



# Simulation of General Packet Radio Service Network

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# Credits

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- Ricky Ng, M.Eng. project
- OPNETWORK 2002, Washington DC, August 2002.



# Road map

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- Introduction to GSM and GPRS networks
- Project goals
- OPNET model implementation
- Simulation scenarios
- Simulation results
- Conclusions



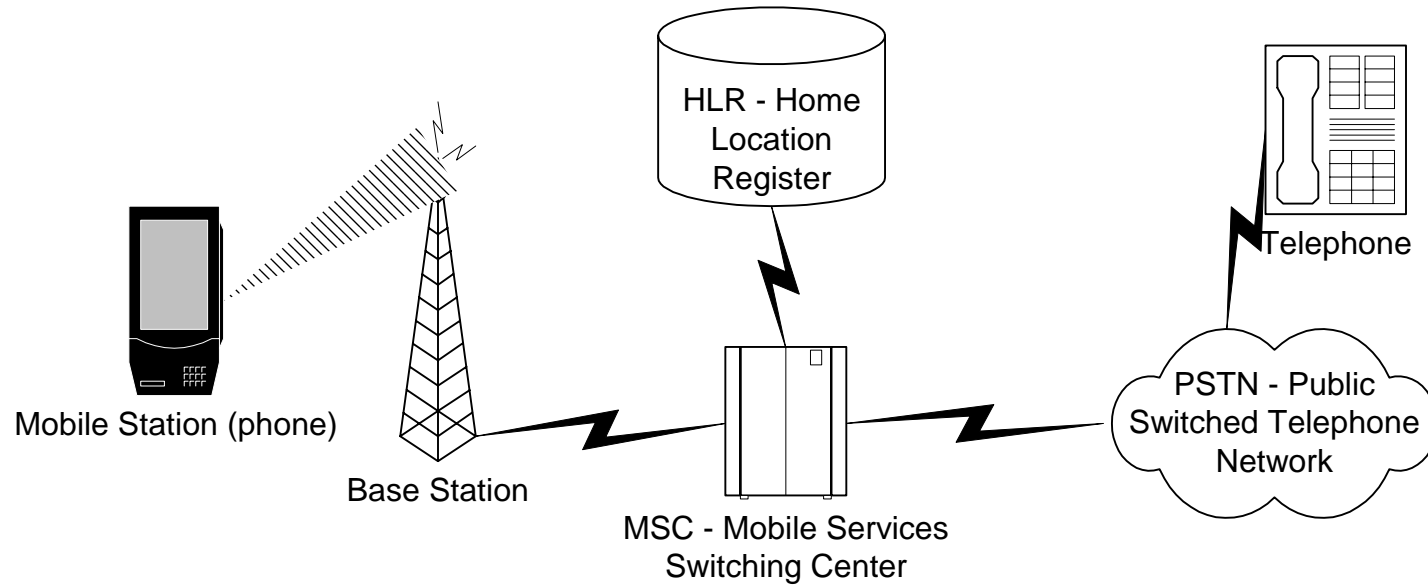
# What is GSM?

- Stands for **G**lobal **S**ystem for **M**obile communication
- Basic service was launched in 1992 to standardize cellular systems in Europe
- Basic bandwidth:
  - 900 MHz and 1800 MHz (Europe and Asia)
  - 1900 MHz (North America)
- Access technology: TDMA/FDMA

**TDMA:** Time Division Multiple Access  
**FDMA:** Frequency Division Multiple Access



# GSM network





# Data over GSM

- Circuit-switched network is good for voice service, but not for data transfers
- Billing is based on a connection time
- Entire radio channel is dedicated to a single user
- Inefficient resource allocation for bursty data transmissions results in:
  - slow data transmission: 9.6 kbps



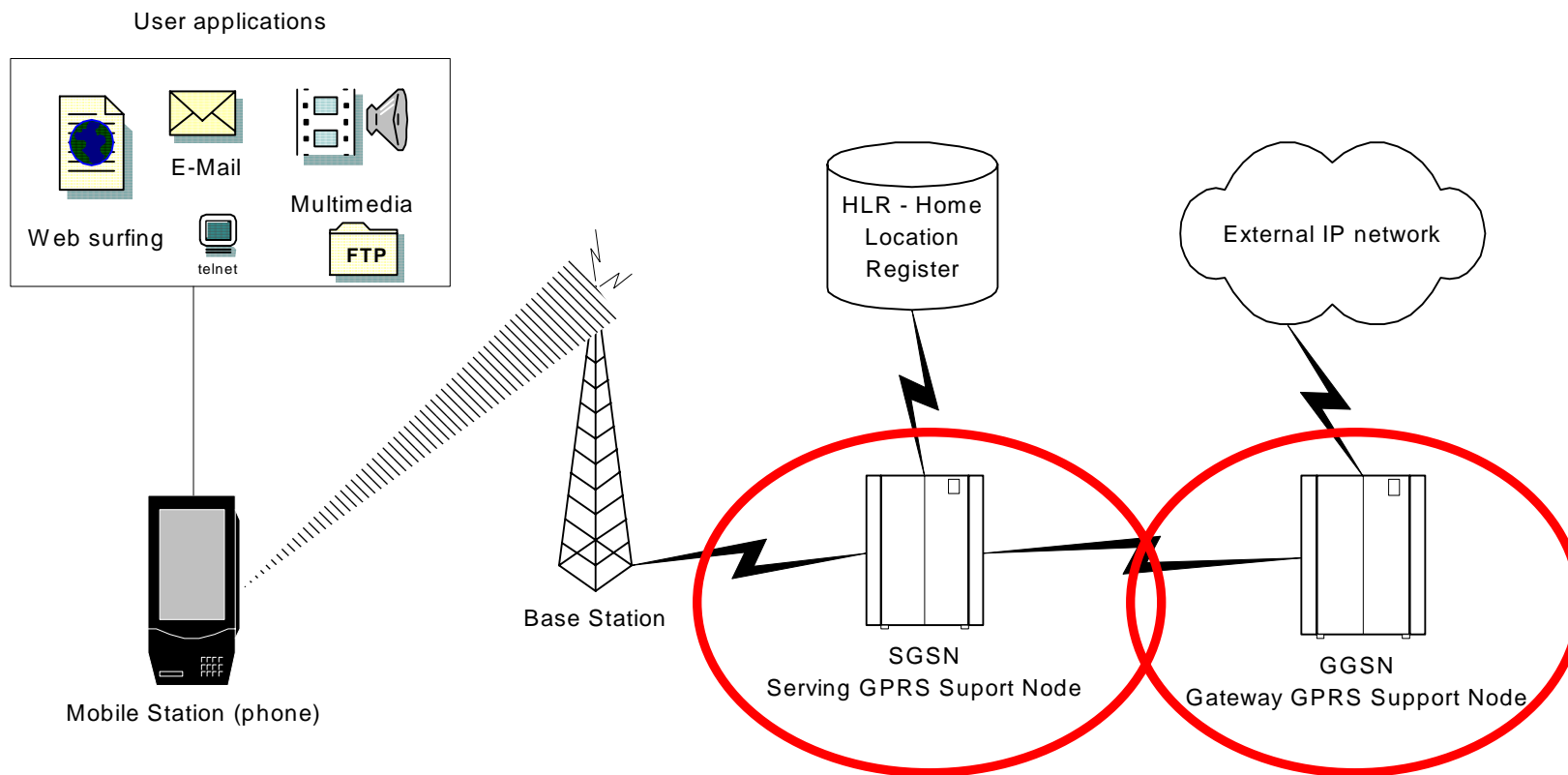
# Solution: GPRS

- A data service that provides:
  - packet switched routing infrastructure functionality
  - packet radio access for mobile stations
- Radio channels can be concurrently shared between several users
- Up to eight radio interface timeslots can be allocated per TDMA frame, supporting a speed up to 150 kbps
- Average transmission speeds: 28.8 kbps to 40 kbps
- Billing can be based on traffic volume

**GPRS:** General Packet Radio Service  
**TDMA:** Time Division Multiple Access



# GPRS network







# GPRS introduces two new nodes

- **Serving GPRS Support Node (SGSN)**
  - at the same hierarchical level as the MSC
  - keeps track of the location of a mobile station and handles access control
  - connects to Base Station with Frame Relay
  - connects to HLR with a Signalling System no. 7 (SS7) network
- **Gateway GPRS Support Node (GGSN)**
  - provides interworking with external packet switched networks
  - connects to SGSN with an IP backbone

MSC: Mobile-services Switching Center  
HLR: Home Location Register



# Project goals

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- To **model** and **simulate** a GPRS network that supports:
  - basic GPRS procedures:
    - attach and activation
    - user data transmission
    - detach and deactivation
  - **two** classes of **QoS** in data transmission rates
  - collection of **network performance** data

QoS: Quality of Service



# Why modeling and simulation?

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- Easy to generate test scenarios
- Inexpensive in changing test setup and running test cases
- Data are available to evaluate network performance



# OPNET tools

- **Node model**: specifies interface of a network component
- **Packet format**: defines protocols
- **Process model**: abstracts the behavior of a network component
- **Project window**: defines network topology and link connections
- **Simulation window**: captures and displays simulation results



# New OPNET node model

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- OPNET node models define the structure for:
  - Mobile Station
  - Serving GPRS Support Node
  - Gateway GPRS Support Node
  - Internal Home Location Register
  - Sink (external packet network)



# New packet format

- OPNET packet formats define protocols between:
  - MS and SGSN
  - SGSN and GGSN
  - SGSN and the Internal HLR

MS: Mobile Station  
SGSN: Serving GPRS Support Node  
GGSN: Gateway GPRS Support Node  
HLR: Internal Home Location Register



# New process model

- OPNET process models capture the basic GPRS procedures:
  - attach
  - activation
  - user data transmission
  - deactivation
  - detach



# Attach procedure

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- MS makes itself known to the GPRS network via **Attach**
- Once the MS is attached to the network, the network knows the location and capabilities of the MS

