

Diffraction Gratings

- Recall diffraction gratings are periodic multiple slit devices
- Consider a diffraction grating: periodic distance a between slits
- Plane wave light hitting a diffraction grating at angle θ_i
- Then light gets bent to output angle of diffraction θ_m
- Light of second slit path is increased by

$$\Delta = \Delta_1 + \Delta_2 = a[\sin(\theta_i) + \sin(\theta_m)]$$

- Want the plane waves to be in phase for constructive interference
- Thus require path difference to be multiple of wavelength

$$\Delta = m\lambda$$

$$a[\sin(\theta_i) + \sin(\theta_m)] = m\lambda$$

- Where m is an integer (+ or -)
- Thus light will be spread out in colours at different angles

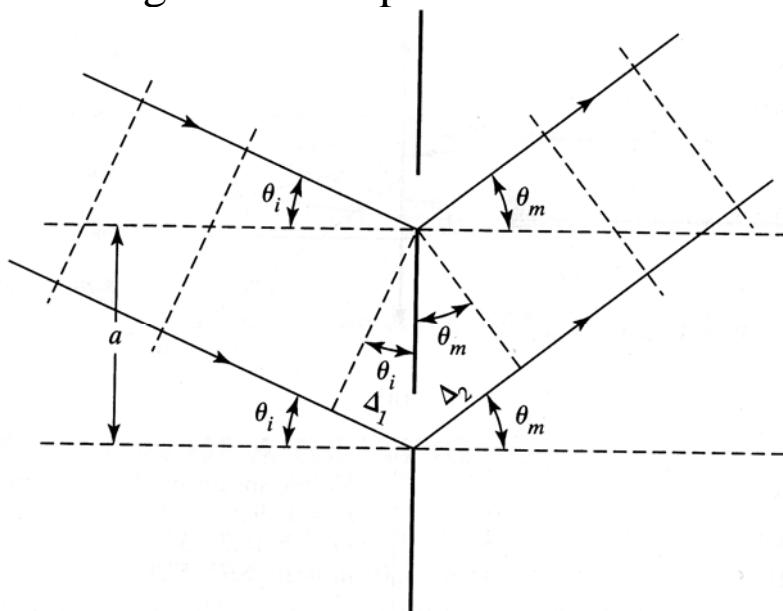
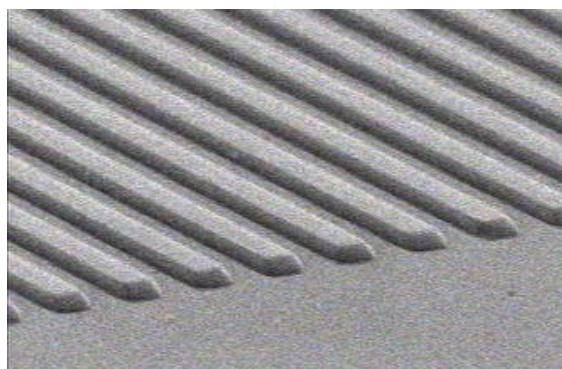


Figure 12-1 Neighboring grating slits illuminated by light incident at angle θ_i with the grating normal. For light diffracted in the direction θ_m , the net path difference from the two slits is $\Delta_1 + \Delta_2$.



Free Spectral Range

- One problem is that each wavelength has multiple orders of angles
- What is the spectral range before wavelengths overlap
- λ_1 is the shortest detectable wavelength
- λ_2 is the longest detectable wavelength
- Then for non-overlap require

$$m\lambda_2 = (m+1)\lambda_1$$

- Thus the free spectral range is

$$\lambda_{fsr} = \lambda_2 - \lambda_1 = \frac{\lambda_1}{m}$$

- Non overlap range smaller for higher order

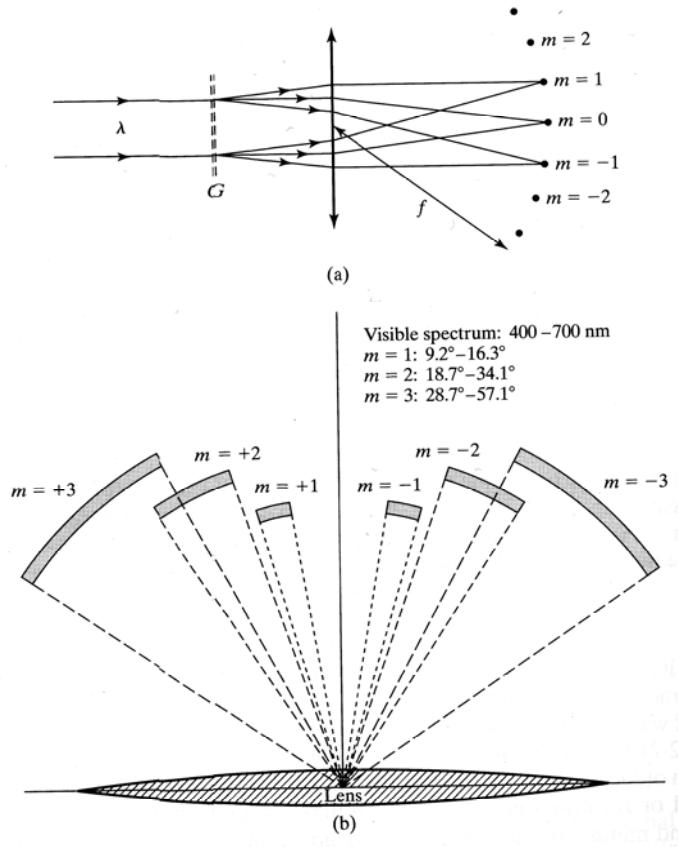
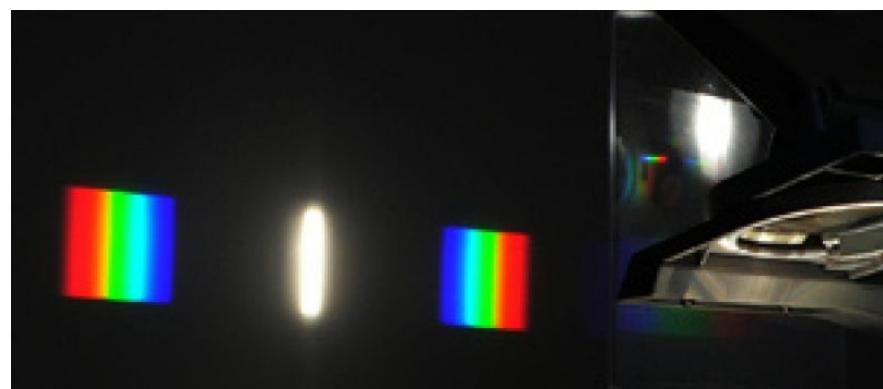
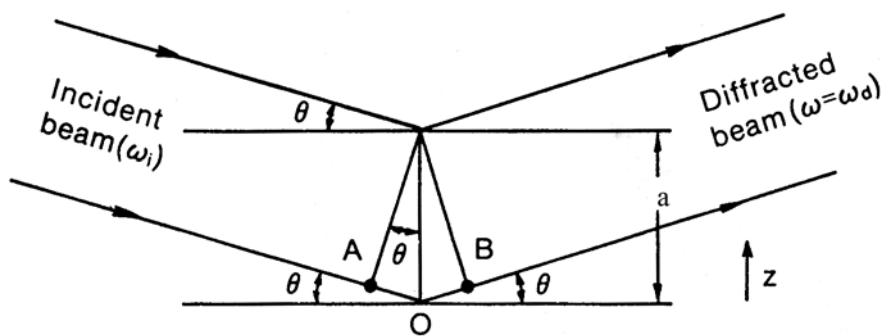
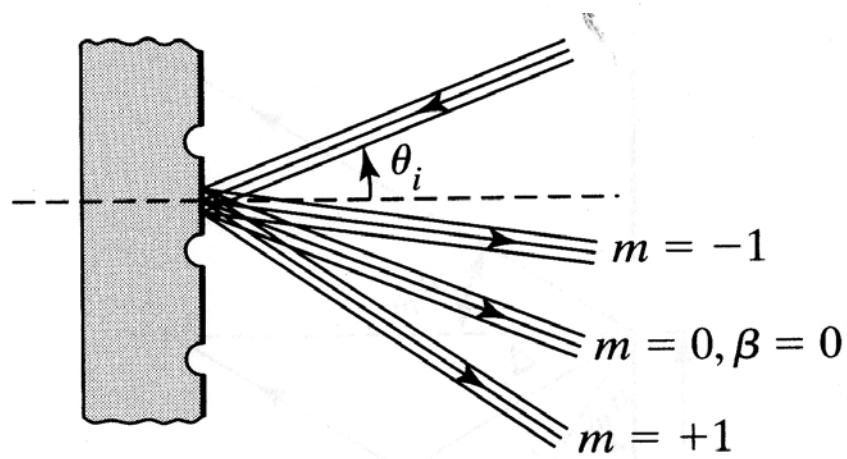
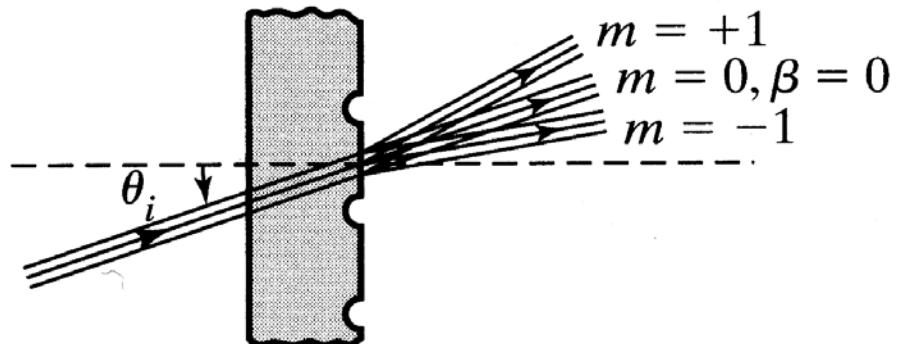


Figure 12-2 (a) Formation of the orders of principal maxima for monochromatic light incident normally on grating G . The grating can replace the prism in a spectroscope. Focused images have the shape of the collimator slit (not shown). (b) Angular spread of the first three orders of the visible spectrum for a diffraction grating with 400 grooves/mm. Orders are shown at different distances from the lens for clarity. In each order, the red end of the spectrum is deviated most. Normal incidence is assumed.



