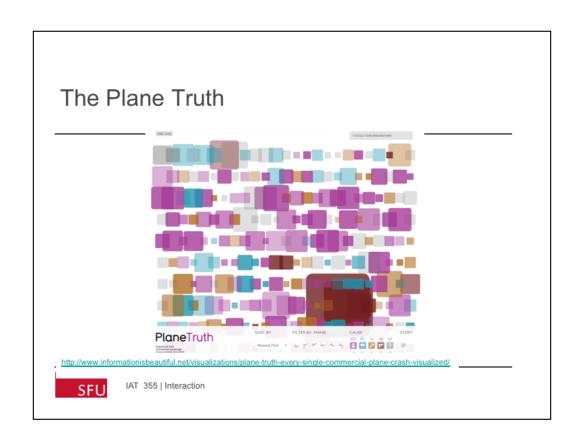
Limits contextual view of more information

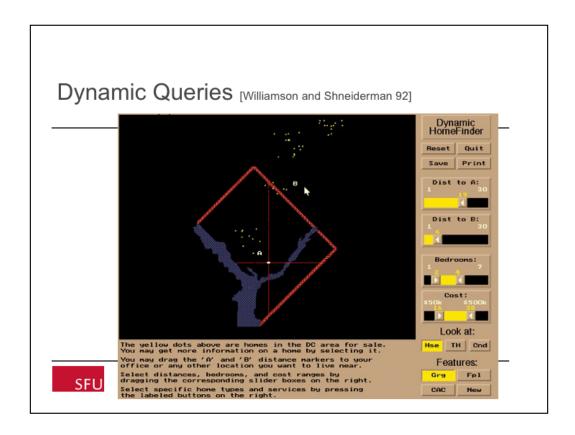
# May just be more info about a case May be moving from aggregation view to individual view

May not be showing all the data due to scale problem

May be showing some abstraction of groups of elements

Expand set of data to show more details, perhaps individual cases



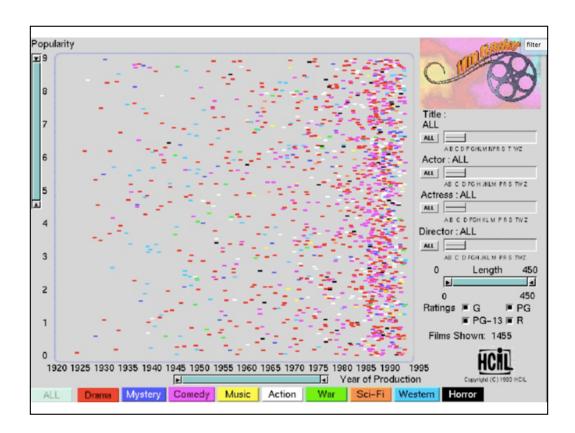


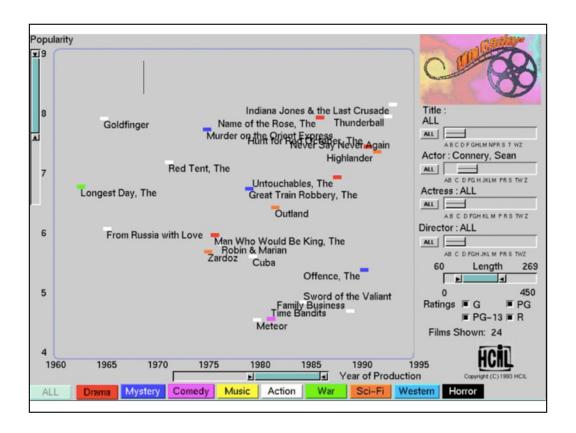
Specifying a query brings immediate display of results

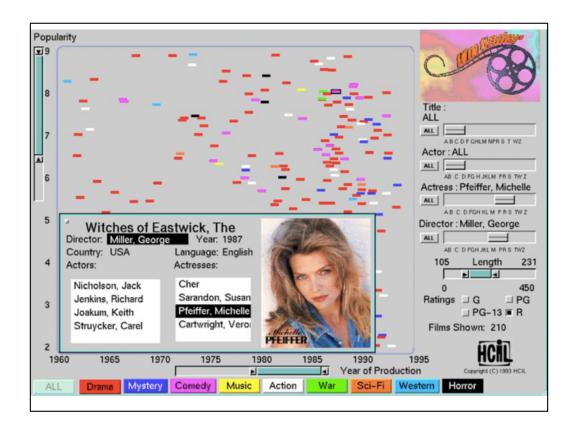
Responsive interaction (< .1 sec) with data, concurrent presentation of solution