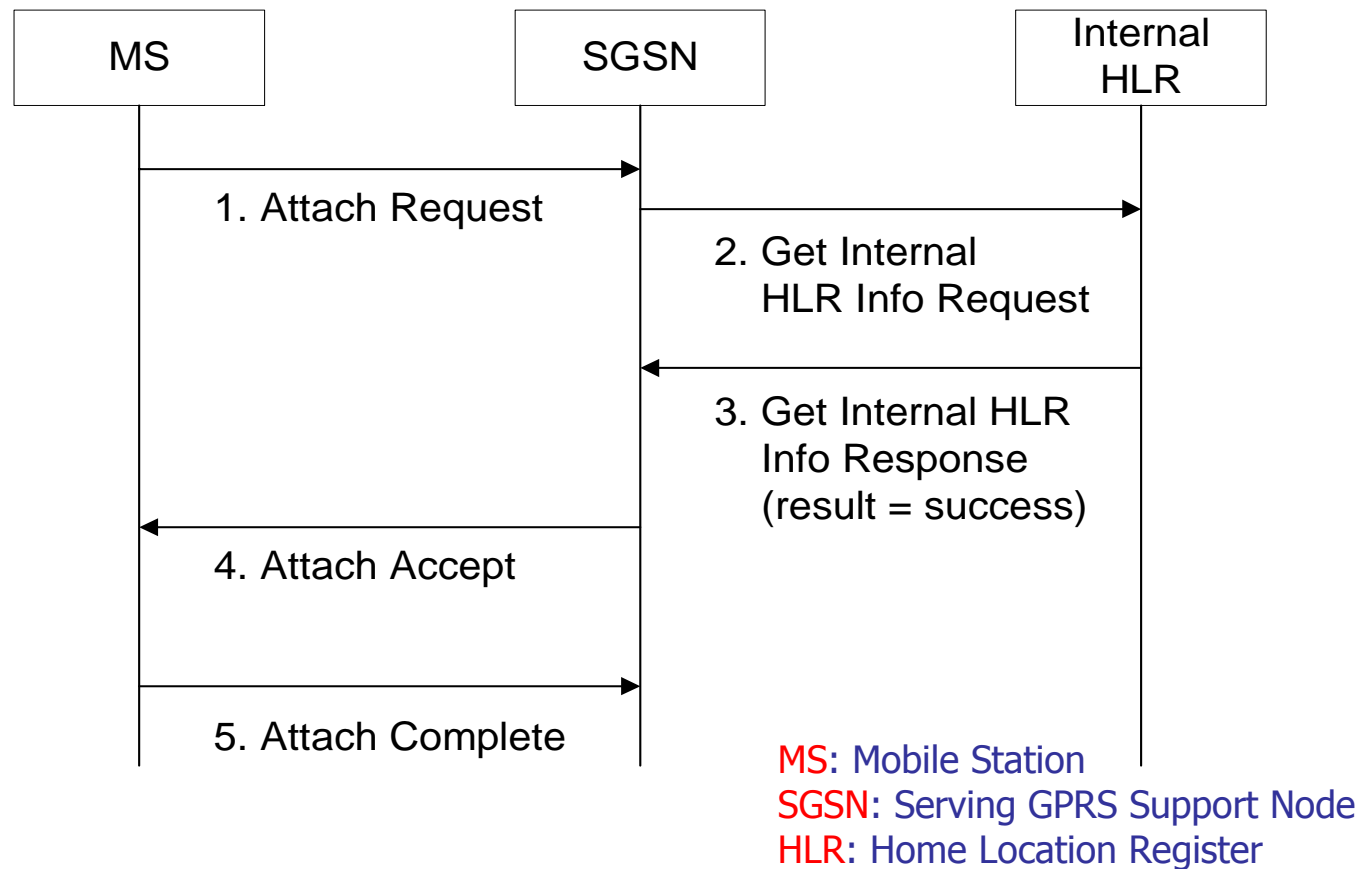
MS: Mobile Station





# Attach procedure: accepted

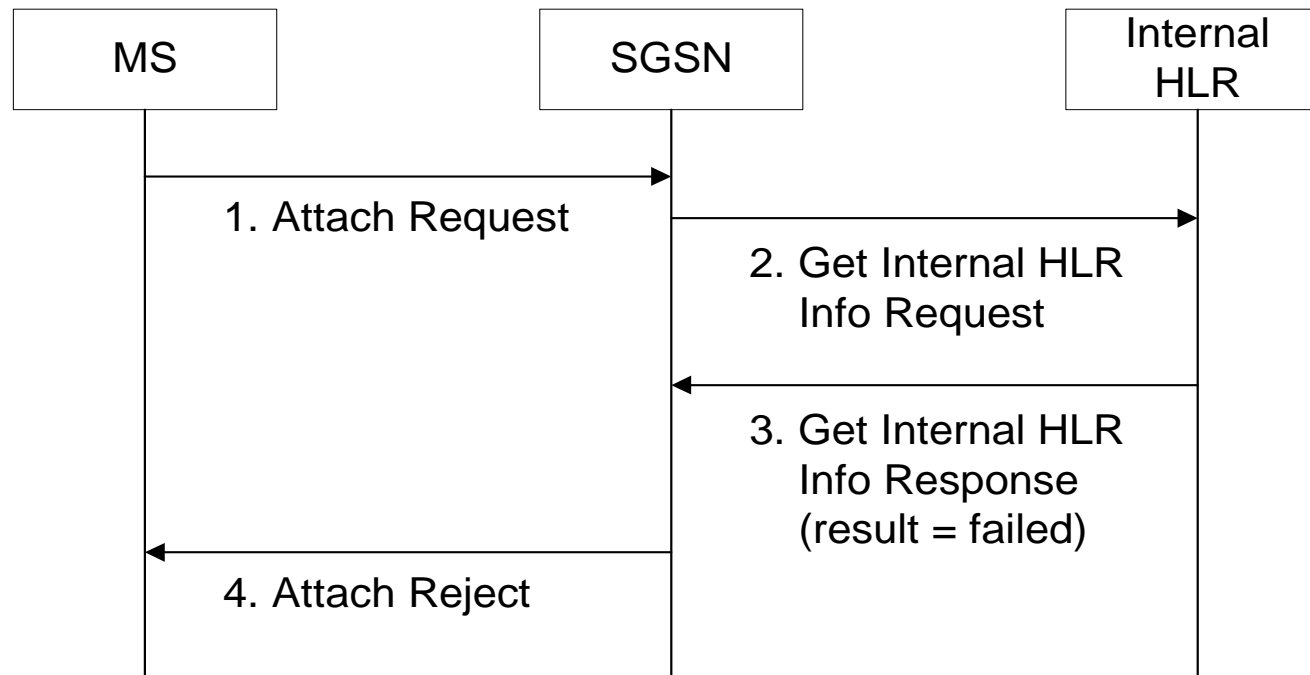
## Message sequence chart





# Attach procedure: rejected

## Message sequence chart



MS: Mobile Station  
SGSN: Serving GPRS Support Node  
HLR: Home Location Register



# Activation procedure

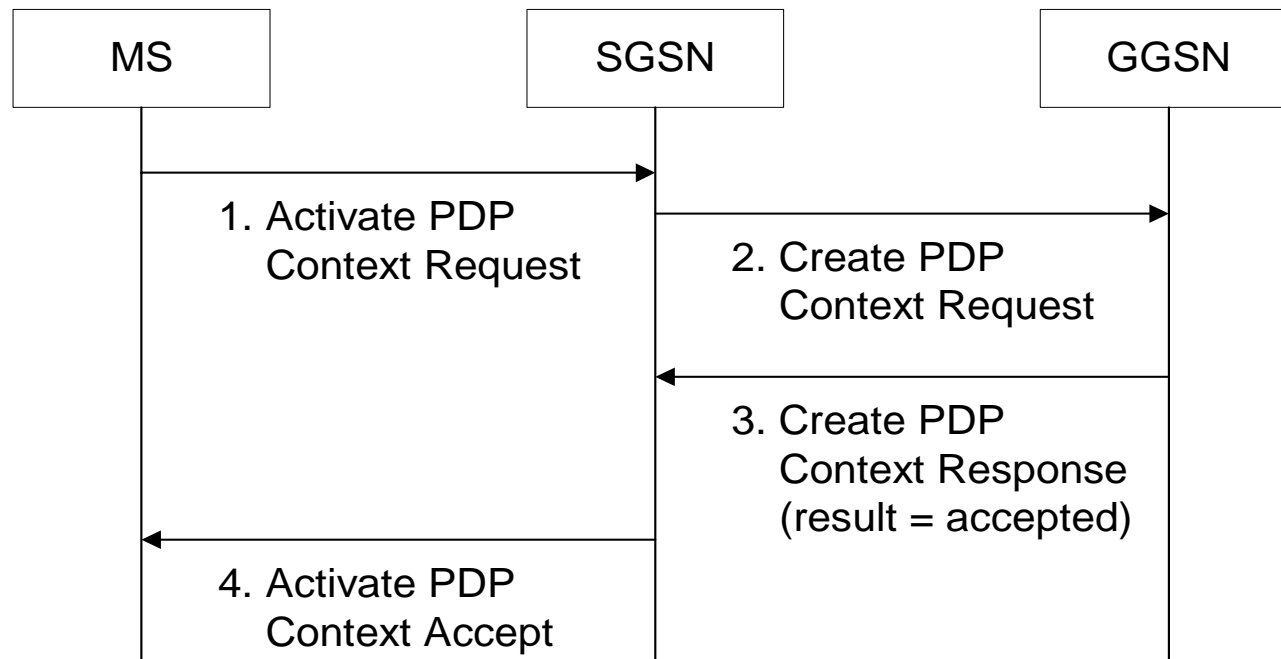
- Before MS can communicate with sink, the **P**acket **D**ata **P**rotocol (PDP) context must be activated
- PDP context describes the characteristics of the connection to the sink:
  - requested QoS
  - data session identifier
  - type of external network to which it is connected
- MS can start sending user data once a data session is activated

MS: Mobile Station  
QoS: Quality of Service



# Activation procedure: accepted

## Message sequence chart

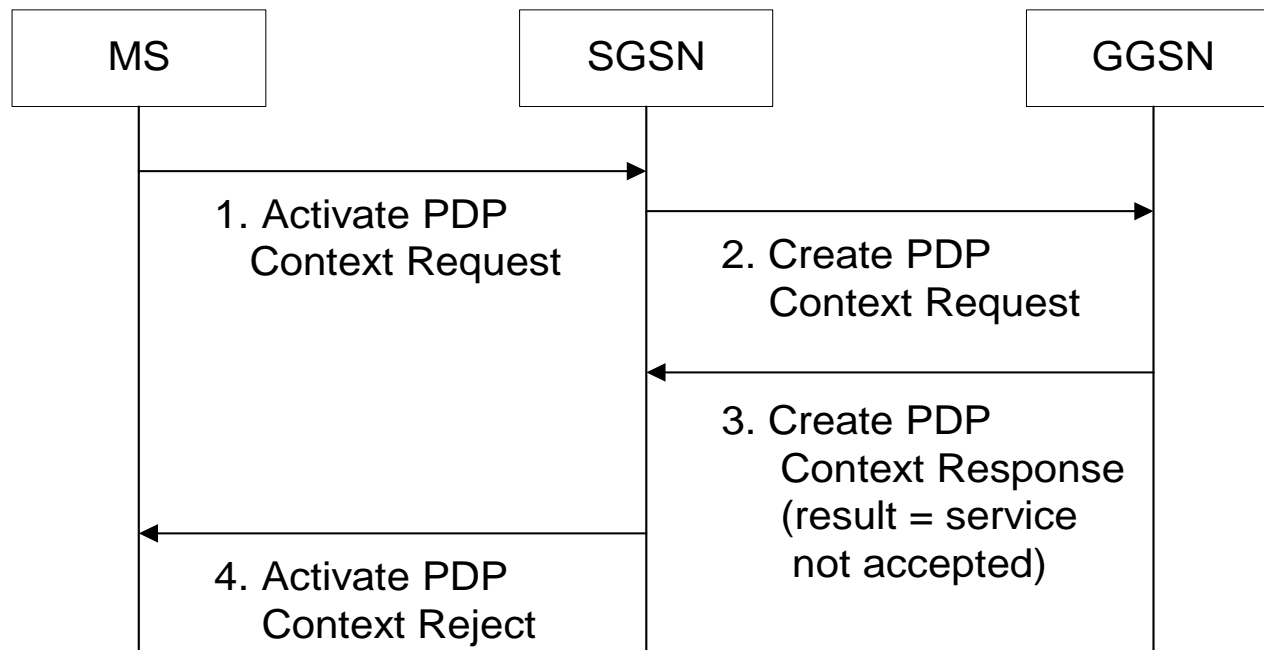


**MS:** Mobile Station  
**SGSN:** Serving GPRS Support Node  
**GGSN:** Gateway GPRS Support Node  
**PDP:** Packet Data Protocol



# Activation procedure: rejected

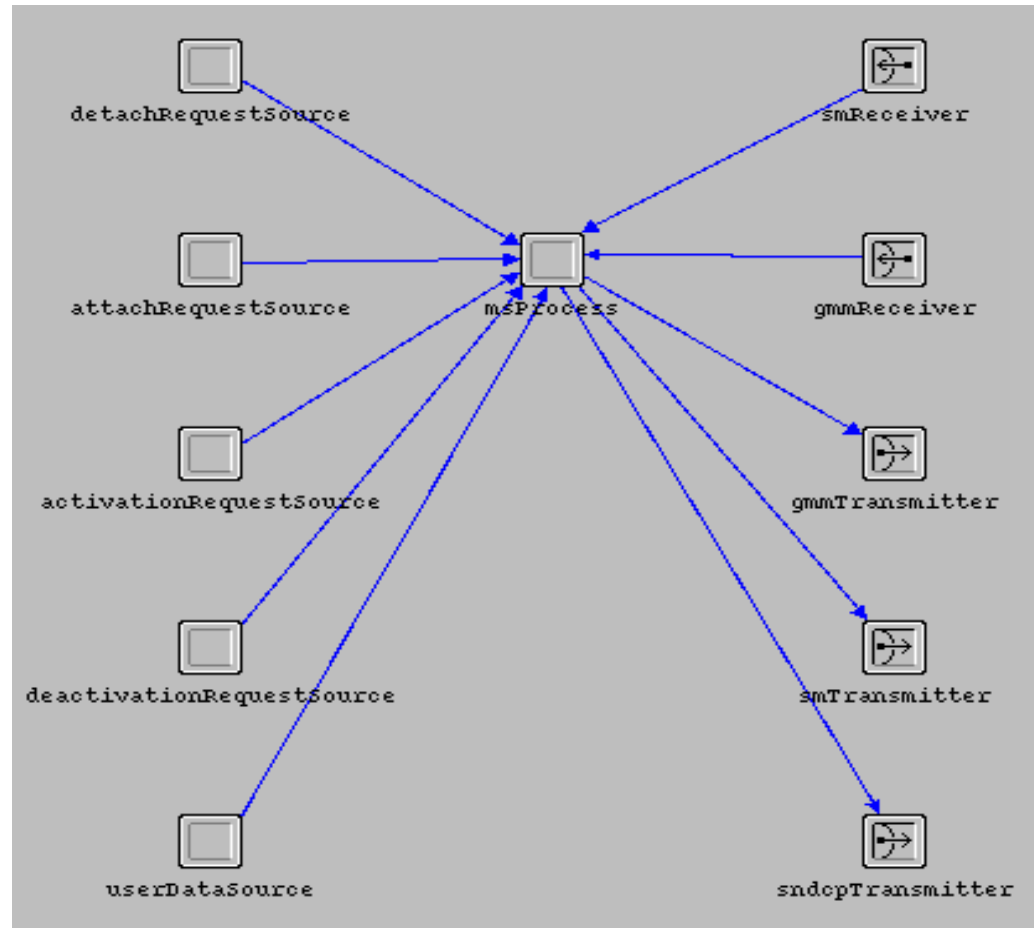
## Message sequence chart



**MS:** Mobile Station  
**SGSN:** Serving GPRS Support Node  
**GGSN:** Gateway GPRS Support Node  
**PDP:** Packet Data Protocol