Types of Gratings

- Gratings can be of two types
- Transmission gratings: light comes from behind
- Reflection gratings: light reflects off surface
- Transmission common for small gratings



Blazing

- Can angle gratings to change the angle light comes off at
- Plane gratings called “unblazed”
- Gratings with angle called Blazed
- For transmission do this by creating series of prisms
- Specified by the blazing angle

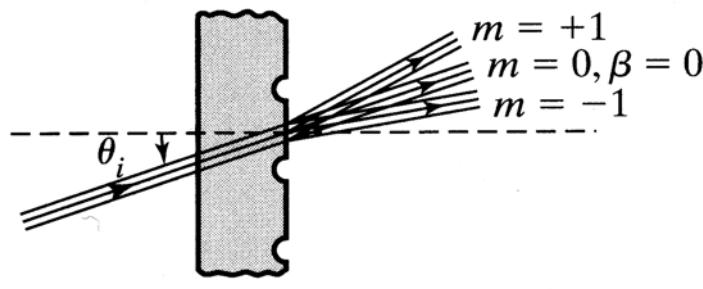
Brightest peak is at the zeroth order in diffraction

Blazing moves the brightest peak to another order m

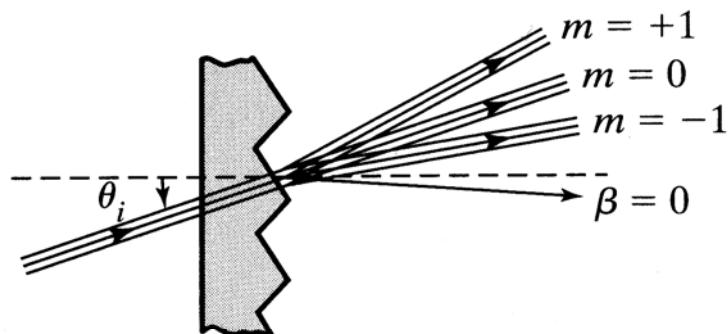
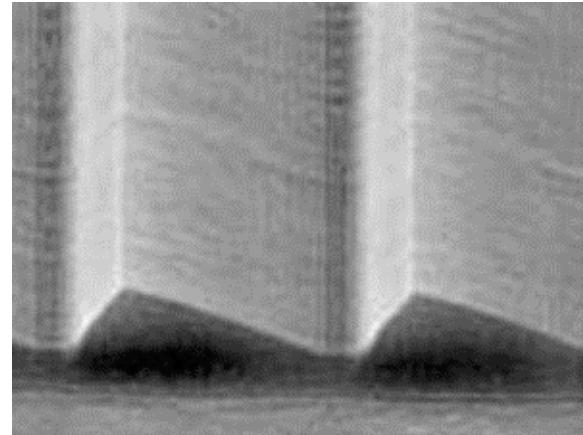
Peak occurs when $\beta=0$

Then for the blaze and θ_b the equations change to

$$a[\sin(\theta_i) + \sin(2\theta_b - \theta_i)] = m\lambda$$



(a) Unblazed

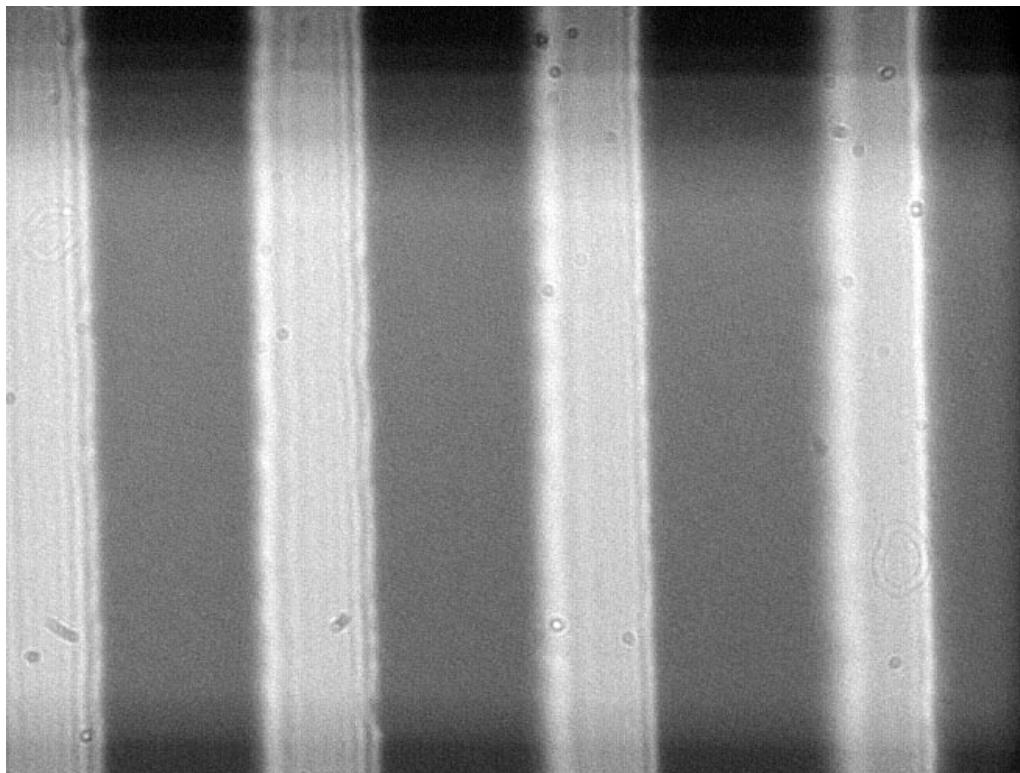


(b) Blazed

Figure 12-4 In an unblazed transmission grating (a), the diffraction envelope maximum at $\beta = 0$ coincides with the zeroth-order interference at $m = 0$. In the blazed grating (b), they are separated.

Creating Gratings

- Gratings created in 3 methods
- Machined – high accuracy machining with a milling grove
- Makes master gratings
- Commonly uses replicas – copy of grating masters
- Using microfabrication methods
- Deposit aluminium on plate & cover with photoresist
- Use grating patterings
- Alternatively use mask with grating pattern
- Expose resist, develop it and etch pattern
- Etch aluminium film leaving reflecting and non reflecting areas
- When viewed in white light get spectrum



Interference Gratings

- Creating grating with interference methods
- 2 possibilities – wedge type interference
- Take monochromatic beam (laser) split in 2
- Combine two beams at plate
- Lines on plate function of the very with angle of beams
- Can get line/spaces below 100 nm

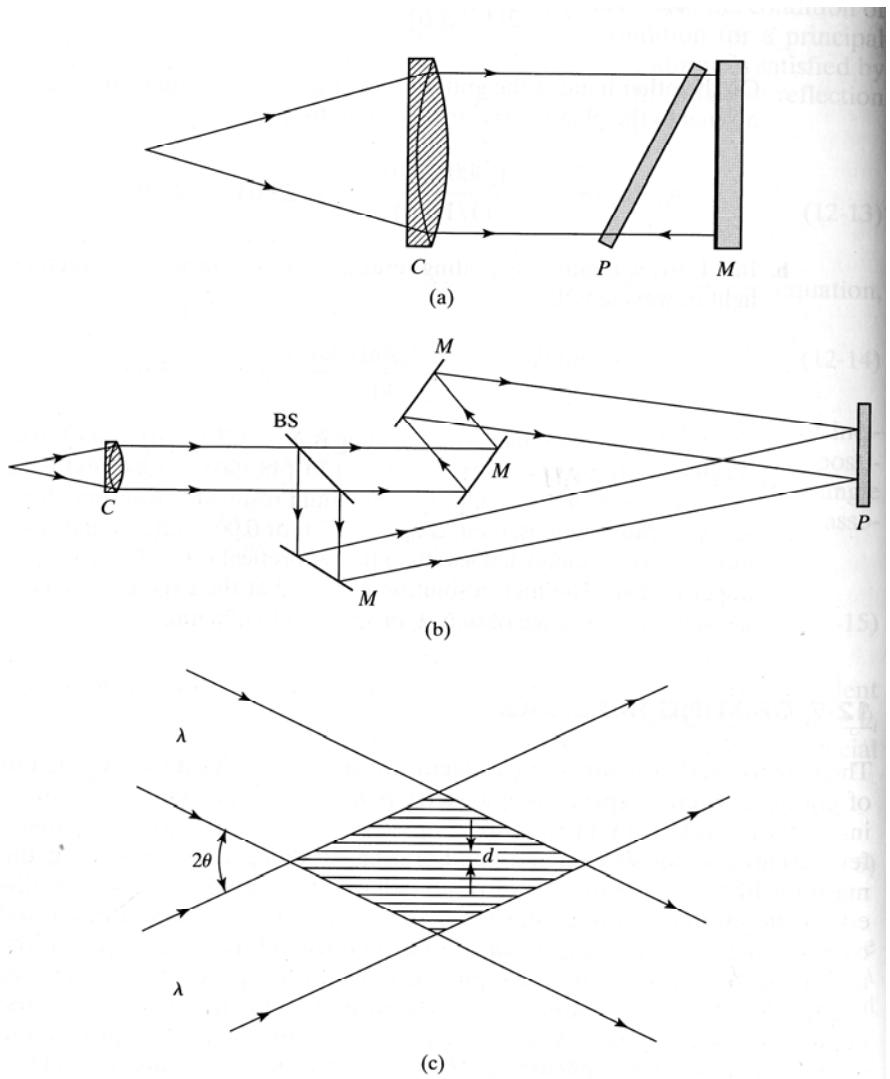


Figure 12-7 (a) Michelson system for producing interference gratings, including collimator C, mirror M, and photographic plate P. (b) Holographic system for producing interference fringes including collimator C, beam splitter BS, mirrors M, and light-sensitive plate P. (c) Production of interference fringes in the region of superposition of two collimated beams intersecting at angle 2θ .

Spectrometers

- Usually start with a slit to give narrow source
- Add concave mirror to create parallel beam
- Reflect off grating to create spectrum
- Then another mirror to create focus light to detector
- Rotate grating to get different lines
- Often motorized to sweep spectrum – record the data with λ
- Use high sensitivity detector (photodetector)
- Common types Echelle two gratings
- Czerny-Turner – single grating
- These also call monochrometers
- Longer the length – higher the accuracy

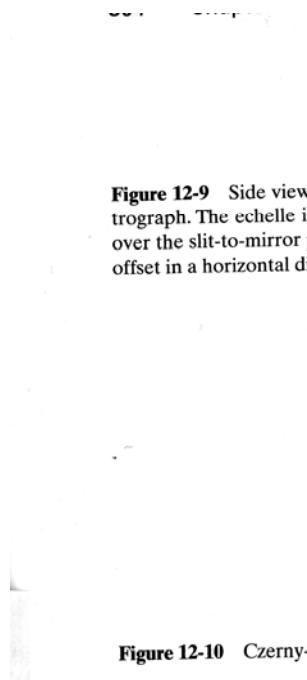


Figure 12-9 Side view of the echelle spectrograph. The echelle is positioned directly over the slit-to-mirror path, but the plate is offset in a horizontal direction.