"Fly through the data", promote exploration, make it a much more "live" experience

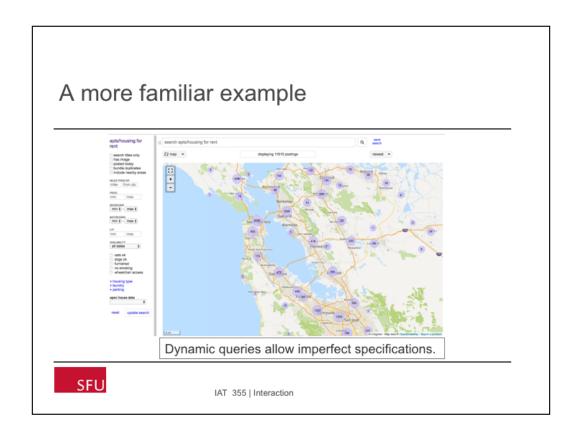
Iterative, incremental and flexible query-response loop Refinement is easy and manipulable







**DETAILS ON DEMAND** 

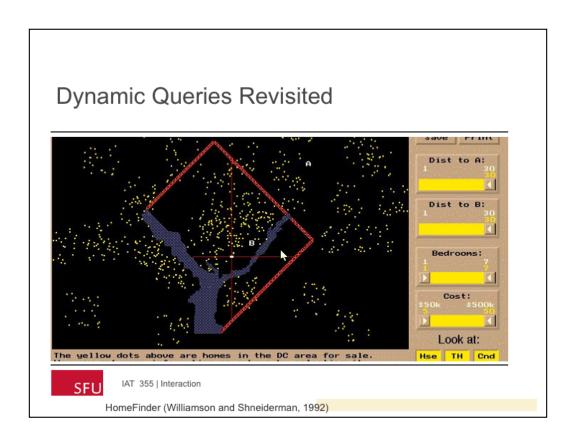


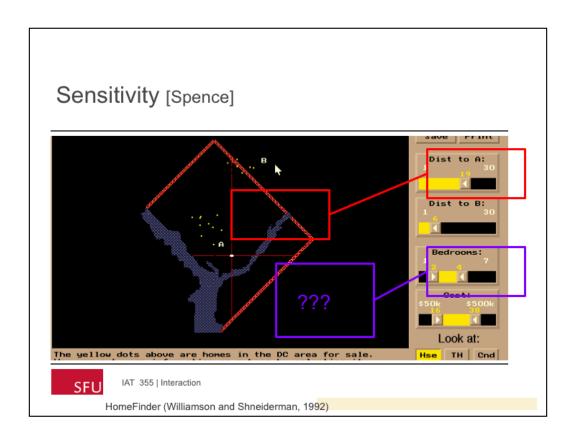
Imperfection is the Idea at the heart of the Dynamic Query technique.

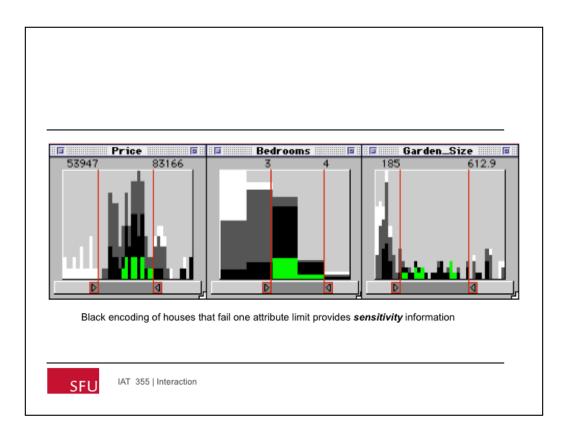
There often simply isn't one perfect response to a query

