## COMPUTERS

- Bases of IBM's Dominance
  - Customer Switching Costs
  - Scale Economies
    - Automation vs Job Shop
    - Economies in R&D
    - Economies of massed reserves (service)
  - "Bundling" of Repair Service with Hardware
- "Leapfrogging"
  - "First Mover Advantage"
  - "Leapfrog" and Preemptive Announcements
- "Fast Second" Strategy
  - The Disincentive to "cannibalize" markets
- Pricing Strategies
  - "Tying" cheap stripped models with high priced add-ons
  - Price discrimination
    - Counter to PCMs (plug compatible manufacturers)
  - Discounts on longer term leases

- Antitrust
  - Was IBM a predator?
    - Marginal cost or average variable cost
    - Intent
  - The short-run and long-run effects of monopoly price cutting
  - The Antitrust challenge (1969-1982)
    - Market definition? Broad or narrow?
    - Anticompetitive behaviour
      - Premature announcement of the System 360
      - Predatory pricing of the 360/91 machine
      - Bundling (hardware, software, service)
      - Manipulation of purchase-to-lease ratios
      - Education allowances (switching costs)
    - Case dropped in 1982: "without merit"
- Aftermath
  - The Microcomputer
    - Decline of the "mainframe" share
  - IBM's loss of share in the "mainframe" business
  - IBM's late entry to PCs
    - The deadly strategic error:
      - dependence on Microsoft for the O/S
      - dependence on Intel for the chips.
- The rise of Microsoft
  - US Antitrust challenges
    - Bundling (again)
  - EU challenges

**Economics of Predation**: What is it? Pricing to discipline rivals? Pricing to drive rivals from the market?

Issue #1, does it exist (is it a profitable strategy?)? Assumption is that post predation, predator can recoup losses and then some. How?

A. The long purse:

- 1. Problems
  - a. Merger more profitable than predation (McGee and the S.O. story).
  - b. Predator expands output at lower price, incurs larger and larger losses.
  - c. Consumers are irrational
  - d. Exit barriers must be low, but this usually means entry barriers are low, and this works against recoupment.
  - e. Discounting works against profitability of predation.
  - f. Argument based on assumption that predator has ample capital and the victim inadequate capital.
  - g. With perfect information predation would never occur.
- 2. Counter arguments
  - a. As horizontal merger becomes more difficult predation becomes more attractive.
  - b. Predation could be used to create the failing firm defence.
  - c. Asymmetric information between capital borrower (victim) and lenders.
- B. Reputation
- C. Limit pricing & signaling (but is this predation?).

Issue #2, how to identify predatory pricing?



- A. Price-cost rules
  - Areeda-Turner, for any Q<Q\*, P < MC is predatory. Where Q>Q\*, then P<ATC is predatory. But they observed that MC too difficult to identify.

Modified Areeda-Turner: P<MC implies predation. MC hard to determine, so use AVC.

- a. AVC rule ok as long as MC relatively low slope.
- b. Are there non-predatory rationales for pricing at < AVC?</p>
- 2. Posner, predatory pricing is "pricing at a level calculated to exclude from the market an equally or more efficient competitor".

- B. Two-stage tests
  - 1. Joskow & Klevorick
    - a. Is a predatory strategy likely to be profitable?
      - Is the alleged predator dominant?
      - Are entry barriers significant
      - Are exit barriers significant?
      - Is technological change insignificant?
      - If yes to above, go to 2nd stage.
      - b. Is the price predatory?
        - Below AVC, yes.
        - Between AVC and ATC, firm must explain.
  - 2. Ordover & Willig,
    - a. Is a predatory strategy likely to be profitable?
      - Are there entry "hurdles"
      - Are there re-entry barriers?
      - If yes to the above, move to 2nd stage.
    - b. Is the pricing profitable for the perpetrator if it causes exit but unprofitable if it does not cause exit?
      - Recognizes price < MC can be profitable without predatory motivation.
        - ◊ firm sells complements
        - ◊ network industry
        - ◊ rusting assets

C. The role of intent

Issue #3 Welfare Impacts

Economics of Tying (bundling)

- A Definition:
- B Rationales:
  - 1 Extend market power from one product to another (aka, leveraging). But why?
    - can correct the variable proportions problem.
  - 2 Exploit market power: tying is convenient way to price discriminate

The cinema example		Movie 1	Movie 2
("block booking").	Cineplex	\$100	\$70
	Famous Players	\$60	\$80

Perfect price discrimination (100+70+60+80=\$310). One price for each movie (70+70+60+60=\$260). "Bundled" or block booking:  $\$140 \ge 12$ 

- 3 Control quality of inputs
- 4 Economies of scale

## Aftermath



IBM Revenues by Source: 1992 and 2004

Revenue Source	2004	Percent
Hardware		
Mainframes, chips, storage	17,916	19%
Personal systems <sup>a</sup>	12,794	13%
Global service	46,213	48%
Software	15,094	16%
Global financing	2,608	3%
Enterprise investment/other	1,224	1%

<sup>a</sup>The bulk of this division (PCs and laptops) was sold to Lenovo (China) Group in December 2004.

(2004)				
	# of Patents	Rank 2003		
IBM	3,248	1		
Matsushita	1,934	4		
Canon	1,805	2		
HP	1,775	5		
Micron Technology	1,760	6		
Samsung	1,604	9		
Intel	1,601	7		
Hitachi	1,514	3		
Toshiba	1,310	13		
Sony	1,305	10		

## Top US patent award recipients (2004)

source: US Patent and Trademark Office

## Microsoft

Market Share: Opera (2005)	ting Systems
	Share
Windows	89.8%
of which:	
Win XP	64.9%
Win 2000	19.1%
Win 98	3.6%
Win NT	0.7%
Win .NET	1.5%
Linux	3.5%
Мас	3.0%
(based on Internet use)	

Browser Shares	
(2002 and 2005)	
2002	2005
96.6%	86.6%
2.1%	1.1%
	8.7%
	1.3%
0.4%	1.0%
	Browser Shares (2002 and 2005) 2002 96.6% 2.1% 0.4%

source: www.OneStat.com