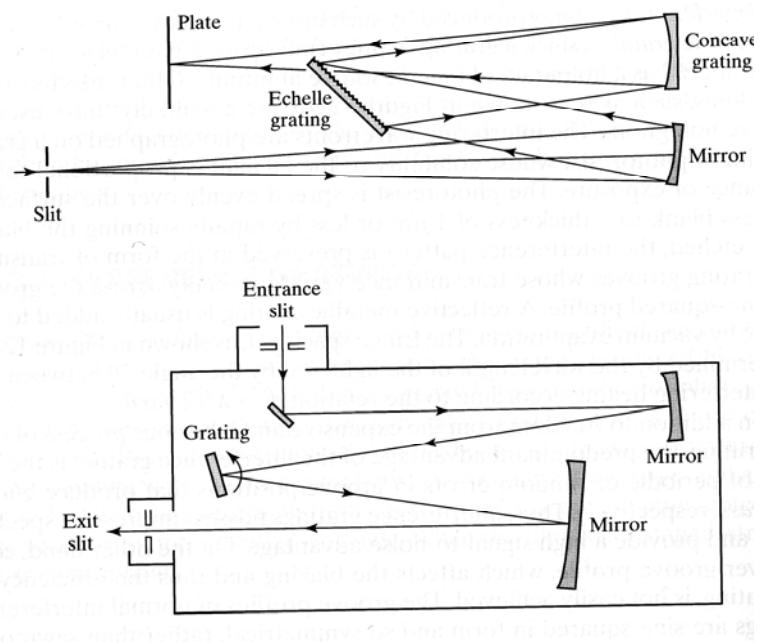
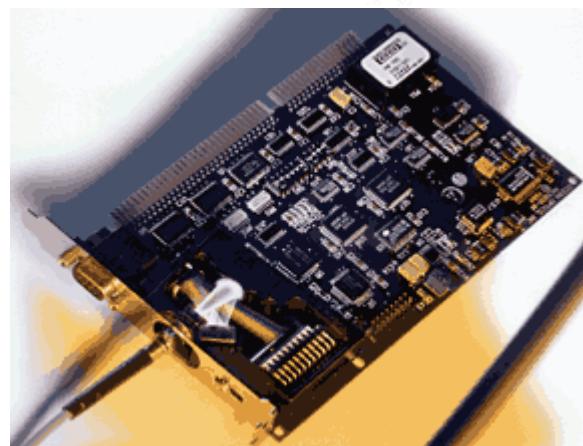
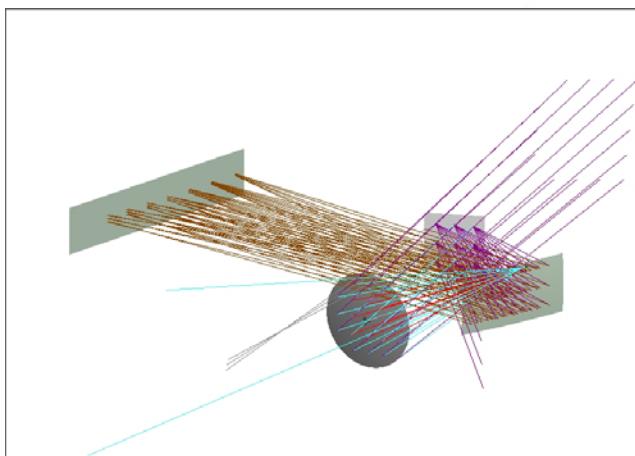
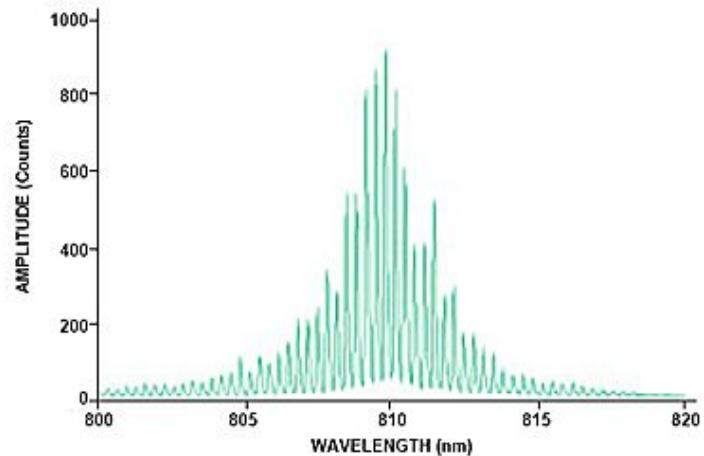


Figure 12-10 Czerny-Turner spectrometer.

CCD Spectrometers

- New spectrometers small, use CCD detector array
- Eg. from Ocean Optics
- Spectrometer input from fiber optics
- Connected to computer by USB cable
- Select the gratings to give line width, wavelength range
- Typical 200-1100 nm
- Output plots intensity vs wavelength to computer display
- Gives rapid analysis of spectrum
- Typically about 4 nm width per pixel at detector



Deflecting & Shuttering Laser Beams

- Often need to scan laser beam over an area
- Also need change CW or long pulse to short pulse
- Often use motor driven mirror system
- Scanning mirror systems: 1 or 2 axis scanners
- Alternative: Rotating Polygon mirrors
- Often combined with scanning mirrors

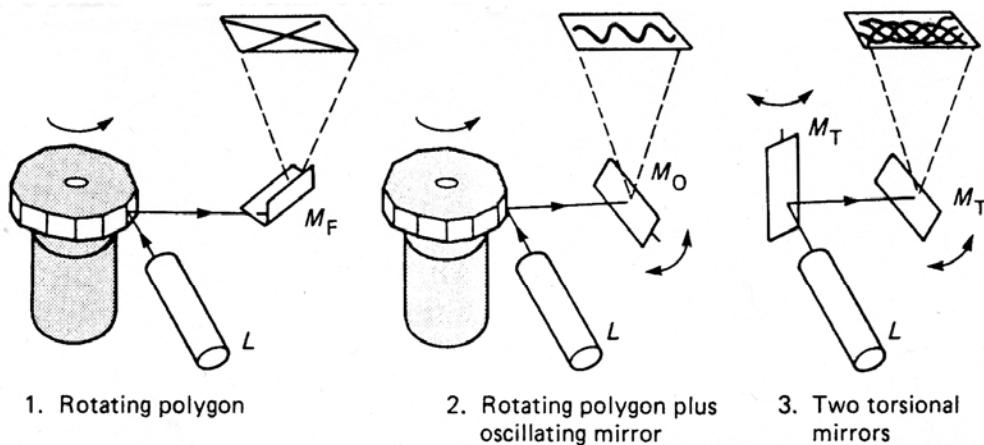
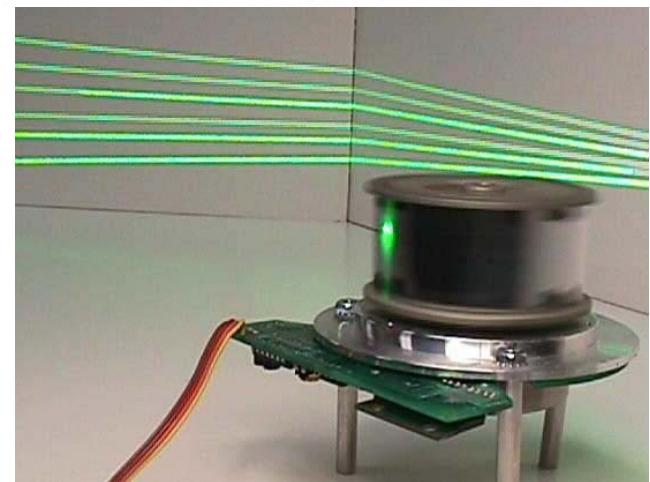
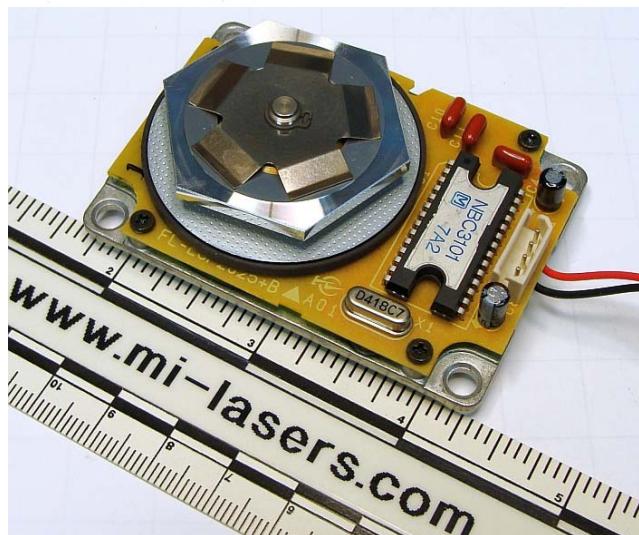


Figure 12.37 Out-of-contact reading. The laser beam is made to trace a complex pattern on the scanned item. L, laser; M_F, folding mirrors; M_O, oscillating mirror fixture; M_T, torsional mirror fixture



Shutters & Scanners: Mechanical Systems

- Motor driven rotating shaft with mirror
- Advantage: relatively low cost & reliable
- Disadvantage: moving parts, hard to change rates
- Rotating N faced pyramidal deflectors most commonly used
- For shutters beam passes through a aperture
hence only specific angle beam seen in system
- Used in Q switches