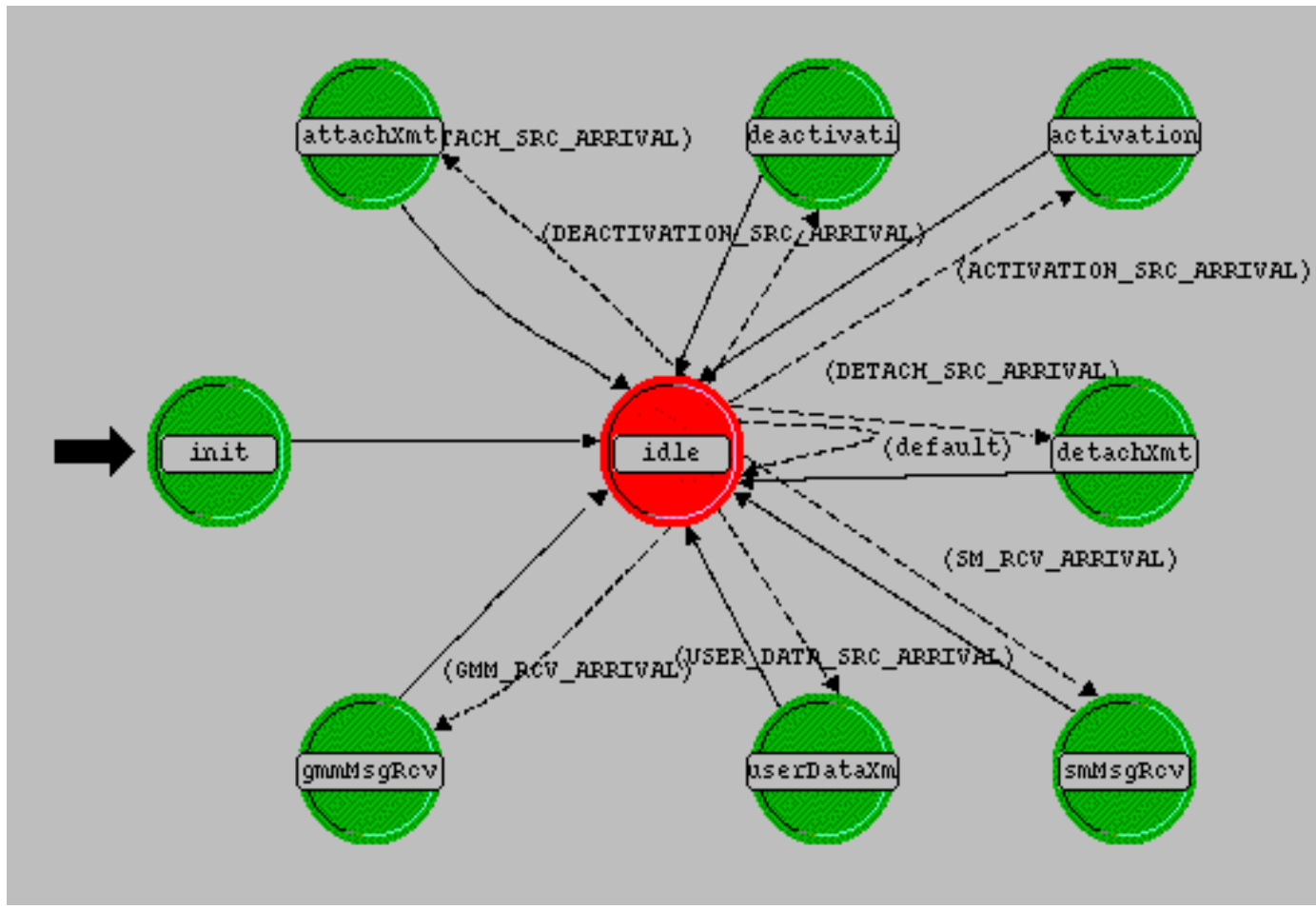


# MS node model

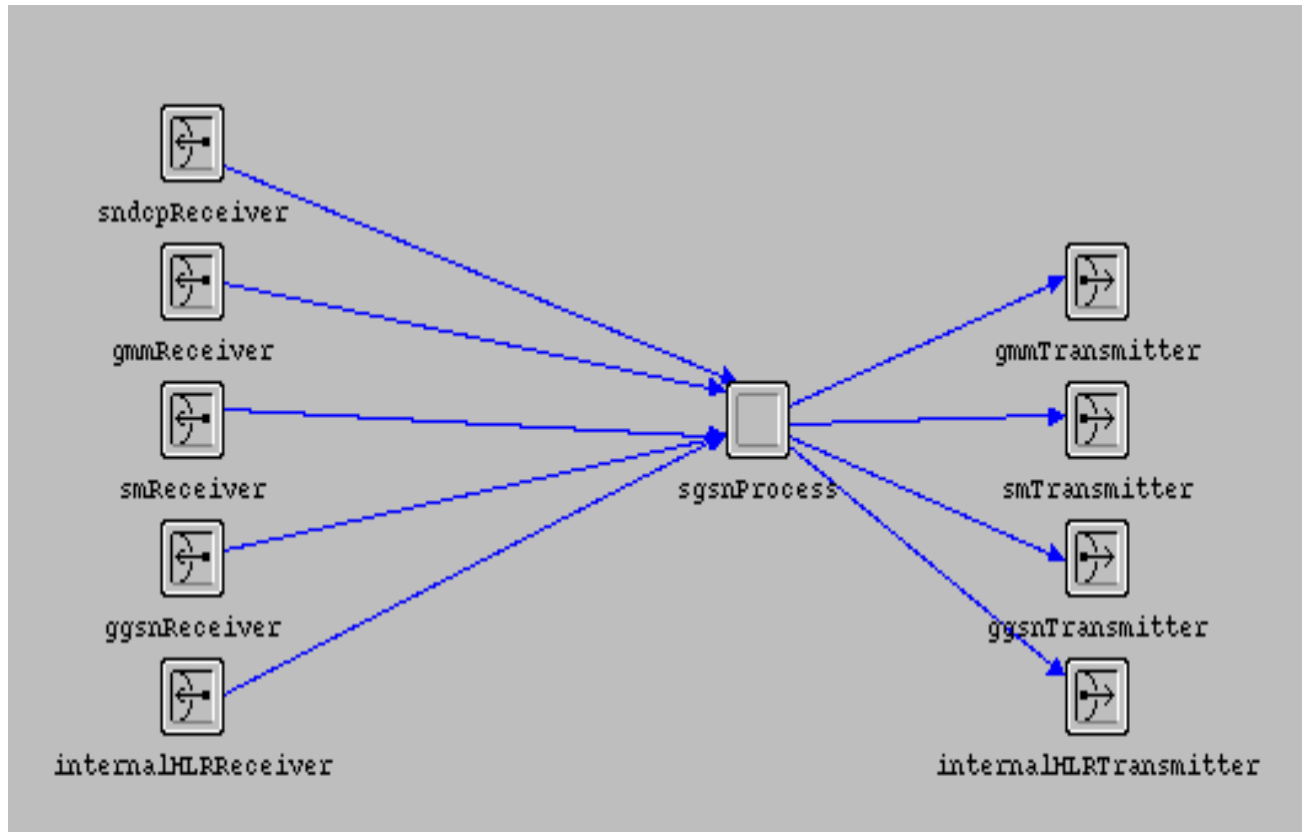




# MS process model



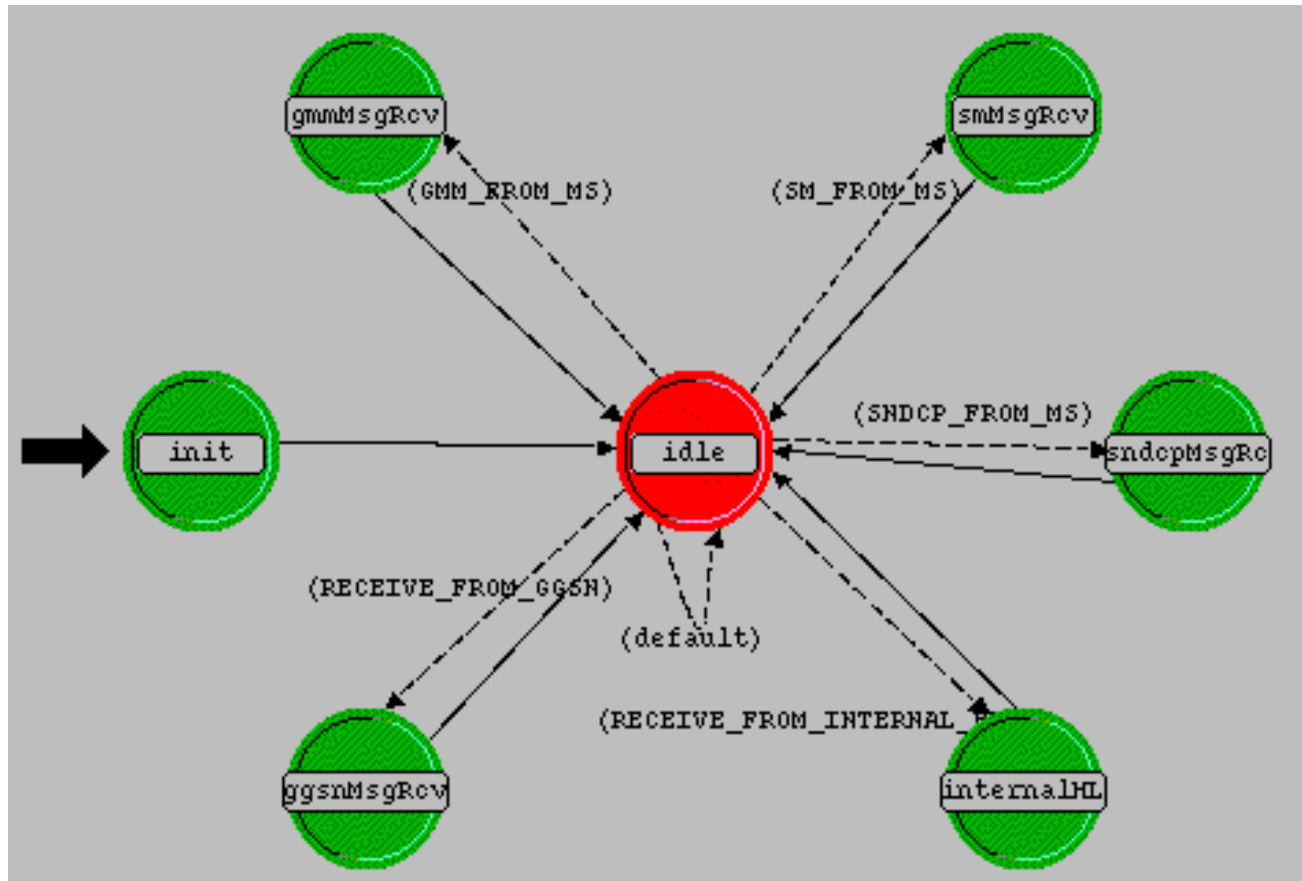
# SGSN node model





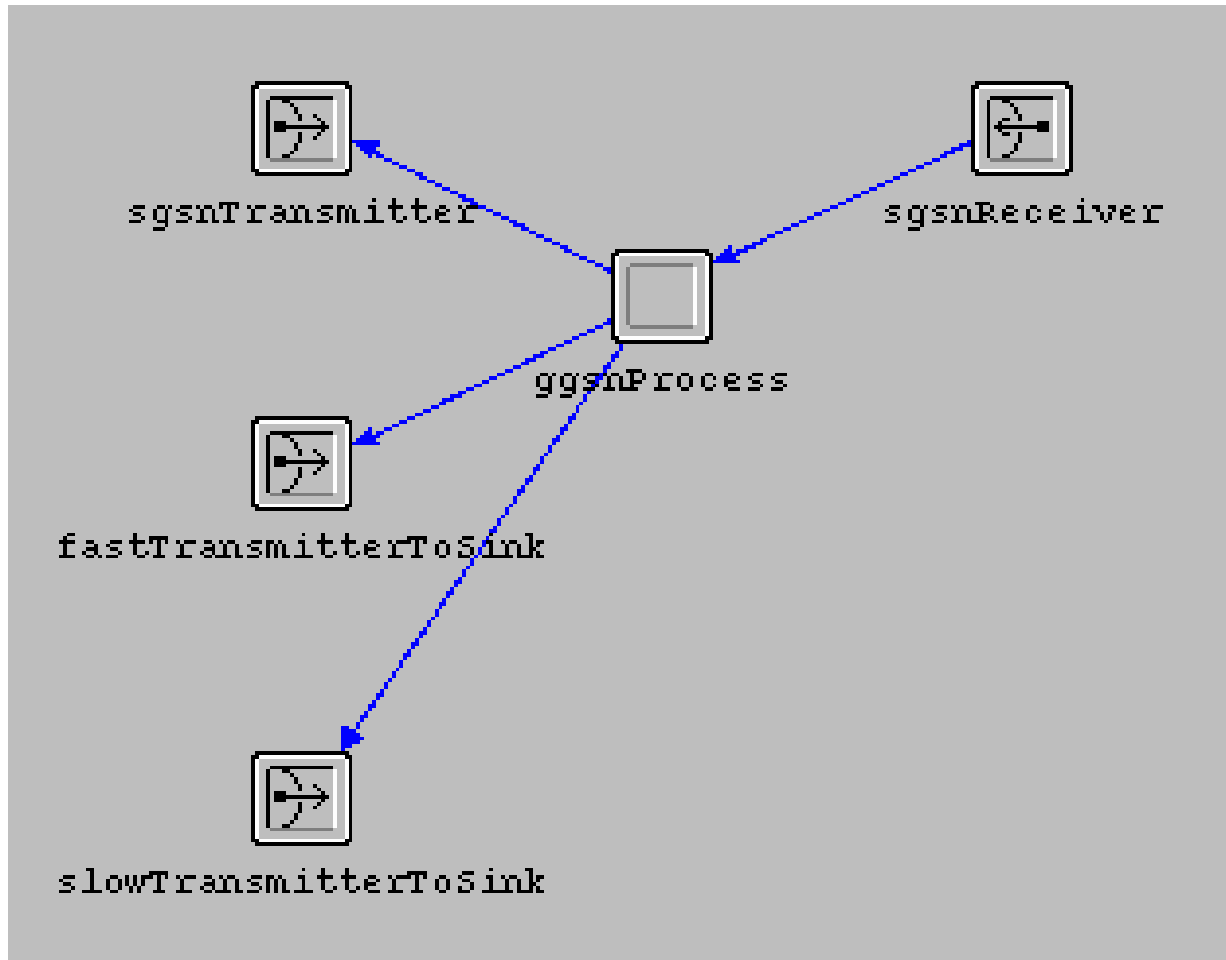


# SGSN process model



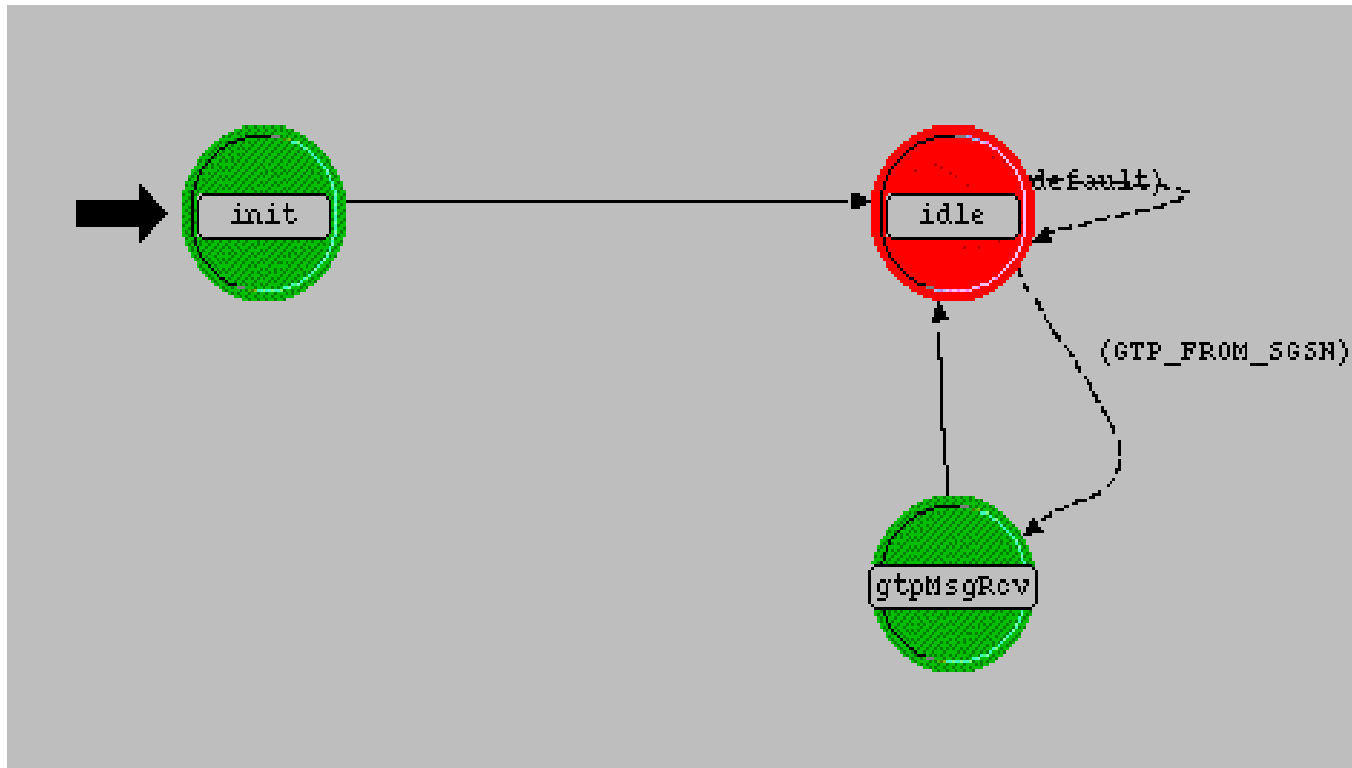


# GGSN node model



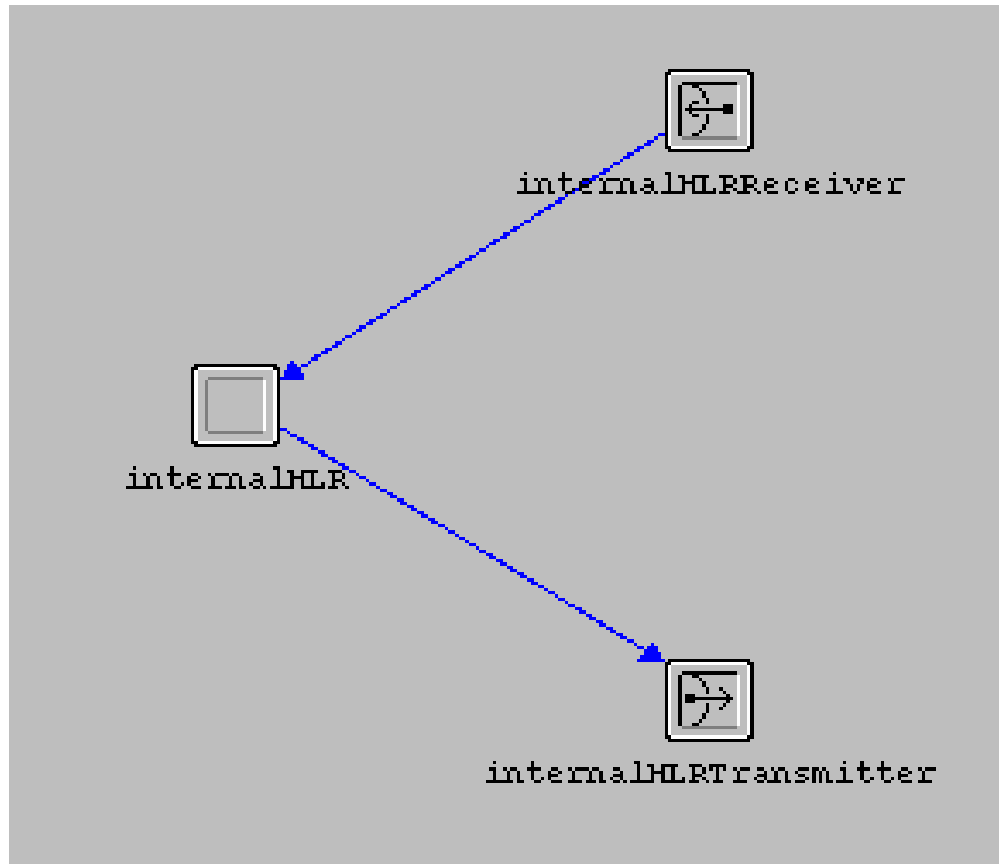


# GGSN process model



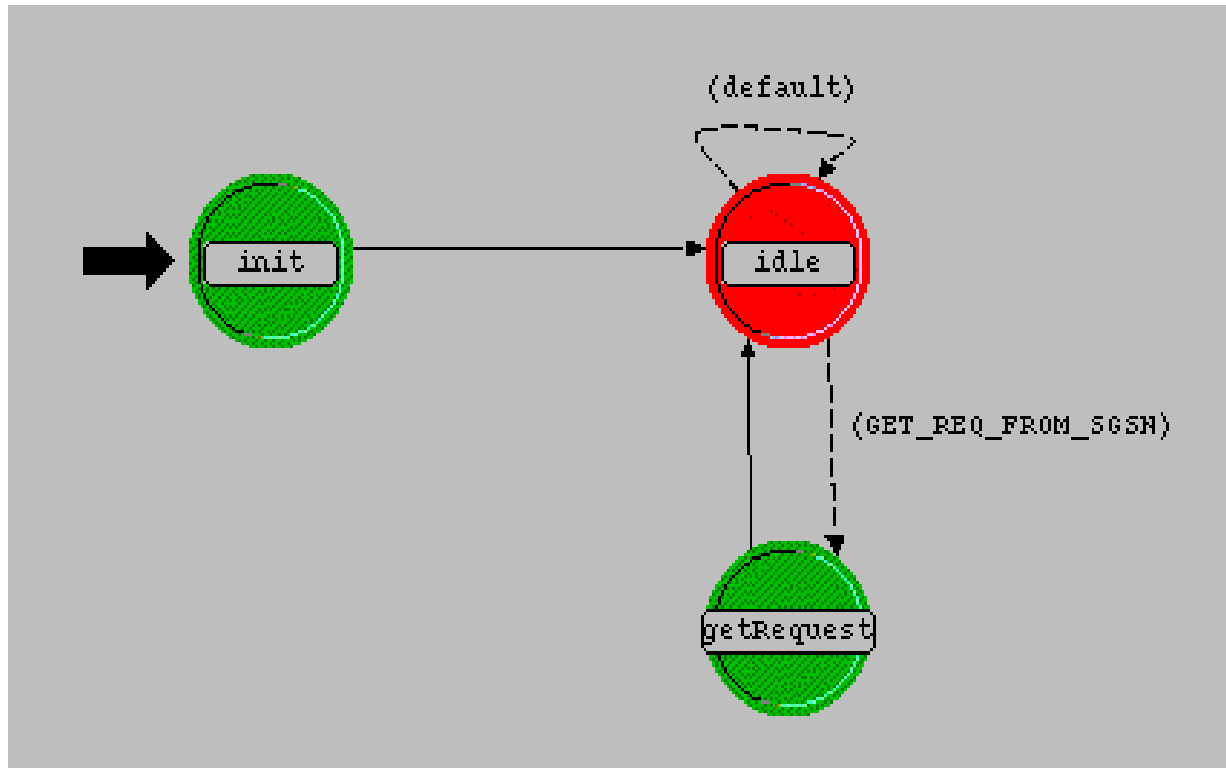


# HLR node model





# HLR process model



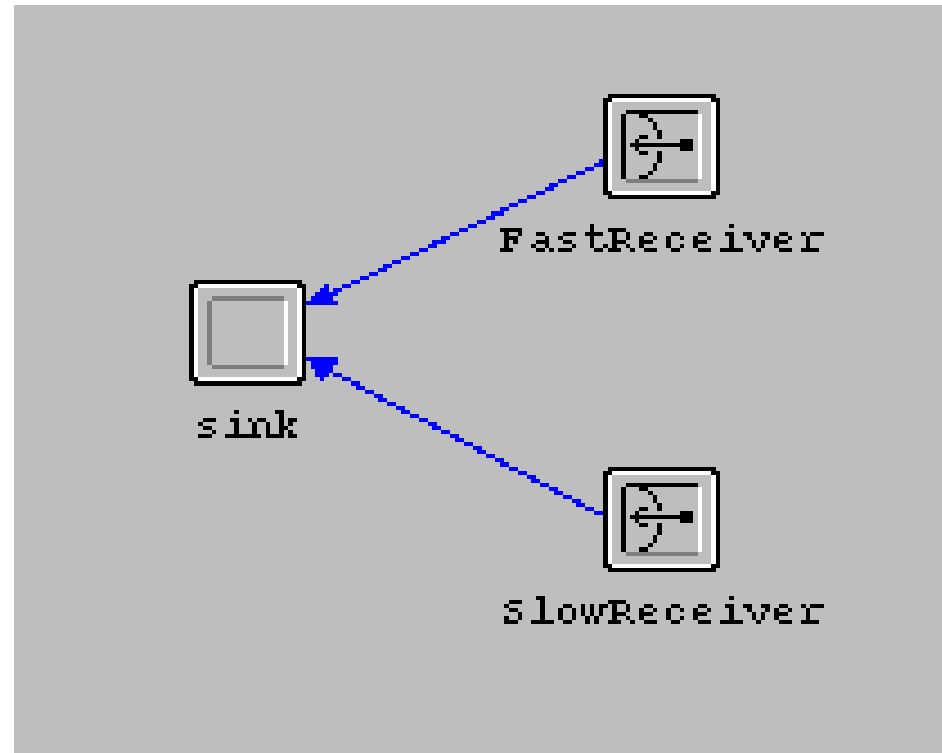


# InternalHLR.gdf file

```
# 1st element: International Mobile Subscriber Identity (IMSI)
# 2nd element: Access Point Name (APN)
# 3rd element: Subscribed QoS - reliability class
# 4th element: Subscribed QoS - delay class
# 5th element: Subscribed QoS - precedence class
# 6th element: Subscribed QoS - peak throughput
# 7th element: Subscribed QoS - mean throughput
# 8th element: Packet Data Protocol (PDP) Type
# 9th element: Packet Data Protocol (PDP) Address
0,abc.com,3,4,2,9,8,33,1.2.3.4
