

Final:

Mon. April 14

8:30 - 11:30 AM.

RM C9001 - A-O

RM C9002 - P-Z

Physics 101

Lecture 36-37

Wed. April 2, 2003

Friday April 4, 2003

Review on Selected Topics.

1. Vectors.

- What quantities are vectors?

e.g: position, displacement, velocity,
acceleration, momentum

- Addition and subtraction of vectors.

- Head to tail.

- component method.

- Components.

- Why

- a) convert vector sum to algebraic sum.

- b) x- and y- are independent components.

- How to find components.

- How to reconstruct the vector from components.

- Dot product and work.

$$W = \vec{F} \cdot \Delta \vec{x}.$$

- Typical mistakes.

- Can't recognize a quantity as a vector.
- Add/subtract algebraically.
- forget the direction

2. Kinematics.

- Definitions.

e.g: $\vec{v}_{av} = \frac{\Delta \vec{x}}{\Delta t}$ $\vec{a}_{av} = \frac{\Delta \vec{v}}{\Delta t}$

vector difference!

- Graphical relationship:

e.g: $x \rightarrow v_x \rightarrow a_x$. (slope of curve)

e.g: $a_x \rightarrow v_x \rightarrow x$. area under curve.

- Linear vs. circular.

$$v = r \cdot \omega. \quad (\text{angle - rads})$$

$$a_c = \frac{v^2}{r}, \quad a_t = r \cdot \alpha.$$



- Typical Mistakes .

- jump to equations without setting up a coordinate system .

- Always assume constant acceleration .
or even constant velocity .

3 . Dynamics .

- Free-Body diagram .

- Forces : $\begin{cases} \text{contact forces} \\ \text{field forces (gravity)} \end{cases}$

- Always set up your coordinate system .

- Equations of Motion — instantaneous relationship .

- Linear (can be 3-D): $\vec{F} = m \vec{a}$.

- Rotation of a rigid body: $\tau = I \alpha$

Note: There is no instantaneous relation between the net force $\vec{F}$ and the velocity !

- Typical Mistakes

- $\left\{ \begin{array}{l} \text{forces missing} \\ \text{wrong torques (sin } \theta \text{ vs cos } \theta) \\ \text{forget kinematics relations} \\ \text{e.g.: } a = r \cdot \alpha \end{array} \right.$

4. statics of a rigid body.

- static equilibrium: $\vec{F}_{\text{net}} = 0$. ($\because \vec{a} = 0$)

$$\tau_{\text{net}} = 0. \quad (\because \alpha = 0)$$

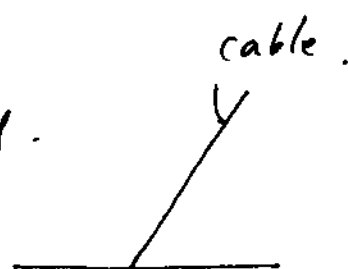
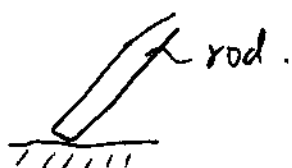
- Axis of rotation for calculating $\tau_{\text{net}} = \sum \tau_i$.

— arbitrary. since there is no actual rotation.

- Then, choose a convenient one.

i.e. unknown forces have zero torques.

- Different kinds of supports.



- Typical mistakes.

— Can't recognize it's a statics problem.

— wrong assumption about the direction of an unknown force.

— Mistakes in torque calculations.

5. Quantities of Motions.

- Momentum $\vec{p} = m\vec{v}$.

$$\Delta \vec{p} = \vec{F} \cdot \Delta t = \overrightarrow{\text{Impulse}}. \quad (\text{Impulse-Momentum Thm})$$

Time-cumulative effect of the net force.

$\Rightarrow$ change in momentum.

- Kinetic energy. $K = \frac{1}{2}mv^2$.

$$\Delta K = \vec{F} \cdot \Delta \vec{x} = \text{Work}. \quad (\text{work-energy thm})$$

Space-cumulative effect of the net force

$\Rightarrow$ change in kinetic energy.

Note: for a many-body system.

$$\Delta K_{\text{total}} = \text{Work}_{\text{total}} = \sum \vec{F}_i \cdot \Delta \vec{x}_i$$

Internal forces contribute to $\text{Work}_{\text{total}}$!

But internal forces don't contribute to $\text{Impulse}_{(\text{total})}$

- Angular Momentum of a rigid body. $L = I\omega$.

$$\Delta L = \tau \cdot \Delta t$$

- Rotational kinetic energy. $K_R = \frac{1}{2}I\omega^2$.

$$\Delta K_R = \tau \cdot \Delta \theta$$

• Typical Mistakes

— Can't recognize the correspondence $\begin{cases} \text{time} \sim \text{momentum} \\ \Delta t \cdot \vec{F} = \Delta \vec{p} \\ \text{distance} \sim \text{kinetic energy} \\ \Delta \vec{x} \cdot \vec{F} = \Delta K \end{cases}$

— Can't use the idea of $\Delta() = ()_f - ()_i$.

i.e., we are only interested in the final and initial states. i.e., the states before and after interaction.

6. Conservative and non-conservative forces.

- Differences : $\rightarrow$ Whether or not work depends on path.
- $\rightarrow$ whether or not work can be stored as potential energy.