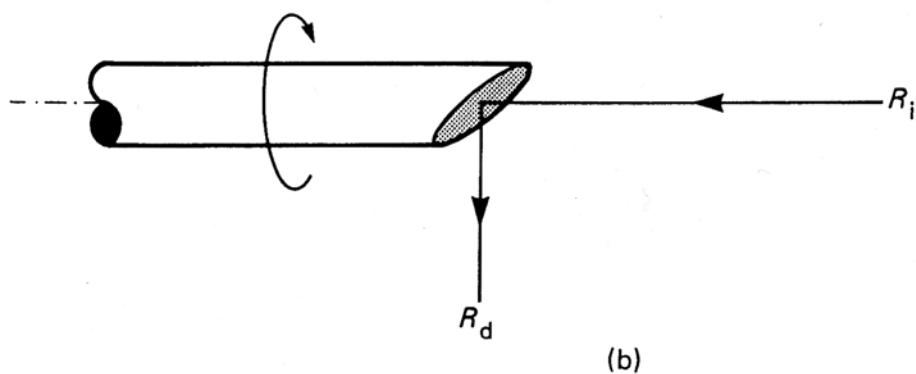
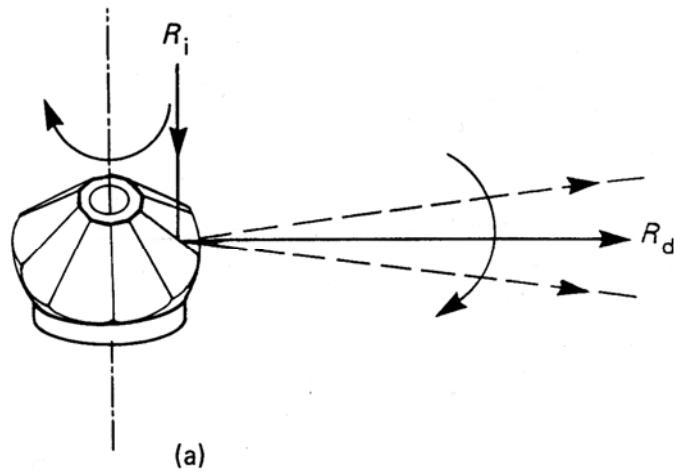


Figure 10.17 (a) Truncated shaft deflector and (b) pyramidal deflector

Mechanical Shutters

- Rotating Choppers (Rotating wheels with holes in them)
- Rotating speeds set by external controller
- Shutter speed up to 50 microsec
- But best for repeated shutter
- Guillotine type: block with aperture
- Electromechanical thin blades, wedge or iris block beam
- Usually magnetic coil drives metal blade into beam
- Time more than 1 msec -very unstable near 1 msec

Rotating Shutter/Chopper



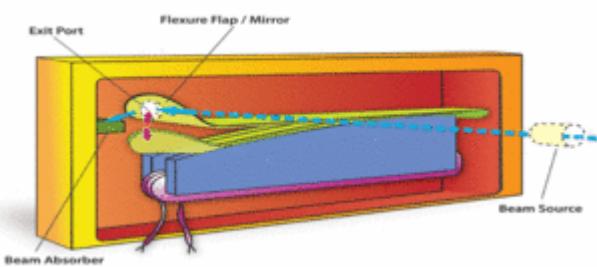
Guillotine type Shutter

LST4WBK2



- 4mm Aperture
- Up to 20W optical
- Standard IR optics, options available
- Processing up to 2hz
- Typical 10msec. switching
- Solid-state position sensors

- IR OEM Safety Interlock
- High rep rate DPSS lasers
- High reliability processing with independent position audit circuit
- Thin working zones



Deflecting & Shuttering Laser Beams

- Holographics reflectors:
Holograms create effective mirror that reflects beam
- Beam position controlled by angle rotation of hologram
- widely used in supermarket bar code readers

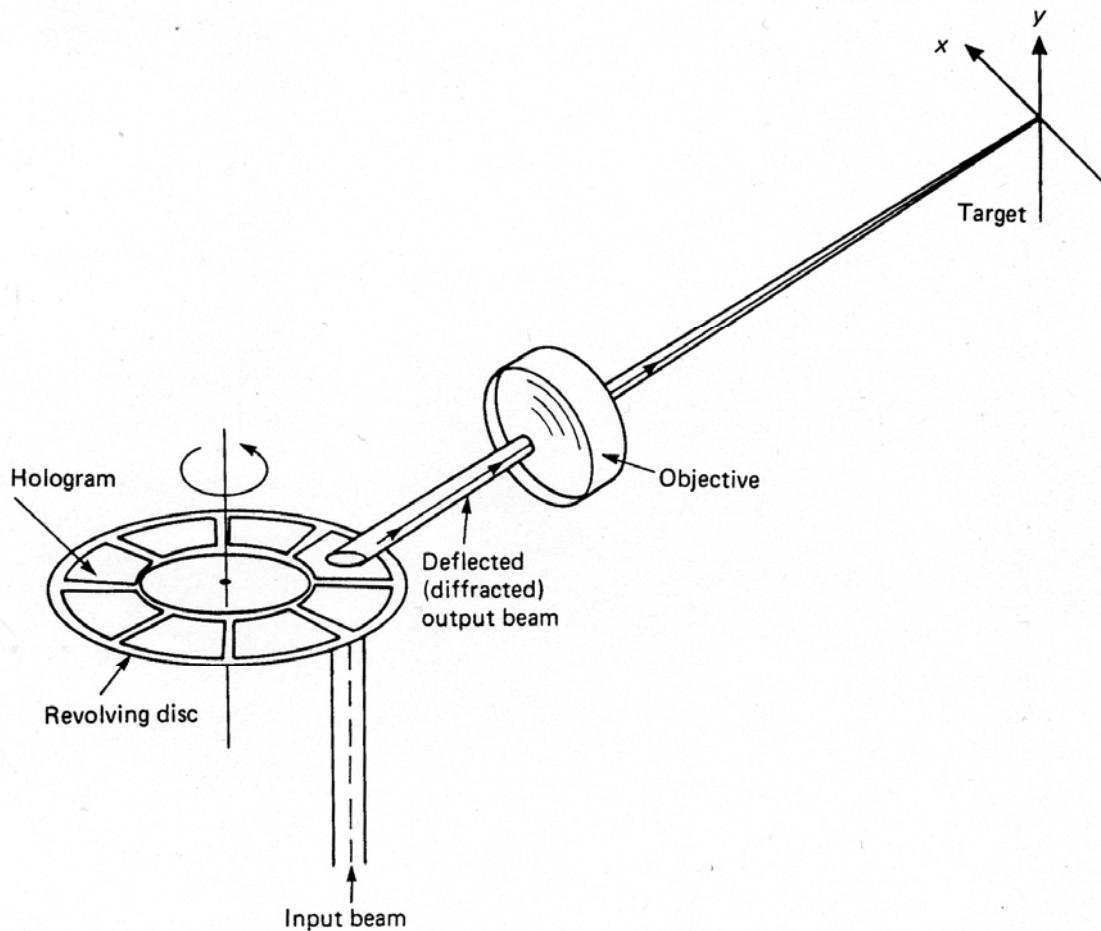


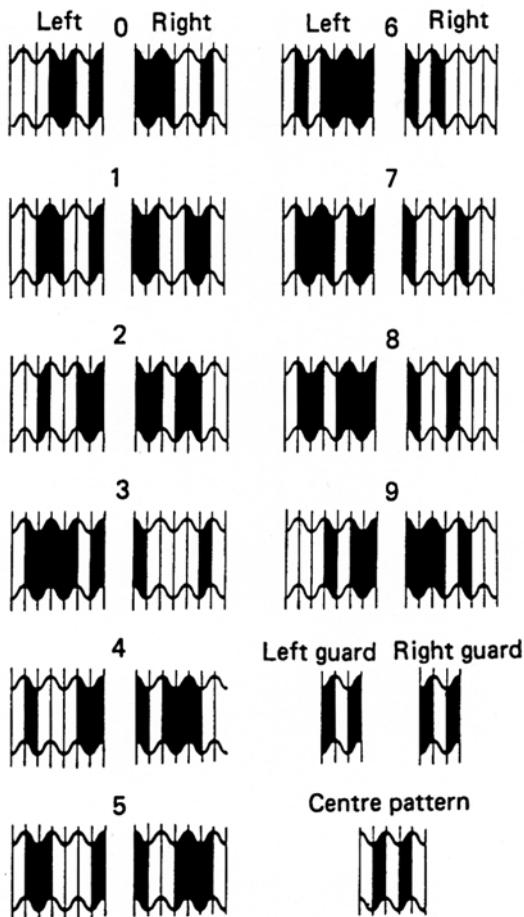
Figure 10.25 A holographic scanner uses a rotating disc containing a number of holograms

Bar Code Scanners

- Originally for Computer codes
- Beam scans over bar code
- Converted to digital value
- Widest application of HeNe lasers now: stability & beam quality
- Now mostly converting to diode lasers



Figure 12.33 The UPC code Grocery A version
Note the presence of user-readable numerals

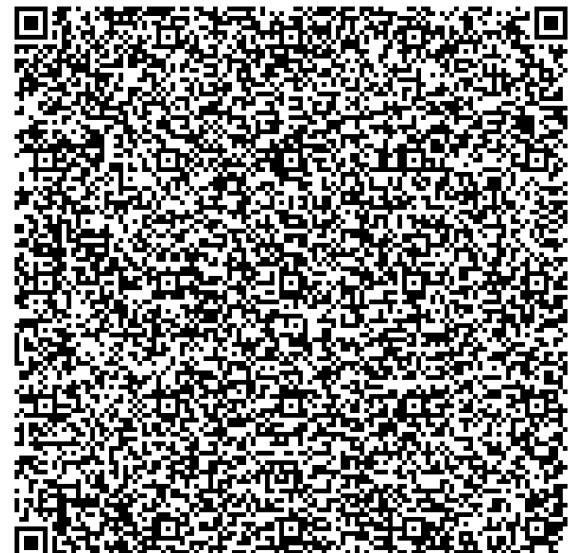
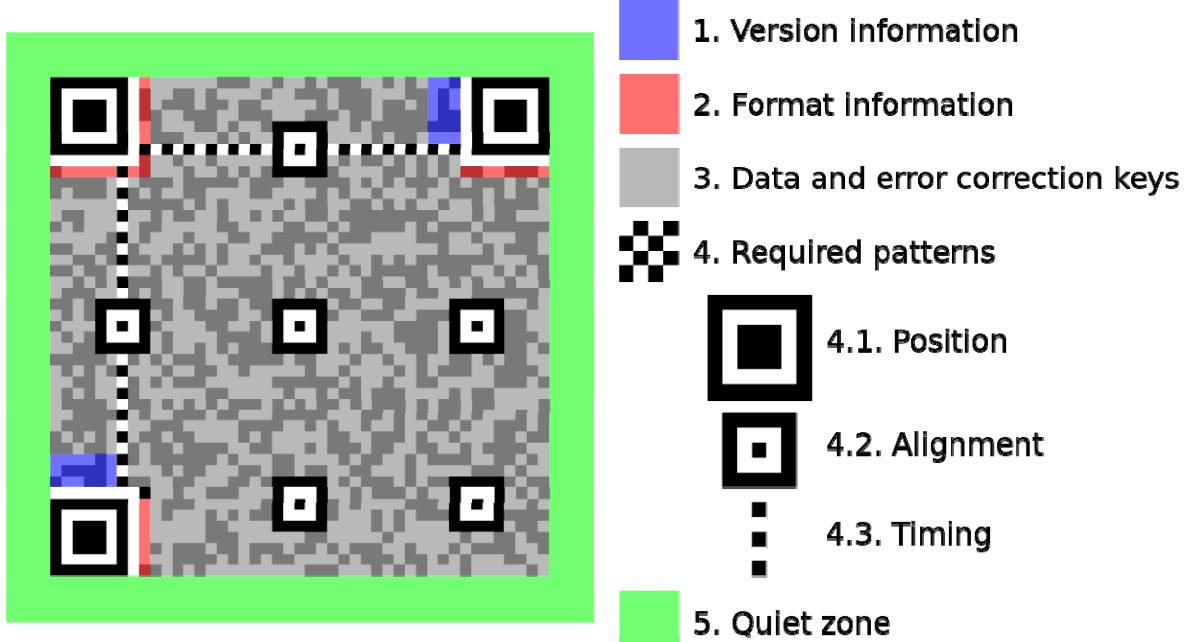