1,msn.com,2,3,4,8,7,33,11.12.13.14
2,abc.com,3,4,2,9,8,33,21.22.23.24
3,msn.com,2,3,4,8,7,33,31.32.33.34
4,abc.com,3,4,2,9,8,33,41.42.43.44
5,msn.com,2,3,4,8,7,33,51.52.53.54
6,abc.com,3,4,2,9,8,33,61.62.63.64
7,msn.com,2,3,4,8,7,33,71.72.73.74
8,abc.com,3,4,2,9,8,33,81.82.83.84
9,msn.com,2,3,4,8,7,33,91.92.93.94
10,def.com,3,4,2,9,9,33,101.102.103.104
11,def.com,3,4,2,9,10,33,111.112.113.114
12,def.com,3,4,2,9,10,33,121.122.123.124
```

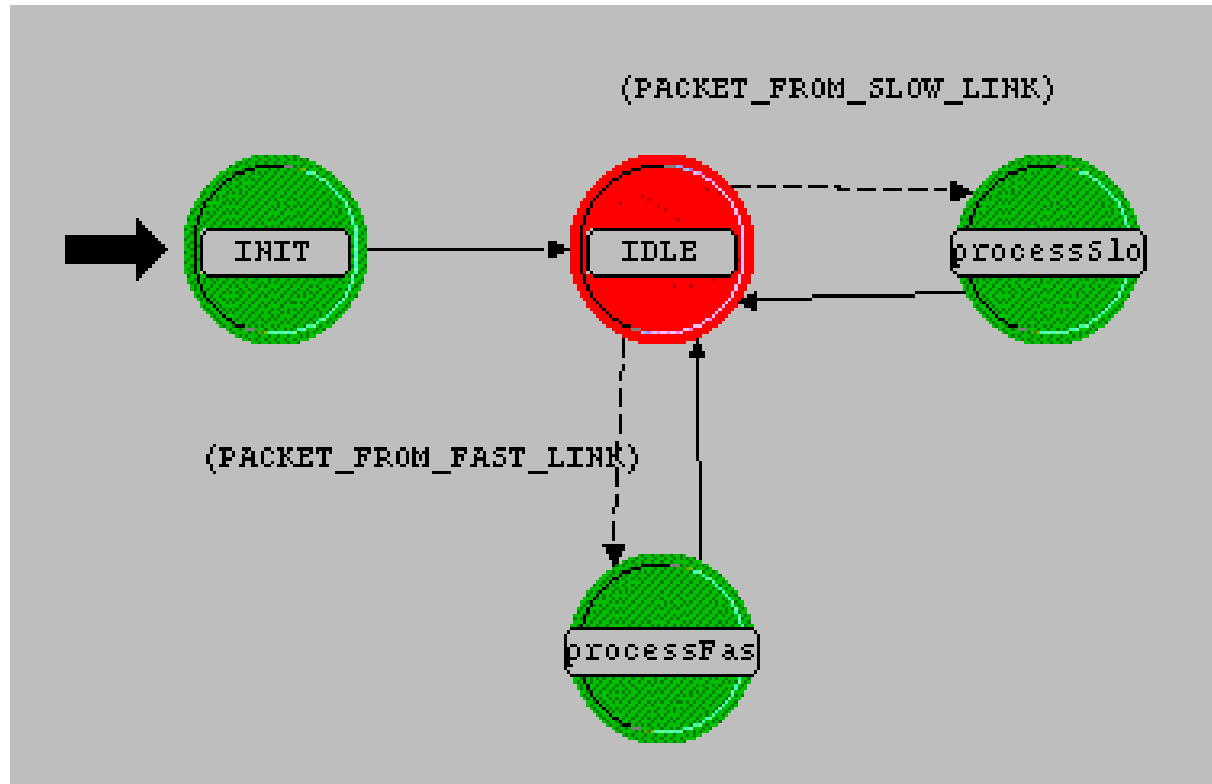


# Sink node model





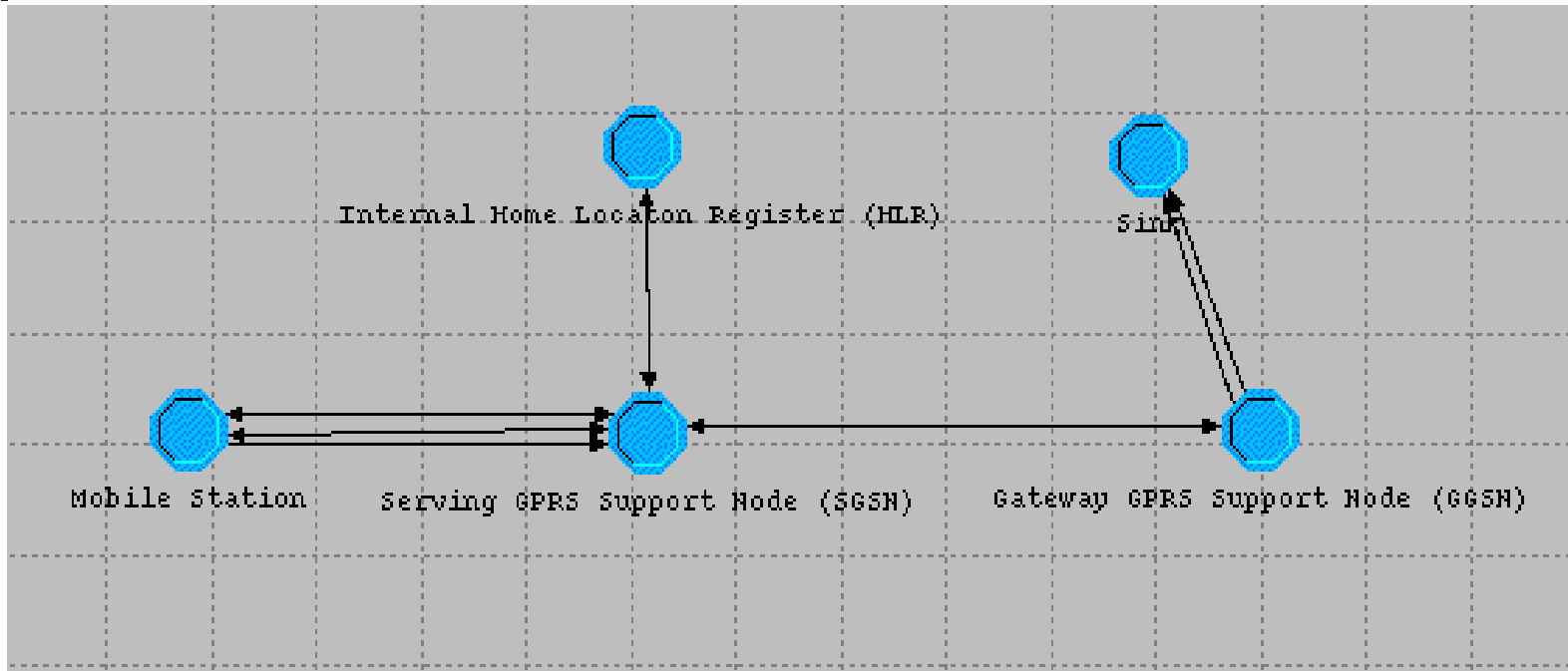
# Sink process model







# GPRS model project view





# Simulation input window

Simulation Set: scenario

Name:

Number of runs in set: 1

Sim program:

Simulation set info...

Network:

Attribute	Value

Probe file:

Vector file:

Scalar file:

Seed:

Duration:

Update interval:

Animation attributes...

Environment files...

Service Level Agreements...

Reports...

Date/Time...

Add... Expand... Delete

Update View Props Values...

Use default values for unresolved attributes

Save vector file for each run in set

Enable simulation logging

Parallel simulation:  Processors

Use TMM propagation modeling

Cancel OK



# Network configuration

- MS node simulates GPRS users whose MS identifiers range from 0 to 14
- GGSN node supports two (mean) throughput rates:
  - 20,000 octets/hour
  - 10,000 octets/hour
- GGSN node offers two connection speeds to the sink, based on the requested QoS in activation

MS: Mobile Station  
GGSN: Gateway GPRS Support Node  
QoS: Quality of Service



## Network configuration (cont.)

- Internal HLR input file consists of records for MS with identifiers ranging from 0 to 12
- MS with identifiers 10, 11, and 12 have a mean throughput  $\geq 50,000$  octets/hour
- MS with even identifiers 0, 2, 4, 6, and 8 have a mean throughput 20,000 octets/hour
- MS with odd identifiers 1, 3, 5, 7, and 9 have a mean throughput 10,000 octets/hour

