COMPARATIVE METHOD PROCEDURE

| \mathbf{A} | В | \mathbf{C} | gloss |
|--------------|------|--------------|--------------|
| siza | sesa | siza | 'strawberry' |

1. Compile cognate sets, eliminating borrowings

(A cognate of a word is another word which has descended from the same source; cognates are similar in form and meaning).

2. **Determine sound correspondences** which exist between sounds in the same position in the words in each cognate set.

| position | A | В | C |
|----------|---|---|---|
| 1 | S | S | S |
| 2 | i | e | i |
| 3 | Z | S | Z |
| 4 | a | a | a |

3. Reconstruct a sound for each position

a. Total correspondence

If all languages exhibit the same sound in some position in a cognate set, reconstruct that sound.

In the example, in positions 1 and 4, each of the languages has the same sound, so we reconstruct s for position 1 and a for position 4.

b. Natural development

For each of the remaining positions, reconstruct the sound which would have undergone the most *natural* sound change.

For example, in a position between vowels, the change of a stop to fricative at the same point of articulation is very common (more natural!), the reverse is less common. Thus, if one cognate contains a stop and the other contains a fricative, the stop should be reconstructed.

Common sound changes:

- voiceless sounds become voiced between vowels and before or after voiced
- consonants become palatalized before front vowels
 consonants become voiceless at the end of words
- consonant clusters are simplified
- vowels become nasalized before nasals
- fricatives become [h]
- [h] deletes between vowels

In the example, we reconstruct s because s > z is a natural change (voiceless sounds become voiced between vowels)

^{*}s--a

c. Majority rules

Reconstruct the sound which occurs in the greatest number of languages being compared.

In the example, for position 2 we reconstruct i.

The proto-language form is *sisa

4. Check for regularity of sound change

Although the procedure outlined in steps 1-3 can be used to reconstruct a proto-form, we have to check to see if the results are *consistent* across the whole collection of cognate sets.

Sound change is regular, and therefore we should be able to give each daughter language (A, B and C in the example) a list of sound changes which applied regularly to all words in the proto-language -- *Regularity Hypothesis*!

| A | В | C | gloss | Proto-language |
|------|------|------|------------|----------------|
| siza | sesa | siza | strawberry | *sisa |
| sizu | sisu | sizu | pitchfork | *sisu |

Confirm that steps 1-3 produce *sisu for 'pitchfork'.

Problem: in position 2 we posited a i > e change for language B. This would mean that the i in sisu should also become e in language B. Because both instances of i occur in the same environment, it is not possible to add a condition to the rule.

Solution: we have to reverse the decision made in step 3, making our reconstruction for 'strawberry' *sesa. This way the sound changes listed below can apply regularly, giving the correct forms.