UPC	
Character	No. of width
0	3.2.1.1
1	2.2.2.1
2	2.1.2.2
3	1.4.1.1
4	1.1.3.2
5	1.2.3.1
6	1.1.1.4
7	1.3.1.2
8	1.2.1.3
9	3.1.1.2
start/stop	1.1.1

Figure 12.34 The way UPC decimal digits are formed

QR Codes

- QR (Quick Response) Codes are 2D evolution of barcodes
- Developed by Japanese Auto industry for part tracking
- Generally not laser scanned – use camera & decode
- Adds alignment marks (3 corners), version, info
- Can store up to 7089 numbers or 4296 characters
- Even a Japanese Kanji character set
- 3D QR codes now being developed – much higher density
- Read by laser scan (eg product, pill serial no tracking)



Diffraction Gratings as Beam Deflectors

- Recall diffraction gratings produce beams at several orders
- For large N gratings the Principal Maxima are narrow angles
- Hence beams deflected to specific angles
- Can create deflector by selecting beam angle

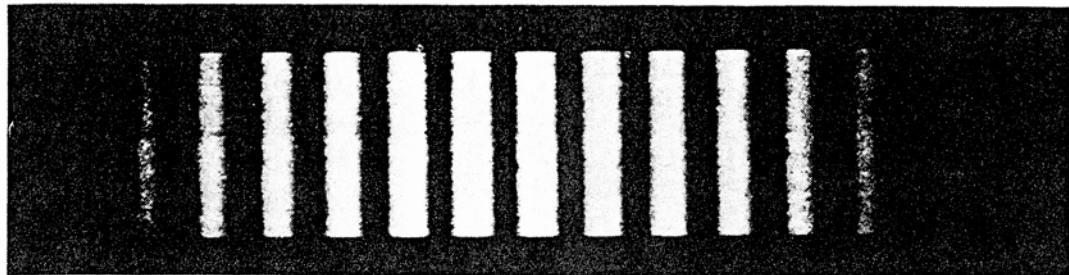


Figure 10.21 Interference fringes

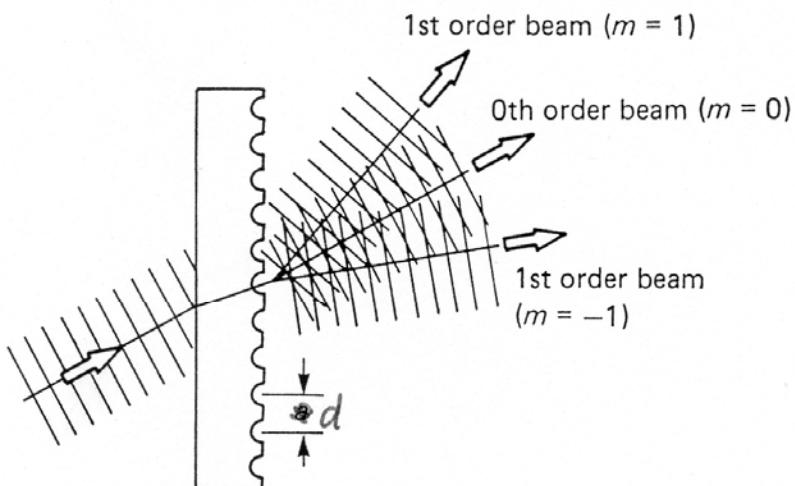
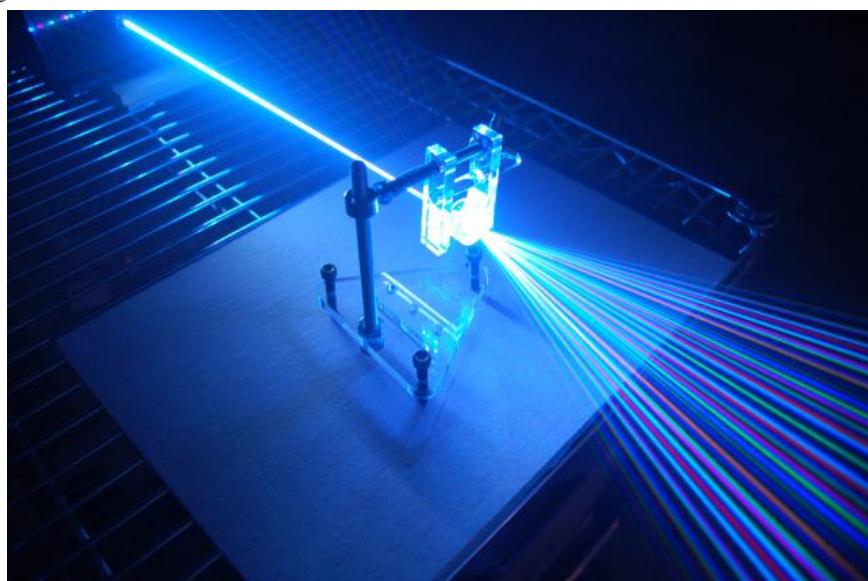
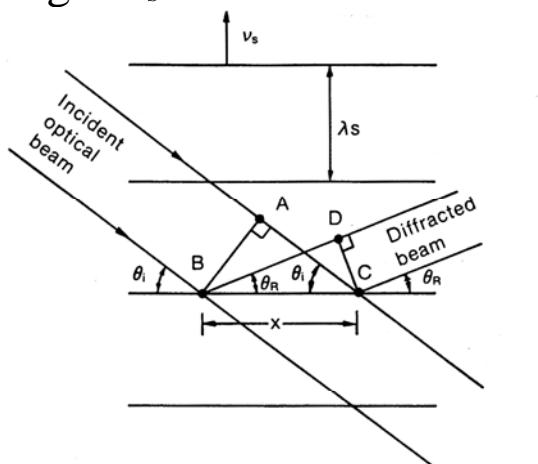


Figure 10.22 A diffraction grating produces several beams, each leaving the structure at a different angle

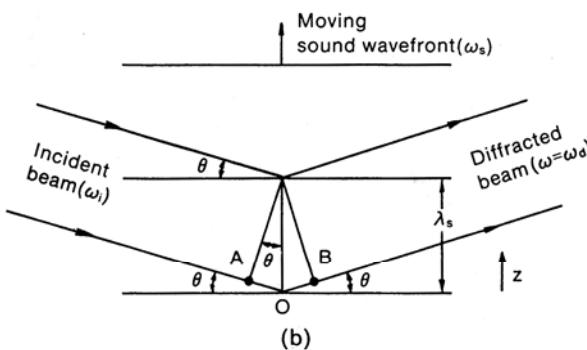


Acousto-Optic Deflectors

- Consider a material whose index of refraction is significantly changed by acoustic waves
- Eg. Lithium Niobate, quartz
- A piezoelectric transducer attached to one end
- Apply ultrasonic waves, eg 40 MHz
Creates a diffraction grating from index changes
Ultrasound wavelength λ_s in the material sets the grating d

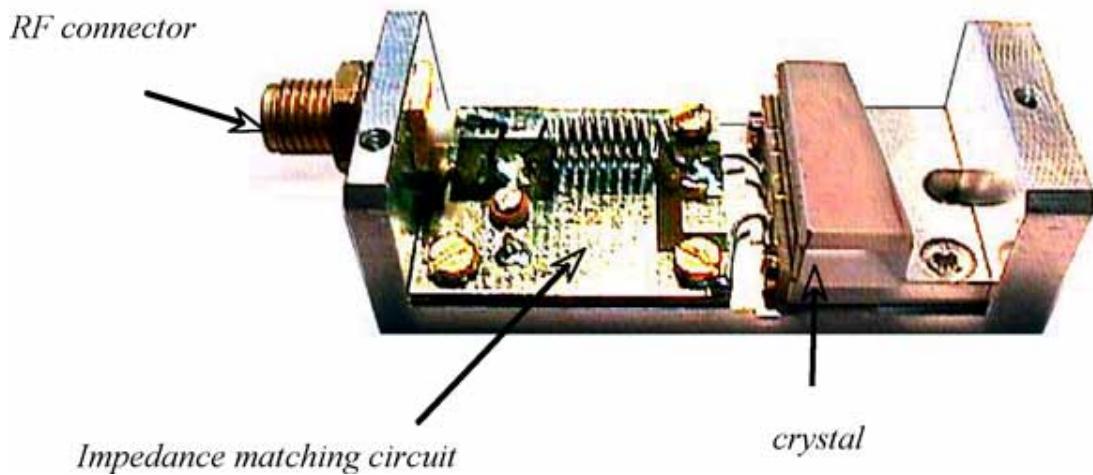


(a)



(b)

Fig. 2.12.22. Acousto-optic interaction with incident and diffracted light beams. The horizontal lines separated by the acoustic wavelength λ_s represent the moving sound beam.