MS: Mobile Station

HLR: Home Location Register



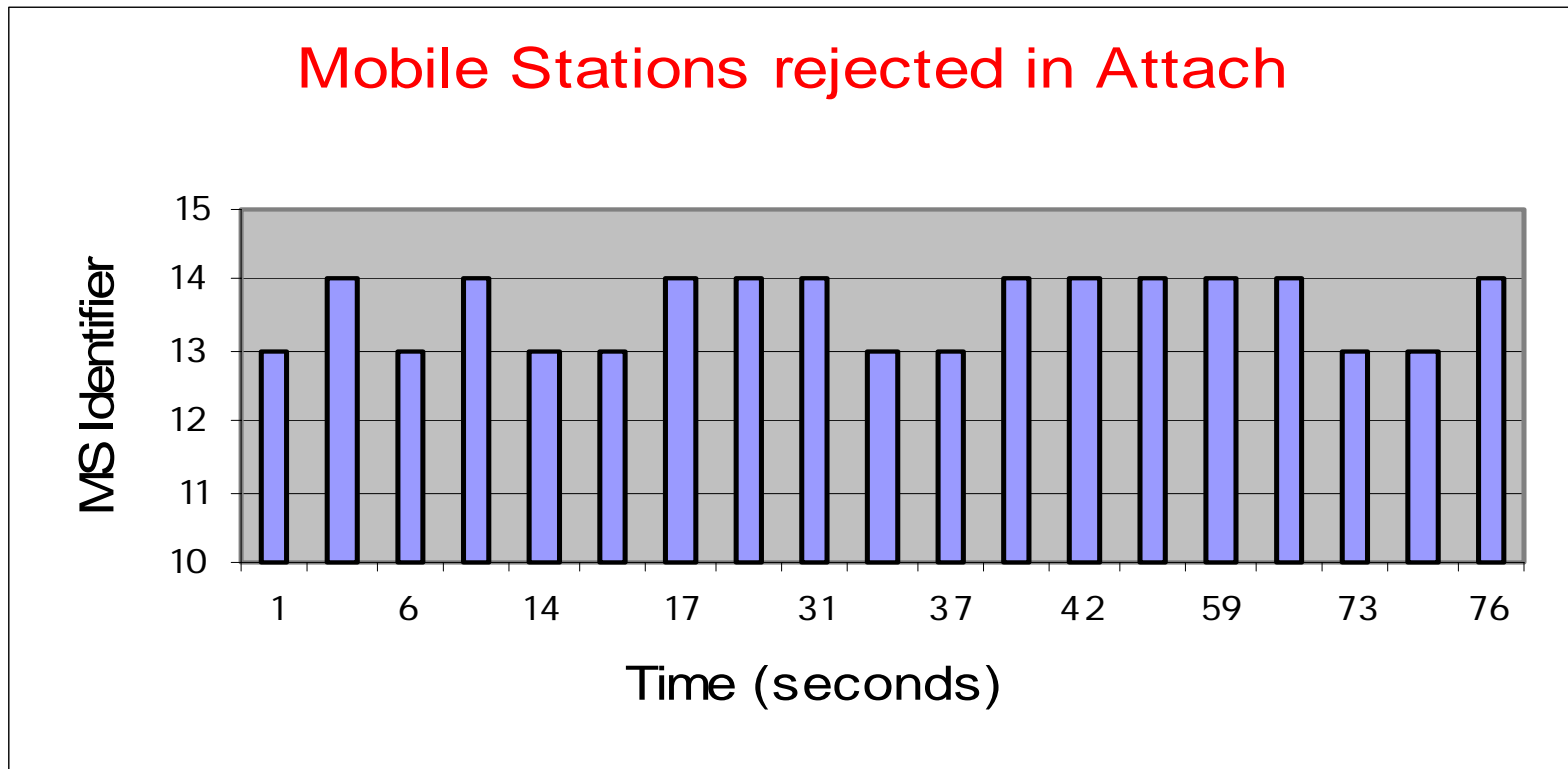
# Simulation Scenario 1

User input attribute	Setting
MS node: Attach Request inter-arrival rate	Constant (mean 0.5)
MS node: Detach Request inter-arrival rate	Constant (mean 2)
MS node: Activation Request inter-arrival rate	Constant (mean 1)
MS node: Deactivation Request inter-arrival rate	Constant (mean 1.5)
MS node: User data inter-arrival rate	Constant (mean 0.5)
Simulation time	15 minutes