• Potential energy. U :

$$\Delta U = -W_c \quad \text{OR} \quad -\Delta U = W_c.$$

~~The conservative work~~

The work done by a conservative force (W_c) equals the decrease in potential energy. ($-\Delta U$)

7. Generalized work-energy theorem

$$W_{nc} = \Delta E \quad (\because W_{Total} = \Delta K)$$

$$= \Delta K + \Delta U$$

$$W_c + W_{nc} = \Delta K$$

$$W_{nc} = \Delta K - W_c$$

$$= \Delta K + \Delta U$$

Non-conservative work
done on the system
equals the increase in
Mechanic energy.

8. Conservation Laws :

— When $W_{nc} = 0$, $\Delta E = 0$

i.e., when there is no non-conservative work,
the mechanical energy is conserved.

— When $\vec{F}_{net} = 0$, $\Delta \vec{P} = 0$

i.e., when the net external force is zero,
the momentum is conserved.

— When $\tau = 0$, $\Delta L = 0$.

i.e., when the total external torque is zero,
the angular momentum is conserved.

9. Collisions.

— When $\vec{F}_{\text{net}}$ is zero or can be neglected,
Then, $\vec{P} = \text{const}$, (Total momentum is conserved)

— When the collision is elastic.

Then, total kinetic energy is conserved.

— When the collision is completely inelastic,

Then the two objects have the same
final velocity. (~~They stick~~^{get}
(They stick to each other))

• Typical Mistakes:

— Don't know the conditions for conservation laws.

— unable to solve systems of algebraic equations.

10. Centre of mass. $\vec{x}_c = \frac{\sum m_i \vec{x}_i}{M}$, $\vec{v}_c = \frac{\sum m_i \vec{v}_i}{M}$

$$\text{i.e. } M \vec{v}_c = \sum m_i \vec{v}_i$$

$$\vec{P}_c = \vec{P}_{\text{Total}}$$

$$\vec{a}_c = \frac{\sum m_i \vec{a}_i}{M}$$



11. Friction and Drag.

- Friction : static $f \leq \mu_s \cdot N$.

$$f_{\max} = \mu_s N.$$

$$\text{Kinetic } f = \mu_k \cdot N.$$

- Drag: $f \propto v$ — slow.
(without turbulence)

$f \propto v^2$ — fast
(with turbulence).

- Terminal velocity. $\left. \begin{array}{l} \text{of a falling object.} \end{array} \right\} f(v_T) = mg.$

$v = \text{const. eventually}$

12. Centripetal force. — Required by Newton's
2nd law of Motion.

$$\vec{F}_c = m \vec{a}_c$$

$$F_c = m \cdot \frac{v^2}{R} = m R \omega^2.$$

13. — Topics covered by Midterm #2

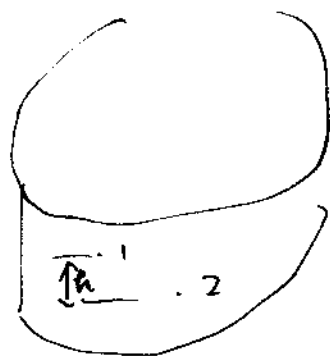
- Rotation
- SHM.
- Waves
- Sound

(see lecture #26)

14. Fluid statics — Apply Newton's 2nd Law but $\vec{a} = 0$.

— Pressure. $P = F/A$.

$$P_2 = P_1 + \rho g h.$$



— Pascal's Principle.

(Hydraulic Lift)

— Buoyancy.

$$B = \rho_e \cdot g \cdot V$$

V — displaced volume.

15. Fluid dynamics

- Equation of continuity: $\rho A v = \text{const.}$ (mass in = mass out.)

for incompressible fluid (e.g. liquid).

$$A v = \text{const.}$$

$$\text{OR: } A_1 v_1 = A_2 v_2.$$

- Bernoulli's equation. (Work of Pressure = ΔE)
(Ignore viscosity)

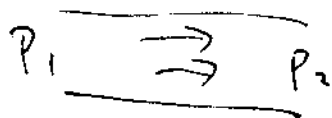
$$P + \rho g y + \frac{1}{2} \rho v^2 = \text{const.}$$

When $y = \text{const.}$

$$P + \frac{1}{2} \rho v^2 = \text{const.}$$

- Viscous flow:

$$\text{Volume flow rate: } Q = \frac{(P_1 - P_2) A^2}{8\pi \eta L}.$$



for a cylindrical tube:

$$Q = \frac{(P_1 - P_2) \pi r^4}{8\pi \eta}.$$

16. Temperature and Heat.

- Temperature scales.

Best : Kelvin.

- Thermal expansion.

Linear: ~~$\beta = 3\alpha$~~ . $\Delta L = \alpha \cdot L_0 \cdot \Delta T.$

area: $\Delta A = 2\alpha \cdot A_0 \cdot \Delta T.$

Volume: $\Delta V = 3\alpha V_0 \cdot \Delta T$

OR: $\Delta V = \beta \cdot V_0 \Delta T.$

- Conduction.

Heat flow: $Q = k \cdot A \cdot \left(\frac{\Delta T}{L}\right) t.$

flow rate: $H = k A \cdot \left(\frac{\Delta T}{L}\right).$

- Radiation:

power: $P = e \sigma A T^4.$

$e=1$ — black body. (perfect emitter)

17. Ideal gas and Kinetic Theory.

$$\frac{PV}{T} = Nk = nR.$$

$$\frac{3}{2} kT = \left(\frac{1}{2} m v^2 \right)_{av.}$$

$$v_{rms} = \sqrt{\frac{3kT}{m}}.$$

18. Heat capacity and specific heat:

$$C = \frac{Q}{\Delta T}.$$

$$c = \frac{C}{m} = \frac{Q}{m \cdot \Delta T}.$$

Suggestions: (1) Lecture Notes.

(2) Old Tests.

(3) CAPA.

(4) Textbook examples.