Acousto-Optic Deflectors

- If beam enters crystal at angle θ
- Then it will be deflected constructively when

$$2\lambda_s \sin(\theta) = m\lambda$$

where m is any integer

- Typical deflection is about 0.5 degrees
- Use slits to select only the desired beam
- Called a Bragg Cell

(Angle for only one output is Bragg angle)

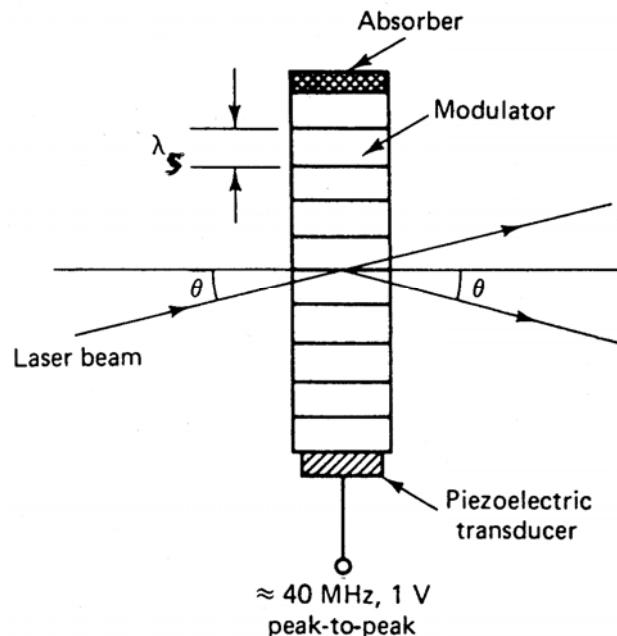


Figure 1-31 Acousto-optical modulator.

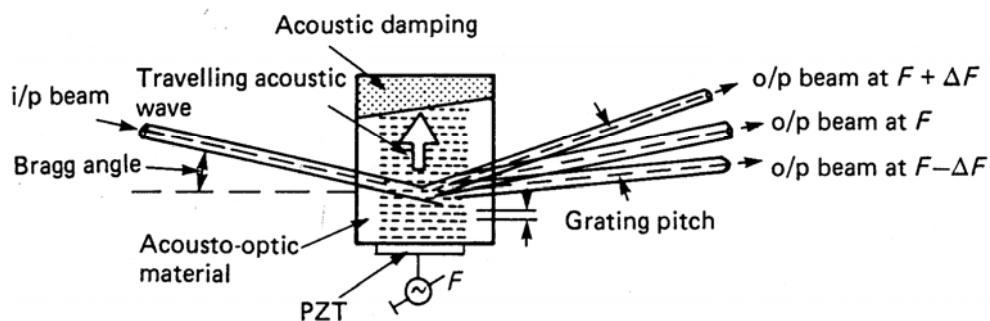


Figure 10.24 The Bragg cell. Incoming radiation must be directed at the diffraction plate at the Bragg angle. Zero-order beam not shown

Acousto-Optic Analogue Modulators

- Use the Bragg Cell for deflections
- Focus output through a slit
- By deflecting beam change intensity through slit
- Focus light from slit into parallel beam

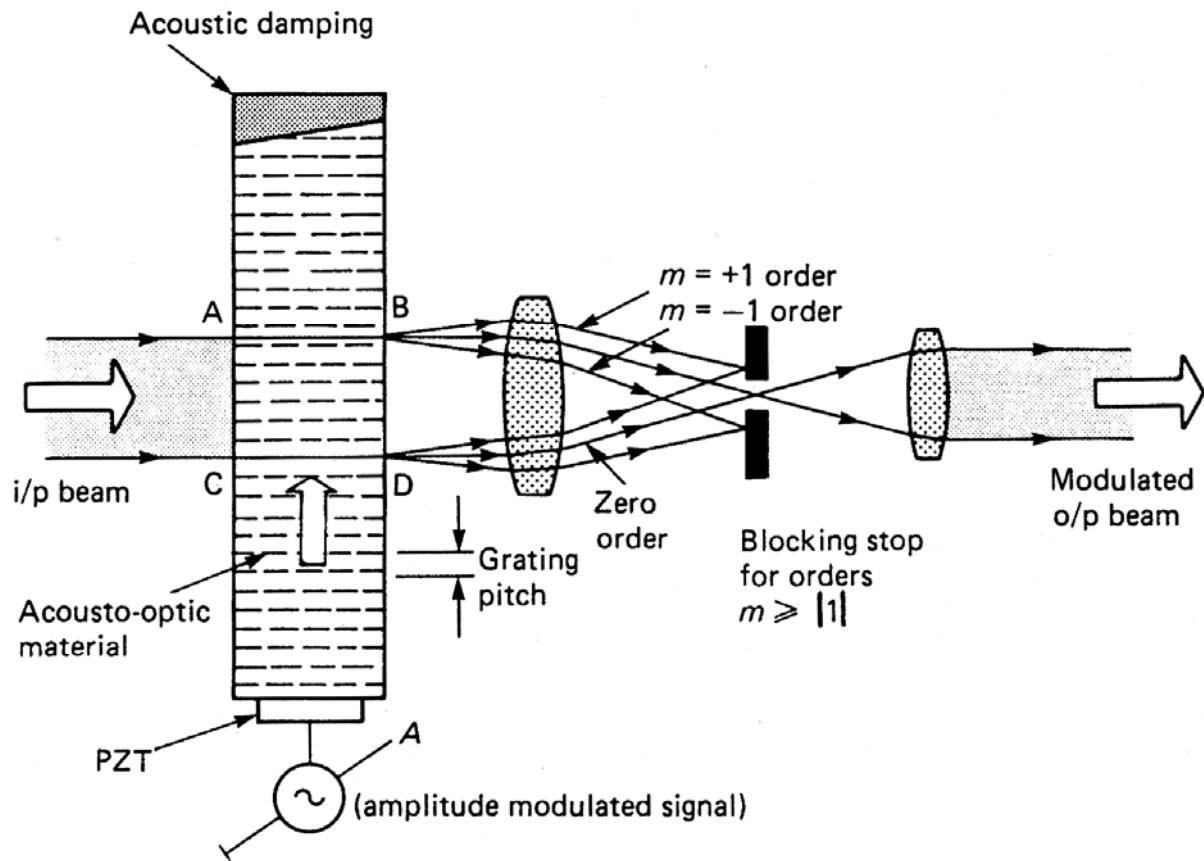


Figure 10.32 Analogue modulation with an AO crystal. Beam intensity depends on the amplitude of the modulating signal



Electro-Optic Shutters

- Generally work by changing of polarization angle
- Work by an interaction between applied electric fields and optical properties of materials

$$\Delta \left(\frac{I}{n^2} \right) = rE + PE^2$$

- r = coefficient for linear electro-optic effect
- Called Pockels effect
(devices are Pockels Cells)
- P coefficient for quadratic electro-optic effect
Kerr effect

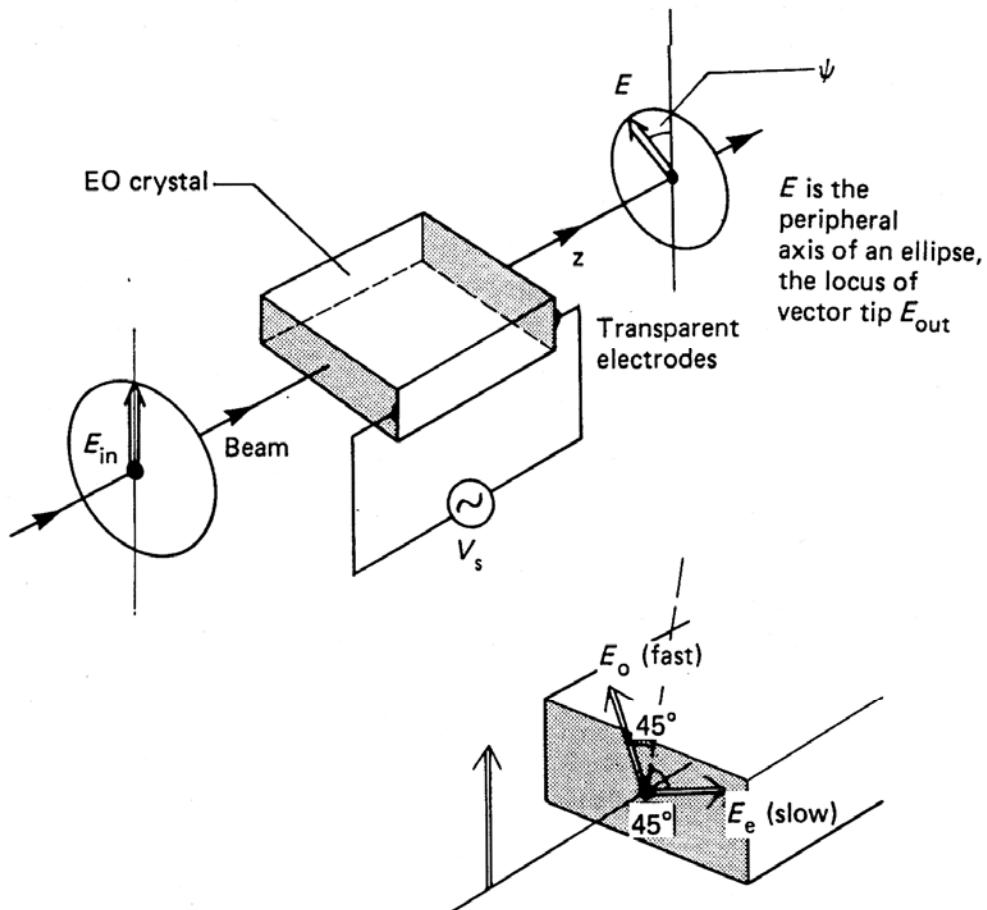


Figure 10.38 Phase modulation of a plane polarized beam in an EO crystal. Beam, crystal and field must be adequately orientated. Note that the phase shift ϕ (retardation angle) is proportional to the controlling voltage, V

Pockels Cell

- Get a Change in Polarization with E field

$$\Delta n = n - n_0 = \pm \frac{1}{2} r n_0^3 E$$

- Changes are different in different axis

$$\Delta n = n_x - n_0 = + \frac{1}{2} r n_0^3 E$$

$$\Delta n = n_y - n_0 = - \frac{1}{2} r n_0^3 E$$

- This creates an effect called birefringence
- Assuming a parallel plate capacitor length l with voltage V

$$E = \frac{V}{l}$$

$$n_x - n_y = r n_0^3 \frac{V}{l}$$

- Thus phase shift due to light speed change in different directions
- Total shift ϕ a function of cell length L light travels in

$$\phi = \frac{2\pi}{\lambda} (n_x - n_y) L = \frac{2\pi}{\lambda} r n_0^3 \frac{V}{l} L$$

- Note V is often applied perpendicular to light so L & l different
However in some cells (as in diagram) L & l are the same

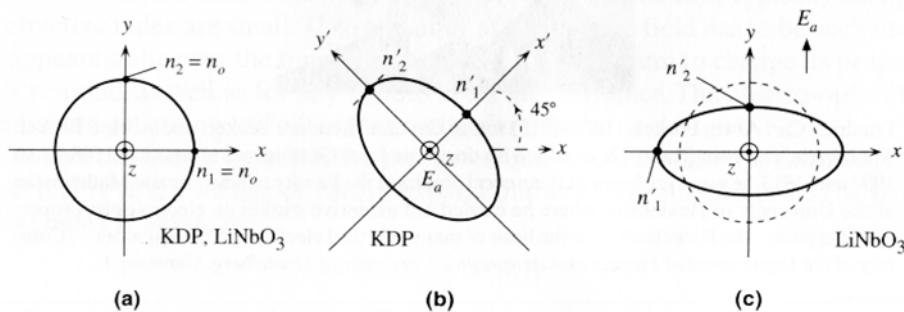


FIGURE 7.19 (a) Cross section of the optical indicatrix with no applied field, $n_1 = n_2 = n_o$ (b) The applied external field modifies the optical indicatrix. In a KDP crystal, it rotates the principal axes by 45° to x' and y' and n_1 and n_2 change to n'_1 and n'_2 . (c) Applied field along y in LiNbO₃ modifies the indicatrix and changes n_1 and n_2 to n'_1 and n'_2 .