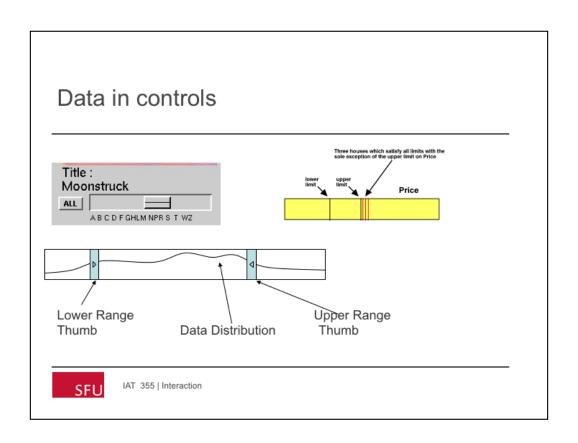
Want to understand a set of tradeoffs and choose some "best" compromise

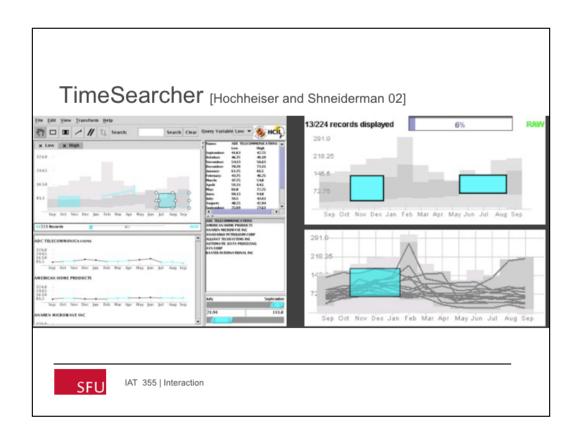
You may learn more about your problem as you explore









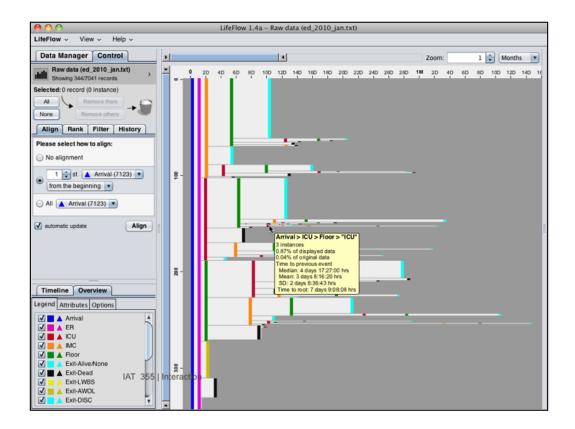


Visual representation of world of action including both the objects and actions

Rapid, incremental and reversible actions

Selection by pointing (not typing)

Immediate and continuous display of results



After removing all the common cases, we have 344 patients left.

These are mostly the patients who were admitted.

There are many information that I can explain from this visualization here, but I will go straight into the case that our physician partners are mostly interested in.

The mouse is pointing at this sequence, which represents the "bounce backs" patients, meaning patients who were transferred from ICU to Floor because they seemed to get better, however, they were transferred back to the ICU.

So the physician are interested in finding these patients to analyze what made them made the wrong decisions.

#### \*optional

Another case is the step ups, which means the patients whose level of care were escalated to higher level, you can see from the visualization that there were patients who were transferred from ER to Floor (green) to ICU (red) and IMC (orange).

The number of these patients and the average transferred time could be compare to the hospital standards to measure the quality of care.

## Interaction is not simple

- Composite tasks and questions
- Intent of task is critical
  - · Search?
  - · Explore?
  - · Analyse?
  - · Investigate and compare?
  - Quick glimpse for overall synthesis?
  - ٠ ..
- · Extra interaction may be required

- Exploratory
  - Circuit designer investigating how design parameters contribute to performance aspects
- · Seeking
  - Navigation through a space, categorically-driven filtering
- Opportunistic
  - "what's there?" defining space of opportunities
- Involuntary/ambient
  - Information appears and may trigger response

SFU

IAT 355 | Interaction

## Summary

- · Most visualizations are interactive
- · Good visualizations are task dependent
  - · Pick the right interaction techniques

#### Fundamental interaction tasks

• Encode (visualize), Arrange, Extract, Derive New, highlight, query explore, Coordinate and organize views

#### Techniques

• Extract, sort, annotate, layout, choose view, dynamic queries, brushing, filter, sensitivity