MS: Mobile Station

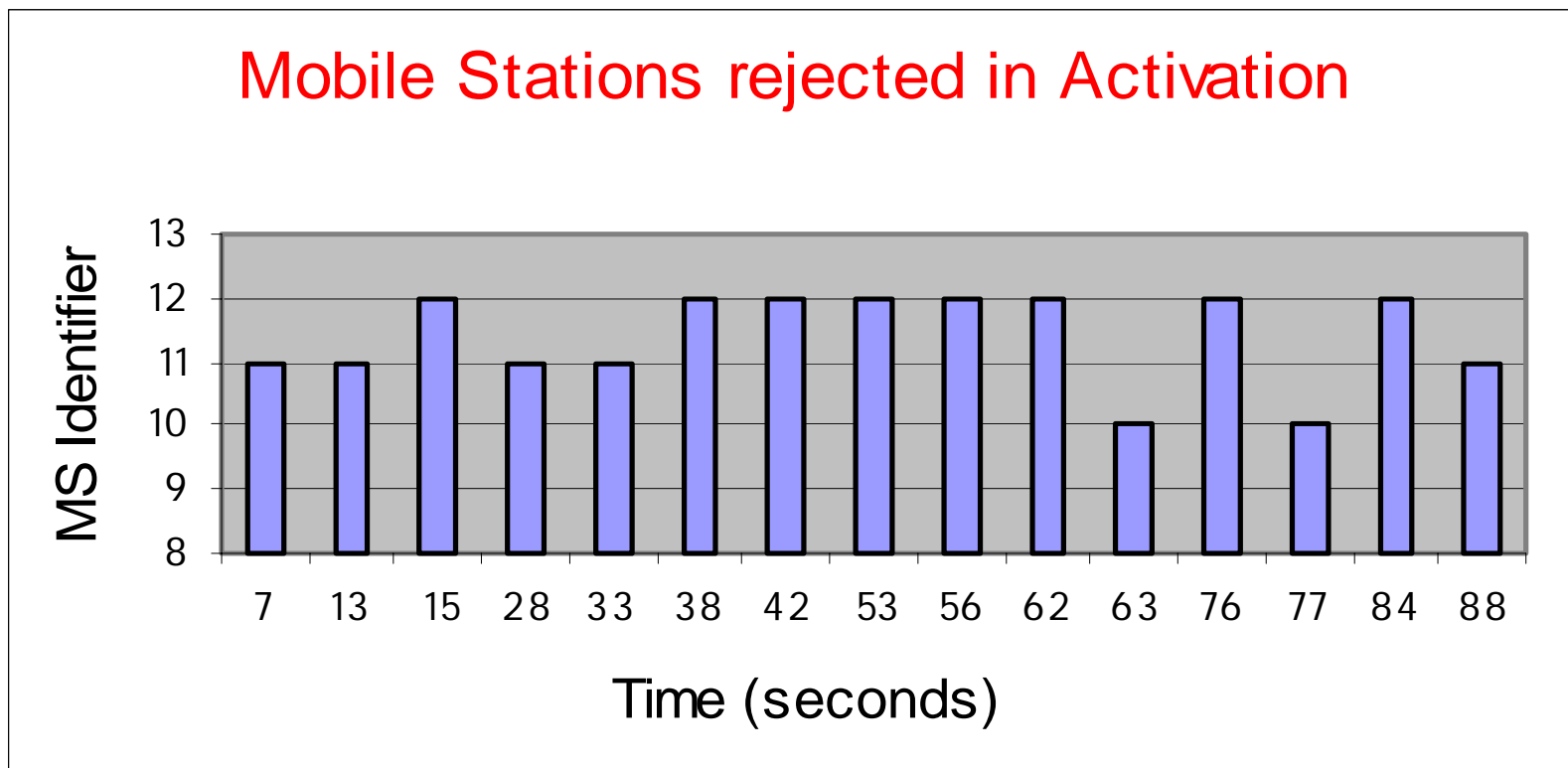


# Rejection in Attach

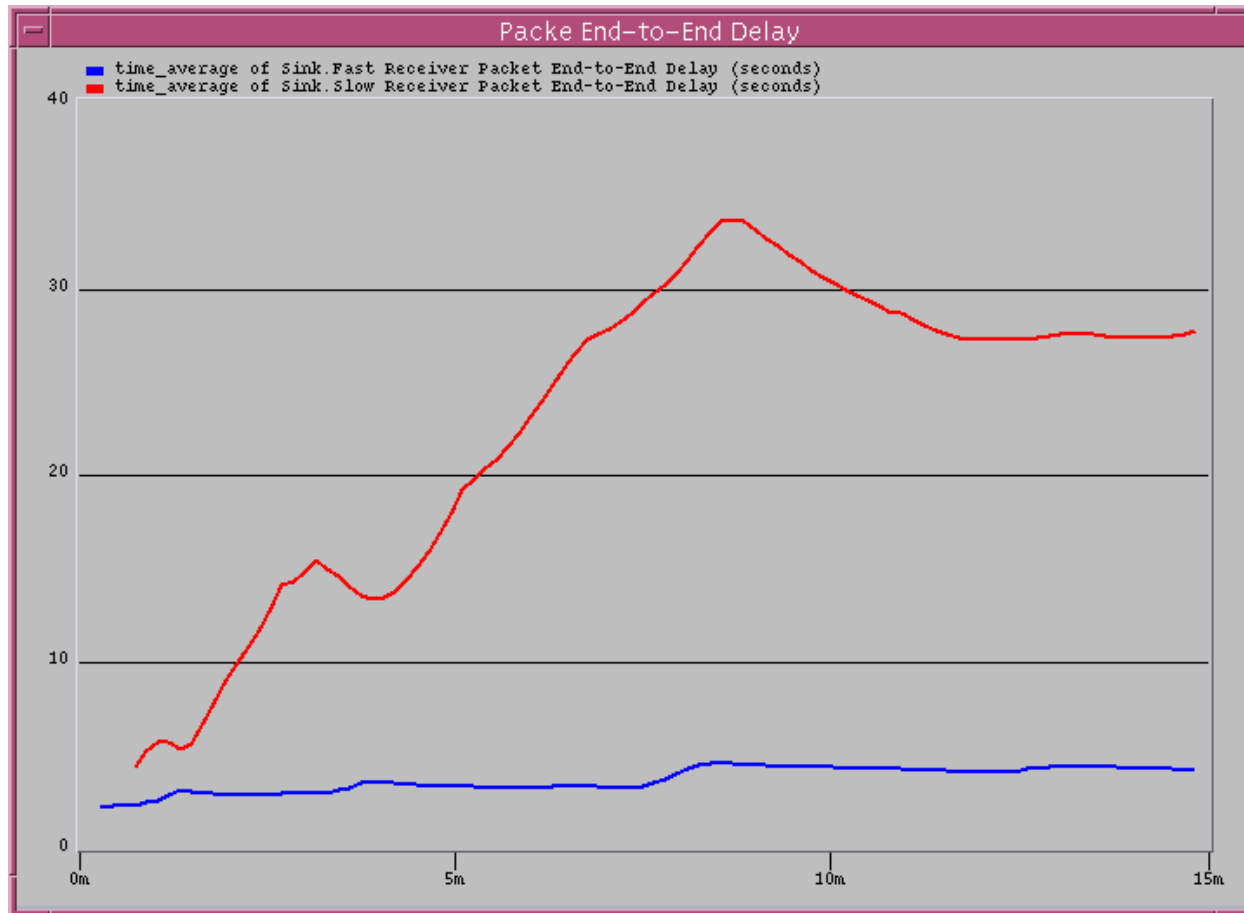




# Rejection in Activation



# Two classes of QoS: packet end-to-end delays

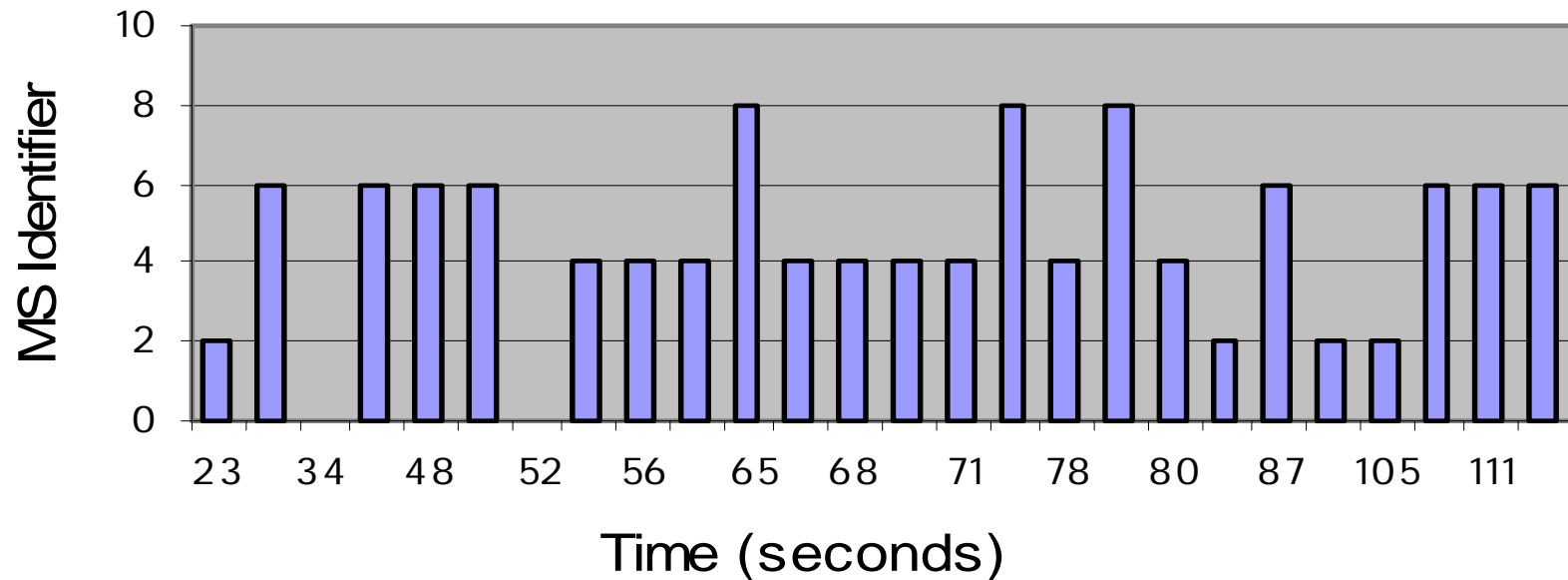




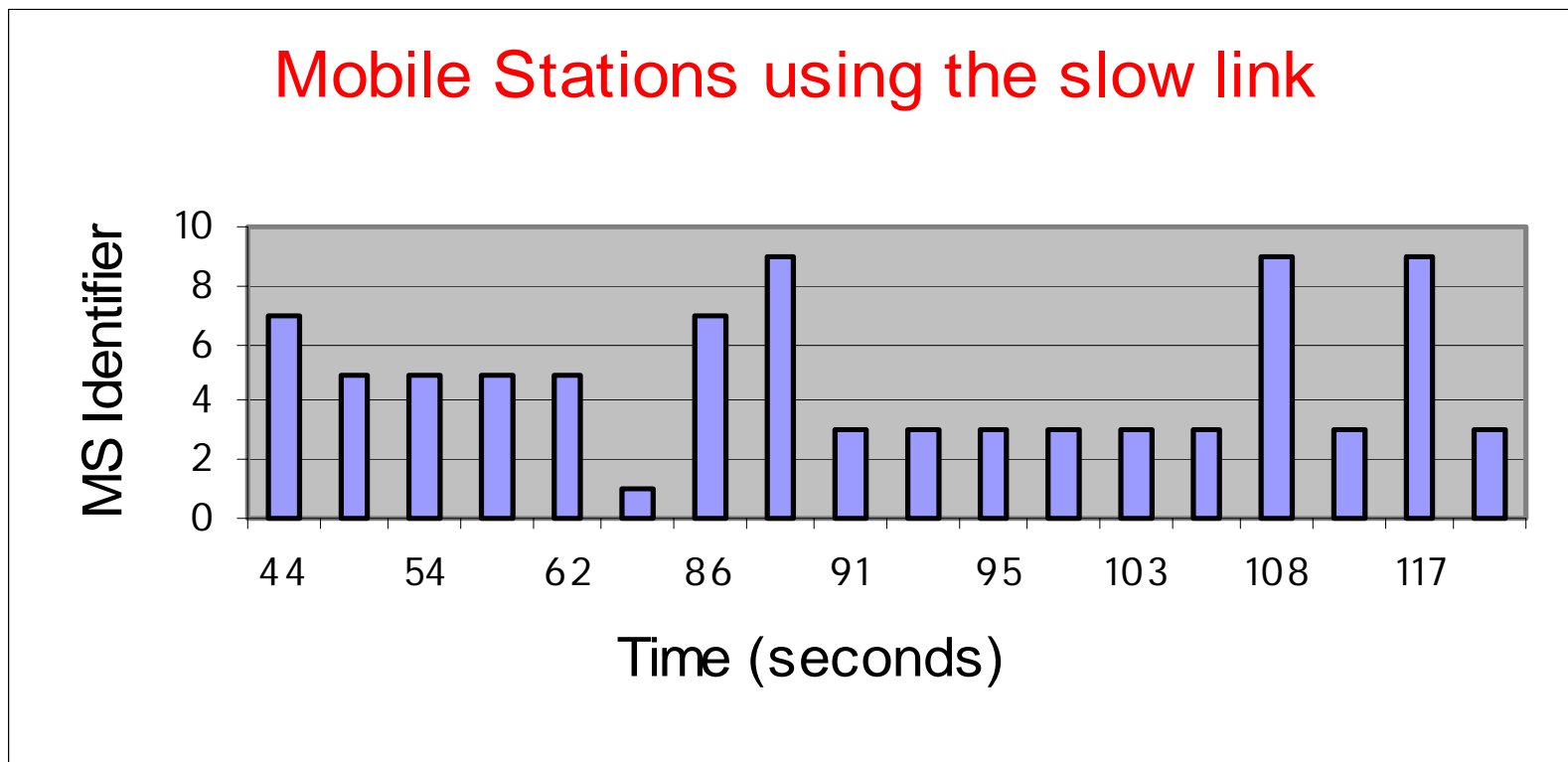
# Two classes of QoS: Mobile Stations using the fast link



## Mobile Stations using the fast link



# Two classes of QoS: Mobile Stations using the slow link



# SGSN and MS state information after simulation



```
SGSN MM and PDP Context after simulation
MM State 0 = detached, 1 = Attached
Attached + Is Active = Activated
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IMSI: 0      MM State: 0      Is Active: 0
IMSI: 1      MM State: 1      Is Active: 0
IMSI: 2      MM State: 1      Is Active: 0
IMSI: 3      MM State: 1      Is Active: 1
IMSI: 4      MM State: 1      Is Active: 1
IMSI: 5      MM State: 0      Is Active: 0
IMSI: 6      MM State: 1      Is Active: 0
IMSI: 7      MM State: 1      Is Active: 1
IMSI: 8      MM State: 0      Is Active: 0
IMSI: 9      MM State: 1      Is Active: 1
IMSI: 10     MM State: 0      Is Active: 0
IMSI: 11     MM State: 1      Is Active: 0
IMSI: 12     MM State: 1      Is Active: 0
State information of MS after simulation, 0 = Detached, 1 = Attached, 2 = Activated
IMSI: 0      MM State: 0
IMSI: 1      MM State: 1
IMSI: 2      MM State: 1
IMSI: 3      MM State: 2
IMSI: 4      MM State: 2
IMSI: 5      MM State: 0
IMSI: 6      MM State: 1
IMSI: 7      MM State: 2
IMSI: 8      MM State: 0
IMSI: 9      MM State: 2
IMSI: 10     MM State: 0
IMSI: 11     MM State: 1
IMSI: 12     MM State: 1
```



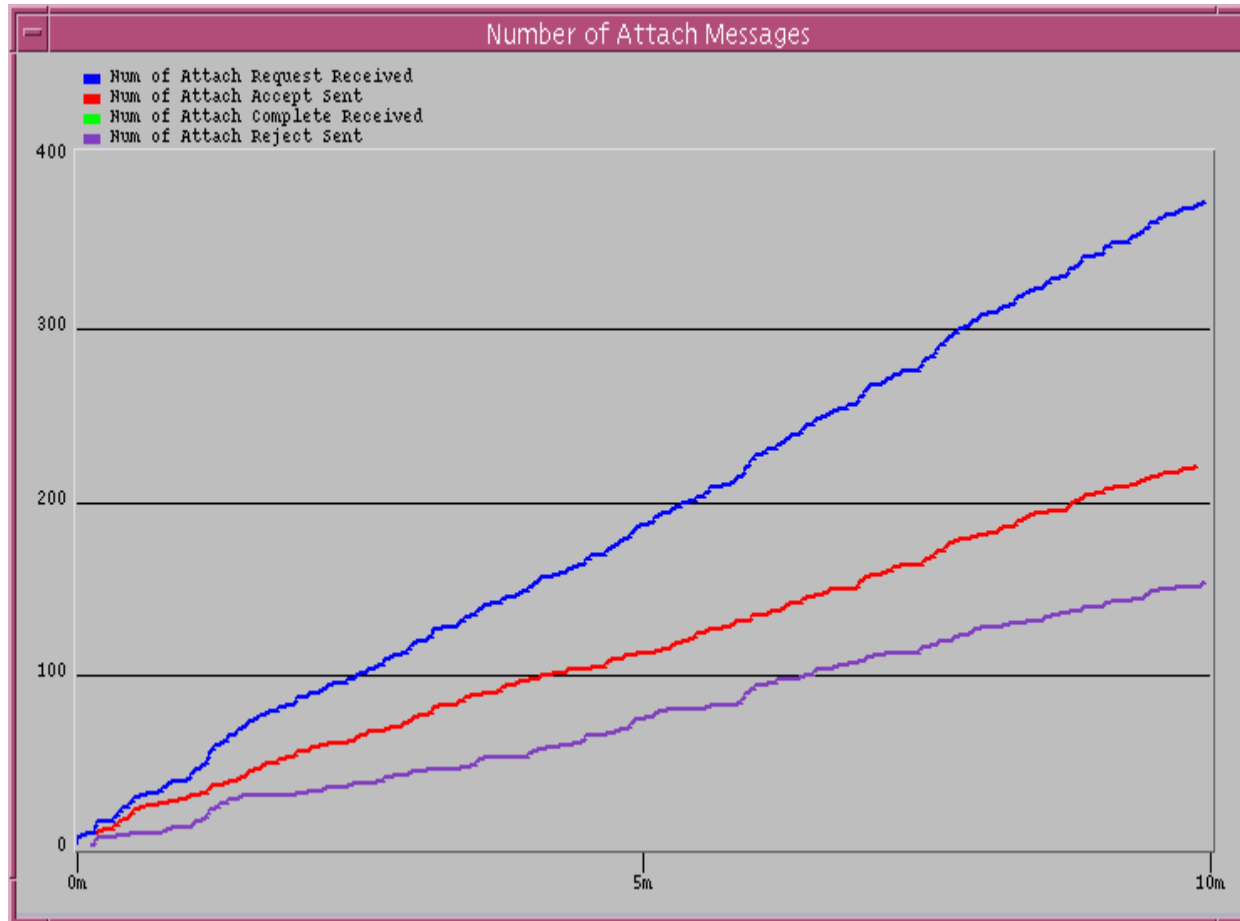
## Simulation Scenario 2

User Input Attribute	Setting
MS node: Attach Request inter-arrival rate	Exponential (mean 0.5)
MS node: Detach Request inter-arrival rate	Exponential (mean 2)
MS node: Activation Request inter-arrival rate	Exponential (mean 1)
MS node: Deactivation Request inter-arrival rate	Exponential (mean 1.5)
MS node: User data inter-arrival rate	Exponential (mean 0.5)
Simulation time	10 minutes