Electro-Optic Shutter

- Typical materials:
 - KDP Potassium Dihydrogen Phosphate
 - KD*P Deuterated Potassium Dihydrogen Phosphate
 - LiNbO₃ Lithium Niobate
 - LiTaO₃ Lithium Tantulate
- Also GaAs
- Best currently KD*P get 90% rotation
good for Argon Ion multiline
- Note must carefully adjust offset voltages
and swing voltages
- Typical values 200 - 1000 V
- Makes a good fast switch
speed limited by speed of amplifier
- Typical values 2 microsec rise time
faster (picosec) for special shutters/amplifiers

Material	n	r(10^{-12} m/V)
Ammonium dihydrogen Phosphate (ADP)	1.522	7.8
Potassium dihydrogen Phosphate (KDP)	1.510	10.6
Deuterated Potassium dihydrogen Phosphate (KD*P)	1.502	26.4
Lithium Niobate	2.232	30.8
Lithium Tantalate	2.179	30.3

Electro-Optic Shutter

- Take in polarized light
- Output polarization dependent on applied E field
- Polarizer on output
- For high power use Brewster reflecting Polarizer
- Reflect beam of polarization from “off” E field
- Absorb reflected beam in a “Beam Dump” – large absorbing metal
- Beam through if turned “on” E field
- No energy absorbed in shutter – thus can handle large powers

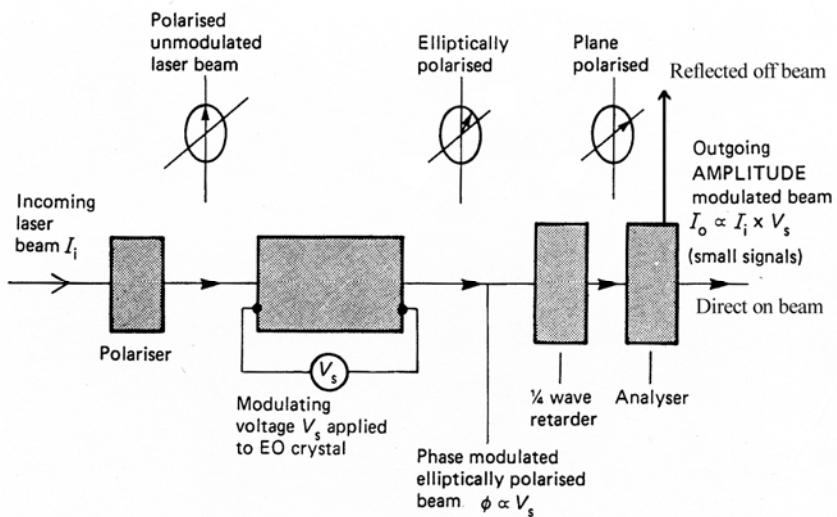
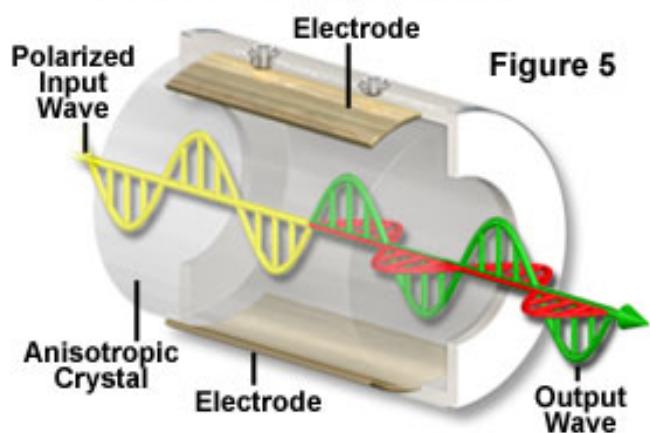


Figure 10.39 An AO modulator of the longitudinal type

Anatomy of the Pockels Cell



Deflectors as Q Switches

- Recall pulsed pumped lasers
- Laser pulse starts when threshold exceeded
- Continues until below threshold
- However could get much high pulse intensity if delay lasing beyond threshold
- Do this by detuning cavity (Q switching)
- Result is very powerful short pulse
- However total power lower than without Q switch

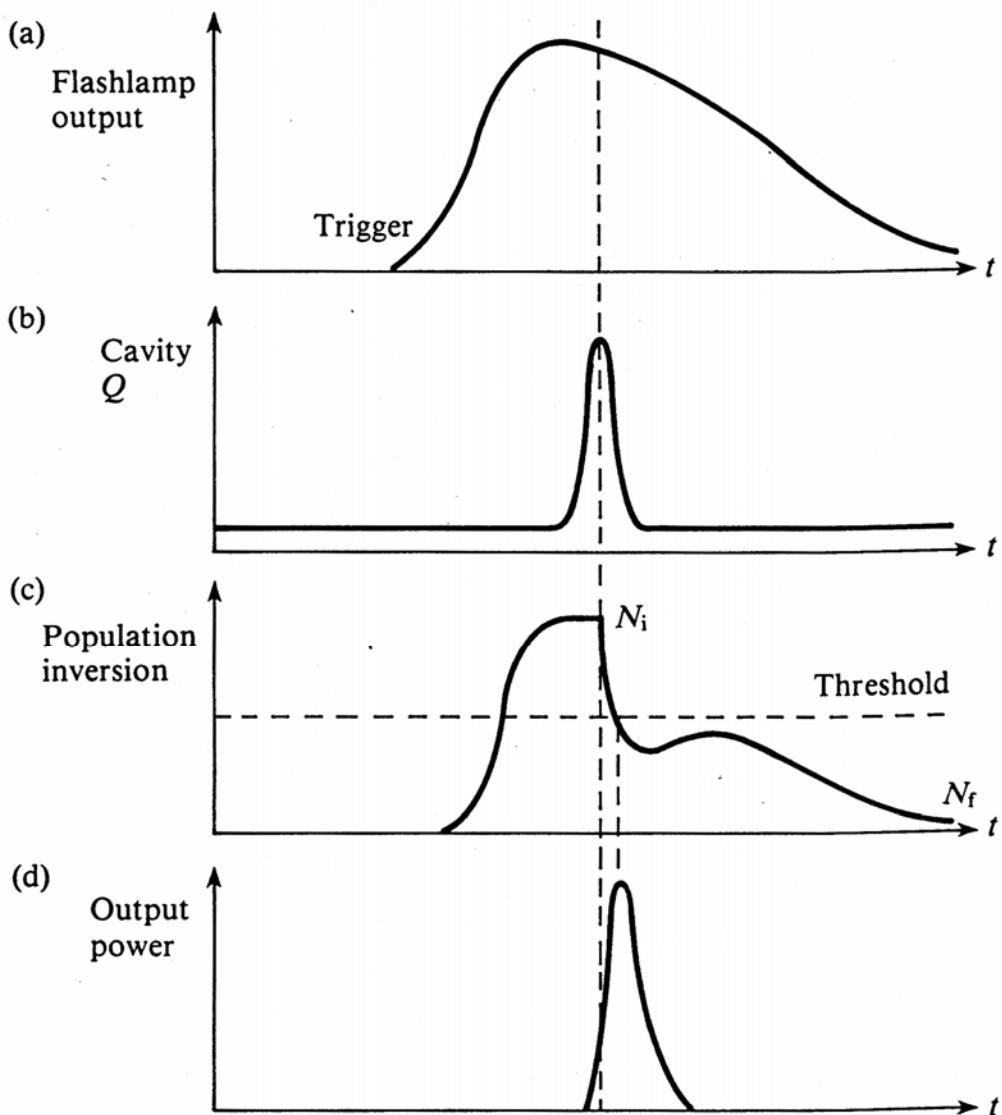


Fig. 3.11 Schematic representation of the variation of the parameters: (a) flashlamp output; (b) cavity Q ; (c) population inversion; (d) output power as a function of time during the formation of a Q-switched laser pulse.

Q Switch in Cavity

- All methods involve putting something in cavity
- Mechanical shutters, Electro-optic and Acousto-optic modulators used
- Deflect or eliminate beam (i.e. low Q) pulse peak of pop inversion
- Pulse synchronized with pump pulse end/centre