MS: Mobile Station

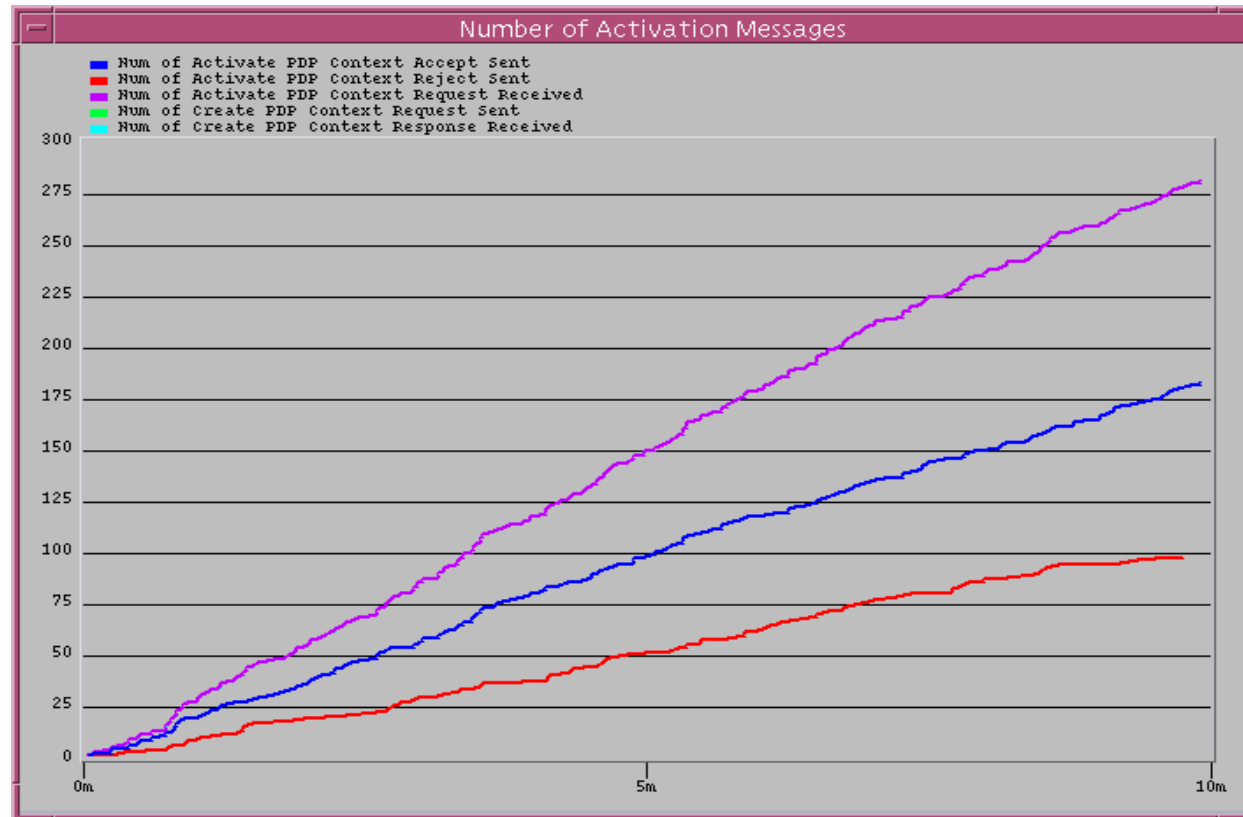


# Number of Attach messages



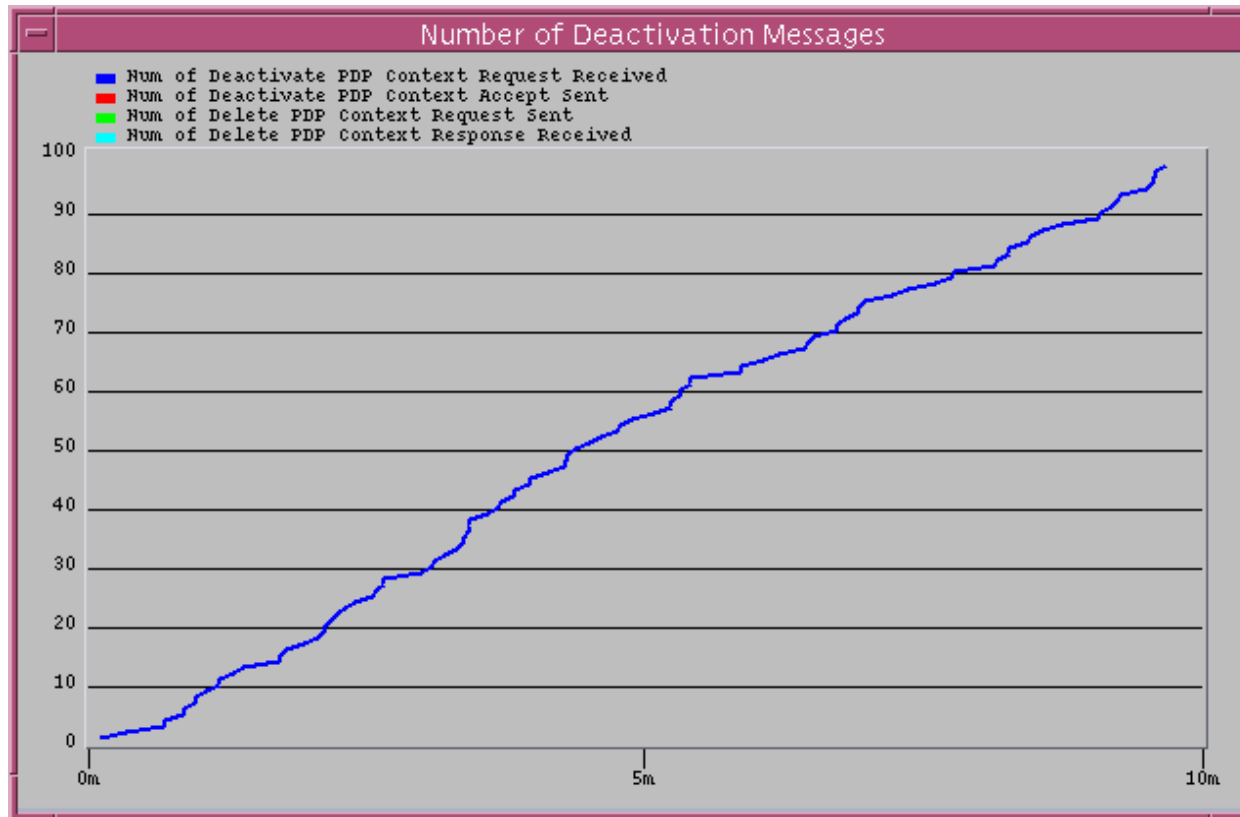


# Number of Activation messages



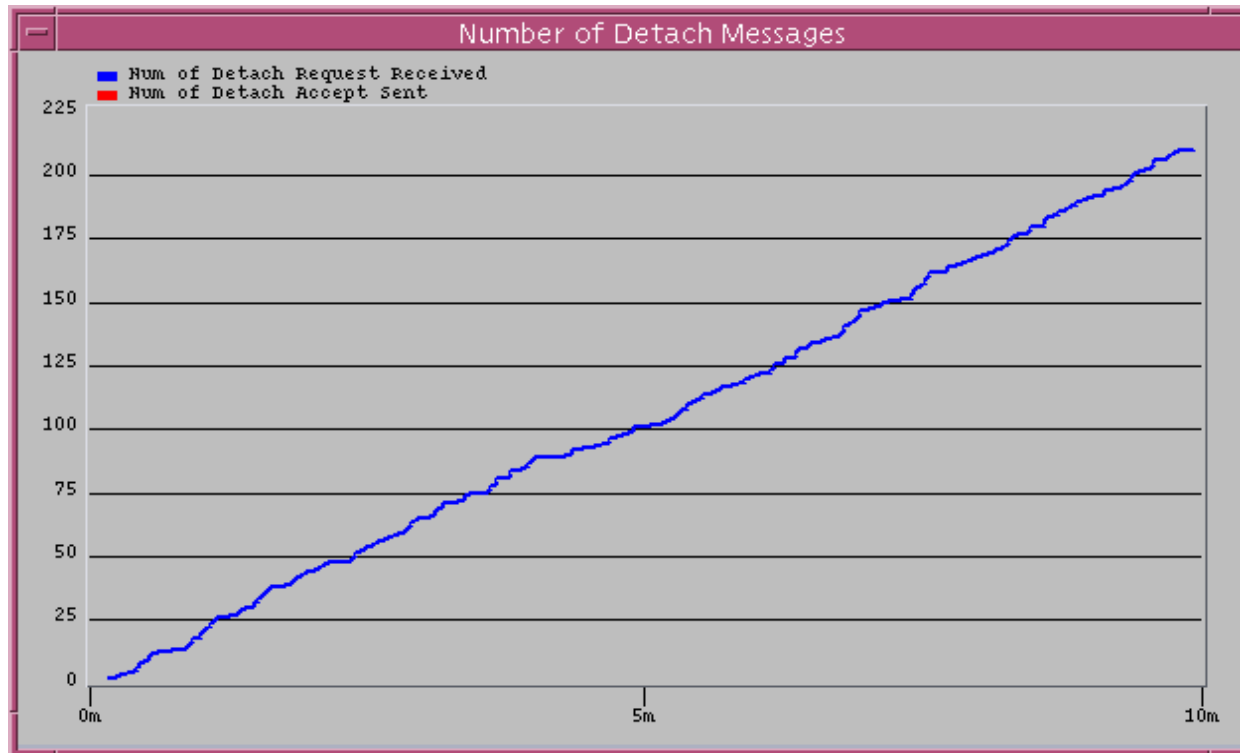


# Number of Deactivation messages



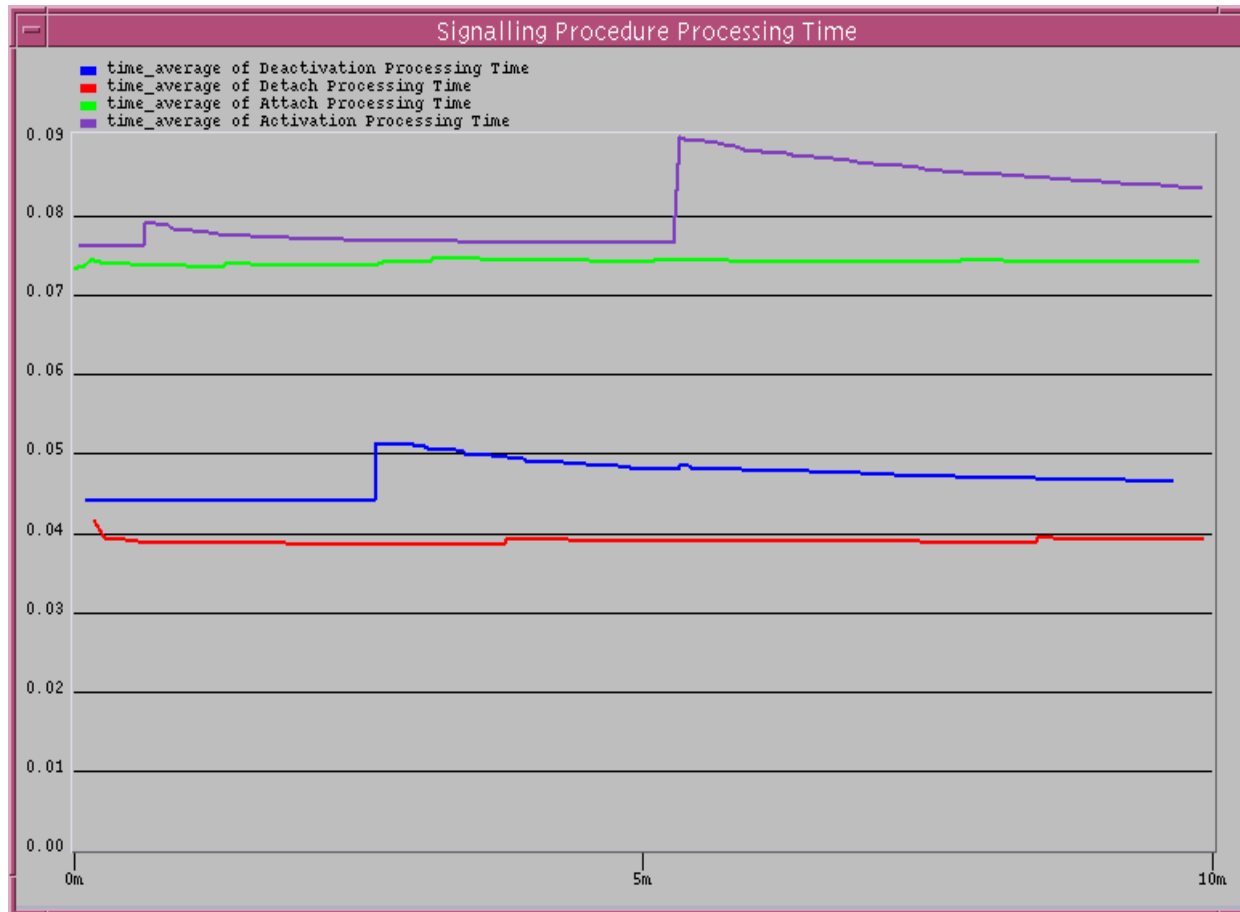


# Number of Detach messages





# Signaling procedures processing time





# Improvements

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- Use genuine **network data** to model GPRS network components to identify bottlenecks
- Use genuine **traffic data** and trace-driven OPNET simulations to evaluate performance
- Platform for **prototyping**: prove of concept
- Evaluate performance impact due to **new service features**



# Conclusions

- GPRS addresses the growing demand for faster data transmission for mobile stations
- To deploy GPRS, existing GSM network operation requires two new network nodes:
  - **SGSN** and
  - **GGSN**

GSM: Global System for Mobile communication  
SGSN: Serving GPRS Support Node  
GGSN: Gateway GPRS Support Node



## Conclusions (cont.)

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- OPNET **implementation** of a GPRS network includes:
  - node model: interface
  - packet format: protocol
  - process model: behavior
  - project window: simulation



## Conclusions (cont.)

- It models basic **GPRS procedures**:
  - attach and activation
  - user data transmission
  - detach and deactivation
- **Simulation scenarios** demonstrate:
  - implementation of basic GPRS procedures
  - two classes of QoS in data transmission
  - capability of collecting network performance data
- Improvements:
  - incorporate **genuine traffic** data to identify bottlenecks and measure network performance



# References

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- OPNET Technology Inc., Washington DC, OPNET documentation, v8.0.
- 3rd Generation Partnership Project, GSM 03.60 v6.8.0, General Packet Radio Service (GPRS), Service Description.
- R. J. Bates, *GPRS: General Packet Radio Service*. New York: McGraw-Hill, 2001.
- H. Granbohm and J. Wiklund, "GPRS-general packet radio service," *Ericsson Review*, no. 2, 1999, pp. 82-88.