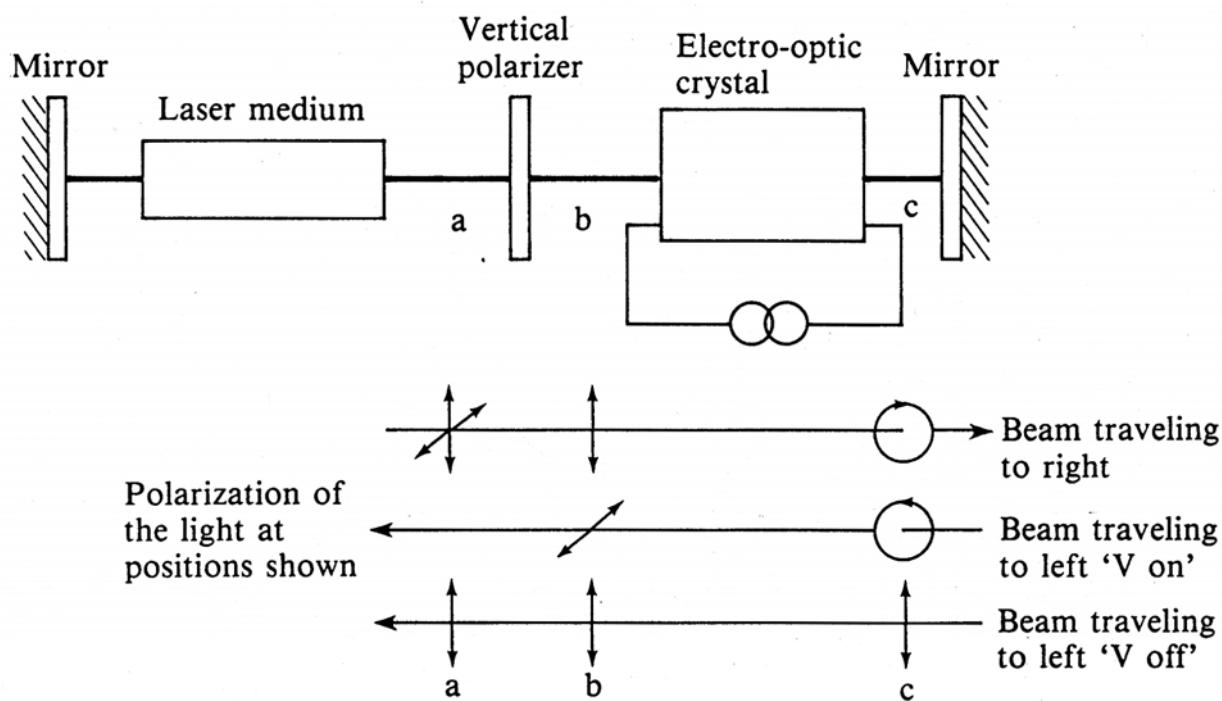


Fig. 3.12 Electro-optic crystal used as a Q switch. With the voltage V on, the electro-optic crystal acts as a $\lambda/4$ plate and converts the vertically polarized light at b into circularly polarized light at c . The reflected light is converted to horizontally polarized light and eliminated by the polarizer so that the cavity Q is low. With V off, the crystal is ineffective and the cavity Q is high.

Acousto-Optic Q Switch

- Deflector placed at an angle in cavity
- Deflects beam with ultrasound applied

Set so pulse

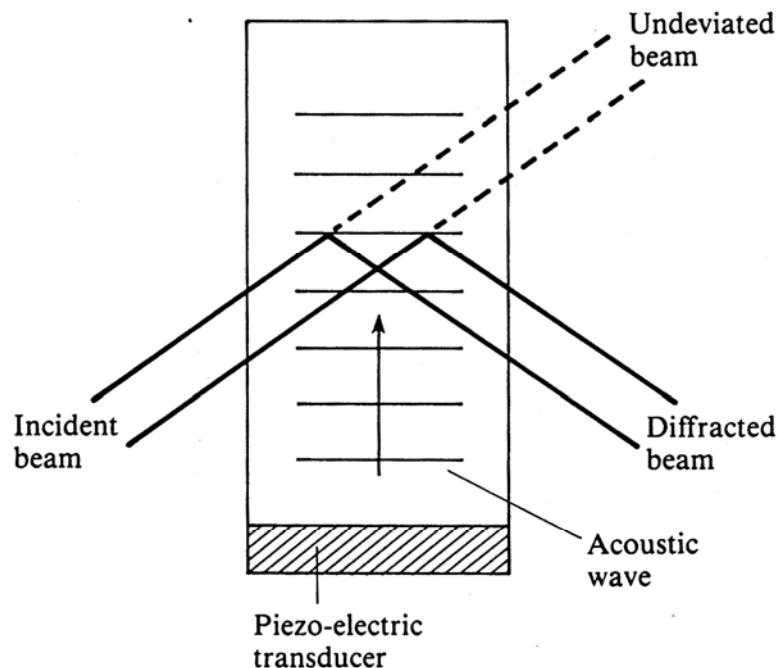
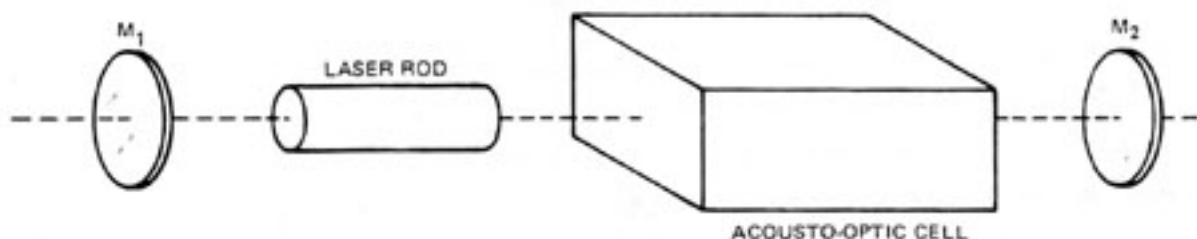


Fig. 3.13 Operation of an acousto-optic *Q* switch device. For simplicity the effects of refraction on the beams entering or leaving the transducer are ignored.



Saturable Absorber Q Switch

- Saturable absorbers are solid state Q switches
- Dyes which absorb until reach certain light intensity
- Above threshold absorption loss suddenly decreases
- Does not need any control system
- Dye selected for the need.
- Used to stabilize modes in femtosecond laser pulses

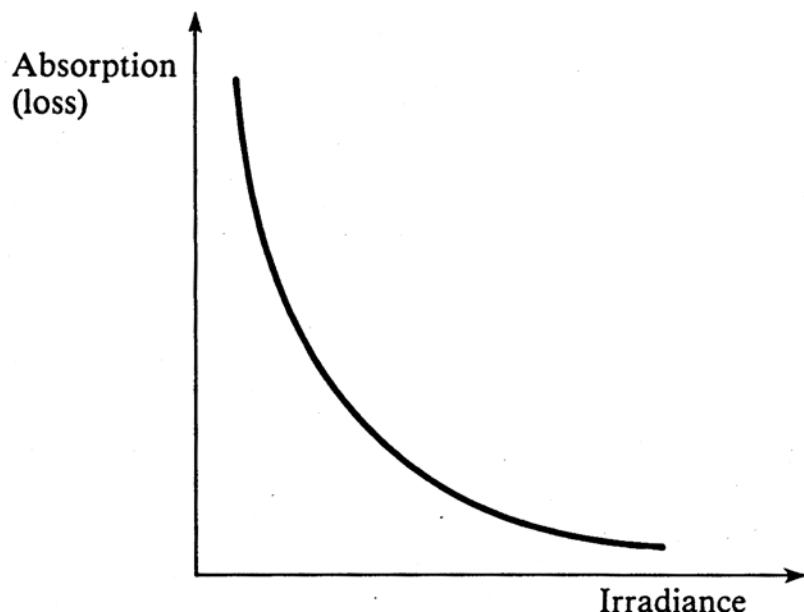
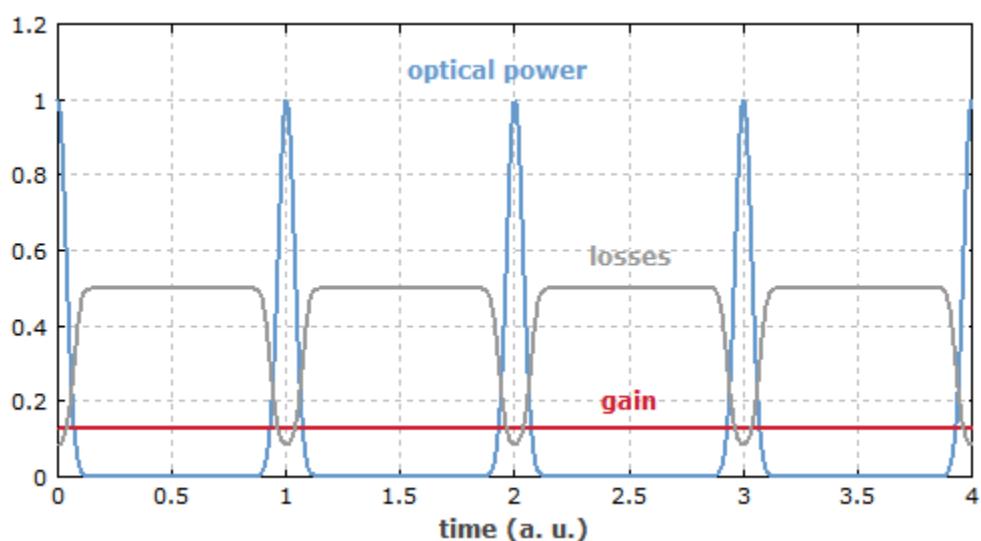


Fig. 3.14 Absorption as a function of incident light irradiance for a saturable absorber.



Temporal evolution of optical power and losses in a passively mode-locked laser with a fast saturable absorber. The shorter the pulse becomes, the faster will be the loss modulation. The gain stays approximately constant, as gain saturation is weak.

Mode Locking & Saturable Dyes

- Recall lasers can operate in many modes
- Normally each mode is independent of others
- Mode Locking causes many modes to be phase locked together
- Use a saturable dye within cavity to cause this
- When modes out of sync power is low: saturable dye absorbs
- When modes move into sync higher power – dye saturates
- Mode locking starts: feeds back into laser & dominates
- Some gain media is naturally saturable & mode locks
- Mode locking creates very short pulses – picosec to femtosec
- Pulse duration τ_p for single mode is related to freq spacing

$$\Delta\nu = \frac{c}{2L} \quad \tau_p = \frac{1}{\Delta\nu}$$

- Minimum pulse length is approximately coherence time
- For M modes locked together then frequency becomes

$$\Delta\nu_M = M\Delta\nu = \frac{Mc}{2L} \quad \tau_{pM} = \frac{1}{\Delta\nu_M} = \frac{2L}{Mc}$$

- Thus pulse duration decreases as M increases

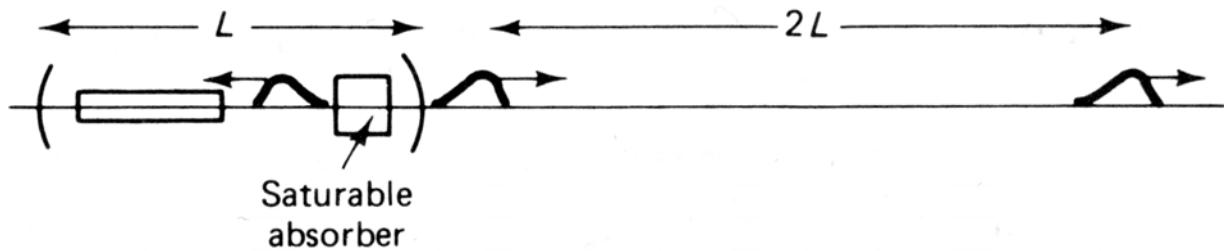


Figure 6-6 Mode-locked pulses.